# Homework 4 Foundations of Computational Math 1 Fall 2011

## Problem 4.1

Recall that an elementary reflector has the form  $Q = I + \alpha x x^T \in \mathbb{R}^{n \times n}$  with  $||x||_2 \neq 0$ .

**4.1.a**. Show that Q is orthogonal if and only if

$$\alpha = \frac{-2}{r^T r}$$
 or  $\alpha = 0$ 

**4.1.b.** Given  $v \in \mathbb{R}^n$ , let  $\gamma = \pm ||v||$  and  $x = v + \gamma e_1$ . Assuming that  $x \neq v$  show that

$$\frac{x^T x}{x^T v} = 2$$

**4.1.c.** Using the definitions and results above show that  $Qv = -\gamma e_1$ 

## Problem 4.2

#### 4.2.a

This part of the problem concerns the computational complexity question of operation count. For both LU factorization and Householder reflector-based orthogonal factorization, we have used elementary transformations,  $T_i$ , that can be characterized as rank-1 updates to the identity matrix, i.e.,

$$T_i = I + x_i y_i^T, \ x_i \in \mathbb{R}^n \text{ and } y_i \in \mathbb{R}^n$$

Gauss transforms and Householder reflectors differ in the definitions of the vectors  $x_i$  and  $y_i$ . Maintaining computational efficiency in terms of a reasonable operation count usually implies careful application of associativity and distribution when combining matrices and vectors.

Suppose we are to evaluate

$$z = T_3 T_2 T_1 v = (I + x_3 y_3^T)(I + x_2 y_2^T)(I + x_1 y_1^T)v$$

where  $v \in \mathbb{R}^n$  and  $z \in \mathbb{R}^n$ . Show that by using the properties of matrix-matrix multiplication and matrix-vector multiplication, the vector z can be evaluated in O(n) computations (a good choice of version for an algorithm) or  $O(n^3)$  computations (a very bad choice of version for an algorithm).

#### 4.2.b

This part of the problem concerns the computational complexity question of storage space.

Recall, that we discussed and programmed an **in-place** implementation of LU factorization that was very efficient in terms of storage space. An array with  $n^2$  entries initialized with  $array(I, J) = \alpha_{ij}$  could be used to store the  $n^2$  entries needed to specify L and U, i.e.,  $\lambda_{ij}$  for  $j < i, 2 \le i \le n$  and  $1 \le j \le n - 1$ , and  $\mu_{ij}$  for  $i < j, 1 \le i \le n$  and  $1 \le j \le n$ .

Let  $A \in \mathbb{R}^{n \times k}$ ,  $n \geq k$ , and rank(A) = k. Consider the use of Householder reflectors,  $H_i$ ,  $1 \leq i \leq k$ , to transform A to upper trapezoidal form, i.e.,

$$H_k H_{k-1} \cdots H_2 H_1 A = \begin{pmatrix} R \\ 0 \end{pmatrix}$$

 $R \in \mathbb{R}^{k \times k}$  nonsingular upper triangular

Suppose you are given an array with  $n \times k$  entries initialized with  $array(I, J) = \alpha_{ij}$  and you are to implement your algorithm using minimal storage.

- (i) Are you able to store all of the information needed to specify the  $H_i$ ,  $1 \le i \le k$  and R within the array with  $n \times k$  entries? Justify your answer.
- (ii) If you are not able to store all of the information in the array, how much extra storage do you need and what do you store in it?

# Problem 4.3

Let  $A \in \mathbb{R}^{n \times k}$  have full column rank. Describe an efficient algorithm based on Householder reflectors,  $H_i$ ,  $1 \le i \le k$  that computes a matrix  $Q \in \mathbb{R}^{n \times k}$  with orthonormal columns such that

$$\mathcal{R}(A) = \mathcal{R}(Q)$$

i.e., A and Q have the same range space.

# Problem 4.4

Consider a Householder reflector, H, in  $\mathbb{R}^2$ . Show that

$$H = \begin{pmatrix} -\cos(\phi) & -\sin(\phi) \\ -\sin(\phi) & \cos(\phi) \end{pmatrix}$$

where  $\phi$  is some angle.