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Solidworks material library sharing strategy

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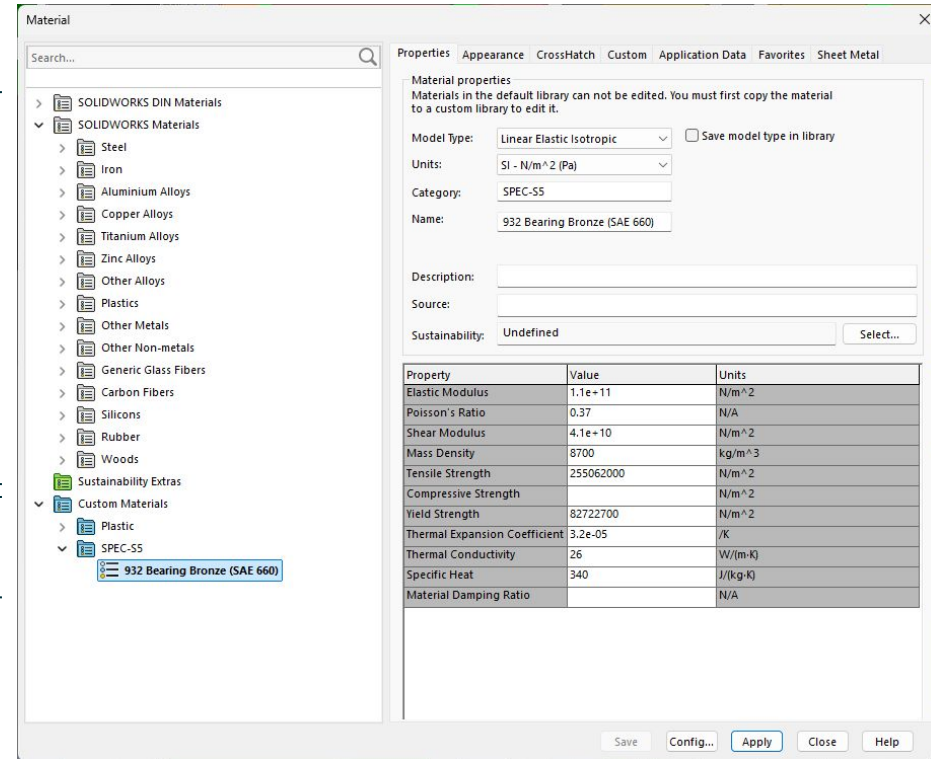
2026-02-18

Background

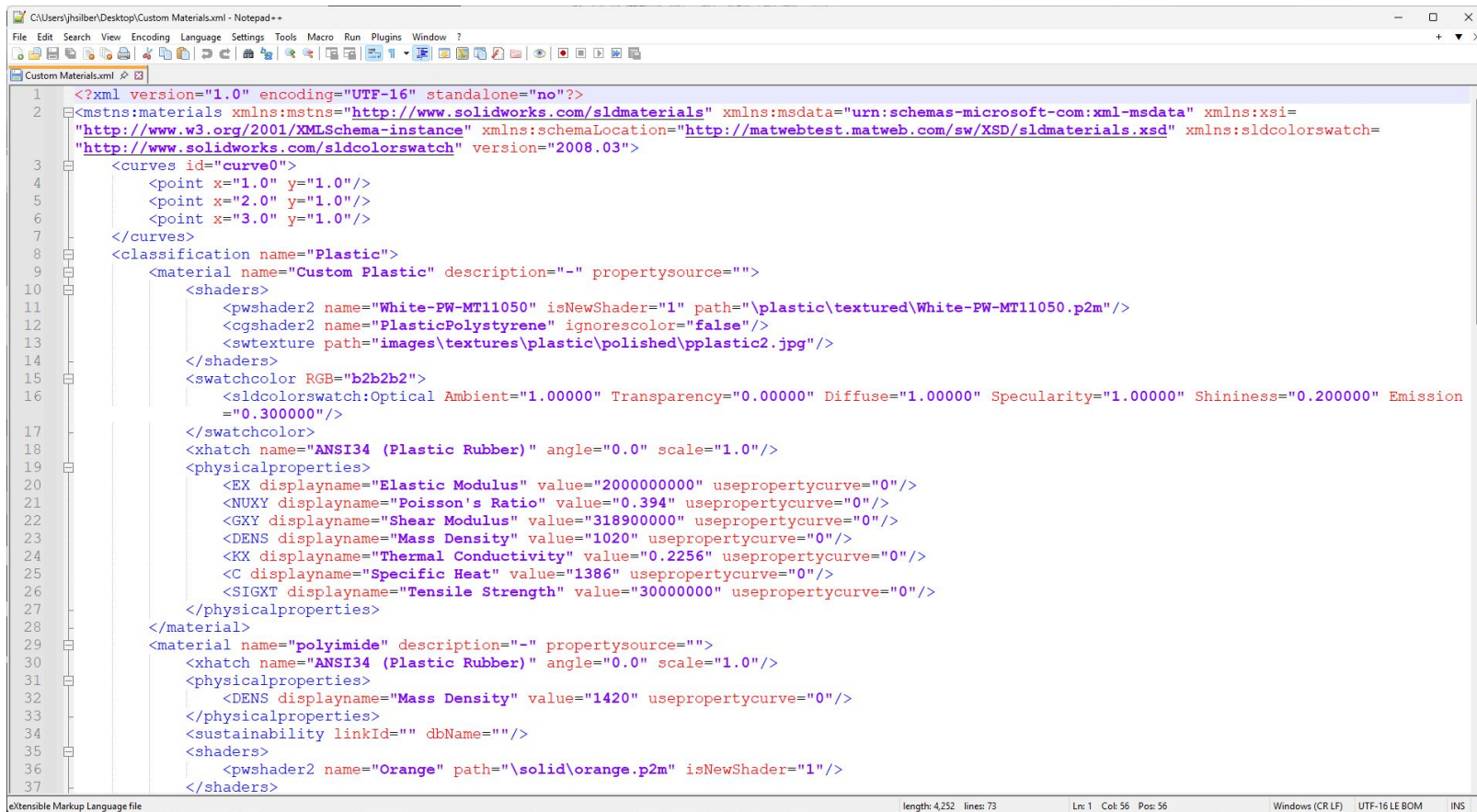
- Solidworks has both built-in and customizable material libraries
- At LBNL we share CAD data in Windchill
- Windchill support is provided for Solidworks template files, but not material library files
- We have at least three projects in Engineering right now using Solidworks + Windchill:
 - DUNE ND
 - ePIC SVT
 - Spec-S5
- We frequently need to define custom materials that aren't in the standard library
- To date, these material defs live in:
 - text file buried on user's disk
 - the particular part file where a given material is used
- Can we find a reliable, practical, low-friction solution to share custom materials?

BUILT-IN

CUSTOM

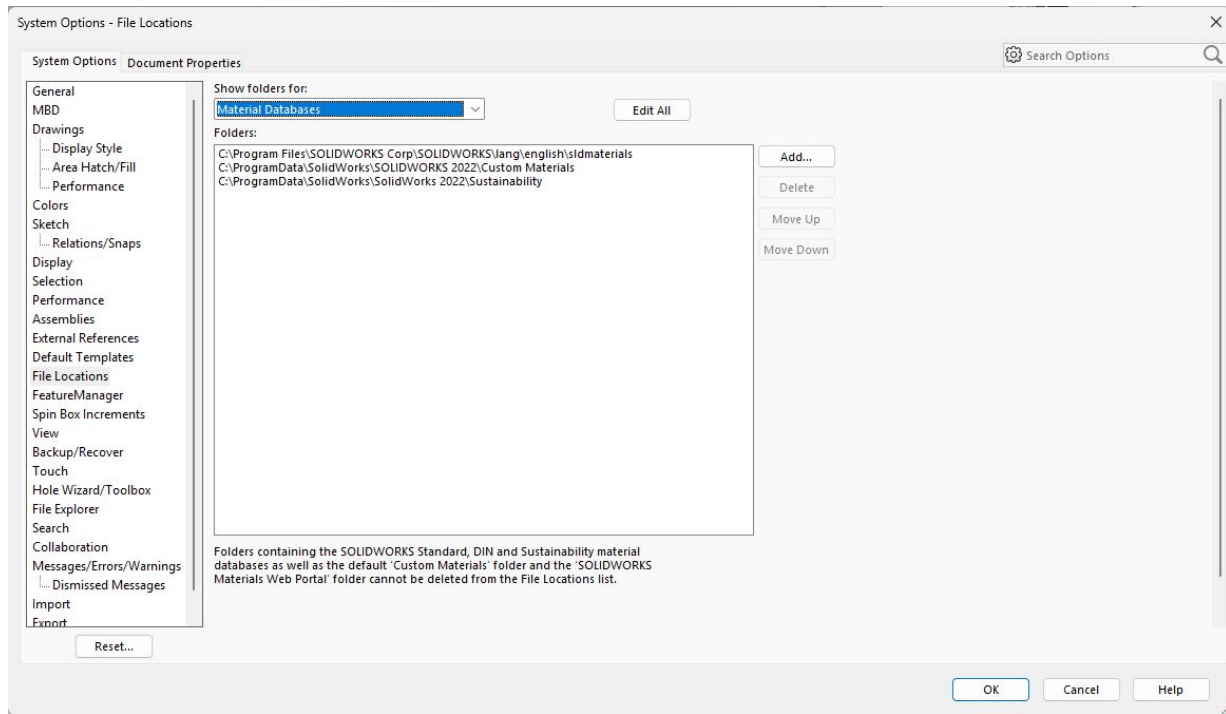


Solidworks material files are XML text files like this example

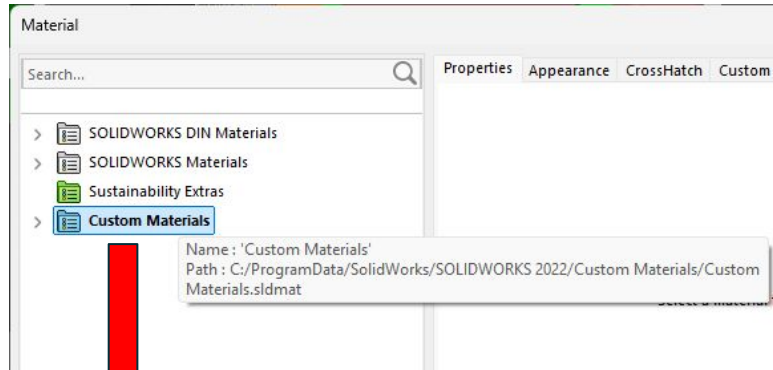


```
<?xml version="1.0" encoding="UTF-16" standalone="no"?>
<msn:materials xmlns:msn="http://www.solidworks.com/sldmaterials" xmlns:msdata="urn:schemas-microsoft-com:xml-msdata" xmlns:xsi="
"http://www.w3.org/2001/XMLSchema-instance" xmlns:schemaLocation="http://matwebtest.matweb.com/sw/XSD/sldmaterials.xsd" xmlns:sldcolorswatch=
"http://www.solidworks.com/sldcolorswatch" version="2008.03">
  <curves id="curve0">
    <point x="1.0" y="1.0"/>
    <point x="2.0" y="1.0"/>
    <point x="3.0" y="1.0"/>
  </curves>
  <classification name="Plastic">
    <material name="Custom Plastic" description="-" propertysource="">
      <shaders>
        <pwshader2 name="White-PW-MT11050" isNewShader="1" path="\plastic\textured\White-PW-MT11050.p2m"/>
        <cgshader2 name="PlasticPolystyrene" ignorescolor="false"/>
        <swtexture path="images\textures\plastic\polished\pplastic2.jpg"/>
      </shaders>
      <swatchcolor RGB="b2b2b2">
        <sldcolorswatch:Optical Ambient="1.00000" Transparency="0.00000" Diffuse="1.00000" Specularity="1.00000" Shininess="0.200000" Emission
="0.300000"/>
      </swatchcolor>
      <xhatch name="ANSI34 (Plastic Rubber)" angle="0.0" scale="1.0"/>
      <physicalproperties>
        <EX displayname="Elastic Modulus" value="2000000000" usepropertycurve="0"/>
        <NUXY displayname="Poisson's Ratio" value="0.394" usepropertycurve="0"/>
        <GXY displayname="Shear Modulus" value="318900000" usepropertycurve="0"/>
        <DENS displayname="Mass Density" value="1020" usepropertycurve="0"/>
        <KX displayname="Thermal Conductivity" value="0.2256" usepropertycurve="0"/>
        <C displayname="Specific Heat" value="1386" usepropertycurve="0"/>
        <SIGXT displayname="Tensile Strength" value="30000000" usepropertycurve="0"/>
      </physicalproperties>
    </material>
    <material name="polyimide" description="-" propertysource="">
      <xhatch name="ANSI34 (Plastic Rubber)" angle="0.0" scale="1.0"/>
      <physicalproperties>
        <DENS displayname="Mass Density" value="1420" usepropertycurve="0"/>
      </physicalproperties>
      <sustainability linkId="" dbName=""/>
      <shaders>
        <pwshader2 name="Orange" path="\solid\orange.p2m" isNewShader="1"/>
      </shaders>
    </material>
  </msn:materials>
</>
```

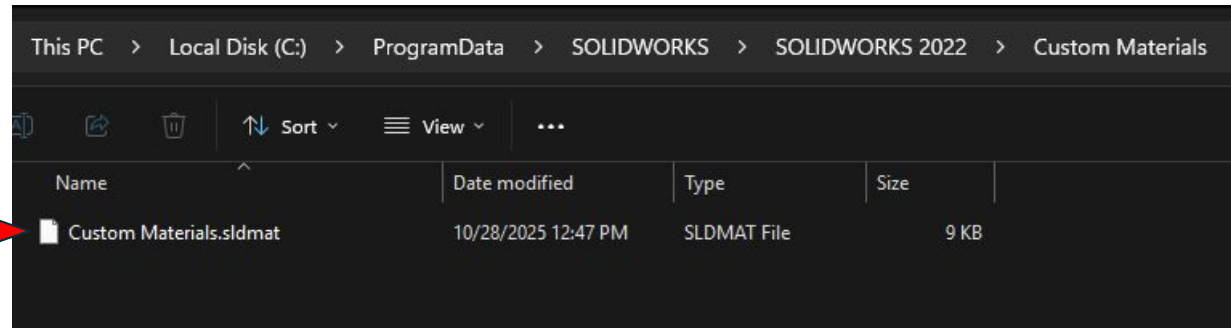
Multiple folder locations on the user's disk can be specified where Solidworks will look for material database files



In the material picker, “Libraries” correspond 1:1 to database text files on disk



Hover over library to see the path for that corresponding file



Rough proposal (for discussion)

1. Establish shared Google drive folder
 - a. Or perhaps Github? – more archival, better traceability
2. Make a **single file** for **vetted, shared** properties
 - a. Checked by someone other than the author
 - b. Checks / changes are logged in...
 - i. A spreadsheet in the drive?
 - ii. Custom notes in each specific material?
 - c. Reasonably trustworthy for anyone to use
3. Also make a **folder** for **personal** properties
 - a. More flexible, for immediate sharing
 - b. Not vetted
 - c. Folder can contain any number of files
 - d. Each user can arbitrarily post their own personal properties file
4. Ask that users adopt a common naming convention like **lbnlcommon_2026-02-18.sldmat** and **jhsilber_2026-02-18.sldmat**
5. Finally, provide an **archive folder** to toss old files
6. Users can then download files

Discussion notes

- Peter - make sure if someone directly opens from a Google drive location, that Solidworks doesn't autosave changes to the common file
- Gordon - can we put this on the Windchill common space?
- Joe - feeling less convinced about value of the work-in-progress "personal" files
- Nick - we should understand clearly the refresh behavior
 - does Solidworks autorefresh within a part if the sldmat internals change?
- Nick - does the xml file have a natural location for source notes?
 - and are these easily accessible from the UI?
- Nick - could we write some code to pull properties from a common Ansys material file (perhaps what ALS-U is working on? or just in Windchill common space) and write a Solidworks material file to disk
- Andrew - does collab.lbl.gov token work for X drive access remote? or have to vpn in?
- Andrew - line-by-line comparison features (diff) inherent to a workflow like GitHub could be quite helpful – in depth traceability is built in

Windchill → version control, user trace, no internal trace, CAD department bureaucratic challenge

Google drive → very flexible, easy user control, no traceability really, maybe too malleable

Github → excellent version control, traceability, shareability, independence, write safety, detail checks / approval process (pull requests etc)

Leaning toward github right now...