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Arquitecto de Software

Co-fundador de JoeDayz.pe

Microservicios con .NET Core

Webinar - Junio 6, 18:00 CST.

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Fundador de JoeDayz.pe

Java Champion

Miembro de @PeruJUG



¿Por qué micro servicios?



+

El Mercado es volátil, incierto, complejo y ambiguo

+

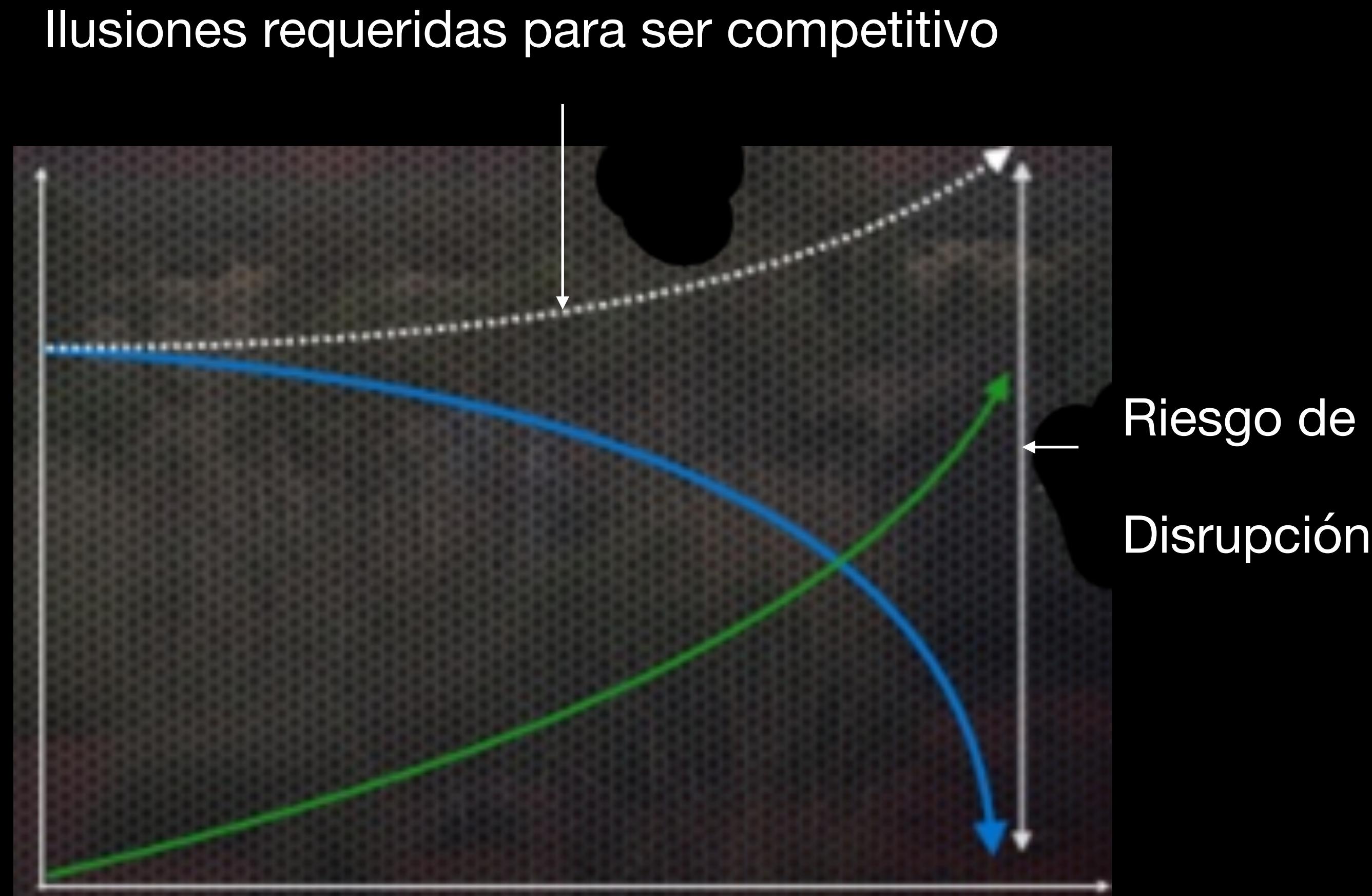
Los negocios deben innovar rápido

+

Entregar software rápido, frecuente y sostenible

Arquitectura Monolítica - Las ilusiones van disminuyendo con el tiempo

Tamaño/
Complejidad
Mantenimiento
Testable
Desplegable
Modular
Evolutivo



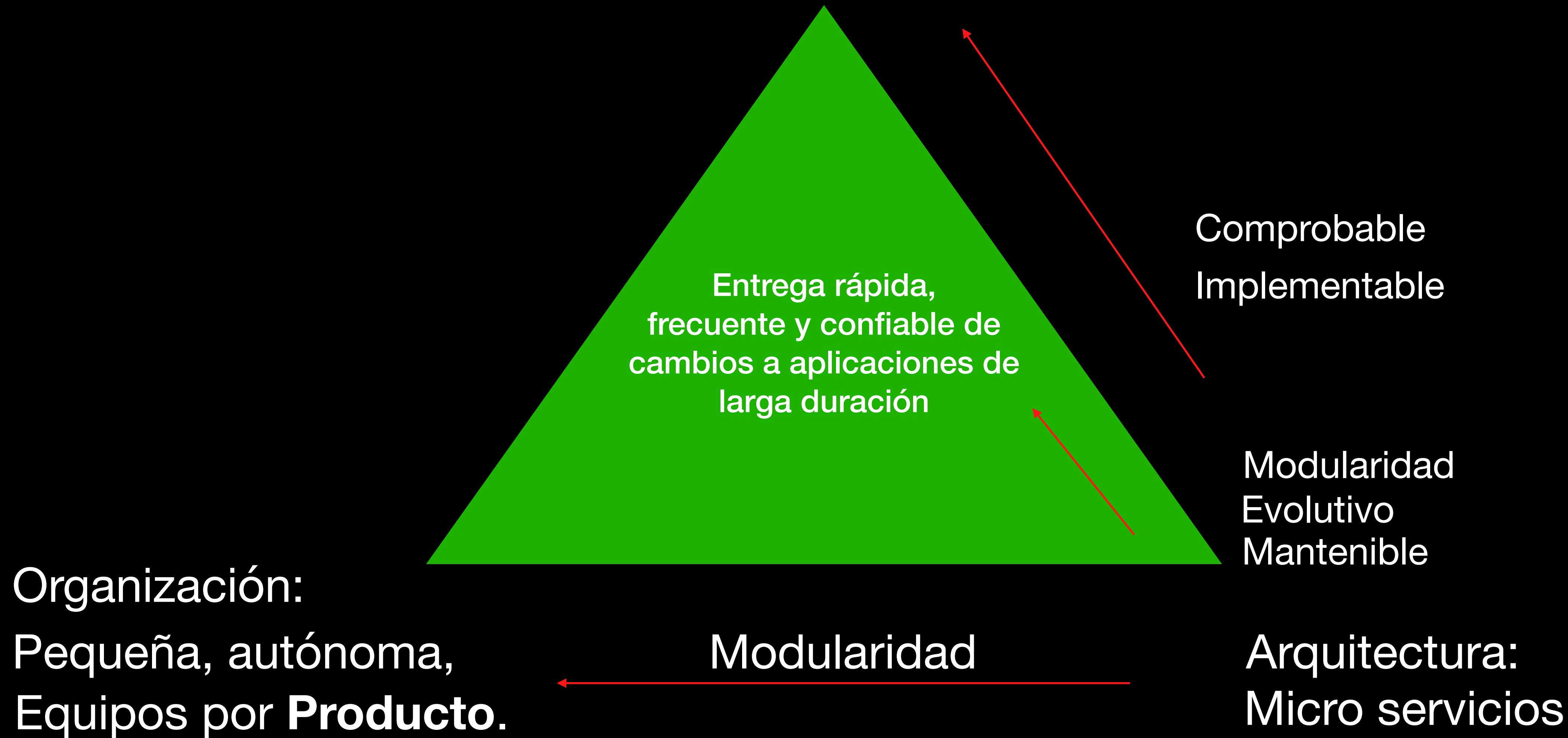
La arquitectura de micro servicios es
un estilo de arquitectura
que estructura una aplicación como un
conjunto de servicios*

Cada ~~micro~~servicio es:

- Altamente mantenible y testeable
- Pobremente acoplado
- Desplegable de forma independiente
- Organizado por capacidades de negocio
- Propiedad de un equipo pequeño

* Comienza con un servicio por equipo hasta que esto sea un problema.

Proceso: Lean + DevOps/Delivery Continuo & Despliegue



Agenda

- ¿Por qué micro servicios?
- Refactorizando el Monolito
- Implementando nuevas características como servicios
- Extrayendo módulos en servicios
- Tecnologías para micro servicios
- Patrones de Diseño

Refactorizando el Monolito

No, lo hagas!



Anti-patrón: Polvos mágicos

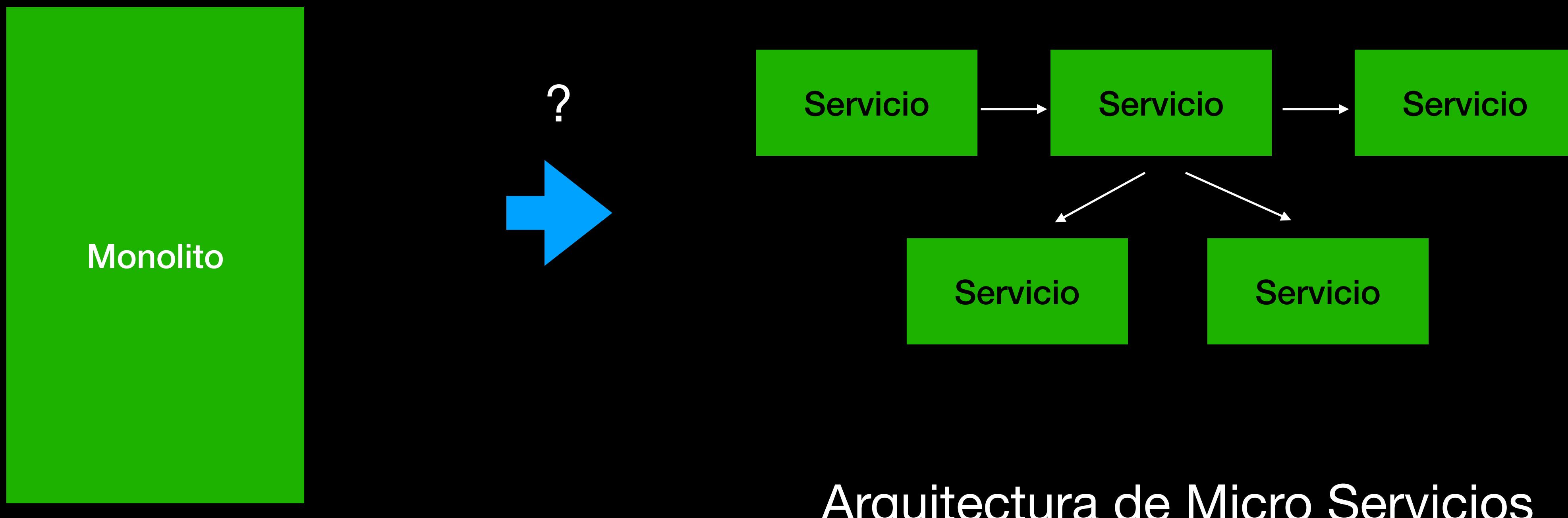
Aprovechemos la arquitectura monolítica

- La arquitectura monolítica no es un anti-patrón
- Si la entrega de software es lenta
 - Optimiza el proceso de desarrollo
 - Optimiza el pipeline de despliegue = mas automatización
 - Optimiza la autonomía del equipo
 - Modulariza el monolítico
 - Crea equipos multi-funcionales
- Si el stack de tecnología es obsoleto, moderniza a un nuevo monolito.
- ...

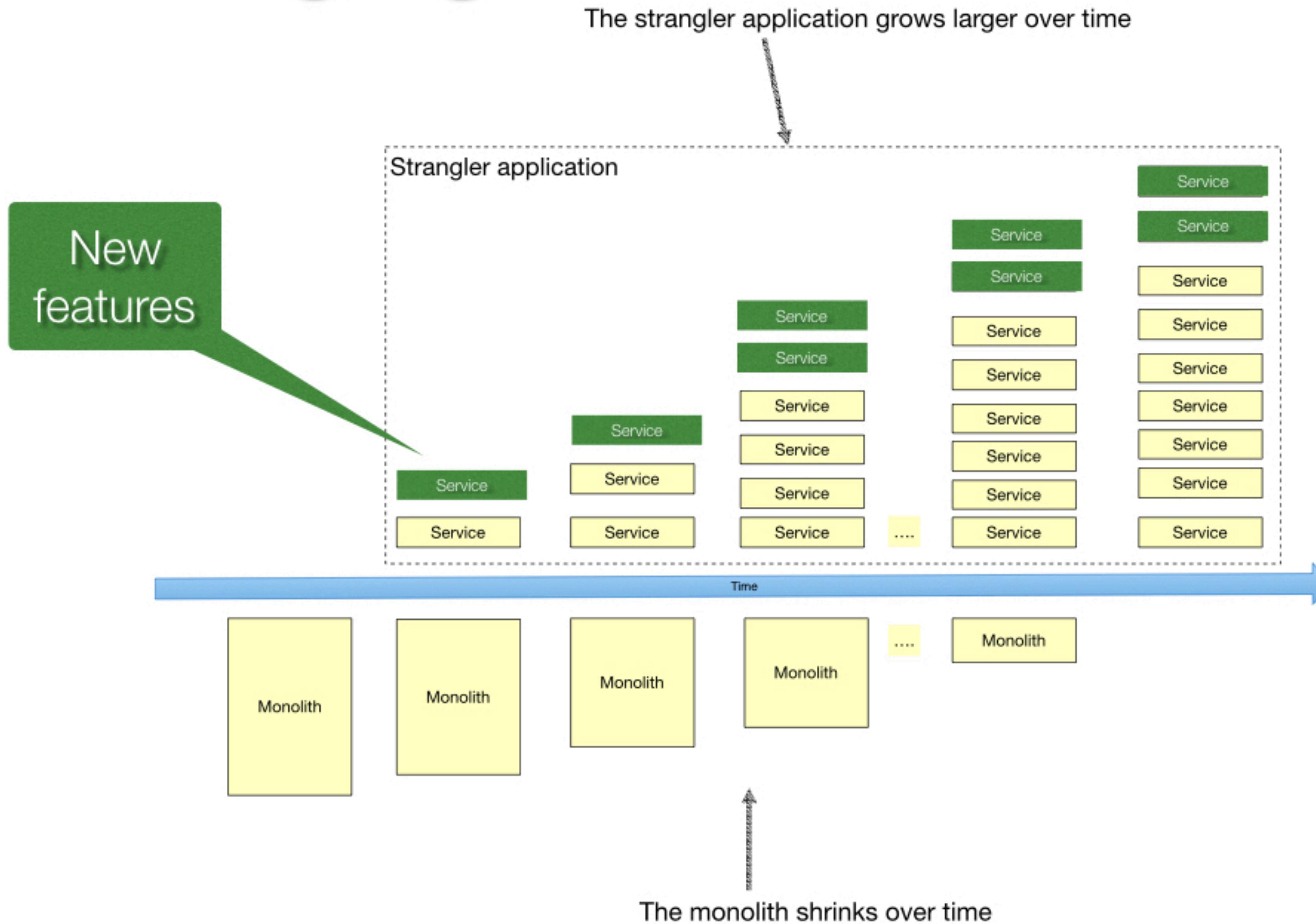
**Si y sólo si, esto no es suficiente*,
entonces considera
migrar a micro servicios**

- * Grandes y complejas aplicaciones son desarrolladas (en general) por un gran equipo que necesita entregar rápido, de forma frecuente y sostenible.

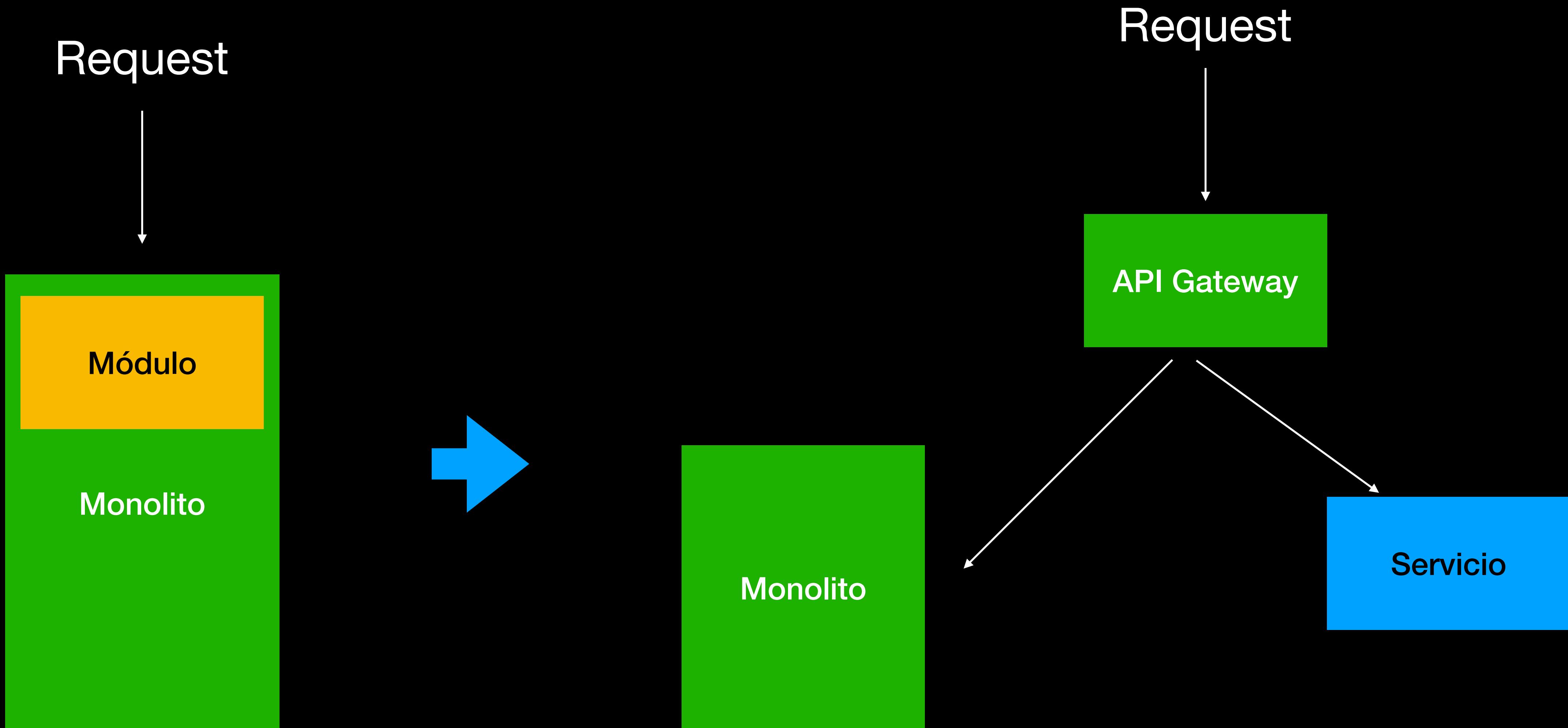
¿Cómo descomponemos nuestra gran aplicación monolítica?



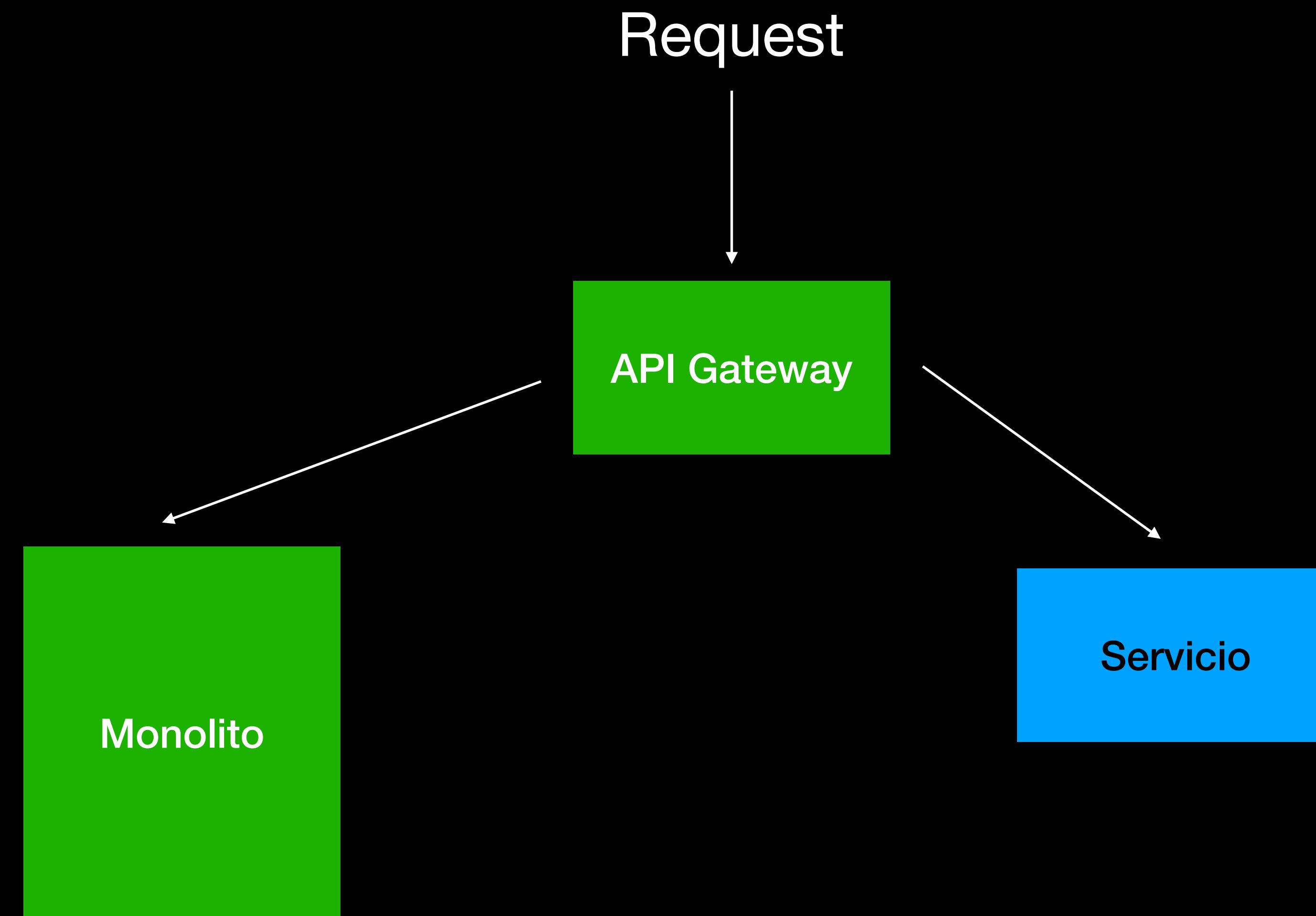
Strangling the monolith



Iterativo: Módulo => Servicio



Iterativo: Nueva Característica => Servicio



Mide el éxito

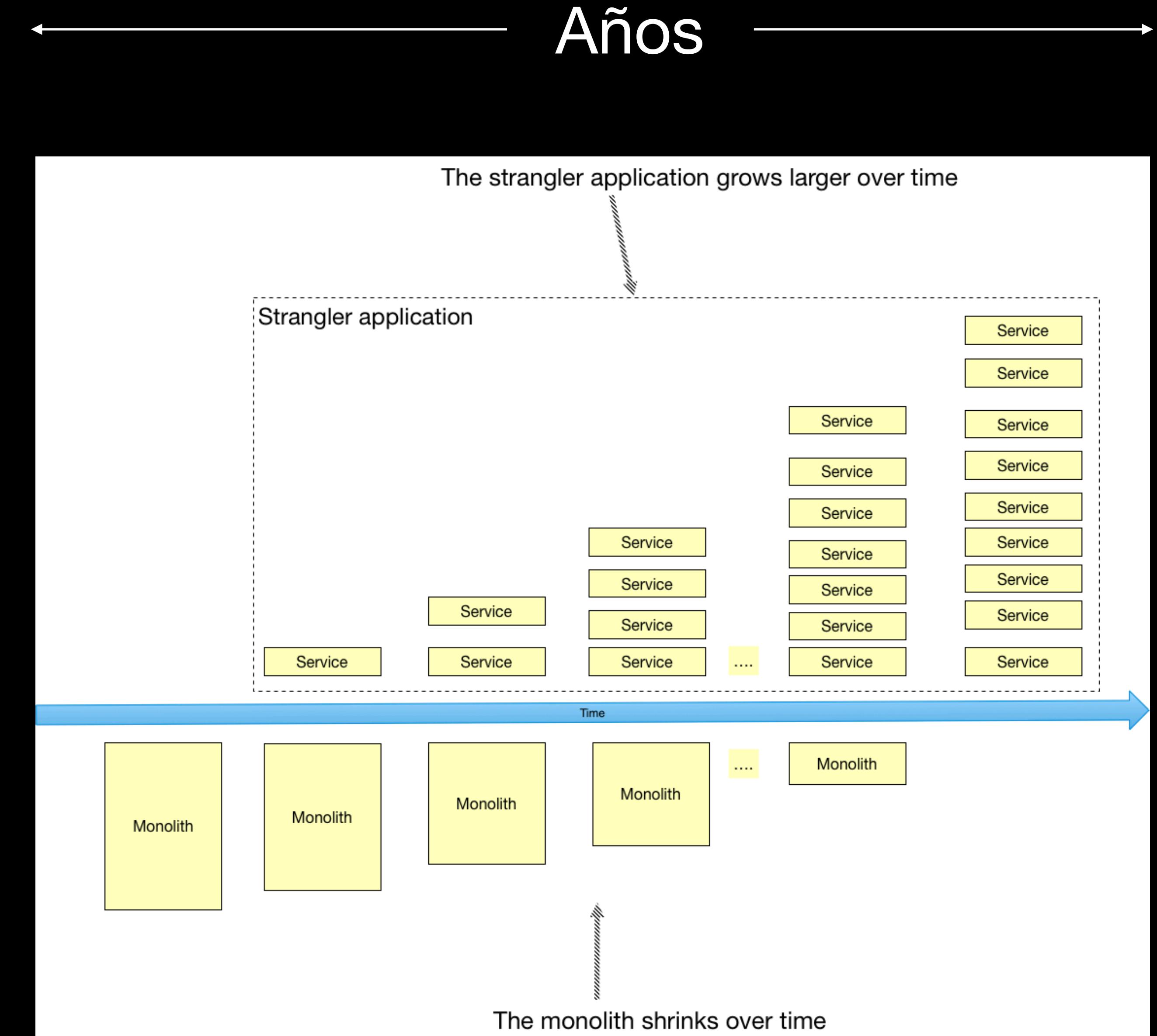
- Exito != número de micro servicios
- Mejora tus métricas:
 - Reduce el tiempo de espera
 - Incrementa la frecuencia de despliegue
 - Reduce el % de fallas por cambios
- Mejora en nuevos “features”
- ...

Anti-patrón:
Micro servicios es el objetivo!



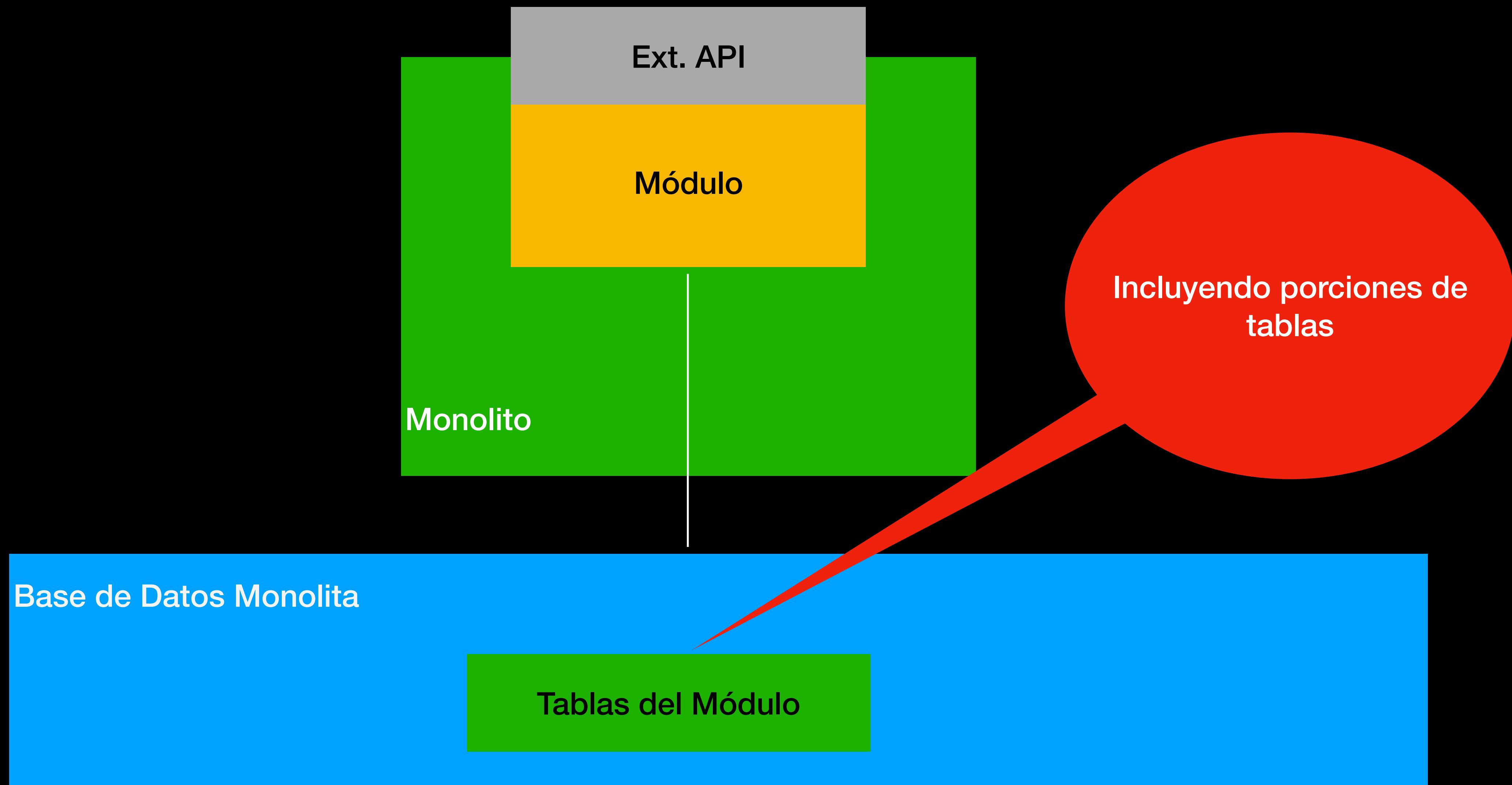
Repetir extraer servicios hasta que:

- Eliminar el monolítico
- Problemas de entregas de software solucionados
- Trabajo con alta prioridad

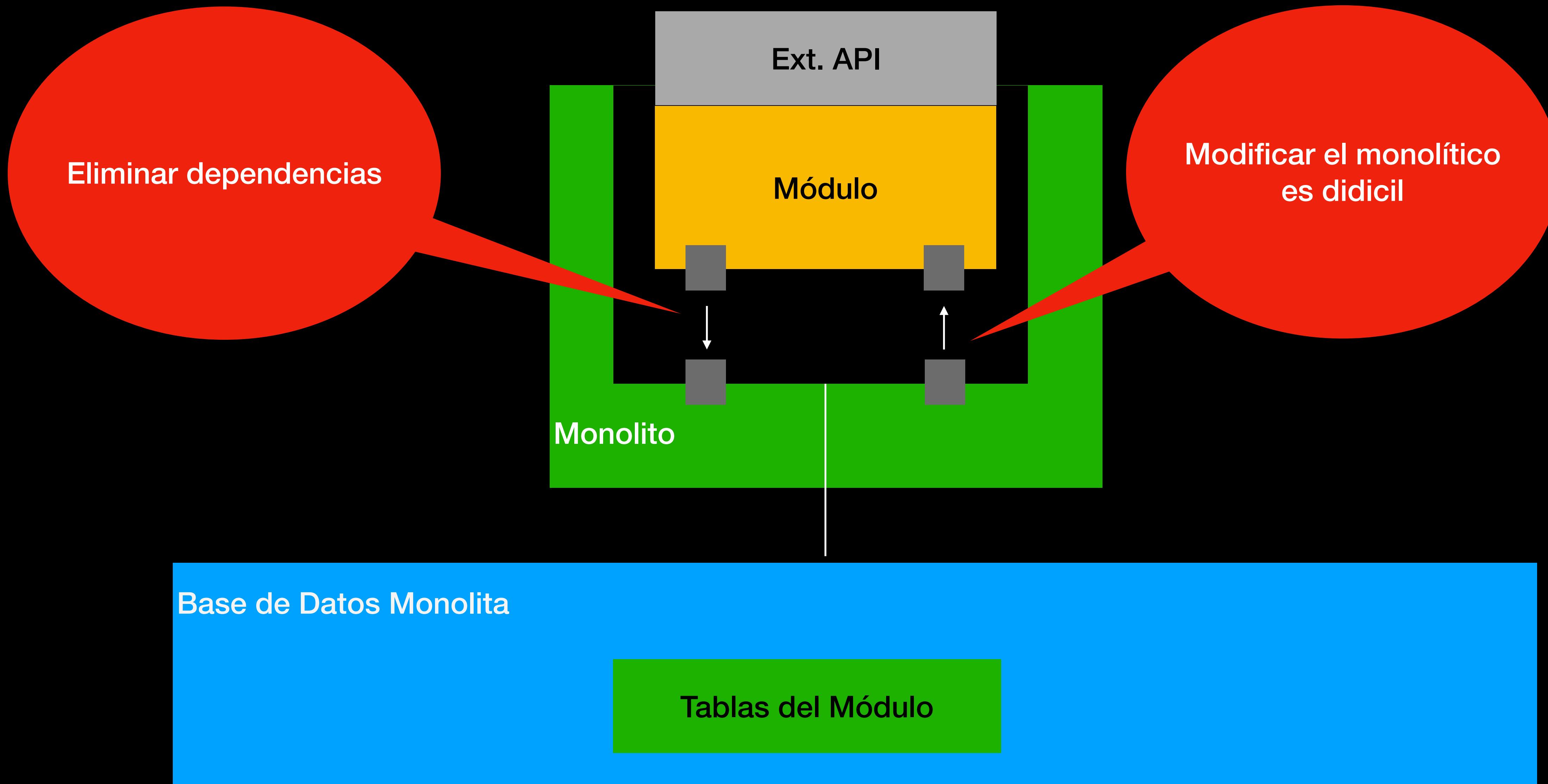


Extrayendo módulos en servicios

Módulo => Servicio ...



Definiendo una interface “remotable” bidireccional

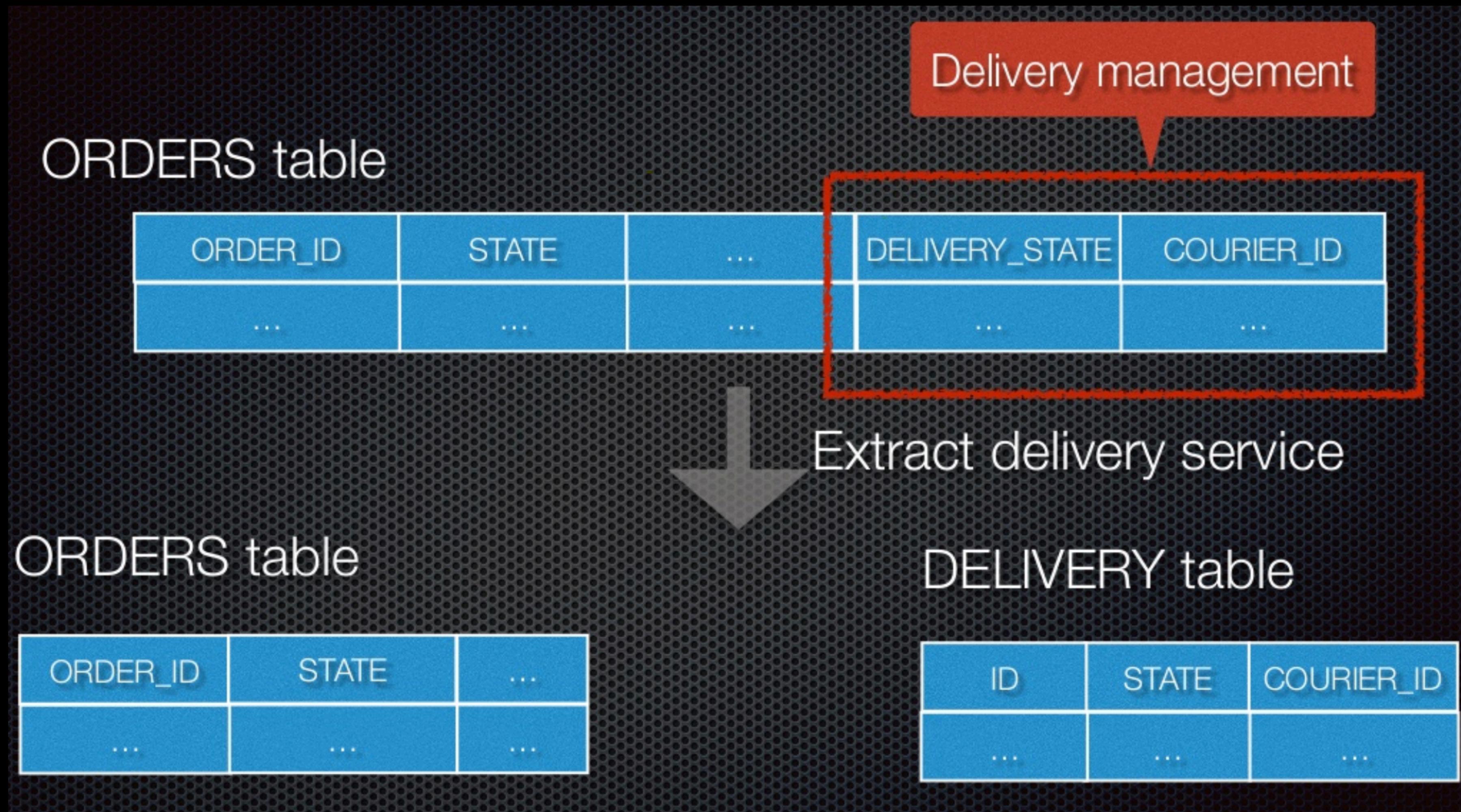


Incrementalmente modificar el monolito invocando al modulo vía nueva API*

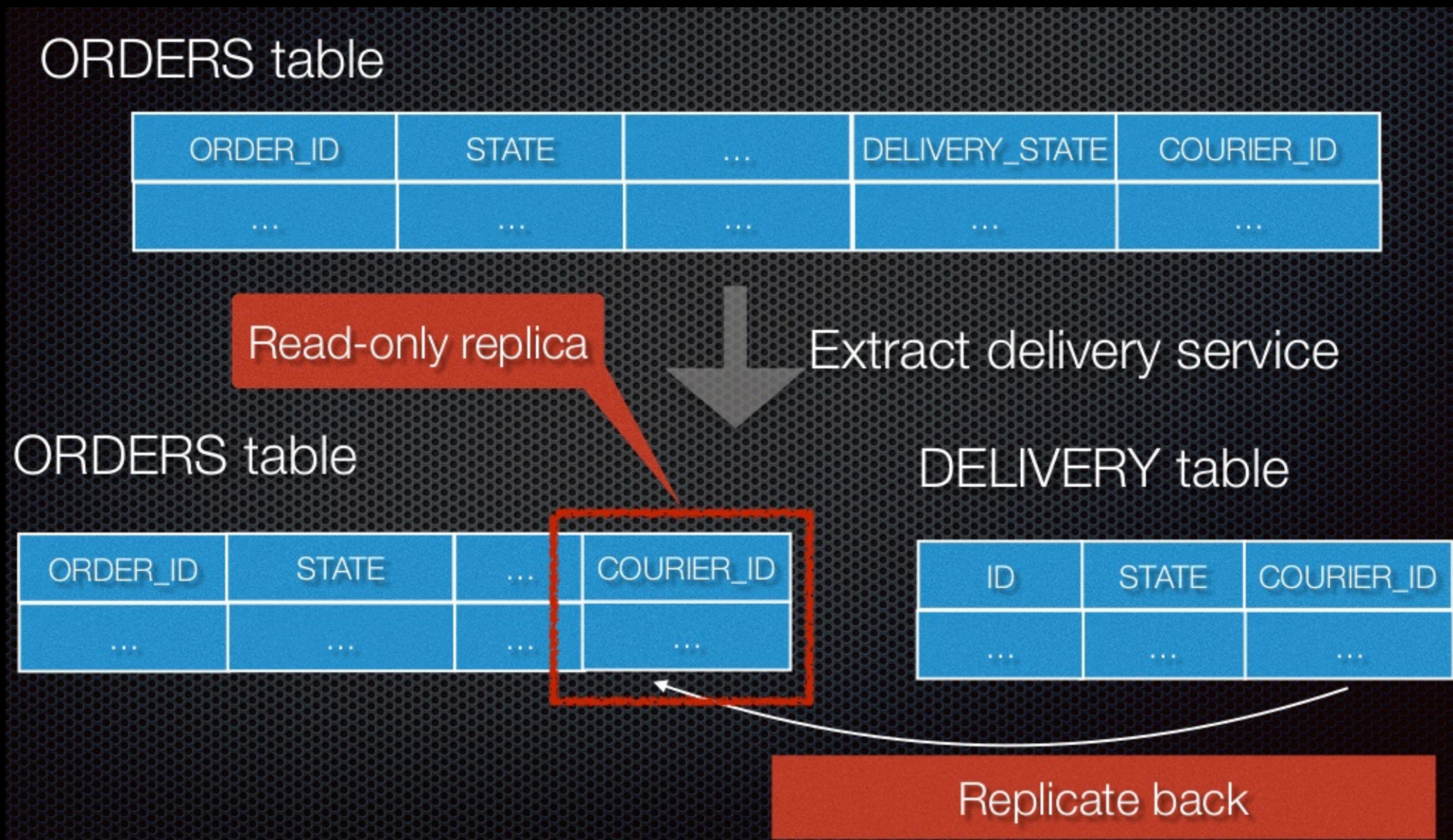


Patron: Branch by abstraction

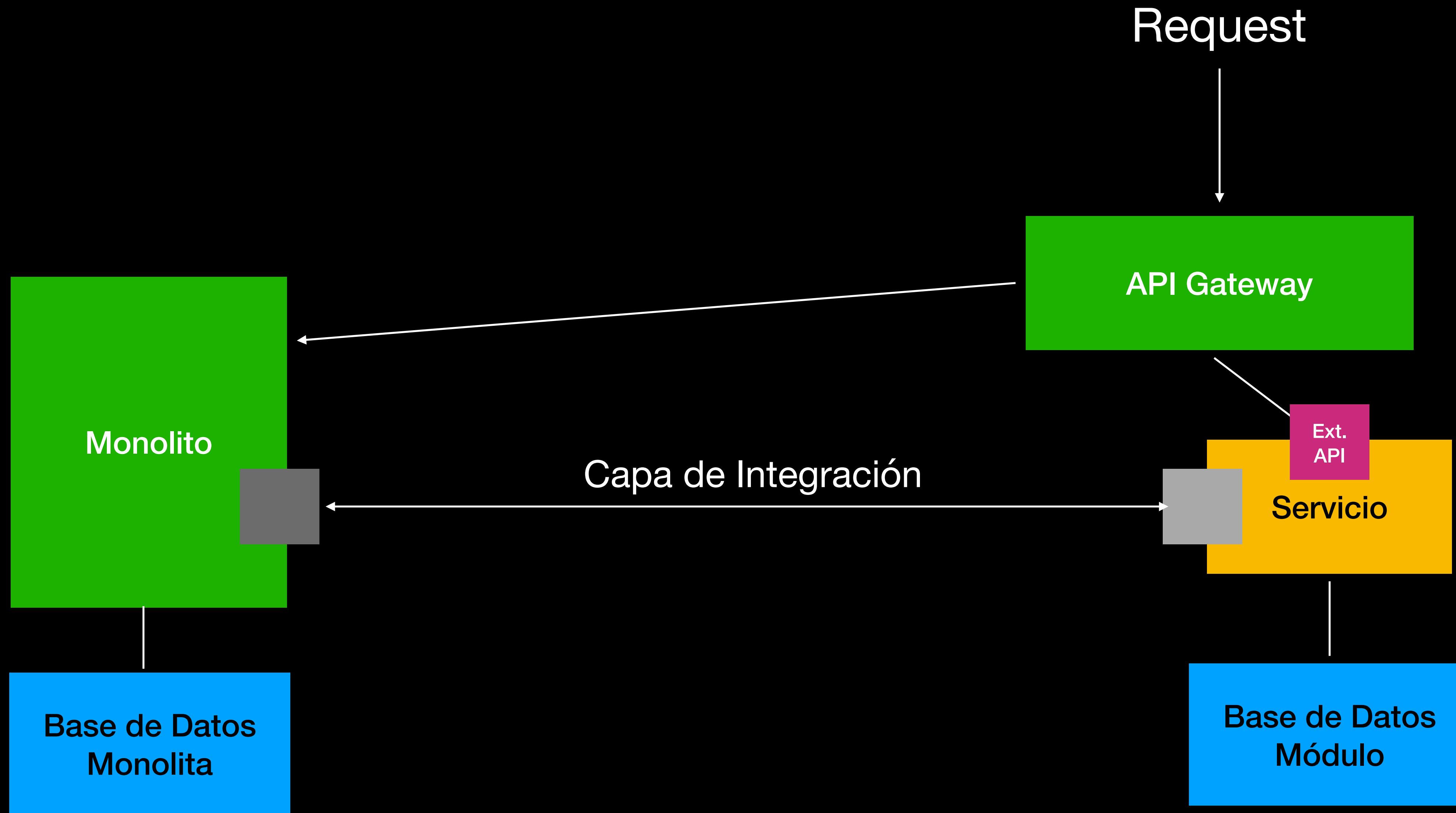
Transformar el esquema de base de datos



Replicar datos reduce el alcance del refactoring



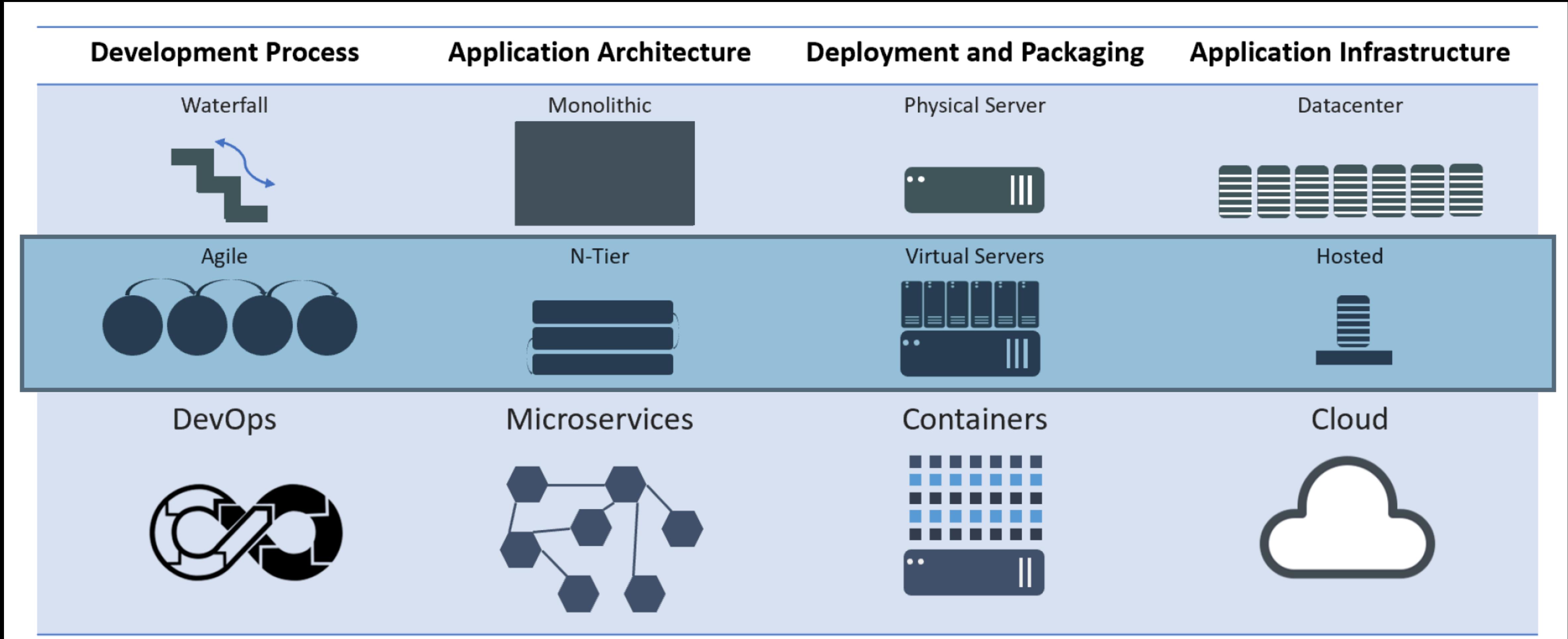
Modulo => Servicio



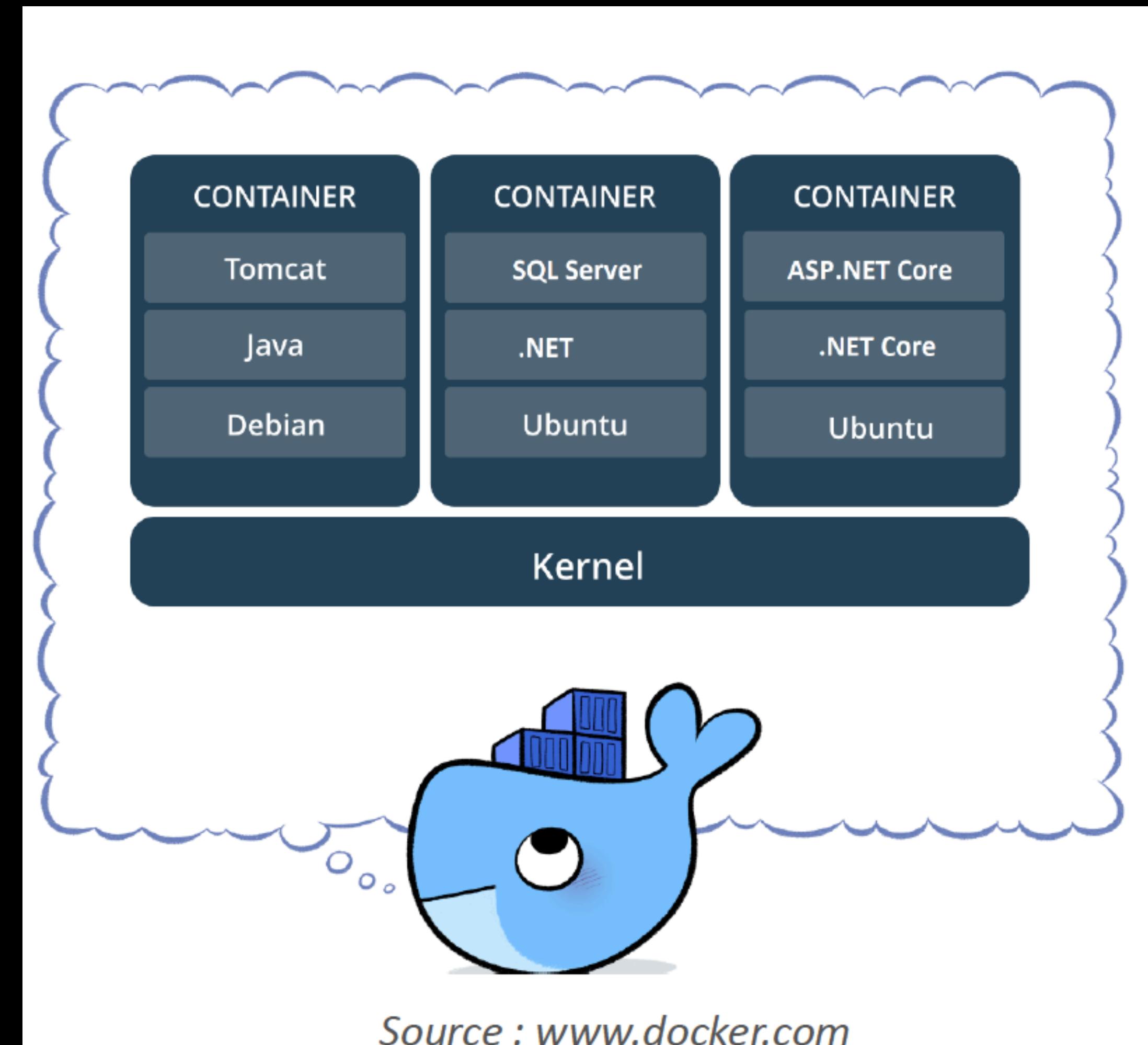
Agenda

Introducción a Contenedores Docker

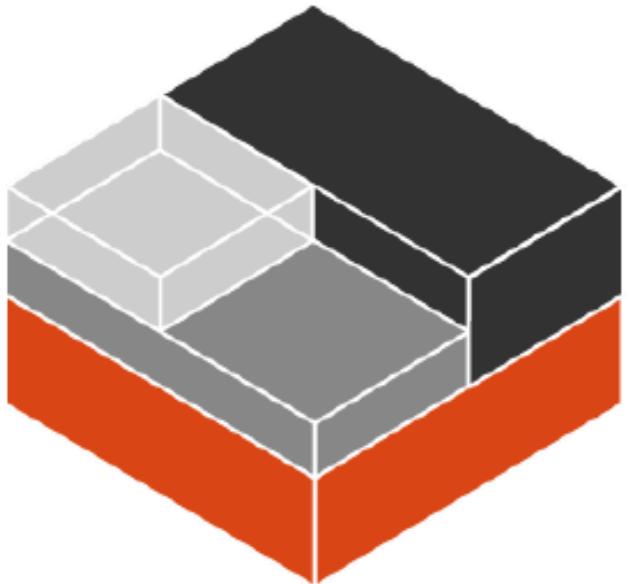
Evolución de la Computación



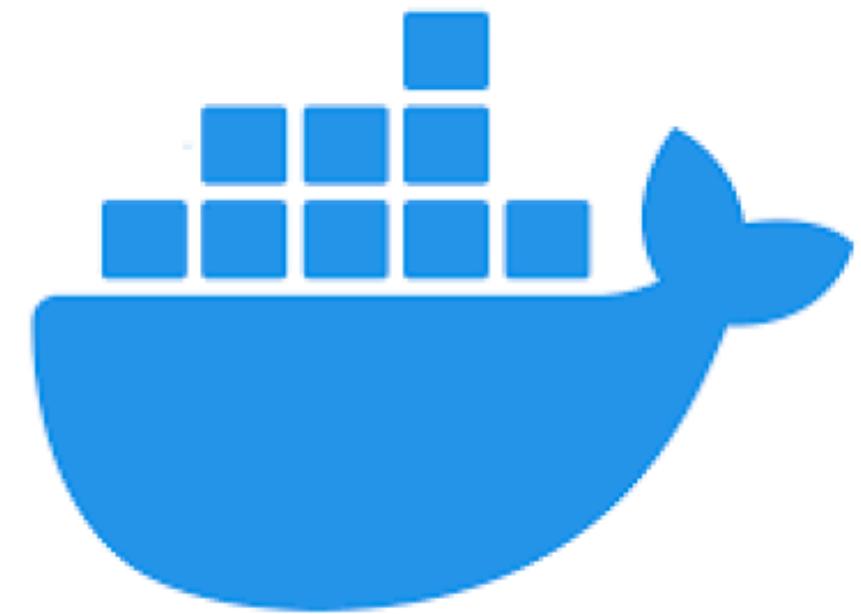
¿Qué es un contenedor?



Plataformas de Contenedores



Linux Containers (LXC)



Docker (Docker Swarm)



Kubernetes

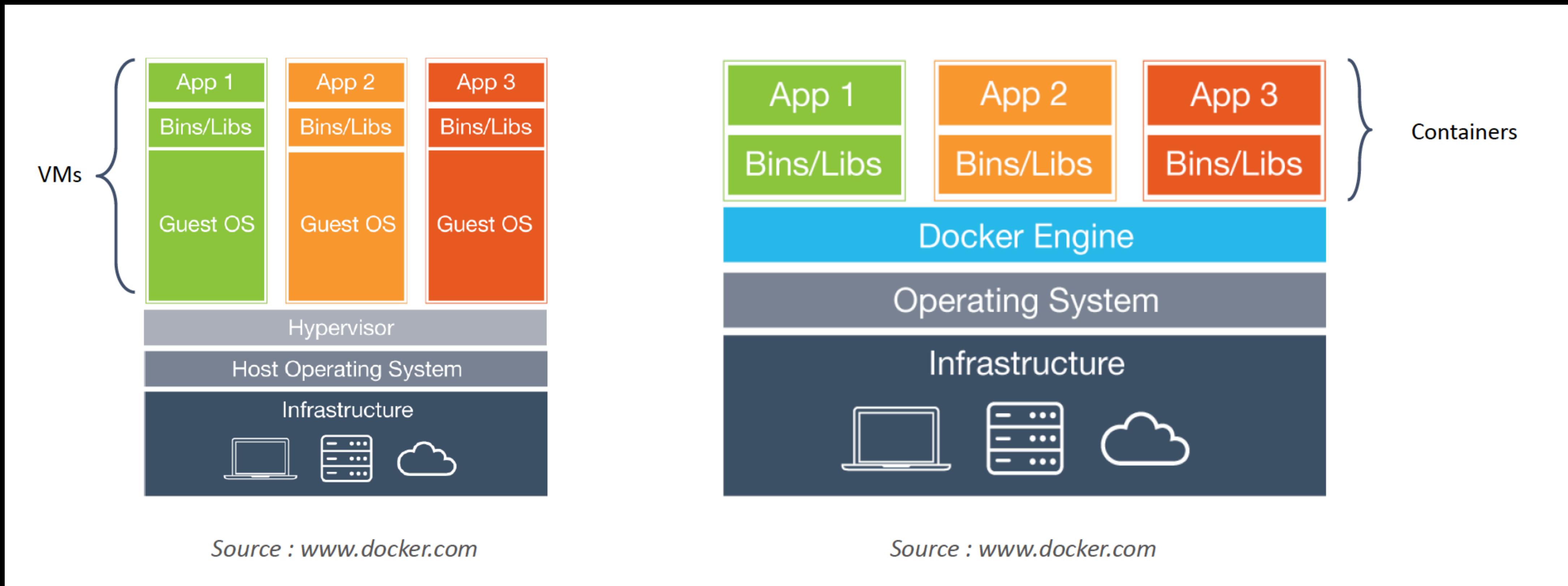


RedHat OpenShift

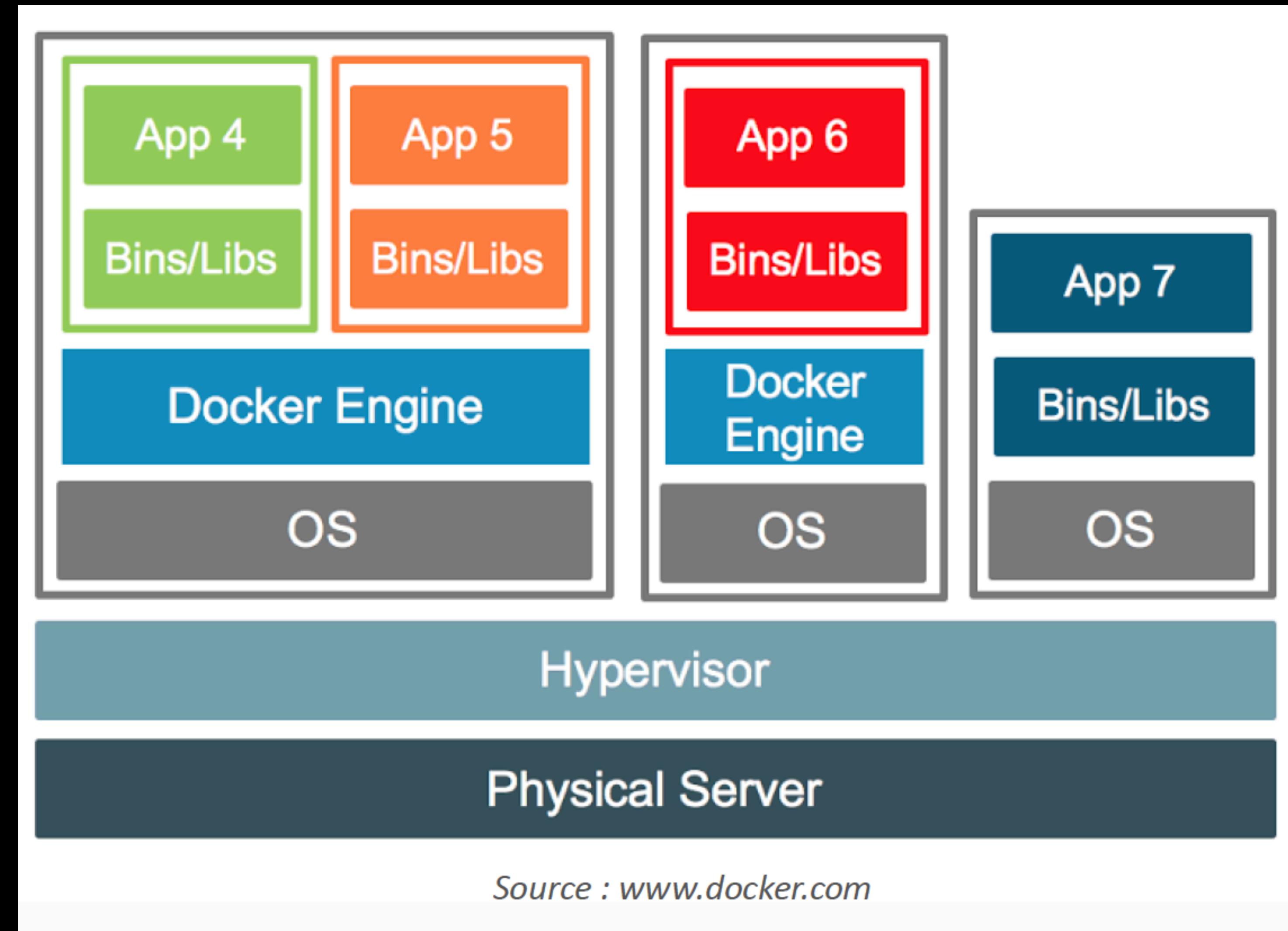


DC/OS

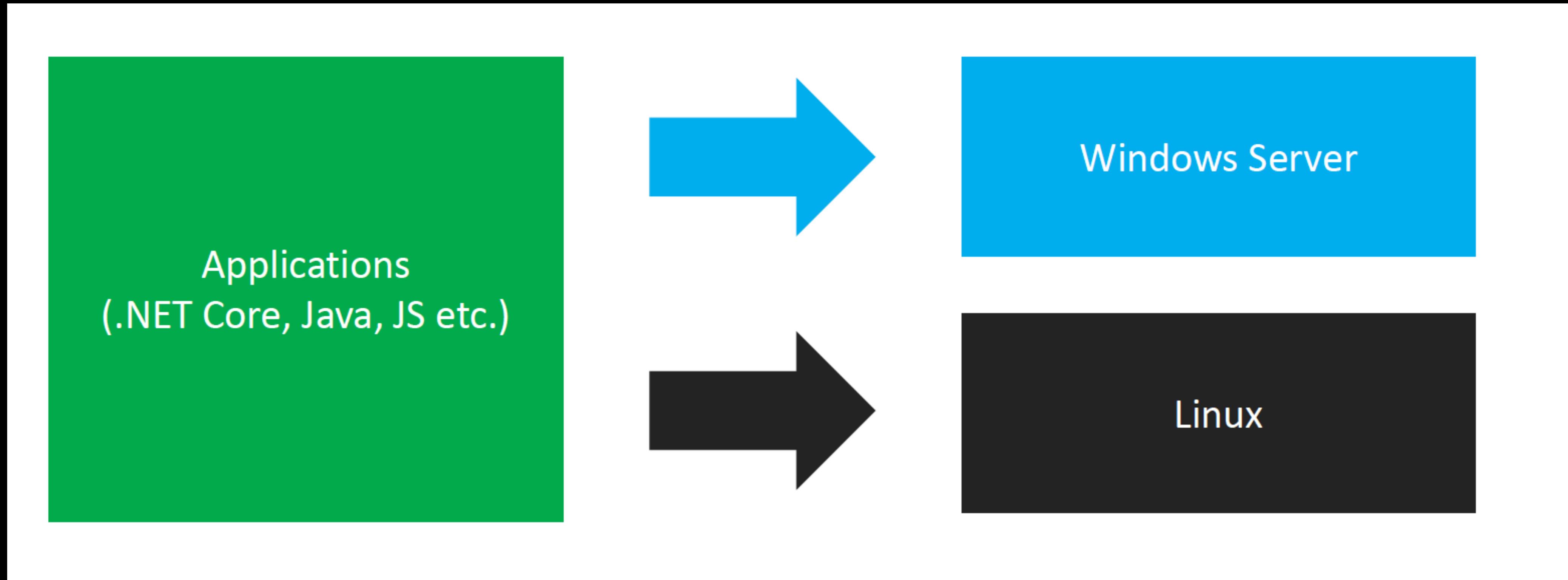
Maquinas virtuales vs Contenedores



Contenedores y VMs juntos



Docker para Desarrolladores



Docker para Aplicaciones .NET

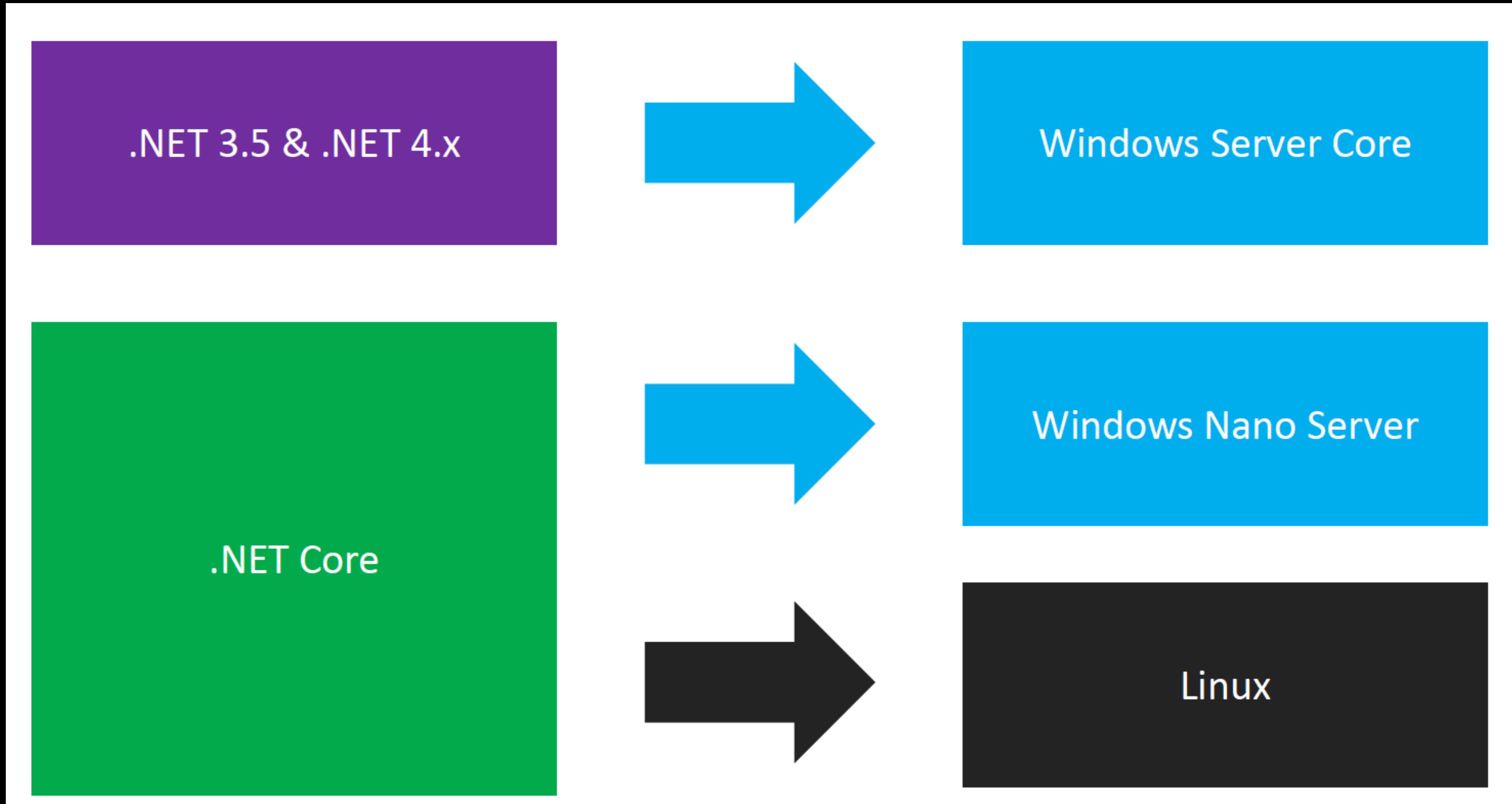
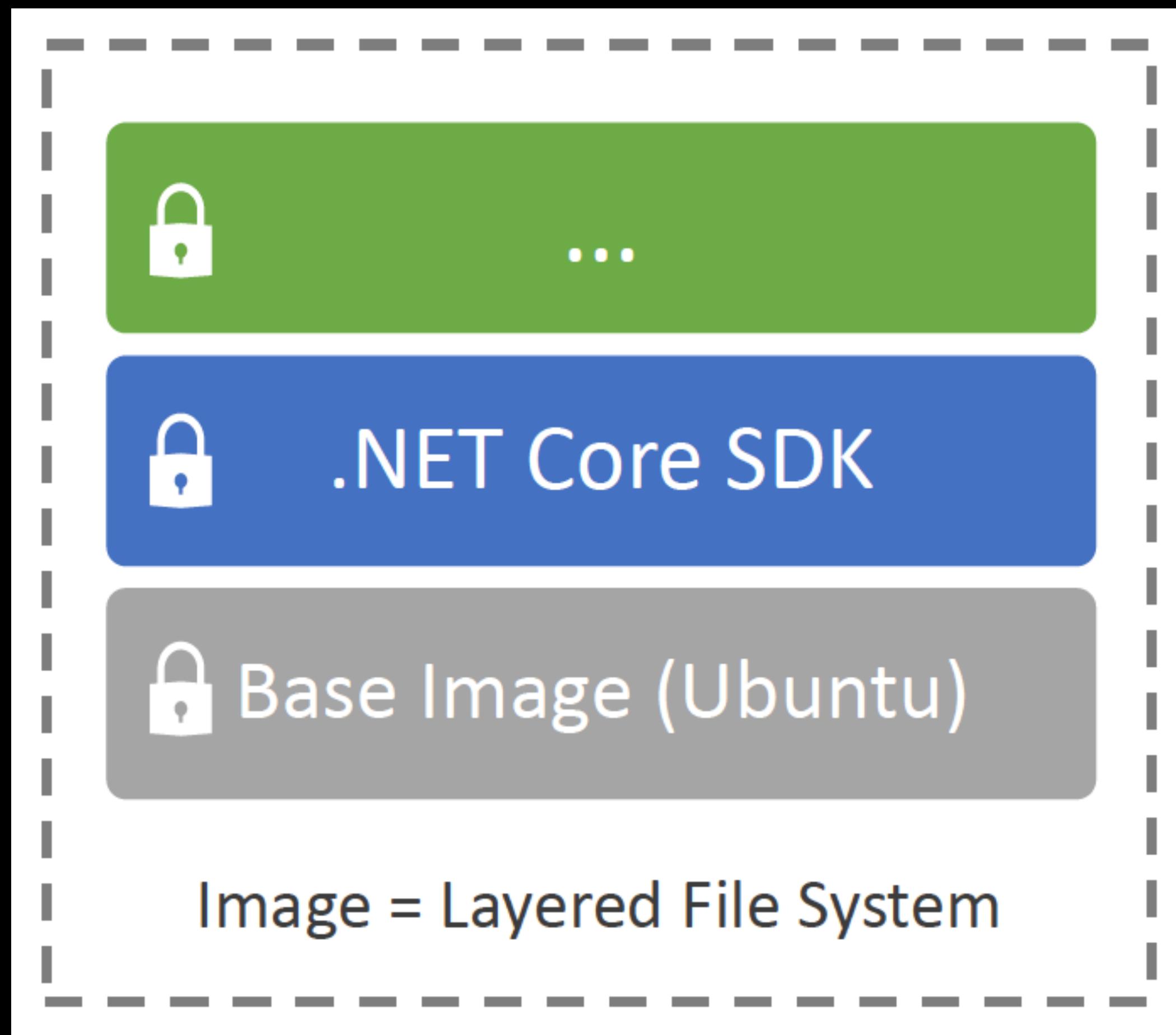
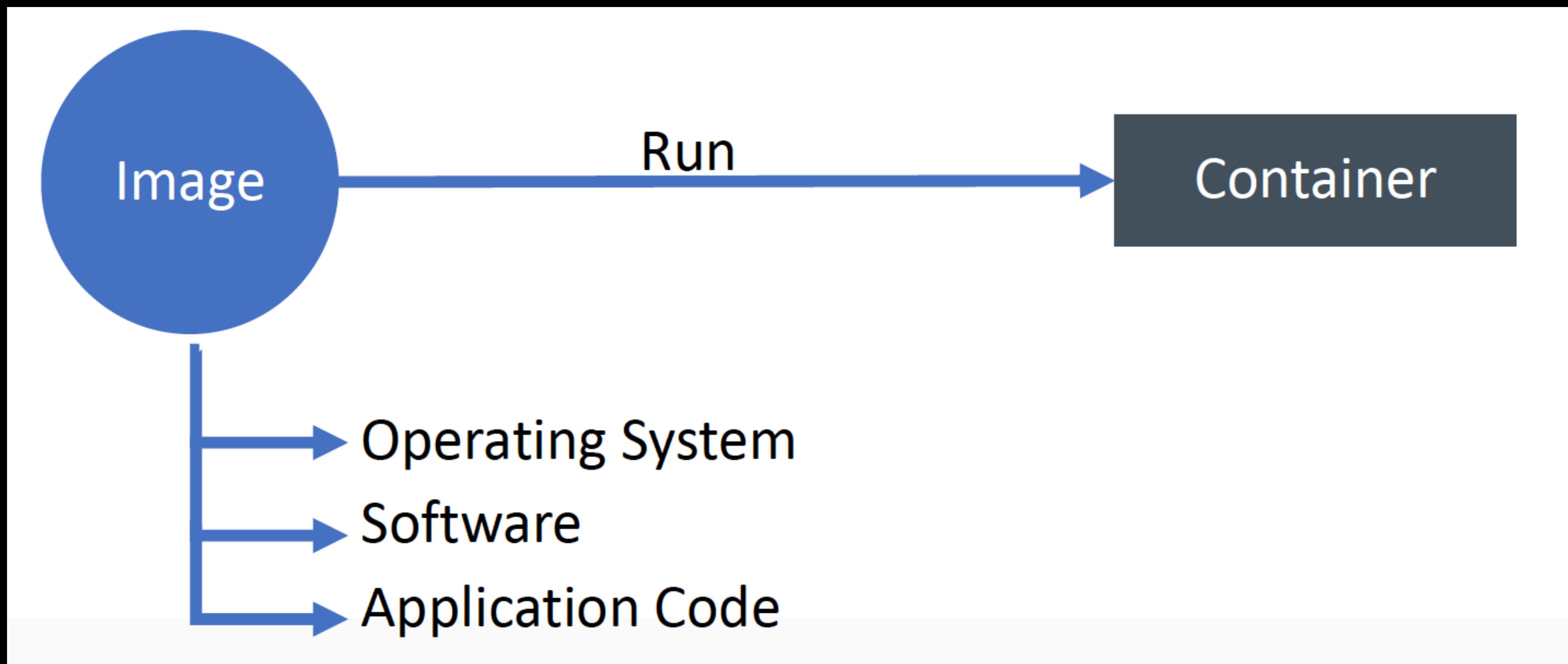


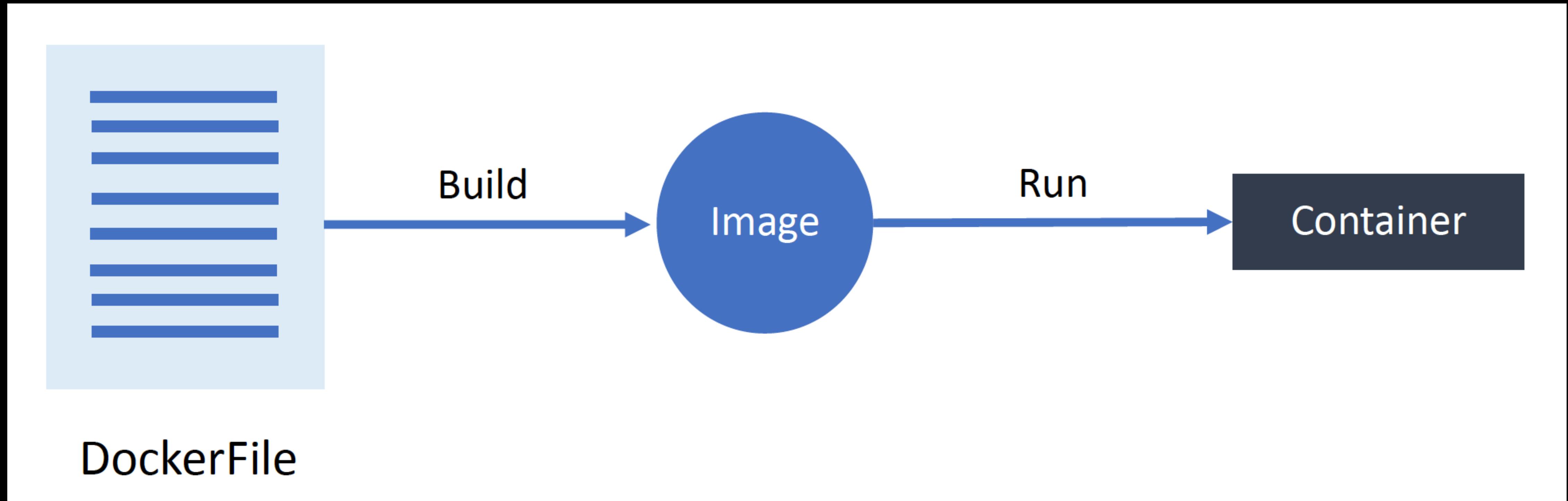
Imagen Docker



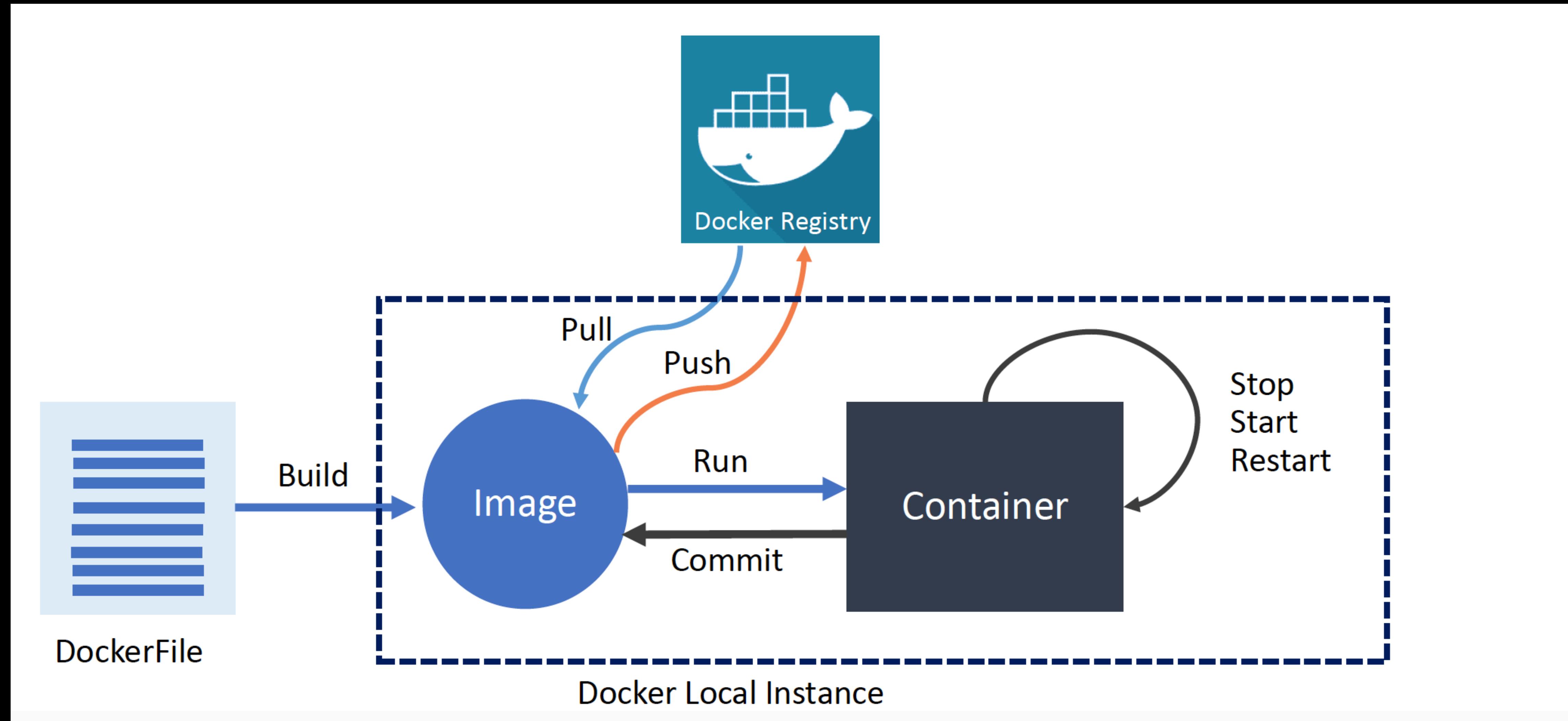
Contenedor Docker



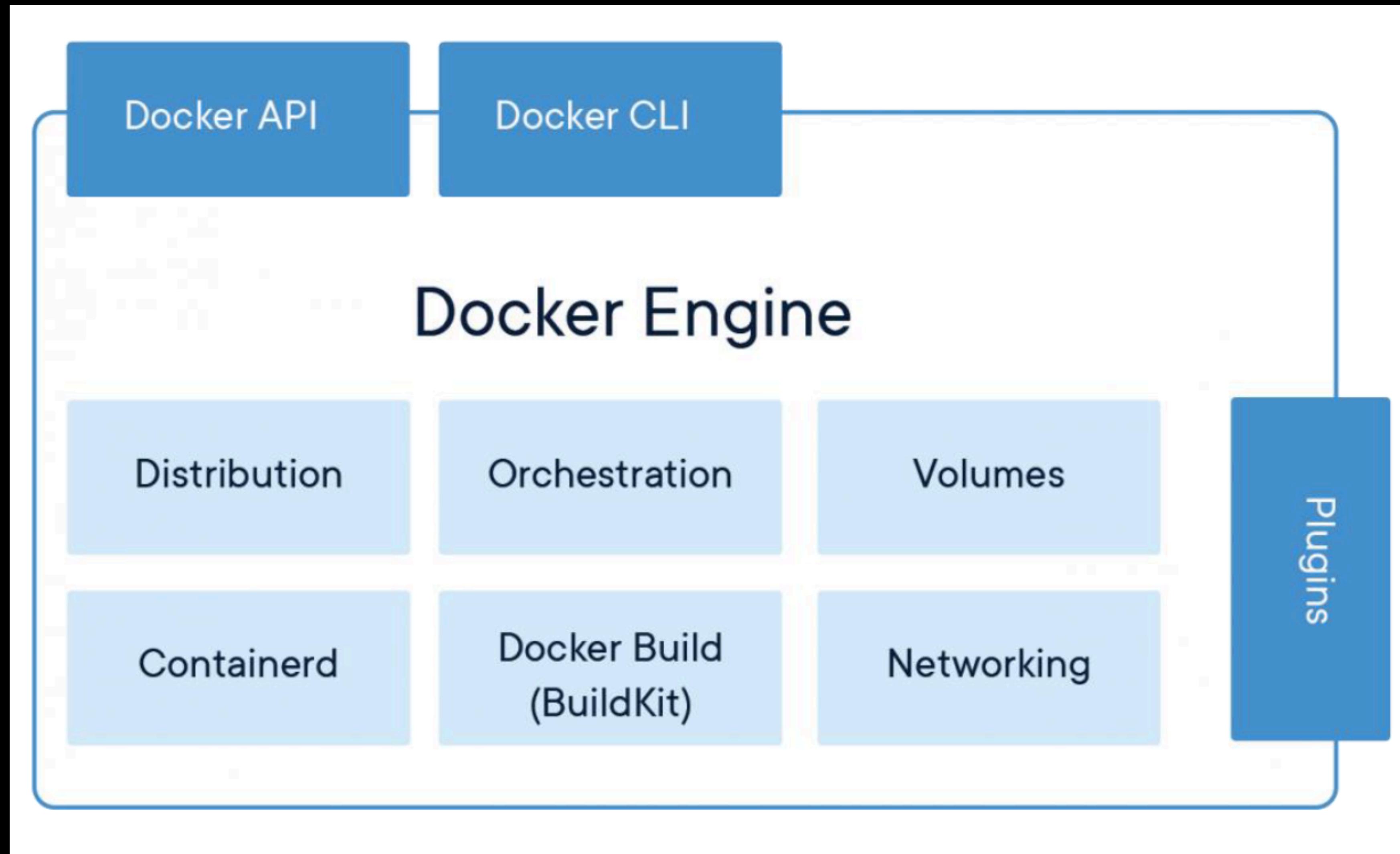
Docker File



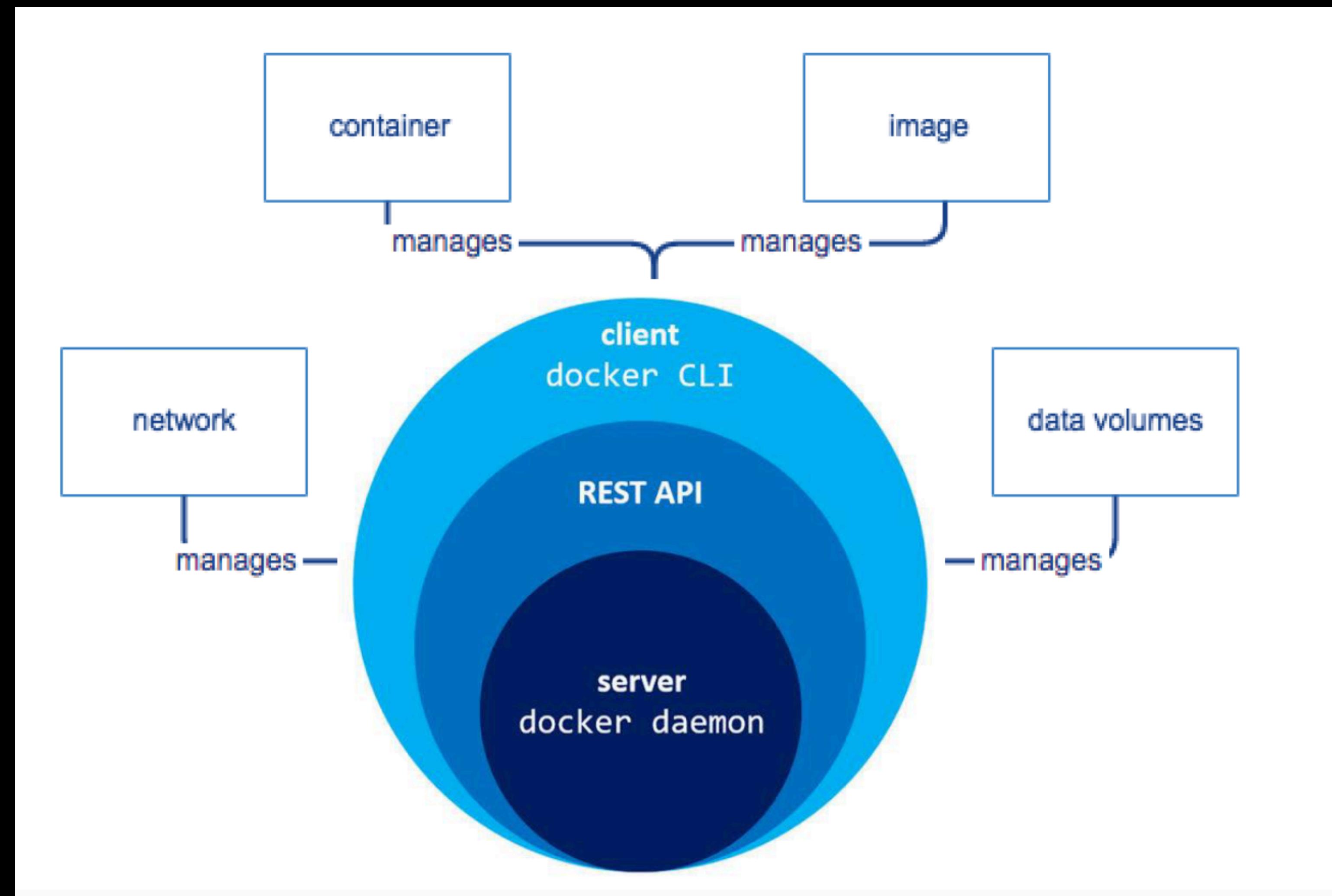
Ciclo de vida de un contenedor Docker



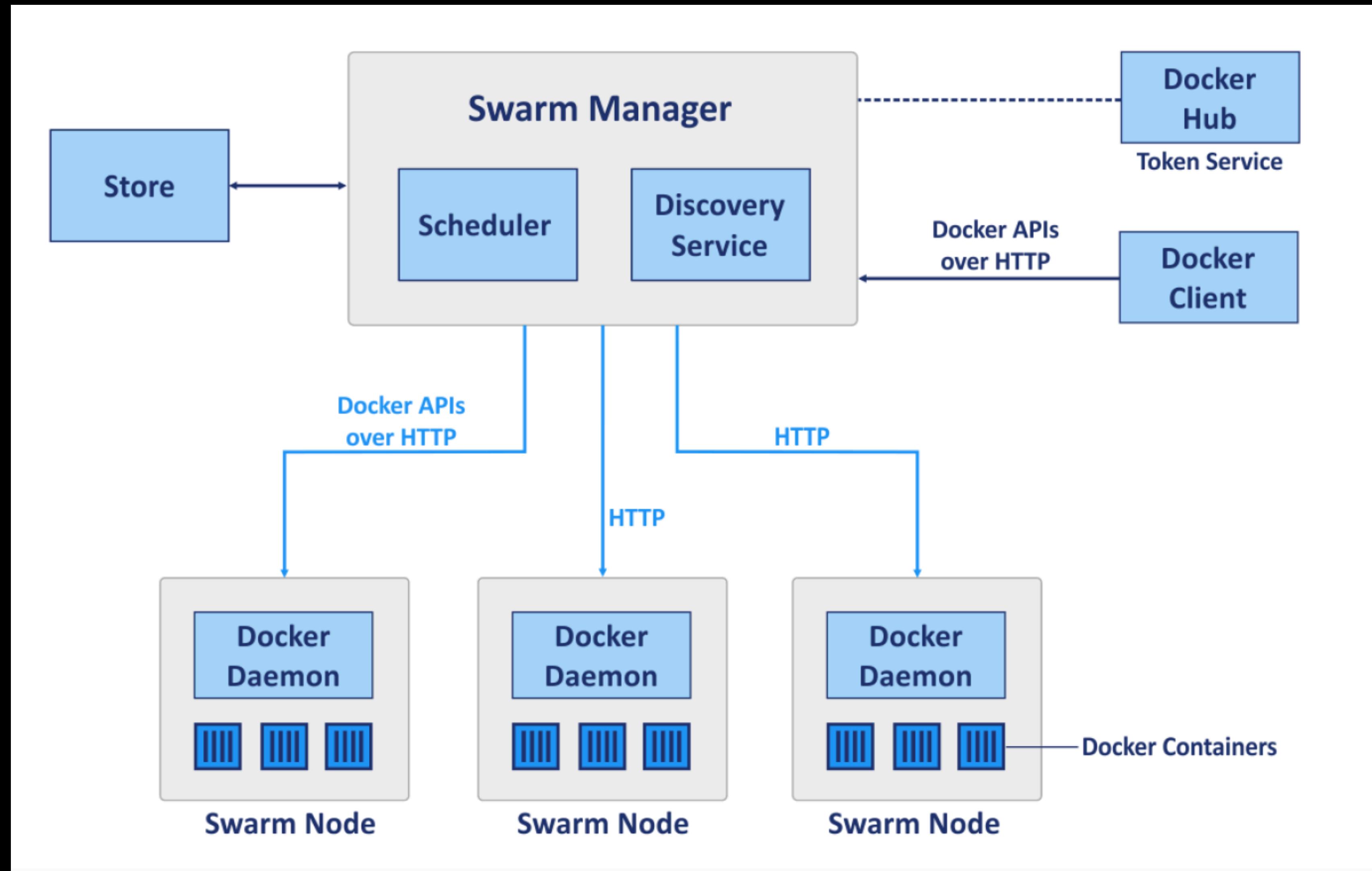
Docker Engine



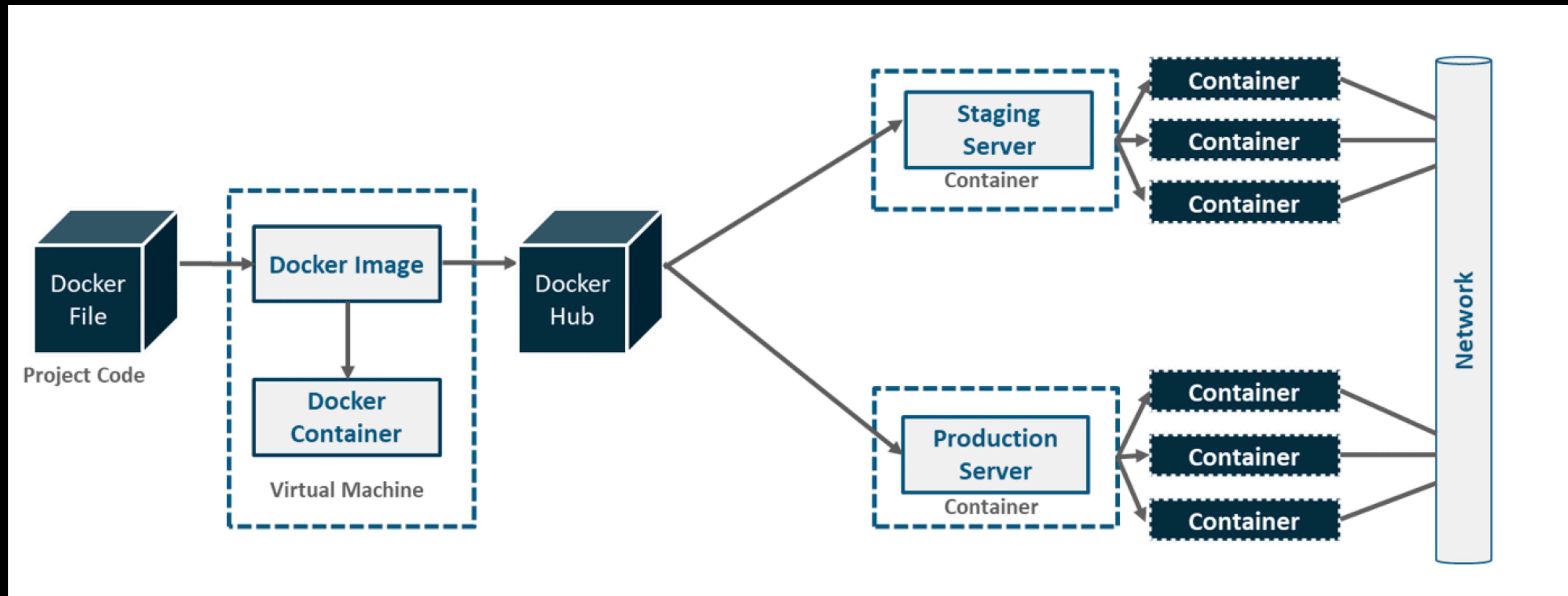
Docker CLI



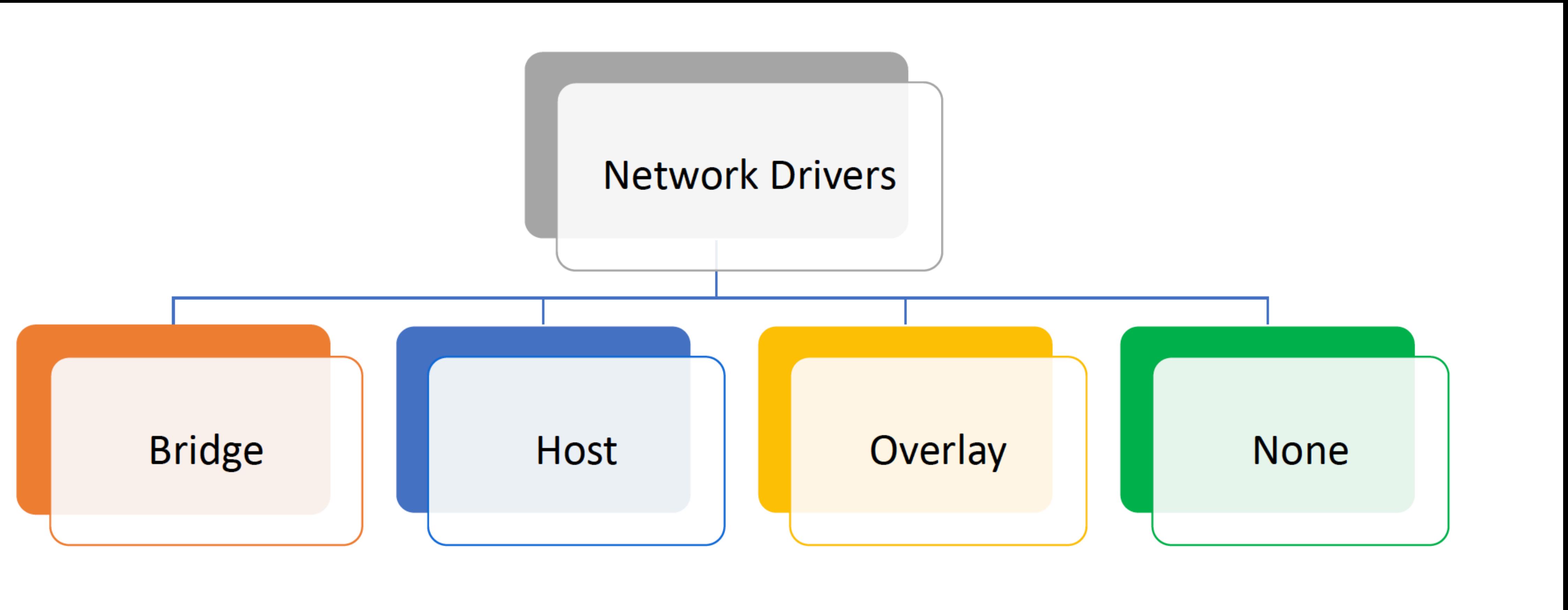
Docker Swarm



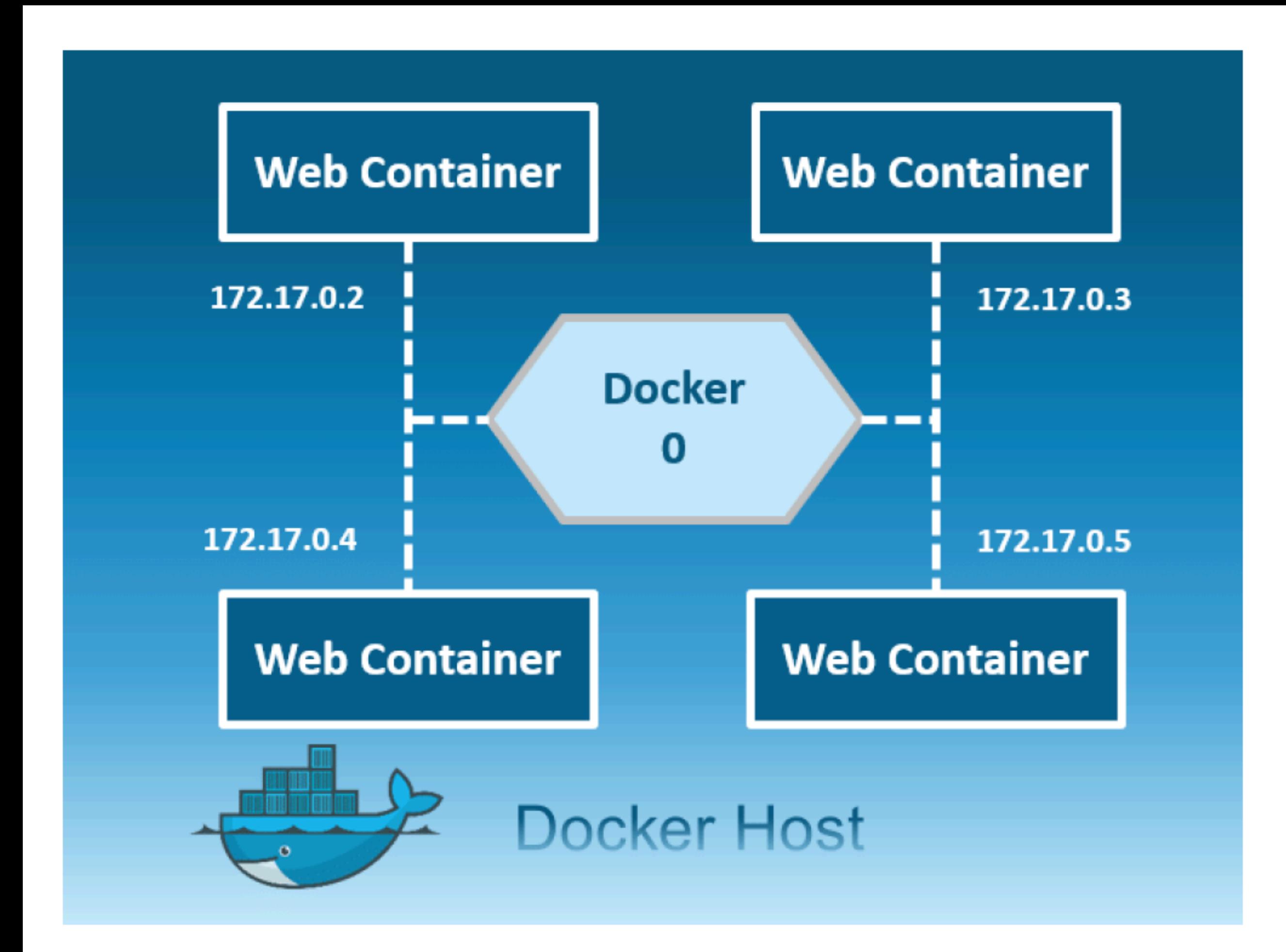
Docker Networking



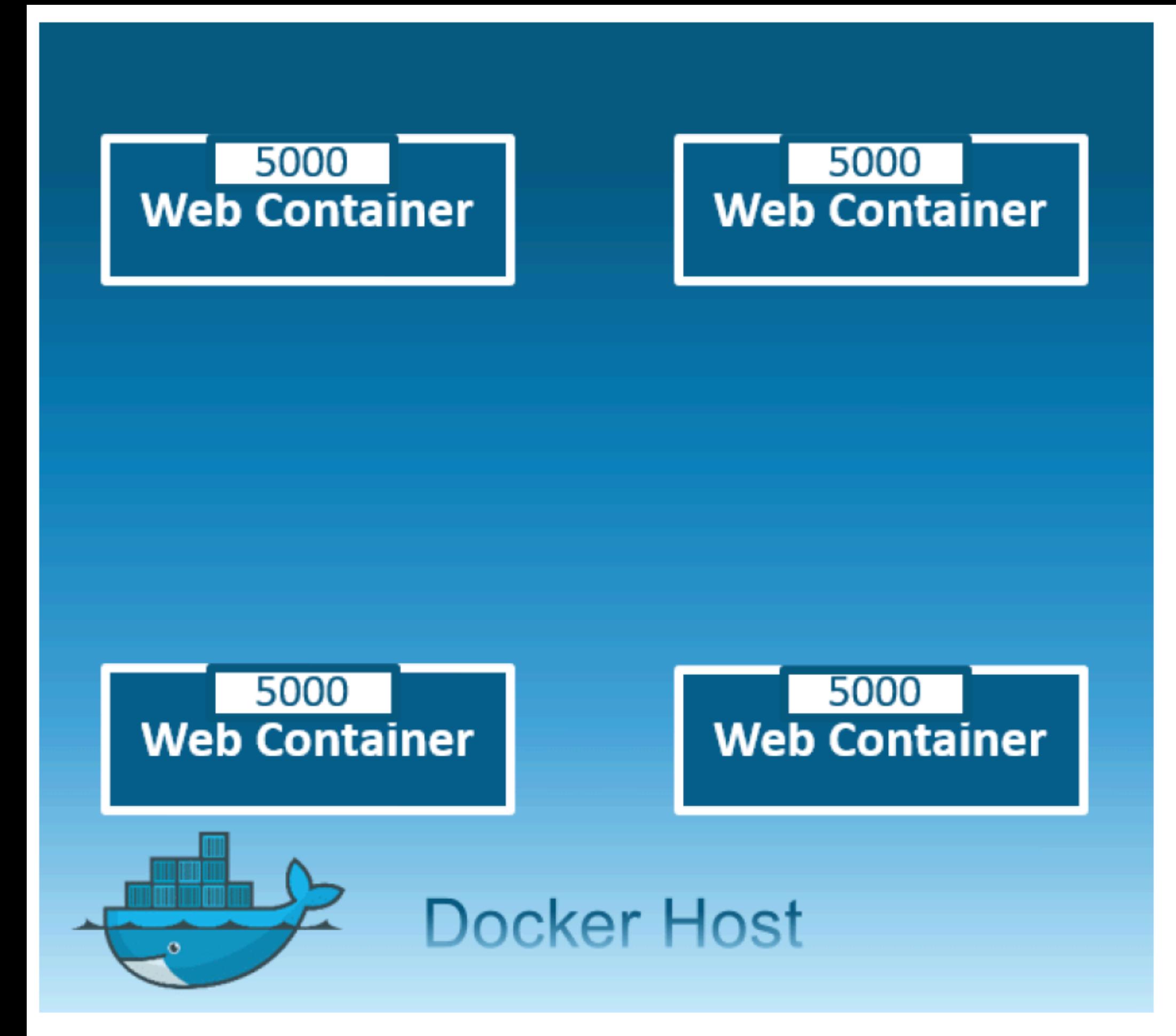
Network Drivers



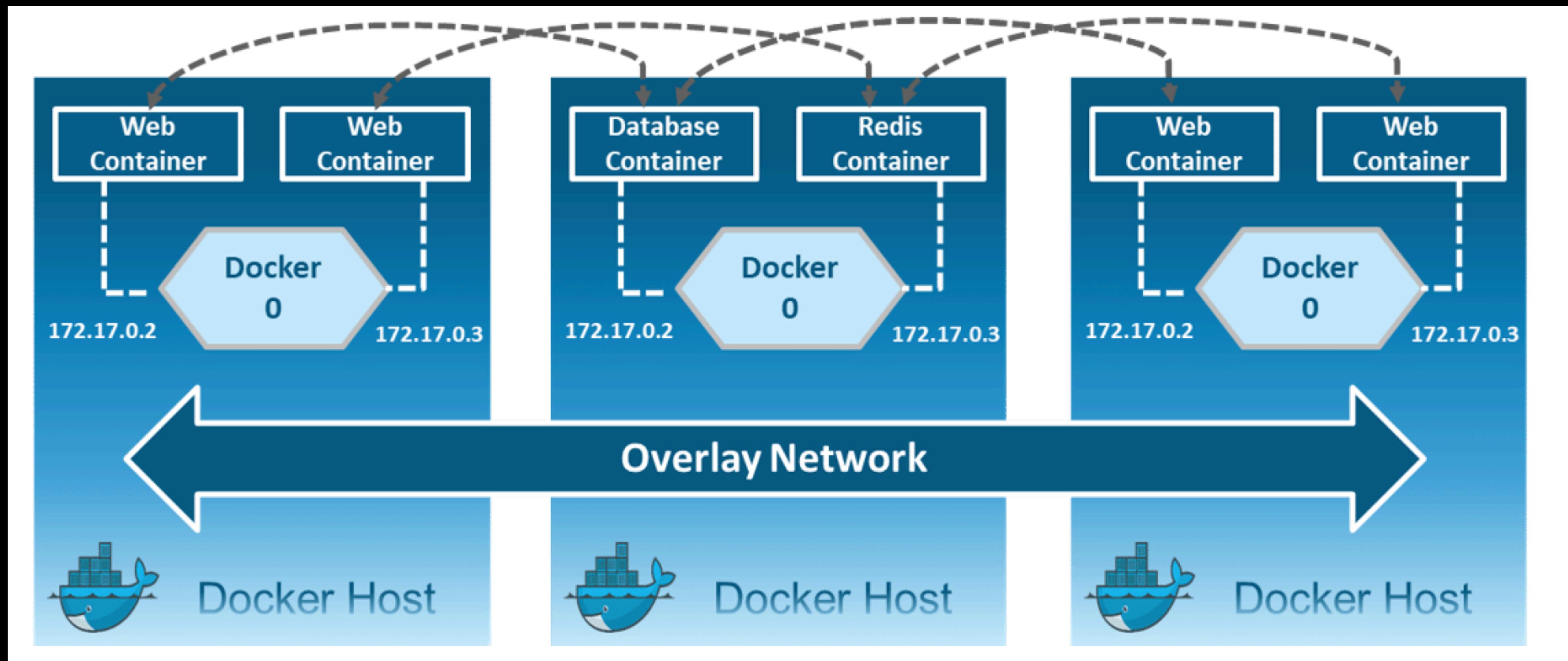
Bridge



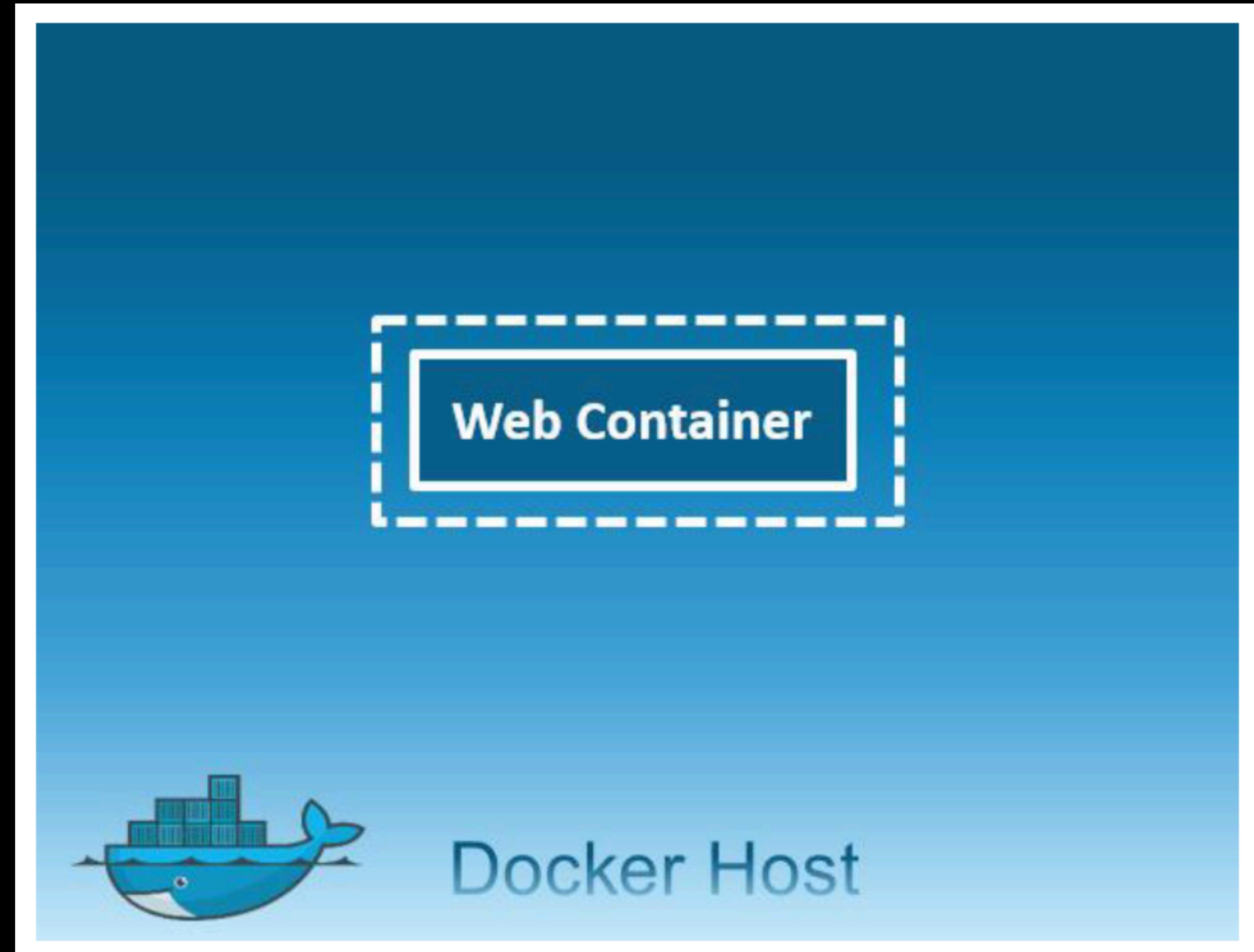
Bridge



Bridge



None



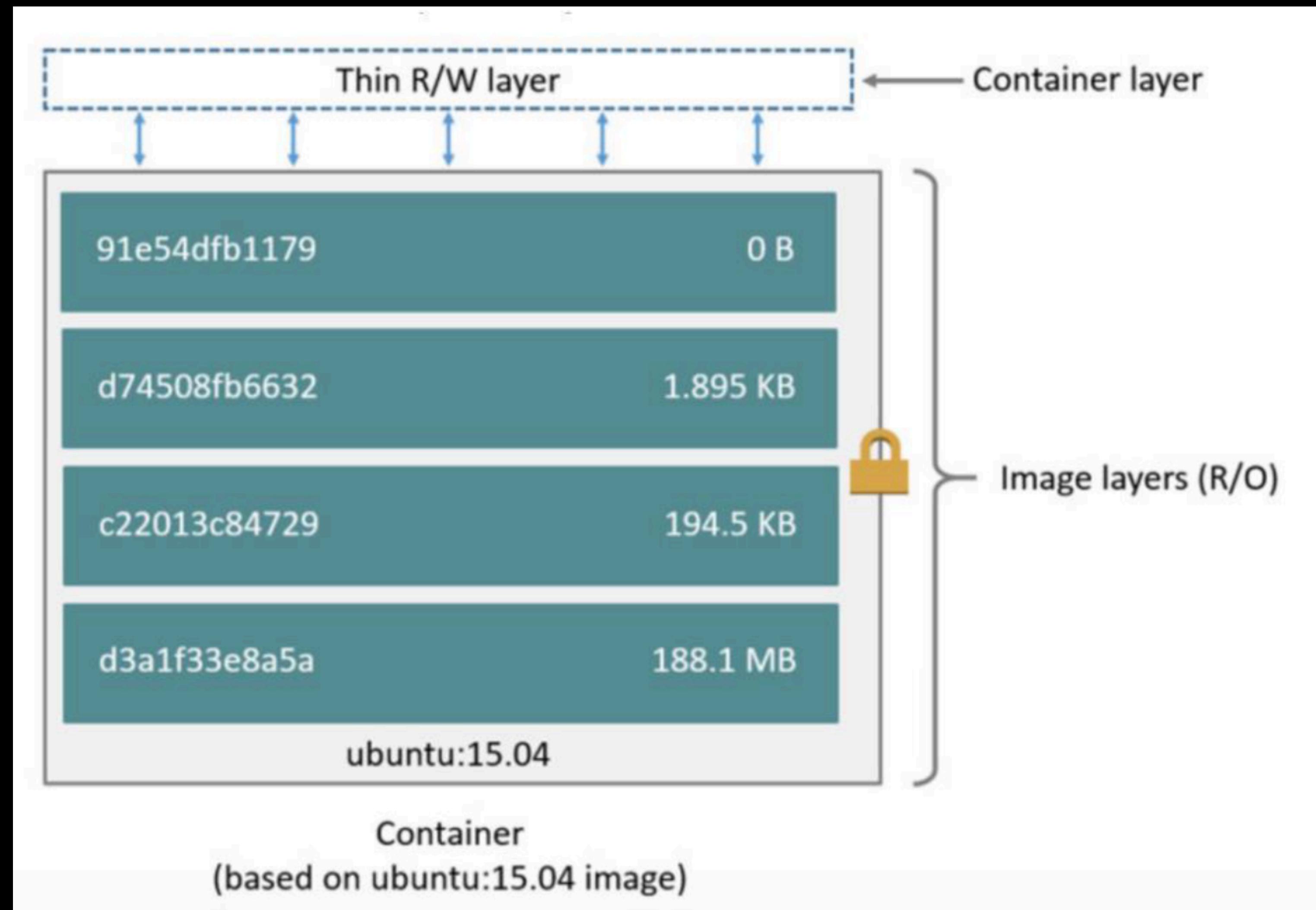
Docker Service

- Es uno o mas contenedores con la misma configuración ejecutándose bajo la modalidad docker swarm
- Con docker service tu administras un grupo de contenedores desde la misma imagen
- Tu puedes escalar ellos (iniciar múltiples contenedores)
- Docker service es útil para un microservicio al interior del contexto de una gran aplicación

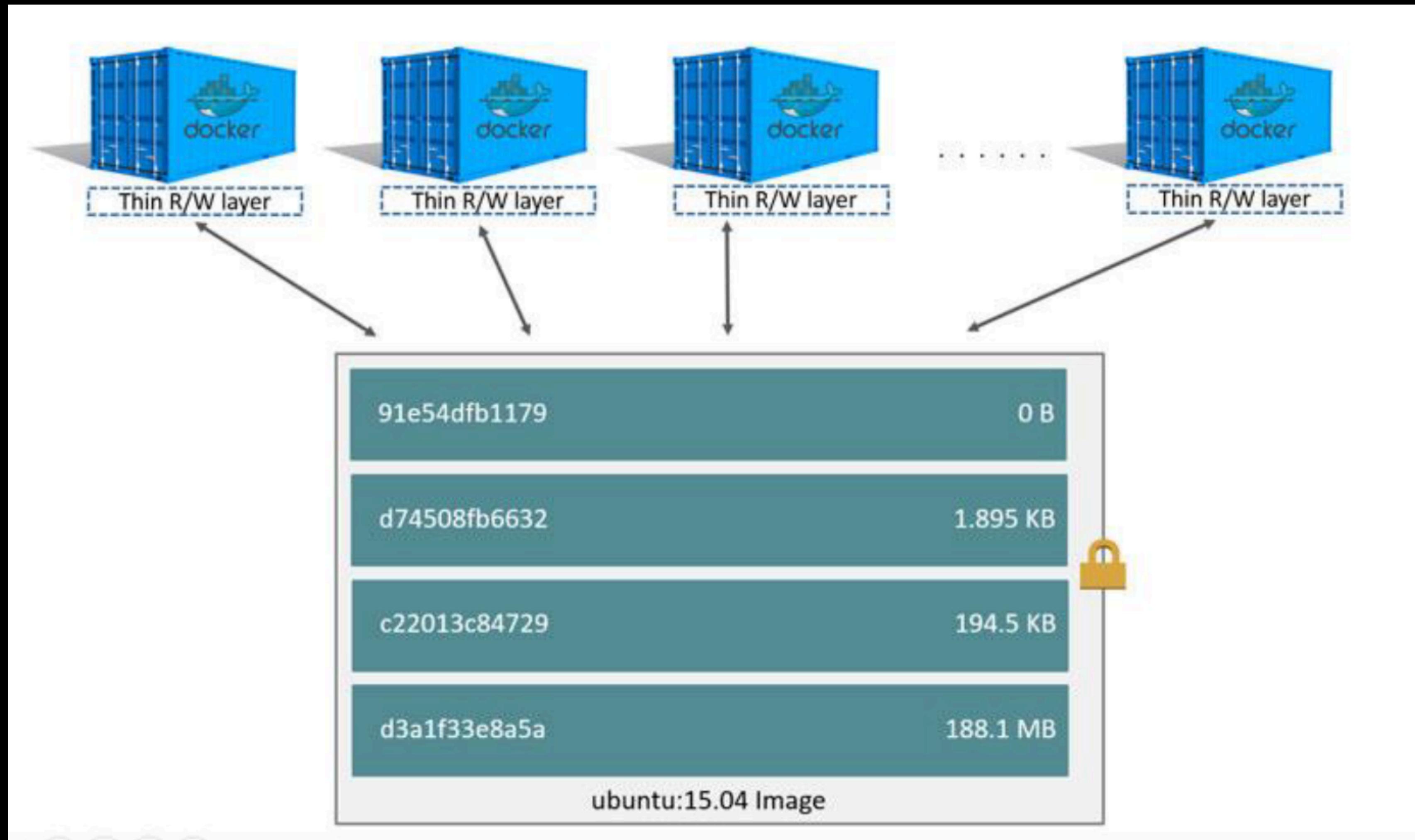
Docker Compose

- **build** Build or rebuild services
- **help** Get help on a command
- **kill** Kill containers
- **logs** View output from containers
- **port** Print the public port for a port binding
- **ps** List containers
- **pull** Pulls service images
- **rm** Remove stopped containers
- **run** Run a one-off command
- **scale** Set number of containers for a service
- **start** Start services
- **stop** Stop services
- **restart** Restart services up Create and start containers

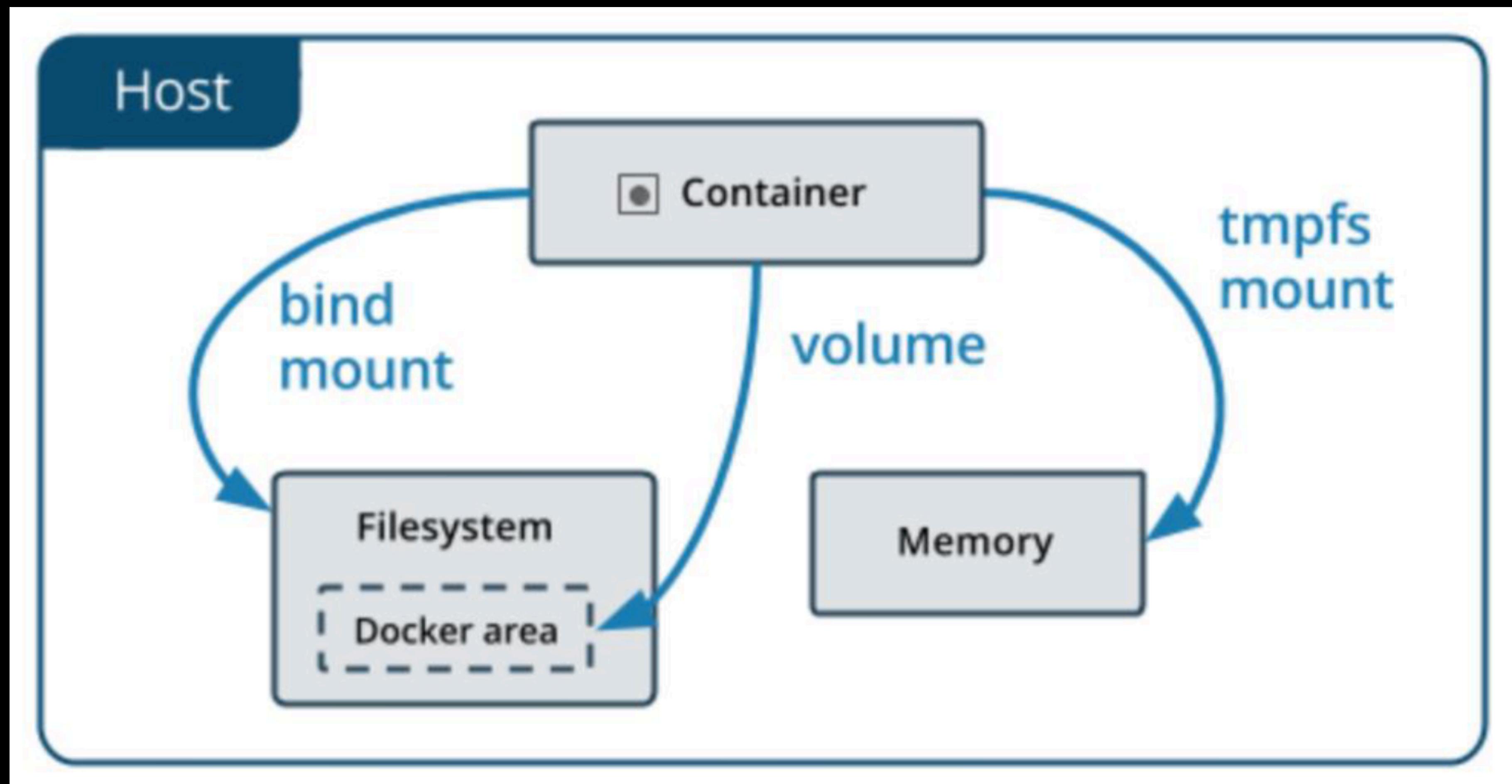
Docker Storage



Contenedores y Capas



Opciones para Docker Storage

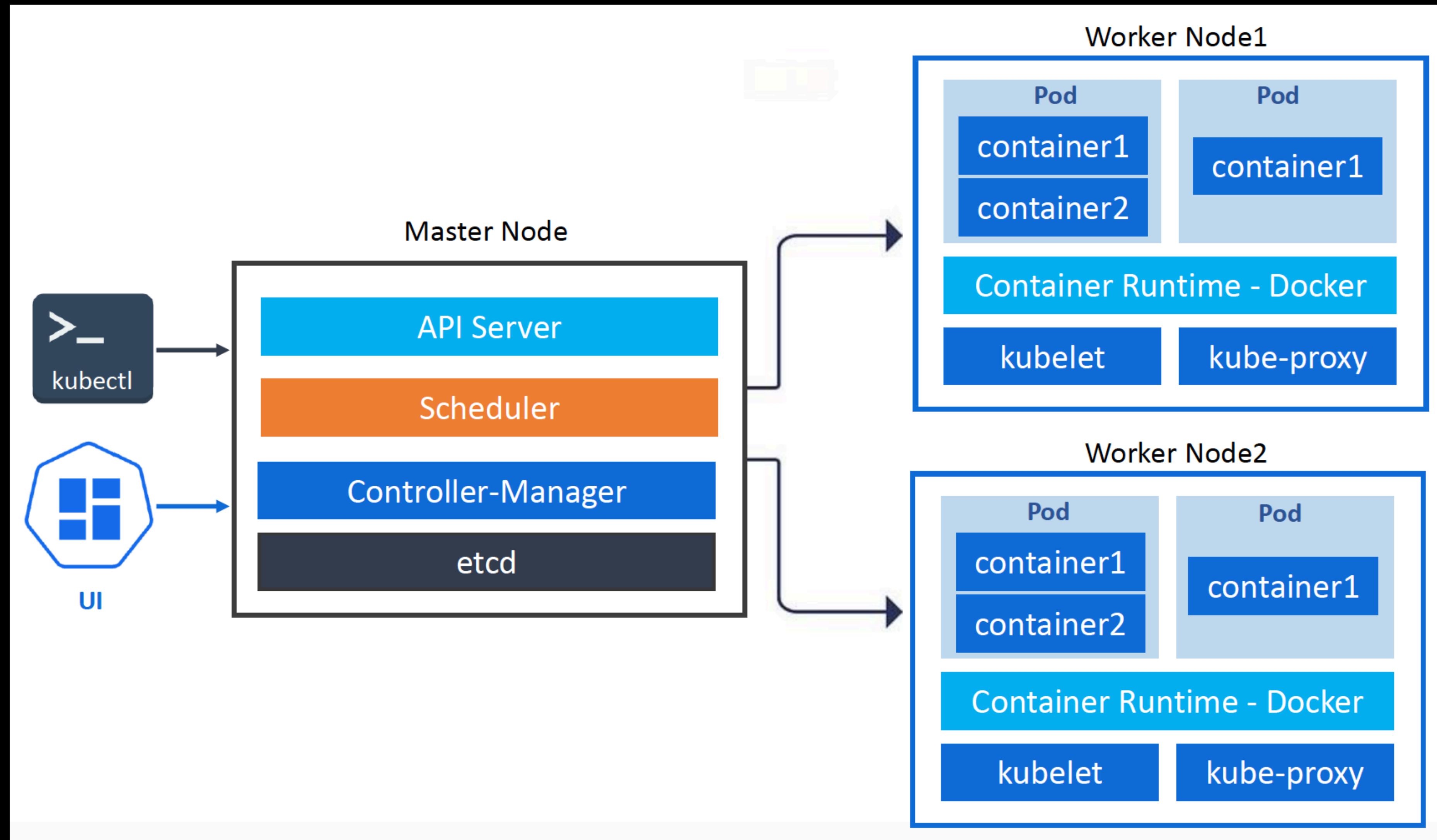


Kubernetes

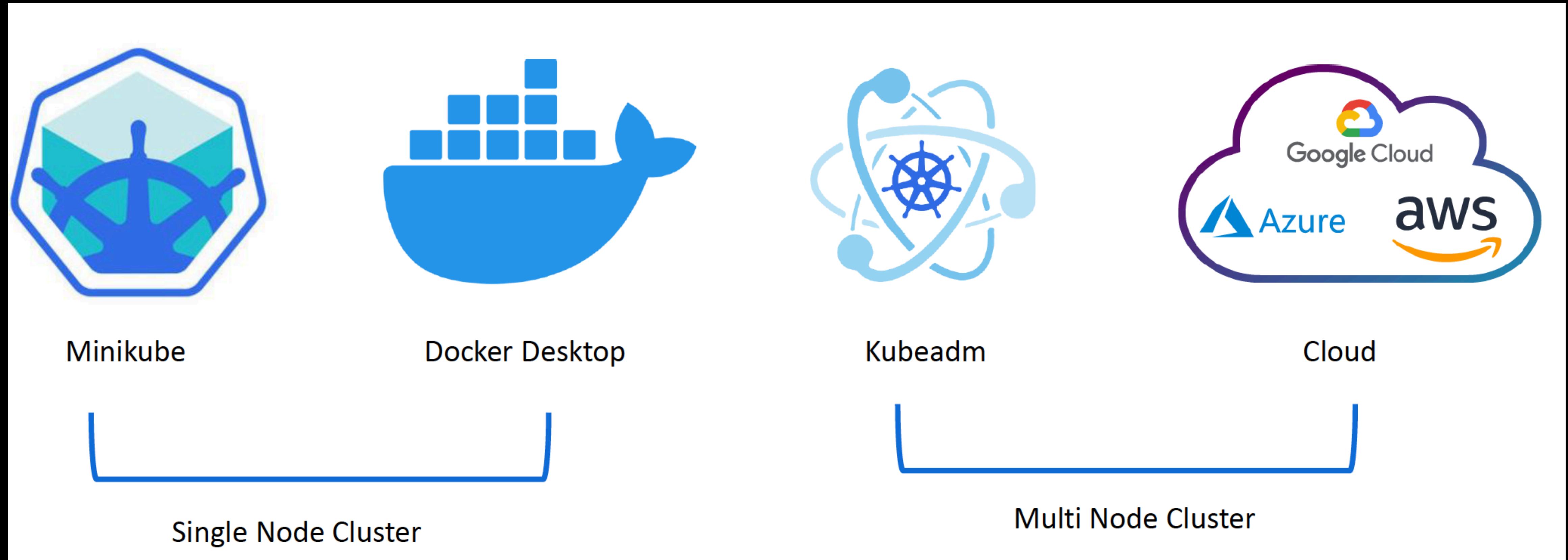
Docker Swarm vs Kubernetes

Parameters	Docker Swarm	Kubernetes
Scaling	No Autoscaling	Auto-scaling
Load balancing	Does auto load balancing	Manually configure your load balancing settings
Storage volume sharing	Shares storage volumes with any other container	Shares storage volumes between multiple containers inside the same Pod
Use of logging and monitoring tool	Use 3 rd party tool like ELK	Provide an in-built tool for logging and monitoring.
Installation	Easy & fast	Complicated & time-consuming
GUI	GUI not available	GUI is available
Scalability	Scaling up is faster than K8S, but cluster strength not as robust	Scaling up is slow compared to Swarm, but guarantees stronger cluster state Load balancing requires manual service configuration
Load Balancing	Provides a built-in load balancing technique	Process scheduling to maintain services while updating
Updates & Rollbacks Data Volumes Logging & Monitoring	Progressive updates and service health monitoring.	Only shared with containers in same Pod Inbuilt logging & monitoring tools.

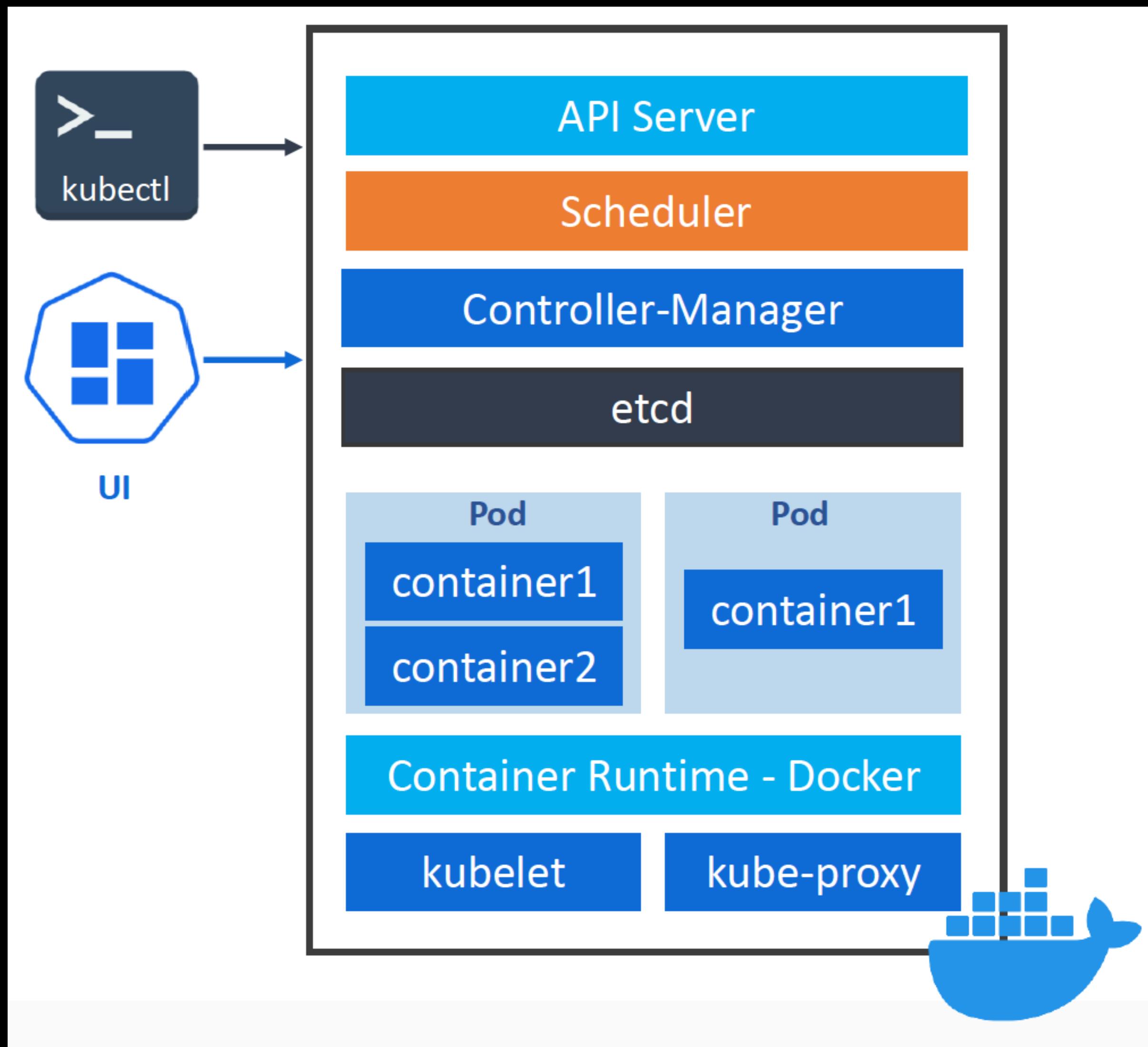
Arquitectura Kubernetes



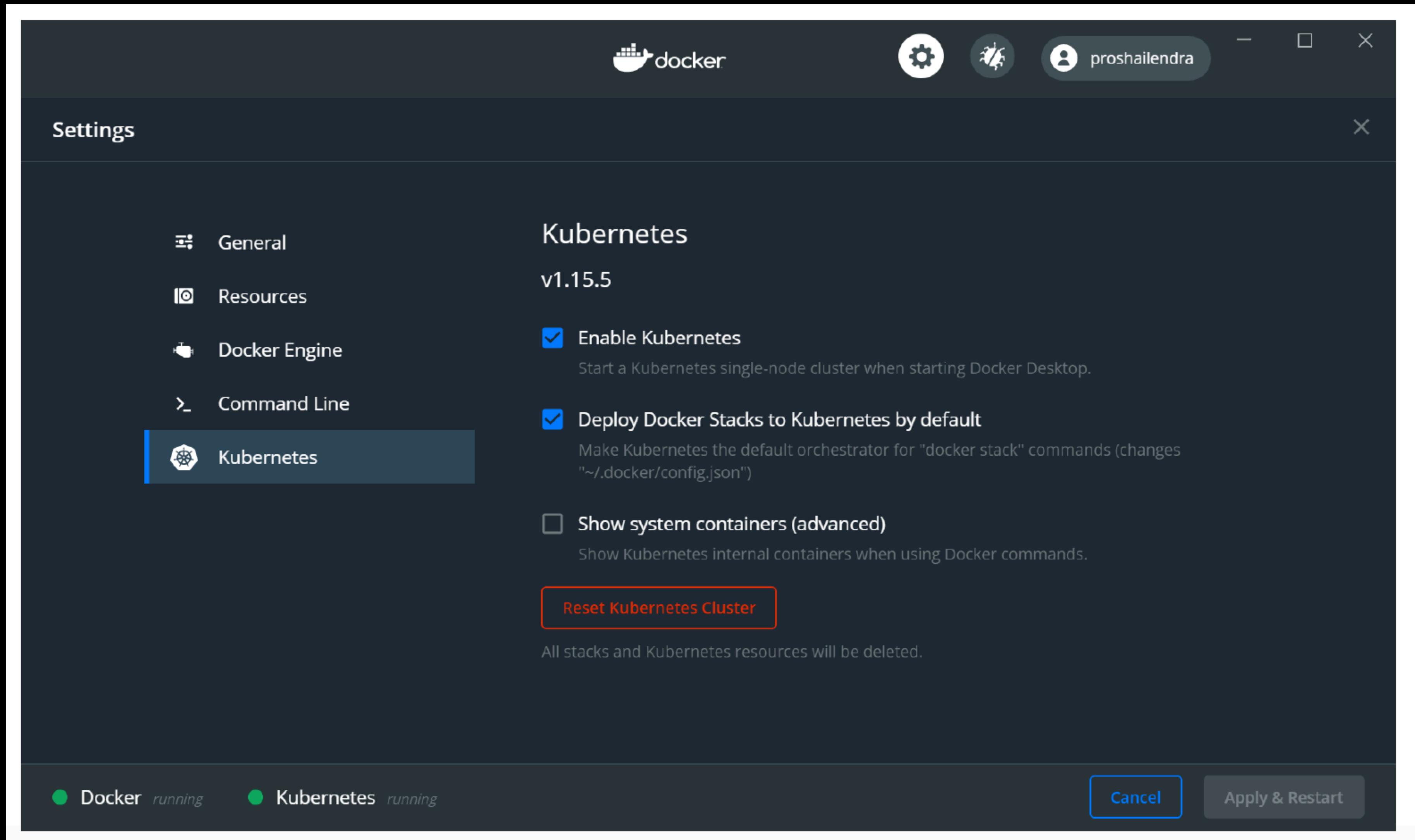
Configurar Kubernetes



Simple Nodo Cluster



Kubernetes usando Docker Desktop



XML vs JSON vs YAML

```
<Servers>
  <Server>
    <name>server1</name>
    <location>india</location>
    <status>active</status>
  </Server>
</Servers>
```

```
{
  "Servers": [
    "Server": {
      "name": "server1",
      "location": "india",
      "status": "active"
    }
  ]
}
```

```
Servers:
- name: server1
  location: india
  status: active
```

YAML en acción

```
name: server1  
location: india  
status: active
```

Key/Value

```
Servers:  
- server1  
- server2  
- server3
```

Array/List: Ordered

```
Servers:  
  name: server1  
  status: active  
  location: india
```

Dictionary/Map: Unordered

```
Servers:  
- server1:  
  location: india  
  status: active  
- server2:  
  location: usa  
  status: active
```

Array/Dictionary/Key-value

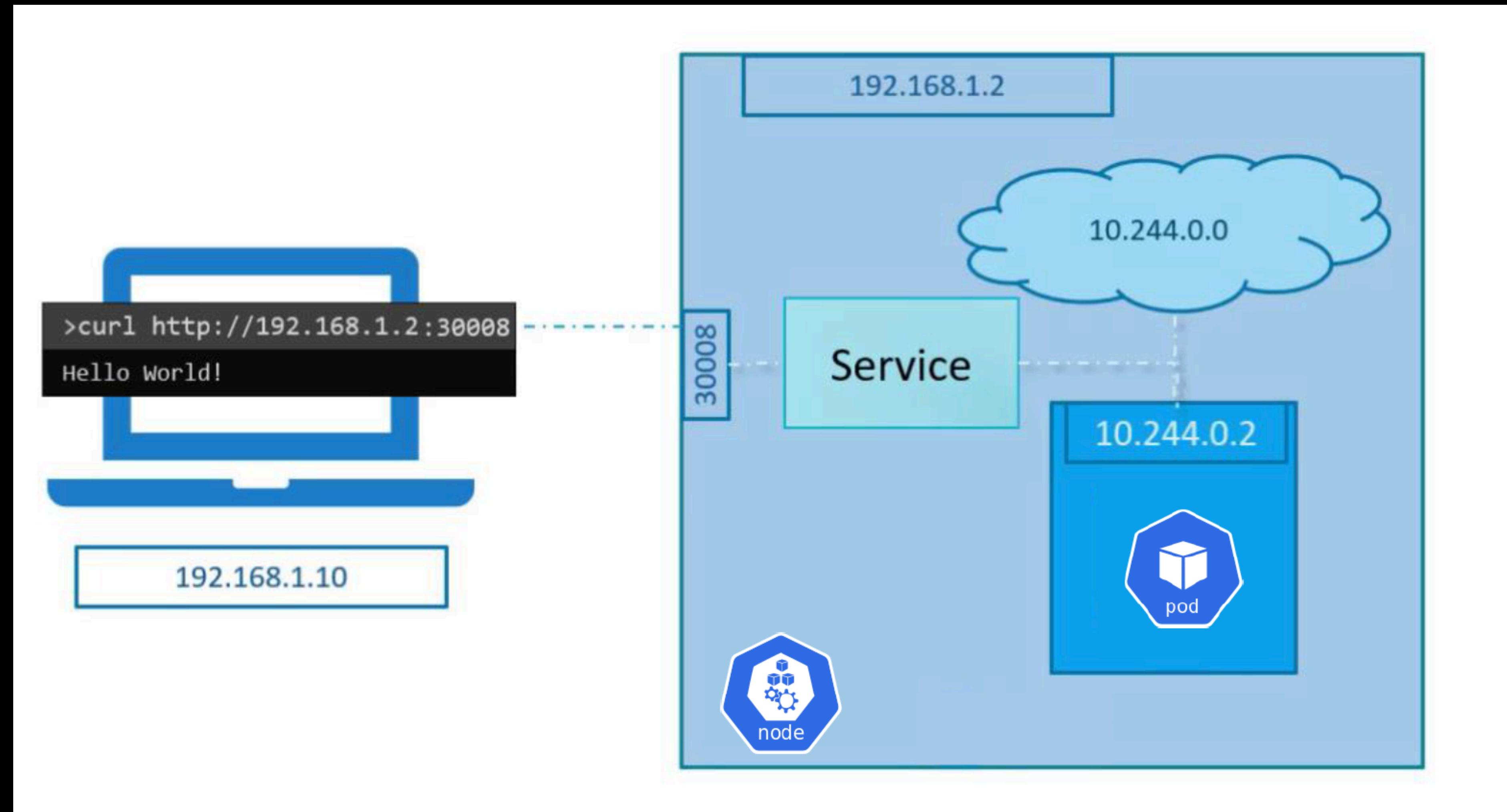
YAML en Kubernetes

YAML in Kubernetes

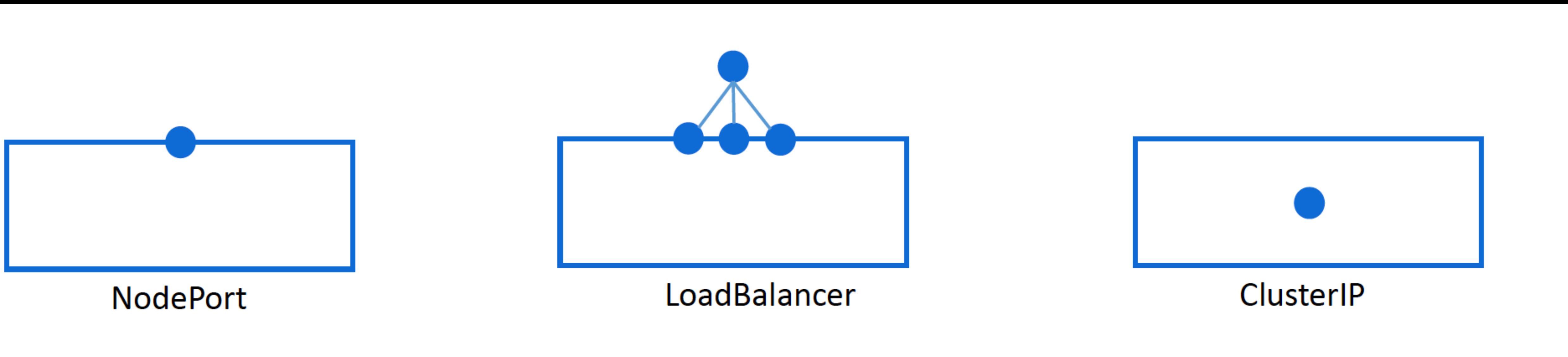
```
apiVersion: v1
kind: Pod
metadata:
  name: myapp-pod
  labels:
    name: myapp
spec:
  containers:
    - name: nginx-container
      image: nginx
```

Kind	Version
POD	v1
Service	v1
ReplicaSet	apps/v1
Deployment	apps/v1

Service



Tipos de Servicio



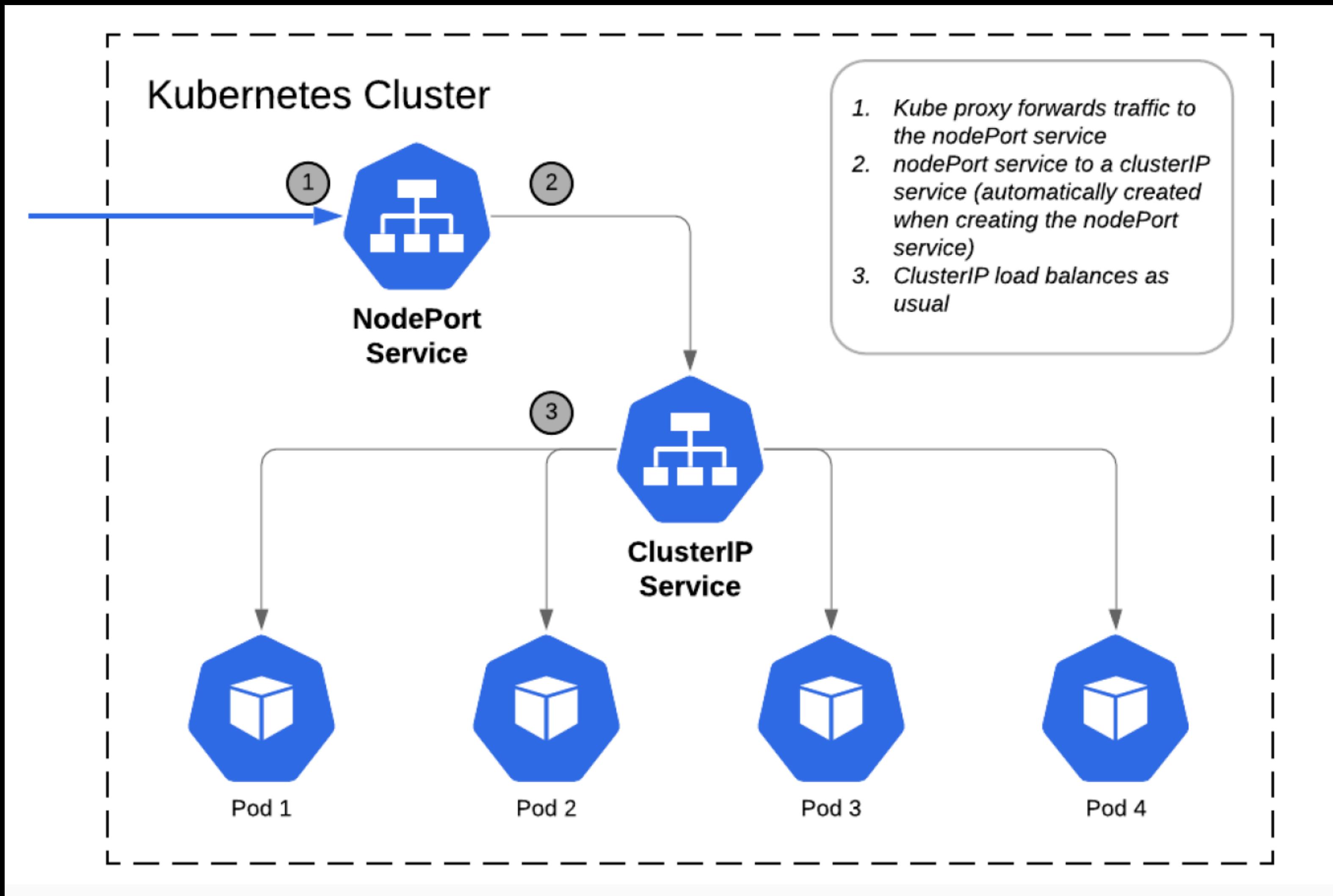
Servicio NodePort

The diagram illustrates the architecture of a NodePort service. It shows a central 'Service' box containing a 'Port' (80). This port connects to a 'TargetPort' (80) on a 'pod' (represented by a blue hexagon with a white cube icon). The 'pod' is running on a 'node' (represented by a blue hexagon with a white gear icon). An external 'NodePort' (30008) is mapped to the 'Service'. The range for NodePorts is specified as 30000 - 32767.

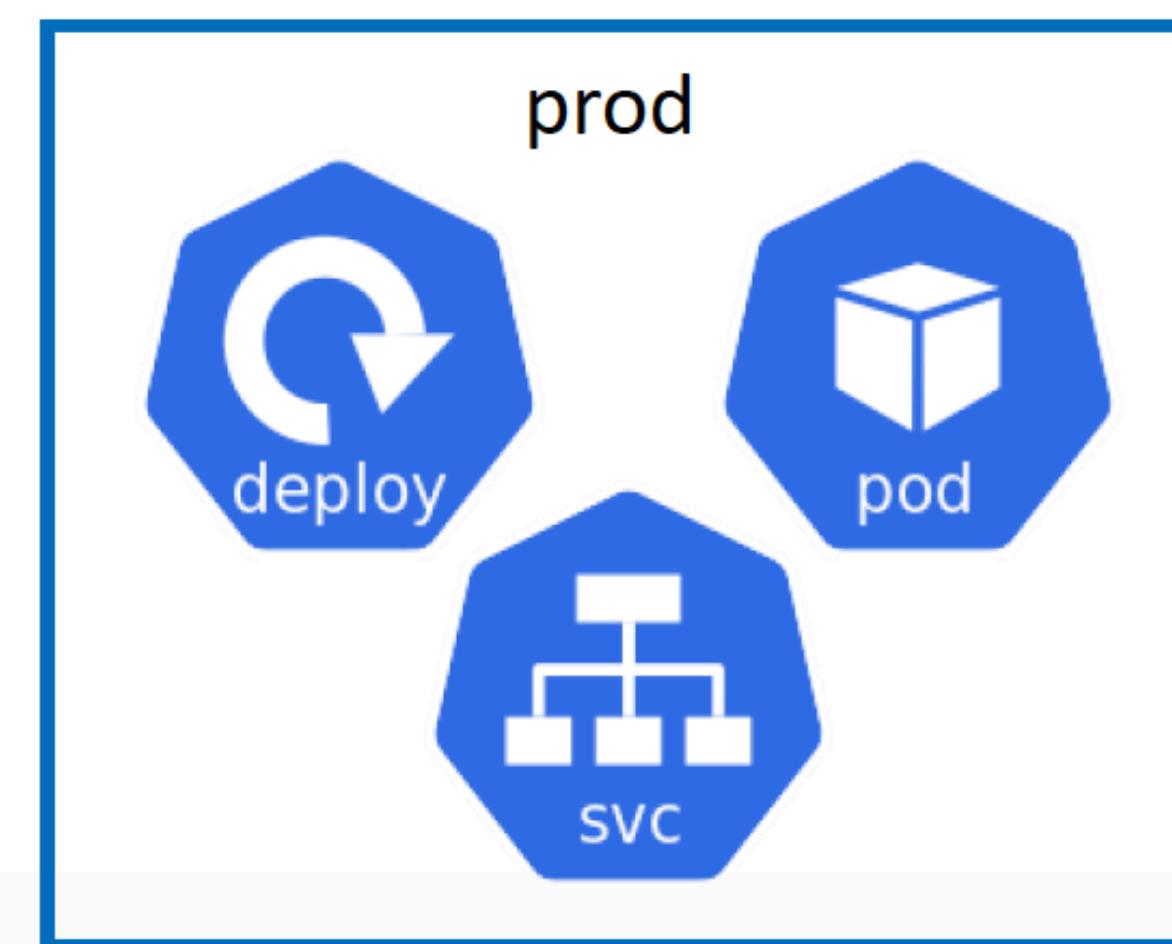
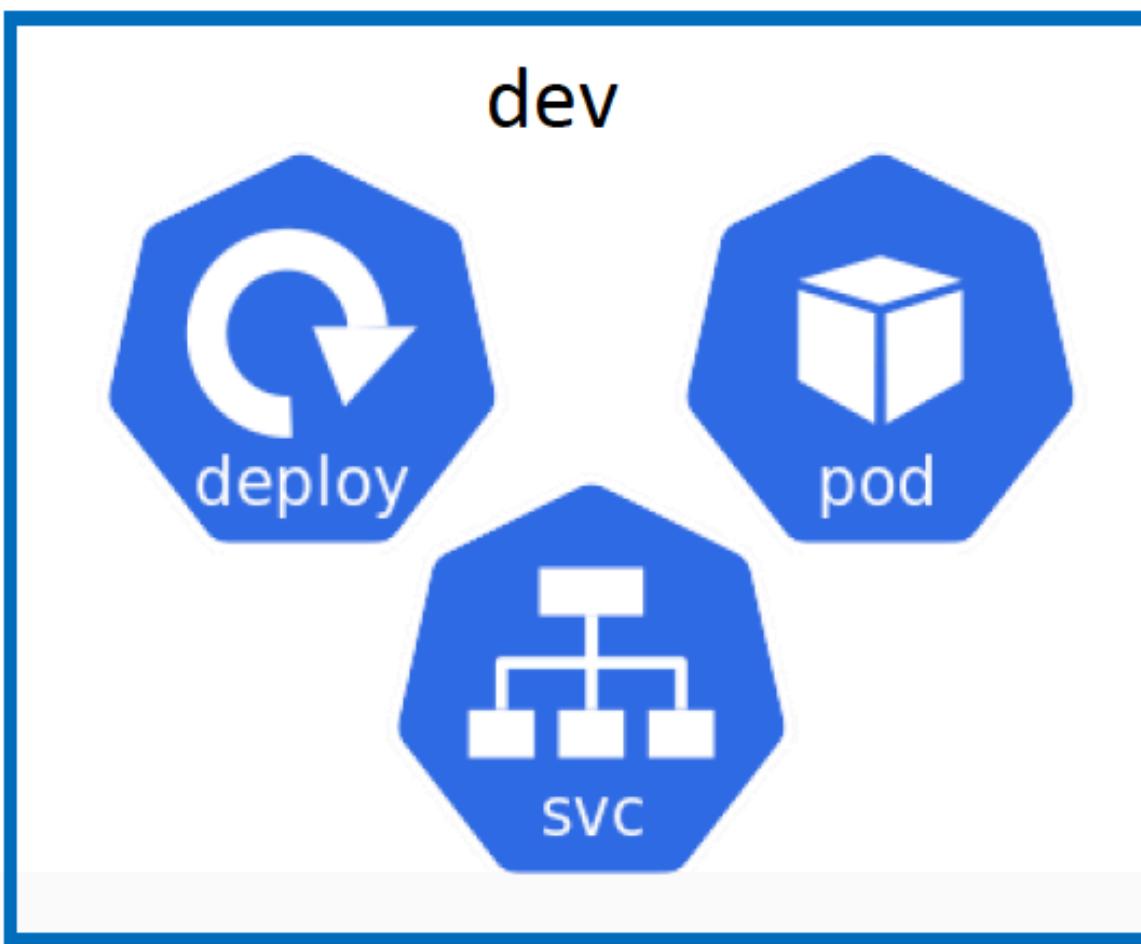
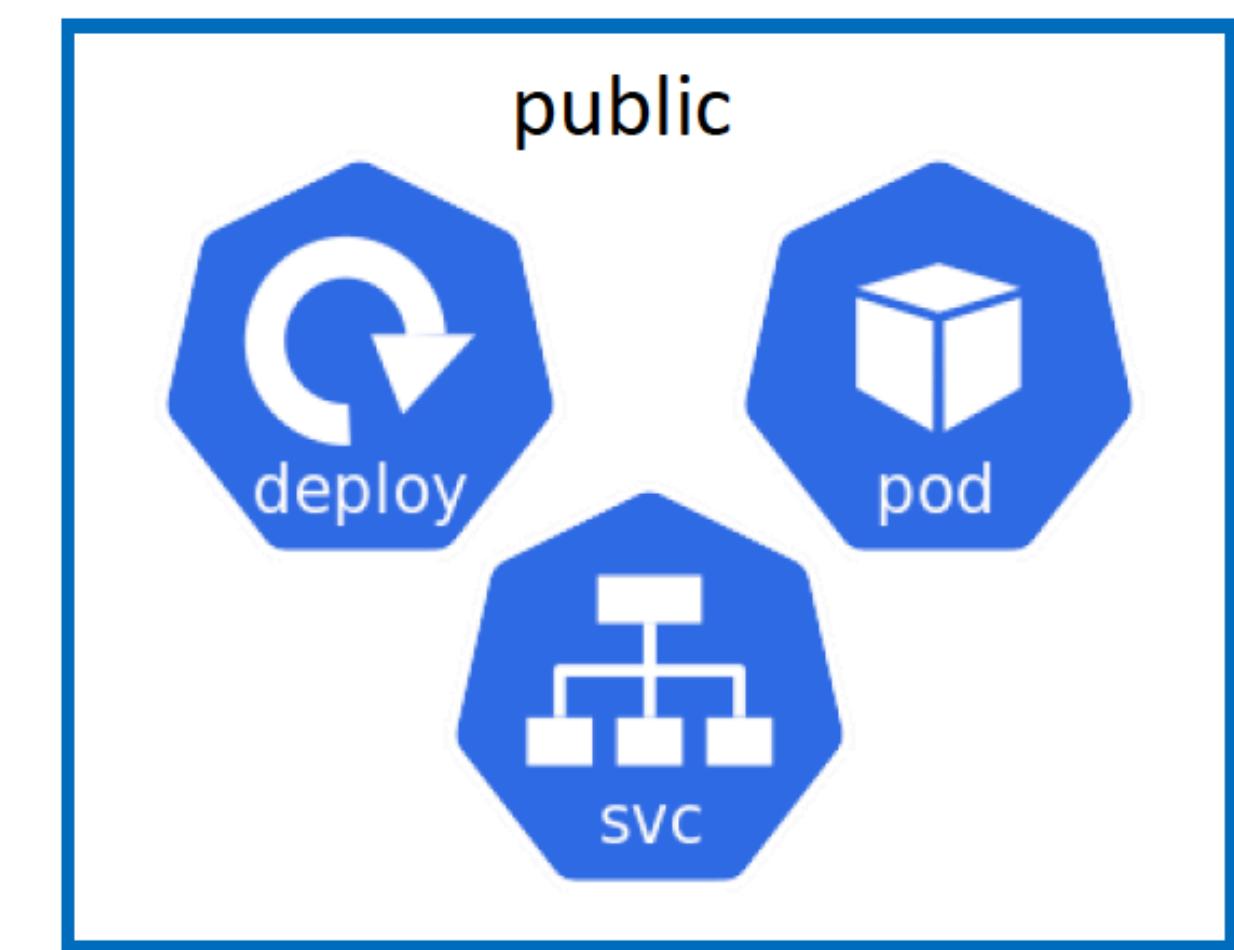
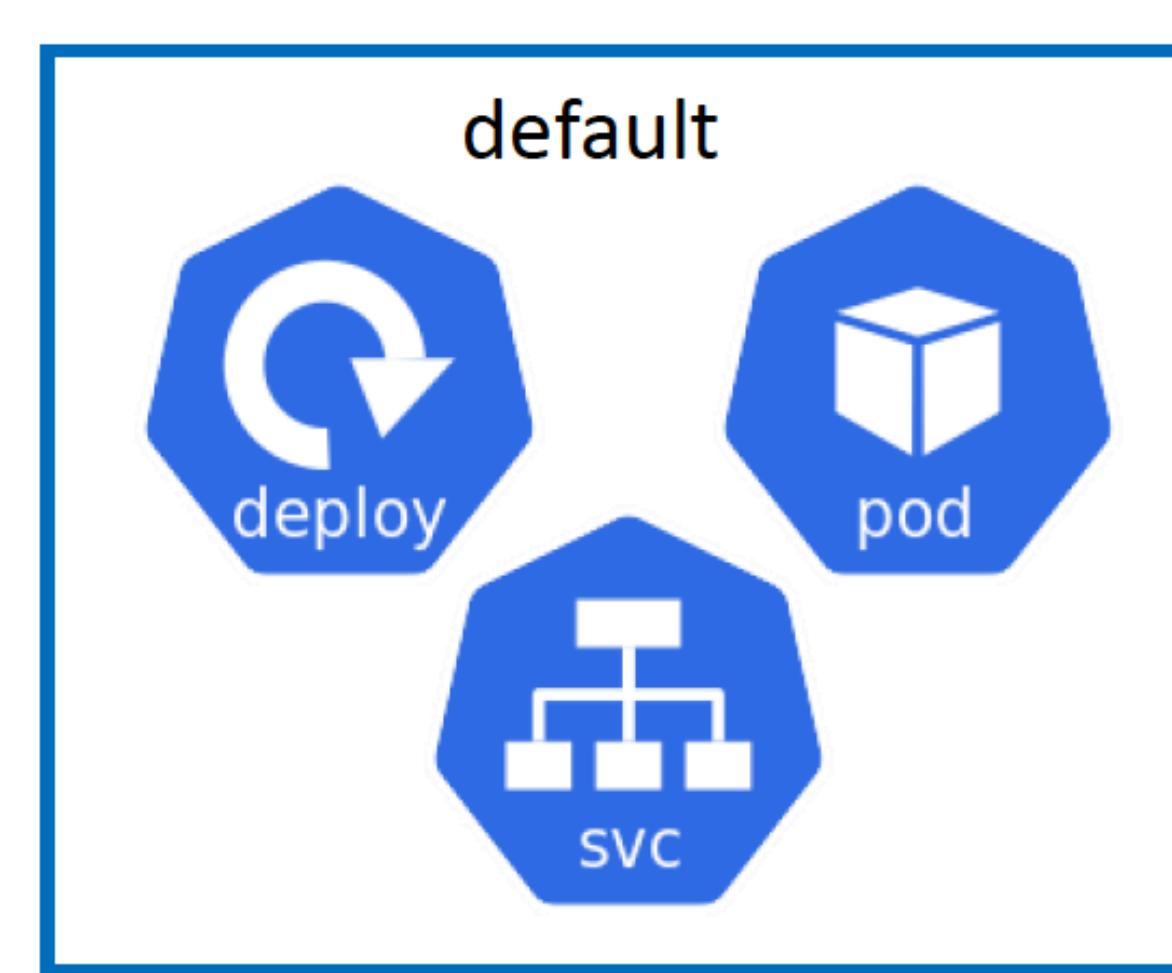
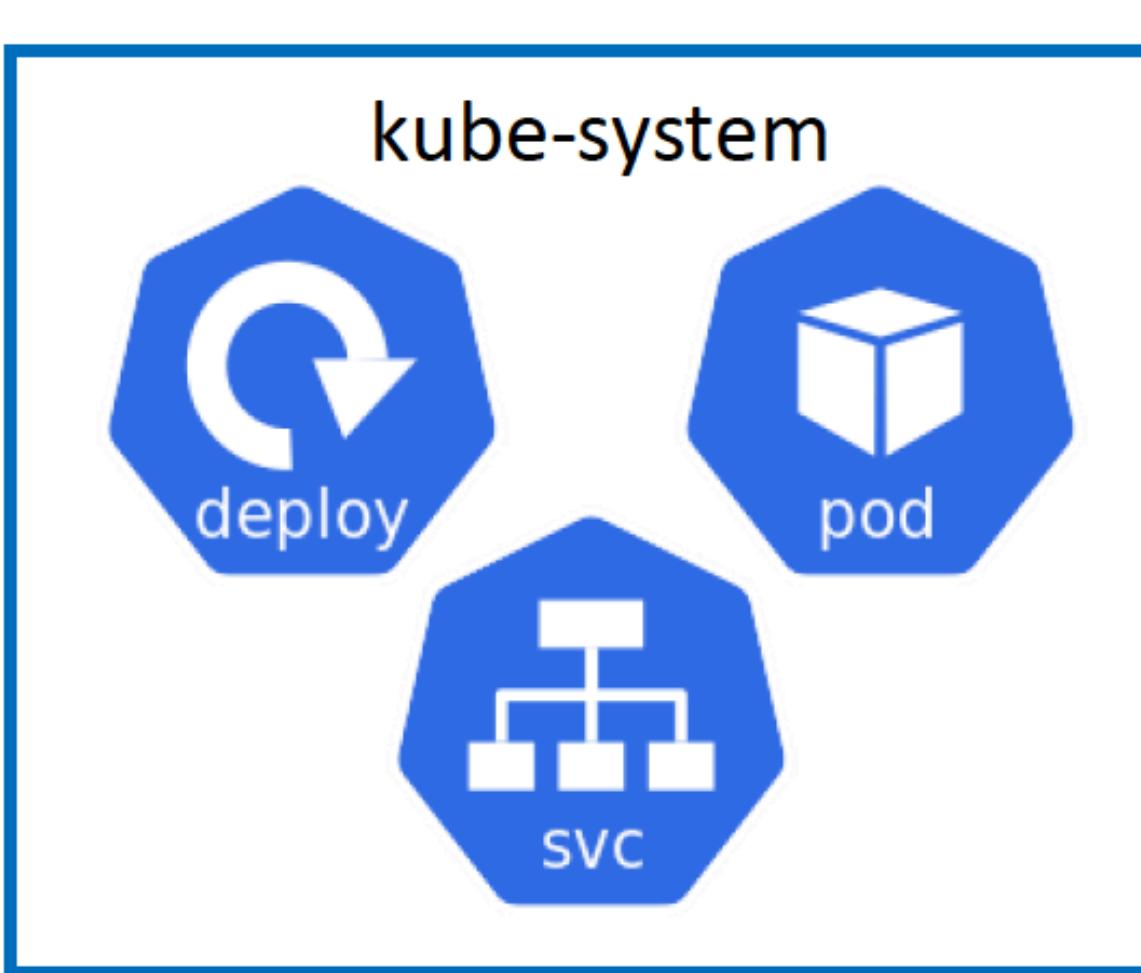
```
service-definition.yml
```

```
apiVersion: v1
kind: Service
metadata:
  name: myapp-service
spec:
  type: NodePort
  ports:
    - targetPort: 80
      *port: 80
      nodePort: 30008
```

Servicio ClusterIP



Namespace Isolation



Comandos Namespace

```
namespace-dev.yml
```

```
apiVersion: v1
kind: Namespace
metadata:
  name: dev
```

```
> kubectl create -f namespace-dev.yml
namespace/dev created
```

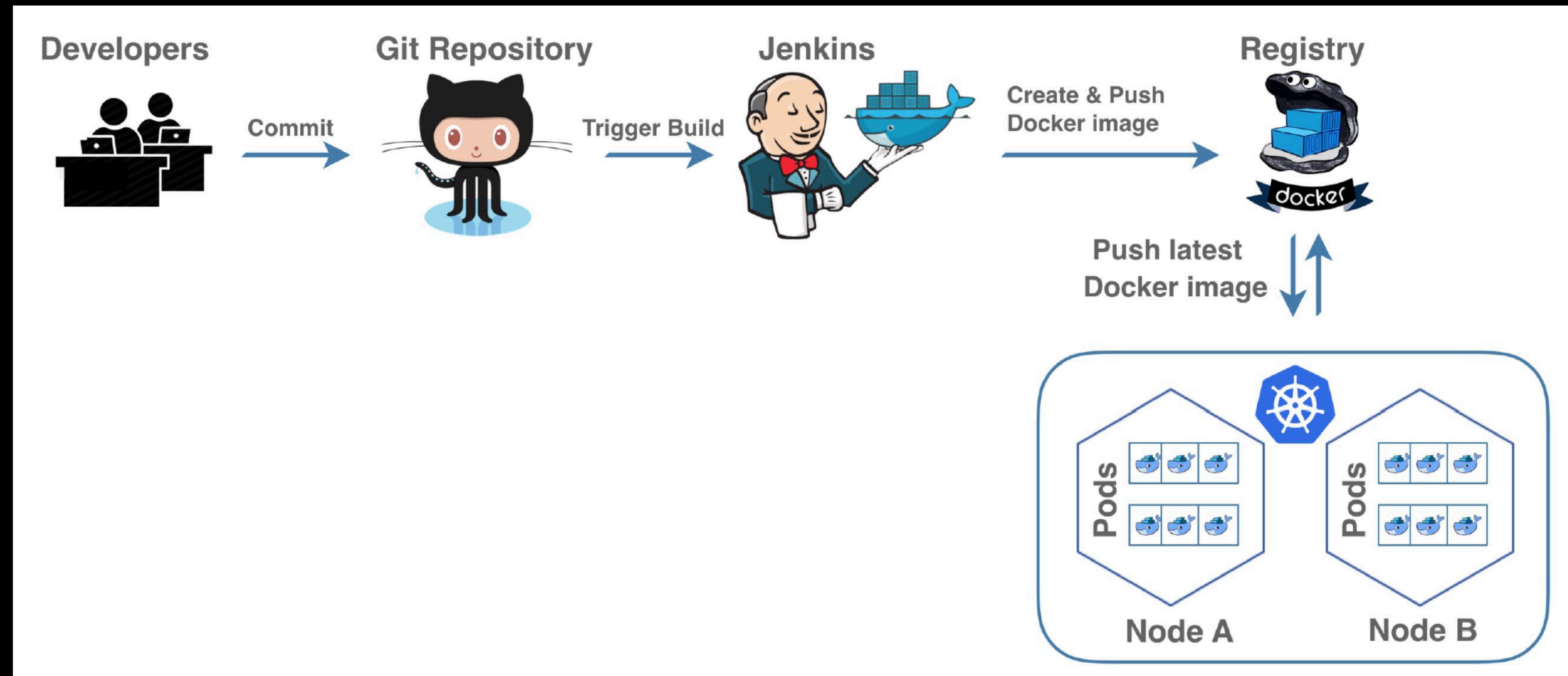
```
> kubectl create namespace dev
namespace/dev created
```

```
> kubectl config set-context $(kubectl config current-context) --namespace=prod
```

```
> kubectl get pods --namespace=dev  > kubectl get pods --namespace=default
```

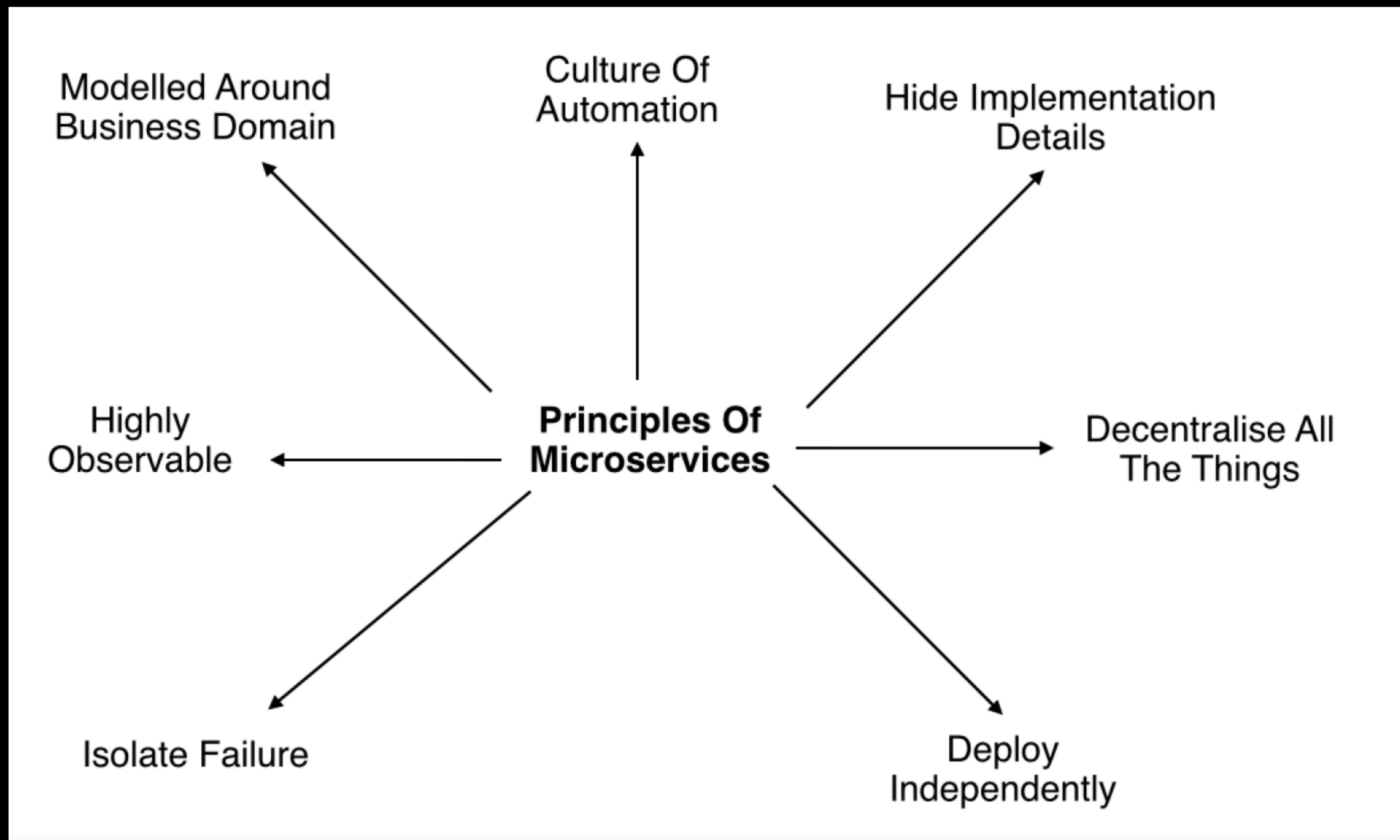
```
> kubectl get pods --all-namespaces
```

CI/CD Pipeline

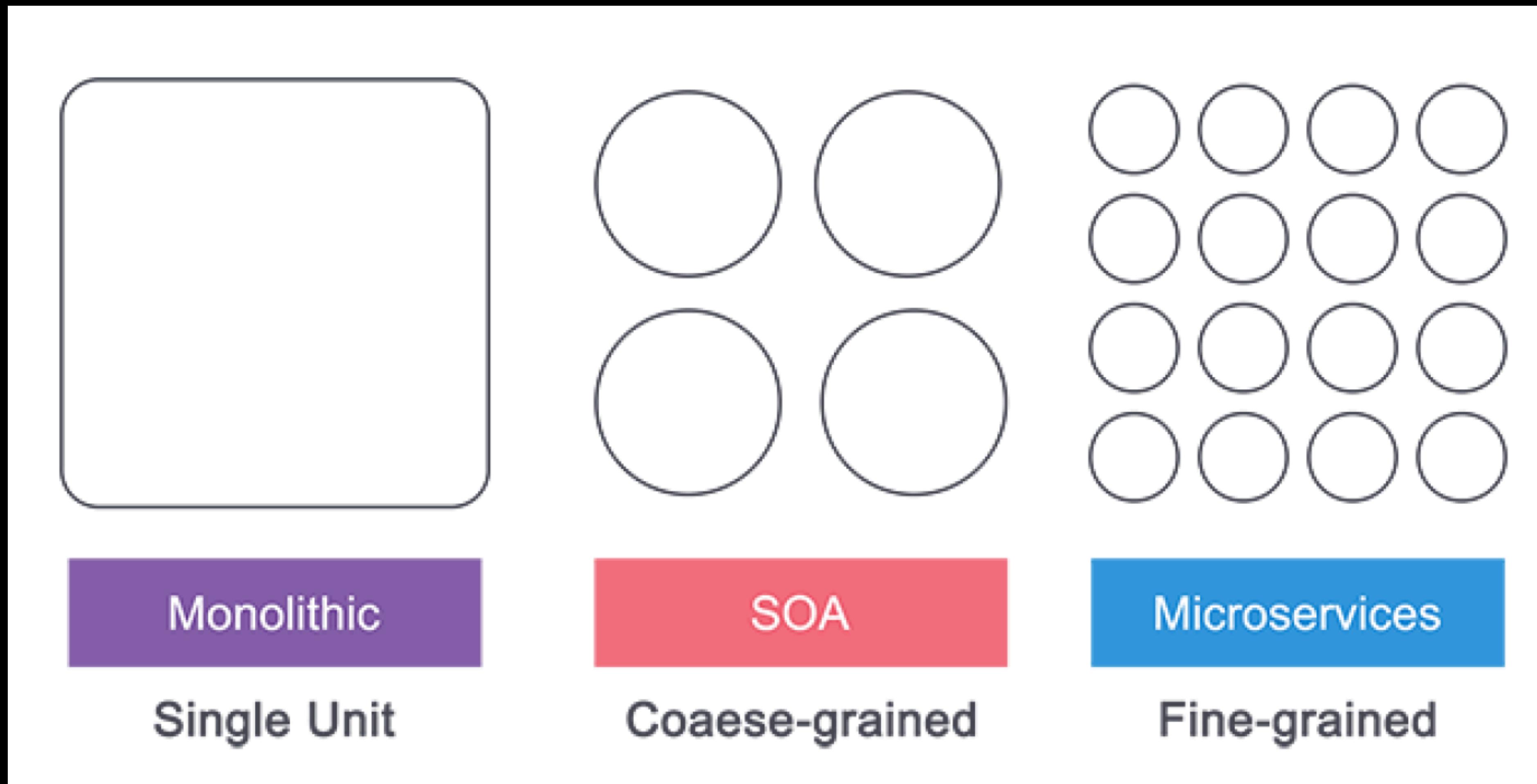


Intro a Microservicios

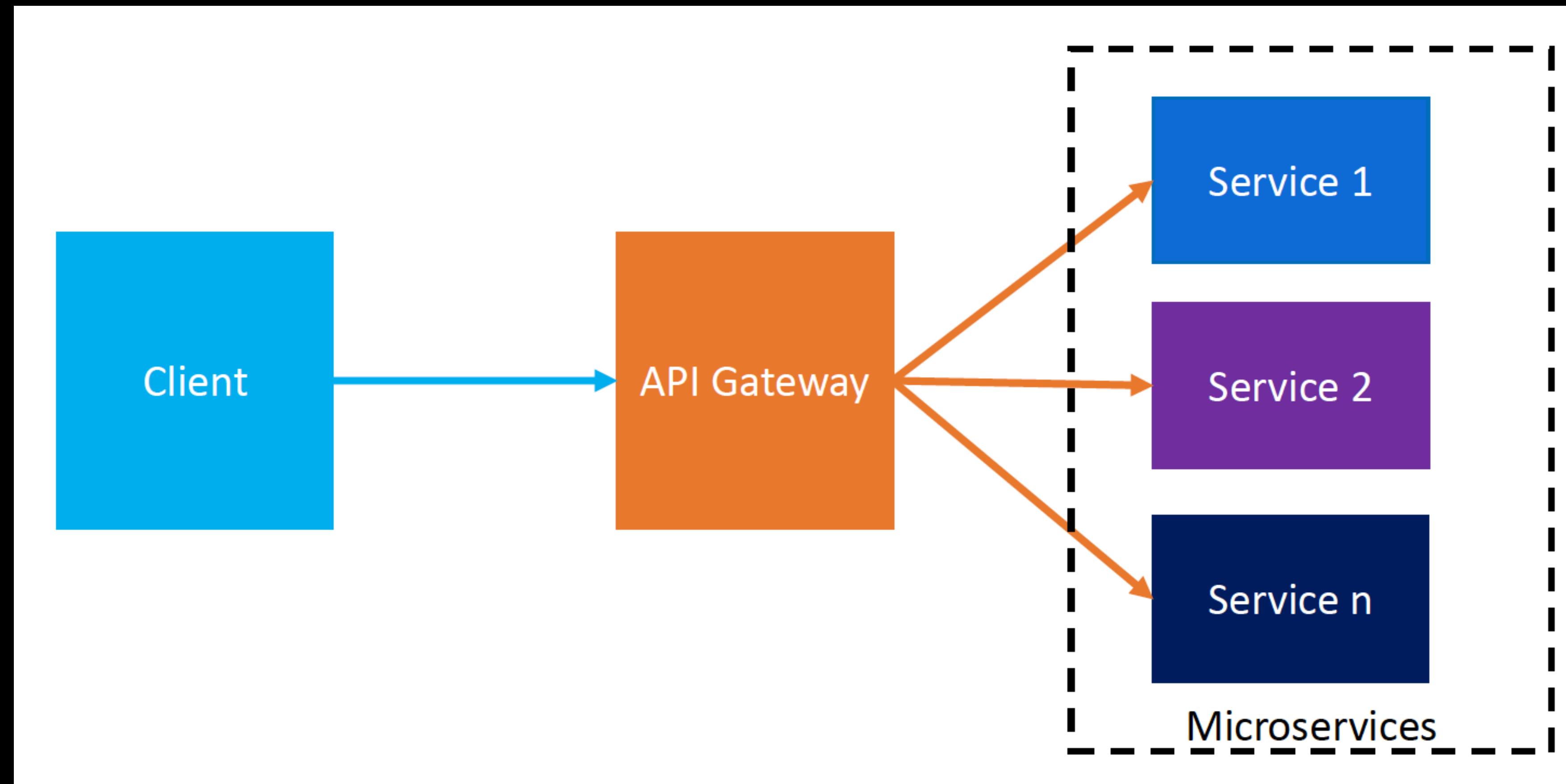
Principios de Micro servicios



Monolítico vs SOA vs Micro servicios



Monolítico vs SOA vs Micro servicios

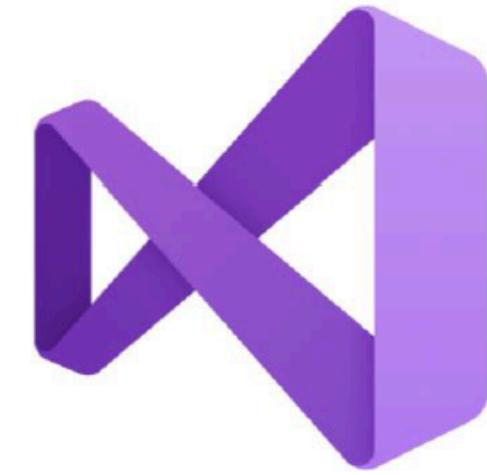


Technologías para Micro servicios

Frameworks de Desarrollo

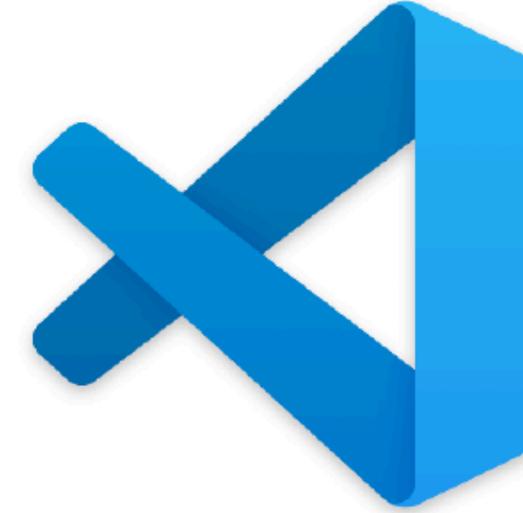


Herramientas de Desarrollo



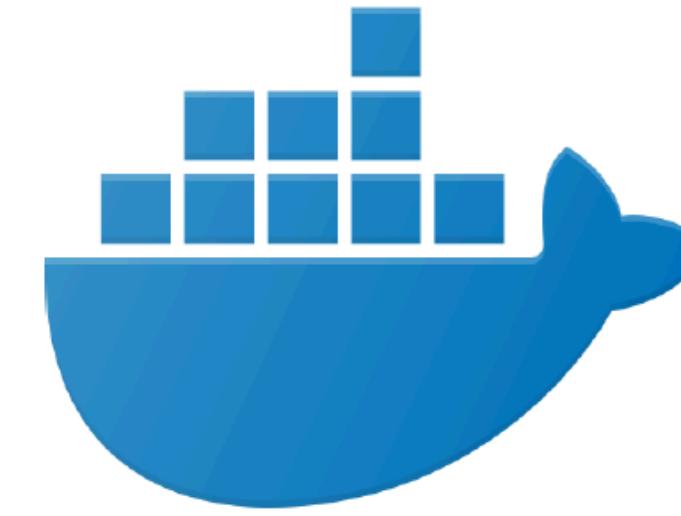
Visual Studio

www.visualstudio.microsoft.com/



VS Code

www.code.visualstudio.com/



Docker

www.code.docker.com/

API Management : API Gateways

- Ruteo
- Composición de API
- Caching
- Logging
- Seguridad
- Límite de velocidad

Micro servicios - API Gateways



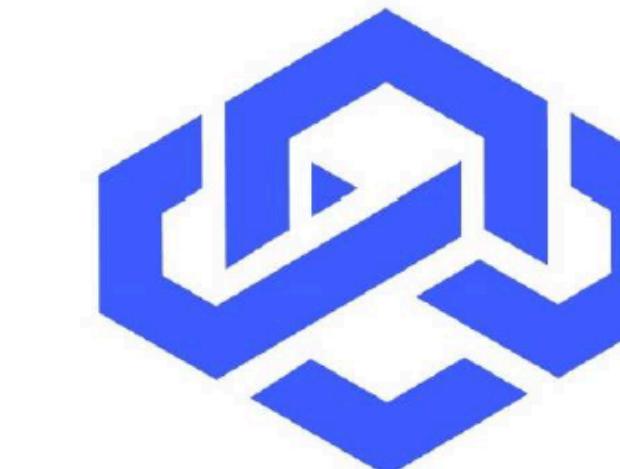
Azure API Management



Ocelot API Gateway



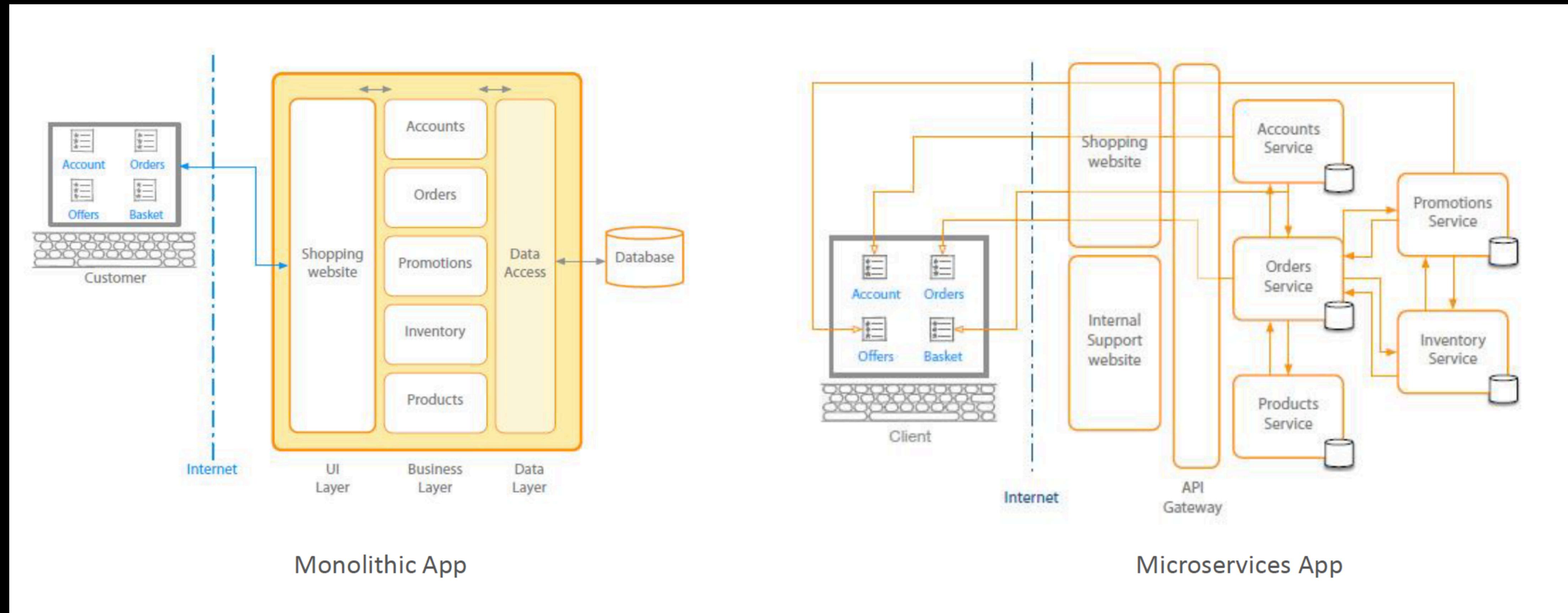
Express Gateway



LoopBack API

Patrones de Diseño

Migrando de monolito a micro servicios



Patrones de Diseño para micro servicios

Decomposition Patterns

- Decompose by Business Capability
- Decompose by Subdomain
- Strangler Pattern

Integration Patterns

- API Gateway Pattern
- Aggregator Pattern
- Client-Side UI Composition Pattern

Database Patterns

- Database per Service
- Shared Database per Service
- CQRS Pattern
- Saga Pattern

Deployment Patterns

- Multiple service instances per host
- Service instance per host
- Service instance per VM
- Service instance per Container
- Serverless deployment

Observability Patterns

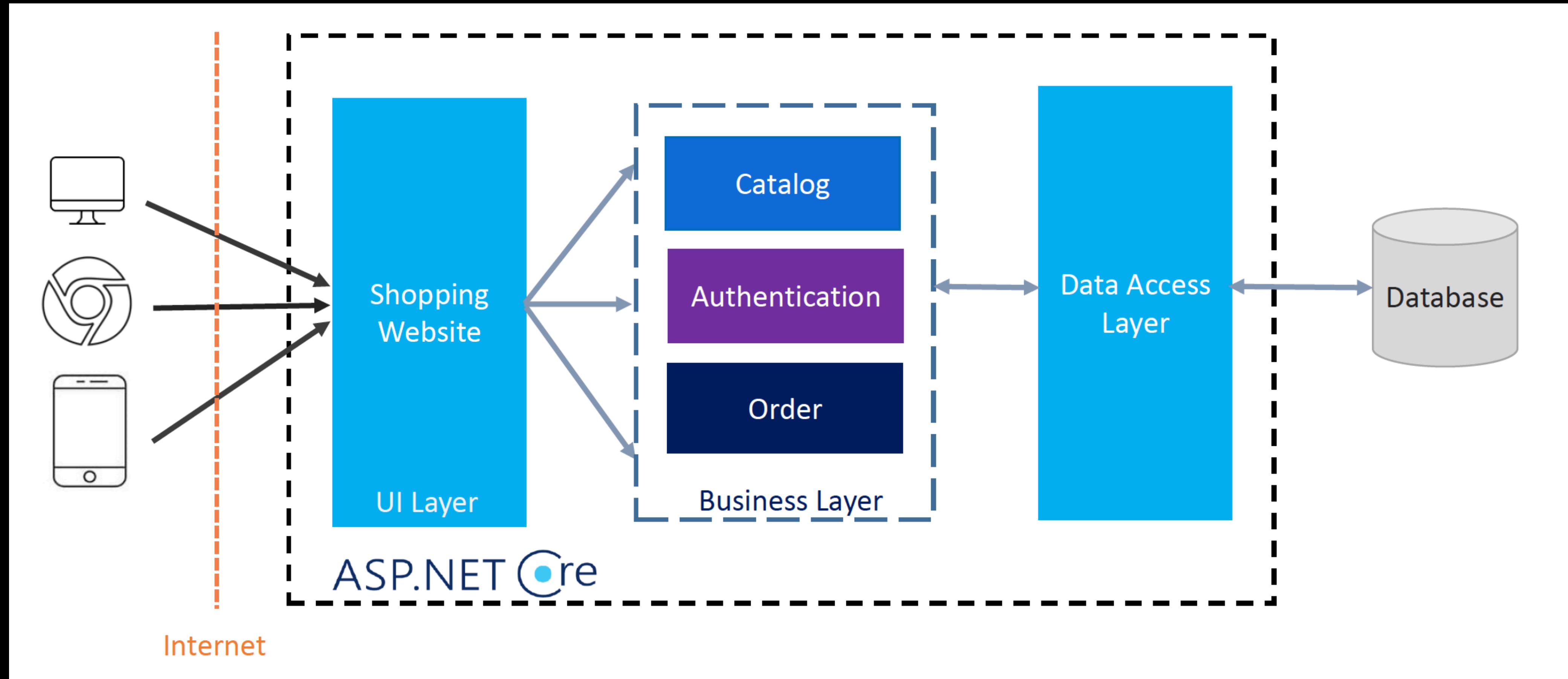
- Log Aggregation
- Performance Metrics
- Distributed Tracing
- Health Check

Cross-Cutting Concern Patterns

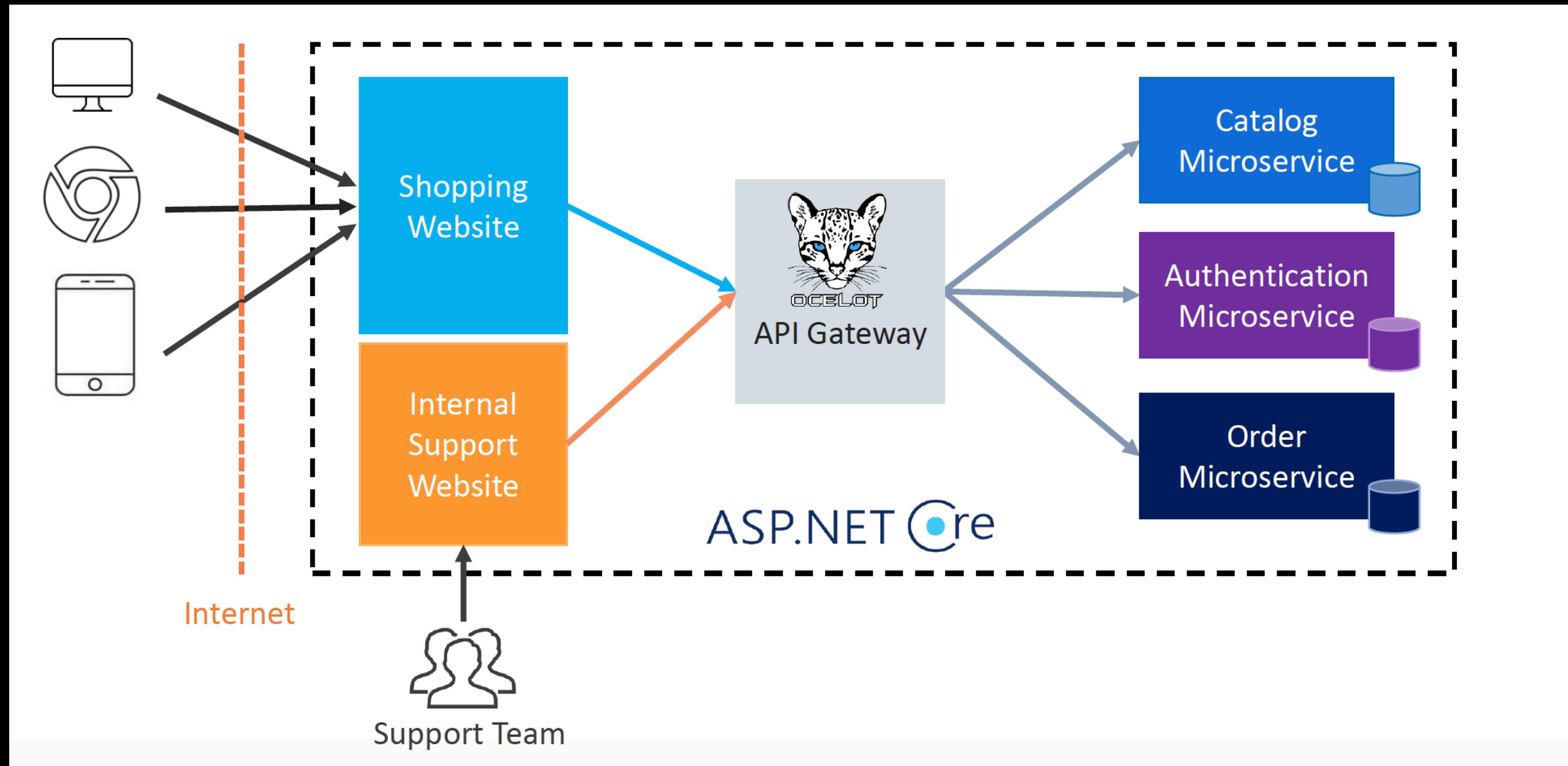
- Externalized Configuration
- Service Discovery Pattern
- Circuit Breaker Pattern

Construyendo micro servicios con ASP .NET Core

N-Layer APP



N-Layer App a Micro servicios



API Gateways de Micro servicios para .NET



Azure API Management



Ocelot API Gateway

Necesidad de un API Gateway

- Ruteo del tráfico
- Endpoint expuesto unificado
- Composición de API
- Caching
- Logging
- Authentication
- Authorization
- Balanceo de Carga
- Service Discovery

Demo de Microservicios



Ocelot API Gateway

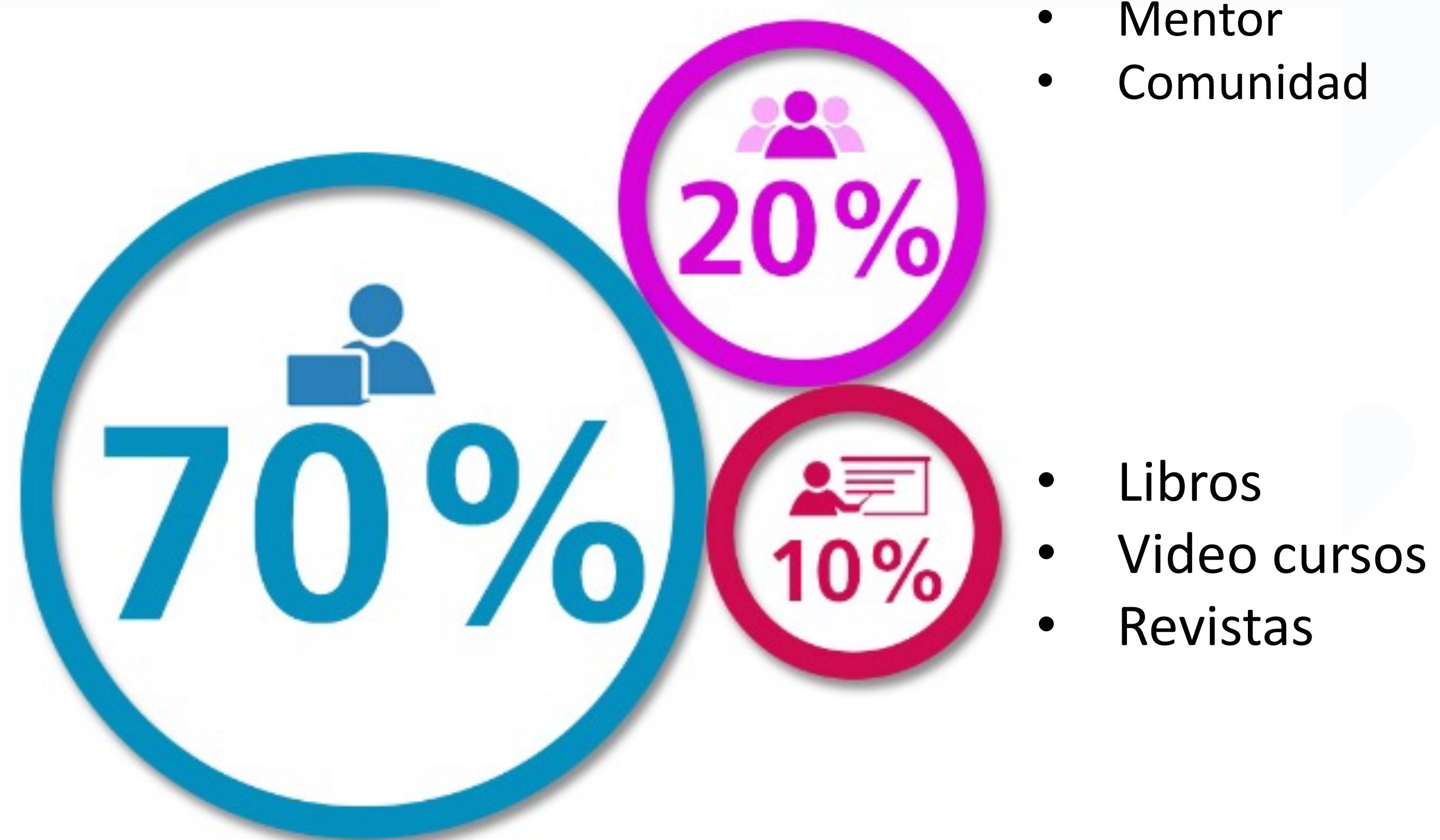
- API Gateway open source para la plataforma .NET
- Ligero y se ejecuta en plataformas que soportan ASP .NET Core
- Provee todas las características de un API Gateway
- Usado por el mismo Microsoft en sus proyectos

Demo con OCELOT



Método de Aprendizaje

- Hazlo tu mismo
- Úsalo en proyectos



Gracias

¿Alguna pregunta?

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<http://github.com/joedayz>