

Name _____

iPad # _____

Design Thinking Interview Activity

Directions: Fill out the first half of the sheet below. For the first half, think about the design thinking questions activity we did; where we played three games on Hyperpad and recorded our feedback for each game. Then create a game on Floors catered to the responses of the person you interviewed.

Partner Name: _____

Step 1: **Empathy & Define**

Ask your partner...

Things they want to see in a game

1.

2.

3.

Things they don't want to see

1.

2.

3.

Have your partner test out your game!

Directions: Have your partner test out your game and ask for their feedback. What are their likes and dislikes about the game?

Feedback

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Step 3: **Test**

Three Solutions to the Feedback:

After listening to the feedback from the person you are creating your game for, provide at least three solutions to their feedback

1	
2	
3	

Step 3: **Prototype**

Now use your partner's feedback to continue designing the game!

Feedback

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