Crash Analysis System data - field descriptions

Crash Analysis Systems data, map and user guides

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| Attribute Name | Alias Name | Description |
|----------------------|----------------------|--|
| advisorySpeed | Advisory Speed | The advisory (adv) speed (spd) at the crash site at the time of the crash. |
| animals ¹ | Animals | Derived variable to indicate how many times an 'Animal(s)' was struck in the crash. |
| areaUnitID | Area Unit ID | The unique identifier of an area unit. |
| bicycle | Bicycle | Derived variable to indicate how many bicycles were involved in the crash. |
| bridge | Bridge | Derived variable to indicate how many times a bridge, tunnel, the abutments, handrails were struck in the crash. |
| bus | Bus | Derived variable to indicate how many buses were involved in the crash (excluding school buses which are counted in the SCHOOL_BUS field). |
| carStationWagon | Car/Station Wagon | Derived variable to indicate how many cars or station wagons were involved in the crash. |
| cliffBank | Cliff or Bank | Derived variable to indicate how many times a 'cliff' or 'bank' was struck in the crash. This includes retaining walls |



| | Description | 'East', 'South' or 'West'. |
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| crashDistance | Crash Distance | The distance (dist) of the crash from the reference point for the crash. The reference point is often the intersection of 'crash road' and 'side road' (refer to 'cr_rd_sd_rd' variable). |
| crashFinancialYear | Crash Financial Year | The financial (fin) year in which a crash occurred, if known. This is displayed as a string field. eg 2004/2005 |
| crashLocation1 | Crash Location 1 | Part 1 of the 'crash location' (crash_locn). May be a road name, route position (RP), landmark, or other, e.g. 'Ninety Mile Beach'. Used for location descriptions in reports etc. |
| crashLocation2 | Crash Location 2 | Part 2 of the 'crash location' (crash_locn). May be a side road name, landmark etc. Used for location descriptions in reports etc. |
| crashSeverity | Crash Severity | The severity of a crash. Possible values are 'F' (fatal), 'S' (serious), 'M' (minor), 'N' (noninjury). This is determined by the worst injury sustained in the crash at time of entry. |
| crashSHDescription ¹ | Crash SH Description | Indicates where a crash is reported to have occurred on a State Highway (SH) marked '1', or on another road type marked '2'. |
| crashYear | Crash Year | The year in which a crash occurred, if known. |
| debris | Debris | Derived variable to indicate how many times debris, boulders or items dropped or thrown from a vehicle(s) were struck in the crash |
| directionRoleDescription | Direction Role Description | The direction (dirn) of the principal vehicle involved in the crash. Possible values are North, South, East or West. |



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| | | struck in a crash. |
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| easting | Easting | The easting coordinate of an object (usually a crash) expressed in NZMG referred to the WGS84 datum to a precision of 1m. Please note, in some instances crashes are not able to be assigned to GPS co-ordinates. These crashes have been assigned eastings and northings of '0,0' in this dataset. There are two main reasons that a GPS coordinate cannot be allocated to a crash. Firstly, that the crash has been reported but the location was unknown. Secondly in a small number of instances, a crash may have occurred on a road which is not yet captured on the CAS spatial layer. |
| fatalCount | Fatal Count | A count of the number of fatal casualties associated with this crash. |
| fence | Fence | Derived variable to indicate how many times a 'fence' was struck in the crash. This includes letterbox(es), hoardings, private roadside furniture, hedges, sight rails, etc. |
| flatHill | Flat Hill | Whether the road is flat or sloped. Possible values include 'Flat or 'Hill'. |
| guardRail | Guard Rail | Derived variable to indicate how many times a guard or guard rail was struck in the crash. This includes 'New Jersey' barriers, 'ARMCO', sand filled barriers, wire catch fences, etc. |
| holiday | Holiday | Indicates where a crash occurred during a 'Christmas/New Year', 'Easter', 'Queens Birthday' or 'Labour Weekend' holiday period, otherwise 'None'. |
| houseOrBuilding | House or Building | Derived variable to indicate how many times a houses, garages, sheds or other buildings(Bldg) were struck in the crash |



| intersectionMidblock | Intersection Midblock | 'intsn_midblock' variable is calculated using the 'intersection' and 'junction_type' variables. Values are 'Intersection' (where intersection variable = 'Intersection' or {'Intersection' = 'At Landmark' and junction_type is not in ('Unknown' or 'Driveway')} OR {Intersection = 'Unknown' and crash_dist <= 10}), otherwise 'Midblock' for crashes not meeting the criteria for 'Intersection'). |
|---------------------------|--------------------------|---|
| junctionType ¹ | Junction Type | The type of junction the crash happened at. Possible road junctions include 'Driveway', 'Roundabout', 'Crossroads', 'T Junction', 'Y Junction', or 'Multileg'. The junction type may also be unknown. Note crashes that did not occur at a junction are also given a value of unknown. |
| kerb | Kerb | Derived variable to indicate how many times a kerb was struck in the crash, that contributed directly to the crash. |
| light | Light | The light at the time and place of the crash. Possible values: 'Bright Sun', 'Overcast', 'Twilight, 'Dark' or ' Unknown'. |
| meshblockId | Meshblock ID | The unique identifier of a meshblock. |
| minorlnjuryCount | Minor Injury Count | A count of the number of minor injuries (inj) associated with this crash. |
| moped | Moped | Derived variable to indicate how many mopeds were involved in the crash. |
| motorcycle | Motorcycle | Derived variable to indicate how many motorcycles were involved in the crash. |
| northing | Northing | The northing coordinate of an object (usually a crash) expressed in NZMG referred to the WGS84 datum to a precision of 1m. Please note, in some instances |



| | | assigned eastings and northings of '0,0' in this dataset. There are two main reasons that a GPS coordinate cannot be allocated to a crash. Firstly, that the crash has been reported but the location was unknown. Secondly in a small number of instances, a crash may have occurred on a road which is not yet captured on the CAS spatial layer. |
|--|-------------------------------------|---|
| NumberOfLanes | Number of Lanes | The number(num) of lanes on the crash road. |
| objectThrownOrDropped | Object thrown or dropped | Derived variable to indicate how many times objects were thrown at or dropped on vehicles in the crash. |
| outdatedLocationDescription ¹ | Outdated Location Description | Indicates if the location for this crash is an outdated location 'TRUE' if relates to the current location 'FALSE'. |
| otherObject | Other Object | Derived variable to indicate how many times an object was struck in a crash and the object struck was not pre-defined. This variable includes stockpiled materials, rubbish bins, fallen poles, fallen trees, etc. |
| otherVehicleType | Other Vehicle Type | Derived variable to indicate how many other vehicles (not included in any other category) were involved in the crash. |
| overBank | Over Bank | Derived variable to indicate how many times an embankment was struck or driven over during a crash. This variable includes other vertical drops driven over during a crash. |
| parkedVehicle | Parked Vehicle | Derived variable to indicate how many times a parked or unattended vehicle was struck in the crash. This variable can include trailers. |
| phoneBoxEtc | Phone Box etc. | Derived variable to indicate how many times a telephone kiosk traffic signal controllers, |



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| pedestrian | Pedestrian | Derived variable to indicate how many pedestrians were involved in the crash. This includes pedestrians on skateboards, scooters and wheelchairs. |
| postOrPole | Post or Pole | Derived variable to indicate how many times a post or pole was struck in the crash. This includes light, power, phone, utility poles and objects practically forming part of a pole (i.e. 'Transformer Guy' wires) |
| region | Region | Identifies the local government (LG) region. The boundaries match territorial local authority (TLA) boundaries |
| roadCharacter ¹ | Road Character | The general nature of the road. Possible values include 'Bridge', 'Motorway Ramp', 'Rail crossing' or 'Nil'. |
| roadCurvature ¹ | Road Curvature | The curvature of the road is simplified. Possible values include 'Curved' or 'Straight'. |
| roadLane | Road Lane | The lane configuration of the road. Possible values: '1' (one way), '2' (two way), 'M' (for where a median exists), 'O' (for off-road lane configuations), '' (for unknown or invalid configuarations). |
| roadMarkings | Road Markings | The road markings at the crash site. Possible values: 'Ped Crossing' (for pedestrian crossings), 'Raised Island', 'Painted Island', 'No Passing Lanes', 'Centre Line', 'No Marks' or ' Unknown'. |
| roadSurface | Road Surface | The road surface description applying at the crash site. Possible values: 'Sealed' or 'Unsealed'. |
| roadworks | Road works | Derived variable to indicate how many times an object associated with 'roadworks' (including signs, cones, drums, barriers, but |



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| schoolBus | School Bus | Derived variable to indicate how many school buses were involved in the crash. |
| seriousInjuryCount | Serious Injury Count | A count of the number of serious injuries (inj) associated with this crash. |
| slipOrFlood | Slip or Flood | Derived variable to indicate how many times landslips, washouts or floods (excluding rivers) were objects struck in the crash |
| speedLimit | Speed Limit | The speed (spd) limit (lim) in force at the crash site at the time of the crash. May be a number, or 'LSZ' for a limited speed zone. |
| strayAnimal | Stray Animal | Derived variable to indicate how many times a stray animal(s) was struck in the crash. This variable includes wild animals such as pigs, goats, deer, straying farm animals, house pets and birds. |
| streetLight | Street Light | The street lighting at the time of the crash. Possible values 'On', 'Off', 'None' or ' Unknown'. |
| SUV | SUV | Derived variable to indicate how many SUVs were involved in the crash. |
| taxi | Taxi | Derived variable to indicate how many taxis were involved in the crash. |
| tlaId | TLA ID | The unique identifier for a territorial local authority (TLA). Each crash is assigned a TLA based on where the crash occurred. |
| tlaName | TLA Name | The name of the territorial local authority (TLA) the crash has been attributed. |
| temporarySpeedLimit | Temporary Speed Limit | The temporary (temp) speed (spd) limit (lim) at the crash site if one exists (e.g. for road works). |
| trafficControl | Traffic Control | The traffic control (ctrl) signals at the crash site. Possible values are 'Traffic Signals', |



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| trafficIsland | Traffic Island | Derived variable to indicate how many times a traffic island, medians (excluding barriers)was struck in the crash. |
| trafficSign | Traffic Sign | Derived variable to indicate how many times 'traffic signage' (including traffic signals, their poles, bollards or roadside delineators) was struck in the crash. |
| train | Train | Derived variable to indicate how many times a train, rolling stock or jiggers was struck in the crash, whether stationary or moving |
| tree | Tree | Derived variable to indicate how many times trees or other growing items were struck during the crash. |
| truck | Truck | Derived variable to indicate how many trucks were involved in the crash. |
| unknownVehicleType | Unknown Vehicle Type | Derived variable to indicate how many vehicles were involved in the crash (where the vehicle type is unknown). |
| urban | Urban | A derived variable using the 'spd_lim' variable. Possible values are 'Urban' (urban, spd_lim < 80) or 'Open Road' (open road, spd_lim >=80 or 'LSZ'). |
| vanOrUtility | Van or Utility | Derived variable to indicate how many vans or utes were involved in the crash. |
| vehicle | Vehicle | Derived variable to indicate how many times a stationary attended vehicle was struck in the crash. This includes broken down vehicles, workmen's vehicles, taxis, buses. |
| waterRiver | Water River | Derived variable to indicate how many times a body of water (including rivers, streams, lakes, the sea, tidal flates, canals, watercourses or swanps) was struck in the crash. |



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| weatherA | Weather A | 'Fine', 'Mist', 'Light Rain', 'Heavy Rain', 'Snow', 'Unknown'. |
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| weatherB | Weather B | The weather at the crash time/place. See weather_a. Values 'Frost', 'Strong Wind' or 'Unknown'. |

1. December 17th 2019: Changes have been made to the data recorded in this field

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