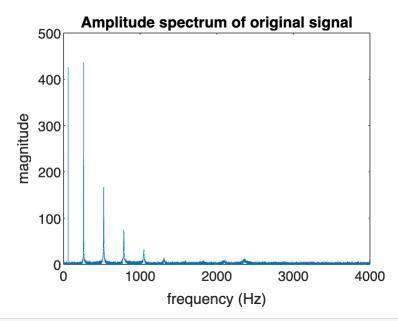
Item 4

```
close all; clear all; clc;

%load and read the audio file
[sig, Fs] = audioread('note_noise.wav');

% Compute the Fourier transform of the audio signal
N = length(sig); %length of the signal
Y = fft(sig); %Compute the Fourier transform
f = (0:N-1)*(Fs/N); %frequency axis

%plot the magnitude spectrum
plot(f(1:N/2), abs(Y(1:N/2)));
%In the plot, only half the length is used to avoid mirroring
%of the spikes. Only the positive frequencies of the
%Fourier transform are considered.
title('Amplitude spectrum of original signal');
xlabel('frequency (Hz)');
ylabel('magnitude');
```



```
% The fundamental frequency of the synthesized note is 262 Hz.
% A bandpass filter is needed to remove the noise on both sides of
% the fundamental frequency. The peak of the 262 Hz signal is 436.
% 20log(436) = 53
% A Hamming window will be used since it provides a stopband attenuation of
53 dB.
```

FIR filter

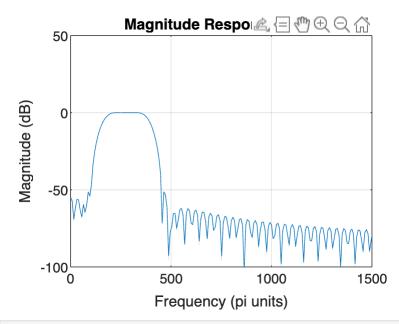
```
% Define the frequency values
ws1 = 60 * 2 * pi / Fs;
wp1 = 262 * 2 * pi / Fs;
wp2 = 262 * 2 * pi / Fs;
ws2 = 526 * 2 * pi / Fs;
As = 50; % minimum stopband attenuation in dB
Rp = 2; % maximum passband ripple in dB
% Compute the minimum transition width between stopband and passband
frequencies
tr_width = min((wp1-ws1), (ws2-wp2));
% Compute the filter order (M) by taking 11 times the ratio of pi to the
transition width (tr_width),
% rounding up to the nearest odd integer
M = ceil(11 * pi / tr_width) + 1; % filter order
disp('The lowest order FIR filter that will meet the desired specifications
is a Hamming window of order: ');
```

The lowest order FIR filter that will meet the desired specifications is a Hamming window of order:

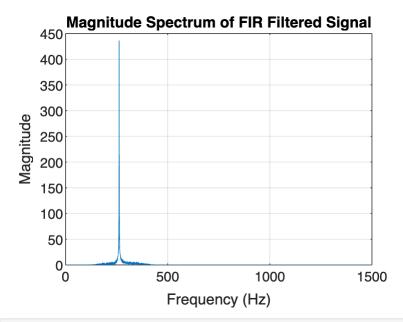
```
disp(M);
```

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```
% Calculate the Hamming windowed impulse response
n = 0:M-1;
wc1 = (ws1 + wp1)/2;
wc2 = (wp2 + ws2)/2;
hd = ideal_lp(wc2, M) - ideal_lp(wc1, M);
whamming = hamming(M)';
h = hd .* whamming;
% Compute numerator coefficients
bhamming = impz(h, 1);
% Calculate frequency response
[dbwin, mag, pha, grd, wwin] = freqz_m(bhamming, 1);
% Plot the magnitude response
figure();
plot(wwin*Fs/(2*pi), dbwin);
title('Magnitude Response in dB');
grid on;
xlabel('Frequency (pi units)');
xlim([0,1500]);
ylabel('Magnitude (dB)');
ylim([-100, 50]);
```



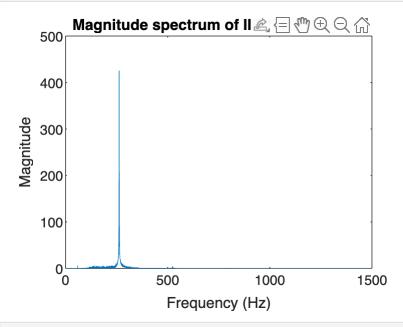
```
% Apply the filter to the audio signal
filtered_signal = filter(bhamming, 1, sig);
% Compute the magnitude spectrum of the filtered signal
NFIR = length(filtered_signal);
freq_bins = 0:Fs/NFIR:Fs - Fs/NFIR;
magnitude_spectrum = abs(fft(filtered_signal));
% Plot the magnitude spectrum
figure();
plot(freq_bins, (magnitude_spectrum));
title('Magnitude Spectrum of FIR Filtered Signal');
xlabel('Frequency (Hz)');
ylabel('Magnitude');
xlim([0, 1500]);
grid on;
```



```
% The magnitude spectrum shows suppression of the-
% quasi-periodic noise with minimal attenuation of the desired signal.
% Save the filtered sound as a WAV file
output_filename = 'remoto_noteFIR.wav'; % Desired filename for the filtered
sound
audiowrite(output_filename, filtered_signal, Fs);
```

IIR filter

```
% The bandpass filter is recreated using a Butterworth filter
% Define the filter parameters
fband = [120 300]; % Passband frequency range in Hz
buttorder = 4; % Filter order
% Normalize the passband frequencies
fnband = fband / (Fs/2);
% Design the Butterworth filter
[bbutter, abutter] = butter(buttorder, fnband, 'bandpass');
% Apply the filter to the audio signal
buttbandpass = filter(bbutter, abutter, sig);
bandpasssig = fft(buttbandpass);
figure()
plot(f(1:N/2), abs(bandpasssig(1:N/2)));
xlim([0 1500]); % limits the plot to its first 1000 points
title('Magnitude spectrum of IIR filtered signal');
xlabel('Frequency (Hz)');
```



```
% The magnitude spectrum shows suppression of the-
% quasi-periodic noise with minimal attenuation of the desired signal.
% Save the filtered sound as a WAV file
output_filename = 'remoto_noteIIR.wav'; % Desired filename for the filtered
sound
audiowrite(output_filename, buttbandpass, Fs);
```

Functions

```
mag = abs(H(1:1:501));
   W = W(1:1:501);
   % Convert magnitude response to dB scale with maximum value normalization
   db = 20*log10((mag+eps)/max(mag));
end
function hd = ideal_lp(wc,M)
% Ideal LowPass filter computation
% -----
% [hd] = ideal_lp(wc,M)
% hd = ideal impulse response between 0 to M-1
% wc = cutoff frequency in radians
% M = length of the ideal filter
alpha = (M-1)/2; n = [0:1:(M-1)];
m=n- alpha; fc = wc/pi; hd = fc*sinc(fc*m);
end
function [db,mag,pha,grd,w] = freqz_m(b,a);
% Modified version of freqz subroutine
% ------
% [db,mag,pha,grd,w] = freqz_m(b,a);
% db = Relative magnitude in dB computed over 0 to pi radians
% mag = absolute magnitude computed over 0 to pi radians
% pha = Phase response in radians over 0 to pi radians
% grd = Group delay over 0 to pi radians
% w = 501 frequency samples between 0 to pi radians
% b = numerator polynomial of H(z) (for FIR: b=h)
% a = denominator polynomial of H(z) (for FIR: a=[1])
[H,w] = freqz(b,a,1000,'whole');
H = (H(1:1:501))'; w = (w(1:1:501))';
mag = abs(H); db = 20*log10((mag+eps)/max(mag));
pha = angle(H); grd = grpdelay(b,a,w);
end
```