

Chloe Kim

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EDUCATION

Bayview Technical University

San Jose, CA

Bachelor of Science in Software Engineering

GPA: 3.9 / 4.0

Mobile and Ubiquitous Computing Concentration

September 2022 – June 2026

- Relevant Coursework: iOS Development, Android Development, UI/UX Design, Human-Computer Interaction

EXPERIENCE

iOS Developer Intern

June 2025 – September 2025

NextGen Apps

Cupertino, CA

- Implemented new features for a flagship social networking app using Swift and SwiftUI, contributing to a release with 1M+ downloads.
- Refactored legacy UIKit code to modern SwiftUI views, improving code maintainability and reducing app launch time by 10%.
- Collaborated with designers and product managers to translate Figma mockups into pixel-perfect, responsive user interfaces.

PROJECTS

TaskFlow | *A minimalist to-do list app for iOS*

February 2025

- Designed and built a native iOS application from scratch using Swift and SwiftUI.
- Utilized Core Data for local data persistence and iCloud for seamless data synchronization across devices.
- Published the application to the Apple App Store, achieving over 1,000 downloads in the first month.

Campus Eats | *Android food delivery app*

March 2024

- Developed an Android app in Kotlin that allows students to order from on-campus dining halls.
- Integrated with Firebase for real-time order tracking, authentication, and database management.

TECHNICAL SKILLS

Languages: Swift, Kotlin, Objective-C, Java, Python

Platforms: iOS, Android

Frameworks: SwiftUI, UIKit, Combine, Jetpack Compose, Core Data

Libraries and Tools: Xcode, Android Studio, Git, Firebase, Figma, REST APIs