

Joe Anthony-Brown

Full-stack developer with a passion for finding creative solutions to complicated problems. Dedicated to constant improvement and lifelong learning.

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<https://github.com/joewab>

DEVELOPMENT EXPERIENCE

Prime Digital Academy, Minneapolis — Student

February 2022 - July 2022

Immersive 5-month full-stack program with avg. time commitment of 60+ hours per week. Focused on preparation for the modern tech environment through solo and group assignments, agile collaboration, public presentations, and code challenges.

Client Project: Allyx

- JavaScript web application that virtually connects individuals to vetted, volunteer walking companions
- Volunteer application portal with photo-based authentication and admin-authorized account creation
- Lightweight interface allowing users to either immediately connect or schedule with volunteers; call and user data is stored for admin analysis

Capstone Project: [Get SmART](#)

- Art flashcard desktop application leveraging React, Redux, Sagas, Material UI, Node, Express, Postgres, and SQL
- Allows admin “teachers” to create and manage art flash cards which are shared with students who take scored quizzes.

OTHER WORK EXPERIENCE

Fair Oaks, Minneapolis — Remodeling and Maintenance

January 2019 - February 2022

Prepared apartments for new tenants and managed ongoing repairs

Handyman Connection, Minneapolis — Home Repair

2016-2019

Provided on-demand drywall and carpentry services for aging homes

Guggenheim, New York City — Exhibition Construction

2014-2016

Coordinated handling, movement and installation of works of art

MEF International School, Istanbul — Art Teacher

2012 - 2014

Taught 200+ students from pre-k through eighth grade.

TECHNICAL SKILLS

HTML 5, CSS 3, Material UI, Bootstrap, JavaScript, jQuery, React, Redux, Sagas, C#, Gatsby, Cloudinary API, p5, Node, Express, PostgreSQL

EDUCATION

Prime Digital Academy - Full Stack Software Engineering Certification - July 2022

Hunter College - Masters of Fine Art (Studio Art)

New York University - Bachelors of Science (Studio Art)

LANGUAGES

French & Turkish (limited working proficiency)