paceval sNodeBaseData

- + paceval_eListOfPointerTypes ePointerType
- + paceval_eOperatorTypes eOperator
- + long valueNode1
- + long valueNode2

paceval sValueOperatorAsData

- + long double valueOperator AsLongDouble
- + bool valueOperatorAsLong
 DoubleIsTrusted
- + double valueOperatorAsDouble
- + bool valueOperatorAsDouble IsTrusted
- + float valueOperatorAsFloat
- + bool valueOperatorAsFloat IsTrusted

paceval sLookaheadCacheData

- + bool levelMultithreadAvailable
- + long levelMultithreadJump
- + unsigned long idSingleCalculation
- + long double valueLevelMultithread AsLongDouble
- + double valueLevelMultithread AsDouble
- + float valueLevelMultithread AsFloat
- + bool hasTrustedLevelMultithread MinMaxResult
- + long double valueLevelMultithread MinValue
- + long double valueLevelMultithread MaxValue

+handle sLookaheadCacheData

+handle_sNodeBaseData +handle_sValueOperatorAsData

paceval sNodeSpecificData

- + long position
- + long resultNode
- + bool zeroCachingJumpAvailable
- + long zeroCachingJump