JOEL GROFF

GroffJoel@gmail.com IoelGroff.com Cell (863)701-4343 Tampa, Florida **SKILLS** Languages • C++, C, C#, HTML **Software:** Adobe Photoshop, Unity, Blender 3D, Github Recreated resume as 2D Space Invaders style game using C# and Unity Built personal website to host projects/games with HTML and CSS Completed several games within time limits at USF game jams **EDUCATION Bachelor of Science in Computer Science** Expected Fall 2017 University of South Florida, Tampa, FL Current GPA: 4.0 Analysis of Algorithms, Data Structures, Object-Oriented Programming, Computational Geometry, Control of Mobile Robots, Artificial Intelligence **EXPERIENCE** Software Engineer/Game Developer Intern February 2017 - Present Leapdoctor, Tampa, FL Leading a team of three people to develop a mobile game Programming using Unity and C# Designing game elements such as puzzles, inventory, database, etc. **IT Support Staff** February - May 2014 Point University, West Point, GA Assisted students and faculty with computer issues Provided technical support for office programs and products Learned to trouble-shoot office hardware and software problems **Customer Service** December 2015-Present Benson's Canine Cookies, Lakeland, FL Manage store inventory software Assist customers with retail related questions *June 2014 – December 2014* **Assistant Manager**

ACTIVITIES

USF Game Development Club

Palm Cinema 3, Lakeland, FL

2016-Present

Elected Vice President Spring 2017

Managed a team of employees

Supervised daily theater operations

Work in small teams to build games