paceval_cRegisteredObject

paceval_cCleanupHandler
  * handle_CleanupHandler

unsigned long registerPosition

+ paceval_cRegisteredObject
  (paceval_cCleanupHandler
  *handle_CleanupHandler_in)

+ ~paceval_cRegisteredObject()

+ void setRegisterPosition
  (unsigned long registerPosition_in)

+ unsigned long getRegister
  Position()

paceval_cListOfVariables

+ paceval_cListOfVariables
  (paceval_cCleanupHandler
  *handle_CleanupHandler_in)

+ void initializeData
  (unsigned long proposedSize_in)

+ ~paceval_cListOfVariables()

+ bool doAddVariable
  (const char *varable_in)

+ void addVariablesAtOnce
  (const char *variables
  _in, unsigned long numberOfVariables_in)

+ unsigned long getNumberOf
  Variables()

+ long identifyVariablePositionfrom
  String(const char *variable_in)