

**Foundations of Computational Math I Exam 2**  
**Take-home Exam**

**Open Notes, Textbook, Homework Solutions Only**  
**Due beginning of Class Wednesday, December 1, 2010**

Question	Points Possible	Points Awarded
1. Iterative Methods for $Ax = b$	25	
2. Iterative Methods for $Ax = b$	30	
3. Nonlinear Equations	30	
4. Nonlinear Equations	25	
Total Points	110	

**Name:**\_\_\_\_\_

**Alias:** \_\_\_\_\_

to be used when posting anonymous grade list.

# Problem 1

(25 points)

Suppose  $B \in \mathbb{R}^{n \times n}$  is a symmetric positive definite tridiagonal matrix of the form

$$B = \begin{pmatrix} D_r & L \\ L^T & D_b \end{pmatrix}$$

where  $n = 2k$ ,  $D_r$  and  $D_b$  are diagonal matrices of order  $n/2$ ,  $L$  is a lower triangular matrix with nonzeros restricted to its main diagonal and its first subdiagonal, and  $U$  is upper triangular matrix with nonzeros restricted to its main diagonal and its first superdiagonal.

Assume that  $Ax = b$  can be solved using Jacobi's method, i.e., the iteration converges acceptably fast. Partition each iterate  $x_i$  into the top half and bottom half, i.e.,

$$x_i = \begin{pmatrix} x_i^{(top)} \\ x_i^{(bot)} \end{pmatrix}$$

- 1.a. Assume an initial guess  $x_0$  is given and identify what information, i.e., the pieces of  $x_i$  for  $0 \leq i \leq j$ , determines the values found in the vectors  $x_j^{(top)}$  and  $x_j^{(bot)}$  for any  $j > 0$ .
- 1.b. Can the relationships from 1.a be used to design an iteration that approximates the solution essentially as well but only requires half of the work of Jacobi's method?
- 1.c. Relate your new method from 1.b to applying Gauss-Seidel to solve  $Bx = b$  starting from the same initial guess  $x_0$ .



## Problem 2

(30 points)

### 2.a

(10 points)

Consider the matrix

$$A = \begin{pmatrix} 1 & 0 & 0 & \mu_1 \\ -1 & 1 & 0 & \mu_2 \\ -1 & -1 & 1 & \mu_3 \\ -1 & -1 & -1 & 1 \end{pmatrix}$$

Suppose Gauss-Seidel is to be used to solve  $Ax = b$ . Find positive real values  $\mu_1 > 0$ ,  $\mu_2 > 0$ , and  $\mu_3 > 0$  such that Gauss-Seidel converges.



**2.b**

**(10 points)**

Prove the following:

**Lemma 2.1.** *If  $A$  can be written  $A = I - P$  where  $P \geq 0$  and  $\rho(P) < 1$  then  $A$  is an  $M$ -matrix.*

**2.c**

**(10 points)**

Consider simple accelerated Richardson's method to solve  $Ax = b$

$$\begin{aligned}\text{Given, } & x_0 \\ x_{k+1} &= x_k + \alpha r_k \\ r_k &= b - Ax_k \\ \alpha &> 0\end{aligned}$$

Consider the matrix

$$A = \begin{pmatrix} 6 & 1 & 0 \\ 1 & 2 & 1 \\ 0 & 1 & 3 \end{pmatrix}.$$

What value would choose for  $\alpha > 0$  so that simple accelerated Richardson's method will converge for any  $x_0$ ? Justify your answer.





## Problem 3

**(30 points)**

Let  $k$  be a positive integer and  $\alpha > 0$  be a positive real number. Consider the fixed point iteration by the function

$$\phi(x) = (1 - k^{-1})x + k^{-1}\alpha x^{-(k-1)}$$

Provide justification to all of your answers for the following:

- (i) **(5 points)** Find a function  $f(x)$  such that  $f(x_*) = 0$  if and only if  $x_* = \phi(x_*)$ .
- (ii) **(10 points)** Let  $k = 2$ . Find two intervals on which  $\phi(x)$  is guaranteed to be a contraction mapping and for each interval find the fixed point to which  $x_{i+1} = \phi(x_i)$  converges if  $x_0$  is in the interval.
- (iii) **(5 points)** Is the order of convergence on these intervals linear ( $p = 1$ ) or higher ( $p \geq 2$ )?
- (iv) **(10 points)** Let  $k = 2$  and  $\alpha = 2$ . What happens to the iteration if  $x_0 = 0.5$  and how does this relate to the intervals you found above?



## Problem 4

(25 points)

4.a

(15 points)

Consider the polynomial

$$p(x) = x^3 - x - 5$$

The following three iterations can be derived from  $p(x)$ .

$$\phi_1(x) = x^3 - 5$$

$$\phi_2(x) = \sqrt[3]{x + 5}$$

$$\phi_3(x) = 5/(x^2 - 1)$$

The polynomial  $p(x)$  has a root  $r > 1.5$ . Determine which of the  $\phi_i(x)$  produce an iteration that converges to  $r$ .



## 4.b

(10 points)

Consider the function

$$f(x) = xe^{-x} - 0.06064$$

- 4.a. Write the update formula for Newton's method to find the root of  $f(x)$ .
- 4.b.  $f(x)$  has a root of  $\alpha = 0.06469263\dots$ . If you run Newton's method with  $x_0 = 0$  convergence occurs very quickly, e.g., in double precision  $|f(x_4)| \approx 10^{-10}$ . However, if  $x_0$  is large and negative or if  $x_0$  is near 1 convergence is much slower until there is a very rapid improvement in accuracy in the last one or two steps. For example, if  $x_0 = 0.98$  then

$$|f(x_{47})| \approx 0.6 \times 10^{-2}$$

$$|f(x_{49})| \approx 1.5 \times 10^{-5}$$

$$|f(x_{50})| \approx 2.8 \times 10^{-10}$$

Explain this behavior. You might find it useful to plot  $f(x)$  and run a few examples of Newton's method.

