

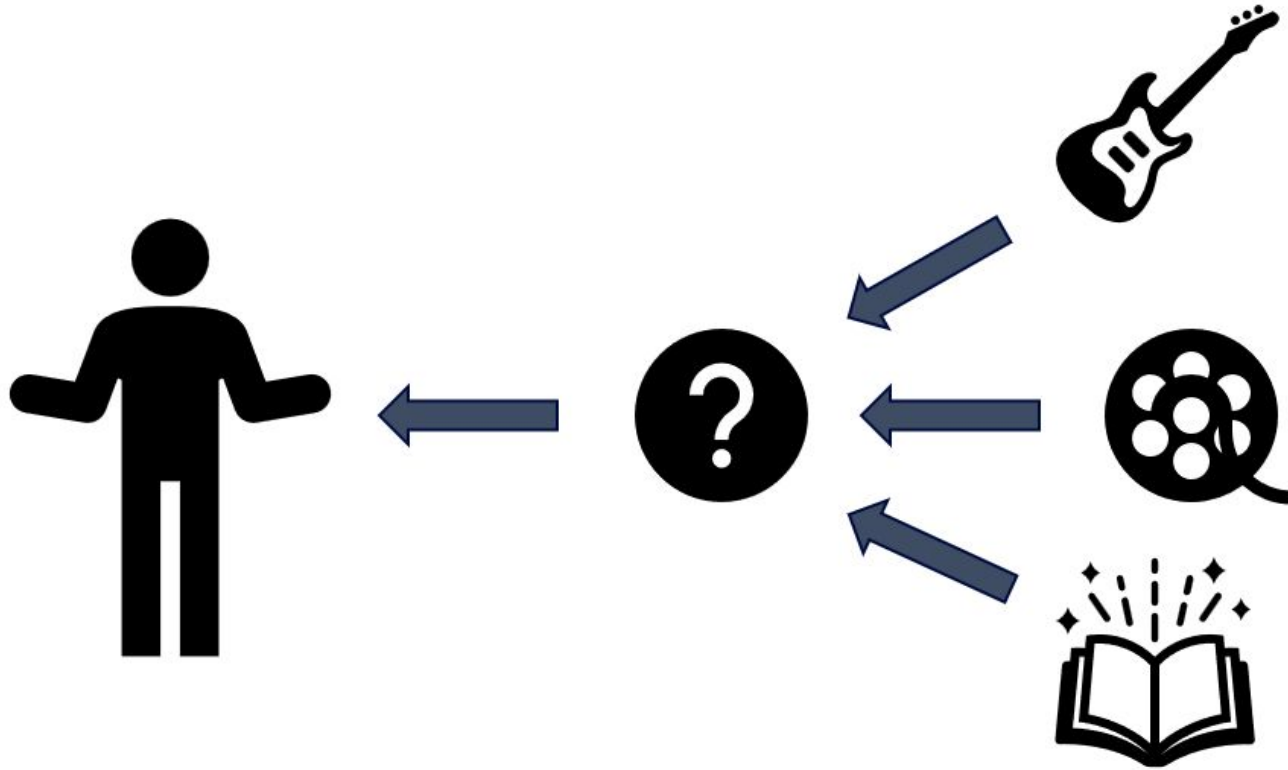
Data Mining: Item Recommendation Systems

Group 1

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Introduction

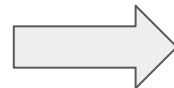


Overview:

Evaluating Amazon Data from SVD to BPR and Bert4Rec



- Singular Value Decomposition (**SVD**)
- Bayesian Personalization Ranking (**BPR**)
- Transformers for Recommendation (**Bert4Rec**)



Overview:

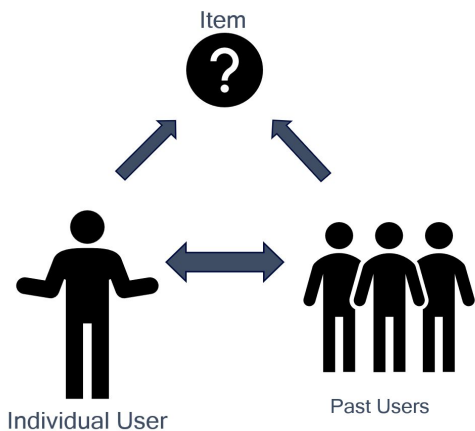
Foundational: Collaborative Filtering and Singular Value Decomposition (SVD)

- Addresses Collaborative Filtering challenges
- Implements Matrix factorization (SVD)
- Rating System

$$A = U\Sigma V^T$$

$$\underbrace{\left(\begin{bmatrix} \vdots \\ u_1 \\ \vdots \end{bmatrix} \begin{bmatrix} \vdots \\ u_2 \\ \vdots \end{bmatrix} \dots \begin{bmatrix} \vdots \\ u_i \\ \vdots \end{bmatrix} \right)}_U \underbrace{\begin{pmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ 0 & 0 & \ddots & 0 \end{pmatrix}}_{\Sigma} \underbrace{\begin{pmatrix} [\dots & v_1 & \dots] \\ [\dots & v_2 & \dots] \\ \vdots \\ [\dots & v_i & \dots] \end{pmatrix}}_{V^T}$$

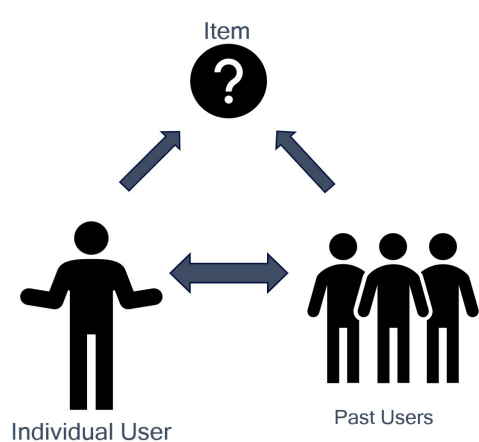
$\sigma_i = \sqrt{\lambda_i}$



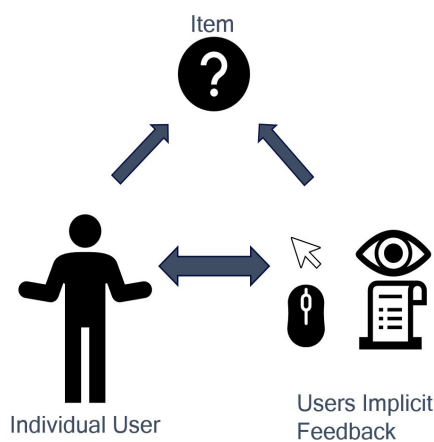
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Foundational: Collaborative Filtering and Singular Value Decomposition (SVD)

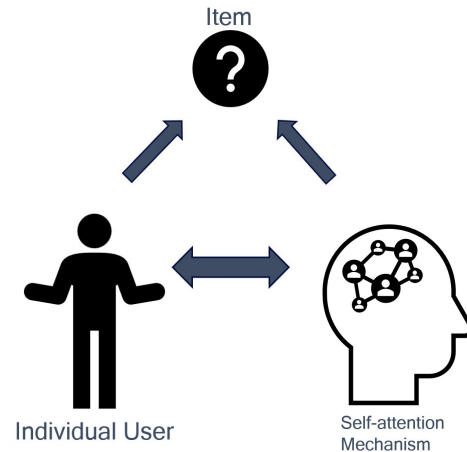
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SVD



BPR



BERT4Rec

Importance of the topic

- Implicit feedback drives personalized recommendations
 - Increase user experience
 - Grow engagement between users and application
 - Scalable systems
 - Sales impact and ROI
-
- Streaming and media platforms (Netflix, Prime, Youtube, etc...)
 - E-Commerce (Amazon, Netflix, Reverb, etc..)
 - Social Media (Meta, X, BlueSky, etc...)
 - Finance (Credit Karma, Etrade, etc..)
 - Food delivery (DoorDash, GrubHub, etc...)

Problem formulation

- Recommendation systems have evolved from ratings systems to personalized ranking ones.
- Improve personalization recommendation (**BPR**)
- Examine transformer based approach where user context is applied to the learning system (**BERT4Rec**)

*User = U, Item = I; preferred item = i, non-preferred item = j;
user latent factors = p_u , item latent factors = q_i*

BPR with matrix factorization: $\hat{x}_{ui} = p_u^T q_i$

Difference between items: $\hat{x}_{uij} = \hat{x}_{ui} - \hat{x}_{uj}$

Loss Function:
$$Max \sum_{(u,i,j) \in D} \ln \sigma(\hat{x}_{u,i,j}) - \lambda \|\theta\|^2$$

Matrix Factorization: Relation to SVD

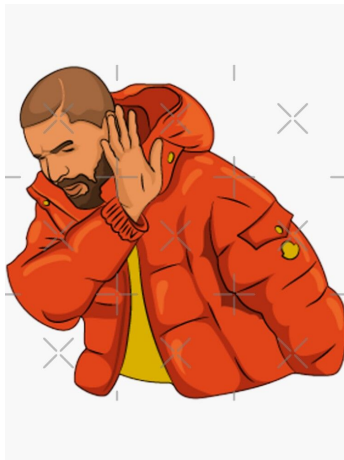
$$R = \underbrace{\begin{bmatrix} 5 & \cdot & \cdot & 2 & 3 \\ \cdot & 4 & 1 & \cdot & \cdot \\ \cdot & 5 & 5 & 3 & \cdot \\ 5 & \cdot & 4 & \cdot & 4 \\ 1 & 1 & \cdot & 4 & 5 \end{bmatrix}}_{\text{items}} \quad C = \underbrace{\begin{bmatrix} 1 & \cdot & \cdot & 1 & 1 \\ \cdot & 1 & 1 & \cdot & \cdot \\ \cdot & 1 & 1 & 1 & \cdot \\ 1 & \cdot & 1 & \cdot & 1 \\ 1 & 1 & \cdot & 1 & 1 \end{bmatrix}}_{\text{items}} \left. \vphantom{\begin{bmatrix} 1 & \cdot & \cdot & 1 & 1 \\ \cdot & 1 & 1 & \cdot & \cdot \\ \cdot & 1 & 1 & 1 & \cdot \\ 1 & \cdot & 1 & \cdot & 1 \\ 1 & 1 & \cdot & 1 & 1 \end{bmatrix}} \right\} \text{users.}$$

$$\underbrace{\begin{bmatrix} \mathbf{R} \end{bmatrix}}_{|U| \times |I|} = \underbrace{\begin{bmatrix} \gamma_U \end{bmatrix}}_{|U| \times K} \times \underbrace{\begin{bmatrix} \gamma_I^T \end{bmatrix}}_{K \times |I|}.$$

Best rank-k approximation

Matrix Factorization: SVD in practice 1/2

- SVD is defined for fully observed matrices, which is often not the case for large user-item interaction data
- Even with data imputation, solving SVD on large matrices with millions of rows and columns is not recommended



Matrix Factorization: SVD in practice 2/2

- Solving SVD on large matrices with million of rows and columns ?

It's better to use gradient based approach

- Alternating Least Squares (ALS)
- Stochastic Gradient Descent (SGD)



Matrix Factorization: SVD with SGD

- Solving SVD on large matrices with millions of rows and columns



It's better to use gradient based approach

- Alternating Least Squares



- **Stochastic Gradient Descent**

$$\sum_{r_{ui} \in R_{train}} (r_{ui} - \hat{r}_{ui})^2 + \lambda (b_i^2 + b_u^2 + \|q_i\|^2 + \|p_u\|^2)$$

$$\hat{r}_{ui} = \mu + b_u + b_i + q_i^T p_u$$

Minimize the regularized squared error

$$\begin{aligned} b_u &\leftarrow b_u + \gamma(e_{ui} - \lambda b_u) \\ b_i &\leftarrow b_i + \gamma(e_{ui} - \lambda b_i) \\ p_u &\leftarrow p_u + \gamma(e_{ui} \cdot q_i - \lambda p_u) \\ q_i &\leftarrow q_i + \gamma(e_{ui} \cdot p_u - \lambda q_i) \end{aligned}$$

Gradient update equations

$$\text{where } e_{ui} = r_{ui} - \hat{r}_{ui}.$$

Implicit feedback and ranking models (step up)

- A lot of the times we deal with binary outcomes
(e.g. click prediction on unseen articles, add to cart a new item, like or dislike a new video)
- Re-use regression value through a sigmoid function?
prob(+ve interaction) high, prob(-ve interaction) low ?

But these -ve interactions are what we want to recommend!

Bayesian Personalized Ranking (Rendle et. al 2009)

- Generate ranked list of items for user u such that

$$x_{u,i,j} > 0 \rightarrow u \text{ prefers } i$$

$$x_{u,i,j} \leq 0 \rightarrow u \text{ prefers } j.$$

$$x_{u,i,j} = x_{u,i} - x_{u,j} = \gamma_u \cdot \gamma_i - \gamma_u \cdot \gamma_j.$$

$$p(i >_u j | \Theta) := \sigma(\hat{x}_{uij}(\Theta)), \text{ Where } \sigma(x) := \frac{1}{1+e^{-x}}$$

Bayes Theorem



$$P(A|B) = \frac{P(A)P(B|A)}{P(B)}$$
$$p(\Theta | >_u) \propto p(>_u | \Theta)p(\Theta)$$

Maximize



$$Loss = - \sum_{(u,i,j) \in D} \ln(p(i >_u j | \Theta))p(\Theta) = - \left(\sum_{(u,i,j) \in D} \ln(\sigma(\hat{x}_{uij})) - \lambda_{\Theta} \|\Theta\|^2 \right)$$

Theta = parameter vector (MF)
>_u = latent structure for user u

Bayesian Personalized Ranking (continued)

- The loss function is analogous to the AUC score

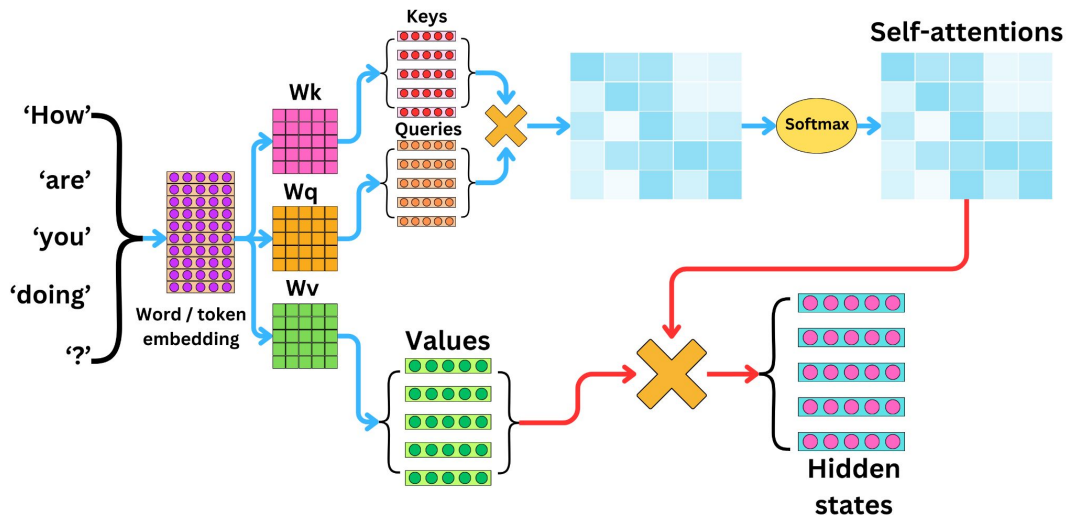
$$\text{AUC}(u) := \frac{1}{|I_u^+| |I \setminus I_u^+|} \sum_{i \in I_u^+} \sum_{j \in I \setminus I_u^+} \delta(\hat{x}_{uij} > 0) \quad (\text{AUC per user})$$
$$\delta(x > 0) = H(x) := \begin{cases} 1, & x > 0 \\ 0, & \text{else} \end{cases}$$

$$\text{AUC} := \frac{1}{|U|} \sum_{u \in U} \text{AUC}(u) = \sum_{(u,i,j) \in D_S} z_u \delta(\hat{x}_{uij} > 0) \quad (\text{Average AUC})$$
$$z_u = \frac{1}{|U| |I_u^+| |I \setminus I_u^+|}$$

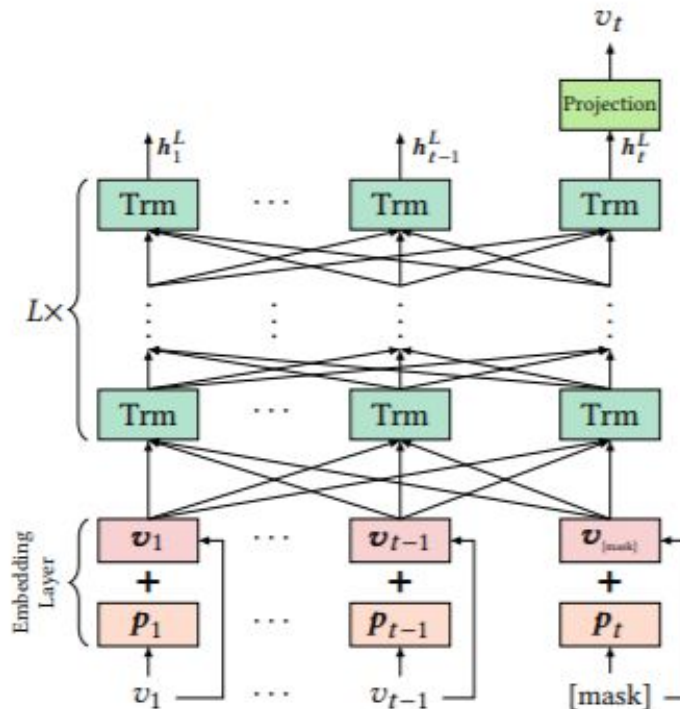
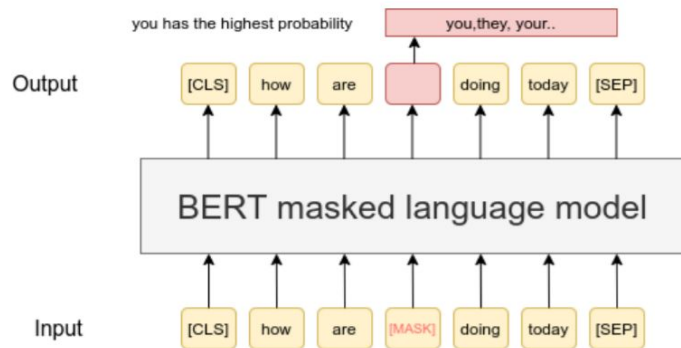
$$\text{Loss} = - \sum_{(u,i,j) \in D} \ln(p(i >_u j | \Theta)) p(\Theta) = - \left(\sum_{(u,i,j) \in D} \ln(\sigma(\hat{x}_{uij}) - \lambda_{\Theta} ||\Theta||^2) \right)$$

Transformers Architecture

- Key innovation of the transformer architecture is the self-attention mechanism



Bidirectional Encoder Representations from Transformers (BERT4Rec)



(b) BERT4Rec model architecture.

Comparison of Approaches

Aspect	SVD	BPR	BERT4Rec
Model Type	Matrix Factorization	Pairwise Learning-to-Rank	Transformer-based model
Objective	Minimize error in approximating user-item ratings (e.g., RMSE).	Maximize ranking of observed interactions over unobserved ones.	Predict items in a sequence.
Training Data	User-item interaction matrix	Implicit feedback	Sequential interaction data
Strengths	<ul style="list-style-type: none">-simple-efficient for dense data	<ul style="list-style-type: none">-works well for implicit feedback-scalable for large datasets	<ul style="list-style-type: none">-Captures global dependencies-Robust to noise
Weaknesses	<ul style="list-style-type: none">-struggles with sparsity-ignores sequential patterns	<ul style="list-style-type: none">-ignores sequential patterns	<ul style="list-style-type: none">-computationally expensive-requires large training data

Experiment Setup

Dataset

- We use the Amazon Reviews 2023 Dataset ([link](#))
- It has ~572M reviews, **User reviews** (ratings, text, timestamp,...), **Item metadata** (description, price, imageurls,...)
- Interactions range from May 1996 to Sep 2023
- From several categories, we picked **Musical_Instruments** (1.8M users, 213.6K items, 3.0M ratings)

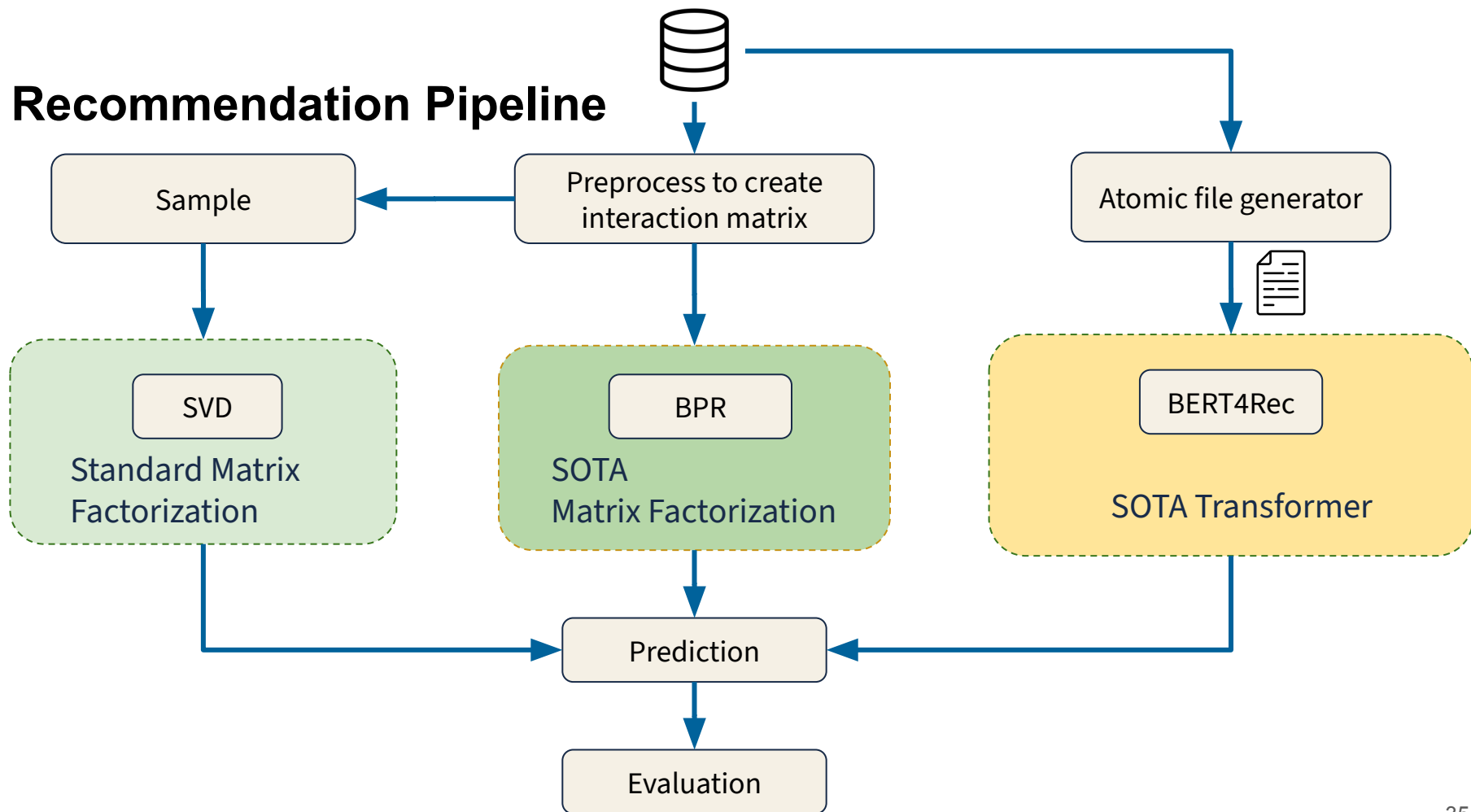
Programming



Environment & Version Control



Recommendation Pipeline



Evaluation Metrics

- Precision@k: Measures the proportion of relevant items in the top-k recommendations.
- NDCG@K: Measures the overall reward at all positions (till K) that hold a relevant item. The reward is an inverse log of the position (i.e. higher ranks for relevant items would lead to better reward, as desired)

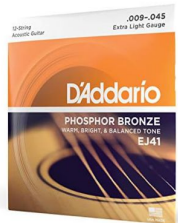
Results and Interpretation

- Results on the proposed evaluation metrics

Model	Precision@10	NDCG@10
BPR	0.524	0.377
BERT4Rec	0.678	0.712

Recommendations Visualized

User items



BPR



BERT4Rec



Conclusions

- Ratings to rankings to sessions
- SVD forms the basis of our linear algebra approach
- Transformer models enable Deep Learning and Self-Attention
- Future: Generative Recommenders

References

- Rendle, Steffen, et al. "BPR: Bayesian personalized ranking from implicit feedback." *arXiv preprint arXiv:1205.2618* (2012).
- Sun, Fei, et al. "BERT4Rec: Sequential recommendation with bidirectional encoder representations from transformer." *Proceedings of the 28th ACM international conference on information and knowledge management*. 2019.
- de Souza Pereira Moreira, Gabriel, et al. "Transformers4rec: Bridging the gap between nlp and sequential/session-based recommendation." *Proceedings of the 15th ACM conference on recommender systems*. 2021.