

CS 140 Lecture 11

Sequential Networks: Timing and  
Retiming

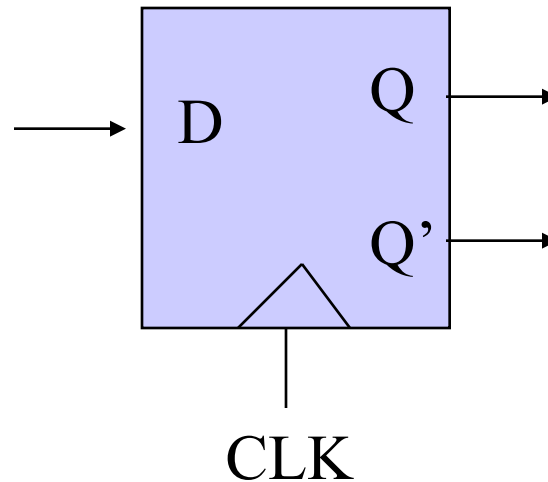
Professor CK Cheng

CSE Dept.

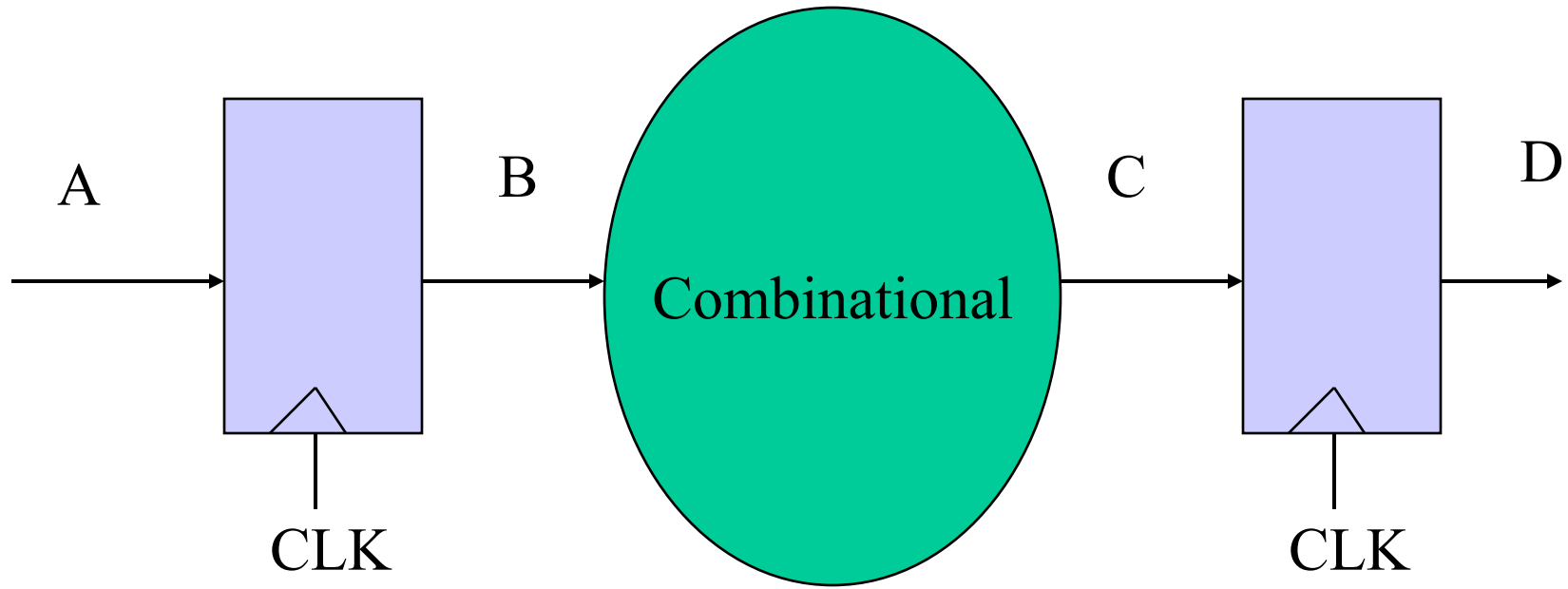
UC San Diego

# Sequential Networks

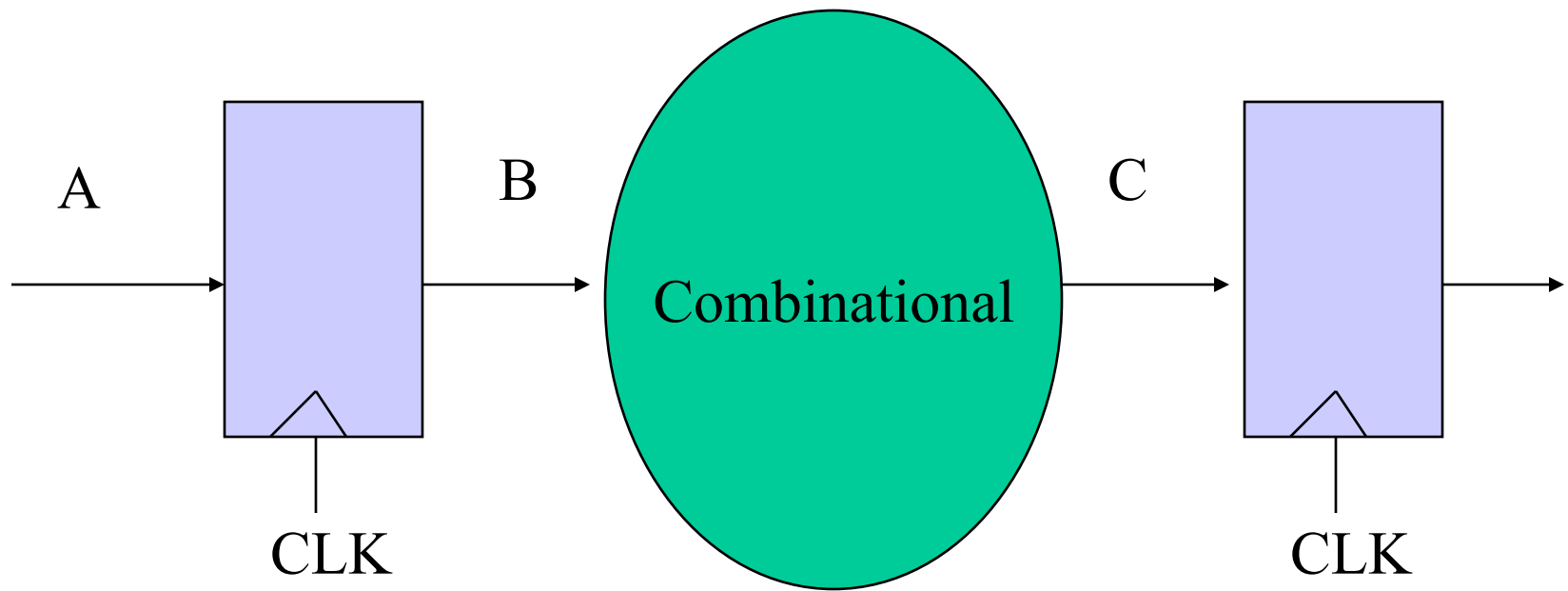
Timing: Setup Time and Hold Time Constraints



# Sequential Networks



A typical sequential network has both a combinational circuit and flip-flops.



$$t_{cq} + t_{comb} + t_{\text{setup}} < T$$

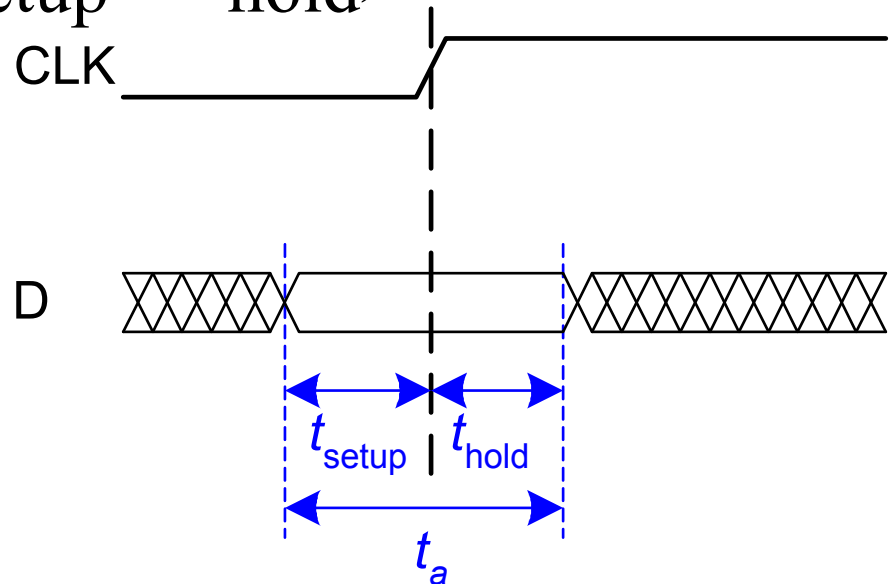
Clock period

$$t_{\text{hold}} < t_{cq} + t_{comb}$$

Shortest path

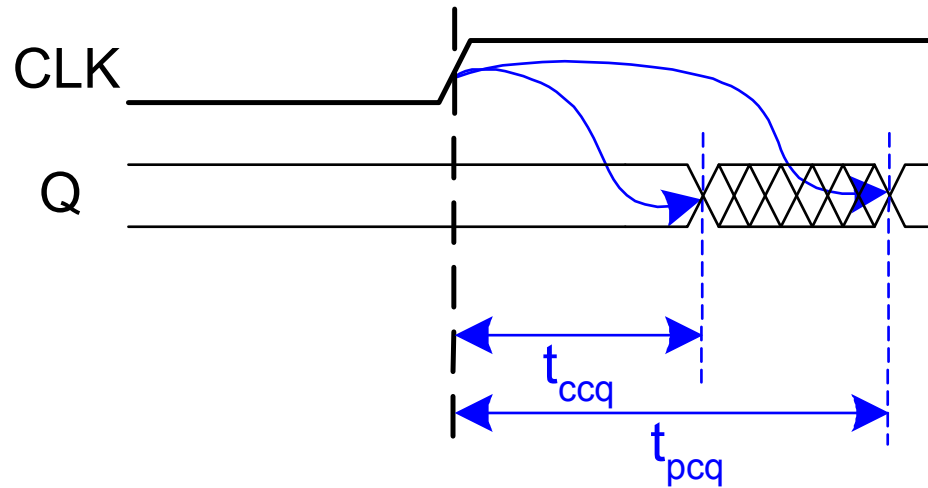
# Input Timing Constraints

- Setup time:  $t_{\text{setup}}$  = time *before* the clock edge that data must be stable (i.e. not changing)
- Hold time:  $t_{\text{hold}}$  = time *after* the clock edge that data must be stable
- Aperture time:  $t_a$  = time around clock edge that data must be stable ( $t_a = t_{\text{setup}} + t_{\text{hold}}$ )



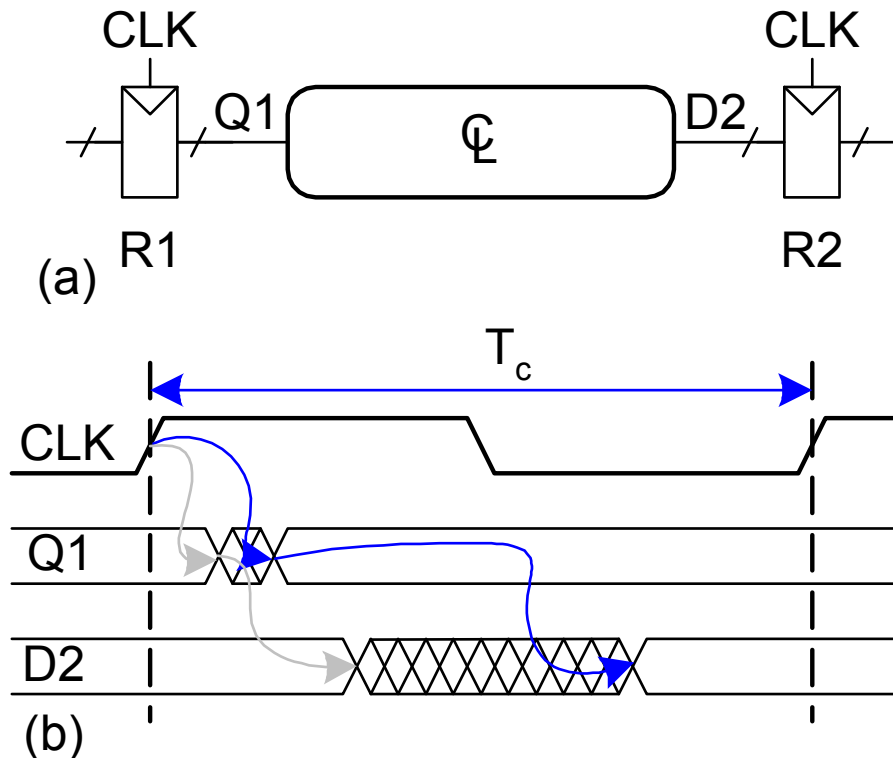
# Output Timing Constraints

- Propagation delay:  $t_{pcq}$  = time after clock edge that the output  $Q$  is guaranteed to be stable (i.e., to stop changing)
- Contamination delay:  $t_{ccq}$  = time after clock edge that  $Q$  might be unstable (i.e., start changing)



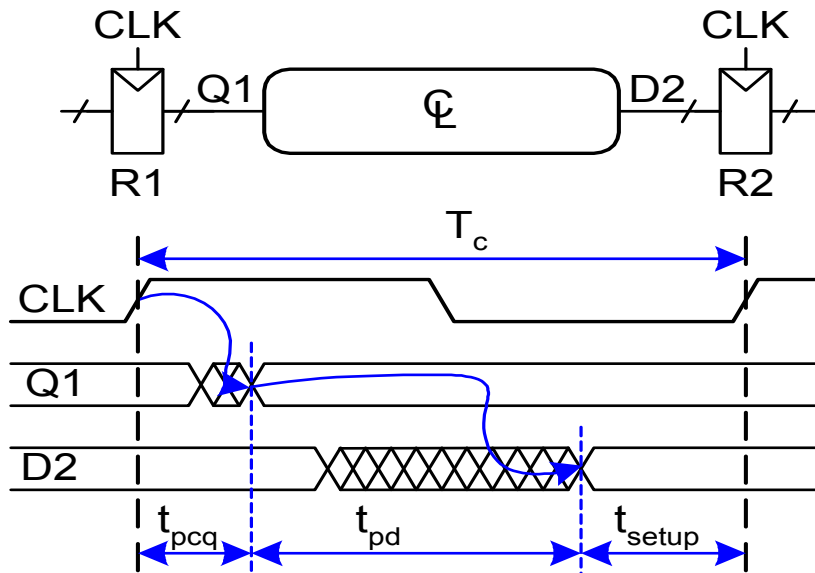
# Dynamic Discipline

- The delay between registers has a **minimum** and **maximum** delay, dependent on the delays of the circuit elements



# Setup Time Constraint

- The setup time constraint depends on the **maximum** delay from register R1 through the combinational logic.
- The input to register R2 must be stable at least  $t_{\text{setup}}$  before the clock edge.

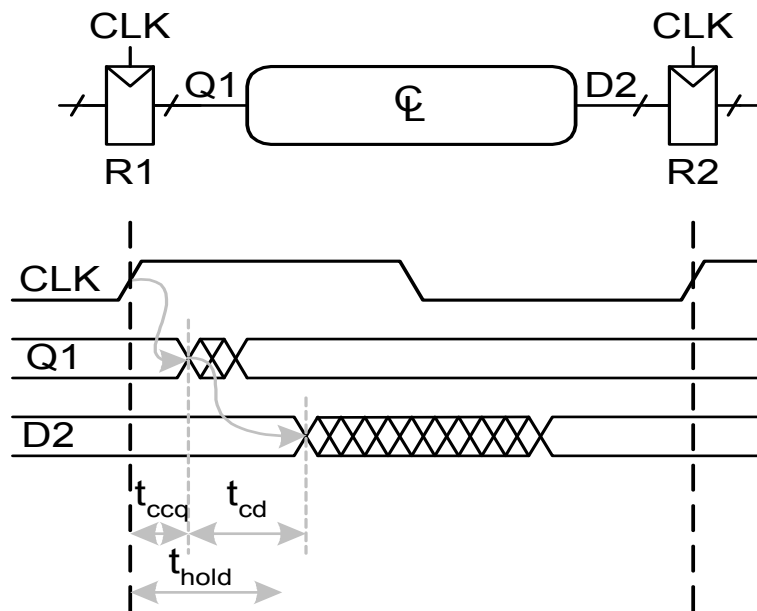


$$T_c \geq t_{pcq} + t_{pd} + t_{\text{setup}}$$
$$t_{pd} \leq T_c - (t_{pcq} + t_{\text{setup}})$$



# Hold Time Constraint

- The hold time constraint depends on the **minimum** delay from register R1 through the combinational logic.
- The input to register R2 must be stable for at least  $t_{\text{hold}}$  after the clock edge.

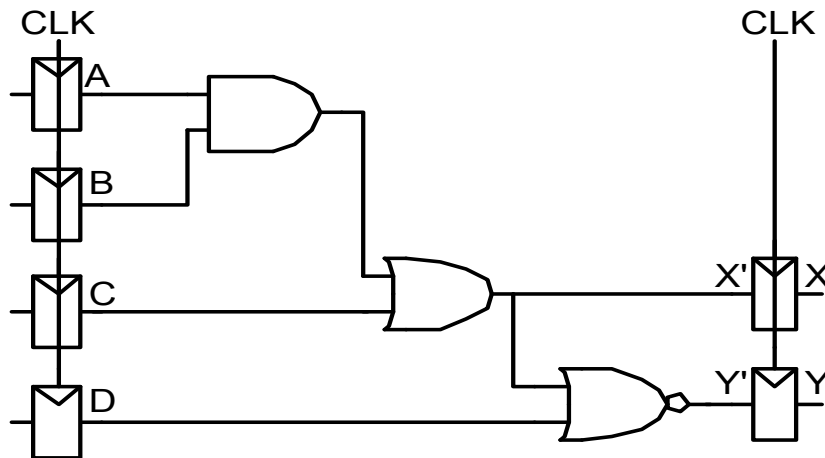


$$t_{\text{hold}} < t_{ccq} + t_{cd}$$

$$t_{cd} > t_{\text{hold}} - t_{ccq}$$

# Timing Analysis

## Timing Characteristics



$t_{pd} =$

$t_{cd} =$

Setup time constraint:

$$T_C \geq$$

$$f_C = 1/T_C =$$

$$t_{ccq} = 30 \text{ ps}$$

$$t_{pcq} = 50 \text{ ps}$$

$$t_{\text{setup}} = 60 \text{ ps}$$

$$t_{\text{hold}} = 70 \text{ ps}$$

$$t_{pd} = 35 \text{ ps}$$

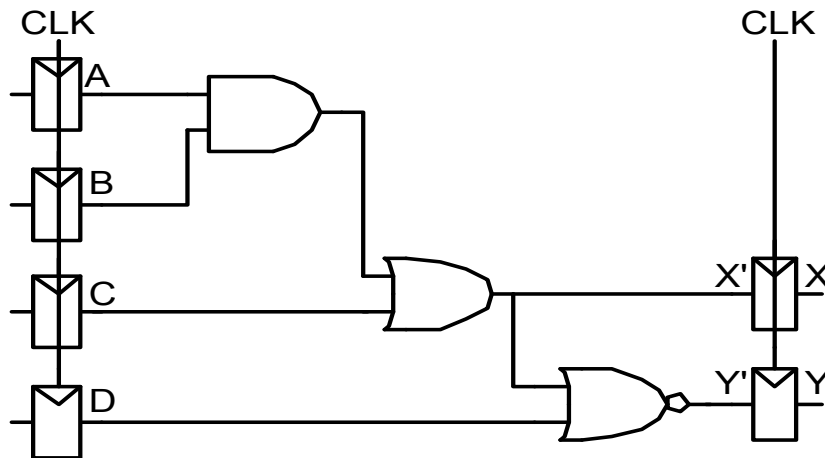
$$t_{cd} = 25 \text{ ps}$$

Hold time constraint:

$$t_{ccq} + t_{pd} > t_{\text{hold}} ?$$

# Timing Analysis

## Timing Characteristics



$$t_{pd} = 3 \times 35 \text{ ps} = 105 \text{ ps}$$

$$t_{cd} = 25 \text{ ps}$$

Setup time constraint:

$$T_C \geq (50 + 105 + 60) \text{ ps} = 215 \text{ ps}$$

$$f_C = 1/T_C = 4.65 \text{ GHz}$$

$$t_{ccq} = 30 \text{ ps}$$

$$t_{pcq} = 50 \text{ ps}$$

$$t_{\text{setup}} = 60 \text{ ps}$$

$$t_{\text{hold}} = 70 \text{ ps}$$

$$t_{pd} = 35 \text{ ps}$$

$$t_{cd} = 25 \text{ ps}$$

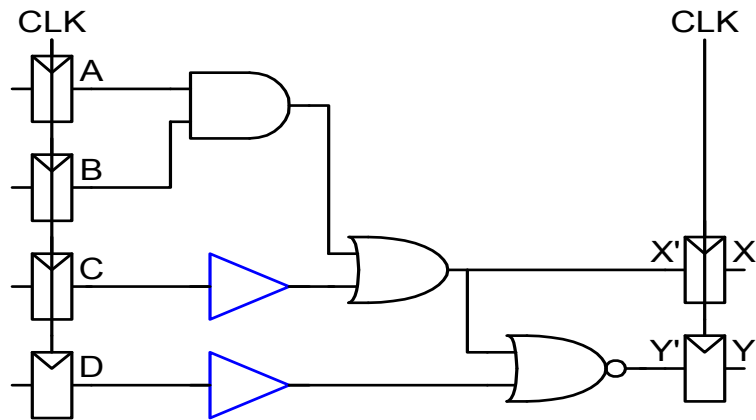
Hold time constraint:

$$t_{ccq} + t_{pd} > t_{\text{hold}} ?$$

$$(30 + 25) \text{ ps} > 70 \text{ ps} ? \text{ No!}$$

# Fixing Hold Time Violation

Add buffers to the short paths:



$$t_{pd} =$$

$$t_{cd} =$$

Setup time constraint:

$$T_C \geq$$

$$f_C =$$

## Timing Characteristics

$$t_{ccq} = 30 \text{ ps}$$

$$t_{pcq} = 50 \text{ ps}$$

$$t_{\text{setup}} = 60 \text{ ps}$$

$$t_{\text{hold}} = 70 \text{ ps}$$

$$t_{pd} = 35 \text{ ps}$$

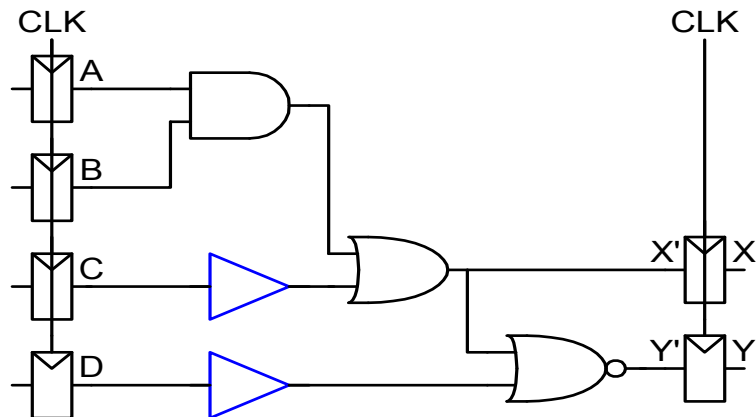
$$t_{cd} = 25 \text{ ps}$$

Hold time constraint:

$$t_{ccq} + t_{pd} > t_{\text{hold}} ?$$

# Fixing Hold Time Violation

Add buffers to the short paths:



$$t_{pd} = 3 \times 35 \text{ ps} = 105 \text{ ps}$$

$$t_{cd} = 2 \times 25 \text{ ps} = 50 \text{ ps}$$

Setup time constraint:

$$T_C \geq (50 + 105 + 60) \text{ ps} = 215 \text{ ps}$$

$$f_C = 1/T_C = 4.65 \text{ GHz}$$

## Timing Characteristics

$$t_{ccq} = 30 \text{ ps}$$

$$t_{pcq} = 50 \text{ ps}$$

$$t_{\text{setup}} = 60 \text{ ps}$$

$$t_{\text{hold}} = 70 \text{ ps}$$

$$t_{pd} = 35 \text{ ps}$$

$$t_{cd} = 25 \text{ ps}$$

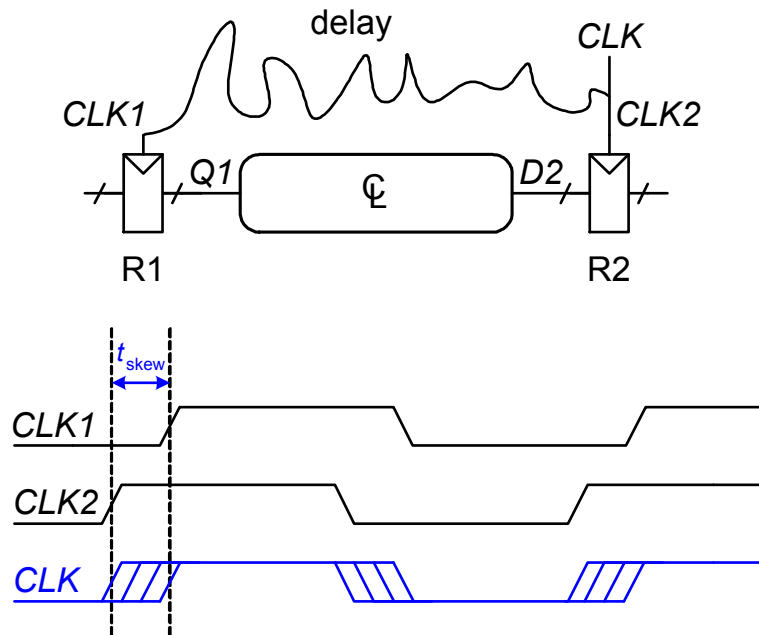
Hold time constraint:

$$t_{ccq} + t_{pd} > t_{\text{hold}} ?$$

$$(30 + 50) \text{ ps} > 70 \text{ ps} ? \text{ Yes!}$$

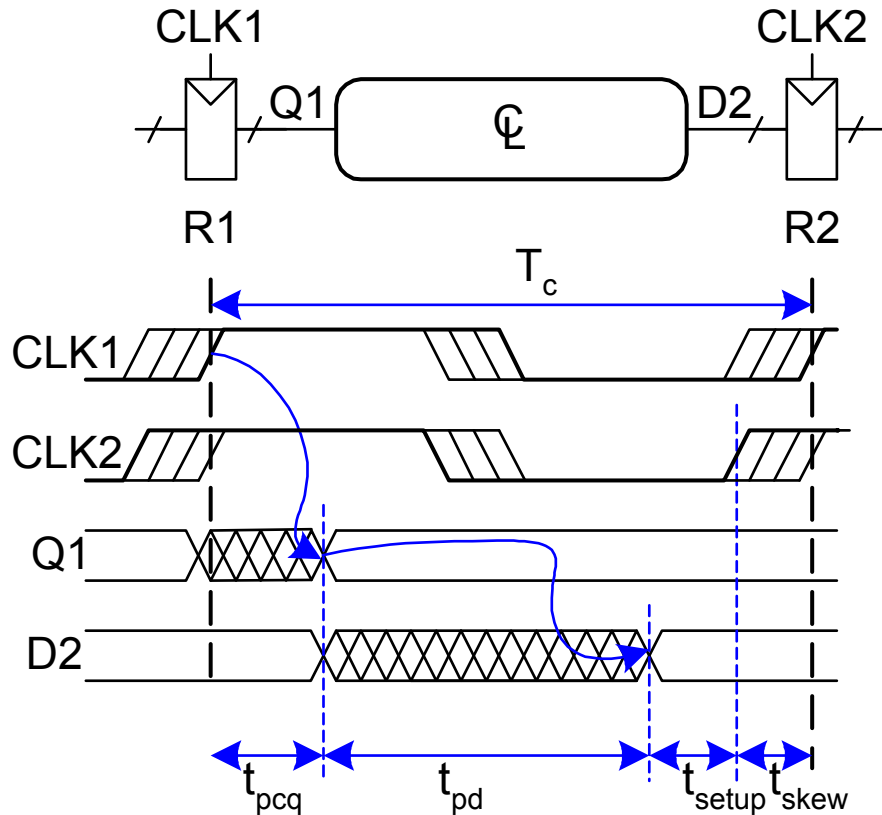
# Clock Skew

- The clock doesn't arrive at all registers at the same time
- Skew is the difference between two clock edges
- Examine the worst case to guarantee that the dynamic discipline is not violated for any register – many registers in a system!



# Setup Time Constraint with Clock Skew

- In the worst case, the CLK2 is earlier than CLK1

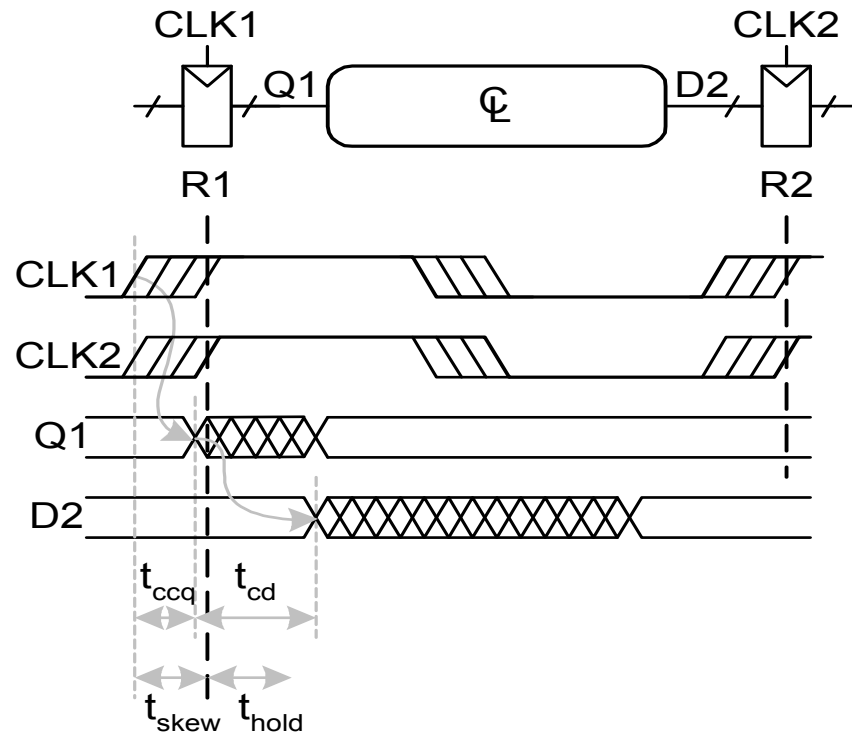


$$T_c \geq t_{pcq} + t_{pd} + t_{setup} + t_{skew}$$

$$t_{pd} \leq T_c - (t_{pcq} + t_{setup} + t_{skew})$$

# Hold Time Constraint with Clock Skew

- In the worst case, CLK2 is later than CLK1



$$t_{ccq} + t_{cd} > t_{hold} + t_{skew}$$

$$t_{cd} > t_{hold} + t_{skew} - t_{ccq}$$



# Timing and Retiming

- Retiming: Adjust the clock skew so that the clock period can be reduced.
- Add a few more examples on timing and retiming.