- paceval sLookaheadCacheData bool levelMultithreadAvailable + long levelMultithreadJump unsigned long idSingleCalculation + long double valueLevelMultithread AsLongDouble + double valueLevelMultithread

- AsDouble
- + float valueLevelMultithread

 - **AsFloat**

bool hasTrustedLevelMultithread

+ long double valueLevelMultithread

long double valueLevelMultithread

MinMaxResult

Min\/alue

Max Value