

Node.Js

Node.js is a server-side platform built on Google Chrome's JavaScript Engine (V8 Engine). Node.js is an open source, cross-platform runtime environment for developing server-side and networking applications. Node.js applications are written in JavaScript, and can be run within the Node.js runtime on OS X, Microsoft Windows, and Linux.

Styling Guidelines

1. Whitespace

```
Use 2 space for intending code, One space before the leading braces: Function fn_getId() {
   Console.log('Hai');
}
```

2. Newlines

Newline character (\n) as the last character of a file.

3. Semicolons

Semicolons need to be used before line breaks.

4. Single quotes

```
Only use single quotes Var strnm='Joe';
```

5. Opening braces on same line

```
Opening braces should go on the same line itself. If (true) {
   Console.log('True');
}
```

6. Declare one variable per var statement

One variable per var statement should be declared to make it easier to re-order the lines.

```
Var key = ['id', 'name'];
Var value= [1, 'Joe'];
```

Naming Conventions

1. Variables, Functions

Use lowerCamelCase for variables and function. They should also be descriptive. Single character naming's should be avoided.

```
Var firstName = 'Joe Tom';
```

2. Class Names

```
Use UpperCamelCase for class names
class UserProfile() {
}
```

3. Don't use trailing or leading underscores

Array Creation

Use trailing commas and put short declaration on single line.

```
Var array = ['hello', 'world'];
```

Comments

Use slashes for both single and multi-line comments.

```
//this is a comment
```

Functions

Wrap immediately invoked function in parenthesis

```
(function () {
  console.log('welcome');
}());
```

Arrow function

When you use an anonymous function use arrow function notation.

```
[1,2,3].map((x) => {
  const y = x + 1;
  return x * y;
});
```

Creating Node.js Application

1. Import required module:

Require directive to load http module and store returned HTTP instance into an http variable.

```
var http = require('http');
```

2. Creating server:

Using created http instance and call http.createServer() method to create a server instance then bind to a port(8081,8080) using listen method associated with server instance. Pass function with parameters request and response.

3. Add HTTP header:

If response from http server is to be displayed as HTML should include HTTP header with correct content type.

```
res.writeHead(200, {'Content-Type': 'text/html'});
```

4. Testing Request & Response:

```
To execute this file node sample.js
Output will be displayed as Server running at http://127.0.0.1:8080/
```

To display Hello World in web browser:

```
var http = require('http');
http.createServer(function (req, res) {
  res.writeHead(200, {'Content-Type': 'text/html'});
  res.end('Hello World!');
}).listen(8080);
console.log('Server running at http://127.0.0.1:8080/');
```

- 1. File is saved as sample.js
- 2. Open command prompt and change directory to which node.js program is stored
- 3. Now run node sample.js on command prompt.
- 4. Open web browser and check http://localhost:8080

To display current Date:

```
exports.myDateTime = function () {
    return Date();
};
This file is stored as myfirstmodule.js
var http = require('http');
var dt = require('./myfirstmodule');

http.createServer(function (req, res) {
    res.writeHead(200, {'Content-Type': 'text/html'});
    res.write("The date and time are currently: " + dt.myDateTime());
    res.end();
}).listen(8080);
This file is stored as fst.js
Now run node fst.js
The output will be The date and time are currently: Thu Apr 29 2021 23:34:05
GMT+0530 (India Standard Time)
```

Read Ouerv String:

The function http.createServer has a req argument that represent request from client as object, Object has property called url which hold part of url after domain.

```
var http = require('http');
http.createServer(function (req, res) {
  res.writeHead(200, {'Content-Type': 'text/html'});
  res.write(req.url);
  res.end();
}).listen(8080);
save as demo.js
run node demo.js
```

http://localhost:8080/ will not return anything

http://localhost:8080/winter will returm /winter.

REPL TERMINAL

- **Read** Reads user's input, parses the input into JavaScript data-structure, and stores in memory.
- **Eval** Takes and evaluates the data structure.
- **Print** Prints the result.
- **Loop** Loops the above command until the user presses **ctrl-c** twice.

Starting REPL

REPL can be started by simply running **node** on shell/console.

C:\WINDOWS\system32\cmd.exe - node

```
Microsoft Windows [Version 10.0.19042.906]
(c) Microsoft Corporation. All rights reserved.

C:\Users\HP>node
Welcome to Node.js v14.16.0.

Type ".help" for more information.

> 5+2

7

> x=5

5

> y=10
10

> x+y+20+30
65

>
```

Node Package Manager:

Command line utility to install Node.js packages.

```
npm -version
npm install npm -g
    npm install express (to get express use var express = require('express');)
```

Global Variables:

Global objects are global in nature and available in all modules. These objects are modules, functions, strings and object etc.

List of Node.js global objects are given below:

- o _dirname
- o _filename
- Console
- Process
- Buffer
- setImmediate(callback[, arg][, ...])
- setInterval(callback, delay[, arg][, ...])
- setTimeout(callback, delay[, arg][, ...])
- clearImmediate(immediateObject)
- clearInterval(intervalObject)
- o clearTimeout(timeoutObject)

dirname

It is a string. It specifies the name of the directory that currently contains the code.

```
console.log(_dirname);
this is stored in global-example1.js
to run this->node global-example1.js
```

```
E:\Innovation Incubator\training-repository\Node.js programs>node global-example1.js
E:\Innovation Incubator\training-repository\Node.js programs
```

__filename: It specifies the filename of the code being executed.

<u>Timer:</u>

Set timer functions:

- o **setImmediate():** It is used to execute setImmediate.
- o **setInterval():** It is used to define a time interval.
- o **setTimeout():** ()- It is used to execute a one-time callback after delay milliseconds.

Clear timer functions:

- clearImmediate(immediateObject): It is used to stop an immediateObject, as created by setImmediate
- clearInterval(intervalObject): It is used to stop an intervalObject, as created by setInterval
- clearTimeout(timeoutObject): It prevents a timeoutObject, as created by setTimeout

```
setInterval(function() {
  console.log("setInterval: Hey! 1 millisecond completed!..");
}, 1000);
```

Saved as timer1.js

```
E:\Innovation Incubator\training-repository\Node.js programs>node timer1.js
setInterval: Hey! 1 millisecond completed!..
```

```
var i = 0;
console.log(i);
setInterval(function(){
i++;
console.log(i);
}, 1000);
This program is saved as timer2.js

E:\Innovation Incubator\training-repository\Node.js programs>node timer2.js
  \Innovation Incubator\training-repository\Node.js programs>
setTimeout(function() {
console.log("setTimeout: Hey! 1000 millisecond completed!..");
}, 1000);
Save as timer3.js
E:\Innovation Incubator\training-repository\Node.js programs>node timer3.js
setTimeout: Hey! 1000 millisecond completed!..
E:\Innovation Incubator\training-repository\Node.js programs>
```

Node.js Errors:

The Node.js applications generally face four types of errors:

- Standard JavaScript errors i.e. <EvalError>, <SyntaxError>, <RangeError>,
 <ReferenceError>, <TypeError>, <URIError> etc.
- System errors
- User-specified errors
- Assertion errors

```
try {
  const a = 1;
  const c = a + b;
} catch (err) {
  console.log(err);
}
Saved as er1.js
```

E:\Innovation Incubator\training-repository\Node.js programs>node er1.js ReferenceError: b is not defined

Node.js Mysql

Mysql installed using npm install mysql

Create Connection:

```
var mysql = require('mysql');
var con = mysql.createConnection({
  host: "localhost",
  user: "root",
  password: ""
});
con.connect(function(err) {
  if (err) throw err;
  console.log("Connected!");
});
```

```
E:\Innovation Incubator\training-repository\Node.js programs>node ndsql.js
Connected!
```

Create Database:

```
var mysql = require('mysql');
var con = mysql.createConnection({
  host: "localhost",
  user: "root",
  password: "",
  database: "mydb1"
});
con.connect(function(err) {
  if (err) throw err;
  console.log("Connected!");
  var sql = "CREATE TABLE employees (id INT, name VARCHAR(255), age INT(3), city VARCHAR(255))";
  con.query(sql, function (err, result) {
    if (err) throw err;
}
```

```
console.log("Table created");
});
});
E:\Innovation Incubator\training-repository\Node.js programs>node ndsql2.js
Connected!
Table created
Insert Data:
var mysql = require('mysql');
var con = mysql.createConnection({
host: "localhost",
user: "root",
password: "",
database: "mydb1"
});
con.connect(function(err) {
if (err) throw err;
console.log("Connected!");
var sql = "INSERT INTO employees (id, name, age, city) VALUES ('1', 'AjeetKumar', '27',
'Allahabad')";
```

```
E:\Innovation Incubator\training-repository\Node.js programs>node ndsql3.js
Connected!
1 record inserted
```

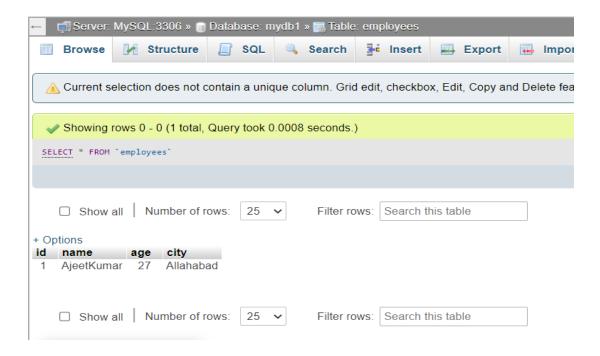
con.query(sql, function (err, result) {

console.log("1 record inserted");

if (err) throw err;

});

});



Display Data:

```
var mysql = require('mysql');
var con = mysql.createConnection({
  host: "localhost",
  user: "root",
  password: "",
  database: "mydb1"
});
con.connect(function(err) {
  if (err) throw err;
  con.query("SELECT * FROM employees", function (err, result) {
    if (err) throw err;
  console.log(result);
});
});
```

```
E:\Innovation Incubator\training-repository\Node.js programs>node ndsql4.js
   RowDataPacket {
       id: 1,
      name: 'AjeetKumar',
       age: 27,
       city: 'Allahabad'
var mysql = require('mysql');
var con = mysql.createConnection({
host: "localhost",
user: "root",
password: "",
database: "mydbnad"
});
con.connect(function(err) {
if (err) throw err;
con.query("SELECT * FROM tbl_log", function (err, result) {
if (err) throw err;
console.log(result);
});
});
   \Innovation Incubator\training-repository\Node.js programs>node ndsql.js
    www.ataracket
logid: 1,
usname: 'ADMIN',
passwd: '3f7caa3d471688b704b73e9a77b1107f',
role: 'admin',
logsts: 1
    wwDataPacket {
logid: 2,
usname: 'Joet12',
passwd: 'dcdaa8a48027342dce14001471658a40',
role: 'customer',
logsts: 1
    wwDataPacket {
logid: 3,
usname: 'emp1',
passwd: '0729a29331ba83a71322e69d2f2ed514',
role: 'employee',
logsts: 1
    wwDataPacket {
logid: 4,
usname: 'emp2',
passwd: 'd04faaafa7d63255056677b5839ec91f',
role: 'employee',
logsts: 1
```

Jest Framework for unit testing

```
To install jest use npm install --save-dev jest
function sum(a, b) {
  return a + b;
}
module.exports = sum;
save this file as sum.js

now write the actual test
const sum = require('./sum');

test('adds 1 + 2 to equal 3', () => {
  expect(sum(1, 2)).toBe(3);
});

Save it as sum.jest.js

Add following in package.json
{
  "scripts": {
  "test": "jest"
  }
}
```

Now to run test npm run test

When error occurs changed - to * in sum.js

```
E:\Innovation Incubator\training-repository\Node.js programs>npm test
  @ test E:\Innovation Incubator\training-repository\Node.js programs
  jest
 FAIL ./sum.test.js
  x adds 2 + 3 to equal 5 (6 ms)
    expect(received).toBe(expected) // Object.is equality
    Expected: 5
    Received:
          test('adds 2 + 3 to equal 5', () => {
            expect(sum(2, 3)).toBe(5);
      5 | });
      at Object.<anonymous> (sum.test.js:4:21)
Test Suites: 1 failed, 1 total
Tests: 1 failed, 1 total
Snapshots: 0 total
Time:
              1.836 s
Ran all test suites.
npm ERR! Test failed. See above for more details.
E:\Innovation Incubator\training-repository\Node.js programs>
```

Express.js

console.log(response);

res.end(JSON.stringify(response));

Express.js is a web framework for Node.js. It is a fast, robust and asynchronous in nature. Now create html file index.html <html> <body> <form action="http://127.0.0.1:8000/process_get" method="GET"> First Name: <input type="text" name="first_name">
 Last Name: <input type="text" name="last_name"> <input type="submit" value="Submit"> </form> </body> </html> First Name: Joe Tom Last Name: Thomas Submit var express = require('express'); var app = express(); app.use(express.static('public')); app.get('/index.html', function (req, res) { res.sendFile(__dirname + "/" + "index.html"); }) app.get('/process_get', function (req, res) { response = { first_name:req.query.first_name, last_name:req.query.last_name **}**;

```
})
var server = app.listen(8000, function () {
var host = server.address().address
 var port = server.address().port
 console.log("Example app listening at http://%s:%s", host, port)
})
 ← → C ① 127.0.0.1:8000/process get?first name=Joe+Tom&last name=Thomas
 🔡 Apps 🙆 Academic Enterpris... 🐻 World Cup 2019, Cr... 🚱 ONT 🔭 iCREM 🚱 APJ Abdul Kalam Te... 🔼 Internet Acce
 {"first_name":"Joe Tom","last_name":"Thomas"}
 :\Innovation Incubator\training-repository\Node.js programs>node get_example1.js
Example app listening at http://:::8000
 first_name: 'Joe Tom', last_name: 'Thomas' }
Fetch data in paragraph format
```

Save as index1.html

```
<html>
<body>
<form action="http://127.0.0.1:8000/get_example2" method="GET">
First Name: <input type="text" name="first_name"/> <br/>
Last Name: <input type="text" name="last_name"/><br/>
<input type="submit" value="Submit"/>
</form>
</body>
</html>
```



Username: Joe Tom

Lastname: Thomas

Mysql on Express:

```
<html>
<body>
<form action="/submit" method="post">
First Name: <input type="text" name="first_name"/> <br/>
Last Name: <input type="text" name="last_name"/><br/>
<input type="submit" id="submit" name="submit"/>
</form>
</body>
</html>
Save as index.html
Saved file as hello.js
const express = require('express')
const bodyParser =require('body-parser')
var mysql = require('mysql');
const app = express()
const port = 3000
app.use(bodyParser.urlencoded({extended: false}))
app.set('view engine', 'pug')
app.get('/', function (req, res) {
res.sendFile('index.html', { root:__dirname })
});
var con = mysql.createConnection({
host: "localhost",
user: "root",
```

```
password: "",
database: "mydb1"
});
con.connect(function(err) {
if (err) throw err;
console.log("Connected!");
});
app.post('/submit', function (req, res) {
  console.log(req.body);
  var sql="insert into nme values(""+req.body.first_name+"', ""+req.body.last_name+"')";
  con.query(sql, function (err, rows, fields){
  if (err) throw err
  console.log('1 user added');
 });
  con.end();
});
app.listen(port, () => console.log('Example app listening on port ${port}!'))
to run this file type node hello.js
E:\Innovation Incubator\training-repository\Node.js programs>node hello.js
Example app listening on port ${port}!
Connected!
[Object: null prototype] {
  first_name: 'Joe ',
  last_name: ' Tom Thomas',
  submit: 'Submit'
 user added
E:\Innovation Incubator\training-repository\Node.js programs>
```

