
Spectral Functions: NEUT and GENIE

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Notation

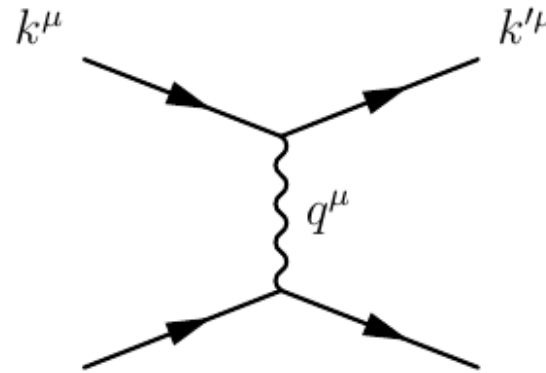


Figure 4: CCQE feynmann diagram

neutrino: $k^\mu = (E_\nu, \vec{k})$

muon: $k'^\mu = (E', \vec{k}')$

final state nucleon: $p'^\mu = (E_{\mathbf{p}'}, \vec{p}')$

four-momentum transfer: $q^\mu = k^\mu - k'^\mu$

$E_{\mathbf{p}}$ is the energy that a free nucleon with momentum \vec{p} would have
 \tilde{E} is the removal energy, defined in the following way:

$$\tilde{E} = M + \omega - E_{\mathbf{p}'}$$

ω is the energy component of k^μ

SF nuclear model

- Total cross-section for a given neutrino

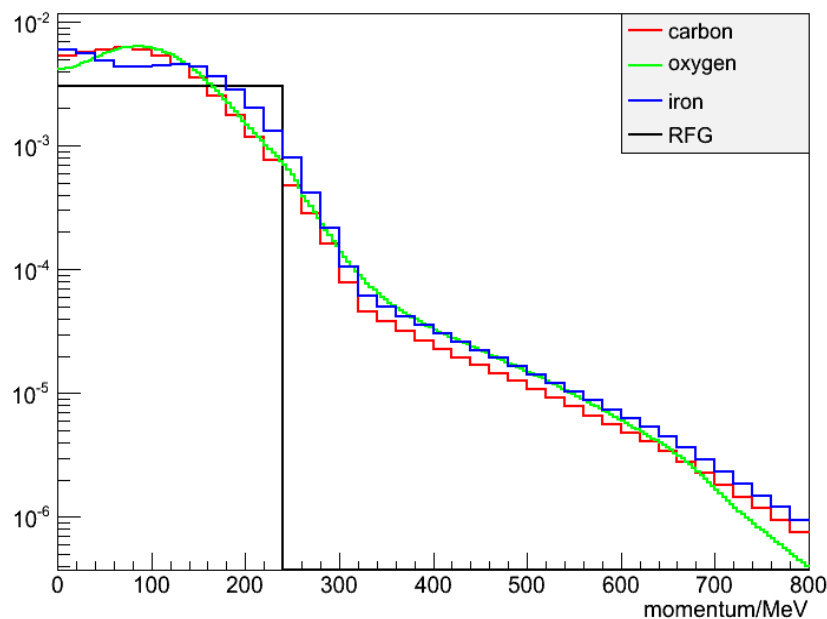
$$\sigma = \int d^3k' \int d\tilde{E} \int d^3p \frac{G_F^2 \cos^2 \theta_C}{8\pi^2 E_\nu E' E_p E_{p'}} \delta(\omega + M - \tilde{E} - E_{p'}) P(\tilde{E}, \vec{p}) \times L_{\mu\nu} H^{\mu\nu}$$

- $P(E, p)$ is the chance of finding a nucleon with a given momentum and energy
- \tilde{E} is defined as: $M - \tilde{E} = E_{\text{nu}} - E_{\text{lep}} - E_{p'}$
- RFG model has a flat momentum distribution, and a constant binding energy

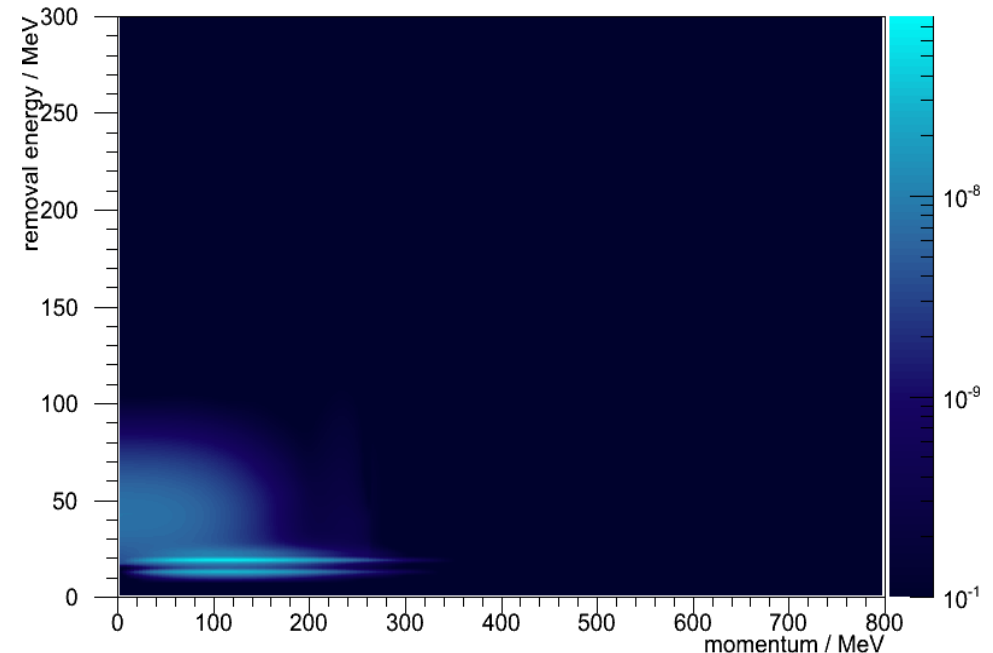
Spectral function

- O. Benhar's spectral function used in NEUT for oxygen, carbon, iron.
- Combination of nuclear theory and electron scattering fits (Nucl. Phys. A579 493)
- Features:
 - Clear structure from shell model
 - Long tail from correlated pairs of nucleons (also leads to 2-nucleon ejection)

spectral functions momentum distributions for different nuclei



spectral function for oxygen



Implementation in NEUT

- Implementation based on NuWro
 - Much from discussion with Jan Sobczyk
 - Currently no implementation of second nucleon ejection
- Basic idea:
 - Throw events evenly over the space that the xsec integral is over (d^3p , d^3k , E_ν)
 - For each event, calculate the cross-section (differential in all variables)
 - given integrand on slide 3
 - Throw against a maximum differential cross-section (again, over all variables)
- Maximum xsec and total xsec pre-calculated
 - throw many events over phase space
 - save largest differential xsec found
 - total is average differential xsec over all events.
- Actually done in neutrino-nucleon centre-of-mass frame – integral over d^3k_{com}
- Requires Jacobian calculation – quite involved (in backups)

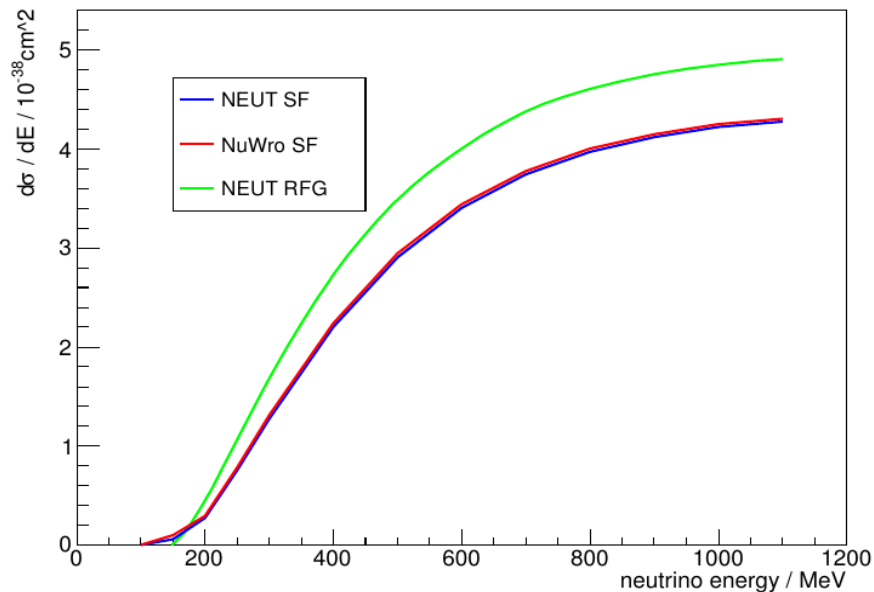
Final NEUT algorithm

1. Select a nucleon according to $P(\tilde{E}, \vec{p})$, using the rejection method
2. Calculate the centre-of-mass energy, this must be larger than the sum of the lepton and final hadron mass, if it isn't then reject the event
3. Shift into the neutrino-nucleon centre-of-mass frame
4. Create the outgoing lepton and nucleon in a random direction
5. Boost final state particles back into lab frame
6. Apply pauli blocking (if $p' < pF_{SF}$, reject the event)
7. Calculate \vec{q} and $\vec{\tilde{q}} = (\tilde{\omega}, \vec{q})$, where $\tilde{\omega} = E_{p'} - E_p$
8. calculate weight from cross-section formula (where $L_{\mu\nu}H^{\mu\nu}$ is calculated using the reduced energy transfer, $\tilde{\omega}$)
9. Use rejection method again to decide whether event occurs or not. If not, goto 1.

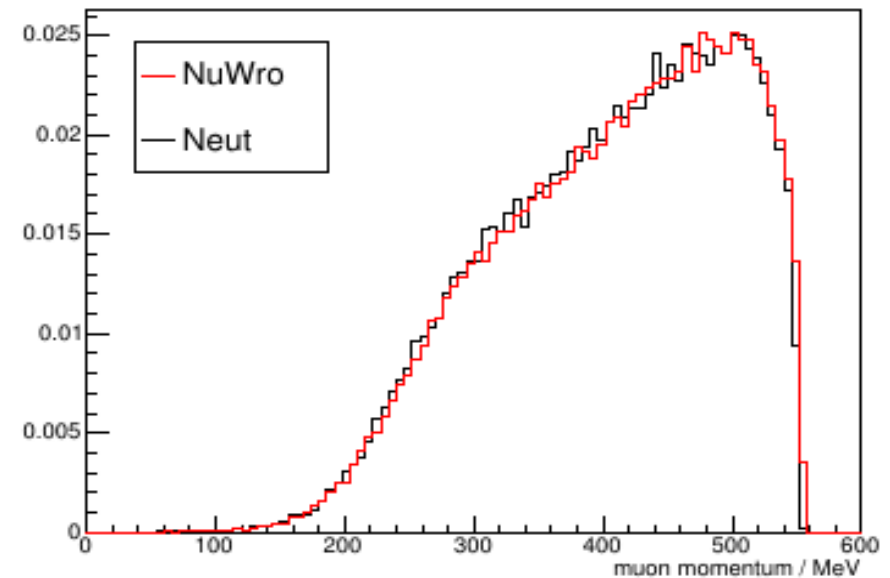
Validation

- Code was validated by comparing to NuWro output
- Comparisons done over a range of energies, neutrino types, and target nuclei
- Total cross-sections agree to $< 1\%$
 - slight discrepancy at energy turn-on due to NuWro using an analytical fit to SF
- Shapes agree to within statistics

Total cross-section for numu on carbon

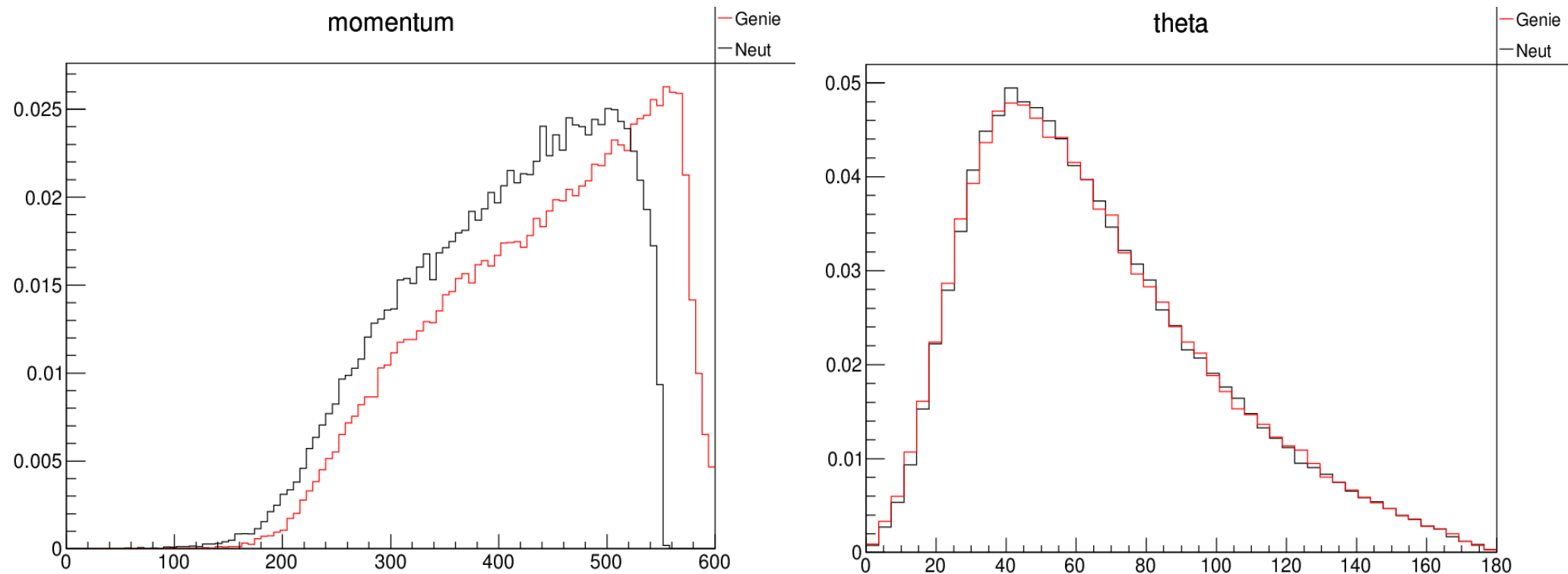


Cross-section against muon momentum for 600 MeV numu on carbon



Old GENIE implementation

- Some time ago, Costas added the spectral function nuclear model into GENIE
 - Re-uses as much RFG code as possible (except selection of initial nucleon)
- Unfortunately he couldn't get the distributions to line up with those from Omar
- Here is a comparison of the GENIE SF with NEUT SF



GENIE differences

- SF mode in GENIE does not agree with NEUT
- 1. Energy conservation (“off-shell-ness”) defined differently
 - initial nucleon energy now $(M - E_{\sim})$
- 2. Outgoing nucleon off-shell until after FSI
 - outgoing nucleon is now on-shell when created
 - Pauli-blocking and FSI applied to this on-shell nucleon
- 3. More complex – GENIE doesn't perform the selection over the whole phase space evenly.
 - initial nucleon selected, then Q2 selected from allowed region
 - Q2 allowed region depends on initial nucleon
 - not always selecting over the same Q2 region
 - events are weighted incorrectly
- more detailed explanation on the next slides

GENIE algorithm

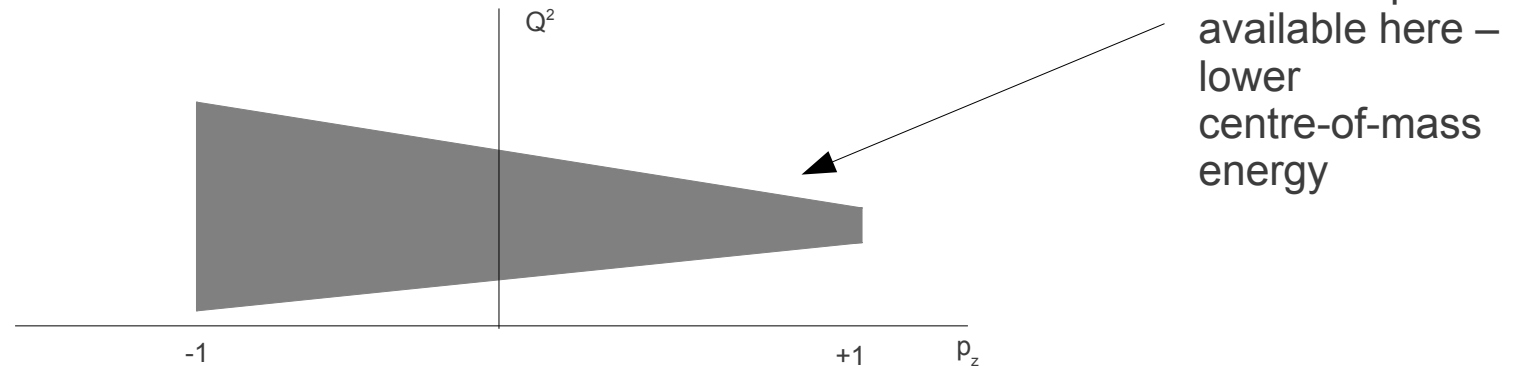
1. Select a nucleon from the nuclear model's momentum/binding energy distribution
2. move into nucleon rest frame
3. calculate physically allowed Q^2 range
4. select Q^2 from this region
5. calculate differential cross-section for this Q^2
6. throw against a maximum value
(calculated for the neutrino energy in nucleon rest frame)
7. if event is rejected, select a new Q^2 (step 4)

GENIE Q2 selection

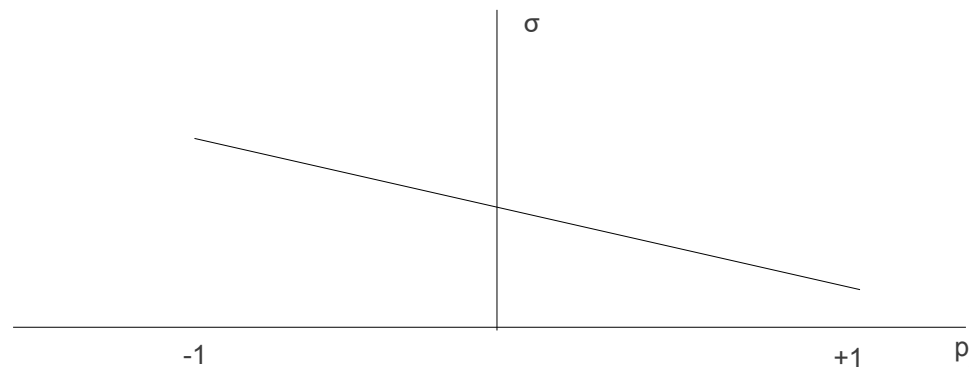
- imagine a fake (very unrealistic) nuclear model for initial nucleons:
 - $p_x = p_y = 0$
 - p_z flat between -1 and +1 (+1 is same direction as neutrino beam)
 - no binding energy
- The cross section in the lab frame is now only dependent on p_z , k , θ_μ
 - azimuthal dependence removed
 - can be written in terms of p_z and Q^2
- we also have a fake differential cross-section is 1 for all physical events
 - 0 for unphysical events
- Differential cross-section can now be visualised in 2D easily
 - can sketch it based on what we know
- We will consider what the GENIE algorithm does for this model

GENIE Q2 selection - 2

- Differential cross-section looks something like:



- Grey areas cross-section = 1
- If we integrate this over Q^2 , we find the cross-section as a function of p_z looks like:



GENIE Q2 selection - 3

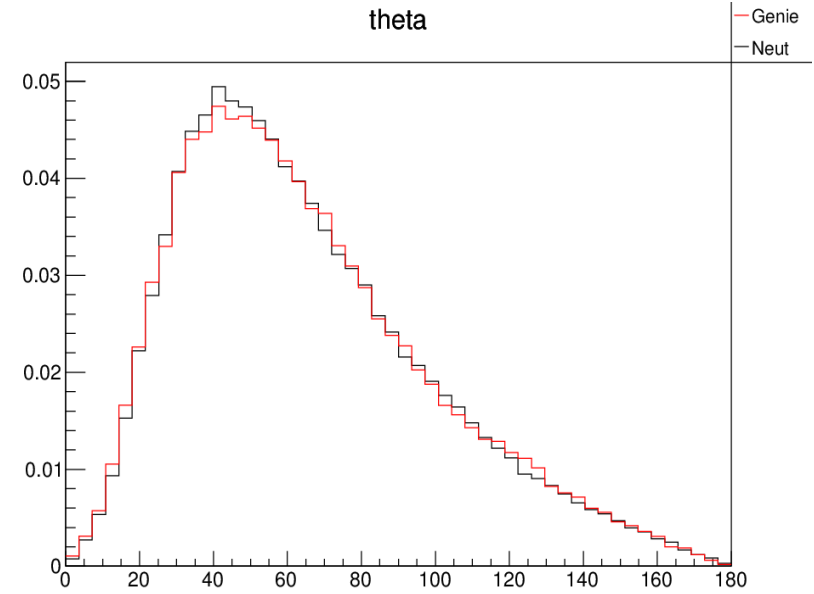
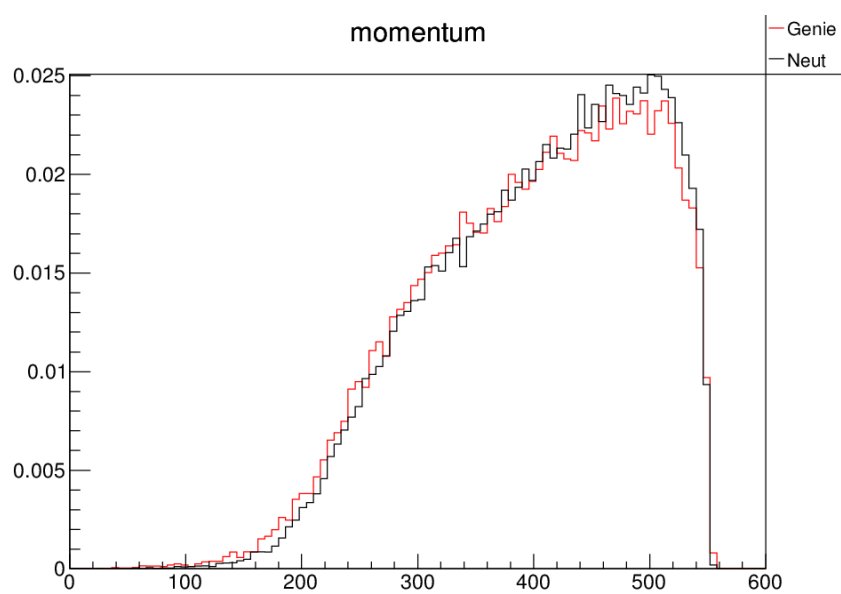
- What GENIE does:
 - select p_z at random
 - find the allowed region of Q^2 for that p_z
 - select a value of Q^2 within that region
 - calculate weight and throw against maximum weight (always selected here)
 - event is generated
- this means, all p_z are equally likely
- but I just showed the cross-section as a function of p_z
 - and it wasn't flat!
- What we have to do:
 - find the range of p_z and Q^2 allowed
 - select a pair
 - calculate the differential cross-section (either 0 or 1 in this case)
 - decide whether to accept that pair (accept if 1 for this model)
 - if rejected, select a new pair and start again
- this way, we take into account the more limited phase-space of higher p_z

New GENIE algorithm

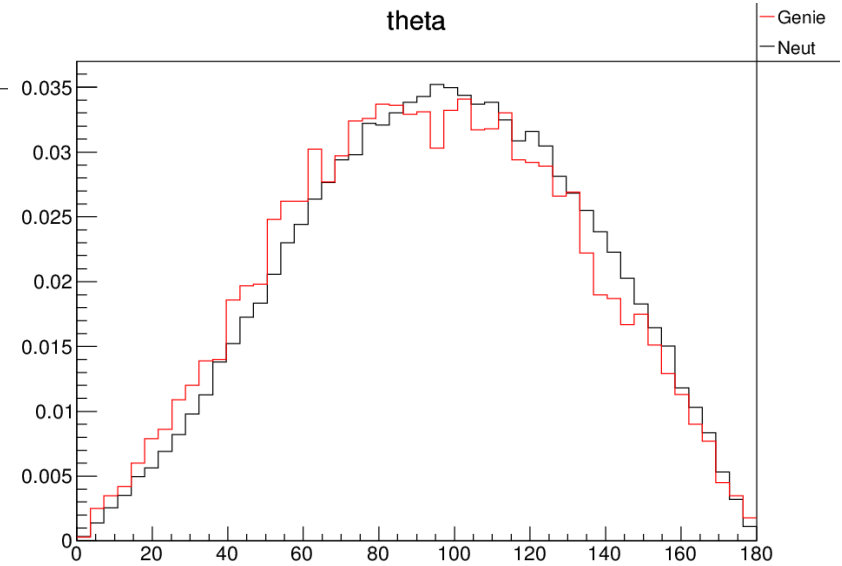
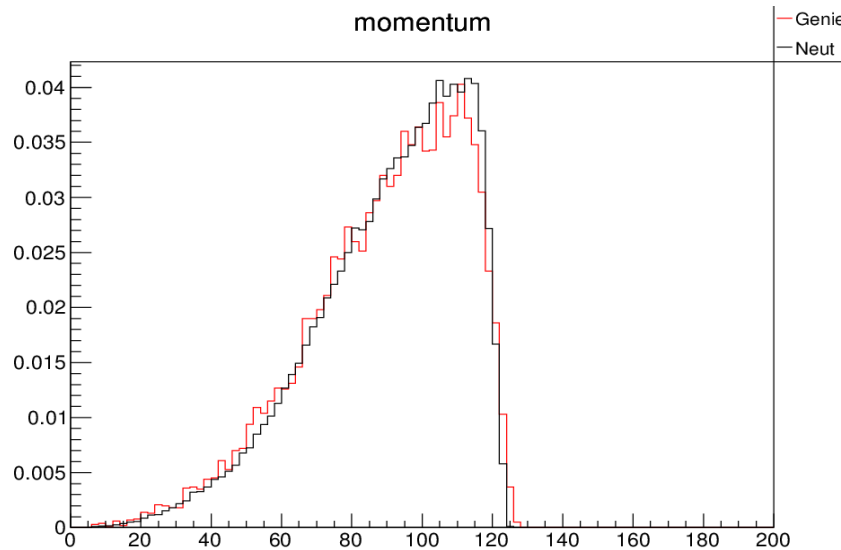
1. Throw lots of nucleons from the nuclear model, find the total Q^2 range allowed
-also find the largest differential cross-section for the nucleus, save both
2. select a nucleon from the nuclear model
3. move into nucleon rest frame
4. select Q^2 from region found in step 1
5. calculate physically allowed Q^2 range
6. reject event if Q^2 is outside this range (if rejected – restart from step 2)
7. if allowed, calculate differential cross-section for this Q^2
6. throw against a maximum value
(calculated for the neutrino energy in lab frame)
7. if event is rejected, select a new nucleon and Q^2 (restart from step 2)

new GENIE comparisons

600MeV



200meV



Conclusions

- The GENIE algorithm for CCQE events is slightly incorrect
- This has a fairly large effect when using the SF nuclear model
- The algorithm can be edited fairly simply
- The SF development branch of GENIE contains these changes
 - (devel_branch_not_for_users_spectral_func_test_1)
- However:
 - Forcing the reselection of nucleons slows the algorithm down considerably
 - Generating electron scattering events is difficult due to inefficiency

Backup slides



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Better algorithm – Jacobian computation

Notations

$$x = \frac{G_F^2 \cos^2 \theta_C}{8\pi^2 E_k}, \quad y = E_k + M - E, \quad z = \frac{L_{\mu\nu}^{\text{weak}} H_{\text{weak}}^{\mu\nu}}{E_p E_{k'} E_{p'}}$$

we can now write:

Cross section

$$d\sigma^{\text{weak}} = x \int dE d^3p P_{(n)}(\mathbf{p}, E) \int d^3k' \delta(E_{k'} + E_{p'} - y) z$$

Inside the integral over d^3k' the variable y is constant so we can proceed to solve the δ .

Navigation icons: back, forward, search, etc.

Better algorithm – Jacobian computation

velocity of CMS frame

Since $\mathbf{k} + \mathbf{p} = \mathbf{k}' + \mathbf{p}'$ so

$$\mathbf{v} = \frac{\mathbf{p}' + \mathbf{k}'}{E_{\mathbf{k}'} + E_{\mathbf{p}'}} = \frac{\mathbf{p} + \mathbf{k}}{y}, \quad \gamma \equiv \frac{1}{\sqrt{1 - \mathbf{v}^2}}.$$

Lets $E_{\mathbf{p}'_0}$, $E_{\mathbf{k}'_0}$, \mathbf{p}'_0 , \mathbf{k}'_0 – energies and momenta in CMS.

δ in CMS frame depends only on $|\mathbf{k}'_0|$

Since $\mathbf{p}'_0 + \mathbf{k}'_0 = 0$ so

$$\begin{aligned} \delta(E_{\mathbf{k}'} + E_{\mathbf{p}'} - y) &= \delta(\gamma(E_{\mathbf{p}'_0} + E_{\mathbf{k}'_0}) - y) = \\ &= \delta(\gamma(\sqrt{M^2 + \mathbf{k}'_0{}^2} + \sqrt{m^2 + \mathbf{k}'_0{}^2}) - y) \end{aligned}$$

Better algorithm – Jacobian computation

The radius of the sphere

$$|\mathbf{k}'_0| = \sqrt{\frac{(s + m^2 - M^2)^2}{4s} - m^2}, \quad \text{where } s = \left(\frac{y}{\gamma}\right)^2$$

Back in the LAB frame it is stretched in the \mathbf{v} direction

$$\begin{cases} k'_x = \gamma k'_{0x} + \gamma v E_{\mathbf{k}'_0}, \\ k'_y = k'_{0y}, \\ k'_z = k'_{0z}, \end{cases}$$

Navigation icons: back, forward, search, etc.

Better algorithm – Jacobian computation

To use the formula

$$\int \delta(f(x))g(x)d^3x = \oint_{f(x)=0} \frac{g(x)}{|\nabla f(x)|} dS$$

we calculate

Gradient

$$|\nabla_{\mathbf{k}'}(E_{\mathbf{k}'} + E_{\mathbf{p}'} - y)| = \left| \frac{\mathbf{k}'}{E_{\mathbf{k}'}} - \frac{\mathbf{p}'}{E_{\mathbf{p}'}} \right| = |\mathbf{v}_{\mathbf{k}'} - \mathbf{v}_{\mathbf{p}'}|$$

and

Surface element

$$dS = \sqrt{\sin^2 \theta_0 + \gamma \cos^2 \theta_0} dS_0 \quad \text{where} \quad dS_0 = |\mathbf{k}'_0|^2 d\phi_0 d\cos \theta_0$$

Better algorithm – Jacobian computation

Cross section formula

$$d\sigma^{\text{weak}} = \frac{G_F^2 \cos^2 \theta_C}{8\pi^2 E_k} \int dE d^3p P_{(n)}(\mathbf{p}, E) \int \frac{L_{\mu\nu}^{\text{weak}} \tilde{H}_{\text{weak}}^{\mu\nu}}{E_p E_{k'} E_{p'}} \frac{\sqrt{\sin^2 \theta_0 + \gamma \cos^2 \theta_0}}{|\mathbf{v}_{k'} - \mathbf{v}_{p'}|} |\mathbf{k}'_0|^2 d\phi_0 d\cos \theta_0$$

where:

θ_0 – angle between \mathbf{k}'_0 and \mathbf{v} .

ϕ_0 – angle of \mathbf{k}'_0 projected on the plane normal to \mathbf{v} .

Navigation icons: back, forward, search, etc.