JOEL BRAUN

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Skills and Qualifications

- Well-versed languages: Java and C++
- Familiar languages: HTML, Javascript, C#, and Python
- Frameworks: GitHub, Unity, Intellij IDEA, MPLAB, and LibGDX
- Great Problem Solving and works well with a Team
- Manages Time for school, multiple volunteering positions, and responsibilities at home
- Good Communication skills
- Quick **Learner** | Self taught guitar, piano, HTML, and Javascript
- Soldered many different projects and debugged with a multimeter and oscilloscope

Projects

Capacitive touch sensor

Spring 2018

- Created a 3 pad touch sensor from scratch
- Could calculate a finger's position in 1 axis along the sensor
- Used to control the colour of an LED
- Turned into a working prototype
- Designed on PCB design software and created and soldered by hand
- Programed 8-bit processor in C++ using MPLAB
- Low pass filter Spring 2017
 - Filtered audio to only include the beat of the music
 - Controlled LEDs that pulse to music
 - Designed on breadboard and later created and soldered by hand

Experience

• Summer Camp Camp Kahquah Summer 2019

- Successfully led groups of children through fun and enjoyable activities
- Worked hard with a team of people to plan and run events
- Communicated with other staff to solve problems
- Tech Crew Leader Forest Heights Cl 4 years | 2015-2019
 - Responsible for audio, video, and lighting effects
 - Led teams of 3-15 people to ensure events and activities ran successfully
 - o Fixed problems under pressure
- Sound Technician Westheights CC 1 year | 2019
 - Mixes 6-12 instruments and vocals into a strong, balanced mosaic of sound
 - o Problem solving under pressure to ensure a solid, upbeat performance
- Carpentry Team Brauns Summers 2017-2018
 - Managed time and exceeded job quotas
 - Quickly trained on wood working machines
 - Worked well independently with minimal supervision