paceval_cRegisteredObject

paceval_cCleanupHandler
   * handle_CleanupHandler

unsigned long registerPosition

+ paceval_cRegisteredObject
  (paceval_cCleanupHandler
  *handle_CleanupHandler_in)

+ ~paceval_cRegisteredObject()

+ void setRegisterPosition
  (unsigned long registerPosition_in)

+ unsigned long getRegister
  Position()

paceval_cListOfPointer

- unsigned int size_voidPointer

- unsigned int size_eListOf
  PointerTypes

- void ** arrayOfPointer

- paceval_eListOfPointerTypes
  * arrayOfPointerTypes

- unsigned long size
  _arrayOfPointer

- unsigned long sizeUsed
  _arrayOfPointer

- unsigned long increaseCounter

+ paceval_cListOfPointer
  (paceval_cCleanupHandler
  *handle_CleanupHandler_in)

+ void initializeData
  (unsigned long proposedSize_in)

+ ~paceval_cListOfPointer()

+ bool doAddPointer(void
  *handle_Pointer_in, paceval
  _eListOfPointerTypes ePointerType
  _in, unsigned long *pointerPosition_out)

+ paceval_eListOfPointerTypes
  getPointerType(unsigned
  long position_in)

+ void * getPointer(unsigned
  long position_in)

+ bool removePointer
  (unsigned long position_in)

+ unsigned long sizeOf()

- bool doIncreaseSize()