

COMP0246 Modelling and Motopn Planning
Lab 1(a) questions: Linear Algebra

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Linear Algebra

1. a. Given an arbitrary 3D rotation matrix,

$$\mathbf{R} = \begin{bmatrix} r_1 & r_2 & r_3 \\ r_4 & r_5 & r_6 \\ r_7 & r_8 & r_9 \end{bmatrix}$$

Prove that $\|r_i\| \leq 1$ where $i = 1, 2, \dots, 9$.

- b. For any rotation matrix \mathbf{R} , prove that $\mathbf{R}_{k,\theta} = \mathbf{R}_{-k,-\theta}$, where k is the unit vector defined axis of rotation and θ is the angle of rotation.
- c. Given two arbitrary Cartesian coordinate frames a and b , what does each row in a rotation matrix ${}^a\mathbf{R}_b$ represent?
2. a. Provide a matricial example, i.e. a succession of 3 matrices along the 3 different axes, of gimbal lock for the Y-Z-Y (proper Euler, extrinsic) and x-y-z (Tait-Bryan, intrinsic) rotations. Why do we need to avoid gimbal lock when controlling robotic arms? How is this achieved?

- b. Show how to pass from Quaternion representation to rotation matrix representation. (You will need to provide all steps, not just the formula).
 - c. What rotation representation would you suggest to use in the following cases:
 - Nano-robot with very limited memory storage
 - Nano-robot with very limited computational power
 - Iphone navigation system
 - Robotic arm with 6 DOF
3. a. Prove that a rotation quaternion \mathbf{q} and $-\mathbf{q}$ are equivalent.
- b. When do two arbitrary rotation matrices \mathbf{R}_a and \mathbf{R}_b become commutative?