Tutorial – Mathematics for Political Science

Winter semester 2023/24

Extrema in One Dimension

To do

- Weekly recap
- Real world applications
- Hands on practice
- Questions

- Upcoming Deadline: 10.12.2023 – Assignment 02

Chapter 8 | Extrema in one dimension

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Extrema

- Let's get to know our functions!
  - **Maximum** - $f(x_0) \geq f(x) \ \forall \ x \ \in [a, b]$
  - **Minimum** - $f(x_0) \leq f(x) \ \forall \ x \ \in [a, b]$

- function f must be differentiable (must be defined for interval [a, b] and the slope must be non-zero)
  - $f'(x) = 0$
  - $f''(x) \neq 0$ for minimum or maximum

- Why use differentiation?

$\rightarrow$ we are interested in points where $f'(x)$'s rate of change takes on 0 momentarily, before in- or decreasing!
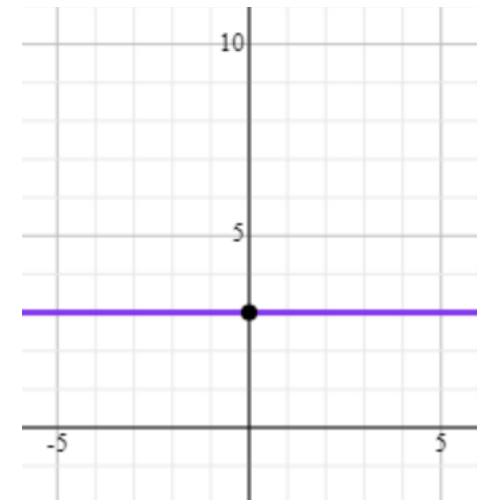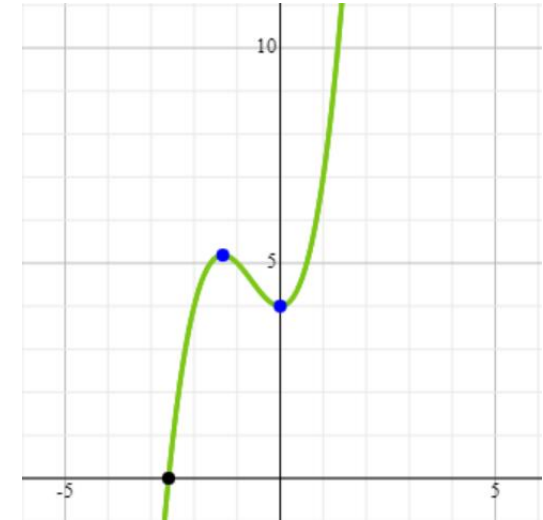
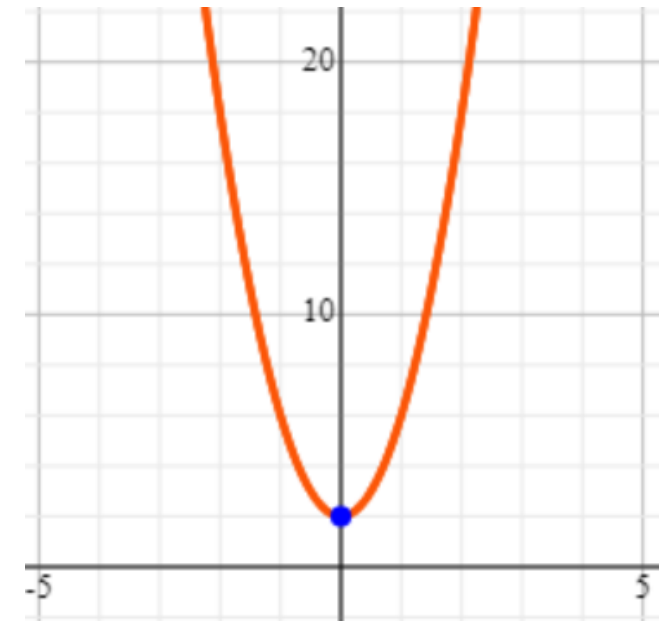# Local and global extrema

$$f(x) = 3x \cdot \sin(2x) + 4$$

Global

- the 'highest' value in range f can take on

- the 'lowest' value in range f can take on

Local

- still extremum… but not the most extreme in I [a, b]

$$f(x) = 4x^2 + 2$$

Finding extrema

General

1) find $f'(x)$
2) set $f'(x_0) = 0$ and **solve** for all x_0

   → stationary points

3) find $f''(x)$
4) for each stationary point, plug in x_0 **into** $f''(x)$ and obtain all extrema, inflection & saddle points
5) plug each point into $f(x)$ to **find** the according **value for** y

WITH given interval [a, b]

6) evaluate function's values at **lower limit** $f(a)$ and **upper limit** $f(b)$
7) compare all extrema and **find global minimum** and **maximum** for interval [a, b]

→ VERY detailed algorithm in Moore & Siegel, 2013, p.168 ☺

Minimum, maximum, inflection or saddle point?

Moore & Siegel, 2013, p.168

- If $f''(x^*) < 0$, $f(x)$ has a local maximum at x^*.
- If $f''(x^*) > 0$, $f(x)$ has a local minimum at x^*.
- If $f''(x^*) = 0$, x^* may be an inflection point. To check this:
  a) Calculate higher-order derivatives $(f'''(x), f^{(4)}(x), \text{etc.})$ until you find the first one that is non-zero at x^*. Call the order of this derivative n.
  b) If n is odd, then this x^* is an inflection point and not an extremum. Do not include it in further steps.
  c) If n is even and $f^{(n)}(x^*) < 0$, $f(x)$ has a local maximum at x^*.
  d) If n is even and $f^{(n)}(x^*) > 0$, $f(x)$ has a local minimum at x^*.

Extreme value theorem:

- a real-valued function that is continuous and differentiable on a closed and bounded interval [a, b] **must attain both global min and max at least once**!

Hands on – finding extrema

- **Task**: find all extrema of function $f(x) = x^3 + 3x^2 + 4$ for $x \in$ [-3, 2]
- **Hints**:
  - find $f'(x)$
  - find $f''(x)$
  - find all stationary points and obtain x_0
  - find all values for y for all x_0
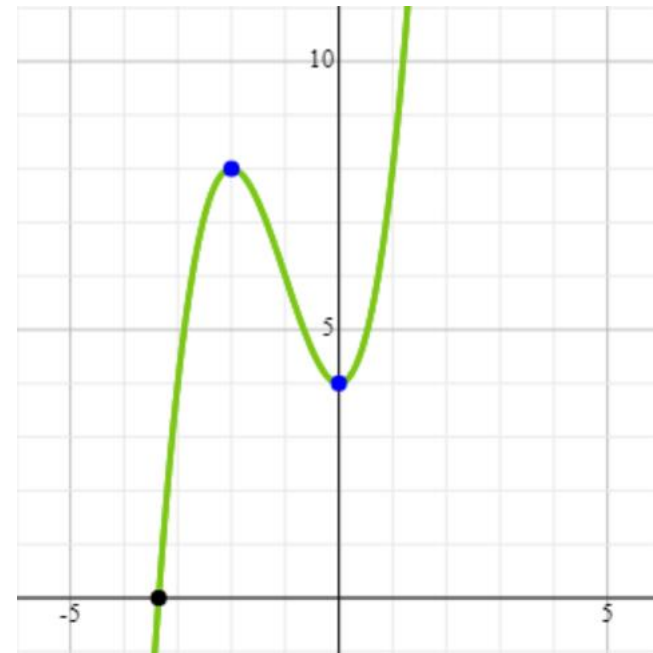
Hands on – finding extrema

- **Task**: find all extrema of function $f(x) = x^3 + 3x^2 + 4$ for [-3, 2]
- **Hints**:
  - find $f'(x) = 3x^2 + 6x$
  - find $f''(x) = 6x + 6$
  - find all stationary points and obtain x_0
    - $x = -3, x = -2, x = 0, x = 2$
  - find all values for y for all x_0
    - global minimum $(-3, 4)$
    - global minimum $(0, 4)$
    - local maximum $(-2, 8)$
    - global maximum $(2, 24)$
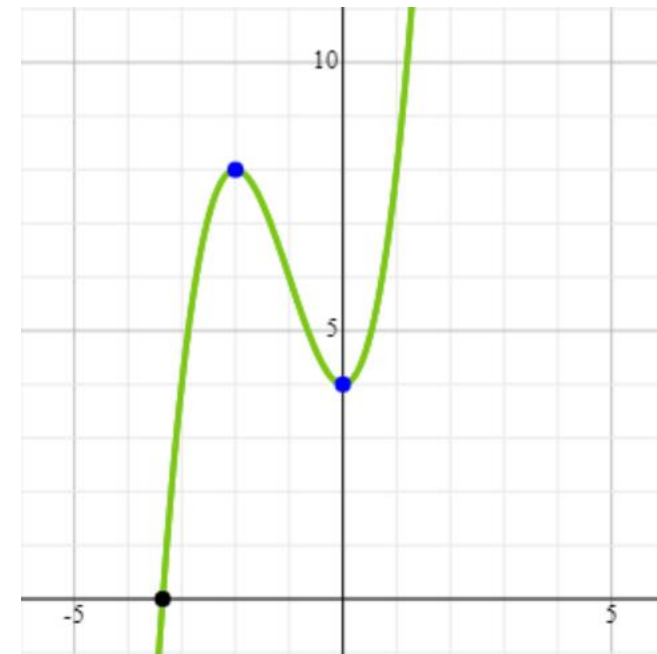
Inflection and saddle points

Inflection points

- does not have to be stationary point, but if it is, then **not** a local extremum but a saddle point!
- sign of curvature of function changes
- **'car steering' test**: Imagine yourself driving a car – do you have to make an S-curve to follow the curvature of the graph?

Saddle points

- stationary point that is **not** a local extremum
- slope is equal to zero **for ALL directions of graph** – **tangent** is horizontal $\rightarrow$ there is **no** sign change before and after saddle point!
- **conditions:**
  $$f'(x_0) = 0$$
  $$f''(x_0) = 0$$
  $$f'''(x_0) \neq 0$$

Inflection and saddle points – Algorithms

Inflection points

- find $f'(x)$
- find $f''(x)$
- set $f''(x) = 0$ and find inflection points
  (or points where f is undefined)
- find $f'''(x)$ and check if it is unequal to 0 and changes sign

→plug in $x_0 = a$ into $f'(x)$ and
check if $f'(x_0) \neq 0$

- **conditions:**
  $f'(x_0) = 0$
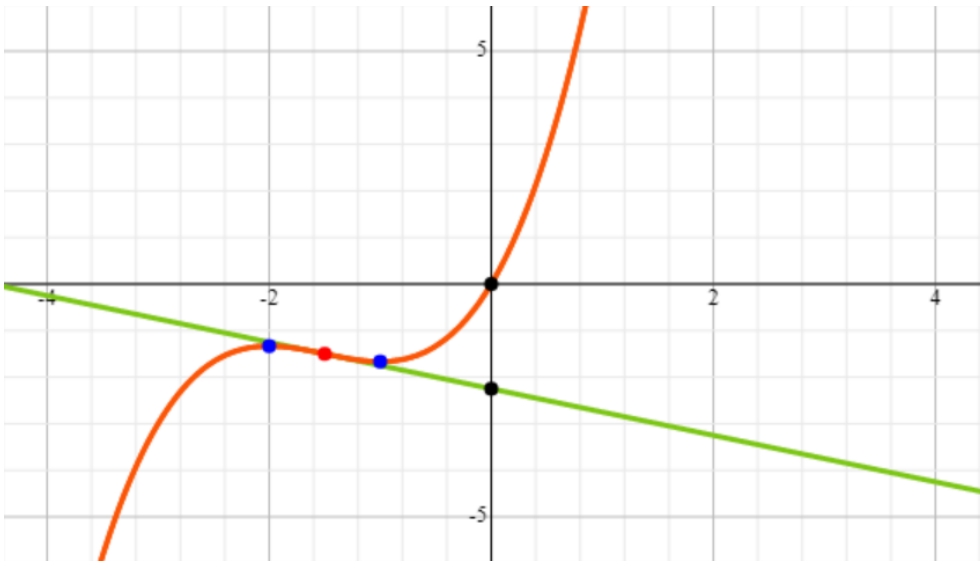 $f''(x_0) = 0$
  $f'''(x_0) \neq 0$

Saddle points

- find $f'(x)$
- find $f''(x)$
- set $f''(x) = 0$ and find inflection points
  (or points where f is undefined)
- find $f'''(x)$ and check if it is unequal to 0 and changes sign

→plug in $x_0 = a$ into $f'(x)$ and
check if $f'(x_0) = 0$
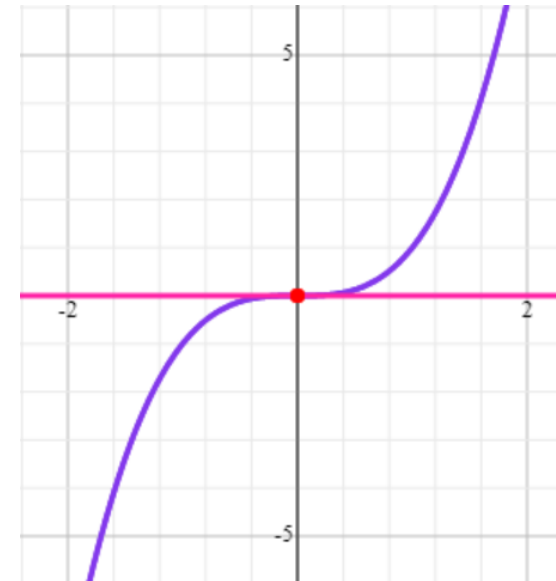
Inflection and saddle points

Inflection points

- inflection point at (-1,5, -1,5) for $f(x) = \frac{2}{3}x^3 + 3x^2 + 4x$


Saddle points

- both an inflection and saddle point at (0, 0) for $f(x) = x^3$

Concavity, convexity and inflection points ☺

Intuition: inflection point tells us, where the sign of function f changes

- to describe **concavity** & **convexity**, f must be differentiable at least twice on interval I [a, b]
  - graph of f is convex if $f'' > 0$
    → gradient is increasing
  - graph of f is concave if $f'' < 0$
    → gradient is decreasing
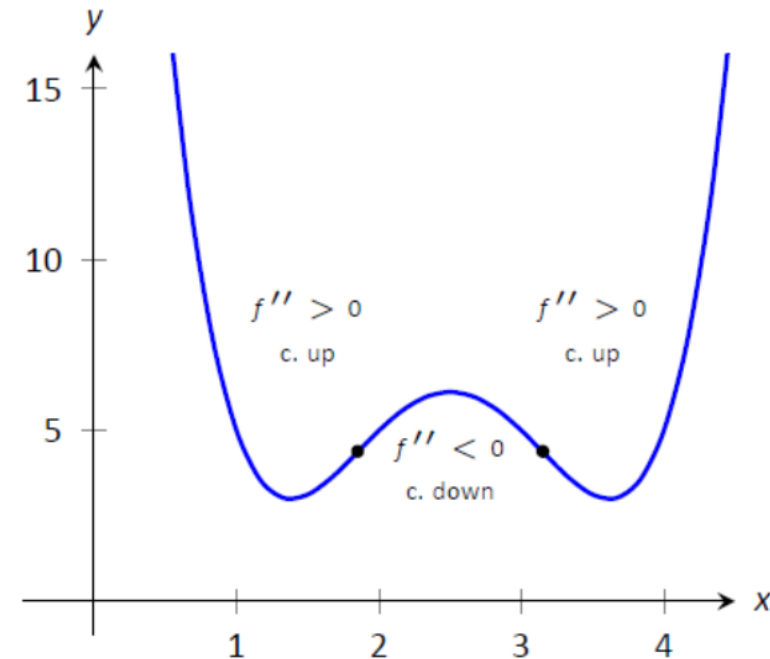

https://math.libretexts.org/Bookshelves/Calculus/Calculus_3e_(Apex)/03%3A_The_Graphical_Behavior_of_Functions/3.04%3A_Concavity_and_the_Second_Derivative

Concavity and convexity

Graphically: graph of f is **convex** if it lies above its tangent line at inflection point $(x_0, $ y$)$ and **concave** if it lies below its tangent line

- **inflection point** at (-1,5, -1,5) for $f(x) = \frac{2}{3}x^3 + 3x^2 + 4x$
- **concave** – below the 'mountains'
- **convex** above the 'valleys' ☺

$f'' > 0$

$f'' < 0$
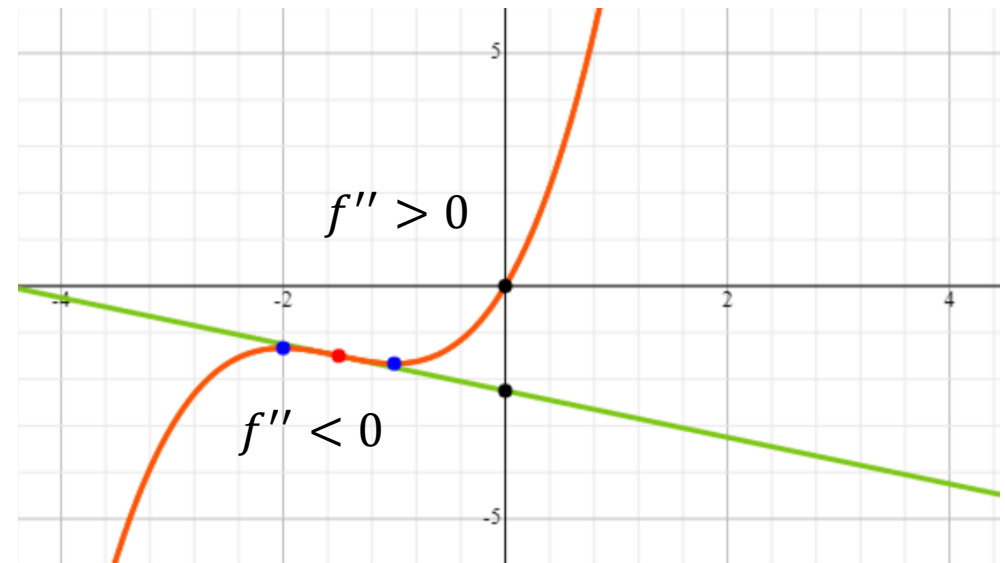
Hands on – saddle points

Let function f be $f(x) = -\frac{2}{3}x^3 + 2x^2 - 2x + 4$

Task: find the inflection/saddle points of f and discuss where f is concave or convex

Hints:

- find $f'(x)$
- find $f''(x)$
- set $f''(x) = 0$ and find inflection points (or points where f is undefined)
- find $f'''(x)$ and check if it is unequal to 0
- describe sign changes around inflection point and classify concavity/convexity using $f'(x)$

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Hands on – inflextion points, concavity, convexity

Let function f be $f(x) = -3x^3 - 3x + 1$

Task: find the inflection/saddle points of f and discuss where f is concave or convex

Algorithm:
- find $f'(x)$
- find $f''(x)$
- set $f''(x) = 0$ and find inflection points
  (or points where f is undefined)
- find $f'''(x)$ and check if it is unequal to 0
- describe sign changes around inflection
  point and classify concavity/convexity using $f'(x)$

$$f(x) = 3x^3 - 3x + 1$$

find $f'(x) = 9x^2 - 3$

find $f''(x) = 18x$

set $f''(x) = 0$ **and find inflection points:**

$$18x = 0$$
$$x = 0 \quad \leftarrow \text{potential inflection point at } x_0 = 0$$

find $f'''(x) = 18 \neq 0$

inflection or saddle point?
plug in $x_0 = 0$ **into** $f'(x)$ **and check if** $f'(x_0) = 0$

$$f'(0) = 9 \cdot 0^2 - 3 = -3 \neq 0 \quad \leftarrow f'(0) \neq 0 \rightarrow \text{inflection point!}$$

obtain corresponding y-value:

$$f(0) = 3 \cdot 0^3 - 3 \cdot 0 + 1 = 1$$
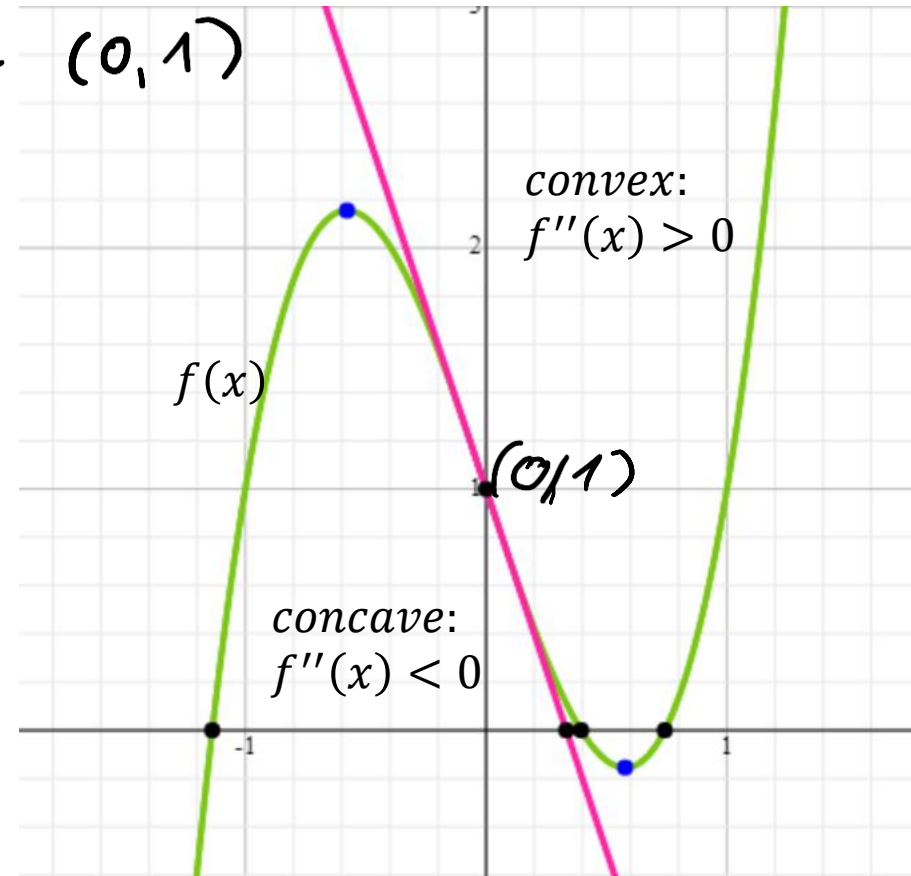
→ f(x) has an inflection point at (0,1)

DISCUSSION

→ f(x) has an inflection point at (0,1)

→ if we plot the tangent at $x = 0$, we can clearly see where f(x) is concave and convex.

→ at inflection point (0/1) the sign of the 2nd derivative changes!

→ 'car steering wheel' test

convex: $f''(x) > 0$

$f(x)$

(0/1)

concave: $f''(x) < 0$

Taylor series

Intuition:

- first derivative states if function f increases or decreases
- second derivative describes f's curvature
- ... can we ‚build' a function with all relevant info from its derivatives?

Answer:

- Yes, via the Taylor series!

$$f(x) = f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \dots$$

$$= \sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!}(x-a)^n.$$

Moore & Siegel, 2013, p.161

Taylor series

Let's look at the function g(x) = e^x. Noting the fact that the kth order derivative of g(x) is also g(x), the expansion of g(x) about x=a, is given by:
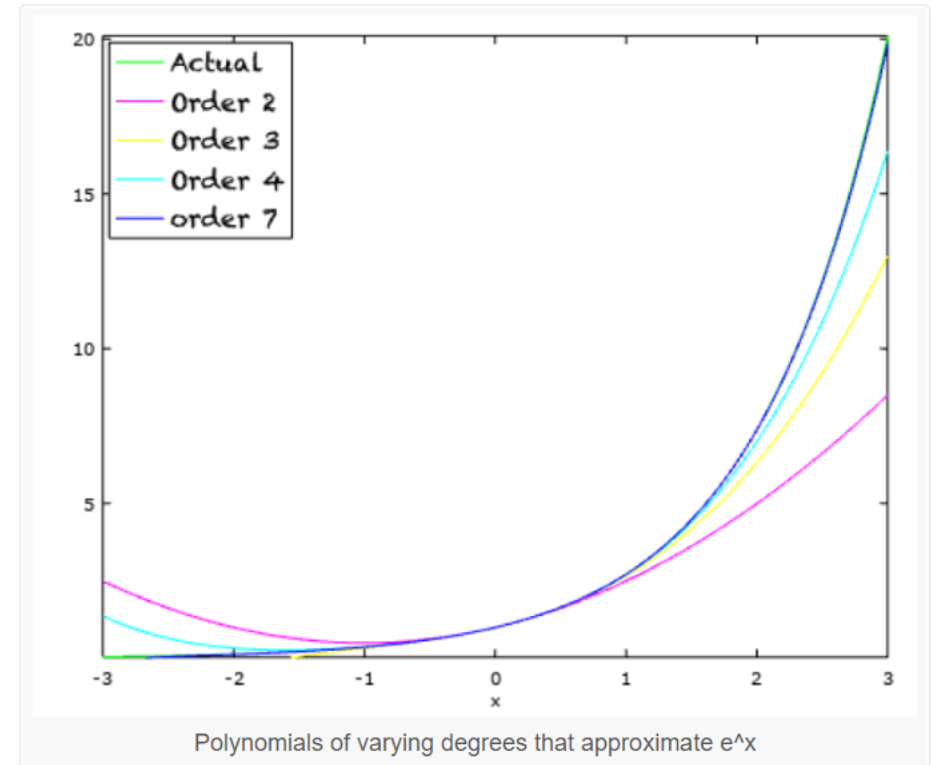
$$e^a + e^a(x-a) + \frac{e^a}{2!}(x-a)^2 + \ldots + \frac{e^a}{k!}(x-a)^k + \ldots$$

Hence, around x=0, the series expansion of g(x) is given by (obtained by setting a=0):

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \ldots$$

The polynomial of order k generated for the function e^x around the point x=0 is given by:

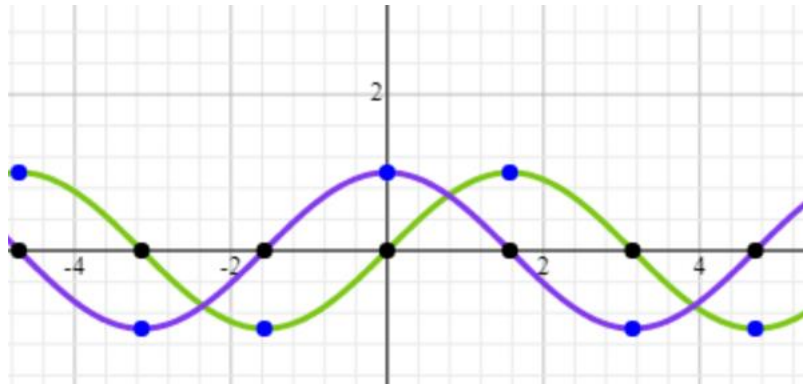$$e^x \approx 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \ldots + \frac{x^k}{k!}$$

Polynomials of varying degrees that approximate e^x

https://machinelearningmastery.com/a-gentle-introduction-to-taylor-series/, 28.11.2023
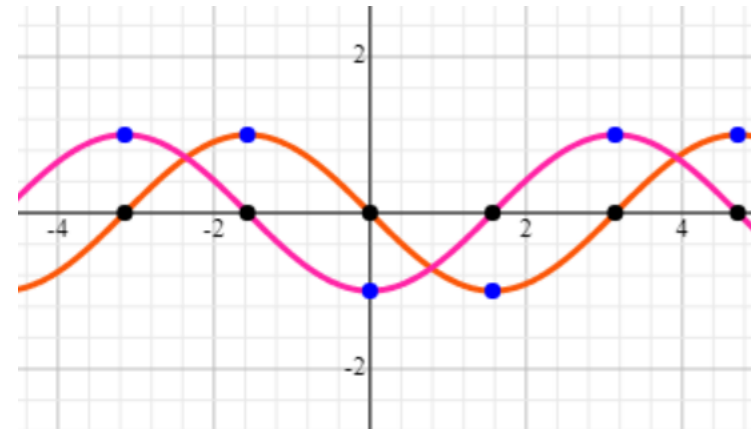
Taylor series - example

Task: derive the Taylor series for $f(x) = \sin(x)$ with $a = 0$

Algorithm:

- find n^{th} derivative of f
- plug in starting point $a = 0$
- plug result for each derivative into Taylor series

$f(x) = \sin(x) \; and \; h(x) = \cos(x)$

$g(x) = -\sin(x) \; and \; j(x) = -\cos(x)$

Taylor series - example

Solution: derive the Taylor series for $f(x) = \sin(x)$ with $a = 0$

Find n^{th} derivative of f
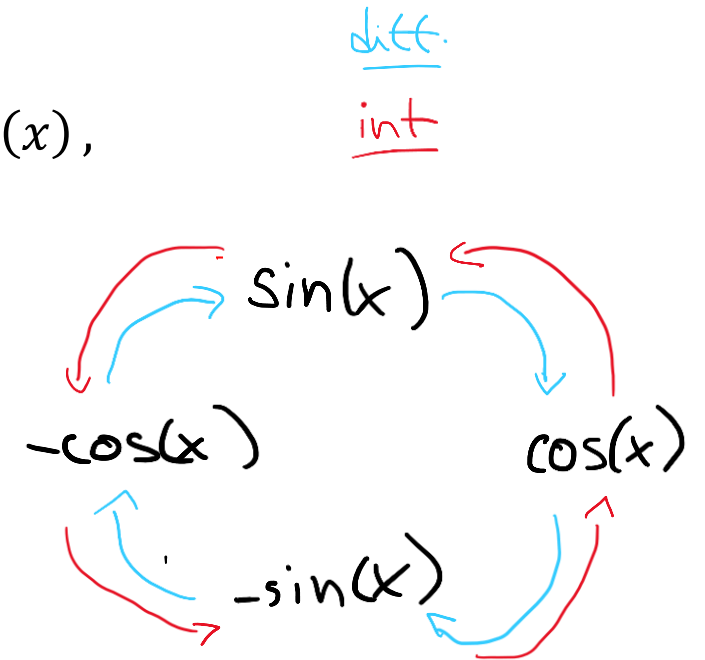
$f(x) = sin(x), f'(x) = \cos(x), f''(x) = -\sin(x), f'''(x) = -\cos(x),$

$f^{(4)} = \sin(x), \ldots. mind\ differentiation\ rules$

Plug in starting point $a = 0$

$f(0) = 0, f'(0) = 1, f''(0) = 0, \ f'''(0) = -1,$

$f^{(4)}(0) = 0 \ldots. mind\ differentiation\ rules$

diff.

int

$\sin(x)$

$-\cos(x)$

$\cos(x)$

$-\sin(x)$

Taylor series - example

Solution: derive the Taylor series for $f(x) = \sin(x)$ with $a = 0$

Plug in starting point $a = 0$

$$f(0) = 0, f'(0) = 1, f''(0) = 0, f'''(x) \quad = -1,$$
$$f^{(4)}(0) = 0$$

Plug result for each derivative into Taylor series

$$\sin(x) = 0 + \frac{1}{1!}(x) + 0 + \frac{-1}{3}(x^3) + 0 + \frac{1}{5!}(x^5) + 0 + \frac{-1}{7!}(x^7) + \cdots$$
$$\sin(x) = \sum_{n=0}^{\infty}(-1)^n \frac{x^{2n+1}}{(2n+1)!}$$

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Real world applications – Taylor series

- **Nature science**:
  - The Taylor series is applied to approach complex functions for e.g., molecular movement or energy exchange in systems

- **Machine learning:**
  - Taylors a lot in various model training algorithms

- If you would like to learn a bit more about Tayloring, give this video a go!
  - https://www.3blue1brown.com/lessons/taylor-series

Time for your questions

- Any questions during the week?
  - joerdis.strack@uni-konstanz.de

@Sony Music Entertainment Germany GmbH