

# Hello User, Welcome to Database

Joe DeVivo works for Basho,  
tweets at @joedevivo, and  
put some relevant files at [github.com/joedevivo/ricon](https://github.com/joedevivo/ricon)

If people can't set up your product,  
they secretly hate you

I found an amazing database back in 2010.

It wasn't too hard to configure back then

turns out, that was the only part that didn't scale

```
%% -*- tab-width: 4;erlang-indent-level: 4;indent-tabs-mode: nil -*-
%% ex: ts=4 sw=4 et
[
  %% Riak Core config
  {riak_core, [
    %% Default location of ringstate
    {ring_state_dir, "data/ring"},

    %% riak_web_ip is the IP address that Riak's HTTP interface will
    %% bind to. If this is undefined, the HTTP interface will not run.
    {web_ip, "127.0.0.1"},

    %% riak_web_port is the TCP port that Riak's HTTP interface will
    %% bind to.
    {web_port, 8098}
  ]},

  %% Riak KV config
  {riak_kv, [
    %% Storage_backend specifies the Erlang module defining the storage
    %% mechanism that will be used on this node.
    {storage_backend, riak_kv_dets_backend},

    %% Different storage backends can use other configuration variables.
    %% For instance, riak_dets_backend_root determines the directory
    %% under which dets files will be placed.
    {riak_kv_dets_backend_root, "data/dets"}
  ]}
]
```

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    %% Different storage backends can use other configuration variables.
    %% For instance, riak_dets_backend_root determines the directory
    %% under which dets files will be placed.
    {riak_kv_dets_backend_root, "data/dets"},

    %% riak_handoff_port is the TCP port that Riak uses for
    %% intra-cluster data handoff.
    {handoff_port, 8099},

    %% pb_ip is the IP address that Riak's Protocol Buffers interface
    %% will bid to. If this is undefined, the interface will not run.
    {pb_ip, "0.0.0.0"},

    %% pb_port is the TCP port that Riak's Protocol Buffers interface
    %% will bind to
    {pb_port, 8087},

    %% raw_name is the first part of all URLs used by Riak's raw HTTP
    %% interface. See riak_web.erl and raw_http_resource.erl for
    %% details.
    %{raw_name, "riak"},

    %% mapred_name is URL used to submit map/reduce requests to Riak.
    {mapred_name, "mapred"},

    %% js_vm_count is the number of Javascript VMs to start per Riak
    %% node. 8 is a good default for smaller installations. A larger
    %% number like 12 or 16 is appropriate for installations handling
    %% lots of map/reduce processing.
    {js_vm_count, 8},

    %% js_source_dir should point to a directory containing Javascript
    %% source files which will be loaded by Riak when it initializes
    %% Javascript VMs.
    %{js_source_dir, "/tmp/js_source"}

    %% riak_stat enables the use of the "riak-admin status" command to
    %% retrieve information the Riak node for performance and debugging needs
    {riak_kv_stat, true}
    ]},

%% SASL config
{sasl, [
    {sasl_error_logger, {file, "log/sasl-error.log"}},
    {errlog_type, error},
    {error_logger_mf_dir, "log/sasl"},           % Log directory
    {error_logger_mf_maxbytes, 10485760},       % 10 MB max file size
    {error_logger_mf_maxfiles, 5}               % 5 files max
    ]}
].

```

```
## Name of the riak node  
-name dev1@127.0.0.1
```

```
## Cookie for distributed erlang  
-setcookie riak
```

```
## Heartbeat management; auto-restarts VM if it dies or becomes unresponsive  
## (Disabled by default..use with caution!)  
##-heart
```

```
## Enable kernel poll and a few async threads  
+K true  
+A 5
```

```
## Increase number of concurrent ports/sockets  
-env ERL_MAX_PORTS 4096
```

```
## Tweak GC to run more often  
-env ERL_FULLSWEEP_AFTER 10
```

Two configuration files with different syntaxes!  
That's sure to win us database of the year!

#sarcasm

Guess how many times I broke this?

A lot

Forget a comma?  
Your configuration broke



Didn't close that bracket?

Too bad

Not an Erlang developer?

Well, you should be

Erlang

I've got hard distributed  
databass problems to solve





LOL, Syntax

Erlang developers write Erlang friendly  
configuration settings

- `{on, []}`
- `{off, []}`
- `{on, [debug]}`

one setting, lots of lines

*%% cool syntax, bro*

```
[{riak_kv, [  
    {anti_entropy,  
      {on, [debug]}}  
  ]}  
].
```



actual number!

[illegible]

# hyperbole!

# warning: contains about a billion []'s, {}'s, commas, and periods to misplace

[illegible]

NOTHING!

Everything you need to know about a  
single configuration setting should be  
on a single line

That line can be anywhere in the file

If you set something more than once,  
the last one wins

**Shoutout to  
Last Write Wins!**

Key/Value is a pretty good idea

What did I want to give the user?

```
## enable active anti-entropy subsystem
## possible values: on, off, debug
anti_entropy = on
```



**cuttlefish**





```
## Restrict how fast AAE can build hash trees. Building the tree
## for a given partition requires a full scan over that partition's
## data. Once built, trees stay built until they are expired.
## Config is of the form:
## {num-builds, per-timespan}
## Default is 1 build per hour.
anti_entropy.build_limit.number = 1

anti_entropy.build_limit.per_timespan = 1h

## Determine how often hash trees are expired after being built.
## Periodically expiring a hash tree ensures the on-disk hash tree
## data stays consistent with the actual k/v backend data. It also
## helps Riak identify silent disk failures and bit rot. However,
## expiration is not needed for normal AAE operation and should be
## infrequent for performance reasons. The time is specified in
## milliseconds. The default is 1 week.
anti_entropy.expire = 1w

## Limit how many AAE exchanges/builds can happen concurrently.
anti_entropy.concurrency = 2

## The tick determines how often the AAE manager looks for work
## to do (building/expiring trees, triggering exchanges, etc).
## The default is every 15 seconds. Lowering this value will
## speedup the rate that all replicas are synced across the cluster.
## Increasing the value is not recommended.
anti_entropy.tick = 15s
```

→ `rel git:(develop) X cat riak.conf | grep anti_entropy`

`anti_entropy = on`

`anti_entropy.build_limit.number = 1`

`anti_entropy.build_limit.per_timespan = 1h`

`anti_entropy.expire = 1w`

`anti_entropy.concurrency = 2`

`anti_entropy.tick = 15s`

`anti_entropy.data_dir = ./data/anti_entropy`

`anti_entropy.write_buffer_size = 4MB`

`anti_entropy.max_open_files = 20`

```
## Default ring creation size. Make sure it is a power of 2,  
## e.g. 16, 32, 64, 128, 256, 512 etc  
ring_size = 42
```

```
→ rel git:(develop) ✗ ./riak/bin/riak console
```

```
10:11:27.284 [info] Application lager started on node nonode@nohost  
10:11:27.284 [info] Checking /Users/joe/dev/basho/riak/rel/riak/bin/..  
etc/app.config exists... false  
10:11:27.284 [info] Checking /Users/joe/dev/basho/riak/rel/riak/bin/..  
etc/vm.args exists... false  
10:11:27.284 [info] No app.config or vm.args detected in /Users/joe/dev/  
basho/riak/rel/riak/bin/./etc, activating cuttlefish  
10:11:27.717 [info] Adding Defaults  
10:11:27.723 [info] Applying Datatypes  
10:11:27.751 [info] Validation  
10:11:27.751 [error] ring_size invalid, not a power of 2 greater than 1  
10:11:27.751 [error] Some validator failed, aborting
```

```
# Test GC to run more often
GC_FLAGS="-Xms1024M -Xmx1024M"

# Enable the JVM to crash dump
JVM_OPTS="-XX:CrashDumpOnError=0"

# Raise the GCs table limit
JVM_OPTS="-XX:MaxGCCount=100000"

# Force heaparing with use707
JVM_OPTS="-XX:+Use707GC"

# For nodes with more than 2GB of RAM, 8GB is recommended
```

# app.config

[illegible][illegible]

# 20

Thanks