

Advanced Mixed Integer Programming Formulation Techniques

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Spring School of the International Symposium on
Combinatorial Optimization (ISCO 2018)

Marrakesh, Morocco, April, 2018

Why MIP?



(Nonlinear) Mixed Integer Programming (MIP)

$$\min \quad f(x)$$

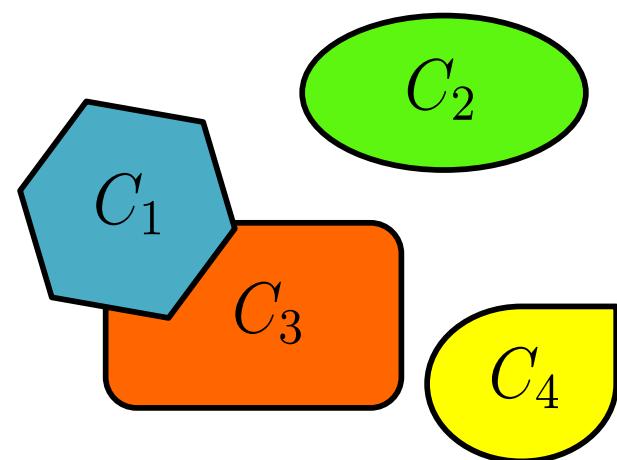
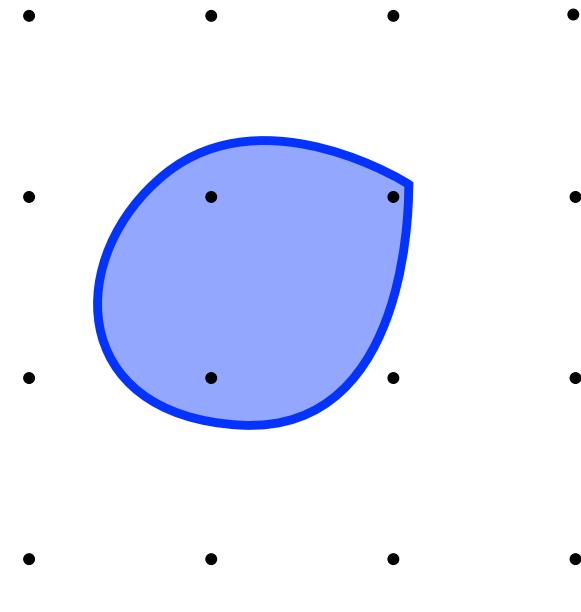
s.t.

$$x \in C$$

$$x_i \in \mathbb{Z} \quad i \in I$$

convex f and C .

NP-hard = Challenge
 Accepted!



Pure 0-1 : Traveling Salesman Problem



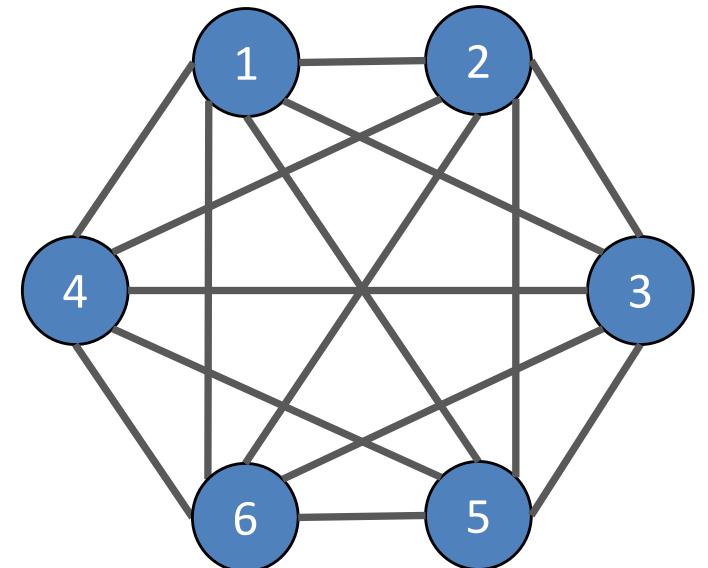
$$\min \sum_{e \in E} t_e x_e$$

s.t.

$$\sum_{e \in \delta(v)} x_e = 2 \quad \forall v \in V$$

$$x_e \in \{0, 1\} \quad \forall e \in E$$

$$\sum_{e \in E(S)} x_e \leq |S| - 1 \quad \forall S \subsetneq V$$



General Integer : e.g. Knapsack

$$\max \quad \sum_{i=1}^n b_i x_i$$

s.t.

$$\sum_{i=1}^n a_i x_i \leq c$$

$$x_i \geq 0 \quad \forall i \in \{1, \dots, n\}$$

$$x_i \in \mathbb{Z} \quad \forall i \in \{1, \dots, n\}$$

Mixed-Integer or Mixed-Binary

- Fixed-charge transportation problems:

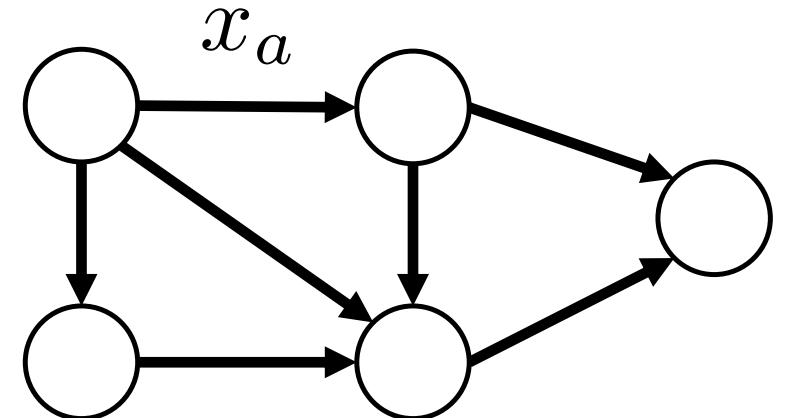
$$\min \sum_{a \in A} v_a x_a + f_a y_a$$

s.t.

$\{x_a\}_{a \in A}$ satisfy flow conservation

$$x_a \leq u_a y_a \quad \forall i \in \{1, \dots, n\}$$

$$y_a \in \{0, 1\} \quad \forall i \in \{1, \dots, n\}$$

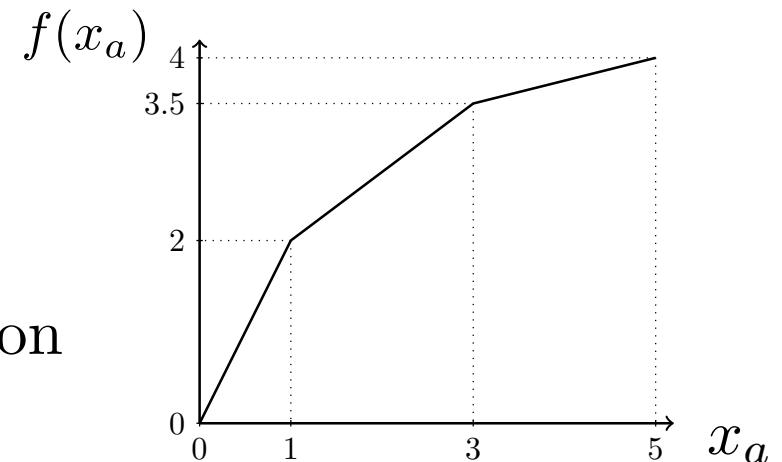


- Also transportation problems with concave costs.

$$\min \sum_{a \in A} f(x_a)$$

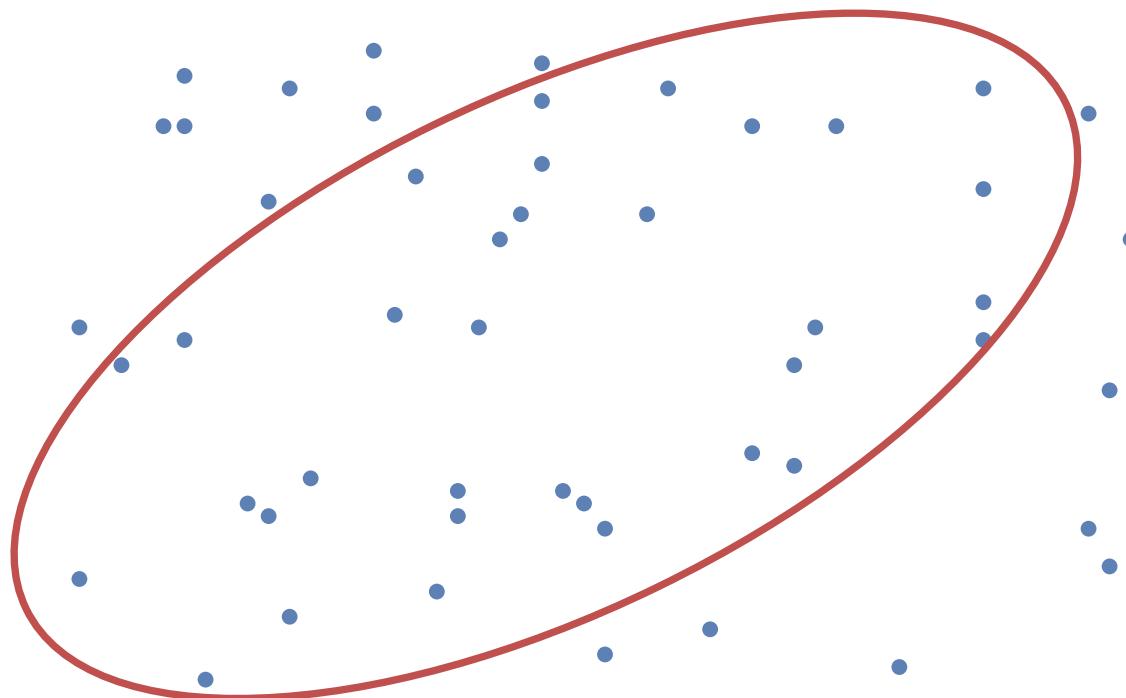
s.t.

$\{x_a\}_{a \in A}$ satisfy flow conservation



Also Nonlinear Mixed Integer Programming (MIP)

- Example: Find minimum volume ellipsoid that contains 90% of data points



How hard is MIP: Traveling Salesman Problem ?

The image is a composite of several different screens and sections. On the left, there's a screenshot of the American Scientist magazine cover from May-June 2016. The cover features a map of the world with various colored lines connecting points, representing network or travel routes. The title 'Cyber-Insecurity' is prominently displayed in yellow at the top, with a subtitle below it: 'The latest digital threats call for a smarter, stronger response.' On the right side of the image, there's a Google Maps interface showing a route from a point in North Dakota down through the Great Lakes and into the southern United States. Two text boxes are overlaid on the map. The top text box contains the heading 'Paradoxes, Contradictions, and the Limits of Science' in large, bold, black font, followed by a smaller paragraph: 'Many research results define boundaries of what cannot be known, predicted, or described. Classifying these limitations shows us the structure of science and reason.' The author's name, 'Noson S. Yanofsky', is mentioned at the bottom of this box. The bottom text box contains a quote in large, bold, black and red font: "'A computer would have to check all these possible routes to find the shortest one.'" This quote is framed by a thick black border.

Firefox File Edit View History Bookmarks Tools Window Help

Google Maps

http://maps.google.com/

Gmail Google Notebook La Tercera Apple Insider Currency Converter

Web

How scientists can avert a NEW FLINT CRISIS

The urgent need for DROUGHT-PROOF ENERGY

Exploring the landscape of COSMIC HABITATS

AMERICAN Scientist

May–June 2016 www.americanscientist.org

Cyber-Insecurity

The latest digital threats call for a smarter, stronger response.

SIGMA XI THE SCIENTIFIC RESEARCH SOCIETY

500 mi
500 km

North Pacific

Paradoxes, Contradictions, and the Limits of Science

Many research results define boundaries of what cannot be known, predicted, or described. Classifying these limitations shows us the structure of science and reason.

Noson S. Yanofsky

"A computer would have to check all these possible routes to find the shortest one."

Deep Learning and TSP?

- “we implemented the Held-Karp algorithm [18] which finds the optimal solution in $O(2^n n^2)$ (we used it up to **$n = 20$**). For **larger n , producing exact solutions is extremely costly**, therefore we also considered algorithms that produce approximated solutions:”
- “In practice, **TSP solvers rely on handcrafted heuristics** that guide their search procedures to find competitive tours efficiently. Even though these heuristics work well on TSP, once the **problem statement changes slightly, they need to be revised.**”
- “While most successful machine learning techniques fall into the family of supervised learning, where a mapping from training inputs to outputs is learned, supervised learning is not applicable to **most combinatorial optimization problems because one does not have access to optimal labels.**”
(considers problems **up to 100 nodes**)

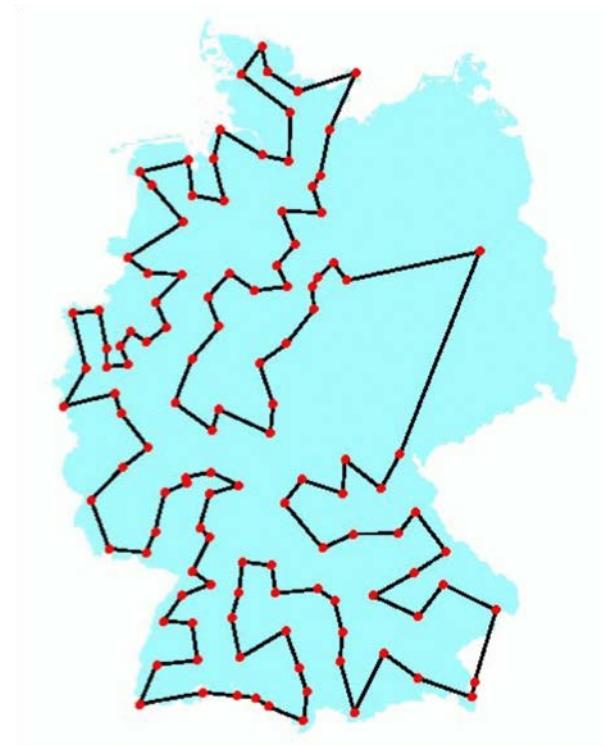
MIP = Avoid Enumeration

- Number of tours for 49 cities = $48!/2 \approx 10^{60}$
- Fastest supercomputer $\approx 10^{17}$ flops
- Assuming one floating point operation per tour:
 $> 10^{35}$ years $\approx 10^{25}$ times the age of the universe!
- How long does it take on an iphone?
 - Less than a second!
 - **4 iterations** of **cutting plane** method!
 - Dantzig, Fulkerson and Johnson 1954 did it by hand!
 - For more info see tutorial in ConcordeTSP app
 - **Cutting planes** are the key for effectively solving (even NP-hard) MIP problems in practice.

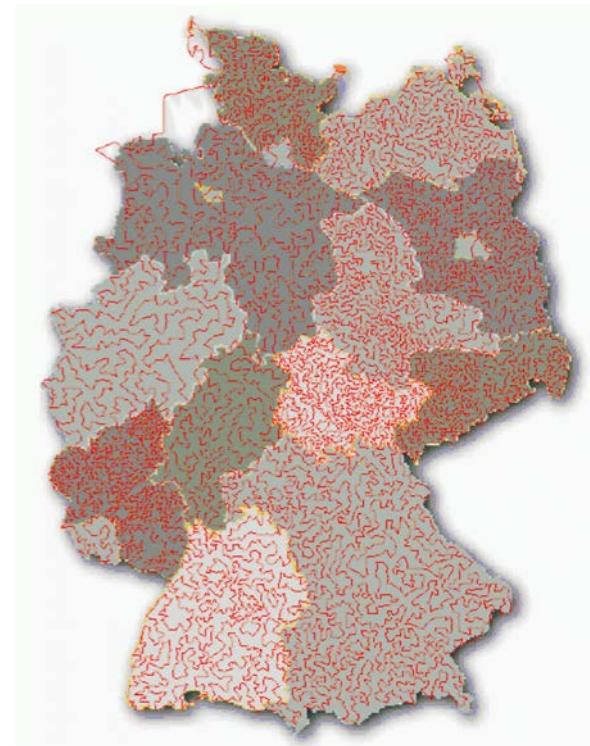
Using MIP to visit Germany



45 cities(1832)



120 cities(1977)



15,112 cities(2004)

But, what About General MIP !?

- “In practice, TSP solvers rely on handcrafted heuristics that guide their search procedures to find competitive tours efficiently. **Even though these heuristics work well on TSP, once the problem statement changes slightly, they need to be revised.**”

50+ Years of MIP = Significant Solver Speedups

- Algorithmic Improvements (**Machine Independent**):
 - **CPLEX** →  → 
 - v1.2 (1991) – v11 (2007): **29,000 x** speedup
 -  → $\approx 1.9 \times / \text{year}$
 - v1 (2009) – v6.5 (2015): **48.7 x** speedup
- Also **convex nonlinear**:
 - 
 - v6.0 (2014) – v6.5 (2015) quadratic: **4.43 x**
(V., Dunning, Huchette, Lubin, 2015)

Widespread Use of Linear/Quadratic MIP Solvers

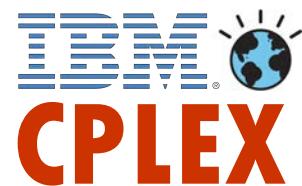


<http://www.gurobi.com/company/example-customers>

State of MIP Solvers

- Mature: Linear and Quadratic (Conic Quadratic/SOCP)

- Commercial:



- “Open Source”



- Emerging: Convex Nonlinear (e.g. SDP)
 - Open-Source + Commercial linear MIP Solver > Commercial

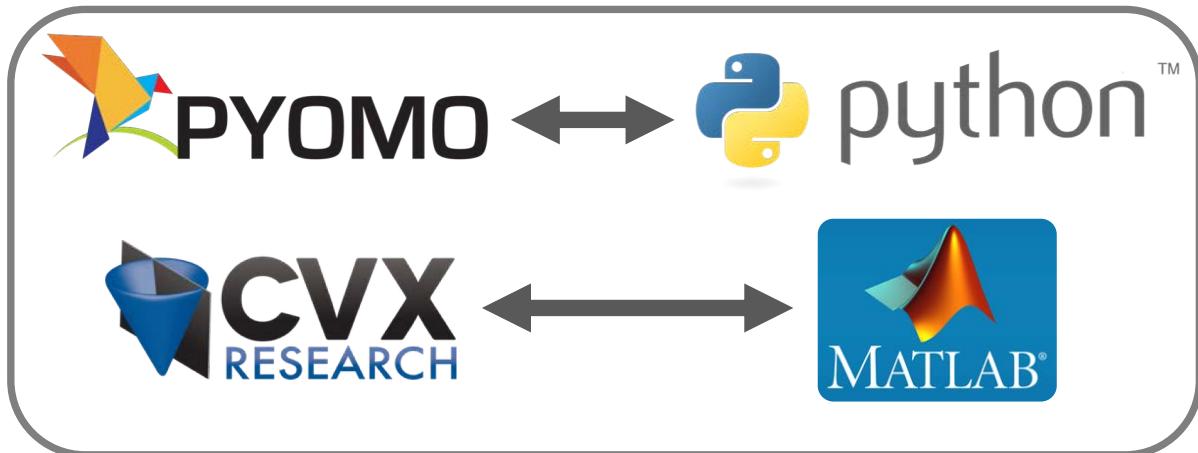


Bonmin



Accessing MIP Solvers = Modelling Languages

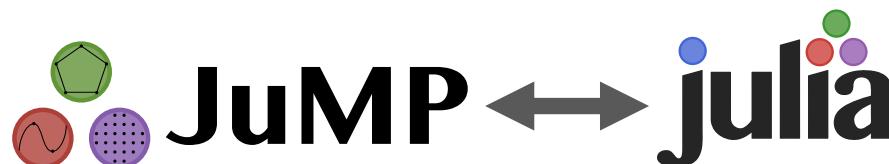
- User-friendly algebraic modelling languages (AML):



Standalone and Fast

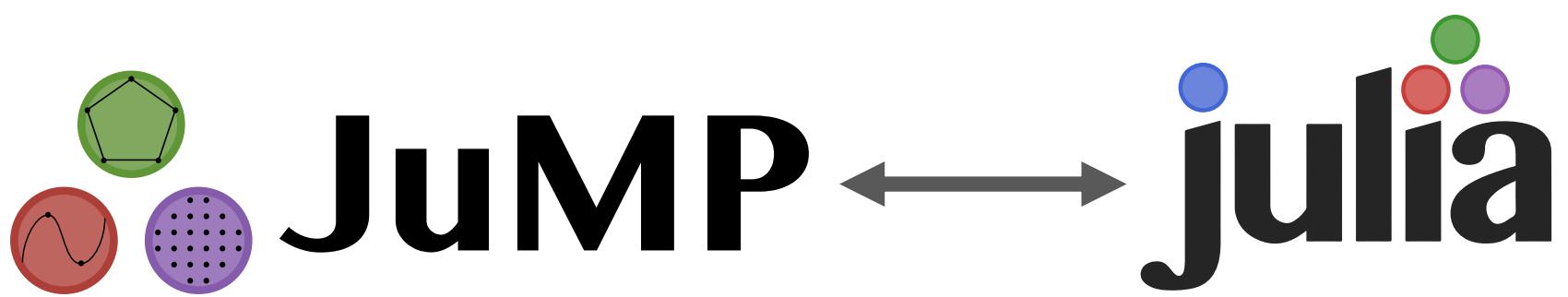
Based on General Language and Versatile

- Fast and Versatile, but complicated
 - Proprietary low-level C/C++ solver interphases.
 - C/C++ Coin-OR interphases and frameworks
- 21st Century AMLs:



What Do You Need to Access this Technology

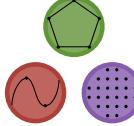
- The right modeling language (easy)
- A “good” formulation



Why and JuMP ?

-  <http://julialang.org>
 - 21st century programming language
 - MIT licensed (and developed): free and open source
 - (Almost) as **fast as C** (LLVM JIT) and as **easy as Matlab**
 - “Floats like python/matlab, strings like C/Fortran”
 - Easy to use and wide library ecosystem (specialized and frontend)
 - Only language besides C/Fortran to scale to 1 Petaflop!
 - 10^{15} floating point operations per second on NERSC Cori Phase II (9,300 nodes and 650,000 cores)

Why and JuMP ?

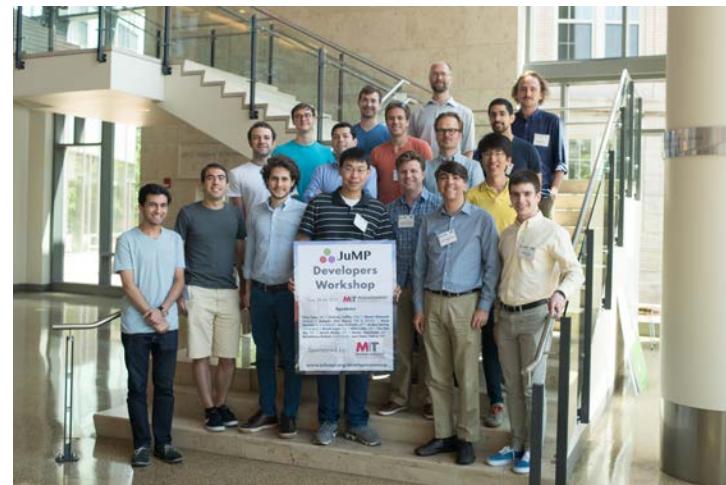
-  **JuMP** <https://github.com/JuliaOpt/JuMP.jl>
 - Also open-source and free.
 - Julia-based algebraic modelling language for optimization
 - Easy and natural syntax for linear, quadratic and conic (e.g. SDP) mixed-integer optimization.
 - Modular, extensible, easy to embed (e.g. simulation, visualization, etc.) and FAST.
 - Solver-independent access to advanced MIP features (e.g cutting plane callbacks)
 - Advanced automatic differentiation of user defined functions



Started by students



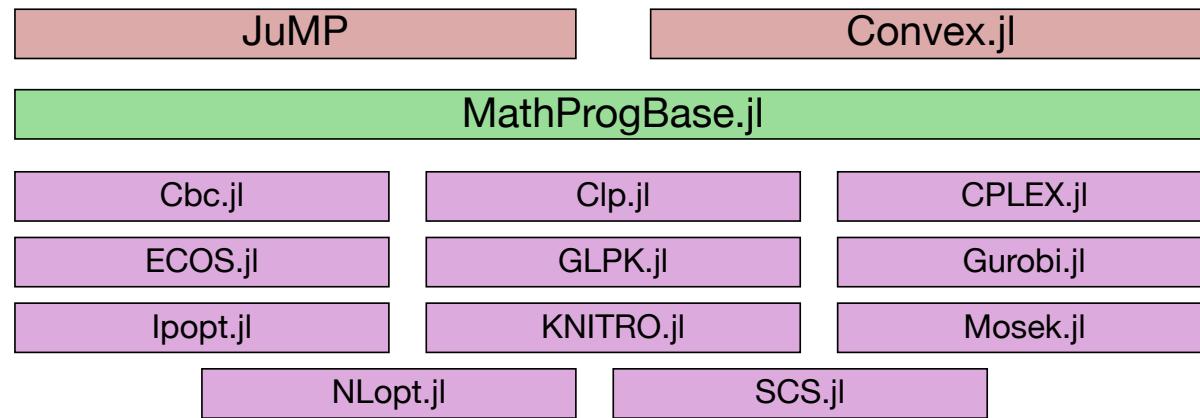
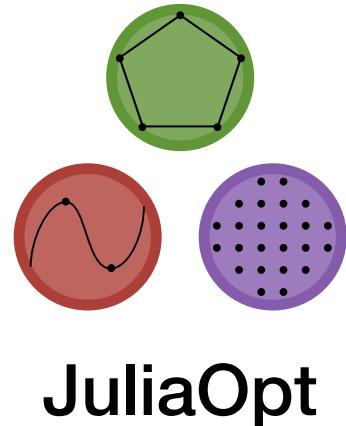
Current Community



Iain Dunning, Miles
Lubin and Joey
Huchette



Extensive Stack of Modelling and Solver Packages



Solvers



<http://www.juliaopt.org>

- JuMP extensions for: block stochastic optimization, robust optimization, chance constraints, **piecewise linear optimization**, **polynomial optimization**, multi-objective optimization, discrete time stochastic optimal control, **sum of squares optimization**, etc.
- Useful Julia Packages: **Multivariate Polynomials**, etc.

JuMP Awards



2016 ICS Prize: “JuMP’s design leverages advanced features of the Julia language to offer distinctive functionality while achieving performance in instance creation often similar to commercial modeling tools.”

- “Computing in operations research using Julia”, M. Lubin, I. Dunning. INFORMS Journal on Computing 27 (2), 238-248.
- “JuMP: A modeling language for mathematical optimization”, I. Dunning, J. Huchette, M. Lubin. SIAM Review 59 (2), 295-320
- Also COIN-OR Cup and MIT's Operations Research Center's best student paper award

JuMP-dev Workshop



JuMP Developers Workshop. MIT Sloan, Cambridge, MA. June, 2017.

The Second Annual JuMP-dev Workshop

June 27-29, 2018, University of Bordeaux.

The week before ISMP.

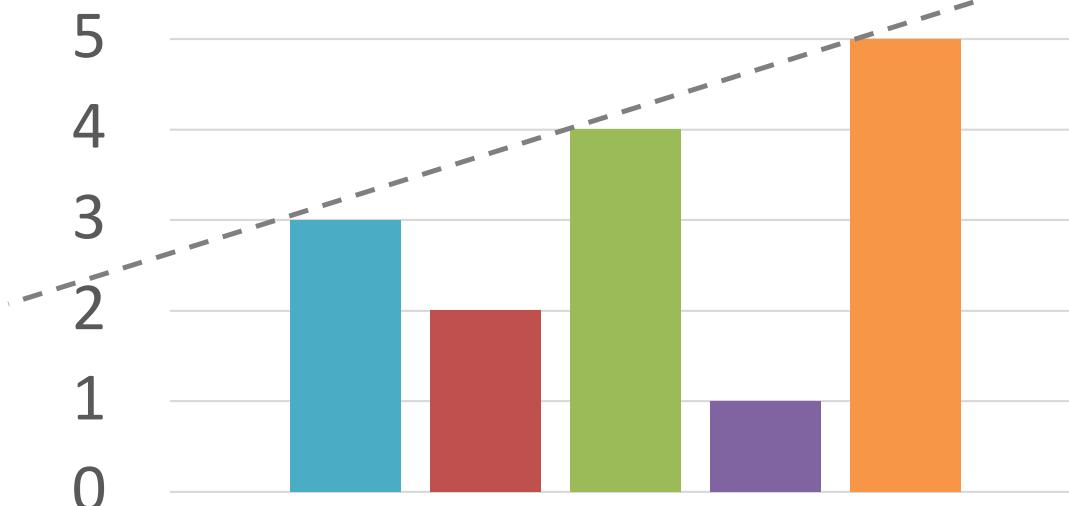
<http://www.juliaopt.org/meetings/bordeaux2018/>

MIP Formulations



Exercise (Challenge?): Formulation for Tower Puzzle

- $x_{\{i,j\}} \in [5] \quad \forall i, j \in [5]$
- $(x_{\{i,j\}})_{i=1}^5$ are all different $\forall j \in [5]$
- $(x_{\{i,j\}})_{j=1}^5$ are all different $\forall i \in [5]$
- Visibility constraints:



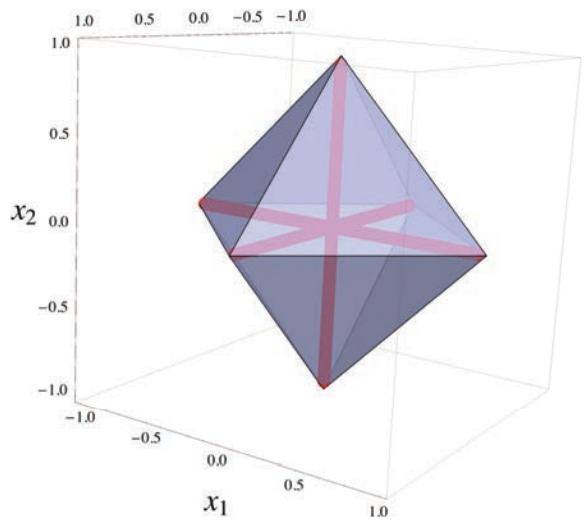
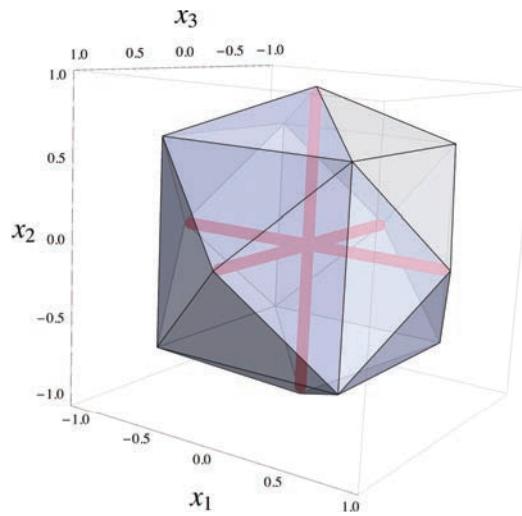
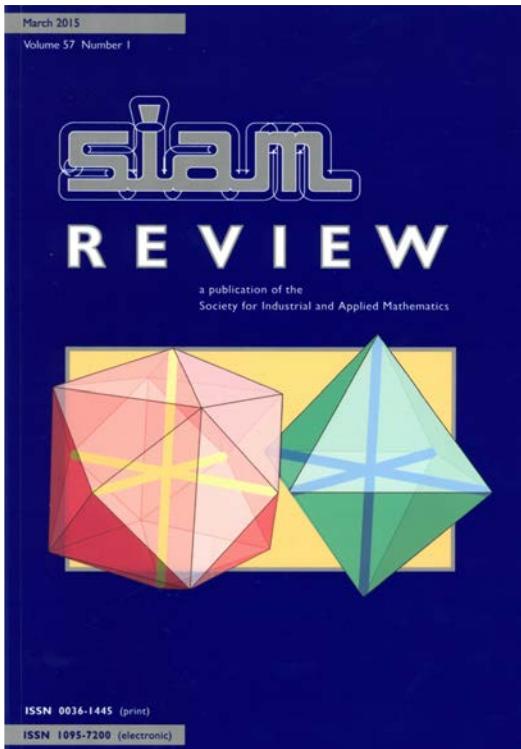
	2	1	3	2	2	
2	1	5	2	4	3	3
1	5	4	1	3	2	4
3	3	2	4	1	5	1
2	4	3	5	2	1	3
3	2	1	3	5	4	2
	3	4	2	1	2	

$$[5] := \{1, \dots, 5\}$$

Overview of Spring School

- Theoretical background (polyhedral theory), definition of “good” formulations, etc.
- Introduction to JuMP
- Constructing Formulations Using Convex Hulls
- Combinatorial Techniques for MIP Formulations
- Other Computational Properties of MIP Formulations (e.g. branching)
- Nonlinear MIP formulation
- MIP Representability

General References



- Mixed integer linear programming formulation techniques. J. P. Vielma. SIAM Review 57, 2015. pp. 3-57.
- M. Conforti, G. Cornuejols, and G. Zambelli. Integer Programming. Graduate Texts in Mathematics. Springer, 2014.

Other References

- Advanced linear MIP formulations
 - Embedding Formulations and Complexity for Unions of Polyhedra. J. P. Vielma. To appear in Management Science, 2017.
 - A combinatorial approach for small and strong formulations of disjunctive constraints. J. Huchette and J. P. Vielma. Submitted for publication, 2016.
 - Nonconvex piecewise linear functions: Advanced formulations and simple modeling tools. J. Huchette and J. P. Vielma. Submitted for publication, 2017.
 - A combinatorial approach for small and strong formulations of disjunctive constraints. J. Huchette and J. P. Vielma. Submitted for publication, 2016.

Other References

- Advanced Nonlinear MIP Formulations:
 - Small and strong formulations for unions of convex sets from the Cayley Embedding. J. P. Vielma. To appear in Mathematical Programming, 2018. DOI:10.1007/s10107-018-1258-4
- Nonlinear MIP representability
 - Mixed-integer convex representability. M. Lubin, I. Zadik and J. P. Vielma. In F. Eisenbrand and J. Könemann, editors, Proceedings of the 19th Conference on Integer Programming and Combinatorial Optimization (IPCO 2017), Lecture Notes in Computer Science 10328, 2017. pp. 392-404.
 - Regularity in mixed-integer convex representability. M. Lubin, I. Zadik and J. P. Vielma. Submitted for publication, 2017.

Example Application of MIP

Ellipsoidal Methods for Adaptive Choice-Based Conjoint Analysis

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Adaptive Choice-Based Conjoint Analysis



Estimate of
preference
parameter

- Today: Minimize **variance** of **parameter** estimates

Parametric Model = Logistic Regression



Feature	Chewbacca	BB-8
Wookiee	Yes	No
Droid	No	Yes
Blaster	Yes	No
Prefer?	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Product profile

$$\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = x^2$$

MNL Random Linear Utility

$$U_j = \underbrace{\beta \cdot x^j}_{\sum_{j=1}^d \beta_i x_i^j} + \epsilon_j$$

$$x^1 \quad x^2 \quad \longleftrightarrow \quad z = x^1 - x^2$$

Question:

$$x^1 \succ x^2 \Leftrightarrow U_1 \text{ “>” } U_2$$

$$\Leftrightarrow \beta \cdot z \text{ “>” } 0$$

$$\mathbb{P}(x^1 \succ x^2 | \beta) = \frac{1}{1 + e^{-\beta \cdot z}}$$

Experimental Design for Linear Regression

Model: $y^i = \beta \cdot z^i + \epsilon_i, \quad \epsilon_i \sim N(0, 1)$

Questions:

$$Z = [z^1 | \dots | z^q]^T \in \mathbb{R}^{q \times n}$$

Minimize “variance” of estimator of $\beta \in \mathbb{R}^n$:

$$\max \left(\det(Z^T Z) \right)^{1/q}$$

$$x^{1,i}, x^{2,i} \in \{0, 1\}^n$$

$$z^i = x^{1,i} - x^{2,i} \in \{-1, 0, 1\}^n$$

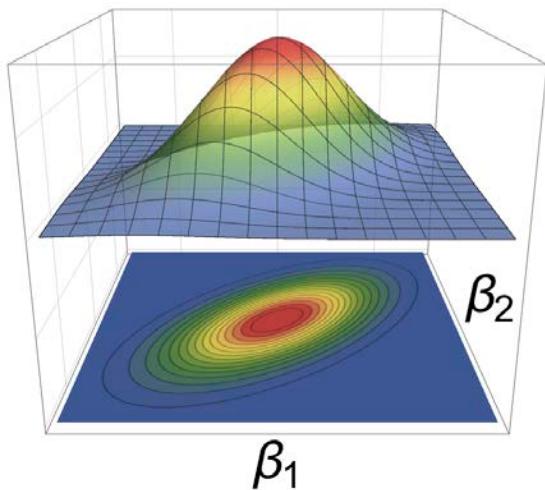
Answers:

$$Y = [y_1 | \dots | y_q]^T$$

MINLP problem similar to
minimum volume ellipsoid

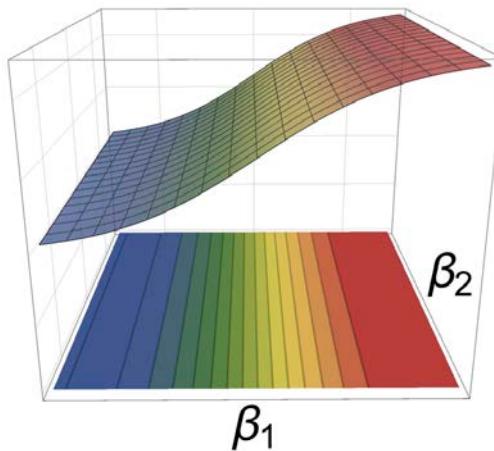
Bayesian Logistic Regression with Normal Prior

Prior distribution



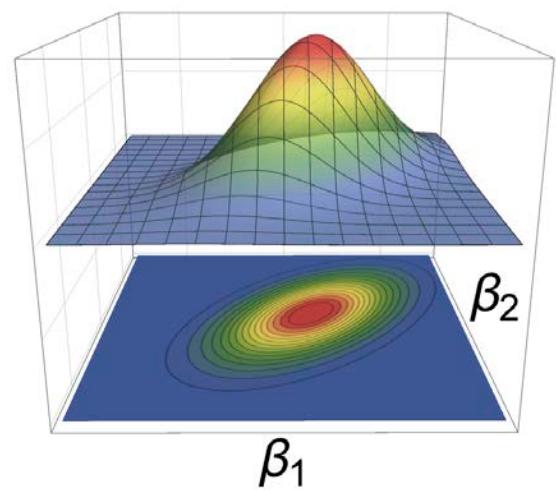
$$\beta \sim N(\mu, \Sigma)$$

Answer likelihood



$$L(y \mid \beta, z)$$

Posterior distribution



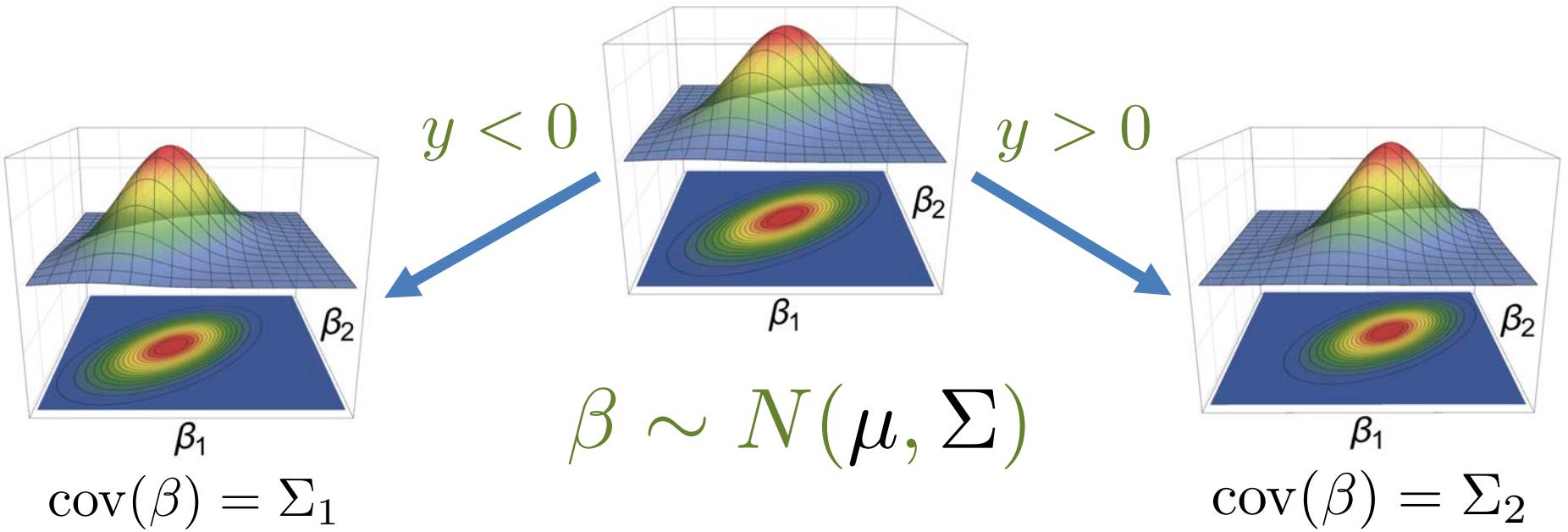
$$g(\beta \mid y, z)$$

$$y = \text{sign}(\beta \cdot z) \quad L(y \mid \beta, z) = (1 + e^{-y\beta \cdot z})^{-1}$$

$$g(\beta \mid y, z) \propto \phi(\beta ; \mu, \Sigma) L(y \mid \beta, z)$$

Expected Posterior Variance of Estimator

$$f(\mathbf{z}, \mu, \Sigma) := \mathbb{E}_{y, \beta} \left\{ (\det \text{cov}(\beta | y, \mathbf{z}))^{1/m} \right\}$$



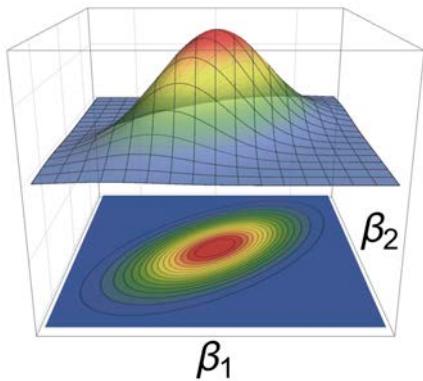
$$\min_{\mathbf{z} \in \{-1, 0, 1\}^n \setminus \{\mathbf{0}\}} f(\mathbf{z}, \mu, \Sigma)$$

- $f(\mathbf{z}, \mu, \Sigma)$ is hard to evaluate, non-convex and n large

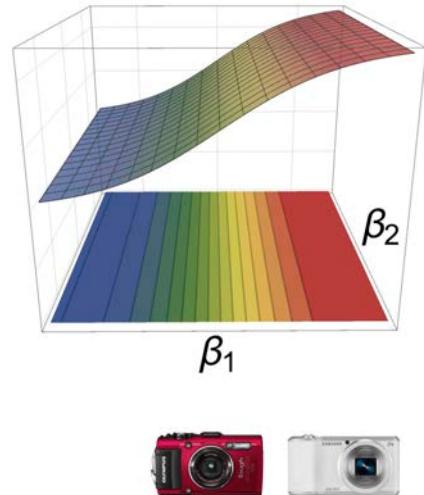
1st Step: Moment-Matching Approximate Bayes

Answer likelihood

Prior distribution

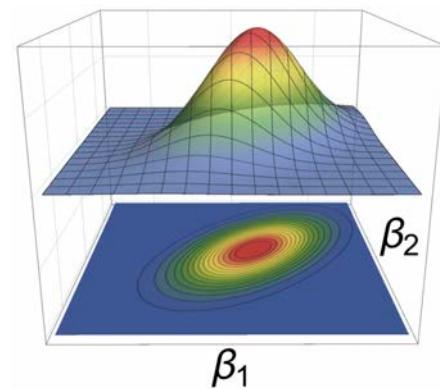


$$\beta \sim N(\mu^i, \Sigma^i)$$



Feature	TG-4	Galaxy 2
Waterproof	Yes	No
Prize	\$249.99	\$399.99
Viewfinder	Electronic	Optical
Prefer	✓	□

Posterior distribution



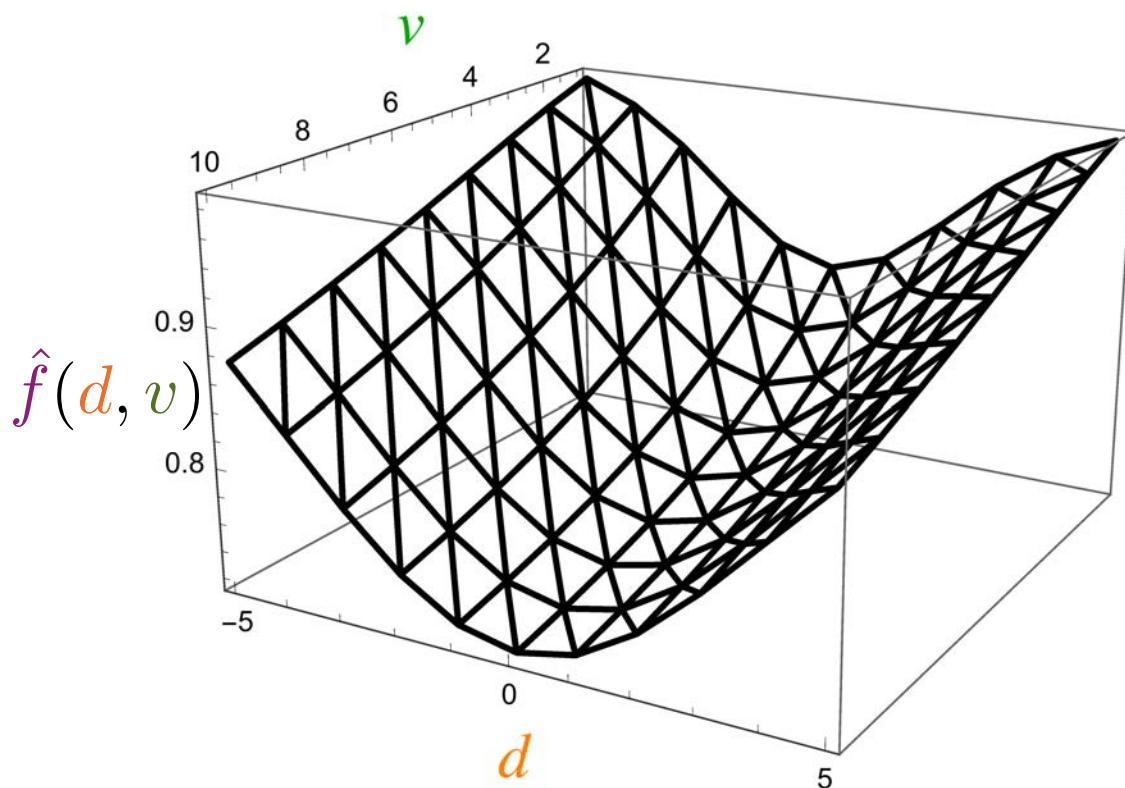
$$\beta \stackrel{approx}{\sim} N(\mu^{i+1}, \Sigma^{i+1})$$

- $\mu^{i+1} = \mathbb{E}(\beta | y, x^1, x^2)$
- $\Sigma^{i+1} = \text{cov}(\beta | y, x^1, x^2)$

- Linear Algebra + 1-d numerical integration (e.g. BDA3)

Can Simplify with Some Linear Algebra

- D-efficiency $f(\mathbf{z})$ = Non-convex function $\hat{f}(\mathbf{d}, \mathbf{v})$ of
mean: $\mathbf{d} := \mu \cdot \mathbf{z}$ Can evaluate $\hat{f}(\mathbf{d}, \mathbf{v})$ with 1-dim integral
variance: $\mathbf{v} := \mathbf{z}' \cdot \sum \cdot \mathbf{z}$ Piecewise Linear (PWL)
Interpolation $\hat{f}(\mathbf{d}, \mathbf{v})$



“Almost” Direct Linear MIP Formulation

$$z = x^1 - x^2$$

MIP formulation for PWL function

min

$$\hat{f}(d, v)$$



s.t.

$$\mu \cdot (x^1 - x^2) = d$$

$$(x^1 - x^2)' \cdot \sum \cdot (x^1 - x^2) = v$$



$$\text{linearize } x_i^k \cdot x_j^l \quad \|x^1 - x^2\|_2^2 \geq 1 \quad (x^1 \neq x^2)$$

$$x^1, x^2 \in \{0, 1\}^n$$

Step 1: Binary Quadratic $x^1, x^2 \in \{0, 1\}^n$

$$(x^1 - x^2)' \cdot \sum \cdot (x^1 - x^2) = v$$

$$X_{i,j}^l = x_i^l \cdot x_j^l \quad (l \in \{1, 2\}, \quad i, j \in \{1, \dots, n\}) :$$

$$X_{i,j}^l \leq x_i^l, \quad X_{i,j}^l \leq x_j^l, \quad X_{i,j}^l \geq x_i^l + x_j^l - 1, \quad X_{i,j}^l \geq 0$$

$$W_{i,j} = x_i^1 \cdot x_j^2 :$$

$$W_{i,j} \leq x_i^1, \quad W_{i,j} \leq x_j^2, \quad W_{i,j} \geq x_i^1 + x_j^2 - 1, \quad W_{i,j} \geq 0$$

$$\sum_{i,j=1}^n (X_{i,j}^1 + X_{i,j}^2 - W_{i,j} - W_{j,i}) \sum_{i,j} = v$$

Step 1: Binary Quadratic $x^1, x^2 \in \{0, 1\}^n$

$$x^1 \neq x^2 \iff \|x^1 - x^2\|_2^2 \geq 1$$

$$X_{i,j}^l = x_i^l \cdot x_j^l \quad (l \in \{1, 2\}, \quad i, j \in \{1, \dots, n\}) :$$

$$X_{i,j}^l \leq x_i^l, \quad X_{i,j}^l \leq x_j^l, \quad X_{i,j}^l \geq x_i^l + x_j^l - 1, \quad X_{i,j}^l \geq 0$$

$$W_{i,j} = x_i^1 \cdot x_j^2 :$$

$$W_{i,j} \leq x_i^1, \quad W_{i,j} \leq x_j^2, \quad W_{i,j} \geq x_i^1 + x_j^2 - 1, \quad W_{i,j} \geq 0$$

$$\sum_{i,j=1}^n (X_{i,j}^1 + X_{i,j}^2 - W_{i,j} - W_{j,i}) \geq 1$$

Step 2: Advanced Formulations for PWL Functions

$$(x_{i,j}, z_{i,j}) = \sum_{k=1}^{N+1} v_{i,j}^k \lambda_k^{i,j} \quad \forall i \in S, j \in D$$

$$\lambda_3^{i,j} + \lambda_4^{i,j} + 2\lambda_5^{i,j} + 2\lambda_6^{i,j} + 3\lambda_7^{i,j} + 3\lambda_8^{i,j} + 4\lambda_9^{i,j} \leq y_1^{i,j} \quad \forall i \in S, j \in D$$

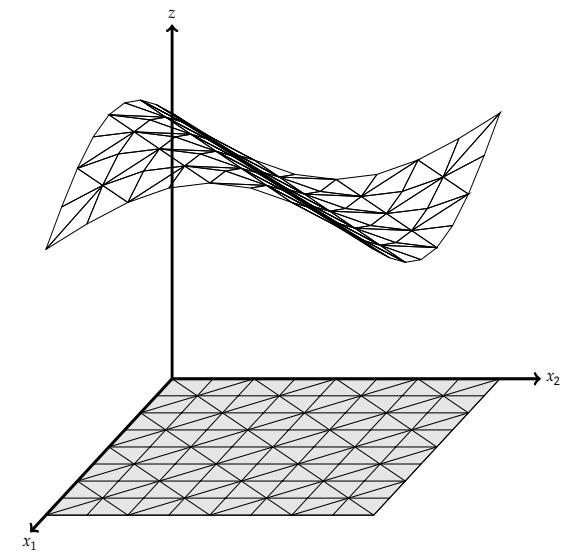
$$\lambda_2^{i,j} + \lambda_3^{i,j} + 2\lambda_4^{i,j} + 2\lambda_5^{i,j} + 3\lambda_6^{i,j} + 3\lambda_7^{i,j} + 4\lambda_8^{i,j} + 4\lambda_9^{i,j} \geq y_1^{i,j} \quad \forall i \in S, j \in D$$

$$\lambda_4^{i,j} + \lambda_5^{i,j} + \lambda_6^{i,j} + \lambda_7^{i,j} + 2\lambda_8^{i,j} + 2\lambda_9^{i,j} \leq y_2^{i,j} \quad \forall i \in S, j \in D$$

$$\lambda_3^{i,j} + \lambda_4^{i,j} + \lambda_5^{i,j} + \lambda_6^{i,j} + 2\lambda_7^{i,j} + 2\lambda_8^{i,j} + 2\lambda_9^{i,j} \geq y_2^{i,j} \quad \forall i \in S, j \in D$$

$$\lambda_6^{i,j} + \lambda_7^{i,j} + \lambda_8^{i,j} + \lambda_9^{i,j} \leq y_3^{i,j} \leq \lambda_5^{i,j} + \lambda_6^{i,j} + \lambda_7^{i,j} + \lambda_8^{i,j} + \lambda_9^{i,j} \quad \forall i \in S, j \in D$$

$$(\lambda^{i,j}, y^{i,j}) \in \Delta^9 \times \{0, 1, 2, 3, 4\} \times \{0, 1, 2\} \times \{0, 1\} \quad \forall i \in S, j \in D$$



Easy to Build through **julia** & **JuMP**

- PiecewiseLinearOpt.jl (**Huchette** and V. 2017)

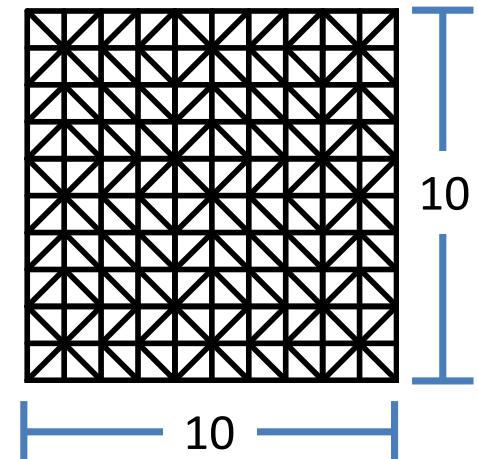
$$\min \quad \exp(x + y)$$

s.t.

$$x, y \in [0, 1]$$

Automatically select Δ

Automatically construct
formulation (easily chosen)



```
using JuMP, PiecewiseLinearOpt
m = Model()
@variable(m, x)
@variable(m, y)

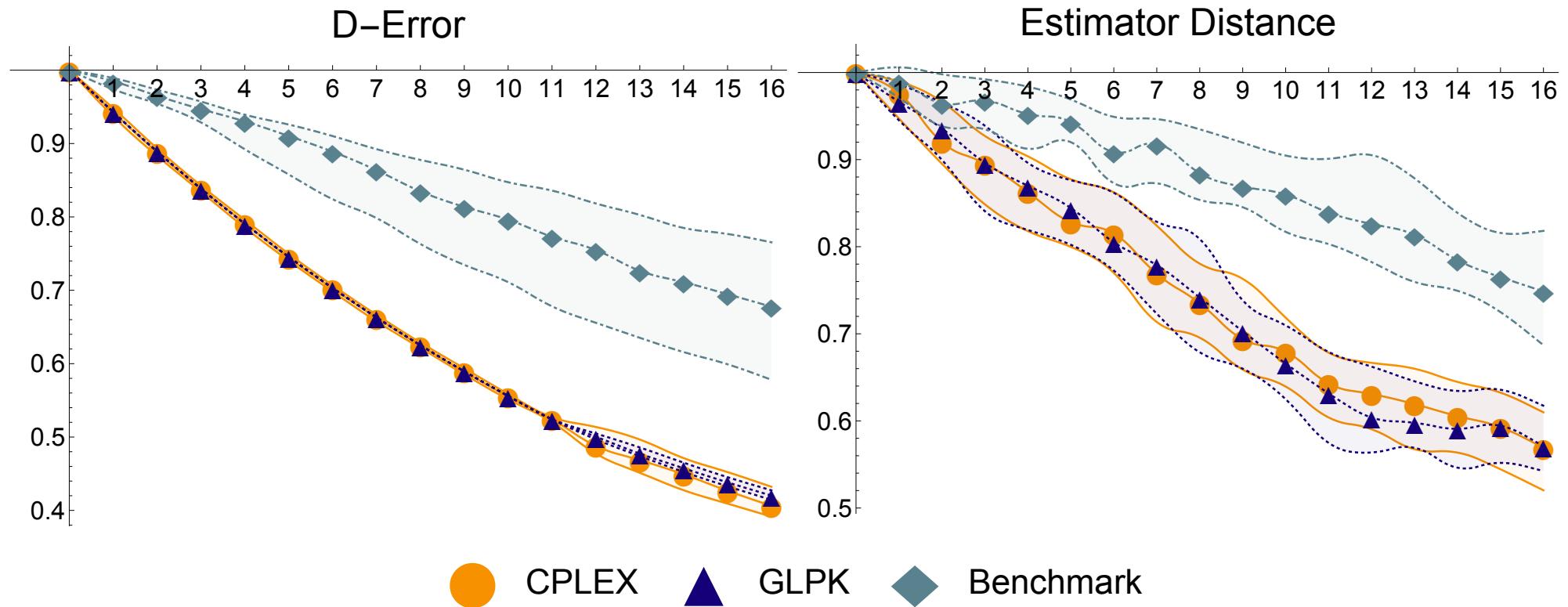
z = piecewiselinear(m, x, y, 0:0.1:1, 0:0.1:1, (u,v) -> exp(u+v))
@objective(m, Min, z)
```

Easy to Build through **julia** & **JuMP**

```
function getquestion(mu,Sigma,variancefuction)
    n = size(Sigma,1)
    m = Model()
    # define variables for linearization
    @variable(m, 0 <= x[1:n] <= 1, Int)
    @variable(m, 0 <= y[1:n] <= 1, Int)
    # x ≠ y
    @constraint(m, linquad(m,(x-y)·(x-y)) >= 1)
    # v = x-y, β ~ N(mu,Sigma), v·β ~ N(mu_v,σ²), mu_v = mu·v, σ² = v'·Sigma·v
    @variable(m, mu_v)
    @constraint(m, mu_v == mu·(x-y) )
    @variable(m, sigma_sq >= 0)
    @constraint(m, sigma_sq == linquad(m,(x-y)·(Sigma*(x-y))))
    # (x-y)'·Sigma·(x-y) <= eigmax(Sigma) ||| x-y |||_2 <= eigmax(Sigma)*n
    sigma_sq_max = eigmax(Sigma)*n
    # (x-y)'·Sigma·(x-y) >= eigmin(Sigma) ||| x-y |||_2 >= eigmin(Sigma) ( x ≠ y )
    sigma_sq_min = eigmin(Sigma)
    mu_v_norm = norm(mu,1)
    mu_v_npoints = 2^k - 1
    mu_v_points = 0:mu_v_norm:(mu_v+(mu_v_norm)/2)
    sigma_sq_range = sigma_sq_max - sigma_sq_min
    sigma_sq_npoints = 2^k-1
    sigma_sq_points = sigma_sq_min: sigma_sq_range/sigma_sq_npoints: sigma_sq_max+(sigma_sq_range/sigma_sq_npoints)/2
    pwl = BivariatePWLFunction(mu_v_points, sigma_sq_points, (mu_v,sigma_sq) -> variancefuction(mu_v,sqrt(sigma_sq)))
    obj = piecewiselinear(m, mu_v, sigma_sq, pwl)
    @objective(m, Min, obj )
    status = solve(m)
    return [ round(Int64,getvalue(x)), round(Int64,getvalue(y))]
end
```

MIP v/s Best Benchmark (Toubia et al. '03,'04)

- 16 questions, 2 options, 12 features, 100 individual β^* sampled from known prior $N(\mu, \Sigma)$
- Best **benchmark** v/s MIP + Moment Matching
- **CPLEX: ≤ 1 s (0.2 s Avg.), GLPK: ≤ 5 s (1.7 s Avg.)**



Easy To Add Questionnaire Rules



Product profile

$\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = x^2$

Feature	Chewbacca	BB-8
Wookiee	Yes	No
Droid	No	Yes
Blaster	Yes	No
Prefer?	<input checked="" type="checkbox"/>	<input type="checkbox"/>

- Realism is important: Wookiees are not Droids!

$$x_{\text{Wookie}}^1 + x_{\text{Droid}}^1 \leq 1$$

- Partial Profiles:
 - Limit # of feature differences and assume those not shown are the same (e.g. both are members of the resistance)

$$\|x^1 - x^2\|_1 \leq 3$$

Full v/s Partial Profiles (# Feature Differences)

- 16 questions, 2 options, 12 features, 100 individual β^* sampled from known prior $N(\mu, \Sigma)$
- Best **benchmark** v/s MIP + Moment Matching (CPLEX)
- Full: ≤ 1 s (0.2 s Avg.), Partial (5 diff.): ≤ 66 s (8 s Avg.)

