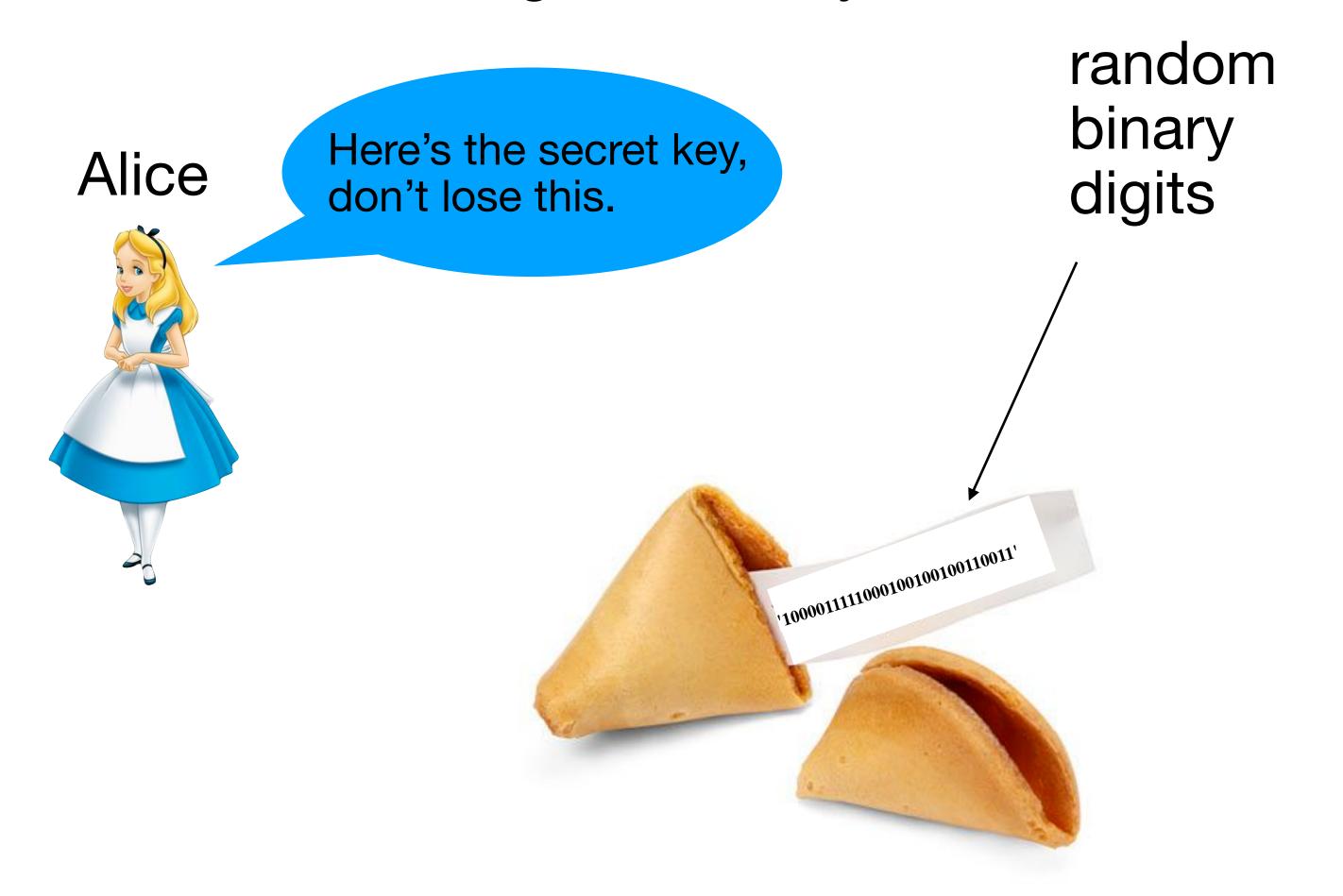
One Time Pad in Python: A Story in Three Acts





Act 1: The exchange of the key





Act 2: Alice encodes her message

ASCII:

binary_message:

```
Message: "Boo"

def encode_to_decimal():
```

[98, 111, 111]

def decimal_to_binary_string():

'01100010 01101111 01101111'

You already have these functions!

```
*Notice there's def secret_key_generator(4):

extra key?

that's ok! We can just toss it

can just toss it

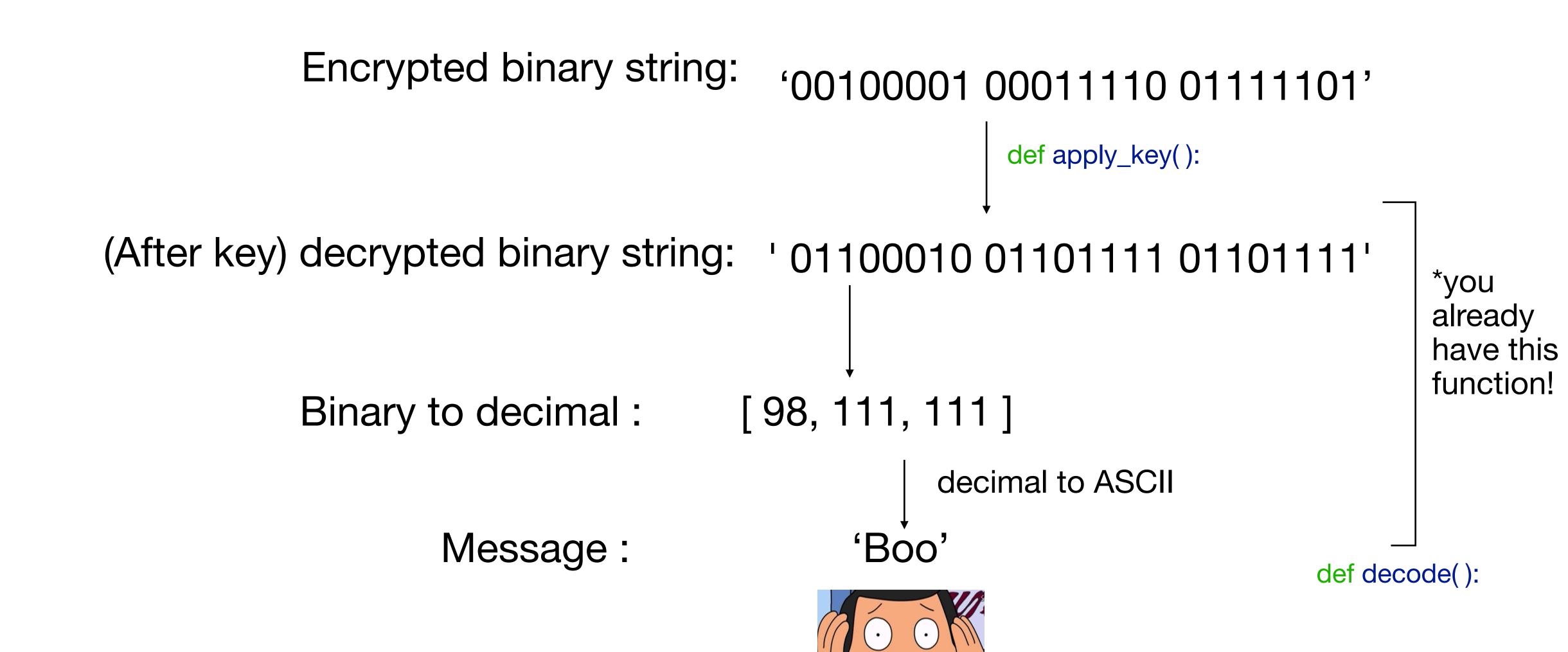
def secret_key_generator(4):

'01000011 01110001 00010010 00110011'

def one_time_encrypt():
```

Encrypted binary string: '00100001 00011110 01111101'

Act 3: Bob receives encrypted message from Alice and decodes



So what are you supposed to do?

- -Take the necessary functions from Symmetric Key encryption assignment -Add them to new functions in one_time_pad.iynb
- Add comments to the new functions in one_time_pad.iynb describing what they do
- Implement the mod 2 sum logic (see Canvas) in the one_time_encrypt() and apply_key()

 functions
- Create a message, and use the functions in the order given in this video to enact the one time pad protocol. Make sure that your secret key is as long or longer than the message.
 - Save your notebook, making sure that all of your outputs at each step are visible
 - Answer the questions in Canvas
 - Turn in .ipynb

```
my_binary_string_one = '0100010'
my_binary_string_two = '1000000'
```

def binary_matcher(binary_string_one, binary_string_two):

Goal output:

' mismatch mismatch match match match mismatch match'

```
my_binary_string_one = '0100010'
my_binary_string_two = '1000000'
def binary_matcher(binary_string_one, binary_string_two):
    match_log = ''
       #let's start with one digit case (bottom up approach)
        if (binary_string_one[i] == '1') and (binary_string_two[i] == '1'):
            match_log += ' match'
        if (binary_string_one[i] == '0') and (binary_string_two[i] == '0'):
            match_log += ' match'
       #could also use "else" logic
        if (binary_string_one[i] == '1') and (binary_string_two[i] == '0'):
            match_log += ' mismatch'
        if (binary_string_one[i] == '0') and (binary_string_two[i] == '1'):
            match_log += ' mismatch'
```

Bottom up approach

```
my_binary_string_one = '0100010'
my_binary_string_two = '1000000'
def binary_matcher(binary_string_one, binary_string_two):
   match_log = ''
    for i in range(len(binary_string_one)):
       #let's start with one digit case (bottom up approach)
        if (binary_string_one[i] == '1') and (binary_string_two[i] == '1'):
            match_log += ' match'
        if (binary_string_one[i] == '0') and (binary_string_two[i] == '0'):
            match_log += ' match'
       #could also use "else" logic
        if (binary_string_one[i] == '1') and (binary_string_two[i] == '0'):
            match_log += ' mismatch'
        if (binary_string_one[i] == '0') and (binary_string_two[i] == '1'):
            match_log += ' mismatch'
    return match_log
```

Now iterate!

```
my_match_log = binary_matcher(my_binary_string_one, my_binary_string_two)
my_match_log
```