

Coq Proof Assistant: Propositions and Proofs

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Overview

Minimal Propositional Logic

Basics

Definition

Goal-directed proof

Definition Tactics

Structure

Typing rules Composing tactics



Propositional logic

$$(P\Rightarrow Q)\Rightarrow ((Q\Rightarrow R)\Rightarrow (P\Rightarrow R))$$

- P, Q, R are propositions
- Goal is to prove the implication



Tarski approach

$$(P \Rightarrow Q)$$

- Question "is the proposition P true?"
- Classical logic
- Assign to every variable a denotation true or false
- Truth table
- Formula is valid iff true in all cases



Heyting approach

$$(P \Rightarrow Q)$$

- Question "what are the proofs of P (if any)?"
- Intuitionistic logic
- Obtain a proof of Q from a proof of P
- Arbitrary proof of P constructs a proof of Q
- Coq system follows this approach



Translate from Heyting into Coq

$$(P \Rightarrow Q)$$

- Curry-Howard isomorphism is the direct relationship between computer programs and proofs
- Proofs are seen as programs
- Statements are treated as specifications
- The " \Rightarrow " becomes " \rightarrow "

$$(P \rightarrow Q)$$



Overview

- Present types and tools used to reason in Coq
- Use tactics to obtain proofs in a semi-automatic way
- Control the flow of an interactive proof
- More details on tactics and corrresponting typing rules
- Composing tactics, tacticals
- Proof irrelevance



Sorts

Prop is one of the predefined sorts

- Plays a similar role as Set
- Set is for programs and specifications (nat \rightarrow nat, bool) Prop is for proofs and Propositions (P, Q, R)

Definition: Every type P whose type is the sort Prop is called a proposition. Any term t whose type is a propostion is called a proof term (=proof).



Hypothesis

Hypothesis h:P

- Local declaration
- *h* is the name of the hypothesis
- P is its statement
- Synonymous to Variable h:P
- Use Hypotheses or Variables
 - to declare several at a time



Axiom

Axiom x:P

- Global declaration
- Synonymous to Parameter x:P

Environment contains axioms

Context contains hypotheses

$$E,\Gamma \vdash \pi : P$$



Goals and Tactics

A goal is the pairing of two pieces of information: a local context Γ and a type P that is well-formed in this context.

Goal: $E, \Gamma \vdash^? P$

Term t of type P is called a solution

Tactics:

Can be applied to a goal.

Decompose this goal into simpler goals and create new goals

If g is input goal and g_1 , g_2 , ..., g_k are output goals, then it's possible to construct a solution of g from the solutions of goals g_i .



Transitivity

Proove this implication by introducing tactics as needed

$$(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow (P \rightarrow R)$$



Example 1

$$(P \to Q) \to (Q \to R) \to (P \to R)$$

Section Example1.
Variables P Q R T : Prop.
P is assumed
Q is assumed
R is assumed
T is assumed



Example 1

```
(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow (P \rightarrow R)
Theorem imp_trans : (P->Q) \rightarrow (Q->R) \rightarrow P \rightarrow R.
1 subgoal
P : Prop
   : Prop
R : Prop
T : Prop
  (P\rightarrow Q) \rightarrow (Q\rightarrow R) \rightarrow P \rightarrow R
Proof.
```



intros

Goal:
$$(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow (P \rightarrow R)$$

intros H H' p.

- Transform the task of constructing a proof into proving R with those hypotheses added
- $H: P \rightarrow Q$
- $H': Q \rightarrow R$ and
- p : P
- New subgoal: R

Simplifies the statement to prove and increases the resources available



Example 1



apply

Subgoal: R

Hypothesis $H': Q \to R$ and $H: P \to Q$

apply H'.

- Use the hypothesis H' to advance our proof
- Argument has to be a premise and a conclusion
- Creates new goal for the premise
- New subgoal: Q

Applying hypothesis H gives the new subgoal P



Example 1

```
(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow (P \rightarrow R)
apply H'.
1 subgoal
  : Prop
  : Prop
R: Prop
T : Prop
H : P \rightarrow Q
H': Q->R
_____
 Q
```



Example 1

```
(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow (P \rightarrow R)
apply H.
1 subgoal
   : Prop
   : Prop
R : Prop
T : Prop
H : P \rightarrow Q
H': Q->R
_____
 P
```





Tactic assumption

Subgoal: P

Hypothesis p: P

assumption.

- Statement to proof is exactly statement of hypothesis p
- Succeeds without generating any new goal

No more subgoals

Proof complete



Finish

Qed.

- Every proof should be terminated by the Qed command
- Saves the theorem's name, statement and proof term
- Displays the sequence of tactics.

```
intros H H' p. apply H'. apply H. assumption.
```

Print imp_trans.

Shows the proof like any Gallina definition

```
imp-trans = fun (H:P->Q)(H':Q->R)(p:P) => H' (H p)
: (P->Q) -> (Q->R) -> P -> R
```





Reading the proof term

```
Print imp_trans.
imp-trans = fun (H:P->Q)(H':Q->R)(p:P) => H' (H p)
 : (P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow P \rightarrow R
(H) : Assume P \rightarrow Q
(H') : Assume Q \rightarrow R
(p): Assume P
(1): By using (p) we get P
(2): By applyig (H) we get Q
(3): By applying (H') we get R
Discharging H, H' and p, we get (P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow P \rightarrow R
```



Tactic auto

Not all the details for the proof are needed

Transitivity is a rather trivial statement A few automatic tactics are able to solve this goal

Theorem transitivity : $(P->Q) \rightarrow (Q->R) \rightarrow P \rightarrow R$. Proof.

auto.

Qed.



Building Rules

Same kind of typing rules that control the construction of proposition as those used to build simple specifications.

Difference is in the use of *Prop* instead of *Set*.

 $E, \Gamma \vdash id : Prop$

Check id.

id : Prop



General Prod

Prod-Prop
$$\frac{E, \Gamma \vdash P : Prop}{E, \Gamma \vdash P \rightarrow Q : Prop}$$

As the rules Prod-Set and Prod-Prop only differ in their use of sorts they can be presented as a single rule with parameter sort s

Prod
$$\frac{E, \Gamma \vdash A : s}{E, \Gamma \vdash A \rightarrow B : s}$$
With $s \in \{\text{Set, Prop}\}$



Var rule

$$\mathbf{Var} \ \frac{(x:P) \in E \cup \Gamma}{E, \Gamma \vdash x:P}$$

This corresponds to the tactic assumption or, if x is not in the context, exact x.



exact

The exact tactic takes any term (with right type) as argument The whole proof could be given as an argument

```
Theorem delta : (P->P->Q) \rightarrow P \rightarrow Q. Proof. exact (fun (H:P->P->Q)(p:P) \Rightarrow H p p). Qed.
```

Or even shorter:

```
Theorem delta : (P->P->Q) -> P -> Q.
Proof (\text{fun } (H:P->P->Q)(p:P) => H p p).
Uses the context hypotheses
```



Modus Ponens

Apply tactic uses the Modus Ponens

$$\mathbf{App} \ \frac{E, \Gamma \vdash t : P \rightarrow Q \qquad E, \Gamma \vdash t' : P}{E, \Gamma \vdash tt' : Q}$$

Term $t: P_1 \to P_2 \to ... \to P_n \to Q$ Goal: $P_k \to P_{k+1} \to ... \to P_n \to Q$, also called "head type" of rank kThe term Q is called "final type" if it's not an arrow type. Head and final types play a role in later tactics

apply t generates k-1 goals with statements $P_1,...,P_{k-1}$ if new goals have solution $t_1,t_2,...,t_{k-1}$ solution is t t_1 t_2 ... t_{k-1} for initial goal



Lam rule

Proof of P o Q is a function mapping any proof of P to a proof of Q

$$Lam \ \frac{E,\Gamma :: (H:P) \vdash t : Q}{E,\Gamma \vdash \text{fun } H:P \Rightarrow t : P \rightarrow Q}$$

$$\Gamma \vdash^{?} P \rightarrow Q$$

$$\Gamma :: (H : P) \vdash^? Q$$

If term t is a solution to the subgoal then "fun $H: P \Rightarrow t$ " is a solution to the initial goal.

This corresponds to the tactic intro



intros

is the same as intro v_1, intro v_2, ..., intro v_n intro v_1 takes the first implication as a hypothesis called v_1

Proof Theorem K : $P \rightarrow Q \rightarrow P$ Goal is $P \rightarrow Q \rightarrow P$

intros v_1, v_2, ..., v_n

intro p.

Hypothesis p:P and new Goal $Q \rightarrow P$

Without a name intro (resp intros) generates exactly one hypothese (resp as many hypotheses as possible) and automatically names them.



Handling

Show i

Display goal *i* with complete context Coq displays the current goal after each proof step

Undo n

Go back n steps and try an alternative if goal can not be solved

Focus n

Focus the attention on the *n*th subgoal to prove

Restart

Go back to the beginning of the proof

Abort

Abandon the proof



Simple composing

Combine tactics without stopping at intermediary subgoals

Goal:
$$P \rightarrow Q \rightarrow (P \rightarrow Q \rightarrow R) \rightarrow R$$

intros p q H; apply H; assumption.

Like chess: forsee results of tactics

If any tatcic fails, then the whole combination fails



General composing

Tactics can generate multiple subgoals

Goal:
$$(P \rightarrow Q \rightarrow R) \rightarrow (P \rightarrow Q) \rightarrow (P \rightarrow R)$$

intros H H' p; apply H; [assumption | apply H'; assumption].

Two subgoals P and Q

First is solved with assumption Other one first has to apply H' and then use assumption



More composing

If a tactic fails automatically use another tactic intros H p; apply H; (assumption | | intro H'). If assumption fails, then intro H' is used

A tactic can be left unchanged to finish every subgoal in one go Goal: $(P \to Q) \to (P \to R) \to (P \to Q \to R \to T) \to P \to T$ intros H H0 H1 p. apply H1; [idtac | apply H | apply H0]; assumption



Fail

Tactic that always fails

Goal:
$$(P \rightarrow Q) \rightarrow (P \rightarrow Q)$$

intro X; apply X; fail.

This combination succeeds; there are no more subgoals after "apply X"

Goal:
$$((P \rightarrow P) \rightarrow (Q \rightarrow Q) \rightarrow R) \rightarrow R$$

intro X; apply X; fail.

This combination fails; there are subgoals left after "apply X"



Try

Combination of tactics that never fail

Goal:
$$(P \rightarrow Q \rightarrow R \rightarrow T) \rightarrow (P \rightarrow Q) \rightarrow (P \rightarrow R \rightarrow T)$$

intros H H' p r.

apply H; try assumption; apply H'; assumption.

"try tac" behaves like "tac || idtac"

tac is either applied or the subgoal is left unchanged



Unprovalbe Propositions

There are goals with no solution at all

Even though they are valid in classical logic

Peirce's formula: $(((P \rightarrow Q) \rightarrow P) \rightarrow P)$

Truth table shows it is a valid formula



Overview

Next Week:

- finish typing rules
- More details on tactics
- Composing
- Proof irrelevance

