paceval_cRegisteredObject

paceval_cCleanupHandler
   * handle_CleanupHandler

unsigned long registerPosition

+ paceval_cRegisteredObject
  (paceval_cCleanupHandler
  *handle_CleanupHandler_in)

+ ~paceval_cRegisteredObject()

+ void setRegisterPosition
  (unsigned long registerPosition_in)

+ unsigned long getRegister
  Position()

paceval_cUnsignedLongList

unsigned long * arrayOfUnsignedLong

unsigned long size
  _arrayOfUnsignedLong

unsigned long sizeUsed
  _arrayOfUnsignedLong

unsigned long increaseCounter

+ paceval_cUnsignedLongList
  (paceval_cCleanupHandler
  *handle_CleanupHandler_in)

+ void initializeData()

+ ~paceval_cUnsignedLongList()

+ bool doAddUnsignedLong
  (unsigned long valueUnsigned
  Long_in)

+ unsigned long * getUnsigned
  LongPointer(unsigned long
  position_in)

+ bool setUnsignedLong
  (unsigned long position
  _in, unsigned long valueUnsigned
  Long_in)

+ unsigned long sizeOf()

bool doIncreaseSize()