

ALBAR: Adversarial Learning approach to mitigate Biases in Action Recognition

Joseph Fiorese, Ishan Rajendrakumar Dave, Mubarak Shah
University of Central Florida
https://joefioresi718.github.io/ALBAR_webpage/

Webpage/Code:



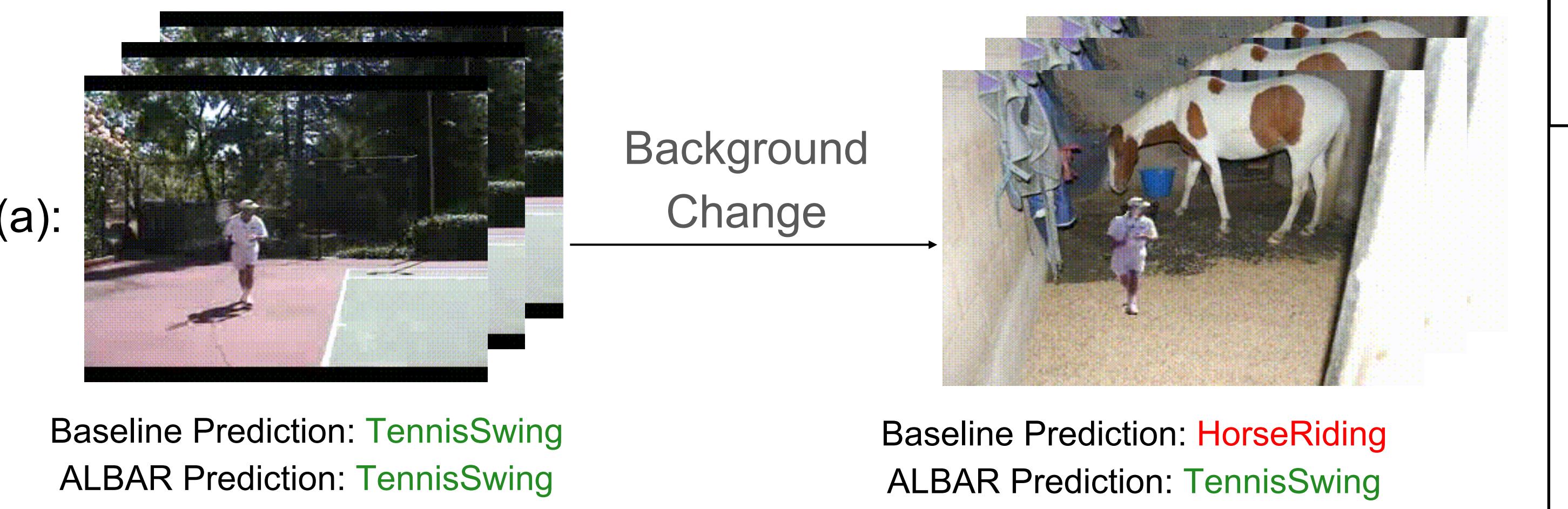
Bias in Action Recognition

- ❖ Video action recognition models improperly exploit both background & foreground cues over motion information.
- ❖ Below figure: (a) background change → misclassification, (b) adding motion does not overcome foreground bias.

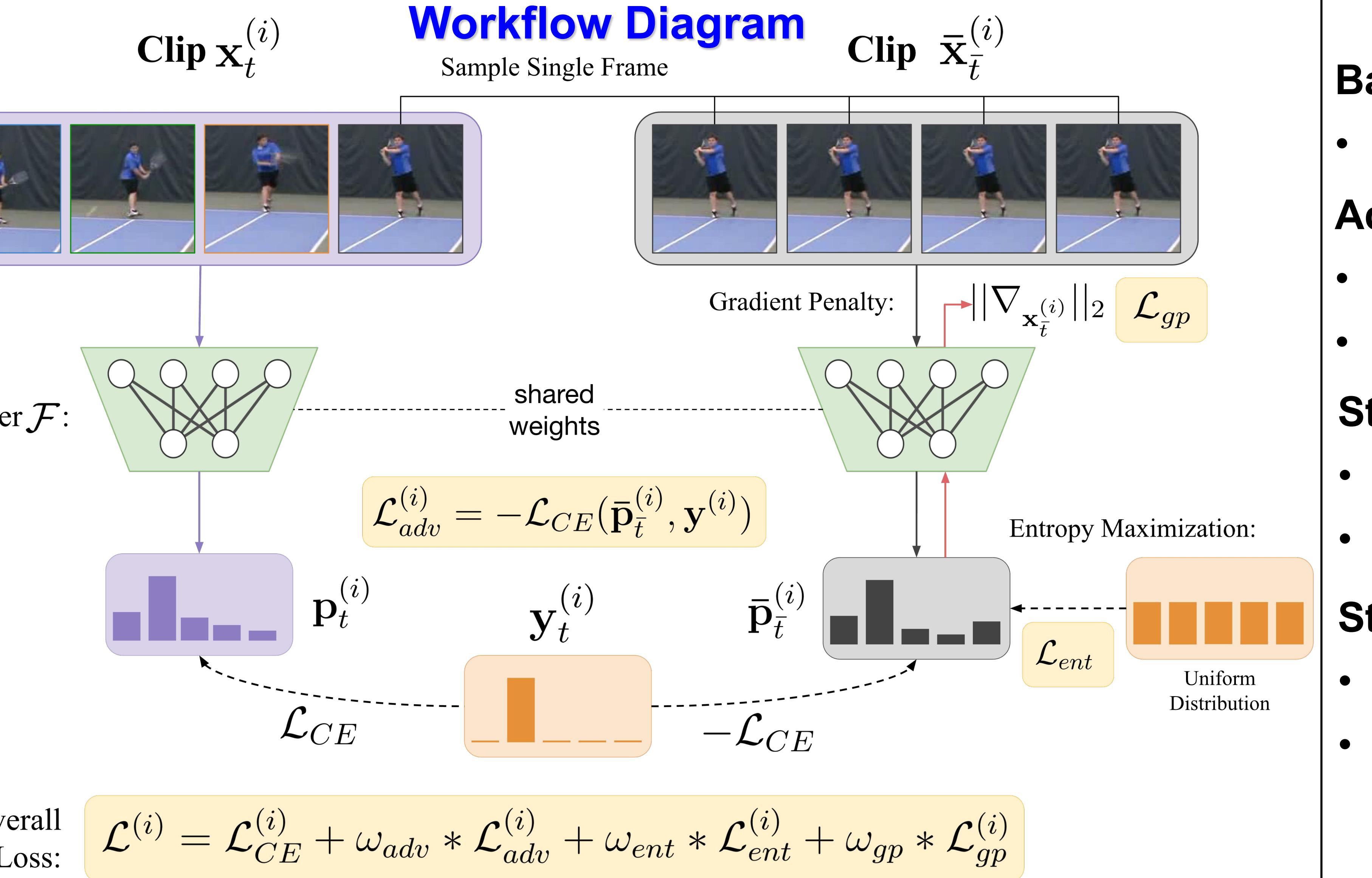
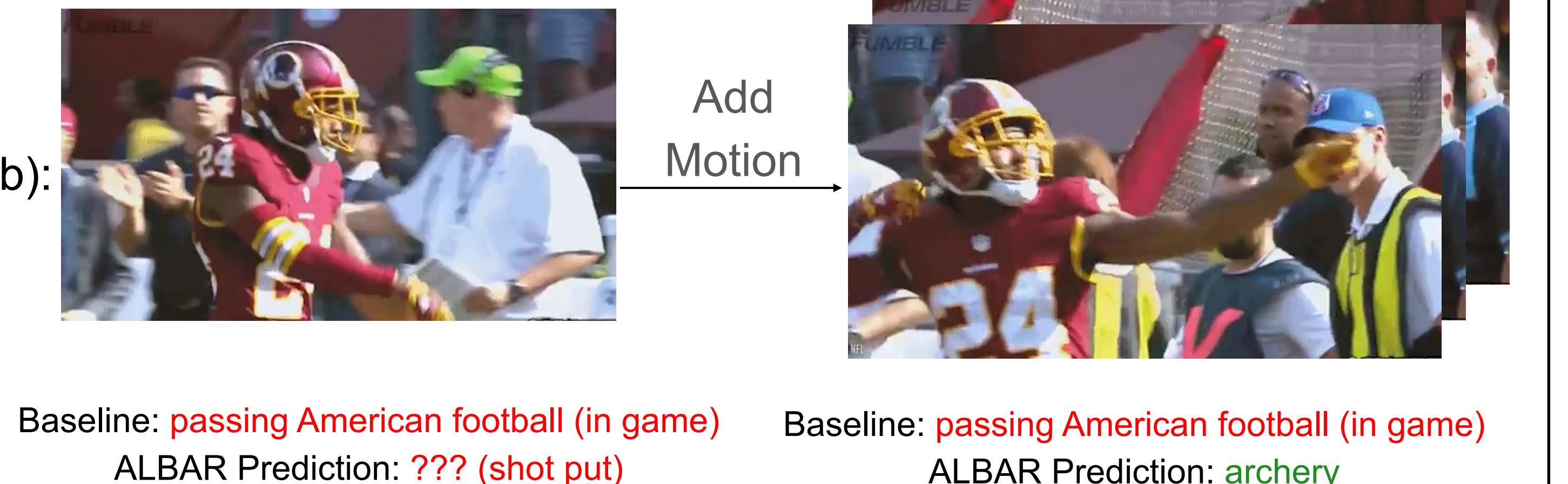
Contributions

- ❖ We propose a novel adversarial setup that uses a *static* (no motion) clip passed through the *same* encoder model.
- ❖ Designed supplemental static input entropy maximization and gradient penalty objectives to stabilize training.
- ❖ ALBAR achieves SOTA combined debiasing scores on 3 major AR datasets: UCF101, HMDB51, and Kinetics400.
- ❖ Propose a background leakage fix for UCF101 protocol.

Background/Foreground Bias



Single Frame – No Motion



Comparison With Prior Works (HMDB51)

Debiasing Method	Original	OOD			Contra. Acc.
		SCUBA (\uparrow)	SCUFO (\downarrow)	Confl-FG (\uparrow)	
None	73.92	43.93	20.46	36.58	27.84
Mixup [1] ICLR'18	74.58	43.10	21.17	36.62	26.09
VideoMix [2] arxiv'20	73.31	39.39	20.44	32.68	23.13
SDN [3] NeurIPS'19	<u>74.66</u>	40.02	20.22	34.87	22.88
BE [4] CVPR'21	74.31	43.56	19.96	35.99	27.84
ActorCutMix [5] CVIU'23	74.05	46.79	22.07	36.97	28.12
FAME [6] CVPR'22	73.79	51.40	26.92	39.61	29.66
StillMix [7] ICCV'23	74.82	51.81	13.39	47.38	40.28
Ours	73.20	53.2 \uparrow 21.1%	0.42 \downarrow 98.0%	49.84 \uparrow 36.3%	53.02 \uparrow 90.5%

Loss Descriptions

Baseline – Cross-Entropy:

- Standard action classification, susceptible to bias

Adversarial Loss – Static Inputs:

$$\mathcal{L}_{adv}^{(i)} = -\mathcal{L}_{CE}(\bar{\mathbf{p}}_{\bar{t}}^{(i)}, \mathbf{y}^{(i)})$$

- Negative cross-entropy of static clip prediction

- Leads to class flipping trivial solution on its own

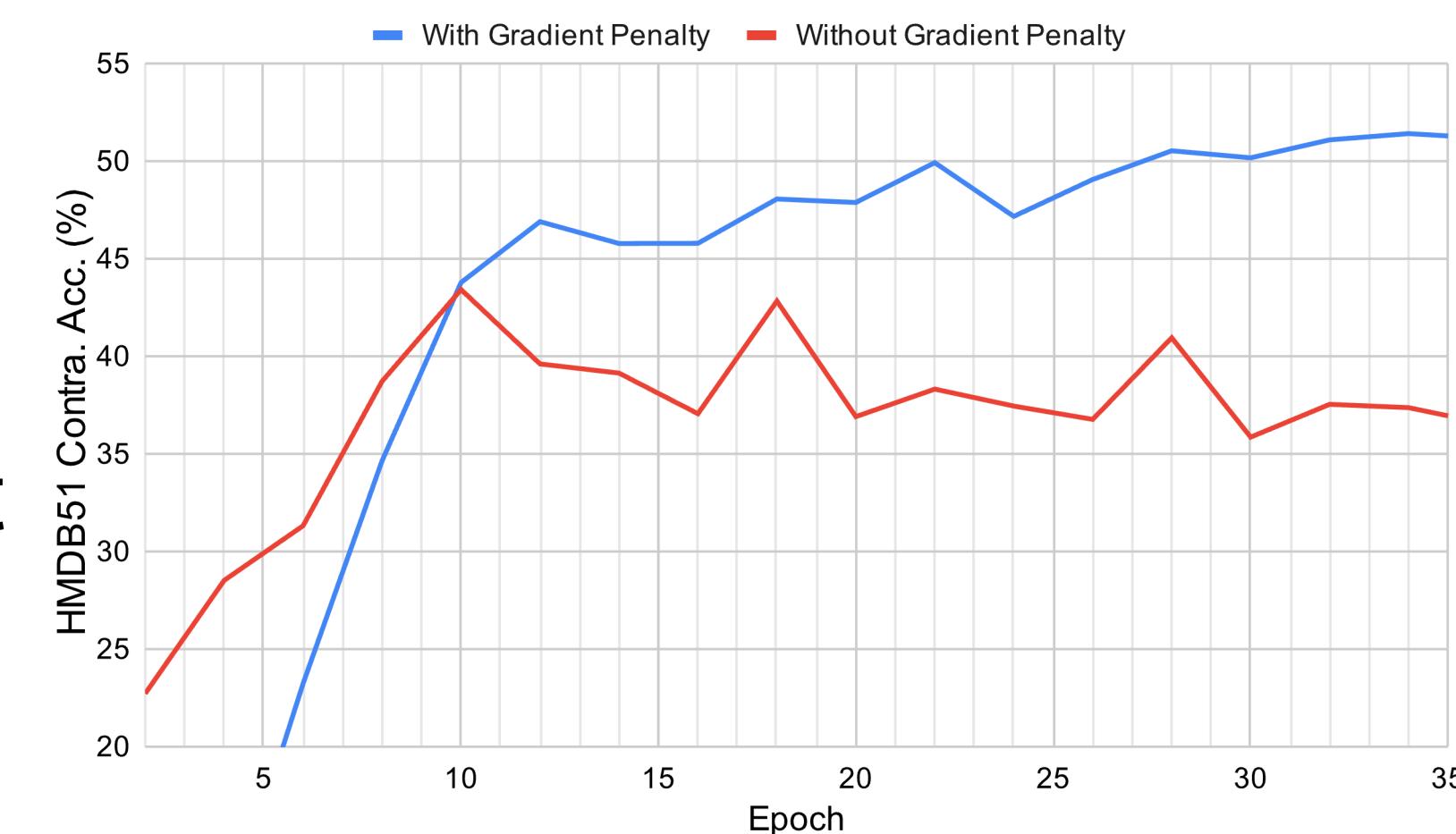
Static Entropy Maximization:

- Encourages uncertainty in static clip prediction
- Mitigates adversarial trivial solution

Static Gradient Penalty:

- Static inputs: drastic weight updates
- Regularize gradients, reduce impact

$$\mathcal{L}_{gp}^{(i)} = \|\nabla_{\bar{\mathbf{x}}_{\bar{t}}^{(i)}} \mathcal{F}(\bar{\mathbf{x}}_{\bar{t}}^{(i)})\|_2$$



Downstream Task Performance

Method	Action Recognition HMDB51 (OOD)	Anomaly Detection UCF_Crime	Temporal Action Localization THUMOS14
Baseline	27.84	82.39	54.89
Ours	53.02	84.91	55.20

UCF101 SCUBA/SCUFO Protocol Fix

