

Joel Oskarsson

Alsättersgatan 32 584 32 Linköping joeloskarsson.github.io +46706724739 joel.oskarsson@outlook.com linkedin.com/in/joel-oskarsson

Education

• In progress: Exchange Year, ETH Zürich, Zürich, Switzerland Sep 2018 – Aug 2019 First year of my master as an exchange student at ETH. Courses mainly in AI and machine learning.

• In progress: Master programme in Computer Science and Engineering (Swedish Civilingenjörsprogram), Linköping University, Linköping, 300 ECTS Aug 2015 – 2020

Bachelor courses in mathematics, software development and hardware. Master focused on artificial intelligence. Mean grade of 4.95.

- Bachelor thesis: Real-time Multiplayer Game on IoT-backend
- Technology Program, Lindeskolan, Upper secondary school, Lindesberg Aug 2012 Jun 2015
 Courses in web development and network technologies.

Previous Work

• Summer Intern, Ericsson, Linköping Jun-Aug 2018 Summer internship at Ericsson Research. Worked with GNSS positioning.

• Teaching Assistant, Linköping University, Linköping
Multiple periods 2016-2018
In charge of lessons and seminars for courses in mathematics and computer science.
Developed my leadership skills and personal responsibility.

• Store Clerk, Hemköp, Lindesberg Summers 2011-2016 Extra job. Worked under a lot of individual responsibility.

Experiences

- Developed multiple **hobby projects** such as smaller programs and video games. Some of these, as well as some university assignments, can be found on my GitHub.
- Experience with **competitive programming**. I have competed in the IMPA competition with good results and also taken part in the Nordic Collegiate Programming Contest. This has given me good training in algorithm construction and testing.
- Plenty of experience working in groups. Good team player with experience and knowledge of different methodologies for software development.
- Board member (IT Manager) of student association FR Ryd 2017-2018. Working with many different people and under a lot of responsibility.
- Organized multiple **LAN-parties**, both as a member of a team and in a leading role. Part of the organizing team for D-LAN 2017 (around 200 visitors). Resulted in improved people skills and teamwork.

Specific Knowledge

• Programming Languages and Frameworks

Knowledgeable in C++, Java, Python and Web.

Experience with SciPy, scikit-learn, Tensorflow, PyTorch, React, Android, Unity, Travis CI, MATLAB, SQL, and C.

- Speak both Swedish and English fluently and communicate well in both languages. Basic understanding of German.
- Accustomed to working on both Linux and Windows environments.
- Swedish driver license