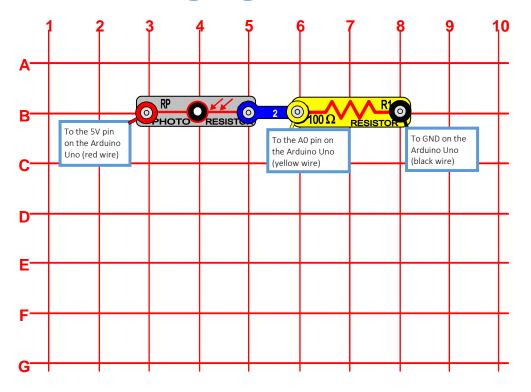
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## **Measuring Light**



OBJECTIVE: To show how to use an Arduino sketch to measure light using a photoresistor.

## **Parts List**

| Quantity | ID | Name                                     | Part # |
|----------|----|--|--------|
| 1        |    | Base Grid Base Grid (11 x 7.7)           | 6SCBG  |
| 1        |    | 2-snap wire                              | 6SC02  |
| 1        | D1 | Red LED                                  | 6SCD1  |
| 1        | R1 | 100 Ω Resistor                           | 6SCR1  |
| 3        |    | Snap-to-Pin wire (red, black and yellow) | SCJW10 |

## **Step by Step Guide**

- 1) Snap component **RP** between position **B3** and **B5**
- 2) Snap component R1 between B6 and B8
- 3) Snap a 2 snap wire over the components between **B5** and **B6**
- 4) Connect the snap end of a **red** wire onto the component at position **B3**
- 5) Plug the male pin end of the **red** wire from step 4 into the **5V** pin on the Arduino Uno board
- 6) Connect the snap end of a **black** wire onto the component at position **B8**
- 7) Plug the bread board end of the **black** wire from step 6 into **GND** on the Arduino Uno board
- 8) Connect the snap end of a **yellow** wire onto the component at position **B6**
- 9) Plug the male pin end of the **yellow** wire from step 8 into pin **A0** on the Arduino Uno board
- 10) Open the sketch for Measuring Light in the Arduino IDE and upload it to the board. Use a flashlight to vary the light on the component RP and see what happens. Also try blocking the light completely by placing your finger over the hole.