



# Coq Proof Assistant: Propositions and Proofs

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# Overview

## Minimal Propositional Logic

Basics

Definition

## Example

Definition

Demo

## Default



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$(P \rightarrow Q)$

- Classical logic
- Assign to every variable a denotation true or false
- Formula is valid iff true in all cases
- Question "is the proposition P true?"



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$(P \rightarrow Q)$

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- Obtain a proof of  $Q$  from a proof of  $P$
- Arbitrary proof of  $P$  constructs a proof of  $Q$
- Question "what are the proof of  $P$  (if any)?"



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# Hypothesis

## Hypothesis $h:P$

- Local declaration
- $h$  is the name of the hypothesis
- $P$  is its statement
- Synonymous to  
Variable  $h:P$
- Use

Hypotheses

or

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to declare several at a time



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The section contains all Hypotheses / Variables from the Context

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Axiom  $x:P$

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Environment contains axioms

Context contains hypotheses

$E, \Gamma \vdash \pi : P$



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# Goals and Tactics

Goals: what needs to be proven

Goal:  $E, \Gamma \vdash P$

Construct a proof of  $P$ . Should be a well-formed term  $t$  in the environment  $E$  and context  $\Gamma$

Term  $t$  is called a *solution*

Tactics: commands to decompose this goal into simpler goals

$g$  is input goal and  $g_1, g_2, \dots, g_k$  are output goals

Possible to construct a solution of  $g$  from the solutions of goals  $g_i$



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# intros

Goal:  $(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow (P \rightarrow R)$

`intros H H' p`

- Transform the task of construction a proof into proving  $R$  with those hypotheses added
- $H : P \rightarrow Q$
- $H' : Q \rightarrow R$  and
- $p : P$
- New subgoal:  $R$

Simplifies the statement to prove and increases the resources available



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Subgoal:  $R$

Hypothesis  $H' : Q \rightarrow R$  and  $H : P \rightarrow Q$

apply  $H'$

- Use the hypothesis  $H'$  to advance our proof
- Argument has to be a premise and a conclusion
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Applying hypothesis  $H$  gives the new subgoal  $P$



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# assumption

Subgoal:  $P$

Hypothesis  $p : P$

assumption

- Statement to proof is exactly statement of hypothesis  $p$
- Succeeds without generating any new goal

No more subgoals

Proof complete



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# Finish

## Qed

- Saves the theorem's name, statement and proof term
- Displays the sequence of tactics.

```
intros H H' p.  
apply H'.  
apply H.  
assumption.
```

## Print theorem-name

- Shows the proof like any *Gallina* definition

```
theorem-name = fun (H:P -> Q)(H':Q -> R)(p:P) => H' (H p)  
: (P -> Q) -> (Q -> R) -> P -> R
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# Transitivity

$$(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow (P \rightarrow R)$$



# Emphasis is everything

The following word is **emphasized** is a way that's **clearly visible** on a beamer. In case you want a **stronger** emphasis, it's **possible too**. Commands used for that are defined in preamble.tex, you can tweak the visual style from one place.



## Columns and paragraphs

Arranging it in columns is also a possibility.

Note that column width can be custom.



# Inference trees

You can use **bussproofs** to display inference rules and derivations:

$$\frac{\displaystyle \frac{T_1 \quad \displaystyle \frac{T_2}{\perp \vee T_2} (\vee_2)}{T_1 \wedge (\perp \vee T_2)} (\wedge)}$$

Note: it works like a stack.

