```
cprogram>
                   ==> <globalVars> <otherFunctions> <mainFunction>
                   ==> <stmts> | RBRACE
<mainFunction>
                    ==> <stmt><stmts> | RBRACE
<stmts>
                   ==> <gen stmt> | <condnal stmt>
<stmt>
                  ==> <loop_stmt><loop_stmts> | RBRACE
==> <lp_stmt> | BREAK SEMI_CL | CONTINUE SEMI_CL
<loop stmts>
<loop stmt>
                   ==> <gen stmt> | <loop condnal stmt>
<lp stmt>
<global vars> ==> <global assignment><global vars> | eps
<global assignment> ==> <primitive type> ID ASSIGN OP <const value> SEMI CL
                   ==> ID <func ass decl> | <other_stmt>
<gen stmt>
                  ==> <io stmt> | <for stmt>| <bot stmt> | <comment> | <unary stmts>
<other stmt>
                                  | cprimitive declaration stmt> | <struct def>
<func ass decl> ==> ID <assign more> | <array> <leftHandSide1> | <funcCall stmt>
                   ==> COMMENT ST <ascii text>
<comment>
                  ==> ASCII CHAR <ascii text> | COMMENT END
<ascii text>
<struct def> ==> STRUCT ID LBRACE <declaration stmts>
                   ==> cprefix op> ID <unary stmt more>
<unary stmts>
<unary_stmt_more> ==> COMMA <prefix_op> ID <unary_stmt_more> | SEMI_CL
<declaration stmts> ==> <declaration stmt> <declaration stmts> | RBRACE SEMI CL
<declaration stmt> ==> <primitive declaration stmt> | ID ID <assign more>
|<point decl stmt> | <velocity decl stmt>
<primitive declaration stmt> ==> <primitive type> ID <assign more>
                    ==> ASSIGN OP <expression> <assign_comma>
<assign more>
                       | LSQUARE <NUM> RSQUARE <array2>
                       |<assign comma>
                    ==> COMMA ID <assign_more> | SEMI CL
<assign comma>
                    ==> ASSIGN OP <curly values> <assign comma>
<array2>
                       | LSQUARE <NUM> RSQUARE <assign 2d>
                       |<assign comma>
<assign_2d>
                   ==> ASSIGN OP <meta curly> <assign comma> | <assign comma>
<curly values>
                   ==> LBRACE <values> RBRACE
<meta_curly>
                   ==> LBRACE <curly values> <more curliness>
                  ==> COMMA <curly values> <more curliness> | RBRACE
<more curliness>
```

```
<point decl stmt> ==> POINT ID <pv rest>
<pv rest> ==> SEMI CL | COL ASSIGN LBRACE NUM COMMA NUM RBRACE SEMI CL
<velocity decl stmt> ==> VELOCITY ID <pv rest>
<bot decl stmt> ==> BOT ID <bot rest>
                  ==> SEMI CL | COL ASSIGN LBRACE ID COMMA ID COMMA <idNum> COMMA
<bot rest>
<idNum> COMMA BOOL RBRACE SEMI CL
<assign operators> ==> ASSIGN OP | PL EQ
<type>
                   ==> <primitive_type> | <bot_type> | ID
                  ==> <type> <type more> | VOID ID
<type list>
<type more>
                  ==> COMMA <type> <type more> | ID
                  ==> INT | FLOAT | BOOLEAN
==> POINT | BOT | VELOCITY
<bot type>
                       ==> <var> <lefthandSide1>
<assignment stmt>
<lefthandSide1>
                  ==> <assign operators> <rightHandSide>
                      | COMMA <var> <lefthandSideMultiple>
                       | COL ASSIGN LBRACE <idNum> COMMA <idNum> <bot or point>
                   ==> RBRACE SEMI CL | COMMA <idNum> COMMA <idNum> COMMA <bool> RBRACE
<bot or point>
SEMI CL
                   ==> ID| NUM
<idNum>
<lefthandSideMultiple> ==> COMMA <var> <lefthandSideMultiple> | ASSIGN OP <rightHandSide>
<rightHandSide> ==> <expression> <rightHandSideMultiple>
<rightHandSideMultiple> ==> COMMA <expression> <rightHandSideMultiple> | SEMI CL
                   ==> ID <array>
<var>
                   ==> LSQUARE <array arithm expr> <brack pair1> | DOT <var> | eps
<array>
                  ==> RSQUARE <array 2d> | COLON <array arithm expr> RSQUARE
<br/>brack pair1>
                   ==> eps | LSQUARE <array arithm expr> RSQUARE
<array_2d>
<values>
                   ==> <value> <values more>
                  ==> COMMA <values> | eps
<values more>
<value>
                  ==> <const value> | ID <value rest>
               ==> <funcCall inside Value> | <array>
<value rest>
```

```
<funcCall inside Value> ==> LPARA <funcCall inside Value rest>
<funcCall inside Value rest> ==> <arg list> | RPARA
<bool>
                   ==> TRUE | FALSE
<const value> ==> NUM | RNUM | <bool>
<loop condnal stmt> ==> IF LPARA <expression> RPARA LBRACE <loop stmts>
                         <loop condnal stmt more>
<loop condnal stmt more> ==> ELSE <loop condnal stmt even more> | eps
<loop_condnal_stmt_even_more> ==> <loop condnal stmt> | LBRACE <loop stmts>
<condnal stmt> ==> IF LPARA <expression> RPARA LBRACE <condnal stmt suffix>
<condnal stmt suffix> ==> <stmts> <condnal stmt more>
<condnal stmt more> ==> ELSE <condnal stmt even more>| eps
<condnal stmt even more> ==> <condnal stmt> | LBRACE <stmts>
<expressions> ==> <expression><more expression>
<more expression> ==> COMMA <expression><more expression> | eps
<array arithm expr> ==> <arr mul div expr><array arithm expr'>
<array arithm expr'> ==> <sum ops><arr mul div expr><array arithm expr'> | eps
<arr mul div expr> ==> <arr un expr><arr mul div expr'>
<arr_mul_div_expr'> ==> <mul_ops> <arr_un_expr><arr_mul_div_expr'> | eps
<arr_un_expr> ==> <prefix_op><arr_end>
<arr end>
                  ==> <idNum> | LPARA <array arithm expr> RPARA
                  ==> <and expr><expression'>
<expression>
                  ==> LOG_OR <and_expr> <expression'> | eps
<expression'>
                  ==> <reln expr><and expr'>
<and expr>
                  ==> LOG AND <reln expr><and_expr'> | eps
<and expr'>
                 ==> <add_sub_expr><reln_expr'>
<reln expr>
                  ==> <rel_op> <add_sub_expr> <reln_expr'> | eps
<reln expr'>
                  ==> LT | GT | LOG_EQ | LTE | RTE
<rel op>
                  ==> <mul div expr><add sub expr'>
<add sub expr>
<add_sub_expr'> ==> <sum ops> <mul div expr> <add sub expr'>| eps
```

```
==> PLUS | MINUS
<sum ops>
                   ==> <un expr> <mul div expr'>
<mul div expr>
<mul_div_expr'>
                  ==> <mul ops> <un expr> <mul div expr'> | eps
                  ==> MULTIPLY | DIVIDE
<mul ops>
                  ==> <prefix op><typecast> | <typecast>
<un expr>
                  ==> UNARY INCR | UNARY_DECR
<prefix op>
                   ==> <value> | LPARA <expression more>
<typecast>
<expression more>
                   ==> <expression> RPARA | <primitive type> RPARA LPARA
                       <expression> RPARA
<arg list>
                  ==> ID <arg list more> | <const value> <more42>
                  ==> ASSIGN OP <value> <arg list more2> | <array fn vals> <more42>
<arg list more>
<arg_list_more2> ==> COMMA <arg_list> | RPARA
                  ==> COMMA <id_array_const> <more42> | RPARA
<more42>
                  ==> ID <array fn vals> | <const value>
<id array const>
<array_fn_vals> ==> LSQUARE <array_arithm_expr> <brack_pair123> | DOT ID
<array fn vals> | eps
                 ==> RSQUARE <array 2d0>
<brack pair123>
                  ==> eps | LSQUARE <array arithm_expr> RSQUARE
<array 2d0>
<funcCall stmt> ==> LPARA <funcCall_stmt_rest>
<funcCall stmt rest> ==> <arg list> SEMI CL | RPARA SEMI CL
                  ==> <function><otherFunctions> | MAIN LPARA RPARA LBRACE
<otherFunctions>
                   ==> FUNCTION <type list> LPARA <parameter list> LBRACE
<function>
                        <fn stmts>
                   ==> <stmt><fn stmts> | <function><fn stmts> | RETURN <expressions>
<fn stmts>
                         SEMI CL RBRACE
<parameter list> ==> <type> ID <parameter list more> | RPARA
<parameter list more>==> COMMA <type> ID <parameter_list_more> | ASSIGN_OP <const_value>
                      <default arg list> | RPARA
<default arg list> ==> COMMA <type> ID ASSIGN OP <const value> <default arg list> |
RPARA
<io stmt>
                  ==> READI INPOP ID SEMI CL
```