



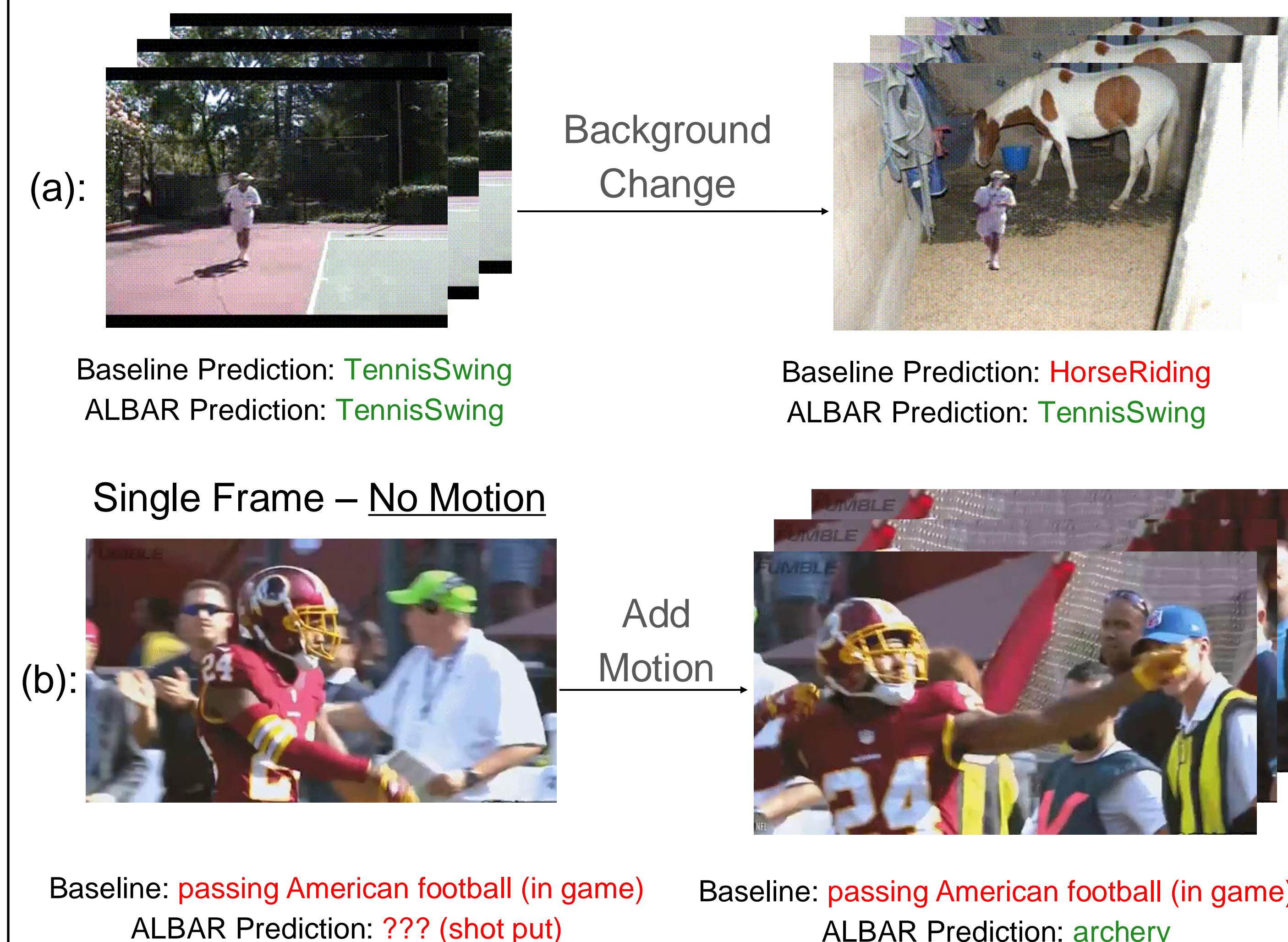
## Bias in Action Recognition

- ❖ Video action recognition models improperly exploit both background & foreground cues over motion information.
- ❖ Below figure: (a) background change → misclassification, (b) adding motion does not overcome foreground bias.

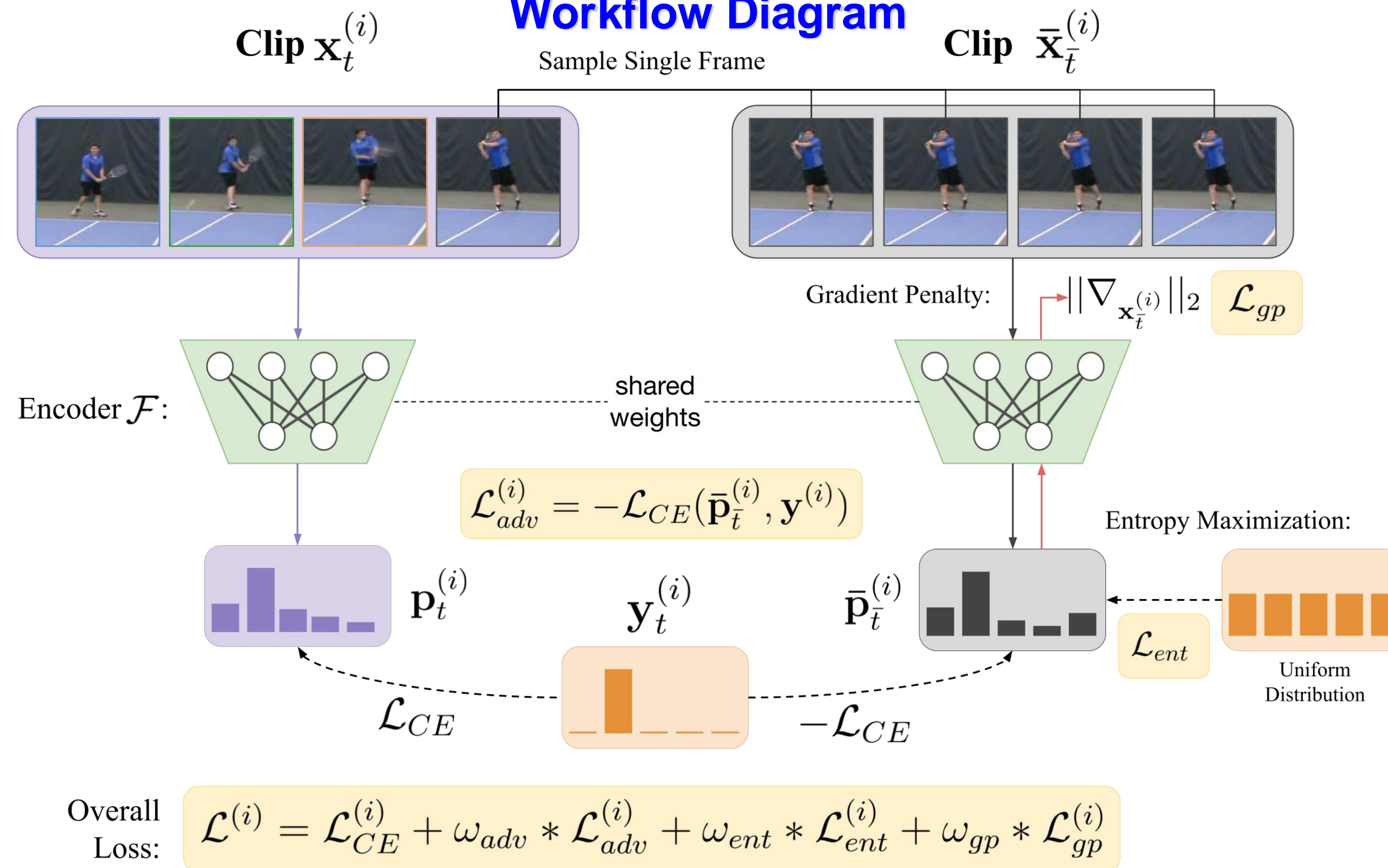
## Contributions

- ❖ We propose a novel adversarial setup that uses a *static* (no motion) clip passed through the *same* encoder model.
- ❖ Designed supplemental static input entropy maximization and gradient penalty objectives to stabilize training.
- ❖ ALBAR achieves SOTA combined debiasing scores on 3 major AR datasets: UCF101, HMDB51, and Kinetics400.
- ❖ Propose a background leakage fix for UCF101 protocol.

## Background/Foreground Bias



## Workflow Diagram



## Loss Descriptions

### Baseline – Cross-Entropy:

- Standard action classification, susceptible to bias

$$\mathcal{L}_{CE}^{(i)} = - \sum_{c=1}^{N_C} \mathbf{y}_c^{(i)} \log \mathbf{p}_c^{(i)}$$

### Adversarial Loss – Static Inputs:

- Negative cross-entropy of static clip prediction
- Leads to class flipping trivial solution on its own

$$\mathcal{L}_{adv}^{(i)} = -\mathcal{L}_{CE}(\bar{\mathbf{p}}_t^{(i)}, \mathbf{y}^{(i)})$$

### Static Entropy Maximization:

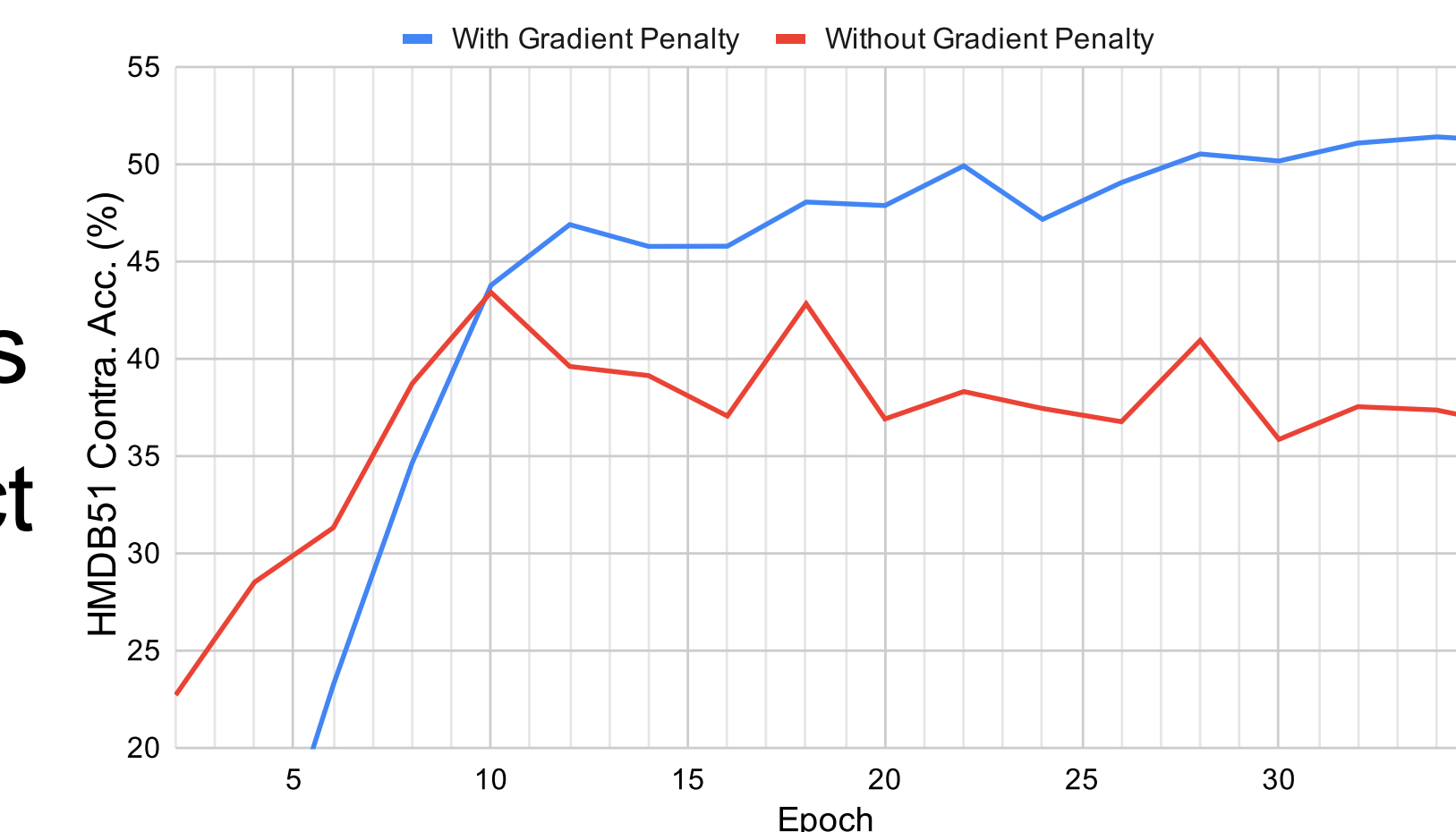
- Encourages uncertainty in static clip prediction
- Mitigates adversarial trivial solution

$$\mathcal{L}_{ent}^{(i)} = \sum_{c=1}^{N_C} \bar{\mathbf{p}}_{t,c}^{(i)} \log(\bar{\mathbf{p}}_{t,c}^{(i)})$$

### Static Gradient Penalty:

- Static inputs: drastic weight updates
- Regularize gradients, reduce impact

$$\mathcal{L}_{gp}^{(i)} = \|\nabla_{\bar{\mathbf{x}}_t^{(i)}} \mathcal{F}(\bar{\mathbf{x}}_t^{(i)})\|_2$$



## Comparison With Prior Works (HMDB51)

Debiasing Method	Original	OOD			Contra. Acc.
		SCUBA (↑)	SCUFO (↓)	Confl-FG (↑)	
None	73.92	43.93	20.46	36.58	27.84
Mixup [1] <small>ICLR'18</small>	74.58	43.10	21.17	36.62	26.09
VideoMix [2] <small>arXiv'20</small>	73.31	39.39	20.44	32.68	23.13
SDN [3] <small>NeurIPS'19</small>	<u>74.66</u>	40.02	20.22	34.87	22.88
BE [4] <small>CVPR'21</small>	74.31	43.56	19.96	35.99	27.84
ActorCutMix [5] <small>CVIU'23</small>	74.05	46.79	22.07	36.97	28.12
FAME [6] <small>CVPR'22</small>	73.79	51.40	26.92	39.61	29.66
StillMix [7] <small>ICCV'23</small>	<b>74.82</b>	51.81	13.39	47.38	40.28
Ours	73.20	<b>53.2</b> <b>↑21.1%</b>	<b>0.42</b> <b>↓98.0%</b>	<b>49.84</b> <b>↑36.3%</b>	<b>53.02</b> <b>↑90.5%</b>

## Downstream Task Performance

Method	Action Recognition	Anomaly Detection	Temporal Action Localization
	HMDB51 (OOD)	UCF_Crime	THUMOS14
Baseline	27.84	82.39	54.89
Ours	<b>53.02</b>	<b>84.91</b>	<b>55.20</b>

## UCF101 SCUBA/SCUFO Protocol Fix

Original SCUBA:



Proposed Fix:

