Joe Nguyen

EXPERIENCE

Independent Contractor — Web & App Designer / Developer Remote | Jan '23 - Present

- Designed and developed web and mobile applications.
- Latest projects: <u>pinksofahour.com</u>, <u>couchedmedia.com</u>, <u>bandscan.app</u>

$Berkshire\,Grey-Lead\,UX/UI\,Designer\,/\,Design\,Technologist$

Remote | Oct '21 - Jan '23

- Lead the HMI design of BG's Next Generation Mobile Robotic Platform, BG
 Flex. Defining user requirements and creating the Next Gen Design System.
- Quickly ideated new design solutions for near- and long-term customer needs. Delivering pixel perfect mockups, prototypes with detailed workflow documentation, and production ready code.
- Design evangelist, working closely with engineers, developers and product managers to educate and advocate for best design practices.

Toast — UX Design Intern

Remote | Jun '21 - Aug '21

- Worked on the Order & Pay team, designing Toast's new mobile QR code based restaurant service product.
- Planned and executed generative user research studies, such as surveys and interviews to generate insights to guide product development.
- Collaborated with product and engineering teams to understand users, and designed intuitive experiences across responsive web and native mobile platforms.

Treehouse Techdegree — UX Design Apprentice

Remote | Jan '20 - Aug '20

- Re-designed an e-commerce site to align with new business goals, modernize the look and feel, build a stronger sense of community and increase sales.
- Executed UX and UI design process from research to prototype to create a safer, more efficient Covid grocery shopping experience.
- Designed, prototyped and user tested a B2B email marketing web app to allow small business owners to easily manage online campaigns.

Selux Diagnostics — Product Design Engineer

Boston, MA | Jan '20 - Aug '20

- Led design change to increase machine output by 30% and improve user workflow, leading to a better end experience.
- Worked closely with the Microbiology and Engineering team to determine user flows and error states for the "Instructions for Use" to support upcoming clinical trials.

Becton Dickinson Medical — Clinical / Usability Product Engineer Andover, MA | *Apr '17 - Apr '19*

 Planned and conducted user testing, in the form of clinical and human factor studies, in order to evaluate user needs and device performance

JOENGYN.COM

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EDUCATION

Treehouse Techdegree UX Design

Jan '20 - Aug '20

General Assembly UX Design

Oct '19

University of Massachusetts, Lowell B.S. Mechanical Engineering

Sep '11 - Jun '16

SKILLS

DESIGN

UX Design Visual Design Responsive Design Sketches Wireframes Final Mockups Rapid Prototyping

RESEARCH

Usability Testing
User Interviews
User Surveys
Personas
A/B Testing
Diary Studies
Competitive Analysis
Moderated & Unmoderated

DESIGN TOOLS

Figma Adobe XD Wix Studio Miro

DEVELOPMENT TOOLS

HTML CSS/SCSS JavaScript/TypeScript React/Astro/SolidJS GitHub

PROJECT MGMT

Confluence Jira Mondays