# Joe Mitzman

Full Stack Software Engineer
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#### **Technical Skills**

Frontend: JavaScript, React, React Hooks, Redux, jQuery, HTML, CSS Backend: Node, Express, Nginx, Redis, MySQL, PostgreSQL, MongoDB Development: Git, Docker, Webpack, Babel, Mocha, Jest, Supertest, K6

## **Software Engineering Applications**

**Atelier QA Service** | *Software Engineer* | github.com/rpp33-sdc-daisy/qa-service | Node, Express, Nginx, Redis, PostgreSQL 2022 Backend microservice designed to handle high traffic loads

- Scaled system architecture across 23 AWS instances to handle loads over 10,000 RPS
- Architected three **Nginx** load balancers in a **triangular configuration**
- Deployed **dockerized** containers to scale my **Node** application across 8 instances
- Configured two PostgreSQL servers in streaming replication mode to balance read queries across 2 databases
- Cached the entire database's read query results with duplicate **Redis clusters**

**Atelier Frontend** | Software Engineer | github.com/rpp33-fec-yellow/project-atelier | React, HTML, CSS, Express, Node React-powered storefront designed to conform to client requirements and wireframe

2022

- Designed a React Higher-Order Component to respond to a mid-project client request to track user interactions
- Orchestrated frontend requests using an **Express wildcard endpoint** to route paths to applicable API endpoints
- Minified Webpack bundle, compressed with Brotli, and zipped CSS to increase page load speed from 2.6s to 0.7s
- Built a Product ID validation system with Node and Axios that queries the API before responding to a client's page request

## **Professional Experience**

Audio Engineer | Freelance

2008 - Present

- Manage a portfolio for high profile clients such as The San Francisco Giants, Union Bank and PBS.
- Took decibel measurements to determine placement of sound absorption panels
- Diagnosed signal noise by mapping signal paths and testing isolated section
- Organized large scale productions consisting of 100's of simultaneous audio channels

#### Digital Support Technician | Manteca Unified School District

2015 - 2020

- Wrote batch scripts to automate software troubleshooting, configuration and updates
- Managed computers and network users remotely via network interfaces
- Used software performance tools to evaluate memory, CPU, network and storage metrics
- Designed resource scripts to export aggregated data from inventory databases
- Utilized **terminal commands** to execute elevated system tasks

## Education

Hack Reactor @Galvanize   Advanced Software Engineering Immersive Program	2021 - 2022
San Francisco State University   Bachelors Degree, Audio Engineering	2008 - 2012
Sacramento State University   Computer Science	2006 - 2008

#### Personal

When I'm not working or studying, you can find me tinkering with my home lab, building computers, traveling or writing music.