JOE CHESNEY

SOFTWARE DEVELOPER

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ABOUT ME

A life-long musician and full-time carpenter turned software developer. I am a self-motivated, hands-on creator with a passion for development. I use my creativity and desire to learn new technologies to further my career.

TECHNOLOGIES

- ES6 Javascript
- AngularJS
- ReactJS
- Jquery

- NodeJS/Express
- Sequelize
- MySQL
- Git/Github

DEVELOPMENT EXPERIENCE

Full Stack Engineer - dealWIP Inc. (January 2019 - present)
Start-up specializing in web-based app for Law Acquisitions. Agile environment with daily standups, ticket board, PR reviews, pair-programming, and interaction with remote developers. Using Node, Express, Postgres, Sequelize, AngularJS, and AWS, I build full-stack features from scratch, full-time.

Teacher's Assistant - Nashville Software School (August 2018, October 2018)
Accepted invitation to be a Teacher's Assistant for the Jumpstart program at Nashville Software School. Responsibilities included collaborating with instructors on lesson plans, assisting with class instruction, helping grade coding challenges, and working one-on-one with students. 3 week course covered HTML and CSS basics, JavaScript fundamentals, and jQuery.

Hack for the Community - Urban Green Lab (April 2018)
Participated as a volunteer for a hackathon to help Nashville-based non-profits build in-house tech. Helped build data entry software for Urban Green Lab. My development team worked in-person with the client to build an API, and a data-submission form using AngularJS.

Nashville Software School (October 2017 - May 2018)
Full-Stack Web Development Bootcamp. Built several apps from scratch using SCRUM and Agile methodology. Built individual, as well as collaborative projects in version-controlled environments. Projects included Full-stack apps, CLIs, TDD applications, SQL databases, and custom APIs. Daily routine covered development philosophy, design, planning, conventions, and ES6 JavaScript.

PERSONAL PROJECTS

PoGoTaskMap (August 2018)
Map tool for Pokemon Go players that includes user-submitted, in-game points of interest, and daily submission of rare in-game rewards. Built using NodeJS, MySQL, Leaflet Maps, and jQuery.
github.com/joechesney/PoGoTaskMap-Client   *deployed: https://pogotaskmap.firebaseapp.com/*

SCOOP (May 2018)
NodeJS web scraper for users looking to save money on music gear. Custom algorithms analyze market values and notify users of prices below market average. Built with Express, and ReactJS.
github.com/joechesney/Scoop   *deployed: scoop-ac8d5.firebaseapp.com/*

JAMMR (February 2018)
A mobile-first social networking site. Custom-built private messaging system, and HTML templates, built with AngularJS, Firebase, and the Google Maps API.
github.com/joechesney/Front-End-Capstone-JAMMR   *deployed: fec-jammr.firebaseapp.com/*

OTHER EXPERIENCE

Chesney Carpentry (2015 - 2017)
Custom carpentry business I own, and operated for two years. As the Owner and Lead Carpenter, I oversaw planning, design and execution of all projects, including cabinets, trim, porches, decks, furniture, and framing.

EDUCATION

University of Tennessee at Chattanooga
Bachelor's Degree in Psychology

Nashville Software School
Full Stack Web Development Bootcamp