

## paceval\_sfCreateComputations ThreadData

- + bool \* arrayThreadsIsBusy\_in
- + unsigned long threadCount
- + paceval\_eCalculationPrecision  
Types useCalculationPrecision\_in
- + unsigned long numberOfThreads
- + unsigned long numberOfVariables
- + PACEVAL\_HANDLE \* handle  
\_pacevalComputations\_in
- + unsigned long numberOfpaceval  
Computations\_in
- + float \* values\_in
- + unsigned long numberOfCalculations\_in
- + unsigned int sizeofLongDouble\_in
- + float \* results\_out
- + float \* trustedMinResults\_out
- + float \* trustedMaxResults\_out
- + int \* errorTypes\_out
- + bool errorInBlock