paceval_cRegisteredObject

paceval_cCleanupHandler * handle_CleanupHandler

unsigned long registerPosition

+ paceval_cRegisteredObject (paceval_cCleanupHandler *handle_CleanupHandler_in)

+ ~paceval_cRegisteredObject()

+ void setRegisterPosition (unsigned long registerPosition_in)

+ unsigned long getRegister Position()

paceval_cValuesStack

paceval_eCalculationPrecision Types arrayOfVariableValuesHasPrecision

long double * handle _arrayOfVariableValuesAsLong Double

double * handle_arrayOfVariable ValuesAsDouble

float * handle_arrayOfVariable ValuesAsFloat

long double * handle _stackOfValuesAsLongDouble

double * handle_stackOfValues AsDouble

float * handle_stackOfValues AsFloat

bool * handle_stackOfHas TrustedMinMaxValues

long double * handle _stackOfTrustedMinValues

long double * handle _stackOfTrustedMaxValues

+ paceval_cValuesStack (paceval_cCleanupHandler *handle_CleanupHandler_in)

+ void initializeData (unsigned long numberOfValues_in)

+ ~paceval_cValuesStack()

+ long double * getValueFrom ArrayOfVariablesAsLongDouble (unsigned long position_in)

+ double * getValueFromArray OfVariablesAsDouble(unsigned long position_in)

+ float * getValueFromArray OfVariablesAsFloat(unsigned long position_in)

+ void * getArrayOfVariable ValuesPointer(paceval_eCalculation PrecisionTypes useCalculationPrecision_in)

+ void setArrayOfVariableValues AsLongDouble(long double *handle_arrayOfVariableValuesAsLong Double_in)

+ void setArrayOfVariableValues AsDouble(double *handle_arrayOfVariable ValuesAsDouble_in)

+ void setArrayOfVariableValues AsFloat(float *handle_arrayOfVariable ValuesAsFloat_in)

+ long double * getStackOf ValuesFieldPointerAsLongDouble (unsigned long positionField_in)

+ double * getStackOfValues FieldPointerAsDouble(unsigned long positionField_in)

+ float * getStackOfValues FieldPointerAsFloat(unsigned long positionField_in)

+ bool * getStackOfHasTrusted MinMaxValuesPointer()

+ long double * getStackOf TrustedMinValues()

+ long double * getStackOf TrustedMaxValues()