

To project UTC arrival time to $t=0$: SUBTRACT t_{adj}

$$(A4) \quad t_{AKISS}^* = t_{AKISS} + t_{adj}$$

$$t_{AKISS}^* = t_{z=1500}, \quad t_{AKISS} = t_{z=0}$$

$$\therefore t_{z=1500} = t_{z=0} + t_{adj}$$

$$t_{z=0} = t_{z=1500} - t_{adj}$$

To project a travel time or ^{arrival time} observation (actual or theoretical) from MERMAID @ depth to MERMAID @ the surface ($z=0$) you must remove the bathymetric time adjustment.

$$\begin{aligned} Obs_{z=1500} &= ext + t_{z=1500} \\ &= ext + t_{AKISS}^* \\ &= ext + t_{AKISS} + t_{adj} \quad (1) \end{aligned}$$

$$\begin{aligned} Obs_{z=0} &= ext + t_{z=0} \\ &= ext + t_{AKISS} \\ &= ext + \quad (2) \end{aligned}$$

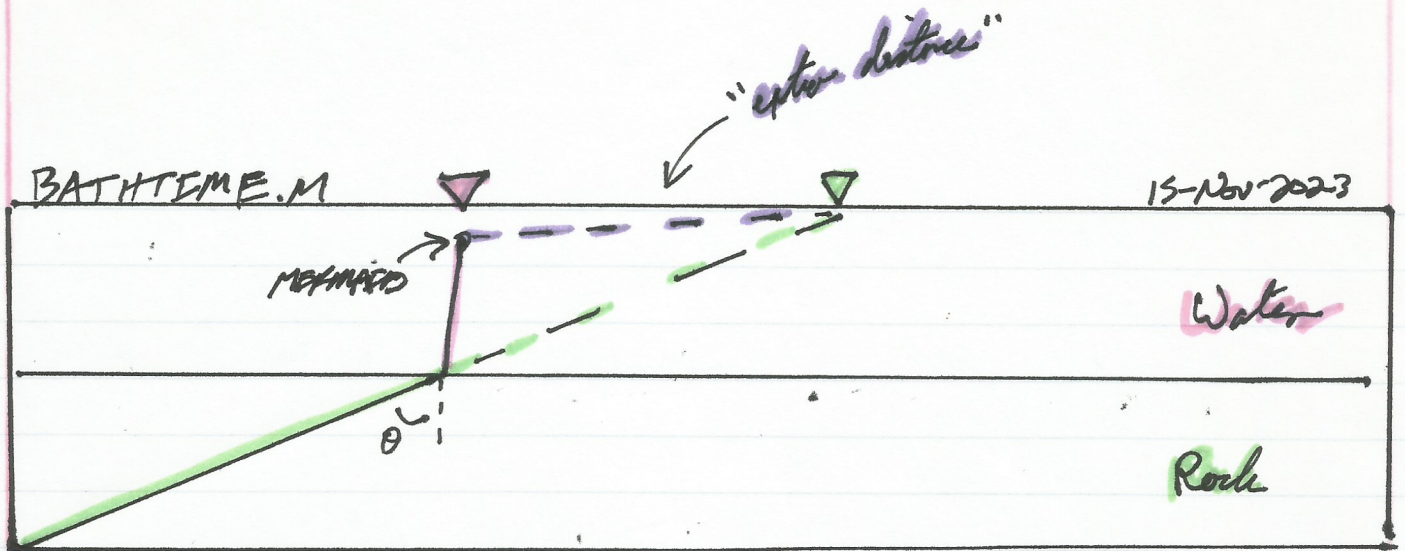
$$Obs_{z=0} = ext + t_{AKISS} = Obs_{z=1500} - t_{adj} = (ext + t_{AKISS} + t_{adj}) - t_{adj}$$

UTC of observation projected as if MERMAID @ surface ($z=0$)

$$Obs_{z=0} = Obs_{z=1500} - t_{adj}$$

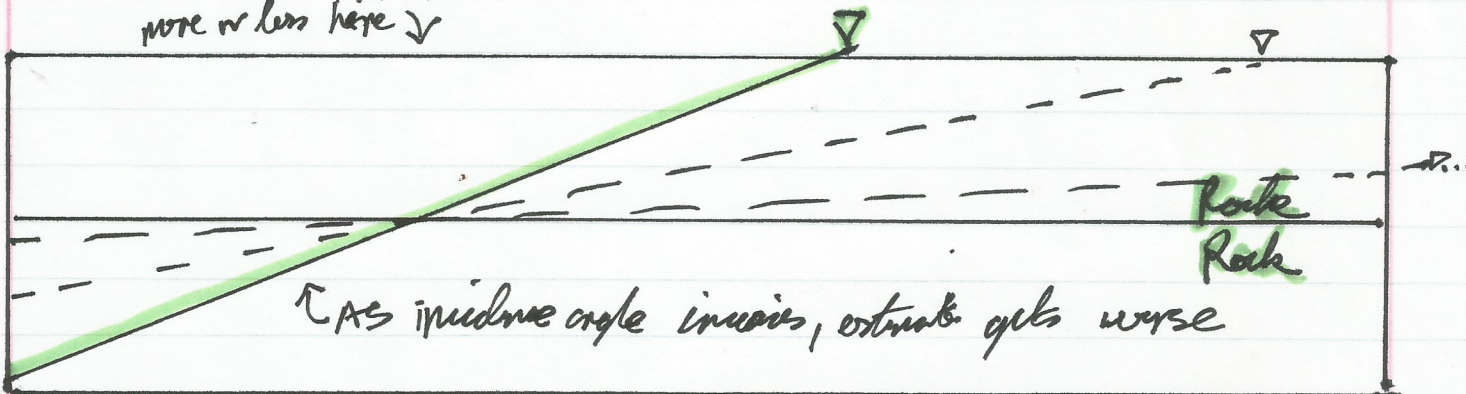
bathymetric time correction (usually positive)

↑ Actual observation in UTC @ depth



BATHYTIME.M is a bad estimate when the incidence angle, θ , is high (close to 90°), because it compares against the travel time of that same incidence traveling through rock. So it is unfair because the station location projected on the surface is different (further/more distance traveled).

In all cases, MEASURED would be more or less here ↓



The extra distance can be considered in the limit -- @ 90° incident angle the ray would never reach surface / have infinite travel time

Longo: BATHYTIME is a poor estimator for local events!