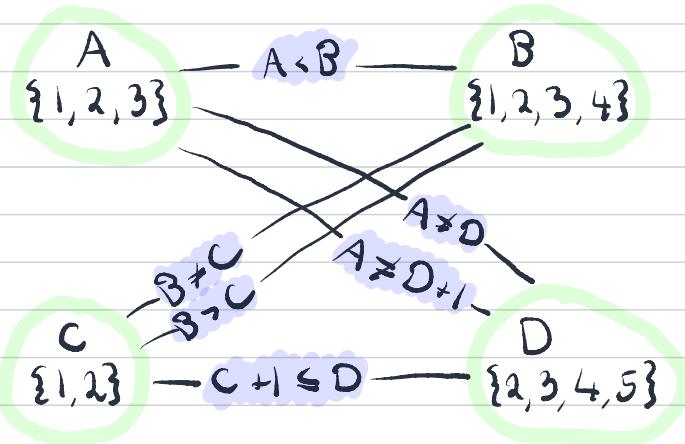


← for picking variables

1. • MRV - minimum remaining values (pick variable with fewest legal values)
 - fail-first approach
- Degree - when there is a MRV tiebreak
- Heuristic - choose variable with most constraints on remaining variables
 - reduces branching factor
- LCV - least constraining value (pick value that rules out fewest values in remaining variables)

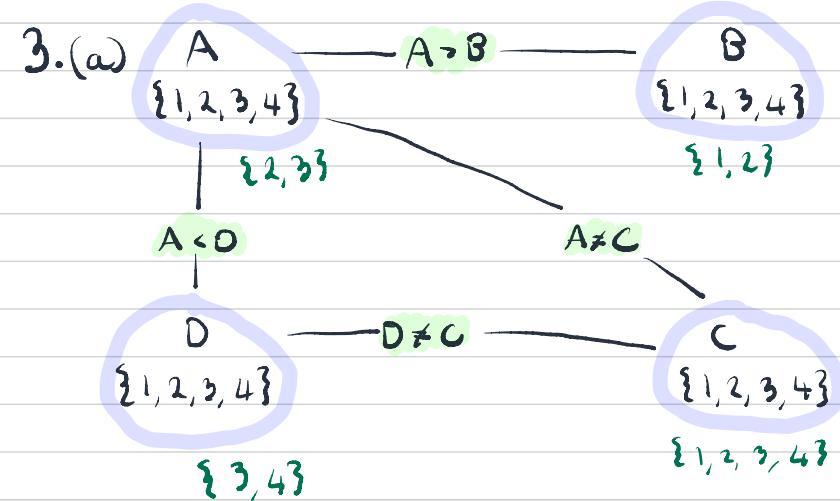
2. (a)



(b)

A	B	C	D
1, 2, 3	1, 2, 3, 4	1, 2	2, 3, 4, 5
1, 2, 3	1, 2, 3, 4	1	2, 3, 4, 5
			2, 3, 4, 5
			2

1. MRV = C, LCV = 1
2. MRV = A/B, Deg = A, LCV = 1
3. MRV = B, LCV = 2 (any)
4. MRV = D, LCV = 2 (any)



1. $A > B$: $A = \{1, 2, 3, 4\}$
 $B = \{1, 2, 3, 4\}$

2. $A < D$: $A = \{2, 3, 4\}$
 $D = \{1, 2, 3, 4\}$

3. $D \neq C$: $D = \{2, 3, 4\}$
 $C = \{1, 2, 3, 4\}$

4. $A \neq C$: $A = \{2, 3\}$
 $C = \{1, 2, 3, 4\}$

5. $A > B$: $A = \{2, 3\}$
 $B = \{1, 2, 3\}$

(b)

<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>
<u>2, 3</u>	1, 2	1, 2, 3, 4	3, 4
2	1, 2	1, 2, 3, 4	3, 4
2	1	1, 3, 4	3, 4
2	1	1, 2, 3, 4	3
		1	3

1. $MRV = A, B, D$

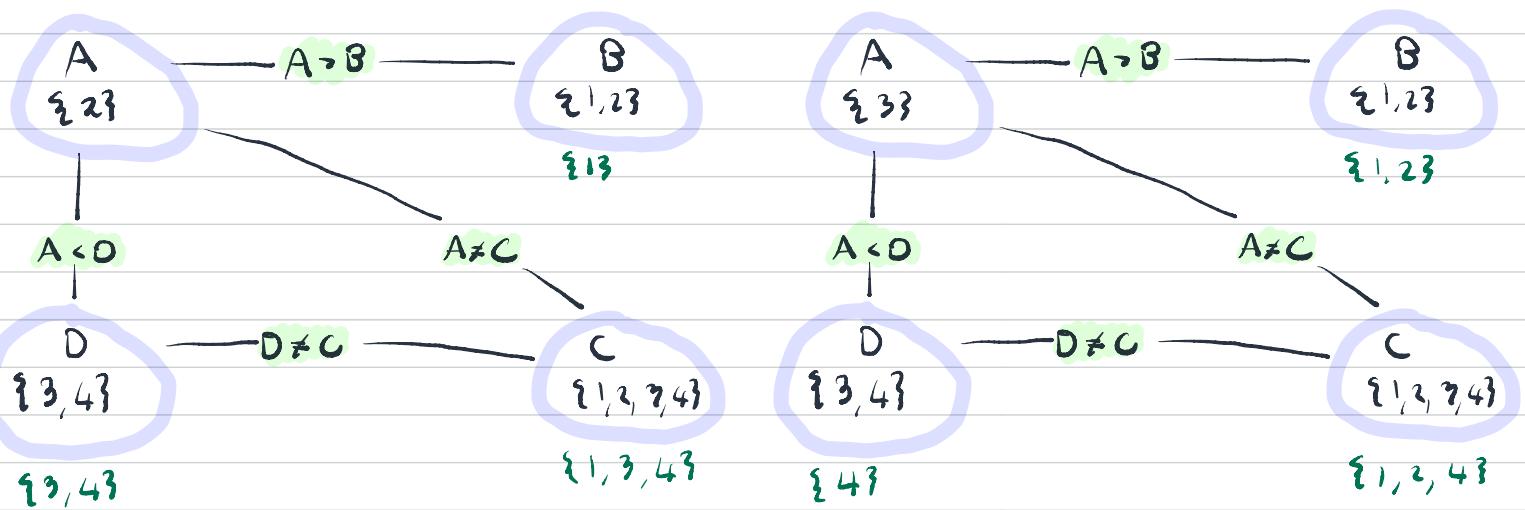
$Deg = A, LCV = 2$ (any)

2. $MRV = B, LCV = 1$

3. $MRV = D, LCV = 3$ (any)

4. $MRV = C, LCV = 1$ (any)

4. Split A into $\{2\}$ and $\{3\}$



A	B	C	D	
2	1	1, 3, 4	3, 4	1. $A \rightarrow B$
2	1	1, 3, 4	3, 4	2. $MRV = D$, $LCV = 3$ (any)
2	1	1, 3, 4	3	3. $MRV = C$, $LCV = 1$ (any)
2	1	1	3	

A	B	D	C	
3	1, 2	4	1, 2, 4	1. $A + D$
3	1, 2	4	1, 2, 4	2. $MRV = B/C$
3	1, 2	4	1	$Deg_C = C$, $LCV = 1$ (any)
3	1	4	1	3. $MRV = B$, $LCV = 1$ (any)

Solutions $\rightarrow A=2, B=1, C=1, D=3$
 $A=3, B=1, C=1, D=4$

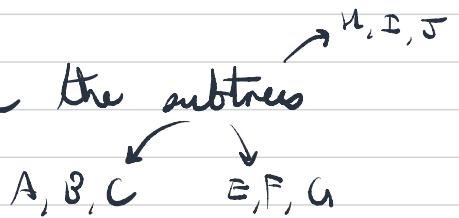
5. Use cutset conditioning to assign all possible values to nodes that are causing the consistency graph to not be a tree, then solve each tree.

Cutset = {D} ← node causing all loops

Instantiate D in all ways, {1, 2, 3} then solve the subtrees

without
with

c: size of cutset
d: size of domain
n: number of variables



$$O(d^n)$$

$$= O(3^0) = 59049 \quad \text{a lot less}$$

$$O(d^c(n-c)d^c) = O(3^1 (10-1)3^2) = 243$$