Jonas Oppenlaender

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Contact Crowd Computing group jonas.oppenlaender@oulu.fi

Information Center for Ubiquitous Computing

University of Oulu <a href="https://github.com/joetm">https://github.com/joetm</a>
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90570 Oulu, Finland <a href="http://www.jonaso.com">http://www.jonaso.com</a>

EDUCATION

MAY 2018 - PRESENT Doctoral student, Computer Science

University of Oulu, Crowd Computing group

Oulu, Finland

Aug 2014 - Nov 2015 Master of Science, Computer Science

University of Southampton, Web Science Institute

Southampton, United Kingdom

Graduated with distinction

Jan 2013 – July 2013 Certificate in Business Analysis

University of Toronto, School of Continuing Studies

Toronto, Canada

Aug 2005 – July 2006 Erasmus exchange student

Linköping University, Institute of Technology

Linköping, Sweden

OCT 2002 – MAR 2011 Diplom-Wirtschaftsingenieur (Master of Science in Industrial Engineering)

Technical University of Darmstadt

Darmstadt, Germany

1991 – 2000 General qualification for university entrance (Abitur)

Gymnasium am Deutenberg Villingen-Schwenningen, Germany

RESEARCH EXPERIENCE

May 2018–Apr 2021 **Doctoral Researcher** 

University of Oulu Oulu, Finland

Aug 2016-Apr 2018 Research Assistant (Wissenschaftlicher Mitarbeiter)

Freie Universität Berlin, Human-Centered Computing Group

Berlin, Germany

Aug 2016-Mar 2017 Researcher

Interdisciplinary Cluster of Excellence "Image Knowledge Gestaltung"

Berlin, Germany

Professional Experience

May 2016-July 2016 Full-Stack Open Data Developer

Liip AG

Bern, Switzerland

OCT 2015-APR 2016 Linked Data Developer

Seme4 Ltd.

Southampton, United Kingdom

Aug 2013-July 2014 IT Business Analyst

Alstom IS&T Paris, France

June 2011-Mar 2012 Strategy Analyst Trainee

Alstom Power Baden, Switzerland

2008–2013 Freelance Full-Stack Web Developer

Darmstadt, Germany

July 2010-Aug 2010 Volunteer

Local Economic Development Department

Radoviš, Macedonia

2000–2002 Military Service

Franco-German Brigade Donaueschingen, Germany

# **PUBLICATIONS**

Summary 24 referred publications:

- 4 conference papers
- 5 journal articles
- 4 short papers and workshop papers
- 6 conference posters
- 3 doctoral consortia
- 2 workshops organized

## PEER-REVIEWED CONFERENCE PAPERS

- C1. Jonas Oppenlaender, Kristy Milland, Aku Visuri, Panos Ipeirotis and Simo Hosio. 2020. Creativity on Paid Crowdsourcing Platforms. In Proceedings of the 2020 ACM CHI Conference on Human Factors in Computing Systems (CHI '20). ACM, New York, NY, USA, 1–14. DOI: 10.1145/3313831.3376677
- C2. Jonas Oppenlaender and Simo Hosio. 2019. Design Recommendations for Augmenting Creative Tasks with Computational Priming. In Proceedings of the 18th International Conference on Mobile and Ubiquitous Multimedia (MUM '19). ACM, New York, NY, USA, Article 35, 1–13. DOI: 10.1145/3365610.3365621
- C3. Jonas Oppenlaender, Elina Kuosmanen, Jorge Goncalves and Simo Hosio. 2019. Search Support for Exploratory Writing. In Human-Computer Interaction – INTERACT 2019 (LNCS 11748), David Lamas, Fernando Loizides, Lennart Nacke, Helen Petrie, Marco Winckler, and Panayiotis Zaphiris (eds.). Springer International Publishing, Cham, Switzerland, 314–336. DOI: 10.1007/978-3-030-29387-1\_18
- C4. Jonas Oppenländer, Falko Glöckler, Jana Hoffmann, and Claudia Müller-Birn. 2017. Bewertung von Reifegradmodellen für ein integriertes Forschungsdatenmanagement für multi-disziplinäre Forschungsorganisationen. In Jonas Kratzke and Vincent Heuveline (eds.). 2017. E-Science-Tage 2017: Forschungsdaten managen. hei-BOOKS, Heidelberg, Germany, 53–64. DOI: 10.11588/heibooks.28 5.377

PEER-REVIEWED
JOURNAL PAPERS

- J1. Jonas Oppenlaender, Thanassis Tiropanis, and Simo Hosio. 2020. CrowdUI: Supporting Web Design with the Crowd. In Proceedings of the ACM on Human-Computer Interaction, Vol. 4, No. EICS, Article 76. ACM, New York, NY, USA, 28 pages. DOI: 10.1145/3394978
- J2. Andy Alorwu, Niels van Berkel, Jorge Goncalves, Jonas Oppenlaender, Miguel Bordallo López, Mahalakshmy Seetharaman, and Simo Hosio. 2020. Crowdsourcing Sensitive Data using Public Displays: Opportunities, Challenges, and Considerations. Personal and Ubiquitous Computing. Springer, 16 pages. DOI: 10.1007/s00779-020-01375-6
- J3. Simo Hosio, Niels van Berkel, Jonas Oppenlaender, and Jorge Goncalves. 2020. Crowdsourcing Personalized Weight Loss Diets. IEEE Computer, 53(1), 63–71. DOI: 10.1109/MC.2019.2902542
- J4. Simo Hosio, Andy Alorwu, Niels van Berkel, Miguel Bordallo, Mahalakshmy Seetharaman, Jonas Oppenlaender, and Jorge Goncalves. 2019. Fueling AI with Public Displays? A Feasibility Study of Collecting Biometrically Tagged Consensual Data on a University Campus. In Proceedings of the 8th ACM International Symposium on Pervasive Displays (PerDis '19). ACM, New York, NY, USA, Article 14, 1–7. DOI: 10.1145/3321335.3324943
- J5. Simo Hosio, Jaro Karppinen, Niels van Berkel, Jonas Oppenlaender, and Jorge Goncalves. 2018. Mobile Decision Support and Data Provisioning for Low Back Pain. IEEE Computer, 51(8), 34–43. DOI: 10.1109/MC.2018.3191250

PEER-REVIEWED SHORT PAPERS AND WORKSHOP PAPERS

- C1. Jonas Oppenlaender, Kristy Milland, Aku Visuri, Panos Ipeirotis, and Simo Hosio. 2020. What do crowd workers think about creative work? In Proceedings of the Workshop on Worker-Centered Design at CHI '20. Honolulu, HI, USA.
- C2. Jonas Oppenlaender and Simo Hosio. 2019. Supporting Creative Work with Crowd Feedback Systems. In Proceedings of the Workshop on Designing Crowd-powered Creativity Support Systems  $(DC^2S^2)$  at CHI '19. Glasgow, UK.
- C3. Jonas Oppenlaender, Kennedy Opoku Asare, and Simo Hosio. 2018. Campus-Tracker: Assessing Mobile Workers' Momentary Willingness to Work on Paid Crowdsourcing Tasks. In Proceedings of the 2018 ACM International Joint Conference and 2018 International Symposium on Pervasive and Ubiquitous Computing and Wearable Computers (UbiComp '18). ACM, New York, NY, USA, 648–653. DOI: 10.1145/3267305.3267550.
- C4. Jonas Oppenlaender, Jesse J. Benjamin, and Claudia Müller-Birn. 2018. Towards Sociotechnical Management of Intra-Organisational Knowledge Transfer. In Paul Drews, Burkhardt Funk, Peter Niemeyer, and Lin Xie (eds.). 2018. Multi-konferenz Wirtschaftsinformatik (MKWI '18). Leuphana Universität, Lüneburg, Germany, Band 1, 307–313.

Workshops Organized

- W1. Jonas Oppenlaender, Naghmi Shireen, Maximilian Mackeprang, Halil Erhan, Jorge Goncalves, and Simo Hosio. 2019. Workshop on Crowd-powered Interfaces for Creative Design Thinking. In Proceedings of the 2019 ACM SIGCHI Conference on Creativity and Cognition (C&C '19). ACM, New York, NY, USA, 722–729. DOI: 10.1145/3325480.3326553
- W2. Jonas Oppenlaender, Maximilian Mackeprang, Abderahmane Khiat, Maja Vuković, Jorge Goncalves, and Simo Hosio. 2019. DC<sup>2</sup>S<sup>2</sup>: Designing Crowd-powered Creativity Support Systems. In Adjunct Proceedings of the 2019 ACM CHI Conference on Human Factors in Computing Systems (CHI '19). ACM, New York, NY, USA, W06, 8 pages. DOI: 10.1145/3290607.3299027

### Doctoral Consortia

- DC1. **Jonas Oppenländer**. 2020. Unterstützung Kreativer Arbeit mit Crowdsourcing. Doktorandenseminar, Mensch und Computer (MuC '20). 5 pages. DOI: 10.31219/osf.io/7pmnc
- DC2. Jonas Oppenlaender. 2020. Crowd-powered Creativity Support Systems. In Proceedings of 12th ACM SIGCHI Symposium on Engineering Interactive Computing Systems (EICS '20). ACM, New York, NY, USA, Article 15, 1–4. DOI: 10.1145/3393672.3398646
- DC3. Jonas Oppenlaender. 2019. Supporting Creative Workers with Crowdsourced Feedback. In Proceedings of the 2019 on Creativity and Cognition (C&C'19). ACM, New York, NY, USA, 646–652. DOI: 10.1145/3325480.3326556

## Conference Posters

- P1. **Jonas Oppenlaender**. 2020. Socially Augmented Crowdsourced Collection of Folk Theories. In Proceedings of the Conference on Human Computation and Crowdsourcing (HCOMP '20). AAAI, New York, NY, USA, 3 pages.
- P2. Panos Kostakos, Alavesa Paula, **Jonas Oppenlaender**, and Simo Hosio. 2019. VR Ethnography: A pilot study on the use of virtual reality 'go-along' interviews in Google Street View. In Proceedings of the 18th International Conference on Mobile and Ubiquitous Multimedia (MUM '19). ACM, New York, NY, USA, Article 53, 1–5. DOI: 10.1145/3365610.3368422
- P3. Jonas Oppenlaender and Simo Hosio. 2019. Towards Eliciting Feedback for Artworks on Public Displays. In Proceedings of the ACM Conference on Creativity & Cognition (C&C '19). ACM, New York, NY, USA, 562–569. DOI: 10.1145/3325480.3326583
- P4. Jonas Oppenlaender. 2019. Crowd-powered Self-Accelerating Knowledge Systems. ACM Conference on Collective Intelligence, Pittsburgh, PA, USA, 4 pages (retracted).
- P5. Jonas Oppenlaender and Simo Hosio. 2019. Experizone: Integrating Situated Scientific Experimentation with Teaching of the Scientific Method. In Proceedings of the CHI Conference on Human Factors in Computing Systems Extended Abstracts (CHI '19). ACM, New York, NY, USA, LBW1519, 6 pages. DOI: 10.1145/3290607.3313043
- P6. Jonas Oppenlaender, Jesse J. Benjamin, and Claudia Müller-Birn. 2017. Socio-technical Revelation of Knowledge Transfer Potentials. In Proceedings of the 5<sup>th</sup> AAAI Conference on Human Computation and Crowdsourcing (HCOMP '17), AAAI, 2 pages.

### Theses

- T1. Jonas Oppenländer. 2015. CrowdUI A tool to remotely source and evaluate user interface adaptations. MSc thesis. Web Science Institute, University of Southampton, United Kingdom.
- T2. Jonas Oppenländer. 2009. Anwendung des Kano-Modells zur Analyse und Charakterisierung gesellschaftlicher Anforderungen an Produkte. Diplomarbeit (MSc thesis). Institute for Product Development and Machine Elements, Technical University of Darmstadt, Germany.

### ACADEMIC AWARDS AND RECOGNITION

Sept 2020 University of Oulu UniOGS course grant

June 2020 Riitta and Jorma J. Takanen Foundation Scholarship

| May 2020  | Finnish Foundation for Technology Scholarship                          |
|-----------|--|
| Mar 2020  | Tauno Tönning Foundation Grant   |
| DEC 2019  | Nokia Foundation Scholarship   |
| Sept 2020 | Invited Member of Doctoral Consortium at Mensch und Computer           |
| June 2020 | Invited Member of Doctoral Consortium at EICS                          |
| June 2019 | Invited Member of Graduate Student Symposium at Creativity & Cognition |
| June 2019 | ACM SIGCHI travel grant  |
| May 2019  | University of Oulu UniOGS travel grant                                 |
| May 2019  | University of Oulu UniOGS travel grant                                 |
| OCT 2018  | Ubicomp/ISWC travel grant  |
| Nov 2015  | Distinction, University of Southampton                                 |
| Aug 2005  | Erasmus Sokrates Scholarship, DAAD                                     |

# TEACHING EXPERIENCE

| 2019, 2020 | Co-Teacher, University of Oulu<br>Social Computing (521044A, 30+ students, 5 ECTS, Bachelor)<br>Responsible for organizing, managing, and holding all exercise labs, including<br>mini lectures at the beginning of each lab |
|------------|--|
| 2018, 2019 | Curriculum planning  - Social Computing (521044A, Bachelor), University of Oulu  - Semantic Web Technologies (19305401, Master), Freie Universität Berlin  |
| 2019, 2020 | Teaching Assistant, University of Oulu  - Human Computer Interaction (521145A) 145+ students, 5 ECTS, Bachelor  - Applied Computing Project I (521152S) 3 students, 10 ECTS, Master  |
| 2016–2017  | Teaching Assistant, Freie Universität Berlin<br>Software Project (4 students, Bachelor and Master)   |

# STUDENT SUPERVISIONS

| DEC 2018–MAY 2019  | Master thesis, Antonio Kongjonaj               |
|--------------------|--|
| June 2018-Aug 2018 | Summer project, Antonio Kongjonaj              |
| Jan 2018–Apr 2018  | Bachelor thesis, Bastian van de Wetering       |
| DEC 2017-APR 2018  | Master thesis, Ömer Bayram                     |
| DEC 2017-APR 2018  | Bachelor thesis, Andre Slava Paderow           |
| Aug 2016-Apr 2017  | Master thesis, Immanuel Pelzer                 |
| Nov 2016–June 2017 | Software Project, 3 students                   |
| DEC 2016-APR 2018  | Supervision of two student research assistants |

### ACADEMIC SERVICE

2020 Student Volunteer, Nordic Conference on Human-Computer Interaction (NordiCHI '20)

2020 Student Volunteer, ACM User Interface Software and Technology Symposium (UIST '20)

2020 Organizing Committee, 6th Int. Conference on Design Creativity (ICDC 2020)

2019 Lead Organizer, Workshop on Designing Crowd-powered Creativity Support Sys-

tems, CHI '19

2019 Lead Organizer, Workshop on Crowd-Powered Interfaces for Creative Design Think-

ing, C&C '19

2019 Associate Chair, CHI '19 Late Breaking Work

2019 Student Volunteer, ACM Creativity & Cognition (C&C '19)

2018 Student Volunteer, ACM Ubicomp/ISWC '18

2018 Organizing Committee, UBI Summer School 2018 (UBISS '18)

2018 Program Committee, Studierendenkonferenz Informatik (SKILL '18)

#### Peer Reviewer

2020 CHI, CSCW, EICS, UIST, IUI, MobileHCI, Human Computation Journal

2019 CHI, CSCW, EICS, UIST, C&C, INTERACT

2018 CSCW, HICSS, IMWUT, CHI PLAY, ICMI, ESWC

## CERTIFICATIONS AND LICENSES

2014 Scrum Master (Scrum Alliance)

2014 Certified Associate in Project Management (PMI)

2014 ITIL v3 Foundation (Axelos)

2013 Certificate in Business Analysis (University of Toronto)

2013 Quality Manager (German Accreditation Body DAkkS)

2010 Zend Certified Engineer PHP 5 (License No. 013105)

2009 Business English Certificate Higher (University of Cambridge)

### LANGUAGES

German Mother tongue

English Very good (TOEFL 114/120, IELTS 8)

#### **Memberships**

ACM Association for Computing Machinery

SIGCHI ACM Special Interest Group on Computer-Human Interaction

GI Gesellschaft für Informatik e.V.

IEEE Institute of Electrical and Electronics Engineers