

“Doctor Finder - Medical Appointment Booking & Online Pharmacy Store” Documentation by “Christopher Gary” v1.0

“Doctor Finder - Medical Appointment Booking & Online Pharmacy Store”

Created: 24/11/2020

By: Christopher Gary

Email: chris2code@gmail.com (<mailto:chris2code@gmail.com>)

Thank you for purchasing my flutter UI Kit. If you have any questions that are beyond the scope of this help file, please feel free to email via my user page contact form [here](http://themeforest.net/user/chris2code) (<http://themeforest.net/user/chris2code>). Thanks so much!

Table of Contents

1. [Requirements \(#requirements\)](#)
2. [Installing & Running \(#installing\)](#)
3. [Folder Structure \(#fileStructure\)](#)
4. [Images & Assets \(#imageAssets\)](#)
5. [Any additional unique features that need an overview \(#\)](#)

A) Requirements - [top \(#toc\)](#)

To run this project on your machine, you will need

1. Windows, Linux or MacOS machine
2. Flutter and Dart Installed
3. Android Studio or VS code or any other code editor
4. Little knowledge of flutter

B) Installing & Running - [top \(#toc\)](#)

I've included the source as *source.zip* extract this file then run the following commands from terminal while in the directory:

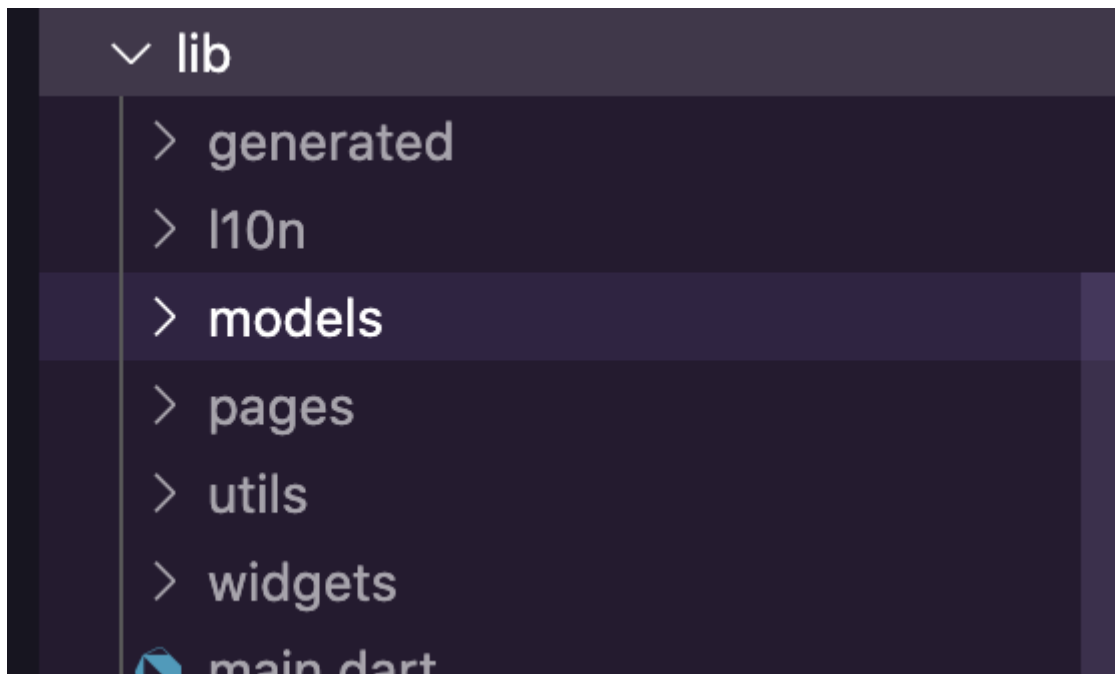
```
flutter clean
```

```
flutter pub get
```

```
flutter run
```

C) Folder Structure - [top \(#toc\)](#)

This template follows the file structure below:



The *generated* folder was autogenerated, there is really little to modify from this section

If you would like to edit the existing language translations or add new translations you can do that by editing the files in the *l10n* folder or by adding new keys to all files for a new translation entry

The *model* directory includes some basic models for data

mapping I made during the cause of creation, you can modify and add more fields based on your needs.

The *pages* directory includes codes for all screens of the application.

The *utils* directory contains some basic reusable functions and constants used for theming the entire application.

The *widgets* directory contains basic widgets which were used in creating pages, mostly all repeated components are modularized into widgets and moved to the widgets subdirectory.

D) Images & Assets - [top \(#toc\)](#)

I stored all images used accross the projects in the *assets* directory which is on the root of the project source. The *assets* directory contains images, svgs for few icons as well as *Lottie* animations which were gotten from [lottiefiles.com](https://www.lottiefiles.com) (<https://www.lottiefiles.com>)

If you would like to include other images to the project, be sure to add this images to the *assets* section of your *pubspec.yaml* file

Once again, thank you so much for purchasing this theme. As I said at the beginning, I'd be glad to help you if you have any questions relating to this theme. No guarantees, but I'll do my best to assist. If you have a more general question relating to the themes on ThemeForest, you might consider visiting the forums and asking your question in the "Item Discussion" section.

Christopher Gary

[Go To Table of Contents \(#toc\)](#)

