
43 refereed publications, including:

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- 9 journal articles
- 1 book chapter
- 9 full conference papers
- 7 short papers and workshop papers
- 9 conference posters
- 3 doctoral consortia
- 4 workshops organized
- 13 manuscripts under review or in preparation

Journal Articles

- J9. **Jonas Oppenlaender**, Tahir Abbas, and Ujwal Gadiraju. 2024. The State of Pilot Study Reporting in Crowdsourcing: A Reflection on Best Practices and Guidelines. *Proceedings of the ACM on Human-Computer Interaction*. Volume 8, No. CSCW1, Article 184. ACM, New York, NY, USA, 45 pages. DOI: 10.1145/3641023
- J8. Aura Kaarivuo and **Jonas Oppenländer** and Tommi Kärkkäinen and Tommi Mikkonen. 2024. Exploring Emergent Soundscape Profiles from Crowdsourced Audio Data. *Computers, Environment and Urban Systems*, Vol. 110. 10.1016/j.compenvurbsys.2024.102112
- J7. **Jonas Oppenlaender**. 2023. A Taxonomy of Prompt Modifiers for Text-to-Image Generation. *Behaviour & Information Technology*. Taylor & Francis, 14 pages. DOI: 10.1080/0144929X.2023.2286532
- J6. Ville Panaanen, **Jonas Oppenlaender**, and Aku Visuri. 2023. Using Text-to-Image Generation for Architectural Design Ideation. *International Journal of Architectural Computing*. SAGE. DOI: 10.1177/14780771231222783
- J5. Ville Paananen, **Jonas Oppenlaender**, Jorge Goncalves, Danula Hettiachchi, and Simo Hosio. 2021. Investigating Human Scale Spatial Experience. *ACM Interactive Surfaces and Spaces Conference (ISS 2021)*. ACM, New York, NY, USA, 17 pages. DOI: 10.1145/3488541
- J4. **Jonas Oppenlaender**, Thanassis Tiropanis, and Simo Hosio. 2020. CrowdUI: Supporting Web Design with the Crowd. In *Proceedings of the ACM on Human-Computer Interaction (PACM-HCI)*, Vol. 4, No. EICS, Article 76. ACM, New York, NY, USA, 28 pages. DOI: 10.1145/3394978
- J3. Andy Alorwu, Niels van Berkel, Jorge Goncalves, **Jonas Oppenlaender**, Miguel Bordallo López, Mahalakshmy Seetharaman, and Simo Hosio. 2020. Crowdsourcing Sensitive Data using Public Displays: Opportunities, Challenges, and Considerations. *Personal and Ubiquitous Computing*. Springer, 16 pages. DOI: 10.1007/s00779-020-01375-6
- J2. Simo Hosio, Niels van Berkel, **Jonas Oppenlaender**, and Jorge Goncalves. 2020. Crowdsourcing Personalized Weight Loss Diets. *IEEE Computer*, 53(1), 63–71. DOI: 10.1109/MC.2019.2902542
- J1. Simo Hosio, Jaro Karppinen, Niels van Berkel, **Jonas Oppenlaender**, and Jorge Goncalves. 2018. Mobile Decision Support and Data Provisioning for Low Back Pain. *IEEE Computer*, 51(8), 34–43. DOI: 10.1109/MC.2018.3191250

Book Chapters

- B1. **Jonas Oppenlaender**. 2024. The Cultivated Practices of Text-to-Image Generation. “Autonomous Humane Technology. Re-thinking experience with and in intelligent systems,” Rebekah Rousi, Catharina von Koskull, and Virpi Roto (Eds.), Palgrave Macmillan. Forthcoming. arXiv pre-print DOI 10.48550/arXiv.2306.11393

Conference Papers

- C9. **Jonas Oppenlaender**, Johanna Silvennoinen, Ville Panaanen, and Aku Visuri. 2023. Perceptions and Realities of Text-to-Image Generation. Proceedings of the 26th International Academic Mindtrek Conference (Academic Mindtrek '23). ACM, New York, NY, USA. DOI: 10.1145/3616961.3616978
- C8. **Jonas Oppenlaender**. 2022. The Creativity of Text-to-Image Generation. In Proceedings of the 25th International Academic Mindtrek Conference (Academic Mindtrek '22). ACM, New York, NY, USA, 192–202. DOI: 10.1145/3569219.3569352
- C7. **Jonas Oppenlaender**. 2022. The Perception of Smart Contracts for Governance of the Metaverse. In Proceedings of the 25th International Academic Mindtrek Conference (Academic Mindtrek '22). ACM, New York, NY, USA, 1–8. DOI: 10.1145/3569219.3569300
- C6. **Jonas Oppenlaender**, Elina Kuosmanen, Andrés Lucero, and Simo Hosio. 2021. Hardhats and Bungaloos: Comparing Crowdsourced Design Feedback with Peer Design Feedback in the Classroom. In Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems (CHI '21). ACM, New York, NY, USA, 1–14. DOI: 10.1145/3411764.3445380
- C5. **Jonas Oppenlaender**, Kristy Milland, Aku Visuri, Panos Ipeirotis and Simo Hosio. 2020. Creativity on Paid Crowdsourcing Platforms. In Proceedings of the 2020 ACM CHI Conference on Human Factors in Computing Systems (CHI '20). ACM, New York, NY, USA, 1–14. DOI: 10.1145/3313831.3376677
- C4. **Jonas Oppenlaender** and Simo Hosio. 2019. Design Recommendations for Augmenting Creative Tasks with Computational Priming. In Proceedings of the 18th International Conference on Mobile and Ubiquitous Multimedia (MUM '19). ACM, New York, NY, USA, Article 35, 1–13. DOI: 10.1145/3365610.3365621
- C3. **Jonas Oppenlaender**, Elina Kuosmanen, Jorge Goncalves and Simo Hosio. 2019. Search Support for Exploratory Writing. In Human-Computer Interaction – INTERACT 2019 (LNCS 11748), David Lamas, Fernando Loizides, Lennart Nacke, Helen Petrie, Marco Winckler, and Panayiotis Zaphiris (eds.). Springer International Publishing, Cham, Switzerland, 314–336. DOI: 10.1007/978-3-030-29387-1_18
- C2. Simo Hosio, Andy Alorwu, Niels van Berkel, Miguel Bordallo, Mahalakshmy Seetharaman, **Jonas Oppenlaender**, and Jorge Goncalves. 2019. Fueling AI with Public Displays? A Feasibility Study of Collecting Biometrically Tagged Consensual Data on a University Campus. In Proceedings of the 8th ACM International Symposium on Pervasive Displays (PerDis '19). ACM, New York, NY, USA, Article 14, 1–7. DOI: 10.1145/3321335.3324943
- C1. **Jonas Oppenländer**, Falko Glöckler, Jana Hoffmann, and Claudia Müller-Birn. 2017. Bewertung von Reifegradmodellen für ein integriertes Forschungsdatenmanagement für multi-disziplinäre Forschungsorganisationen. In Jonas Kratzke and Vincent Heuveline (eds.). 2017. E-Science-Tage 2017: Forschungsdaten managen. hei-BOOKS, Heidelberg, Germany, 53–64. DOI: 10.11588/heidbooks.285.377
- S7. **Jonas Oppenlaender**, Jesse J. Benjamin, and Claudia Müller-Birn. 2018. Towards Sociotechnical Management of Intra-Organisational Knowledge Transfer. In Paul Drews, Burkhardt Funk, Peter Niemeyer, and Lin Xie (eds.). 2018. Multikonferenz Wirtschaftsinformatik (MKWI '18). Leuphana Universität, Lüneburg, Germany, Band 1, 307–313 MKWI2018_Band1.pdf

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- S6. **Jonas Oppenlaender**, Aku Visuri, Ville Paananen, Rhema Linder, and Johanna Silvennoinen. Text-to-Image Generation: Perceptions and Realities. Workshop on Generative AI in HCI (CHI '23), 5 pages. DOI: 10.48550/arXiv.2303.13530

- S5. Mary Ann Tan, Tabea Tietz, Oleksandra Bruns, **Jonas Oppenlaender**, Danilo Dessi, and Harald Sack. 2021. DDB-KG: The German Bibliographic Heritage in a Knowledge Graph. *HistoInformatics 2021 Workshop*, 8 pages. ceur-ws.org/Vol-2981/paper2.pdf
- S4. **Jonas Oppenlaender** and Jesse Josua Benjamin. 2020. Towards Metaphors for Cascading AI. In *Proceedings of the Workshop on Metaphors for Human-Robot Interaction (ICSR '20)*, 3 pages. DOI: [10.31219/osf.io/gxt7y](https://doi.org/10.31219/osf.io/gxt7y)
- S3. **Jonas Oppenlaender**, Kristy Milland, Aku Visuri, Panos Ipeirotis, and Simo Hosio. 2020. What do crowd workers think about creative work? In *Proceedings of the Workshop on Worker-Centered Design, CHI '20*, 4 pages DOI: [10.48550/arXiv.2002.10887](https://doi.org/10.48550/arXiv.2002.10887)
- S2. **Jonas Oppenlaender** and Simo Hosio. 2019. Supporting Creative Work with Crowd Feedback Systems. In *Proceedings of the Workshop on Designing Crowd-powered Creativity Support Systems (DC²S²)*, CHI '19. Glasgow, UK. DOI: [10.48550/arXiv.2004.09204](https://doi.org/10.48550/arXiv.2004.09204)
- S1. **Jonas Oppenlaender**, Kennedy Opoku Asare, and Simo Hosio. 2018. CampusTracker: Assessing Mobile Workers' Momentary Willingness to Work on Paid Crowdsourcing Tasks. In *Proceedings of the 2018 ACM International Joint Conference and 2018 International Symposium on Pervasive and Ubiquitous Computing and Wearable Computers (UbiComp '18)*. ACM, New York, NY, USA, 648–653. DOI: [10.1145/3267305.3267550](https://doi.org/10.1145/3267305.3267550)

Workshops

- W4. Andy Alorwu, Saiph Savage, Niels van Berkel, Dmitry Ustalov, Alexey Drutsa, **Jonas Oppenlaender**, Oliver Bates, Danula Hettiachchi, Ujwal Gadiraju, Jorge Goncalves, and Simo Hosio. REGROW: Reimagining Global Crowdsourcing for Better Human and Artificial Intelligencies Collaboration. 2022 CHI Conference on Human Factors in Computing Systems (CHI '22). DOI: [10.1145/3491101.3503725](https://doi.org/10.1145/3491101.3503725)
- W3. Ville Paananen, Piia Markkanen, **Jonas Oppenlaender**, Lik Hang Lee, Haider Akmal, Ava Fatah gen. Schieck, John Dunham, Konstantinos Papangelis, Nicolas Lalone, Niels van Berkel, Jorge Goncalves, and Simo Hosio. 2021. 2VT: Visions, Technologies, and Visions of Technologies for Understanding Human Scale Spaces. In *Extended Abstracts of the 2021 CHI Conference on Human Factors in Computing Systems (CHI EA '21)*. ACM, New York, NY, USA, 9 pages. [10.1145/3411763.3441315](https://doi.org/10.1145/3411763.3441315)
- W2. **Jonas Oppenlaender**, Naghmi Shireen, Maximilian Mackeprang, Halil Erhan, Jorge Goncalves, and Simo Hosio. 2019. Workshop on Crowd-powered Interfaces for Creative Design Thinking. In *Proceedings of the 2019 ACM SIGCHI Conference on Creativity and Cognition (C&C '19)*. ACM, New York, NY, USA, 722–729. DOI: [10.1145/3325480.3326553](https://doi.org/10.1145/3325480.3326553)
- W1. **Jonas Oppenlaender**, Maximilian Mackeprang, Abderahmane Khiat, Maja Vuković, Jorge Goncalves, and Simo Hosio. 2019. *DC²S²*: Designing Crowd-powered Creativity Support Systems. In *Adjunct Proceedings of the 2019 ACM CHI Conference on Human Factors in Computing Systems (CHI '19)*. ACM, New York, NY, USA, W06, 8 pages. DOI: [10.1145/3290607.3299027](https://doi.org/10.1145/3290607.3299027)

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- D3. **Jonas Oppenländer**. 2020. Unterstützung Kreativer Arbeit mit Crowdsourcing. Doktoranden-seminar, Mensch und Computer (MuC '20). 5 pages. DOI: [10.31219/osf.io/7pmnc](https://doi.org/10.31219/osf.io/7pmnc)
- D2. **Jonas Oppenlaender**. 2020. Crowd-powered Creativity Support Systems. In *Proceedings of 12th ACM SIGCHI Symposium on Engineering Interactive Computing Systems (EICS '20)*. ACM, New York, NY, USA, Article 15, 1–4. DOI: [10.1145/3393672.3398646](https://doi.org/10.1145/3393672.3398646)
- D1. **Jonas Oppenlaender**. 2019. Supporting Creative Workers with Crowdsourced Feedback. In *Proceedings of the 2019 on Creativity and Cognition (C&C'19)*. ACM, New York, NY, USA, 646–652. DOI: [10.1145/3325480.3326556](https://doi.org/10.1145/3325480.3326556)

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- P9. **Jonas Oppenlaender** and Simo Hosio. 2021. Towards a Requester-centered Study on the Use of ‘Bots’ for Completing Tasks. In Proceedings of the Conference on Human Computation and Crowdsourcing (HCOMP ’21). AAAI, New York, NY, USA, 3 pages. humancomputation.com/2021/.../HCOMP_2021_paper_91.pdf
- P8. **Jonas Oppenlaender**. 2021. Morphological Matrices as a Tool for Crowdsourced Ideation. In Proceedings of the Conference on Human Computation and Crowdsourcing (HCOMP ’21). AAAI, New York, NY, USA, 3 pages. humancomputation.com/2021/.../HCOMP_2021_paper_105.pdf
- P7. Mary Ann Tan, Tabea Tietz, Oleksandra Bruns, **Jonas Oppenlaender**, Danilo Dessì, and Harald Sack. 2021. DDB-EDM to FaBiO: The Case of the German Digital Library. In Proceedings of the International Semantic Web Conference (ISWC ’21). Springer, New York, NY, USA, 4 pages. ceur-ws.org/Vol-2980/paper348.pdf
- P6. **Jonas Oppenlaender**. 2020. Socially Augmented Crowdsourced Collection of Folk Theories. In Proceedings of the Conference on Human Computation and Crowdsourcing (HCOMP ’20). AAAI, New York, NY, USA, 3 pages. humancomputation.com/2020/.../HCOMP_2020_paper_86.pdf
- P5. Panos Kostakos, Alavesa Paula, **Jonas Oppenlaender**, and Simo Hosio. 2019. VR Ethnography: A pilot study on the use of virtual reality ‘go-along’ interviews in Google Street View. In Proceedings of the 18th International Conference on Mobile and Ubiquitous Multimedia (MUM ’19). ACM, New York, NY, USA, Article 53, 1–5. DOI: 10.1145/3365610.3368422
- P4. **Jonas Oppenlaender** and Simo Hosio. 2019. Towards Eliciting Feedback for Artworks on Public Displays. In Proceedings of the ACM Conference on Creativity & Cognition (C&C ’19). ACM, New York, NY, USA, 562–569. DOI: 10.1145/3325480.3326583
- P3. **Jonas Oppenlaender**. 2019. Crowd-powered Self-Accelerating Knowledge Systems. ACM Conference on Collective Intelligence, Pittsburgh, PA, USA, 4 pages (retracted)
- P2. **Jonas Oppenlaender** and Simo Hosio. 2019. Experizone: Integrating Situated Scientific Experimentation with Teaching of the Scientific Method. In Proceedings of the CHI Conference on Human Factors in Computing Systems Extended Abstracts (CHI ’19). ACM, New York, NY, USA, LBW1519, 6 pages. DOI: 10.1145/3290607.3313043
- P1. **Jonas Oppenlaender**, Jesse J. Benjamin, and Claudia Müller-Birn. 2017. Socio-technical Revelation of Knowledge Transfer Potentials. In Proceedings of the 5th AAAI Conference on Human Computation and Crowdsourcing (HCOMP ’17), AAAI, 2 pages. humancomputation.com/2017/papers/91-hcomp-paper-final.pdf

Working Papers & Pre-prints

- M13. Johanna Silvennoinen, Kristof Fenyvesi, Takumi Yada, Maria Fisk, and **Jonas Oppenlaender**. Visualizing Futures: Children’s Conceptualizations of Sustainability Solutions through Text-to-Image Generative AI In preparation.
- M12. **Jonas Oppenlaender**, Hannah Johnston, Johanna Silvennoinen, and Helena Barranha. Artworks Reimagined: A Study on Human-AI Co-Creation through Embodied Interaction. In preparation.
- M11. **Jonas Oppenlaender**. 2024. Past, Present, and Future of Citation Practices in HCI. arXiv pre-print DOI: 10.48550/arXiv.2405.16526
- M10. **Jonas Oppenlaender**, Rhema Linder, and Johanna Silvennoinen. Prompting AI Art: An Investigation into the Creative Skill of Prompt Engineering. 28 pages. Under review. arXiv pre-print DOI: 10.48550/arXiv.2303.13534
- M9. **Jonas Oppenlaender** and Joonas Hämmäläinen. Mapping the Challenges of HCI: An Application and Evaluation of ChatGPT and GPT-4 for Mining Insights at Scale. Under review. arXiv pre-print DOI: 10.48550/arXiv.2306.05036

- M8. **Jonas Oppenlaender** and Claudia Müller-Birn. From Golden Age into Darkness and Yonder Twilight: Open Access Publishing and Collaboration Patterns in CHI. In preparation.
- M7. **Jonas Oppenlaender**. Same Hammer for Every Nail: An Analysis of Method Diversity in HCI. In preparation.
- M6. **Jonas Oppenlaender**. Unpacking the Effects of Title Switching on Google Scholar’s h-Index Scores: A Study on Academic Metric Distortion. In preparation.
- M5. Mahmoud Ali, Niels van Berkel, Benjamin Tag, Ville Panaanen, **Jonas Oppenlaender**, Koji Yatani, and Simo Hosio. Investigating the Mental Wellbeing Landscape in Higher Education: Implications for HCI Technologies. Under review.
- M4. **Jonas Oppenlaender**. DangerMaps: Personalized Danger Assessment in Urban Environments using a Large Language Model (LLM).
- M3. **Jonas Oppenlaender**. Folk Theories of Prompt Engineering for Text-to-Image Generation.
- M2. Ville Panaanen, **Jonas Oppenlaender**, Niels van Berkel, and Simo Hosio. Spatial Experience for the Metaverse. Book chapter in Springer Metaverse Handbook. Under review.
- M1. **Jonas Oppenlaender** and Simo Hosio. 2021. Adversarial Honeypots: Catching Crowdsourcing Bots using Adversarial Attacks on Language Models.

Doctoral Thesis

Jonas Oppenlaender. 2021. Crowdsourcing Creative Work. Dissertation. University of Oulu, Oulu, Finland, 208 pages, ISBN 978-952-62-3014-6, <https://urn.fi/URN:ISBN:9789526230146>

Master Theses

- T4. **Jonas Oppenlaender**. 2015. CrowdUI – A tool to remotely source and evaluate user interface adaptations. MSc thesis. Web Science Institute, University of Southampton, United Kingdom, 132 pages
- T3. **Jonas Oppenländer**. 2009. Anwendung des Kano-Modells zur Analyse und Charakterisierung gesellschaftlicher Anforderungen an Produkte. Diplomarbeit. Institute for Product Development and Machine Elements, Technical University of Darmstadt, Germany, 139 pages

Student Research Projects (“Studienarbeiten”)

- S2. **Jonas Oppenländer**. 2008. Geschäftskonzept für ein auf P2P basierendes Soziales Netzwerk. Studienarbeit. Dr.-Otto-Röhm-Stiftungsprofessur für Unternehmensgründung. Technical University of Darmstadt, Germany, 203 pages
- S1. **Jonas Oppenländer**. 2008. Entwicklung einer Beschreibungssprache für Produktentwicklungsinhalte. Studienarbeit. Institute for Product Development and Machine Elements. Technical University of Darmstadt, Germany, 129 pages