

An Introduction to Statistical Learning

What this is

- the following are notes from Ch1 from ISLRv2
- Chapter 1: Introduction**
- pp 1-6
- [**/Spring_2026/DATA780/Unit1/ISLRv2_corrected_June_2023.pdf](#)

An Overview of Statistical Learning

Statistical learning is a collection of **methods** used to **understand**, discover **patterns**, and make **predictions** in data and is widely used in business, medicine, science [sic], and public policy applications.

What is Statistical Learning?

Supervised Learning	<ul style="list-style-type: none"> used to predict or estimate the output (Y) using inputs (X) Common tasks include predicting numerical and categorical values and classifications
Unsupervised Learning	<ul style="list-style-type: none"> only inputs are observed there is no output variable used to discover structure or relationships in the data common tasks include clustering and dimension reduction

Regression Example: Wage Data

Goal	<ul style="list-style-type: none"> predict a man's wage using information such as age, education level, and calendar year
Key Observations	<ul style="list-style-type: none"> wages increase with age up to age 60, then decreases wages increase over time higher education is associated with higher wages there is substantial variability in wages
Insights	<ul style="list-style-type: none"> no single variable predicts wage well on its own combining multiple variables improves prediction relationships can be non-linear (especially with age)

Classification Example: Stock Market Data

Goal	<ul style="list-style-type: none"> predict trends in stock market
Data Used	<ul style="list-style-type: none"> daily percentage changes in the S&P 500 past 5 days of returns

Key Considerations	<ul style="list-style-type: none"> the output is categorical, not numerical past returns show very weak predictive power
Results	<ul style="list-style-type: none"> prediction accuracy of ~60% using statistical learning methods
Unsupervised Learning Example: Gene Expression	
Goal	<ul style="list-style-type: none"> identify groups of similar cancer cell lines using gene expression data
Data Used	<ul style="list-style-type: none"> 64 cancer cell lines 6,830 gene measurements per cell line no output variable
Approach	<ul style="list-style-type: none"> Reduce thousands of variables to a small number (dimension reduction) visualize the data in two dimensions look for natural groupings/clusters
Result	<ul style="list-style-type: none"> cell lines form visible clusters clusters tend to correspond to actual cancer types cancer type information was not used to form the clusters evidence provided that unsupervised learning can uncover real structure
Supervised Learning: A Brief History	
Early Developments	<ul style="list-style-type: none"> 1800s: least squares >> linear regression 1936: linear discriminant analysis 1940s: logistic regression 1970s: generalized linear models
Major Advancements	<ul style="list-style-type: none"> early methods were restricted by computational limits 1980s onward computing power enabled non-linear methods
Modern Era	<ul style="list-style-type: none"> statistical learning is a distinct field methods have become widely available through tools such as R expanded far beyond statistics and computer science

NumPy: Broadcasting

What this is

- the following are notes from the NumPy v2.4 manual
- <https://numpy.org/doc/stable/user/basics.broadcasting.html>

An Overview of NumPy Broadcasting

What Broadcasting is	<ul style="list-style-type: none">a rule NumPy uses to let you do arithmetic on arrays with different shapes
What Broadcasting does	<ul style="list-style-type: none">when NumPy sees two arrays that do not match shape exactly it attempts to expand the smaller array
Result	<ul style="list-style-type: none">NumPy avoids loops and unnecessary data copying, making array math fast and efficient

Why Broadcasting Matters

NumPy without Broadcasting	<ul style="list-style-type: none">normally NumPy does element-by-element operations which traditionally only work with array with the same shape<pre>a = np.array([1, 2, 3]) b = np.array([2, 2, 2]) a * b # Works</pre>
NumPy with Broadcasting	<ul style="list-style-type: none">let's NumPy relax the constraintsfacilitates scalar and non-conformable array arithmetic

Scalar Multiplication Example

Problem	<ul style="list-style-type: none">a problem requires multiplying a 3×1 array by a scalar<pre>a = np.array([1, 2, 3]) b = 2 a * b</pre>
Solution	<ul style="list-style-type: none">NumPy conceptually “stretches” ‘b’ to match the shape of athis is achieved without duplicating the scalar in memoryessentially makes the operation:<pre>[1 * 2, 2 * 2, 3 * 2]</pre>

How Broadcasting Works

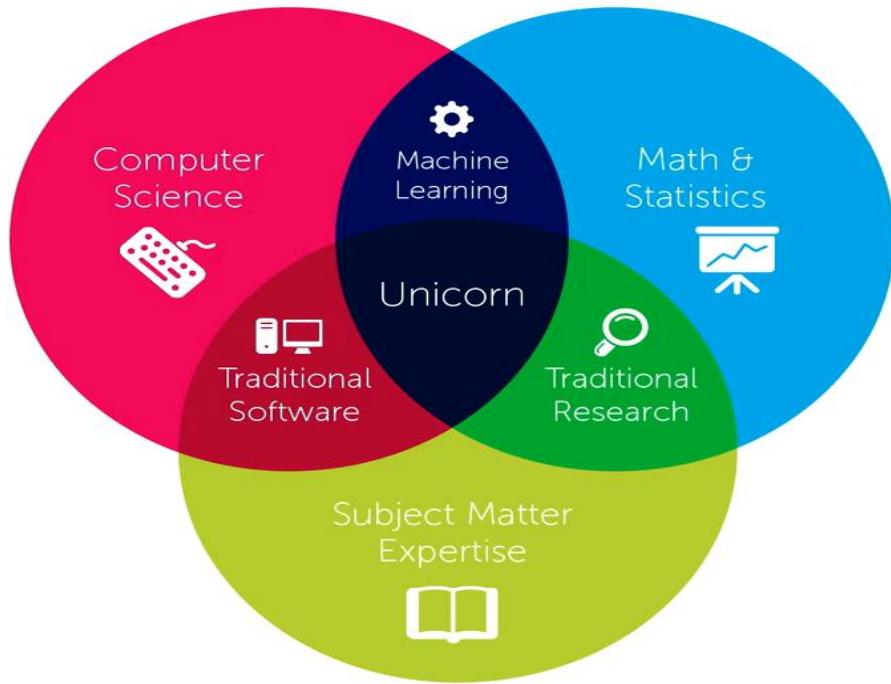
Rules	<ul style="list-style-type: none"> • compare shapes from the trailing (rightmost) dimension • two dimensions are compatible if <ul style="list-style-type: none"> ◦ they are equal ◦ one of them equals '1' • if neither condition is true <ul style="list-style-type: none"> ◦ NumPy raises 'ValueError'
What it does	<ul style="list-style-type: none"> • If one array has fewer dimensions, NumPy treats missing dimension sizes as '1' • If a dimension is '1' in one array but larger in the other, NumPy expands that dimension
Resulting Array	<ul style="list-style-type: none"> • the resulting shape has the maximum number of dimensions from the input arrays • each axis is the size of the larger of the two • if shapes cannot be aligned NumPy raises an error
Examples	<ul style="list-style-type: none"> • NumPy expands the dimensions of 'B' so it is compatible with 'A' <pre>Array A shape: (8, 1, 6, 1) Array B shape: (7, 1, 5) Result shape: (8, 7, 6, 5)</pre> • when operation is with scalar and array 'b' is broadcasted into 'a' <pre>a = np.array([1, 2, 3]) b = 2 a * b # Works by broadcasting b</pre> • when operation is with 1-D and 2-D arrays <pre>a = np.array([[0, 0, 0], [10,10,10], [20,20,20], [30,30,30]]) b = np.array([1,2,3]) a + b # b stretches across each row of a</pre>

	<ul style="list-style-type: none">• a set of arrays are broadcast-able if all can be expanded to a common shape that meets the rules <div style="background-color: black; color: white; padding: 5px; border-radius: 5px;">Shapes: (5,1), (1,6), (5,), () → all can broadcast to (5,6)</div>• scalar shape ‘()’ acts like a shape of ones• the 1-D array ‘(6,)’ is treated like (1, 6)• all arrays are conceptually expanded to (5, 6)• this is all achieved with minimal memory use by NumPy
When Broadcasting Fails	<ul style="list-style-type: none">• when two arrays do not satisfy the rules and broadcasting is not possible NumPy shows a broadcasting error <div style="background-color: black; color: white; padding: 5px; border-radius: 5px;">Array shapes: (4,3) and (4,) → Error: cannot broadcast because trailing dimensions don't match</div>
Broadcasting Summary	<ul style="list-style-type: none">• let's NumPy combine arrays of different shapes avoiding loops and memory bloat• compares shapes from trailing dimensions• dimensions must either match or be ‘1’• if conditions not met NumPy raises an error

Async Materials

Machine Learning

Data Science



Machine Learning Terminology

Inputs to Models

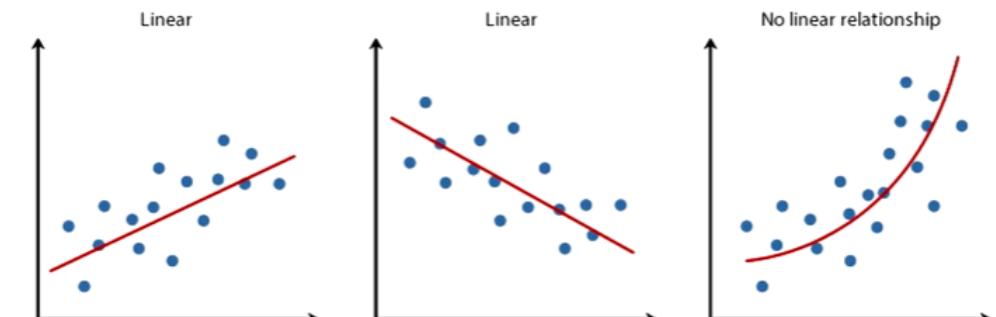
- **features** – the individual **measurable properties** in a model
- **covariates** – input variables that are **statistically related** to the output
- **dimensions** – **number** of input variables or **axes** in a feature space
- **parameters** – learnable **variables needed** to compute the model's **output**

Contents of a Dataset

- **instances** – a single **unit of observation** in a dataset
- **samples** – a single observed **data point**
- **examples** – a **training or testing** data point

Quick Reference

Concept Type	Term	Emphasis
inputs	feature	measurable input variable
	covariate	input related to outcome
	dimension	number of input axes
dataset unit	instance	one entity or case
	sample	observed data point
	example	labeled training/test case

Training	<ul style="list-style-type: none"> • inference – using understood relationships to draw conclusions • prediction – using data, machine learning, and statistical modeling to forecast future outcomes • classification label – predefined category or class assigned to a data point correlating to output in supervised machine learning • types of learning <ul style="list-style-type: none"> ◦ supervised – mapping input to output ◦ unsupervised – learn data characteristics ◦ reinforcement – learn how to interact with an environment through sequential ‘stacked’ learning
Types of Machine Learning	
Supervised Learning	<ul style="list-style-type: none"> • inputs > outputs <ul style="list-style-type: none"> ◦ {example1, output1} ◦ {example2, output2} • speech > text • regression 
Unsupervised Learning	<ul style="list-style-type: none"> • does not make use of prespecified/annotated examples • {example1, example2, example3...} • $\{X_i\}_{i=1}^n$ • clustering <ul style="list-style-type: none"> ◦ attempting to discover the salient groups of the data • dimensionality reduction <ul style="list-style-type: none"> ◦ identifies the degrees of freedom or core descriptors of the data • generative models <ul style="list-style-type: none"> ◦ given training data, generate new samples from same distribution
Reinforcement Learning	<ul style="list-style-type: none"> • interact with an environment and assess the environment state to then output actions that change that state

	<ul style="list-style-type: none"> • predictions build on one another to maximize ‘rewards’ through iterative application of the assessment, action, change state, assess, ...
Keys to Success with Machine Learning	
Three Pillars of Machine Learning	<ul style="list-style-type: none"> • big datasets • fast processing • innovative methods
Typical ML Model Lifecycle	<ul style="list-style-type: none"> • select loss/model-type for data task • optimize model with training data • evaluate on held-out data to validate choices • use with unseen future data
Three Pillars to YOUR Success in Machine Learning	<ul style="list-style-type: none"> • statistics and mathematics • computer engineering • data analytics acumen
Philosophy: Intelligence Can Grow	<p>A Growth Mindset Drives Motivation and Achievement</p> <pre> graph LR A((Learning is my goal)) --> B((I can get smarter)) A --> C((Effort makes me stronger)) B --> D((I'd spend more time and work harder)) C --> D D --> E(((Higher Achievement))) </pre> <p>The diagram illustrates a cyclical process of a growth mindset. It starts with a central blue circle labeled "Learning is my goal". Arrows point from this circle to three smaller blue circles arranged in a triangle: "I can get smarter" (top-left), "Effort makes me stronger" (bottom), and "I'd spend more time and work harder" (top-right). An arrow also points from the bottom circle to the right, leading to a large green circle labeled "Higher Achievement".</p> <p>Blackwell, Trzesniewski & Dweck (2007) <i>Child Development</i></p>

Mathematics Review

Differentiation taking derivatives of functions

$$\frac{d}{dx} f(a) = \lim_{h \rightarrow 0} \frac{f(a+h) - f(a)}{h}$$

Basic Facts

- *Constant rule*: if $f(x)$ is constant, then

$$f'(x) = 0.$$

- *Sum rule*:

$$(\alpha f + \beta g)' = \alpha f' + \beta g' \text{ for all functions } f \text{ and } g \text{ and all real numbers } \alpha \text{ and } \beta.$$

- *Product rule*:

$$(fg)' = f'g + fg' \text{ for all functions } f \text{ and } g. \text{ As a special case, this rule includes the fact } (\alpha f)' = \alpha f' \text{ whenever } \alpha \text{ is a constant, because } \alpha' f = 0 \cdot f = 0 \text{ by the constant rule.}$$

- *Quotient rule*:

$$\left(\frac{f}{g} \right)' = \frac{f'g - fg'}{g^2} \text{ for all functions } f \text{ and } g \text{ at all inputs where } g \neq 0.$$

- *Chain rule* for composite functions: If $f(x) = h(g(x))$, then

$$f'(x) = h'(g(x)) \cdot g'(x).$$

[Derivative](#)

Gradients

derivatives that take in multiple variables and produce a real value output

Gradients

$$f : \mathbb{R}^n \mapsto \mathbb{R}$$

$$\nabla f(p) = \begin{bmatrix} \frac{\partial f}{\partial x_1}(p) \\ \vdots \\ \frac{\partial f}{\partial x_n}(p) \end{bmatrix}$$

Example: Gradient

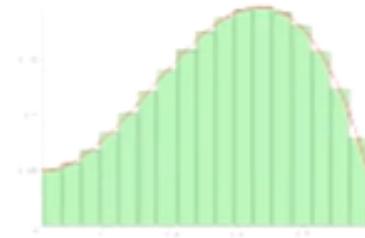
$$f(x_1, x_2, x_3) = x_1 x_2^2 + \log(x_3)$$

$$\nabla f(a) = \begin{bmatrix} a_2^2 \\ 2a_1 a_2 \\ \frac{1}{a_3} \end{bmatrix}$$

Derivatives as
Approximators

Derivatives as Approximators

$$f(x + h) \approx f(x) + \nabla f(x)^T h$$

Integration**Integration as a Limit of Sums**

$$\sum_{i=1}^n f(t_i) \Delta_i$$

Integration in Multiple Dimensions

$$\int_A f(x, y) \boxed{d(x, y)}$$

$$\int_A f(x) dx, \quad x \in \mathbb{R}^n$$

Multiple Integral



Double integral as volume under a surface $z = 10 - (\frac{x^2 + y^2}{8})$. The rectangular region at the bottom of the body is the **domain** of integration, while the **surface** is the graph of the two-variable function to be integrated.

Antiderivative**integration and differentiation are inverse operations****Antiderivative**

$$\frac{d}{dx} f(x) = g(x), \text{ then } \int g(x) dx = f(x) + C .$$

Live Session		
Introduction		05 Jan 2026
Instructor	Rei Sanchez-Arias	
Email	reisanar@unc.edu	
Website	https://www.reisanar.com/	
Office Hours	Mondays 12:00 pm to 1:00 pm	
What to expect		DATA780
Meeting Time	Monday 6:00 pm to 7:30 pm	
Final Project	<p>project deliverables:</p> <ul style="list-style-type: none"> • project writeup: ~8 pages NeruIPS format • open-source repository with executable code for methods developed • the github repo can be private or public • spotlight presentation (last live session) <ul style="list-style-type: none"> ◦ 6 to 7 minutes for presentation ◦ 2 minutes for Q&A ◦ prepared slide deck ◦ optional live demo • final project can be combined for DATA780 and DATA740 (if it applies to both) • your project may innovate some new LM methodology, or make an improvement to an existing methodology 	
Final Project Proposal	<ul style="list-style-type: none"> • state the task, goals • what methods do you plan to use? • what datasets will you consider? • evaluations metrics you plan to use 	
Assessments	Quizzes will be weekly	
Syllabus	https://digitalcampus.instructure.com/courses/55373/assignments/syllabus	
Live Session Summary	<p>Meeting Notes found at the top of the Modules page on canvas</p> <p>https://digitalcampus.instructure.com/courses/55373/pages/meeting-notes?module_item_id=9295727</p>	

What to expect		DATA780
Resources (free pdf downloads available)		<ul style="list-style-type: none">• Mathematics for Machine Learning<ul style="list-style-type: none">◦ https://mml-book.github.io/book/mml-book.pdf• Data-Driven Science and Engineering<ul style="list-style-type: none">◦ https://databookuw.com/• Introduction to Statistical Learning<ul style="list-style-type: none">◦ https://www.statlearning.com/
Blogs/Websites		3Blue1Brown Videos (by Grant Sanderson) <ul style="list-style-type: none">• Linear Algebra Series<ul style="list-style-type: none">◦ https://www.3blue1brown.com/topics/linear-algebra• Calculus Series<ul style="list-style-type: none">◦ https://www.3blue1brown.com/topics/calculus
TODO		
High Priority		<ul style="list-style-type: none">• review linear algebra terminology• finish CW-Data780-unit_01.ipynb
Low Priority		<ul style="list-style-type: none">• review assignments<ul style="list-style-type: none">◦ Homework 1◦ Final Project