Precedence Climbing Parsing based on Binding Powers and Token Insertion

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This repository contains several demo implementations of iterative, recursive and mixed (iterative and recursive) expression parsers based on *binding powers*, precedence climbing and insertion of fake operands. Very few lines of Python code are enough for the core of a parser that creates a parse tree from operands and operators (prefix, infix, postfix) with virtually arbitrary binding powers.

Python 3.8 or higher is required.

1. Introduction

The expressions to be parsed can consist of atomic operands, binary infix operators, unary prefix and unary postfix operators. In the following example, & is a prefix operator, ! is a postfix operator, and >, *, + are infix operators:

(1) & a > 7 * b ! + 2

Inserting 'fake operands' allows parsing unary operators as infix operators.

Note: The parsing algorithms presented here are much more powerful. Using straightforward extensions, parenthesized subexpression, function invocations and *mixfix* operators, such as if ... then ... else ..., can be parsed. Instead of simply fetching the next atomic operand from the token sequence, a whole *primary expression* can be parsed recursively. This should be investigated separately.

Generally, precedence climbing parsing of expressions can be controlled by *precedence* (a number) and *associativity* (*left* or *right*) of operators, or alternatively by *binding powers*. In the latter case, an infix operator has a *left* and a *right binding power*, denoted by *lbp* and *rbp*. Initially, prefix operators have only an *rbp* and postfix operator have only an *lbp*. Typically, *lbp* and *rbp* are integers. Binding powers indicate the strength of binding in the corresponding direction.

In simple situations, greater binding powers mean the same as higher precedence. Parsing based on binding powers can be more powerful, though. Precedence and associativity can be expressed by equivalent definitions of binding powers, but not always vice versa. In a way, the definition of general binding power based parsing is in the code of the parsers.

In this repository, parsing of expressions with infix, prefix, and postfix operators is reduced to the following simple scheme with n operators and n+1 operands:

where A0, A1, ... are atomic operands and Op1, Op2, ... are infix operators. The case n=0 (one atomic operand, no operator) is included.

The parsing rules consist of the set of valid operators and their binding powers. The rules can be dynamically loaded, for example, from a csv-file or a JSON file.

Atomic operands (e.g., numbers and identifiers) consist of one token only.

The parser's job is to transform the sequence (**) into a parse tree, taking into account the parsing rules.

For example, usually the operator * has higher precedence (or greater binding powers) than the operator +, therefore the expression a + b * c will be parsed as a + (b * c), not as (a + b) * c.

An infix operator is *left associative* if consecutive occurrences of this operator are parsed left to right. The expression a + b + c is parsed as (a + b) + c, because + is left associative. The exponentiation operator $\hat{}$ is right associative, therefore $a \hat{} b \hat{} c$ is parsed as $a \hat{} (b \hat{} c)$.

An operator will be right associative if its rbp is less than its lbp, otherwise it will be left associative.

Unary operators do not fit directly into the scheme (**). They get adjusted to the basic situation by inserting 'fake' operands and 'fake' binding powers. The left operand \$PRE is inserted before a prefix operator, and the right operand \$POST is inserted after a postfix operator. Furthermore, prefix operators are assigned a fake left binding power of 100, and postfix operators are assigned a fake right binding power of 100. This procedure virtually converts the unary operators to infix operators, with typically very different *lbp* and *rbp*. 'Normal' (user defined) binding powers are required to be less than 100.

By inserting fake operands, the expression (1) becomes

(2) PRE & a > 7 * b ! POST + 2

Binding powers smaller than 6 are also considered 'reserved'. For example, a negative lbp is assigned to the artificial \$END token (see section 2). The benefits of other small 'internal' binding powers become visible in more elaborate parsers. E.g., the *comma* can possibly be parsed as a *left associative infix operator* with small binding powers (e.g., with lbp = rbp = 5).

In summary, user defined binding powers should be integers in range 6 to 99.

The *lbp* and *rbp* values of a specific operator can be equal or differ by any number, as long as they are in this range. Binding powers of unary operators do not have to be greater than the binding powers of infix operators in the same expression.

The parsers return nested lists that represent parse trees. These lists can be formatted as Lisp-like S-expressions. For example, parsing 5 + 3 ! * 4 will create the list [+, 5, [*, [!, 3, \$POST], 4]], or (+ 5 (* (! 3 \$POST) 4)) as S-expression. Without the fake operand \$POST this is (+ 5 (* (! 3) 4)). Fake operands can easily be removed from the parse tree.

Goals of this repository

- 1. Find and compare implementations of precedence climbing algorithms based on binding powers. Encourage experimentation.
- 2. Separate definition of parsing rules from the implementation of the parsers.
- 3. Better understand 'precedence correct' parsing.

Exploring the full potential of precedence climbing parsing based on binding powers and token insertion is not the goal of this repository.

2. Tokenization

In a first step, a *tokenizer* (*lexical scanner*) creates a sequence of *tokens* from the input. In this repository, a token is always an atomic operand or an operator. A token may consist of one or more characters.

Tokens are separated by whitespace, or by transition from an alphanumeric to a special character or vice versa. In this regard, the four characters _, (,), ; are considered alphanumeric. A minus sign that is followed by a digit is also considered alphanumeric.

The tokenizers are also responsible for inserting the fake operands \$PRE and \$POST. In addition, a special \$BEGIN token is placed at the beginning, and an \$END token is placed at the end of the token sequence. \$BEGIN and \$END can act as a kind of *operators* in the process of parsing. A negative rbp is assigned to \$BEGIN and a negative lbp to \$END.

The complete token sequence generated by the tokenizer for the example (1) is

```
$BEGIN $PRE & a > 7 * b ! $POST + 2 $END
```

Note 1: With a 'real' tokenizer (usually based on regular expressions) the rules for seperation of tokens (by whitespace or transistion to another kind of characters) can be improved.

Note 2: Only the iterative parsers (see 3.1) reference the \$BEGIN token.

There are five tokenizers in this repository:

tokenizer_a, tokenizer_b, tokenizer_c, tokenizer_d, tokenizer_e. The standard is tokenizer_a, the others are included mainly because of special

requirements of some parsers. The tokenizers provide interfaces for the actual parsing.

3. Overview on the parsers. Notes on use

3.1 The individual parsers

There are ten parsers, in separate modules. Nine of them, which shall be called *basic parsers* here, share the same high-level interface:

- 1. pcp_ir_0 is based on iteration (loops) and recursion.
- pcp_ir_0_no_ins is also based on iteration and recursion. Contrary to pcp_ir_0, and contrary to the general setting, it is not based on token insertion. Instead, special code takes care of prefix and postfix operators.
- 3. pcp_it_0_1w implements an iterative (kind of *shunting yard*) algorithm with one explicit stack for operands and operators, and one while loop.
- 4. pcp_it_0_1wg uses a tokenizer that is implemented as a *generator* in the sense of Python programming, i.e., it uses the yield statement instead of return. It is similar to pcp_it_0_1w.
- 5. pcp_it_0_2w implements an iterative algorithm with two explicit stacks, one for operands and one for operators, and two nested while loops. After minor adjustments a *generator* as tokenizer could also be used here.
- 6. pcp rec 0 0 is recursive (without loops); otherwise, similar to pcp ir 0.
- 7. pcp_rec_0_1 is a recursive and more functional parser (in the sense of functional programming). It uses a Lisp-like singly linked list of tokens.
- 8. pcp_rec_0_2 is a recursive and purely functional parser. The tokenizer for this parser and for pcp_rec_03 uses a singly linked list of tokens. Tokens are implemented as triples (tuples of length 3); operator tokens contain the binding powers as second and third component.
- 9. pcp_rec_03 is recursive and purely functional. Its parsing algorithm slightly differs from that of pcp_re_0_2.

All these parsers accept the same operator definitions. They use functions from the module helpers.py, and they are meant to be run by the same test driver.

Analysis of the code and test results support this claim:

All basic parsers accept the same set of expressions and create identical results with identical input, provided they use identical operator and binding power definitions. In the parse process, they create subexpressions in the same order.

This should also justify the use of the generic term precedence climbing.

The remaining parser, direct_pcp_ir_0, uses the algorithm of pcp_ir_0 to parse some 'hard coded' examples. It is 'self-contained' (without dependencies).

3.2 Usage of the parsers

Use Python 3.8 or later (because of the 'walrus'-operator :=). Put all the necessary files (see section 4) in the same directory. The parser modules are not meant to be imported by other Python code. The code is not optimized for speed. There is only minimal error handling.

Run the parsers on the command line. For direct_pcp_ir_0.py this is simply

```
python direct_pcp_ir_0.py
```

The rest of this section refers to the nine basic parsers (section 3.1).

The syntax definition is loaded from the file binding_powers.json unless specified otherwise (see options -r and -d below). Edit the definitions in this file if desired.

A basic parser can be run by

```
python PARSER_MODULE 'CODE'
```

where PARSER_MODULE is one of the parser modules and CODE is the code to be parsed. Example:

```
python pcp_rec_0_0.py '3 + 5 ! * 6 ^ 2'
```

Use python3 instead of python if required. Enclose the code in single quotes (Linux) or double quotes (Windows?). Tokens are separated by whitespace, or by transition from an alphanumeric to a special character or vice versa. In this regard, the four characters _, (,), ; are considered alphanumeric. A minus sign that is followed by a digit is also considered alphanumeric.

This input will generate detailed output – among others, a two-dimensional representation of the parse tree and indications of the *correctness* of the parsing. This is to facilitate experimentation.

Note: The terms correctness of parsing, root operator weight and range, that may occur in the output, are not defined here. Correctness is modelled after (but not identical to) the definition of this term by Annika Aasa in User Defined Syntax (1992) or Precedences in Specifications and Implementations of Programming Languages (1995).

The call syntax ./PARSER_MODULE 'CODE' may work, depending on the operating system and the shell. Set the *executable* flag of the parser module. An example:

```
./pcp_it_0_1w.py '3 + 5! * 6^2'
```

Use option -h to find out all ways to run the parsers (e.g., to control output):

```
python pcp_ir_0.py -h
```

The bash shell script run_tests.sh reads and parses test codes from the file basic_tests.txt by the nine basic parsers. It should work on systems that support bash scripts. Run the script without arguments:

./run_tests.sh

3.2.1 Randomly generated expressions (option -r)

The command

python PARSER_MODULE -r [nop [nbp [lexpr]]]

will parse a generated expression containing *lexpr* infix operators which are taken randomly from a collection of up to *nop* operators. The *lbp* and *rbp* values of the operators are taken randomly and independently, from the range 6 ... 6+nbp-1. Values that are not specified on the command line default to 6. The generated operators are of the form (lbp;rbp), where lbp and rbp are the binding powers. E.g., (6;8) is an operator with lbp=6, rbp=8. The operands are denoted by AO, A1, E.g.,

python pcp_it_0_2w.py -r 4 3

could create and parse the expression

AO (7;6) A1 (8;8) A2 (6;6) A3 (6;6) A4 (8;8) A5 (8;7 A6

with the operands A0, A1, ..., A6 and the operators (7;6), (8;8), (6;6), (6;6), (8;8), (8;7). There are three binding powers (6 to 8) and four different operators: (6;6), (7;6), (8;7), (8;8). The total number of operators is six which is the default for the unspecified lexpr value.

3.2.2 Expressions with explicitly specified binding powers (option -d)

The command

python PARSER_MODULE -d lbp1 rbp1, lbp2 rbp2, ..., lbpn rbpn

will parse an expression with operators (lbp1;rbp1) to (lbpn;rbpn) and operands AO, ..., An, where lbpk, rbpk are the binding powers of the k-th operator. All binding powers should be in range 6 ... 99. For example,

python pcp_it_0_1w.py -d 7 8, 9 10

will create and parse the expression

A0 (7;8) A1 (9;10) A2

where (7;8) has lbp=7 and rbp=8, and (9;10) has lbp=9 and rbp=10.

Prefix and postfix operators are allowed. Use the help option (-h) for details.

4. Structure of the source files. Dependencies

The software is in the following files: Ten parser modules (see 3.1), the modules helpers.py and bintree.py, the JSON file binding_powers.json (syntax), the shell script run_tests.sh and the file basic_tests.txt (test data).

Documentation is in this guide (DETAILED_GUIDE.md), in README.md and in LICENSE.txt.

The parser modules are independent of each other. The basic parsers import functions and other definitions from the module helpers, e.g., the tokenizers and the test driver function run_parser. The helpers module in turn imports the class FormatBinaryTree from module bintree.

The parser modules invoke the test driver, passing the parse function and the corresponding tokenizer as parameters.

The helpers module uses the following items from system modules: sys.argv, math.inf, os.path, collections.namedtuple, functools.reduce, random.randint, json.load.

Comments in the code and data files provide additional information.