
Chapter 5: Arrays

Fortran handles arrays easily compared to other low-level languages. For example it is very flexible when it comes to indexing or accessing elements of arrays. Therefore, it is an ideal choice for coding vector and matrix operations. By default, the initial index of an array is 1, but this can be easily changed.

It is important to note that **Fortran stores array data by column**, often referred to as **column-major**. By default, when writing an array without formatting the leftmost column from top to bottom is written, then the next leftmost from top to bottom, and so on.

5.1 Basics

Some common functions that operate on arrays and their interpretations are

<code>size(A)</code>	number of elements in A
<code>transpose(A)</code>	the transpose of A
<code>maxval(A)</code>	maximum value in A
<code>minval(A)</code>	minimum value in A
<code>matmul(A,B)</code>	matrix product $A \times B$
<code>dot_product(a,b)</code>	the dot product $a \cdot b$
<code>sum(A)</code>	sum on elements in A
<code>product(A)</code>	product of elements in A

The following program introduces some basics of arrays.

array.f95

```
1 program array
2 implicit none
3   integer :: i, j, n
4   integer, dimension(5) :: A
5   integer :: B(5)
6   real, dimension(-3:1) :: C
7   real :: D(-2:2)
8   integer :: E(2, 2), F(-1:1,2), eye(3,3)
9
10  character(1024) :: frmt
11
12  A = (/ 1, 2, 3, 4, 5 /) ! explicit assignment
13  write(*, '(a,5(i0,1x))') 'A = ', A ! write as space-delimited row
14
15  B = (/ (2*i, i=1, size(B)) /) ! implicit do loop in explicit constructor
16  write(*, '(a)') '(as a column) B ='
17  write(*, '(i0)') B ! write as column
18
19  do i=1, size(B)
20     B(i)=2*i
21  end do
22  write(*, '(a)') '(as a row) B ='
23  write(*, '(5(i0,x))') B ! write as row
24
25  write(*, '(a,i0)'), 'A dot B = ', dot_product(A,B) ! dot product
26
27  C = (/ 1., 3., 5., 4., 2. /)
```

```

28 write(*,'(a,3(f0.0,1x))') 'C(-2:0) = ',C(-2:0) ! middle 3 elements as
    space-delimited row
29
30 forall(i=-2:2) D(i)=real(i)**2. ! forall declaration, more concise than do
    loop
31 write(*,'(a,5(f0.0,1x))') 'D(:) = ', D(:)
32 write(*,'(a,f0.0)') 'maxval(D) = ',maxval(D)
33 write(*,'(a,f0.0)') 'minval(D) = ',minval(D)
34 write(*,'(a,i0)') 'lbounds(D) = ',lbounds(D)
35 write(*,'(a,i0)') 'ubounds(D) = ',ubounds(D)
36
37 E = reshape((/1,2,3,4/),(/2,2/))
38 write(*,*) '(unformatted) E = ',E
39 write(*,*) '(formatted) E = '
40 do i=1,2
41     write(*,'(2(i0,1x),a,i0,a)') E(i,:), ' (row ',i,')'
42 end do
43 write(*,*) '(formatted) E = '
44 do i=1,2
45     write(*,'(2(i0,1x),a,i0,a)') E(:,i), ' (col ',i,')'
46 end do
47
48 F = reshape((/1,2,3,4,5,6/),(/3,2/))
49 write(*,'(a)') 'F = '
50 do i=-1,1
51     write(*,'(2(i0,1x))') F(i,:)
52 end do
53 write(*,'(a)') 'F = '
54 write(*,'(2(i0,1x))') transpose(F)
55
56 n=3
57 forall(i=1:n,j=1:n) eye(i,j)=(i/j)*(j/i) ! trick for creating identity
    matrix
58 write(*,'(a)') 'eye = '
59 write(frmt,'(a,i0,a)') '(',n,'(i0,1x))' ! write to frmt string
60 write(*,frmt) eye ! write eye with frmt string
61 end program array

```

- An array may be declared either with the dimension attribute following the data type declaration or by appending the array index range(s) to the variable name. For example, integer, dimension(5) :: A or integer :: A(5) declares an array of 5 integers; the first integer is in A(1) down to the last in A(5). You can specify an index range other than the default. For example, either integer, dimension(-2:2) :: A or integer :: A(-2:2) declare arrays of integers with the first element in A(-2) and the last element in A(2). In general, you can declare an array with arbitrary data type, dimension and indexing with DATATYPE :: ARRAYNAME(MIN1:MAX1,MIN2:MAX2,...,MINN:MAXN).
- There are a number of ways of assigning values to an array. To assign values explicitly, use the array constructor (/ ... /); for example, if A is an array with size 5, use A = (/ 1, 2, 3, 4, 5 /). The reshape command is useful for explicitly assigning values to a multi-dimensional array. Array assignments can also be made one element at a time; for example B(i)=2*i assigns a value of 2*i to the i^{th} element in B. This should be used in conjunction with do loops. As a concise alternative, forall statements can be used to assign values one element at a time; for example, if eye is a 3x3 matrix eye=forall(i=1:3,j=1:3) eye(i,j)=(i/j)*(j/i) creates the identity matrix. This last example is a bit tricky since it relies on the fact that integer division is rounded down, i.e. the only time that (i/j)*(j/i) computes to 1 is if i=j, otherwise it computes to 0.
- By default, write(*,*)A will write the elements of A in column-major order; that is, if A is an $n \times n$ matrix indexed from 1 to n in both dimensions write(*,*)A prints the list A(1,1), A(2,1), ...,

$A(n,1), A(1,2), A(2,2), \dots, A(n,2), \dots, A(1,n), A(2,n), \dots, A(n,n)$. For better output, do loops or formatting should be used.

- Blocks of arrays can be accessed directly by specifying the desired indices. For example, If A is a 3×3 array indexed from 1 to n in both dimensions, the 2×2 minor matrix in the upper left of A is $A(1:2,1:2)$ or the last column of A is $A(:,3)$.

```

gfortran array.f95 -o array
./array
A = 1 2 3 4 5
(as a column) B =
2
4
6
8
10
(as a row) B =
2 4 6 8 10
A dot B = 110
C(-2:0) = 3. 5. 4.
D(:) = 4. 1. 0. 1. 4.
maxval(D) = 4.
minval(D) = 0.
lbound(D) = -2
ubound(D) = 2
(unformatted) E =           1           2           3           4
(formatted) E =
1 3 (row 1)
2 4 (row 2)
(formatted) E =
1 2 (col 1)
3 4 (col 2)
F =
1 4
2 5
3 6
F =
1 4
2 5
3 6
eye =
1 0 0
0 1 0
0 0 1

```

Sometimes you will not know the dimensions of an array at declaration. For this, you can declare the array with the attribute `allocatable` and a deferred shape and later allocate memory for the array. After you no longer need an allocated array, you can use `deallocate` to free the memory that it is using.

The following program demonstrates how to allocate arrays.

```

allocate.f95
1 program allocation

```

```

2 implicit none
3   real, allocatable :: A(:), B(:, :)
4   integer :: i, j
5
6   allocate(A(1:5), B(3,3))
7   A = (/ 1., 2., 3., 4., 5. /)
8   write(*,*) 'A=', A
9
10  forall (i=1:3, j=1:3) B(i,j)=i+j
11  write(*,*) 'B='
12  do i=1,3
13     write(*,*) B(i,:)
14  end do
15  deallocate(A,B)
16
17 end program allocation

```

- To declare an array with a deferred shape, use only commas and semi-colons to assign indices. For example, to declare a 1-dimensional allocatable array A of integers, use `integer, allocatable :: A(:)` or for a 2-dimensional array B of integers, use `integer, allocatable :: B(:, :)`.
- With the `allocate` function, array indices can be specified as usual.

allocate - commands and output

```

gfortran allocate.f95 -o allocate
./allocate
A=  1.00000000      2.00000000      3.00000000      4.00000000      5.00000000
B=
  2.00000000      3.00000000      4.00000000
  3.00000000      4.00000000      5.00000000
  4.00000000      5.00000000      6.00000000

```

Exercise

1. Consider solving the linear system $Ax = b$ for x where

$$A = \left(\frac{1}{i+j-1} \right)_{i,j=1}^5 = \begin{bmatrix} 1 & \frac{1}{2} & \frac{1}{3} & \frac{1}{4} & \frac{1}{5} \\ \frac{1}{2} & \frac{1}{3} & \frac{1}{4} & \frac{1}{5} & \frac{1}{6} \\ \frac{1}{3} & \frac{1}{4} & \frac{1}{5} & \frac{1}{6} & \frac{1}{7} \\ \frac{1}{4} & \frac{1}{5} & \frac{1}{6} & \frac{1}{7} & \frac{1}{8} \\ \frac{1}{5} & \frac{1}{6} & \frac{1}{7} & \frac{1}{8} & \frac{1}{9} \end{bmatrix} \quad \text{and} \quad b = \begin{bmatrix} \frac{137}{60} \\ \frac{29}{20} \\ \frac{153}{140} \\ \frac{140}{360} \\ \frac{407}{299} \\ \frac{401}{401} \end{bmatrix}.$$

Since A is nonsingular, we could use the formula $x = A^{-1}b$ to solve for x . In practice, this is never done because there are more efficient methods. One method relies on factoring A into the product of a lower triangular matrix L and upper triangular matrix U . For A above, the LU -factorization of A is $A = LU$ where

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ \frac{1}{2} & 1 & 0 & 0 & 0 \\ \frac{1}{3} & \frac{1}{3} & 1 & 0 & 0 \\ \frac{1}{4} & \frac{9}{10} & \frac{3}{2} & 1 & 0 \\ \frac{1}{5} & \frac{4}{5} & \frac{12}{7} & \frac{2}{1} & 1 \end{bmatrix} \quad \text{and} \quad U = \begin{bmatrix} 1 & \frac{1}{2} & \frac{1}{3} & \frac{1}{4} & \frac{1}{5} \\ 0 & \frac{1}{12} & \frac{1}{12} & \frac{3}{40} & \frac{1}{15} \\ 0 & 0 & \frac{1}{180} & \frac{1}{120} & \frac{1}{105} \\ 0 & 0 & 0 & \frac{2800}{1} & \frac{1400}{1} \\ 0 & 0 & 0 & 0 & \frac{44100}{1} \end{bmatrix}.$$

Your task is to write a program that solves for x above using the LU -factorization of A . Report the solution x that you obtain as well as number of basic floating point operations that your program requires to solve for x and the number of storage locations required by your program.