#### NATIONAL UNIVERSITY OF SINGAPORE

#### **SCHOOL OF COMPUTING**

#### **MIDTERM QUIZ**

#### **ADAPTED TO SOURCE 2021 IN 9/2020**

Semester 1 AY2014/2015

#### CS1101S — PROGRAMMING METHODOLOGY

1 October 2014 Time Allowed: **1 Hour 40 Minutes** 

|                    |  |  | ANSWER |  |  |  |  |  |
|--------------------|--|--|--------|--|--|--|--|--|
| Matriculation No.: |  |  |        |  |  |  |  |  |

## **Instructions (please read carefully):**

- 1. Write down your **matriculation number** on the **question paper**. DO NOT WRITE YOUR NAME ON THE QUESTION SET!
- 2. This is an **open-sheet quiz**. You are allowed to bring one A4 sheet of notes (written or printed on both sides).
- 3. This paper comprises 6 questions and TWENTY (20) printed pages. The time allowed for solving this quiz is 1 hour 40 minutes.
- 4. The maximum score of this quiz is **60 marks**. The weight of each question is given in square brackets beside the question number.
- 5. All questions must be answered correctly for the maximum score to be attained.
- 6. All questions must be answered in the space provided in the question paper; no extra sheets will be accepted as answers.
- 7. The pages marked "scratch paper" in the question paper may be used as scratch paper.
- 8. You are allowed to use pencils or pens, as you like (no red color, please).
- 9. Write legibly; **UNTIDINESS** will be penalized.

### **GOOD LUCK!**

| Q#  | 1 | 2 | 3 | 4  | 5  | 6  | Σ  |
|-----|---|---|---|----|----|----|----|
| MAX | 5 | 5 | 7 | 15 | 11 | 17 | 60 |
| SC  |   |   |   |    |    |    |    |

## **Question 1: Making Logical Sense [5 marks]**

Rewrite the following Source expressions without using any of the logical operators &&,  $|\cdot|$ , and  $|\cdot|$ . The result of evaluating your expression must be exactly the same as that of the original, regardless of the values of cond a, cond b, do x and do y.

## **A.** [1 mark]

```
!cond_a ? do_x() : do_y()
```

```
cond_a ? do_y() : do_x()
```

### B. [2 marks]

```
(cond_a || cond_b) ? do_x() : do_y()
```

# C. [2 marks]

```
(cond_a && cond_b) ? do_x() : do_y()
```

```
cond_a ? (cond_b ? do_x() : do_y())
     : do_y()
```

## **Question 2: Almost Malfunction [5 marks]**

### A. [4 marks]

Consider a restricted form of Source in which functions are allowed to have at most one parameter. Rewrite the following function definition under this restriction. You must not use lists or any structure created using pair.

```
function myfunc(a, b, c) {
    return a * b + c;
}
```

```
function myfunc(a) {
   return b => c => a * b + c;
}
```

### **B.** [1 mark]

With your new function definition in Part A, how would you rewrite the function call myfunc(3, 2, 1);?

```
myfunc(3)(2)(1);
```

### **Question 3: Function Composition Reincarnated [7 marks]**

Considered the following functions:

```
function plus_one(x) {
    return x + 1;
}

function trans(f) {
    return x => 2 * f(2 * x);
}

function twice(f) {
    return x => f(f(x));
}
```

What are the results of the following Source programs (no need for explanation)?

#### **A.** [1 mark]

```
trans(plus one)(1);
```

6

### B. [2 marks]

```
trans(twice(plus one))(1);
```

8

### C. [2 marks]

```
twice(trans(plus_one))(1);
```

26

### D. [2 marks]

```
twice(trans)(plus one)(1);
```

20

### **Question 4: Binary Search Tree [15 marks]**

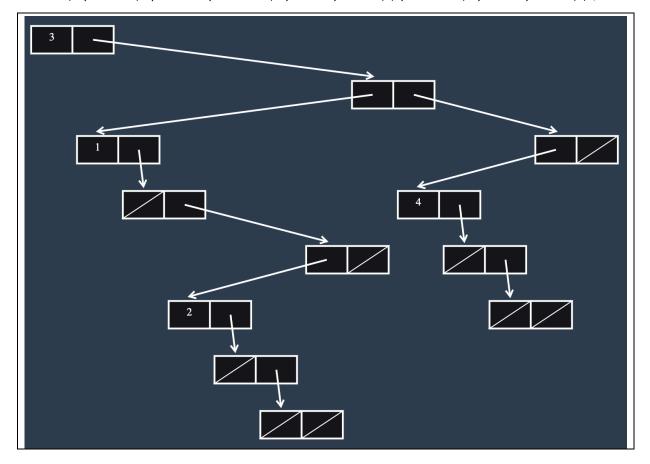
[This question was posed to students with NO prior exposure to the abstraction of binary search trees. It is not the purpose of the question to properly introduce the abstraction.]

A binary search tree (BST) is either null or a list with three elements: a number x, a left BST, and a right BST, where every number in the left BST is smaller than the number x, and every number in the right BST is larger than the number x.

### **A.** [3 mark]

Draw the box-and-pointer diagram for the following list, which represents a BST containing the numbers 1, 2, 3 and 4.

list(3,list(1, null, list(2,null,null)), list(4,null,null));



### B. [3 marks]

Write a Source function BST\_min that takes a BST as its only parameter and returns the smallest number in the BST. If the BST is an empty tree, the function returns Infinity.

```
function BST_min(bst) {
    return is_null(bst)
    ? Infinity
    : is_null(head(tail(bst)))
        ? head(bst)
        : BST_min(head(tail(bst)));
```

### C. [4 marks]

[3 marks] Write a Source function BST\_find that takes a number as its first parameter and a BST as the second parameter, and returns true if the number is in the BST, otherwise it returns false.

[1 mark] Let the number of numbers in the BST be n. Assuming that the numbers are evenly distributed to every pair of left and right BSTs, in the worst case, what would be the order of growth of runtime of BST find, in  $\Theta$  notation, with respect to n? (no need for explanation)

 $\Theta(\log n)$ . Such a "balanced" BST has approximately  $\log_2 n$  levels. BST\_find visits one number per level, from the top level to the bottom.

### D. [5 marks]

[4 marks] Write a Source function BST\_to\_list that takes a BST as its only parameter and returns a list that contains only the numbers in the BST in increasing order (i.e. the smallest number appears in the front of the list). For example, applying BST\_to\_list to the BST in Part A produces the list list (1, 2, 3, 4).

[1 mark] Let the number of numbers in the BST be n. Assuming that the numbers are evenly distributed to every pair of left and right BSTs, what would be the order of growth of runtime of BST to list, in  $\Theta$  notation, with respect to n? (no need for explanation)

 $\Theta(n \log n)$ . For a "balanced" BST, there are approximately  $\log_2 n$  levels. At each level the *total* runtime of append has order of growth  $\Theta(n)$ .

## **Question 5: Putting Them In Order [11 marks]**

In this exercise, we want to sort a list of *unique* numbers in increasing order using the ranks of the numbers in the list. The rank of a number in a list is the number of numbers in the list that are equal or smaller than it. Therefore, the smallest number in the list has the rank 1, the second-smallest number rank 2, and so on.

### A. [7 marks]

[6 marks] Write a Source function find\_ranks that takes a list of *unique* numbers as its only parameter and returns a list that contains the ranks of the corresponding numbers in the input list. For example, find\_ranks(list(9, 8, 5, 6)) should return the list list(4, 3, 1, 2). You get 6 marks if you use at least one of the functions filter, map and accumulate in a correct and meaningful way, and 4 marks for any other correct solution.

[1 mark] Let n be the length of the input list. What is the order of growth of runtime of find ranks, in  $\Theta$  notation, with respect to n? (no need for explanation)

```
\Theta(n^2)
```

#### **B.** [4 marks]

Consider the following function:

```
function get_num(lst, ranks) {
   return rank =>
        head(ranks) === rank
        ? head(lst)
        : get_num(tail(lst), tail(ranks))(rank);
}
```

The function call <code>get\_num(lst, ranks)</code> (rank) takes in <code>lst</code> (a list of unique numbers), and <code>ranks</code> (the list of ranks of the corresponding numbers in <code>lst</code>) and returns the number in <code>lst</code> that has the rank equal to <code>rank</code>.

[3 marks] Complete the following Source function rank\_sort, that takes in a list of unique numbers as its only parameter and returns a list with the numbers sorted in increasing order. You must make use of the function map, the function enum\_list (see Appendix) and the above get num function in a correct and meaningful way.

```
function rank_sort(lst) {
   const ranks = find_ranks(lst);
   const one2n = enum_list(1, length(lst));
   return map(get_num(lst, ranks), one2n);
}
```

[1 mark] Let n be the length of the input list. What is the order of growth of runtime of rank sort, in  $\Theta$  notation, with respect to n? (no need for explanation)

```
\Theta(n^2)
```

### Question 6: Life Skill: Writing a Cheque [17 marks]

When you use a paper-based bank cheque, you need to write out the amount in English. This exercise is about writing this number properly, without any mistakes.

For example, the number 1234 is written as "one thousand two hundred thirty four" or "one thousand two hundred and thirty four". In this exercise, we will use the version without the word "and".

You are to complete a Source program that takes a *positive* whole number and produces its English form.

The followings are some of the functions of the program:

```
function singles to english(d) {
    return list ref(list("", "one", "two", "three",
                         "four", "five", "six",
                         "seven", "eight", "nine"), d);
}
function tens to english(t) {
    return list ref(list("", "ten", "twenty", "thirty",
                         "forty", "fifty", "sixty",
                         "seventy", "eighty", "ninety"), t);
}
function ten to nineteen to english(s) {
    return list ref(list("ten", "eleven", "twelve", "thirteen",
                         "fourteen", "fifteen", "sixteen",
                         "seventeen", "eighteen",
                         "nineteen"), s);
}
function power of thousand(n) {
    return list ref(list("", "thousand", "million", "billion",
                         "trillion", "quadrillion",
                         "quintillion"), n);
}
// for each triplet of hundred/ten/single
function triplet to english(h, t, s) {
    const he = h > 0 ? singles to english(h) + " hundred" : "";
    const te = t > 0 ? tens to english(t) : "";
    const se = s > 0 ? singles to english(s) : "";
    const tese = te === "" ? se
                 : t === 1 ? ten to nineteen to english(s)
                  : se === "" ? te : te + " " + se;
    return he === "" ? tese
           : tese === "" ? he
             : he + " " + tese;
}
```

### A. [3 marks]

Write a Source function number\_to\_digits that takes a positive whole number as its only parameter and returns a list that contains the digits of the number, where the least significant digit is at the front of the result list. For example, number\_to\_digits (12340) should return the list list (0, 4, 3, 2, 1).

### **B.** [5 marks]

Write a Source function triplets that takes a list of digits as its only parameter and returns a list of triplets, where each triplet is a list of three consecutive digits in the input list. If the input list is not enough to fill the last triplet, the triplet will be padded with 0. For example, triplets(list(3, 2, 4, 1)) should return the list list(list(3, 2, 4), list(1, 0, 0)). Note that the order of the triplets and the order of the digits within each triplet must be maintained.

### **C.** [7 marks]

Write a Source function triplets\_to\_english that takes a list of triplets as its only parameter, where the list has at most seven triplets, and returns a string that contains the English form of the number represented by the input list of triplets. For example, for the number 12340, the list of triplets is list(list(0, 4, 3), list(2, 1, 0)), and triplets\_to\_english should return the string "twelve thousand three hundred forty". Your function can call the functions triplet\_to\_english and power of thousand.

```
function triplets to english(triplets) {
    function ts2english(ts, p) {
        if (is null(ts)) {
            return "";
        } else {
            const t2e = triplet to english(
                                 head(tail(tail(head(ts)))),
                                 head(tail(head(ts))),
                                 head(head(ts)));
            const ts2e = ts2english(tail(ts), p + 1);
            return ts2e + (ts2e === "" || t2e === ""
                           ? "" : " ") +
                   t2e + (t2e === "" || p === 0
                          ? "" : " " + power of thousand(p));
   return ts2english(triplets, 0);
```

### D. [2 marks]

Write a Source function number\_to\_english that takes a positive whole number less than  $10^{21}$  as its only parameter and returns a string that contains the English form of the number.

```
function number_to_english(n) {
    return triplets_to_english(triplets(number_to_digits(n)));
}
```

For the full solution, use this URL:

https://sourceacademy.nus.edu.sg/playground#chap=2&exec=1000&ext=CURVES&prgrm=GYVwdgxgLglg9mABAZxmA5gGwKblPpRx7YaYzlAWAFACYCUiA3gFCJulBO2UlHSZyKHi7AqAqFQBEkgDSJJCbLPlQA7nGWSoFLkpmt2ho8eOTgcXpuAwAbnvmoAHrlMm3bycmx2wm7DHQKKE0wNCU6OXoAbmYAX2ZmUEhYBEQoEnxCYlJyaigGFkMuHj5EcWFsUXEpTXTfOS1VEigAT1qKGA5Wl3de03MutobrYG6GpzHXPr7Pb2ah%2BX9AsflQsG42iLS6GPjE8Gh4JDqCljXubBJT7KxcqmQCqeLefnlhETE3qTq-

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## **Appendix**

### **List Support**

Source supports the following list processing functions:

- pair (x, y): Makes a pair from x and y.
- is pair (x): Returns true if x is a pair and false otherwise.
- head (x): Returns the head (first component) of the pair x.
- tail (x): Returns the tail (second component) of the pair x.
- is null(xs): Returns true if xs is null, and false if xs is a pair.
- is\_list(x): Returns true if x is a list as defined in the lectures, and false otherwise. Iterative process; time: O(n), space: O(1), where n is the length of the chain of tail operations that can be applied to x.
- list (x1, x2,..., xn): Returns a list with n elements. The first element is x1, the second x2, etc.
- length (xs): Returns the length of the list xs. Iterative process; time: O(n), space: O(1), where n is the length of xs.
- map (f, xs): Returns a list that results from list xs by element-wise application of f. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- build\_list(n, f): Makes a list with n elements by applying the unary function f to the numbers 0 to n 1. Recursive process; time: O(n), space: O(n).
- for\_each(f, xs): Applies f to every element of the list xs, and then returns true. Iterative process; time: O(n), space: O(1), where n is the length of xs.
- list\_to\_string(xs): Returns a string that represents list xs using the box-and-pointer notation [...].
- reverse (xs): Returns list xs in reverse order. Iterative process; time: O(n), space: O(n), where n is the length of xs. The process is iterative, but consumes space O(n) because of the result list.
- append (xs, ys): Returns a list that results from appending the list ys to the list xs. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- member (x, xs): Returns first postfix sublist whose head is identical to x (===); returns null if the element does not occur in the list. Iterative process; time: O(n), space: O(1), where n is the length of xs.

- remove (x, xs): Returns a list that results from xs by removing the first item from xs that is identical (===) to x. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- remove\_all(x, xs): Returns a list that results from xs by removing all items from xs that are identical (===) to x. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- filter (pred, xs): Returns a list that contains only those elements for which the one argument function pred returns true. Recursive process; time: O(n), space: O(n), where n is the length of xs.
- enum\_list(start, end): Returns a list that enumerates numbers starting from start using a step size of 1, until the number exceeds (>) end. Recursive process; time: O(n), space: O(n), where n is the length of xs. For example, enum\_list(2, 5) returns the list list(2, 3, 4, 5).
- list\_ref(xs, n): Returns the element of list xs at position n, where the first element has index 0. Iterative process; time: O(n), space: O(1), where n is the length of xs.
- accumulate (op, initial, xs): Applies binary function op to the elements of xs from right-to-left order, first applying op to the last element and the value initial, resulting in  $r_1$ , then to the second-last element and  $r_1$ , resulting in  $r_2$ , etc., and finally to the first element and  $r_{n-1}$ , where n is the length of the list. Thus, accumulate (op, zero, list(1,2,3)) results in op(1, op(2, op(3, zero))). Recursive process; time: O(n), space: O(n), where n is the length of xs, assuming op takes constant time.

#### **Miscellaneous Functions**

- is number (x): Returns true if x is a number, and false otherwise.
- equal (x, y): Returns true if x and y have the same structure (using pairs and null), and corresponding leaves are ===, and false otherwise.