Name	iPad#
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## Design Thinking Questions:

**Directions:** Play three games timed at four minutes each. After each game, answer some initial design thinking questions, 3 things you liked and 3 things you would change about the game.

## Game 1:

Three things you liked about the game

 $\star$ 

 $\bigstar$ 

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Three things you would change (or leave out of your game)

 $\star$ 

 $\star$ 

 $\star$ 

## Game 2:

Three things you liked about the game

 $\star$ 

 $\star$ 

 $\star$ 

Three things you would change (or leave out of your game)

 $\star$ 

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## Game 3:

Three things you liked about the game

**★** 

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Three things you would change (or leave out of your game)

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