CS1101S — Programming Methodology School of Computing, National University of Singapore

Mid-Term Quiz (adapted to Source 2021 in 9/2020)

October 2, 2013			7	Time a	llowe	d: 1 ho	our 40	minutes
Matriculation No:								

Instructions (please read carefully):

- 1. Write down your matriculation number on the **question paper**. DO NOT WRITE YOUR NAME ON THE QUESTION SET!
- 2. This is **an open-sheet quiz**. You are allowed to bring one A4 sheet of notes (written or printed on both sides).
- 3. This paper comprises 7 questions and **TWENTY (20) pages**. The time allowed for solving this quiz is **1 hour 40 minutes**.
- 4. The maximum score of this quiz is **60 marks**. The weight of each question is given in square brackets beside the question number.
- 5. All questions must be answered correctly for the maximum score to be attained.
- 6. All questions must be answered in the space provided in the answer sheet; no extra sheets will be accepted as answers.
- 7. The back-sides of the sheets and the pages marked "scratch paper" in the question set may be used as scratch paper.
- 8. You are allowed to use pencils, ball-pens or fountain pens, as you like (no red color, please).

GOOD LUCK!

Q#	1	2	3	4	5	6	7	Σ
Max	2	6	5	11	8	6	22	60
Sc								

Question 1: Minimalistic Equality [2 marks]

Define a Source function equal_boolean that returns true if two given boolean values are equal and false otherwise. The twist: Only use the following symbols

```
? : x y true
```

```
function equal_boolean(x, y) {
    return x ? y : y ? x : true
    ;
}
```

Question 2: Additional overload [6 marks]

In JavaScript (not Source), the operator + can be applied as follows

operator	argument 1	argument 2	result
+	number	number	number
+	string	any	string
+	any	string	string

In the first case, the two given numbers are added according to the IEEE 754 standard. In the other two cases, a type "any" means that any argument is allowed **and that the argument is converted into a string**. The two strings are then concatenated. Assume that you have the following functions given:

- add_ieee_754(x,y): add two numbers x and y
- concatenate (x, y): concatenate two strings x and y
- is_number(x): returns true if the argument x is a number and false otherwise
- is_string(x): returns true if the argument x is a string and false otherwise
- to_string(x): converts the argument x into a string, regardless of the type of x.

Define a Source function plus using these functions and without using the operator + that meets the above specification. JavaScript is a bit "lenient" and also produces reasonable results in other cases. However, your solution should return the string "error: wrong types" for argument combinations not listed above.

Question 3: Elementary, Watson? [5 marks]

In mathematics, the repeated power function, also called *tetration*, is defined as follows:

$$^{n}b:=b^{b^{\cdot \cdot \cdot \cdot b}}$$

where *b* appears *n* times in the power chain, and where *n* is a positive integer. Recall that x^{y^z} is read as $x^{(y^z)}$ and not as $(x^y)^z$. For example, $^42 = 2^{2^{2^2}} = 2^{16} = 65536$.

[4 marks] Define a function tetrate such that tetrate (b, n) computes ${}^{n}b$. You can use the function power (b, e) from the lectures that raises a number b to the power of e.

```
function tetrate(b, n) {
   return n === 1 ? b
      ? power(b, tetrate(b, n - 1));
}
```

[1 mark] What is the order of growth of the runtime of your function, in O (Big-Oh) notation, with respect to the arguments b and n, assuming that the order of growth of runtime of the function power (b, e) is $\Theta(e)$? (no need for explanation)

In the final call of power, the exponent is tetrate (b, n-1). Since the runtime for power (b, e) has order of growth $\Theta(e)$, we have a runtime of $\Theta(^{n-1}b)$ for the last call. For the previous n-2 calls of power, the exponent is smaller, thus we can safely say that the overall runtime is $O(n \times {}^{n-1}b)$.

Question 4: Entangled chains [11 marks]

Consider the following functions:

```
function plus_one(x) {
    return x + 1;
}
function twice(f) {
    return x => f(f(x));
}
function n_times(f,n) {
    return n === 1 ? f
        : x => f(n_times(f, n - 1)(x));
}
function chain(f,n) {
    return n === 1 ? f
        : chain(f, n - 1)(f);
}
```

What is the result of the following Source programs (no need for explanation):

A. [1 mark]

0;

0

B. [1 mark]

```
plus_one(0);
```

1

C. [1 mark]

```
plus_one(plus_one(0));
```

2

D. [1 mark]

```
twice(plus_one)(0);
```

$$0 + 2 = 2$$

E. [1 mark]

n_times(plus_one,4)(0);

$$0 + 4 = 4$$

F. [1 mark]

twice(twice)(plus_one)(0);

$$2^2 = 4$$

G. [1 mark]

n_times(twice,3)(plus_one)(0);

$$2^3 = 8$$

H. [1 mark]

This subquestion is quite difficult, and **each of the following is more difficult than the previous one**. Manage your time carefully.

twice(twice)(twice)(plus_one)(0);

$$^{3}2 = 16$$

I. [1 mark]

n_times(n_times(twice, 2), 3)(plus_one)(0);

$$(2^2)^3 = 64$$

J. [1 mark]

n_times(chain(twice, 3), 2)(plus_one)(0);

$$(^32)^2 = 16^2 = 256$$

K. [1 mark]

chain(twice,4)(plus_one)(0);

$$^{4}2 = 2^{16} = 65536$$

Question 5: Zipping along [8 marks]

A. [5 marks]

Let us say we have two lists xs and ys of equal length given. We would like to define a function make_pairs that constructs a list of the same length as xs where each element is a pair of the corresponding elements of xs and ys. For example,

```
make_pairs(list(1,2,3), list(10,20,30));
yields the same list as
list(pair(1,10), pair(2,20), pair(3,30));
```

[4 marks] Give the function make_pairs in Source without using your solution to the next question.

[1 mark] What is the order of growth of the runtime of your function, in Θ notation, with respect to the size n of the given lists? (no need for explanation)

```
\Theta(n)
```

Does your function give rise to a recursive or iterative process? (no need for explanation)

recursive

B. [3 marks]

Generalize this concept by defining a function zip that applies a given function to the corresponding elements. For example,

```
list(1 * 10, 2 * 20, 3 * 30);
```

Question 6: An accumulating filter [6 marks]

[3 marks] Use the function accumulate to define the function filter, both of which are described in the Appendix.

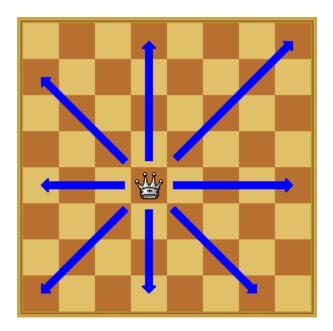
[3 marks] Most likely, your solution will give rise to a recursive process. Briefly describe how you can implement the function filter such that it gives rise to an iterative process.

This is done using a function fold_left similar to the solution above (described in the recitations), followed by a reverse operation.

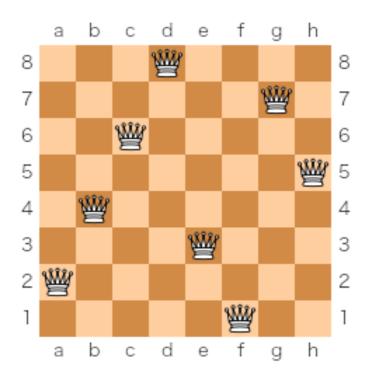
Question 7: Attack of the queens [22 marks]

The *n*-queens puzzle was devised in 1850 by Franz Nauck. Its task is to place *n* queens on an $n \times n$ chessboard so that no two queens attack each other. Thus, a solution requires that no two queens share the same row, column, or diagonal.

The following figure illustrates the ways a chess queen can move on an $n \times n$ board: up and down its column, left and right in its row and 45^{o} diagonally.



A solution to the 8-queens puzzle is given in the following figure.



A. [2 marks]

In order to represent the row and column position of a queen, define a constructor make_queen and accessor functions row and column that work as follows:

```
const make_queen = pair;
const row = head;
const column = tail;
```

B. [3 marks]

Since the *n*-queens puzzle is about placing queens without attack, we first find out whether two queens can attack each other diagonally. (To prevent horizontal and vertical attacks we shall use different means later.) Define a Source function attack_each_other_diagonally that returns true if queen q1 can attack q2 using a diagonal move and false otherwise.

```
function attack_each_other_diagonally(q1, q2) {
    const column_difference = math_abs(column(q1) - column(q2));
    const row_difference = math_abs(row(q1)
- row(q2) );
    return column_difference === row_difference;
}
```

C. [4 marks]

It will be useful to have a function that checks whether a given queen q1 can attack any queen of a given list of queens diagonally. For example,

```
attack_any_diagonally(make_queen(1,1),
    list(make_queen(2,3), make_queen(3,3), make_queen(4,2)));
```

should return true, because a queen at position (1,1) can attack a queen at position (3,3) using a diagonal move.

[3 marks] You earn 3 marks for the program, if you use the function accumulate in a correct solution, and 2 marks for any other correct solution.

[1 mark] What is the order of growth of the runtime of your function, in Θ notation, with respect to the size n of the given list qs? (no need for explanation)

The function accumulate performs n calls of attack_each_other_diagonally, the runtime for each of which has order of growth $\Theta(1)$. Thus overall we have $\Theta(n)$.

D. [4 marks]

We shall follow the principle of "generate and test" in our solution: We first generate a comprehensive set of solution candidates, and then test each of them if any queen can attack any other queen diagonally.

[3 marks] For this test, use the function attack_any_diagonally from the previous question in order to define a function attack_diagonally that returns true if *any two* queens of a given list of queens qs can attack each other diagonally, and false otherwise.

[1 mark] What is the order of growth of the runtime of your function, in Θ notation, with respect to the size n of the given list qs? (no need for explanation)

The runtime for the function attack_any_diagonally has order of growth $\Theta(n)$ because it uses the function attack_each_other_diagonally n times, and the runtime for attack_each_other_diagonally has order of growth $\Theta(1)$. The function attack_diagonally calls attack_any_diagonally n times, with sizes ranging from n-1 to 1. The result is a quadratic runtime: $\Theta(n^2)$

E. [6 marks]

Assume given a function permutations (xs) that returns a list of all permutations of the elements in xs. For example, permutations (list (1, 2, 3)) returns the same list as

```
list (list (1,2,3), list (2,1,3), list (2,3,1),
list (1,3,2), list (3,1,2), list (3,2,1));
```

Our strategy starts with producing the list of all permutations of the numbers from 1 to n. For a particular permutation p, we then generate a solution candidate by placing one queen in each column. The row for the i-th queen is indicated by the i-th element of p. Since we place at most one queen in each column, we can be sure that there are no vertical attacks, and since no two numbers appear twice in a permutation, we can be sure that there are no horizontal attacks.

[5 marks] Define a function queens that produces all possible ways to place one queen in each column and in different rows on a $n \times n$ chessboard. The function queens should return a list of lists of queens. For example, queens (3) should return the same list of lists of queens as

The order within the lists and between the lists may be different than the one given here. If you use the functions map and zip (from the previous question) correctly, you earn 5 marks for your program. You earn 3 marks for any other correct program.

[1 mark] What is the order of growth of the runtime of your function, in Θ notation, with respect to **the number of permutations** q of lists of size n? You can assume that the runtime of the function permutations (xs) has order of growth $\Theta(q)$. (no need for explanation)

The runtime in terms of q and n has order of growth $\Theta(q \times n)$. Various other explanations are admitted here, since the question is a bit vague.

F. [3 marks]

To put it all together, write a function solutions that produces a comprehensive set of solution candidates, using queens, and that filters them such that only those candidates are kept in which no diagonal attack occurs. You get 3 marks if you use the function filter correctly and 2 marks for any other correct solution.

Appendix

List Support

Source Week 6 supports the following list processing functions.

- pair (x, y): Makes a pair from x and y.
- is_pair(x): Returns true if x is a pair and false otherwise.
- head (x): Returns the head (first component) of the pair x.
- tail(x): Returns the tail (second component) of the pair x.
- is_null(xs): Can only be applied to the empty list or a pair. Returns true if xs is the empty list, and false if xs is a pair.
- is_list(x): Returns true if x is a list as defined in the lectures, and false otherwise. Iterative process; time: O(n), space: O(1), where n is the length of the chain of tail operations that can be applied to x.
- list $(x_1, x_2, ..., x_n)$: Returns a list with n elements. The first element is x_1 , the second x_2 , etc.
- length (xs): Returns the length of the list xs. Iterative process; time: O(n), space: O(1), where n is the length of xs.
- map (f, xs): Returns a list that results from list xs by element-wise application of f. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- build_list (n, f): Makes a list with n elements by applying the unary function f to the numbers 0 to n 1. Recursive process; time: O(n), space: O(n).
- for_each(f, xs): Applies f to every element of the list xs, and then returns true. Iterative process; time: O(n), space: O(1), where n is the length of xs.
- list_to_string(xs): Returns a string that represents list xs using the box-and-pointer notation [...].
- reverse (xs): Returns list xs in reverse order. Iterative process; time: O(n), space: O(n), where n is the length of xs. The process is iterative, but consumes space O(n) because of the result list.
- append(xs, ys): Returns a list that results from appending the list ys to the list xs. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- member (x, xs): Returns first postfix sublist whose head is identical to x (===); returns null if the element does not occur in the list. Iterative process; time: O(n), space: O(1), where n is the length of xs.

- remove (x, xs): Returns a list that results from xs by removing the first item from xs that is identical (===) to x. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- remove_all(x, xs): Returns a list that results from xs by removing all items from xs that are identical (===) to x. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- filter (pred, xs): Returns a list that contains only those elements for which the one-argument function pred returns true. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- enum_list(start, end): Returns a list that enumerates numbers starting from start using a step size of 1, until the number exceeds (>) end. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- list_ref(xs, n): Returns the element of list xs at position n, where the first element has index 0. Iterative process; time: O(n), space: O(1), where n is the length of xs.
- accumulate (op, initial, xs): Applies binary function op to the elements of xs from right-to-left order, first applying op to the last element and the value initial, resulting in r_1 , then to the second-last element and r_1 , resulting in r_2 , etc, and finally to the first element and r_{n-1} , where n is the length of the list. Thus, accumulate (op, zero, list (1, 2, 3)) results in op (1, op (2, op (3, zero))). Recursive process; time: O(n), space: O(n), where n is the length of xs, assuming f takes constant time.

Miscellaneous Functions

• is_number(x): Returns true if x is a number, and false otherwise.

Scratch paper: Tear off, if needed

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— END OF PAPER —