Training Neural Networks Practical Issues

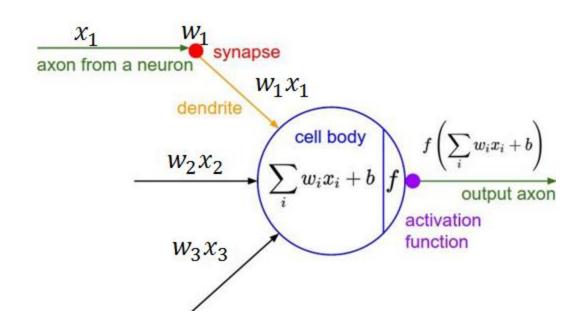
M. Soleymani
Sharif University of Technology
Fall 2017

Most slides have been adapted from Fei Fei Li and colleagues lectures, cs231n, Stanford 2017, and some from Andrew Ng lectures, "Deep Learning Specialization", coursera, 2017.

Outline

- Activation Functions
- Data Preprocessing
- Weight Initialization
- Checking gradients

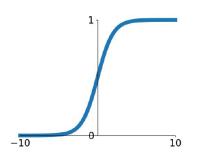
Neuron



Activation functions

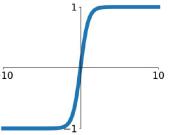
Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



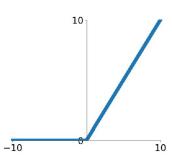
tanh

tanh(x)



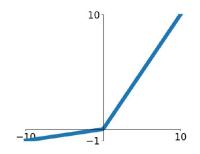
ReLU

 $\max(0, x)$



Leaky ReLU

 $\max(0.1x, x)$

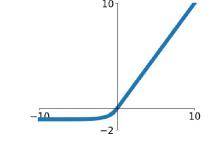


Maxout

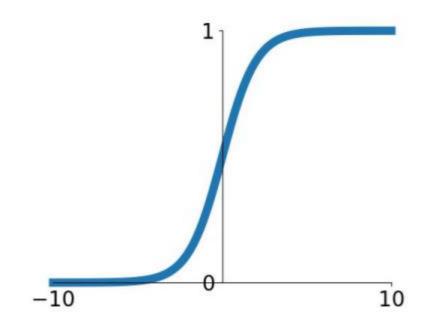
$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

ELU

$$\begin{cases} x & x \ge 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

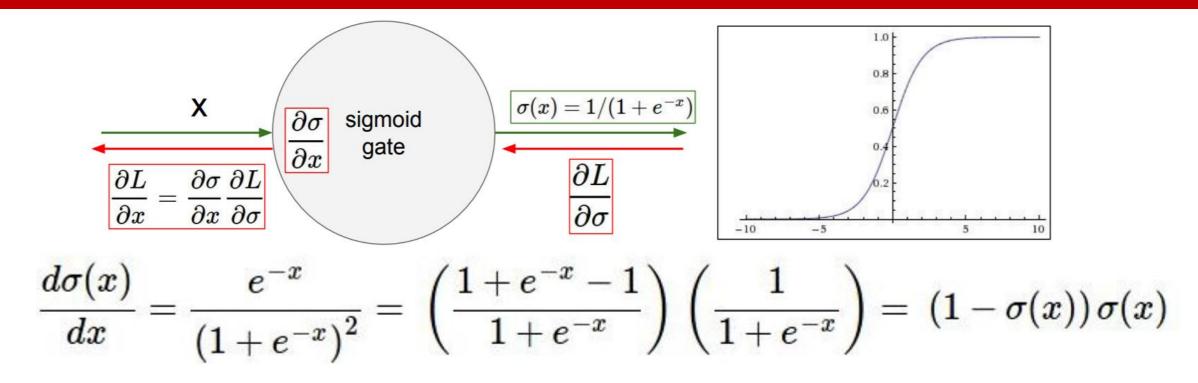


$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

Problems:

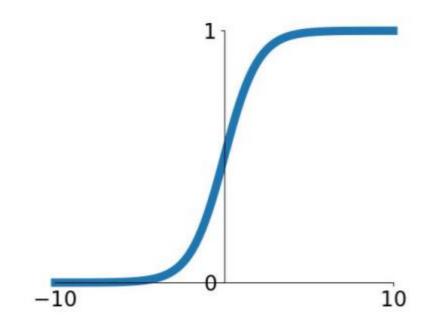
1. Saturated neurons "kill" the gradients

Sigmoid



- What happens when x = -10?
- What happens when x = 0?
- What happens when x = 10?

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron



$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

Problems:

- 1. Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zero-centered

Sigmoid

 Consider what happens when the input to a neuron (x) is always positive:

$$f\left(\sum_{i}w_{i}\,x_{i}+b\right)$$

What can we say about the gradients on w?

 Consider what happens when the input to a neuron is always positive...

 What can we say about the gradients on w? Always all positive or all negative 😊

$$f\left(\sum_{i} w_{i} x_{i} + b\right)$$

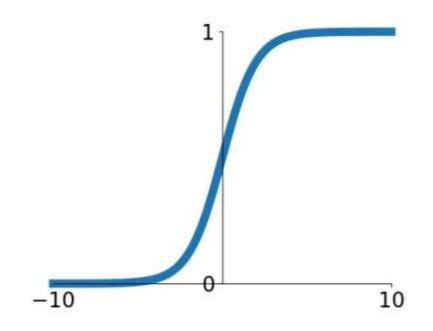
allowed gradient update directions zig zag path directions hypothetical optimal w vector

allowed

gradient

update

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron



$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

3 problems:

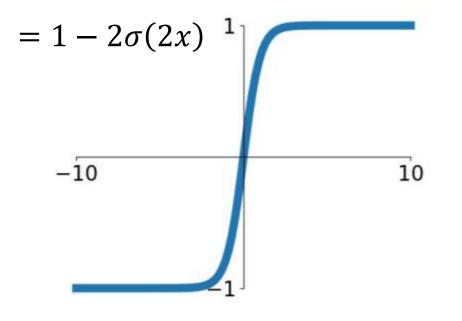
- 1. Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zero-centered
- 3. exp() is a bit compute expensive

Sigmoid

Activation functions: tanh

- Squashes numbers to range [-1,1]
- zero centered (nice)
- still kills gradients when saturated :(

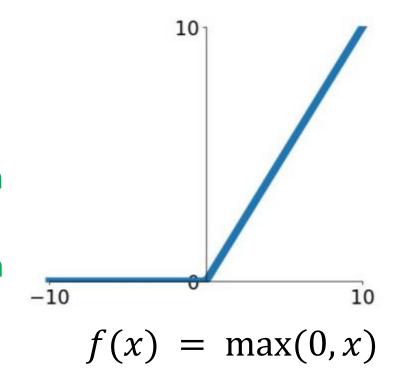
$$\tanh(x) = \frac{1 - e^{-2x}}{1 + e^{-2x}}$$
 [LeCun et al., 1991]



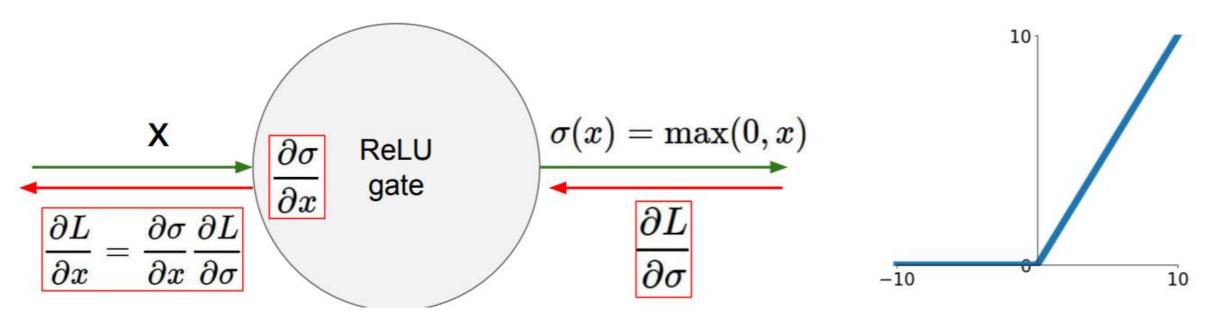
Activation functions: ReLU (Rectified Linear Unit)

[Krizhevsky et al., 2012]

- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Actually more biologically plausible than sigmoid



Activation functions: ReLU



- What happens when x = -10?
- What happens when x = 0?
- What happens when x = 10?

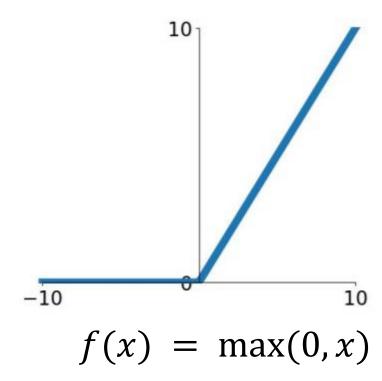
Activation functions: ReLU

[Krizhevsky et al., 2012]

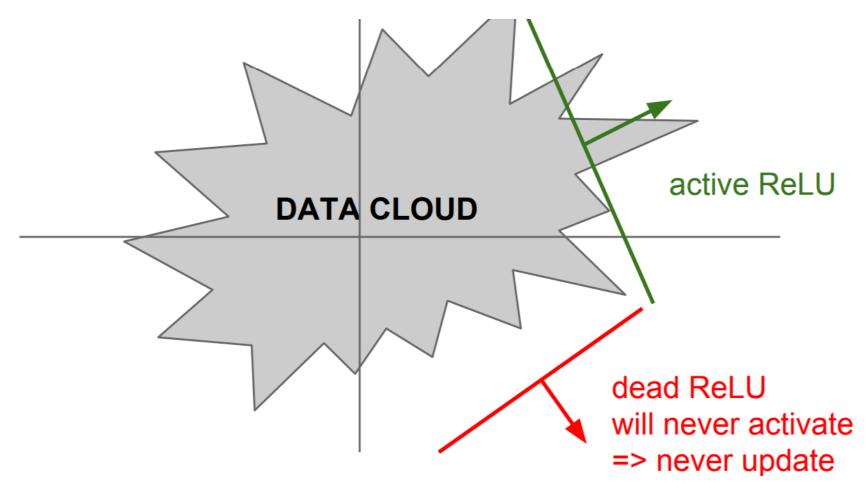
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Actually more biologically plausible than sigmoid



- Not zero-centered output
- An annoyance:
 - hint: what is the gradient when x < 0?



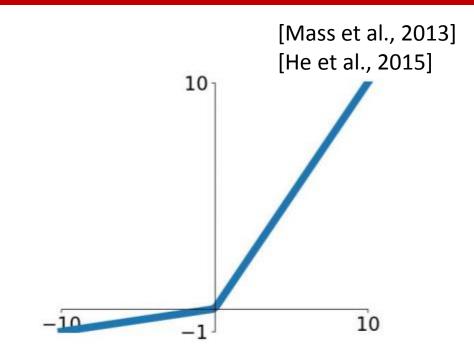
Activation functions: ReLU



=> people like to initialize ReLU neurons with slightly positive biases (e.g. 0.01)

Activation functions: Leaky ReLU

- Does not saturate
- Computationally efficient
- Converges much faster
 sigmoid/tanh in practice! (e.g. 6x)
- will not "die".



Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

 α is determined during backpropagation

Leaky ReLU

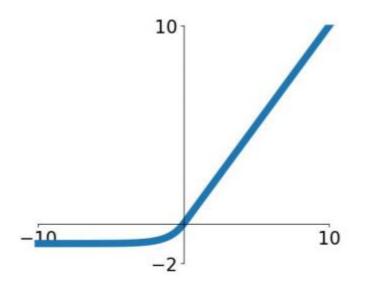
$$f(x) = \max(0.01x, x)$$

Activation Functions: Exponential Linear Units (ELU)

- All benefits of ReLU
- Closer to zero mean outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise

Computation requires exp()

[Clevert et al., 2015]



$$f(x) = \begin{cases} x & \text{if } x > 0 \\ \alpha (\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$

Maxout "Neuron"

[Goodfellow et al., 2013]

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

- Does not have the basic form of "dot product->nonlinearity"
- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!

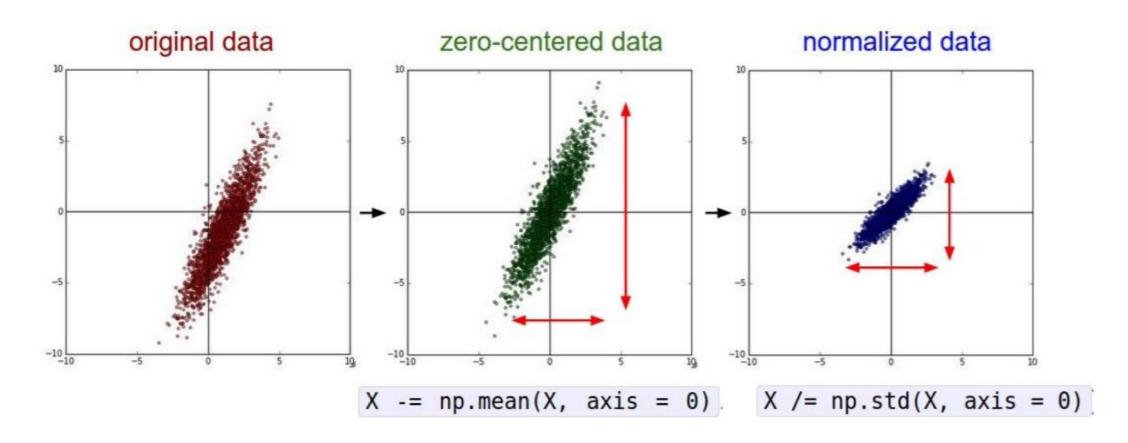
Problem: doubles the number of parameters/neuron :(

Activation functions: TLDR

• In practice:

- Use ReLU. Be careful with your learning rates
- Try out Leaky ReLU / Maxout / ELU
- Try out tanh but don't expect much
- Don't use sigmoid

Data Preprocessing



(Assume X [NxD] is data matrix, each example in a row)

Normalizing the input

On the training set compute mean of each input (feature)

$$-\mu_{i} = \frac{\sum_{n=1}^{N} x_{i}^{(n)}}{N}$$
$$-\sigma_{i}^{2} = \frac{\sum_{n=1}^{N} (x_{i}^{(n)} - \mu_{i})^{2}}{N}$$

Normalizing the input

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$$-\mu_{i} = \frac{\sum_{n=1}^{N} x_{i}^{(n)}}{N}$$
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• Remove mean: from each of the input mean of the corresponding input

$$-x_i \leftarrow x_i - \mu_i$$

• Normalize variance:

$$-x_i \leftarrow \frac{x_i}{\sigma_i}$$

• If we normalize the training set we use the same μ and σ^2 to normalize test data too

Why zero-mean input?

Reminder: sigmoid

• Consider what happens when the input to a neuron is always positive...

 What can we say about the gradients on w? Always all positive or all negative

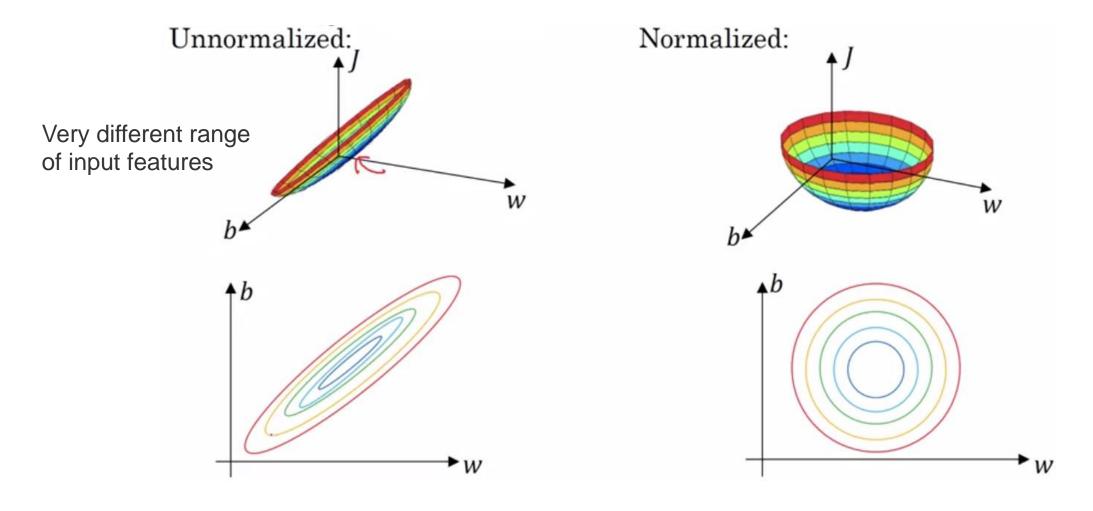
- this is also why you want zero-mean data!

allowed gradient update directions allowed gradient update directions

hypothetical optimal w vector

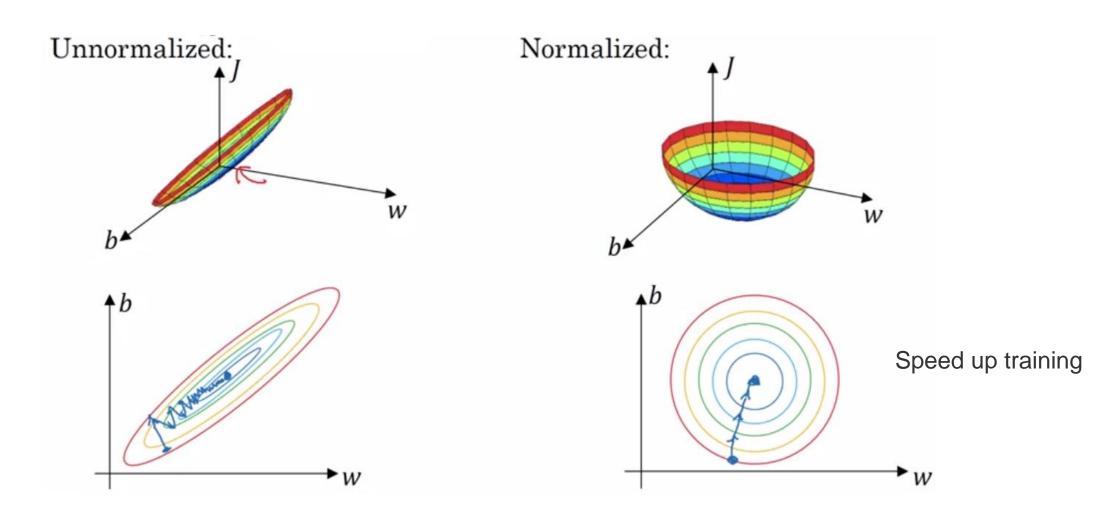
zig zag path

Why normalize inputs?



[Andrew Ng, Deep Neural Network, 2017] © 2017 Coursera Inc.

Why normalize inputs?



[Andrew Ng, Deep Neural Network, 2017] © 2017 Coursera Inc.

TLDR: In practice for Images: center only

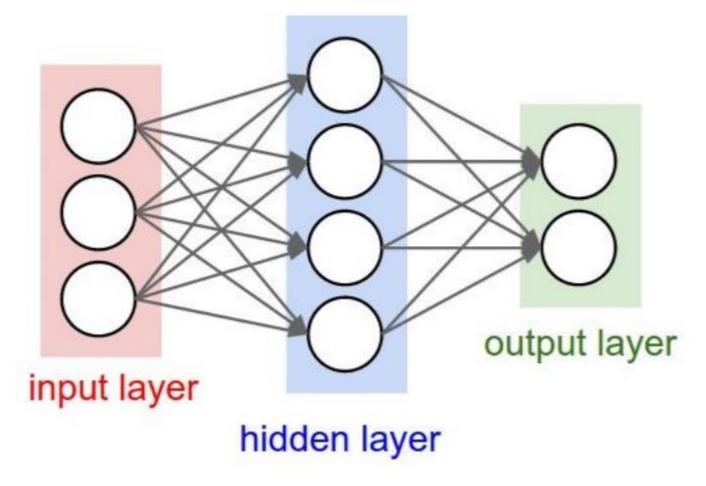
• Example: consider CIFAR-10 example with [32,32,3] images

- Subtract the mean image (e.g. AlexNet)
 - (mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet)
 - (mean along each channel = 3 numbers)

Not common to normalize variance, to do PCA or whitening

Weight initialization

How to choose the starting point for the iterative process of optimization



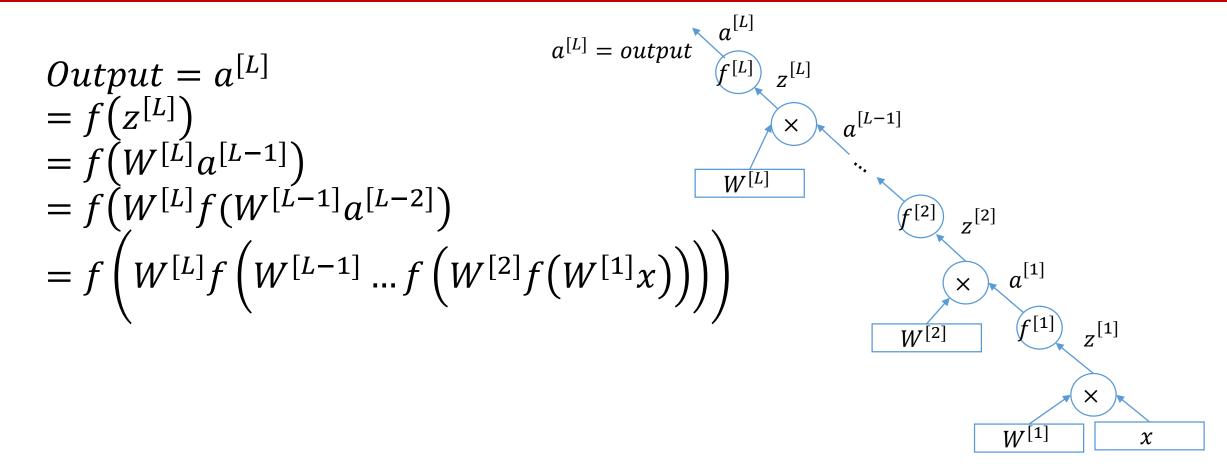
Weight initialization

Initializing to zero (or equally)

- First idea: Small random numbers
 - gaussian with zero mean and 1e-2 standard deviation

Works ~okay for small networks, but problems with deeper networks.

Multi-layer network



Vanishing/exploding gradinets

$$\frac{\partial E_n}{\partial W^{[l]}} = \frac{\partial E_n}{\partial a^{[l]}} \times \frac{\partial a^{[l]}}{\partial W^{[l]}} = \delta^{[l]} \times a^{[l-1]} \times f'\left(z^{[l]}\right)$$

$$\begin{split} & \delta^{[l-1]} = f'\left(z^{[l]}\right) \times W^{[l]} \times \delta^{[l]} \\ &= f'\left(z^{[l]}\right) \times W^{[l]} \times f'\left(z^{[l+1]}\right) \times W^{[l+1]} \times \delta^{[l+1]} \\ &= \cdots \\ &= f'\left(z^{[l]}\right) \times W^{[l]} \times f'\left(z^{[l+1]}\right) \times W^{[l+1]} \times f'\left(z^{[l+2]}\right) \times W^{[l+2]} \times \cdots \times f'\left(z^{[L]}\right) \times W^{[L]} \times \delta^{[L]} \end{split}$$

Vanishing/exploding gradinets

$$\delta^{[l-1]} =$$

$$= f'\left(z^{[l]}\right) \times W^{[l]} \times f'\left(z^{[l+1]}\right) \times W^{[l+1]} \times f'\left(z^{[l+2]}\right) \times W^{[l+2]} \times \dots \times f'\left(z^{[L]}\right)$$

$$\times W^{[L]} \times \delta^{[L]}$$

For deep networks:

Large weights can cause exploding gradients

Small weights can cause vanishing gradients

Vanishing/exploding gradinets

$$\delta^{[l-1]} =$$

$$= f'\left(z^{[l]}\right) \times W^{[l]} \times f'\left(z^{[l+1]}\right) \times W^{[l+1]} \times f'\left(z^{[l+2]}\right) \times W^{[l+2]} \times \cdots \times f'\left(z^{[L]}\right)$$

$$\times W^{[L]} \times \delta^{[L]}$$

For deep networks:

Large weights can cause exploding gradients

Small weights can cause vanishing gradients

Example:

$$W^{[1]} = \dots = W^{[L]} = \omega I, f(z) = z \Rightarrow$$

$$\delta^{[1]} = (\omega I)^{L-1} \delta^{[L]} = (\omega)^{L-1} \delta^{[L]}$$

Lets look at some activation statistics

- E.g. 10-layer net with 500 neurons on each layer
 - using tanh non-linearities
 - Initialization: gaussian with zero mean and 0.01 standard deviation

Lets look at some activation statistics

laver mean

input layer had mean 0.000927 and std 0.998388
hidden layer 1 had mean -0.000117 and std 0.213081
hidden layer 2 had mean -0.000001 and std 0.047551
hidden layer 3 had mean -0.000002 and std 0.010630
hidden layer 4 had mean 0.000001 and std 0.002378
hidden layer 5 had mean 0.000002 and std 0.000532
hidden layer 6 had mean -0.000000 and std 0.000119
hidden layer 7 had mean 0.000000 and std 0.000026
hidden layer 8 had mean -0.000000 and std 0.0000006
hidden layer 9 had mean 0.0000000 and std 0.0000001
hidden layer 10 had mean -0.0000000 and std 0.0000000

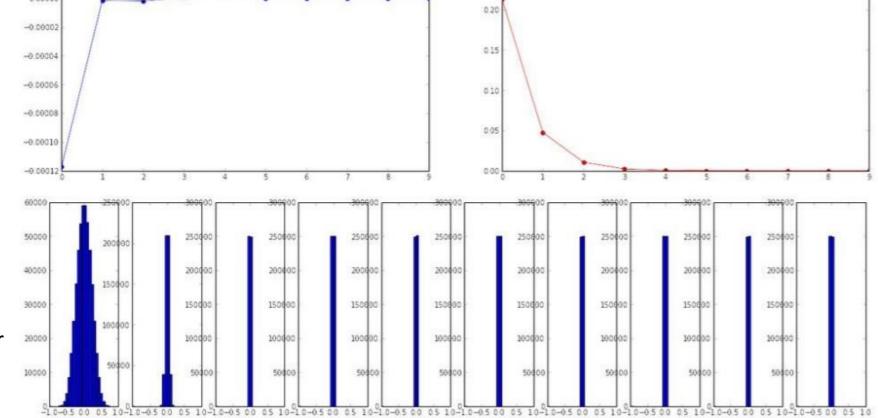
Initialization: gaussian with zero mean and 0.01 standard deviation

Tanh activation function

All activations become zero!

Q: think about the backward pass. What do the gradients look like?

Hint: think about backward pass for a W*X gate.



layer std

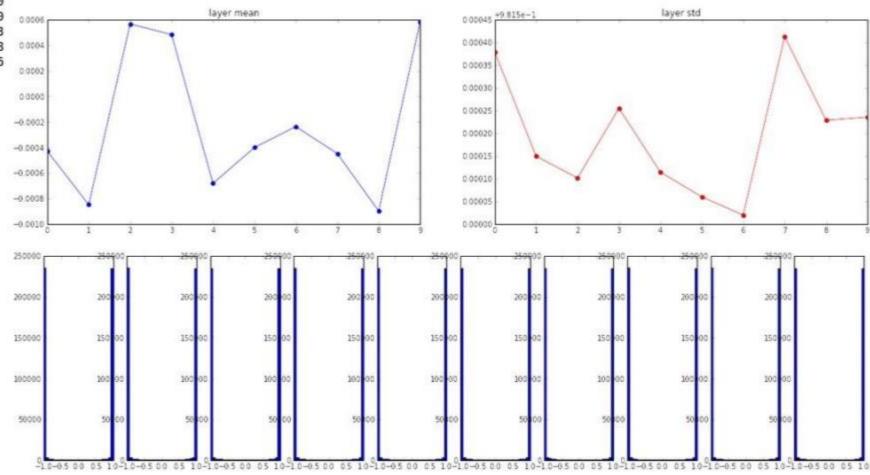
Lets look at some activation statistics

```
input layer had mean 0.001800 and std 1.001311 hidden layer 1 had mean -0.000430 and std 0.981879 hidden layer 2 had mean -0.000849 and std 0.981649 hidden layer 3 had mean 0.000566 and std 0.981601 hidden layer 4 had mean 0.000483 and std 0.981755 hidden layer 5 had mean -0.000682 and std 0.981614 hidden layer 6 had mean -0.000401 and std 0.981560 hidden layer 7 had mean -0.000237 and std 0.981520 hidden layer 8 had mean -0.000448 and std 0.981913 hidden layer 9 had mean -0.000899 and std 0.981728 hidden layer 10 had mean 0.000584 and std 0.981736
```

Tanh activation function

Almost all neurons completely saturated, either -1 and 1.
Gradients will be all zero.

Initialization: gaussian with zero mean and 1 standard deviation



Xavier initialization: intuition

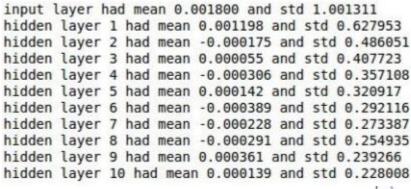
• To have similar variances for neurons outputs, for neurons with larger number of inputs we need to scale down the variance:

$$z = w_1 x_1 + \cdots + w_r x_r$$

– Thus, we scale down the weights variances when there exist higher fan in

 Thus, Xavier initialization can help to reduce exploding and vanishing gradient problem

Xavier initialization

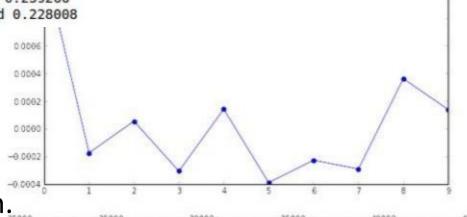


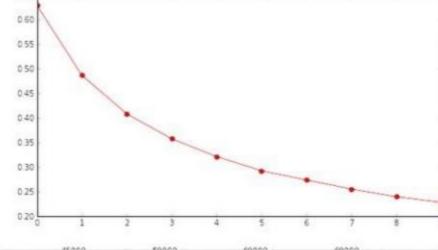
[Glorot et al., 2010]

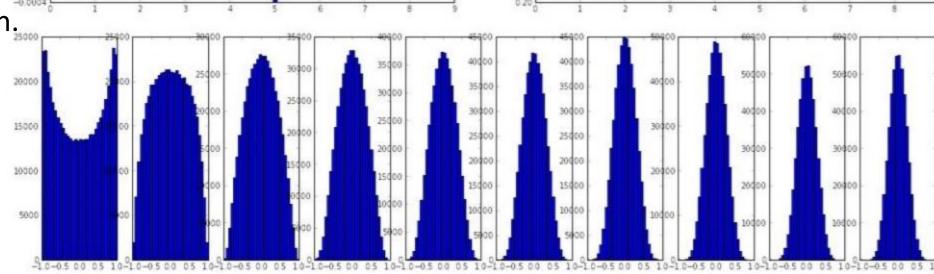
Initialization: gaussian with zero mean and $1/\sqrt{\text{fan_in standard deviation}}$ fan_in for fully connected layers = number of neurons in the previous layer

Tanh activation function

Reasonable initialization.
(Mathematical derivation assumes linear activations)







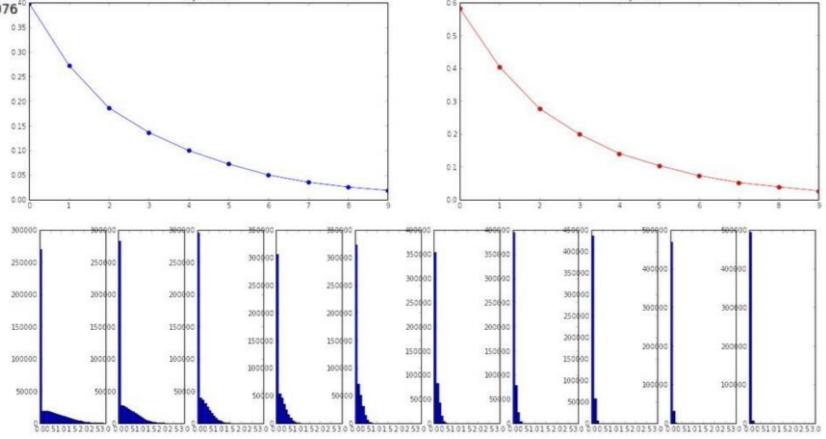
Xavier initialization

```
input layer had mean 0.000501 and std 0.999444
hidden layer 1 had mean 0.398623 and std 0.582273
hidden layer 2 had mean 0.272352 and std 0.403795
hidden layer 3 had mean 0.186076 and std 0.276912
hidden layer 4 had mean 0.136442 and std 0.198685
hidden layer 5 had mean 0.099568 and std 0.140299
hidden layer 6 had mean 0.072234 and std 0.103280
hidden layer 7 had mean 0.049775 and std 0.072748
hidden layer 8 had mean 0.035138 and std 0.051572
hidden layer 9 had mean 0.025404 and std 0.038583
hidden layer 10 had mean 0.018408 and std 0.026076
```

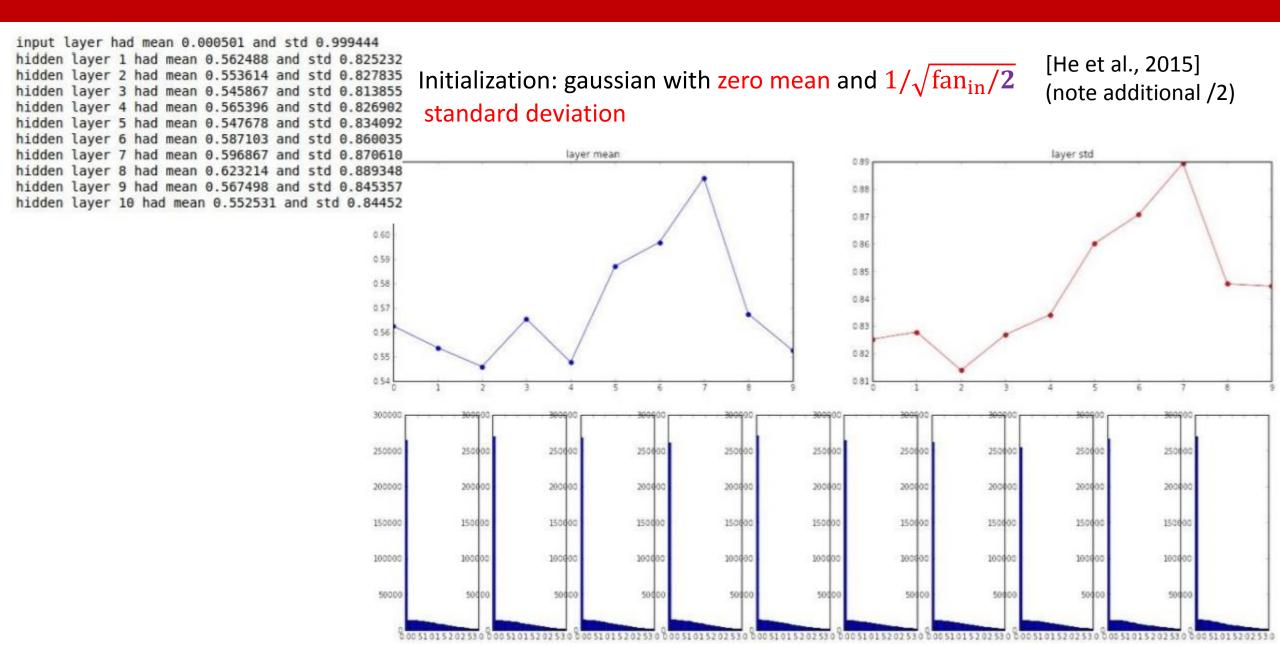
Tanh activation function

Initialization: gaussian with zero mean and $1/\sqrt{\text{fan_in standard deviation}}$

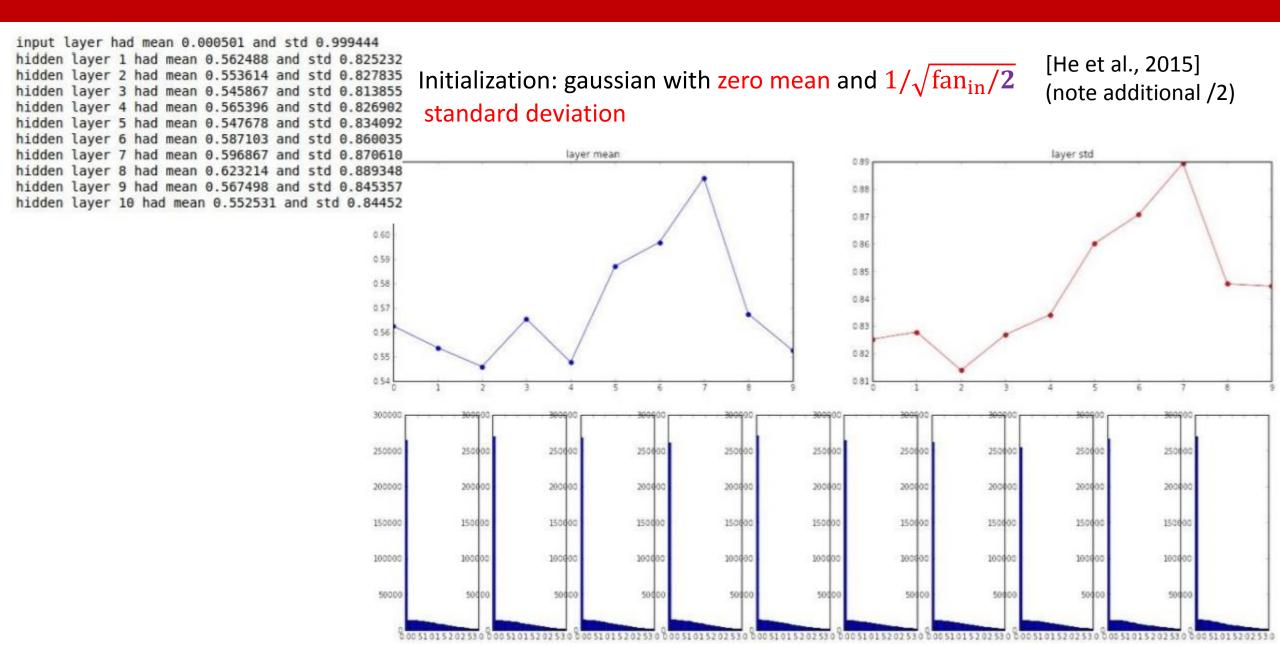
but when using the ReLU nonlinearity it breaks.



Initialization: ReLu activation



Initialization: ReLu activation



Proper initialization is an active area of research...

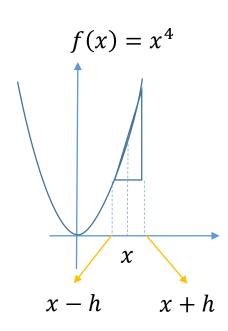
- Understanding the difficulty of training deep feedforward neural networks by Glorot and Bengio, 2010
- Exact solutions to the nonlinear dynamics of learning in deep linear neural networks by Saxe et al, 2013
- Random walk initialization for training very deep feedforward networks by Sussillo and Abbott, 2014
- Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification by He et al., 2015
- Data-dependent Initializations of Convolutional Neural Networks by Krähenbühl et al., 2015 All you need is a good init, Mishkin and Matas, 2015

•

Check implementation of Backpropagation

- After implementing backprop we may need to check "is it correct"
- We need to identify the modules that may have bug:
 - Which elements of the approximate vector of gradients are far from the corresponding ones in the exact gradient vector

Check implementation of Backpropagation

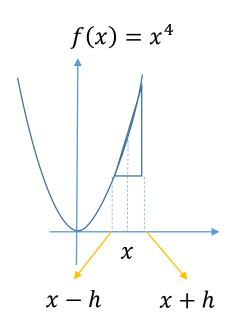


$$\frac{df(x)}{dx} = \frac{f(x+h) - f(x)}{h}$$
 (bad, do not use)

$$rac{df(x)}{dx} = rac{f(x+h) - f(x-h)}{2h} \; ext{ (use instead)} \; ext{ Error: } \mathit{O}(h^2) \; ext{when } h o 0$$

Error: O(h) when $h \rightarrow 0$

Check implementation of Backpropagation



$$rac{df(x)}{dx} = rac{f(x+h) - f(x)}{h} \;\; ext{(bad, do not use)}$$

$$\frac{df(x)}{dx} = \frac{f(x+h) - f(x-h)}{2h}$$
 (use instead)

Error:
$$O(h^2)$$
 when $h \rightarrow$

Error: O(h) when $h \rightarrow 0$

$$\frac{f(3+0.001) - f(3-0.001)}{2 \times 0.001}$$

$$= \frac{81.1080540 - 80.8920540}{0.002}$$

$$= 108.000006$$

$$f'(3) = 4 \times 3^3 = 108$$

• θ : containing all parameters of the network ($W^{[1]}$, ... $W^{[L]}$ are vectorized and concatenated)

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•
$$J'[i] = \frac{\partial J}{\partial \theta_i}$$
 ($i = 1, ..., p$) is found via backprop

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•
$$J'[i] = \frac{\partial J}{\partial \theta_i}$$
 ($i = 1, ..., p$) is found via backprop

• For each i:

$$-\hat{J}'[i] = \frac{J(\theta_1, \dots, \theta_{i-1}, \theta_i + h, \theta_i, \dots, \theta_p) - J(\theta_1, \dots, \theta_{i-1}, \theta_i - h, \theta_i, \dots, \theta_p)}{2h}$$

• θ : containing all parameters of the network ($W^{[1]}$, ... $W^{[L]}$ are vectorized and concatenated)

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• For each i:

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• Compute
$$\epsilon = \frac{\|\hat{J}' - J'\|_2}{\|\hat{J}'\|_2 + \|J'\|_2}$$

CheckGrad

- with e.g. $h=10^{-7}$: $-\epsilon < 10^{-7} \text{ (great)}$ $-\epsilon \approx 10^{-5} \text{ (may need check)}$ okay for objectives with kinks. But if there are no kinks then 1e-4 is too high. $-\epsilon \approx 10^{-3} \text{ (concern)}$ $-\epsilon > 10^{-2} \text{ (probably wrong)}$
 - Use double precision and stick around active range of floating point
 - Be careful with the step size h (not too small that cause underflow)
 - Gradient check after burn-in of training
 - After running gradcheck at random initialization, run grad check again when you've trained for some number of iterations

Before learning: sanity checks Tips/Tricks

- Look for correct loss at chance performance.
- Increasing the regularization strength should increase the loss

- Network can overfit a tiny subset of data.
 - make sure you can achieve zero cost.
 - set regularization to zero

Initial loss

• Example: CIFAR-10

```
def init_two_layer_model(input_size, hidden_size, output_size):
    # initialize a model
    model = {}
    model['Wl'] = 0.0001 * np.random.randn(input_size, hidden_size)
    model['bl'] = np.zeros(hidden_size)
    model['W2'] = 0.0001 * np.random.randn(hidden_size, output_size)
    model['b2'] = np.zeros(output_size)
    return model
```

Double check that the loss is reasonable

```
def init_two_layer_model(input_size, hidden_size, output_size):
    # initialize a model
    model = {}
    model['W1'] = 0.0001 * np.random.randn(input_size, hidden_size)
    model['b1'] = np.zeros(hidden_size)
    model['W2'] = 0.0001 * np.random.randn(hidden_size, output_size)
    model['b2'] = np.zeros(output_size)
    return model
```

```
model = init_two_layer_model(32*32*3, 50, 10) # input_size, hidden size, number of classes loss, grad = two_layer_net(X_train, model, y_train, le3) crank up regularization print loss
```

3.06859716482

loss went up, good. (sanity check)

Primitive check of the whole network

- Make sure that you can overfit very small portion of the training data
 - Example:
 - Take the first 20 examples from CIFAR-10
 - turn off regularization
 - use simple vanilla 'sgd

```
Finished epoch 195 / 200: cost 0.002694, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 196 / 200: cost 0.002674, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 197 / 200: cost 0.002655, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002635, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 199 / 200: cost 0.002617, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 200 / 200: cost 0.002597, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished optimization. best validation accuracy: 1.000000
```

Very small loss, train accuracy 1.00, nice!

Resource

- Please see the following notes:
 - http://cs231n.github.io/neural-networks-2/
 - http://cs231n.github.io/neural-networks-3/