

CSS

- CSS stands for Cascading Style Sheets
- CSS is the language we use to style an HTML document.
- CSS describes how HTML elements should be displayed

🎯 Importance of CSS in Web Design

- Enhances **visual appeal** of websites.
- Enables **responsive design** for different devices.
- Allows for **reusable styles**, making maintenance easier.

❓ CSS Versions

Version	Description
CSS1	Introduced in 1996. Basic styling for fonts, colors, and spacing.
CSS2	Released in 1998. Added positioning, z-index, media types, etc.
CSS3	Modular and still evolving. Introduced media queries, flexbox, animations, transitions, gradients, etc.

✿ How to Add CSS to HTML

1. Inline CSS

Applied directly to an HTML element using the style attribute.

```
<p style="color: red; font-size: 16px;">Hello World</p>
```

2. Internal CSS

Written inside a <style> tag within the <head> of the HTML document.

```
<head>
  <style>
    p {
      color: blue;
    }
  </style>
</head>
```

```
tont-size: 18px;  
}  
</style>  
</head>
```

3. External CSS

Stored in a separate .css file and linked via the <link> tag.

```
<head>  
  <link rel="stylesheet" href="styles.css">  
</head>
```

Basic Syntax of CSS

```
selector {  
  property: value;  
}
```

- **Selector:** The HTML element to style (e.g., h1)
- **Property:** The style attribute (e.g., color)
- **Value:** The value of the property (e.g., navy)

CSS Selectors

CSS selectors are used to "select" HTML elements to apply styles to them.

1. **Universal Selector (*)**
2. **Type Selector (Element Selector)**
3. **Class Selector (.class)**
4. **ID Selector (#id)**
5. **Grouping Selectors**
6. **Attribute Selectors**
7. **Pseudo-Classes**
8. **Pseudo-elements**
9. **Combinators**

1. Universal Selector (*)

- Selects all elements on the page.

```
* {  
  margin: 0;
```

```
padding: 0;  
}
```

2. Type Selector (Element Selector)

- Targets all elements of a specific type (tag name), like h1, p, div.

```
h1 {  
    color: blue;  
}
```

3. Class Selector (.class)

- Targets elements with a specific **class** attribute.
- Can be reused on multiple elements.

The screenshot shows a code editor interface with two sections: 'html' and 'css'. The 'html' section contains the code: <p class="highlight">This is highlighted.</p>. The 'css' section contains the code: .highlight { background-color: yellow; }. Both sections have 'Copy' and 'Edit' buttons.

```
html  
<p class="highlight">This is highlighted.</p>  
  
css  
.highlight {  
    background-color: yellow;  
}
```

4. ID Selector (#id)

- Targets a single, **unique** element by its id.

The screenshot shows a code editor interface with two sections: 'html' and 'css'. The 'html' section contains the code: <h1 id="main-title">Welcome</h1>. The 'css' section contains the code: #main-title { font-size: 30px; color: green; }. Both sections have 'Copy code' buttons.

```
html  
<h1 id="main-title">Welcome</h1>  
  
css  
#main-title {  
    font-size: 30px;  
    color: green;  
}
```

5. Grouping Selectors

- Apply the **same styles** to multiple selectors at once by separating them with commas.

```
h1, h2, p {  
    font-family: Arial, sans-serif;  
    color: #333;  
}
```

6. Attribute Selectors

- Attribute selectors target HTML elements **based on attributes or attribute values**

```
input[required] {  
    border: 2px solid red;  
}
```

```
input[type="text"] {  
    background-color: lightyellow;  
}
```

7. Pseudo-Classes (:)

- Pseudo-classes let you apply styles to elements **based on their state or position** in the document.

a. **:hover**

Styles an element when the mouse is over it.

```
button:hover {  
    background-color: blue;  
    color: white;  
}
```

b. **:focus**

Applies when an element (like an input) is focused.

```
input:focus {  
    outline: 2px solid orange;  
}
```

c. **:first-child / :last-child**

Targets the first or last child of a parent.

```
li:first-child {  
    color: red;  
}  
  
li:last-child {  
    color: green;  
}
```

d. **:nth-child(n)**

Targets the nth child (1-based index).

```
li:nth-child(2) {  
    font-weight: bold;  
}
```

8. Pseudo-elements (::)

- **Pseudo-elements** allow you to style or manipulate specific parts of an element .

1. ::before

Inserts content before an element's actual content.

```
p::before {  
    content: "◆ ";  
    color: blue;  
}
```

2. ::after

Inserts content after an element's actual content.

```
p::after {  
    content: " ✓";  
    color: green;  
}
```

3. ::first-letter

Styles the first letter of a block of text.

```
p::first-letter {  
    font-size: 200%;  
    color: crimson;  
}
```

4. ::first-line

Styles the first line of text in a block.

```
p::first-line {  
    font-weight: bold;  
}
```

5. ::selection

Styles the part of an element that is highlighted/selected by the user.

```
::selection {  
background: yellow;  
color: black;  
}
```

9. Combinators

- **Combinators** are used to define the relationship between selectors.
- They allow you to target elements based on their position or relationship to other elements in the HTML structure.
- **There are four main types of combinators in CSS:**

1. Descendant Combinator (space)

The descendant combinator selects all elements that are nested inside a specified element, regardless of depth.

```
div p {  
color: blue;  
}
```

2. Child Combinator (>)

The child combinator selects elements that are direct children of a specified parent element (only one level deep).

```
ul > li {  
color: red;  
}
```

3. Adjacent Sibling Combinator (+)

The adjacent sibling combinator selects the first element that is immediately after a specified element and has the same parent.

```
h2 + p {  
font-size: 14px;  
}
```

4. General Sibling Combinator (~)

The general sibling combinator selects all elements that are siblings of a specified element and appear after it.

```
h2 ~ p {  
color: green;  
}
```

Box Model

The Box Model is the foundation of layout in CSS. Every HTML element is treated as a box composed of four layers:

- Content
- Padding
- Border
- Margin

1. Content

- The **actual text or media** inside the element.

2. Padding

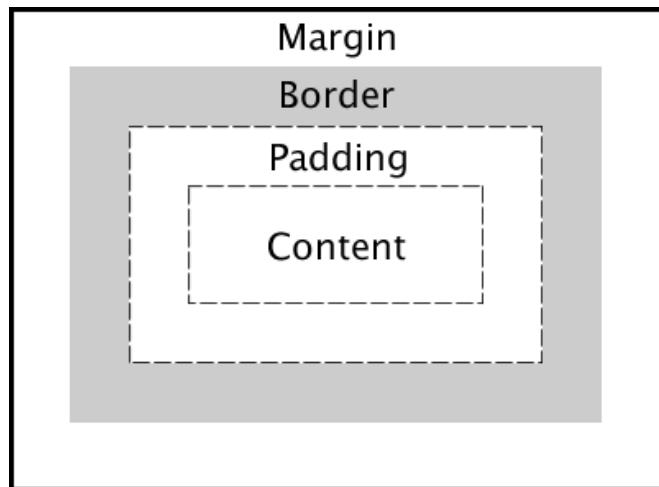
- The **space between the content and the border**.
- Transparent area inside the border.

3. Border

- A line around the padding (if any) and content.
- Can be styled, colored, and sized.

4. Margin

- The **space outside the border**, between this element and others.
- Used for spacing and layout.



box-sizing Property

1. content-box (default):

- Width/height only applies to content.
- Padding and border are added outside of it.

2. border-box:

- Width/height includes content, padding, and border.
- Makes layouts easier to manage.

CSS reset rule

```
* {  
    box-sizing: border-box;  
    margin: 0;  
    padding: 0;  
}
```

1. * (Universal Selector)

- Applies the styles to **every element** on the page.

2. box-sizing: border-box;

- Makes the declared width and height **include padding and border**, preventing unexpected layout issues.
- Helps with easier layout calculations.

3. margin: 0; & padding: 0;

- Removes the browser's **default spacing**, so all elements start with a **clean slate**.

Basic Text Properties

Property	Description	Example
color	Sets the text color.	color: red;
font-size	Sets the size of the font.	font-size: 16px;
font-family	Sets the typeface (font).	font-family: Arial, sans-serif;
font-weight	Sets the boldness.	font-weight: bold;
font-style	Sets the style (normal, italic).	font-style: italic;
text-align	Aligns text (left, center, right, justify).	text-align: center;
text-decoration	Adds decoration (underline, line-through).	text-decoration: underline;
text-transform	Controls letter casing.	text-transform: uppercase;
letter-spacing	Controls spacing between letters.	letter-spacing: 2px;
word-spacing	Controls spacing between words.	word-spacing: 4px;
line-height	Controls the vertical space between lines.	line-height: 1.5;
direction	Sets text direction (LTR or RTL).	direction: rtl;
text-shadow	Adds shadow to text.	text-shadow: 2px 2px 4px gray;
white-space	Controls how whitespace is handled.	white-space: nowrap;
overflow-wrap (or word-	Breaks long words.	overflow-wrap: break-word;

Basic Background Properties

Property	Description
background-color	Sets the background color.
background-image	Sets one or more background images.
background-repeat	Sets how a background image repeats (e.g., repeat, no-repeat, repeat-x, repeat-y).
background-position	Sets the starting position of a background image (e.g., top left, center, 50% 50%).
background-size	Specifies the size of the background image (e.g., cover, contain, auto, 100px 200px).
background-attachment	Sets whether the background image scrolls with the page or is fixed (scroll, fixed, local).
background-clip	Specifies the painting area of the background (border-box, padding-box, content-box).
background-origin	Specifies the positioning area of the background image.
background-blend-mode	Defines blending between background layers (e.g., multiply, screen, overlay).

Important CSS properties

1. Layout & Positioning

Property	Description
display	Defines the display type of an element (block, flex, etc.)
position	Specifies positioning method (static, relative, etc.)
top	Offset from top edge (used with positioning)
right	Offset from right edge
bottom	Offset from bottom edge
left	Offset from left edge
z-index	Defines stack order of overlapping elements
float	Floats the element to left or right
clear	Controls behavior around floated elements

2. Box Model

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3. Visual Effects

Property	Description
box-shadow	Adds shadow around the element
opacity	Sets the transparency level of the element
filter	Applies visual effects (blur, brightness, contrast, etc.)
visibility	Controls whether element is visible without removing it

4. Animation & Transition

Property	Description
transition	Smooth change of property values
transform	Applies transformations (rotate, scale, move, skew, etc.)
animation	Assigns animation to element
@keyframes	Defines keyframe animation steps

5. Border & Outline

Property	Description
border-radius	Rounds the corners of the element
outline	Draws a line outside the border (not part of box model)
outline-offset	Distance between outline and border

6. Overflow & Scroll

Property	Description
overflow	Handles overflow (visible, hidden, scroll, auto)
scroll-behavior	Sets scroll animation behavior (auto, smooth)

7. Visibility & Interaction

Property	Description
cursor	Changes mouse cursor on hover
pointer-events	Controls mouse interactions with the element
user-select	Allows or disables text selection

🧱 CSS Layout Techniques

Modern layout in CSS is handled using **Display**, **Positioning**, **Float**, **Flexbox**, and **Grid**.

■ Display Property

Controls how an element behaves in the layout flow.

1. **display: block**

- Takes up **full width**.
- Starts on a **new line**.

2. **display: inline**

- Respects content width.
- Flows **with text**, no line break.

3. **display: inline-block**

- Like inline, but allows **width/height control**.

📍 Positioning Elements

Controls how elements are placed relative to normal flow or other elements.

1. **static (default)**

Normal flow positioning (no special behavior).

2. **relative**

Moves element **relative to its normal position**.

```
div {  
    position: relative;  
    top: 10px;  
    left: 20px;  
}
```

3. absolute

Positions **relative to nearest positioned ancestor.**

```
div {  
    position: absolute;  
    top: 0;  
    right: 0;  
}
```

4. fixed

Positions **relative to viewport**, stays fixed when scrolling.

```
header {  
    position: fixed;  
    top: 0;  
}
```

5. sticky

Scrolls with the page but **sticks** when it reaches a position.

```
nav {  
    position: sticky;  
    top: 0;  
}
```

⌚ Float Properties

float

- Moves elements **left or right**, allowing text to wrap around.

Flexbox Layout

Flexbox (Flexible Box Module) is a CSS layout model for arranging elements in **one dimension** (either row or column).

1. Creating a Flex Container

Apply `display: flex` to a parent element to enable Flexbox.

```
.container {  
    display: flex;  
}
```

All direct children of `.container` become **flex items**.

2. Main Axis vs Cross Axis

- **Main Axis**: Defined by `flex-direction` (row by default).
- **Cross Axis**: Perpendicular to the main axis.

3. `flex-direction`

Defines the **direction** of the main axis.

```
.container {  
    flex-direction: row;          /* default */  
    flex-direction: row-reverse;  
    flex-direction: column;  
    flex-direction: column-reverse;  
}
```

4. `justify-content` (Main Axis Alignment)

Aligns items **horizontally** (for row).

```
.container {  
    justify-content: flex-start;   /* default */  
    justify-content: flex-end;  
    justify-content: center;  
    justify-content: space-between;  
    justify-content: space-around;  
    justify-content: space-evenly;  
}
```

5. `align-items` (Cross Axis Alignment)

Aligns items **vertically** (for row).

```
.container {  
    align-items: stretch;      /* default */  
    align-items: flex-start;  
    align-items: flex-end;  
    align-items: center;  
    align-items: baseline;  
}
```

6. flex-wrap

Allows flex items to wrap onto multiple lines.

```
.container {  
    flex-wrap: nowrap;          /* default */  
    flex-wrap: wrap;  
    flex-wrap: wrap-reverse;  
}
```

7. align-content (Multi-line Cross-Axis Alignment)

Used **only when items wrap**.

```
.container {  
    align-content: flex-start;  
    align-content: flex-end;  
    align-content: center;  
    align-content: space-between;  
    align-content: space-around;  
    align-content: stretch;  
}
```

Flex Item Properties

1. flex-grow

Defines how much a flex item **grows** relative to the rest.

```
.item {  
    flex-grow: 1;  
}
```

0 means it won't grow, 1 means it will take up remaining space.

2. flex-shrink

Defines how a flex item **shrinks** when space is tight.

```
.item {  
  flex-shrink: 1; /* default */  
}
```

3. flex-basis

Specifies the **initial size** of the flex item before growing/shrinking.

```
.item {  
  flex-basis: 200px;  
}
```

4. Shorthand: flex

Combines the three properties above.

```
.item {  
  flex: 1 1 200px; /* grow shrink basis */  
}
```

5. align-self

Overrides align-items for individual items.

```
.item {  
  align-self: center;  
}
```

✍ CSS Variables (Custom Properties)

Define reusable values:

```
:root {  
  --main-color: #007bff;  
  --padding: 1rem;  
}  
  
button {  
  background-color: var(--main-color);  
  padding: var(--padding);  
}
```

Transition

The transition property in CSS is used to create smooth animations between property changes.

```
selector {  
  transition: [property] [duration] [timing-function] [delay];  
}
```

- **property**: The CSS property you want to animate
- **duration**: How long the transition should take
- **timing-function (optional)**: Defines the speed curve (e.g., ease, linear, ease-in, ease-out, ease-in-out)
- **delay (optional)**: How long to wait before starting the transition.

```
.button {  
  background-color: blue;  
  color: white;  
  transition: background-color 0.3s ease-in-out;  
}  
  
.button:hover {  
  background-color: darkblue;  
}
```

Animation

The animation property allows you to create complex animations by gradually changing CSS properties over time using **keyframes**.

```
selector {  
  animation: [name] [duration] [timing-function] [delay] [iteration-count] [direction]  
}
```

Property	Description
name	The name of the keyframes you defined (@keyframes)
duration	How long the animation lasts (2s, 500ms, etc.)
timing-function	Speed curve (linear, ease, ease-in, ease-out, etc.)
delay	Delay before animation starts
iteration-count	How many times to run (1, infinite, etc.)
direction	Direction of animation (normal, reverse, alternate, etc.)
fill-mode	What styles apply before/after the animation (none, forwards, etc.)
play-state	Play or pause the animation (running, paused)

```
@keyframes growAndColor {  
    from {  
        width: 100px;  
        height: 100px;  
        background-color: red;  
    }  
    to {  
        width: 150px;  
        height: 150px;  
        background-color: green;  
    }  
}  
  
.box {  
    animation: growAndColor 2s ease-in-out infinite alternate;  
}
```

Media Query

A media query in CSS is used to apply styles based on the characteristics of the user's device, such as screen width, height, orientation, resolution, etc.

It's a key part of responsive web design, allowing websites to adapt to different screen sizes (like mobile, tablet, desktop).

Why Use Media Queries?

- To make your website **responsive**.
- To ensure optimal viewing experience across **mobile**, **tablet**, and **desktop**.

Syntax:

```
@media media-type and (condition) {  
    /* CSS Rules */  
}
```

- media-type (optional): all, screen, print, etc.
- condition: Query condition like max-width, min-width, orientation, etc.

```
<!DOCTYPE html>
<html>
<head>
    <style>
        .box {
            background-color: blue;
            color: white;
            padding: 20px;
            text-align: center;
            font-size: 24px;
        }

        /* Media query for small screens */
        @media (max-width: 600px) {
            .box {
                background-color: green;
                font-size: 18px;
            }
        }
    </style>
</head>
<body>

    <div class="box">
        | Resize the screen to see the effect!
    </div>

</body>
</html>
```