paceval_cRegisteredObject

paceval_cCleanupHandler
  * handle_CleanupHandler

unsigned long registerPosition

+ paceval_cRegisteredObject
(paceval_cCleanupHandler
*handle_CleanupHandler_in)

+ ~paceval_cRegisteredObject()

+ void setRegisterPosition
(unsigned long registerPosition_in)

+ unsigned long getRegister
Position()

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paceval_cListOfPointer

+ paceval_cListOfPointer
(paceval_cCleanupHandler
*handle_CleanupHandler_in)

+ void initializeData
(unsigned long proposedSize_in)

+ ~paceval_cListOfPointer()

+ bool doAddPointer(void
*handle_Pointer_in, paceval
_eListOfPointerTypes ePointerType
_in, unsigned long *pointerPosition_out)

+ paceval_eListOfPointerTypes
getPointerType(unsigned
long position_in)

+ void * getPointer(unsigned
long position_in)

+ bool removePointer
(unsigned long position_in)

+ unsigned long sizeOf()