



## THE STORY THUS FAR...

### [1/16/19] THE HORSE BEFORE THE CART

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Players met in the small town of Derafin.

- Two Bards, **Pebbles** and **Murmur**, awaiting the their troupe.
- Two local, forest dwelling Dragonborn, **Squirrel**, a Druid, and **Kravashi**, a Sorcerer.
- One temple devotee, a reformed orc seeking redemption as a Paladin, **Holg**.

The five are brought together whilst awaiting the arrival of a trade caravan from the city of Waterdeep, the nearest coastal port.

The caravan is carrying Holg's charge at the temple, a young boy named Ashwin, the rest of the Bard's troupe, including lead vocalist and frontperson, **Nala**, and rare trinket and herbs sought by the Dragonborn.

Eagerly awaiting the caravan in town is the party and a few other townsfolk. The sound of hooves perk the ears of all, but the sight of horses galloping into town with no caravan attached spark panic and worry.

A Cleric of the Temple bids Holg to go find Ashwin immediately. Holg bids the aid of a few other capable folk, the bards, seeking their friends, and the Dragonborn, mostly out of boredom and curiosity.

Venturing towards the caravan, smoke is rising into the air, like the caravan has been set to flame!

Hurrying now, they arrive to find the caravan in a ruined state. The goods destroyed by flame and all missing persons still missing.

The druid investigates the scene, determining the direction of the ambushing parties path into the forest. Following the tracks into the woods, the party faces repeated ambushes by kobold sentries.

Now, scared witless as darkness falls in the woods, the party proceeds slowly, cautiously advancing through the labryinth of trees at the lead of the Druid.

The Druid gets them hopelessly lost, losing her place amongst the trees. She thinks for a moment then tells everyone to sit for a second while she scouts the area.

The party, exhausted, takes a break while the druid flies about to get her bearings. Discovering two things:

- One, the kobolds have taken a defensive position in a nearby deserted temple and,
- Two, there is an injured Dragonborn an the brink of death nursing their wounds beside a tree just a couple hundred feet away...

