# PS12\_Joey\_Shin

May 3, 2025

### 1 Question 1

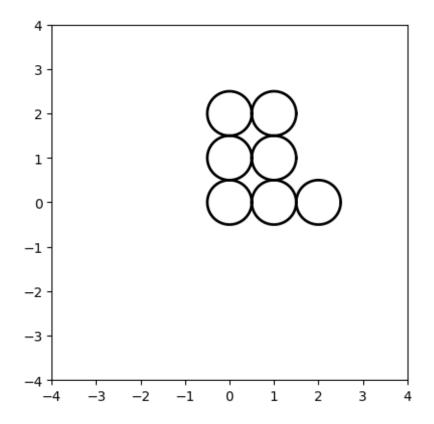
#### 1.1 (i)

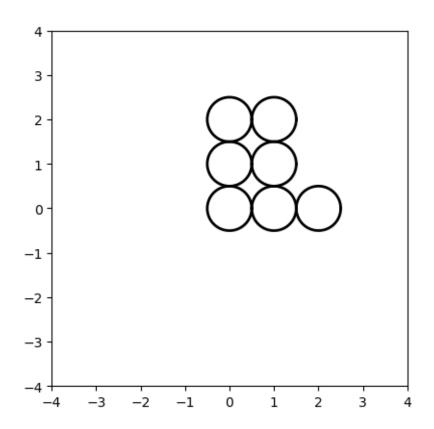
#### 1.1.1 See Code

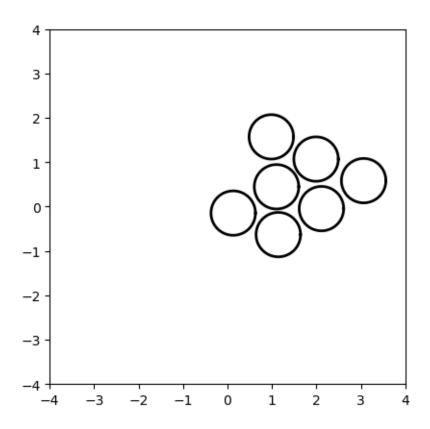
```
[2]: # import packages for basic math, plotting, linear algebra, etc.
     from numpy import *
     from numpy.linalg import *
     from numpy.random import *
     from matplotlib.pyplot import *
     from scipy.special import binom, erf, erfc
     class histogram(): # histogram class
         def __init__(self,limits,binwidth):
             self.limits = limits
             self.binwidth = binwidth
             self.vals = arange(self.limits[0] + self.binwidth / 2, self.limits[1],__
      ⇔self.binwidth)
             self.histo = 0 * self.vals
             self.N_samples = 0
         def add_sample(self,dat):
             self.N_samples += 1
             if dat > self.limits[0] and dat < self.limits[1]:</pre>
                 bin_index = int((dat - self.limits[0]) / self.binwidth)
                 self.histo[bin_index] += 1
         def normalize(self):
             self.histo = self.histo / (self.N_samples * self.binwidth)
         def barplot(self):
             bar(self.vals, self.histo, width=0.95 * self.binwidth, color='k')
         def lineplot(self):
             plot(self.vals, self.histo)
     def plot_circle(center,radius): # plot circles
```

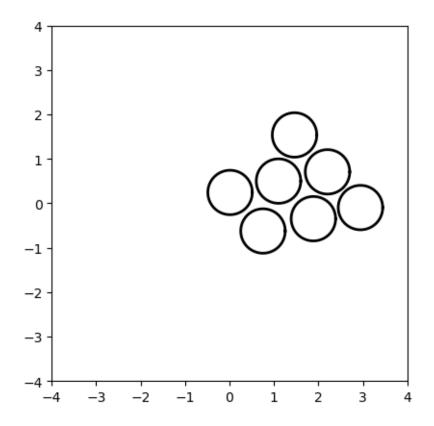
```
npoints = 100
    theta = arange(0,2*pi + 1e-7,2*pi/npoints)
    x = center[0] + radius*cos(theta)
    y = center[1] + radius*sin(theta)
    plot(x,y,'k',linewidth=2)
def draw_config(): # draw given configuration
    clf()
    for i in range(N):
        plot_circle(r[i, :], 0.5)
    axis('equal')
    gca().set_adjustable("box")
    view_scale = 4
    xlim(-view_scale, view_scale)
    ylim(-view_scale, view_scale)
    pause(0.01)
def init_config(): # initialize initial condition
   r = zeros((N, 2))
    n_side = int(sqrt(N) + 0.99)
    count = 0
    for row in range(n_side):
        for column in range(n_side):
            if count < N:</pre>
                r[count, :] = [row, column]
                count += 1
    return r
N = 7
delta_t = 0.01
total_time = 100
N_steps = int(total_time/delta_t)
T = 0.05
k_coll = 1 # collision rate
r = init_config()
v = zeros((N,2))
draw_config()
from numba import jit
@jit(nopython=True)
def compute_forces_and_potential(r): # compute energy and forces using_
⇔lj-potential
    forces = zeros((N,2))
    potential = 0
    for i in range(N):
        for j in range(i+1,N): # avoid self interaction
```

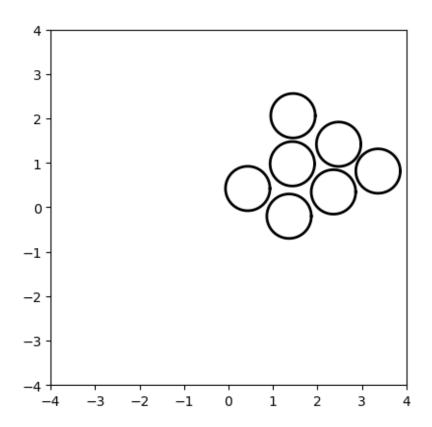
```
dr = r[i,:] - r[j,:]
            dr2 = dr @ dr
            force_factor = 48 * (dr2**(-7) - 0.5 * dr2**(-4)) # force_1
 →magnitude (analytical derivative of lj potential)
            forces[i,:] += force_factor * dr # force on particle i
            forces[j,:] += force factor * (-dr) # opposite force on particle j
            potential += 4 * (dr2**(-6) - dr2**(-3)) # lj potential
    return forces, potential
forces, potential_energy = compute_forces_and_potential(r)
kinetic_traj = zeros(N_steps)
potential_traj = zeros(N_steps)
for step in range(N_steps): # simulation loop
    v = v + 0.5 * delta_t * forces # half velocity time step
    r = r + delta_t * v # full position time step
    forces, potential_energy = compute_forces_and_potential(r) # compute force_u
 →and potential
    v = v + 0.5 * delta_t * forces # other velocity half time step
    kinetic_energy = 0.5 * sum(v**2)
    kinetic_traj[step] = kinetic_energy
    potential_traj[step] = potential_energy
    for i in range(N):
        if rand() < k_coll * delta_t: # metropolis MC condition, k_coll *_
 →delta_t = probability of collision given time step
            speed = sqrt(-2 * T * log(rand()) ) # new speed drawn from_
 \hookrightarrow boltzmann \ dist
            angle = 2 * pi * rand() # new direction
            v[i,:] = speed * array([cos(angle), sin(angle)]) # assign new_
 ⇔random velocity
    if step % 1000 == 0:
        draw_config()
clf()
time_traj = arange(N_steps)*delta_t
plot(time_traj,kinetic_traj)
plot(time_traj,potential_traj)
plot(time_traj,kinetic_traj + potential_traj)
```

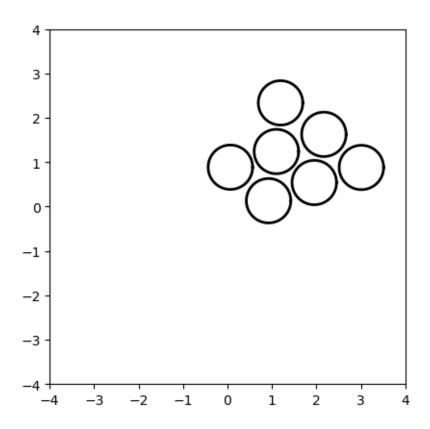


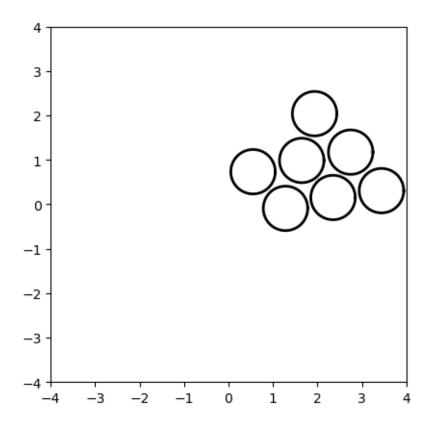


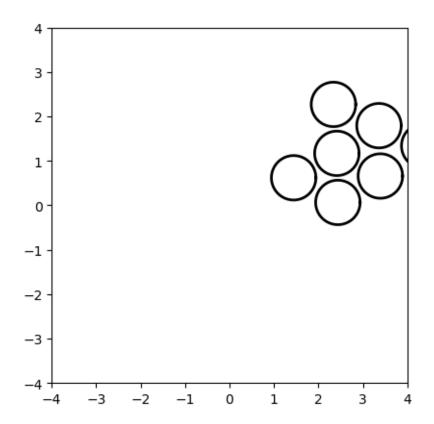


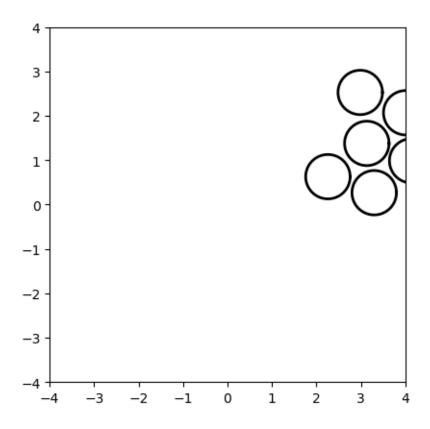


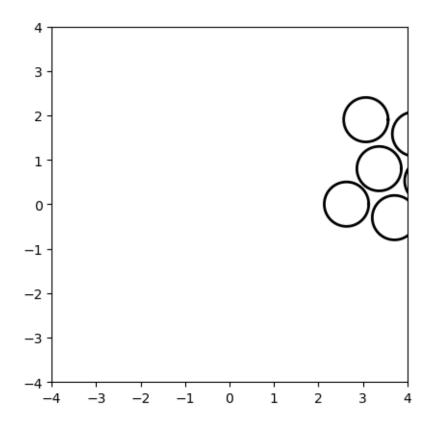


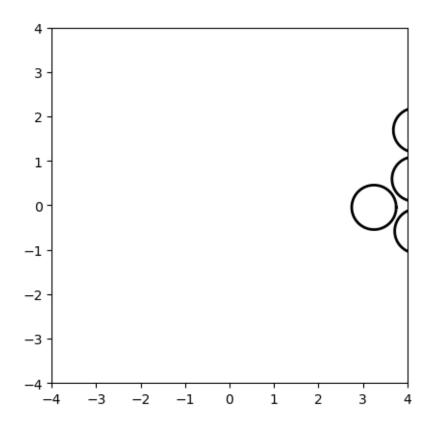




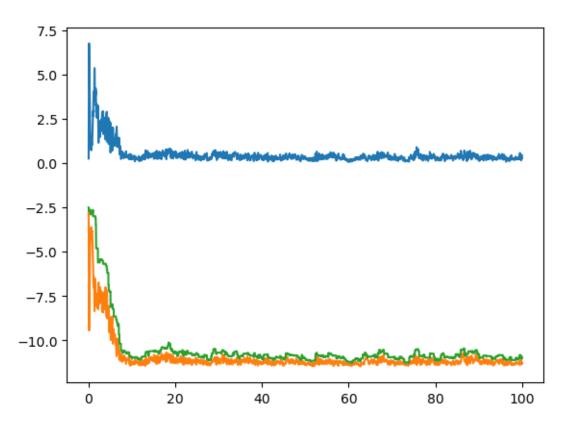








### [2]: [<matplotlib.lines.Line2D at 0x30c98f550>]



# 1.2 (ii)

### **1.2.1** See Code

```
[41]: N = 16
    delta_t = 0.01
    total_time = 100
    N_steps = int(total_time/delta_t)
    T = 0.05
    k_coll = 1

    density = 0.7
    box_length = sqrt(N/density)
    r_cut = box_length/2
    r_cut_squared = r_cut**2

def init_config(N):
    r = zeros((N, 2))
```

```
n_side = int(sqrt(N) + 0.99)
    count = 0
   for row in range(n_side):
        for column in range(n_side):
            if count < N:
                r[count, :] = [row, column]
                count += 1
   return r
def draw_config(N):
   clf()
   for i in range(N):
       plot_circle(r[i, :], 0.5)
   axis('equal')
   gca().set_adjustable("box")
   view_scale = 4
   xlim(-view_scale, view_scale)
   ylim(-view_scale, view_scale)
   pause(0.01)
r = init_config(N)
v = zeros((N,2))
@jit(nopython=True)
def compute_forces_and_potential(N, r, box_length):
   forces = np.zeros((N, 2))
   potential = 0.0
   for i in range(N):
       for j in range(i+1, N):
            dr = r[i,:] - r[j,:]
            dr -= box_length * np.floor(dr / box_length + 0.5)
            dr2 = dr @ dr
            if dr2 < r_cut_squared:</pre>
                # force_factor = 48 * (dr2**(-7) - 0.5 * dr2**(-4)) - 4 *_{\square}
 \hookrightarrow (r_cut_squared**(-7) - r_cut_squared**(-4))
                force_factor = 48 * (dr2**(-7) - 0.5 * dr2**(-4))
                forces[i,:] += force_factor * dr
                forces[j,:] -= force_factor * dr
                potential += 4 * (dr2**(-6) - dr2**(-3)) - 4 *_{\sqcup}
 return forces, potential
```

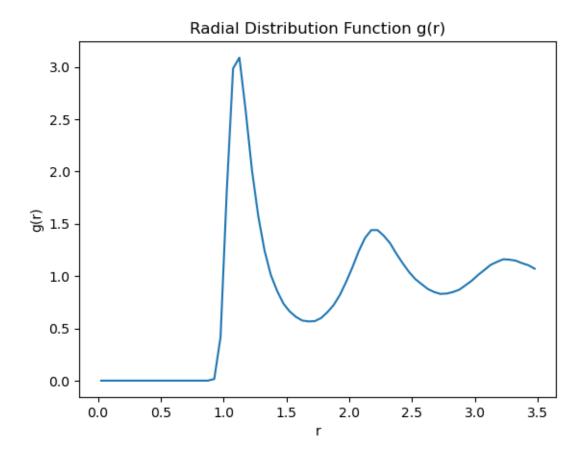
U = -9.472133283012893 $F_x = [-22.52238144 -22.52238144]$ 

#### 1.3 (iii)

#### **1.3.1** See Code

```
[27]: from tqdm import tqdm
      N = 36
      delta t = 0.01
      total\_time = 1000
      N_steps = int(total_time/delta_t)
      T = 0.7
      k_coll = 1
      density = 0.7
      box_length = sqrt(N/density)
      r_cut = box_length/2
      r_cut_squared = r_cut**2
      r = init_config(N)
      v = zeros((N,2))
      binwidth = 0.05
      g_r = histogram([0, 3.5], binwidth)
      Mconf = 0
      forces, potential_energy = compute forces_and_potential(N,r,box_length)
      kinetic_traj = zeros(N_steps)
```

```
potential_traj = zeros(N_steps)
for step in tqdm(range(N_steps)):
    v = v + 0.5 * delta_t * forces
    r = r + delta_t * v
    forces, potential_energy = compute_forces_and_potential(N,r,box_length)
    v = v + 0.5 * delta_t * forces
    kinetic_energy = 0.5 * sum(v**2)
    kinetic_traj[step] = kinetic_energy
    potential_traj[step] = potential_energy
    for i in range(N):
        if rand() < k_coll * delta_t:</pre>
             speed = sqrt(-2 * T * log(rand()))
             angle = 2 * pi * rand()
             v[i,:] = speed * array([cos(angle), sin(angle)])
    # if step % 1000 == 0:
         draw_config()
    if step >= 10000 and step \% 10 == 0: # 1000/0.01 = 100000 * 0.1 = 10000
        for i in range(N):
            for j in range(i + 1, N):
                 dr vec = r[i] - r[j]
                 dr_vec -= box_length * floor(dr_vec / box_length + 0.5)
                 distance = sqrt(dot(dr_vec, dr_vec))
                 if distance < 3.5:</pre>
                    g_r.add_sample(distance)
        Mconf += 1
g r.histo = g_r.histo / (Mconf * pi * g_r.vals * binwidth * (N - 1) * (N / L
 ⇒box_length**2))
g_r.lineplot()
xlabel('r')
ylabel('g(r)')
title('Radial Distribution Function g(r)')
savefig('Visualizations/1_iii.png')
100%|
                       | 100000/100000 [00:35<00:00,
2830.49it/s]
```



<Figure size 640x480 with 0 Axes>

It aligns well with previous results. The characteristic oscillations in the particle density is visible.

# 2 Question 2

### 2.1 (i)

#### **2.1.1** See Code

```
N = 36
delta_t = 0.01
total_time = 1000
N_steps = int(total_time/delta_t)
T = 0.7
k_coll = 1

density = 0.7
box_length = sqrt(N/density)
r_cut = box_length/2
r_cut_squared = r_cut**2

r = init_config(N)

compute_virial_pressure(N, r, box_length, density)
```

[42]: np.float64(13.180280002043103)

#### 2.2 (ii)

#### **2.2.1** See Code

```
[29]: from tqdm import tqdm
      N = 36
      delta_t = 0.01
      total_time = 100
      N_steps = int(total_time/delta_t)
      T = 0.7
      k_coll = 1
      density = 0.7
      box_length = sqrt(N/density)
      r_cut = box_length/2
      r_cut_squared = r_cut**2
      r = init_config(N)
      v = zeros((N,2))
      forces, potential_energy = compute_forces_and_potential(N,r,box_length)
      kinetic_traj = zeros(N_steps)
      potential_traj = zeros(N_steps)
      p_virials = []
      for step in tqdm(range(N_steps)):
         v = v + 0.5 * delta_t * forces
```

```
r = r + delta_t * v
    forces, potential_energy = compute_forces_and_potential(N,r,box_length)
    v = v + 0.5 * delta_t * forces
    kinetic_energy = 0.5 * sum(v**2)
    kinetic_traj[step] = kinetic_energy
    potential_traj[step] = potential_energy
    for i in range(N):
        if rand() < k_coll * delta_t:</pre>
            speed = sqrt(-2 * T * log(rand()))
            angle = 2 * pi * rand()
            v[i,:] = speed * array([cos(angle), sin(angle)])
    # if step % 1000 == 0:
         draw\_config()
    if step >= 1000 and step % 10 == 0:
        p_virials.append(compute_virial_pressure(N, r, box_length, density))
print(f'average virial pressure: {np.mean(p_virials)}')
100%|
                        | 10000/10000 [00:03<00:00,
3072.18it/s]
```

#### 2.3 (iii)

average virial pressure: 1.0701850144737148

```
[35]: from tqdm import tqdm

N = 36
    delta_t = 0.01
    total_time = 100
N_steps = int(total_time/delta_t)
T = 0.7
k_coll = 1

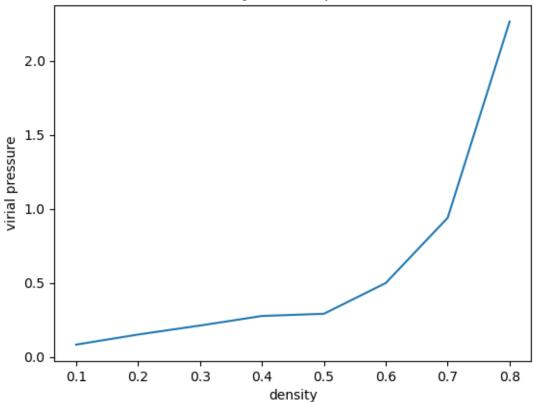
densitys = [0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8]
p_virialss = []

for density in densitys:
    box_length = sqrt(N/density)
    r_cut = box_length/2
```

```
r_cut_squared = r_cut**2
    r = init_config(N)
    v = zeros((N,2))
    forces, potential_energy = compute_forces_and_potential(N,r,box_length)
    kinetic_traj = zeros(N_steps)
    potential_traj = zeros(N_steps)
    p_virials = []
    for step in tqdm(range(N_steps)):
        v = v + 0.5 * delta_t * forces
        r = r + delta_t * v
        forces, potential_energy = compute_forces_and_potential(N,r,box_length)
        v = v + 0.5 * delta_t * forces
        kinetic_energy = 0.5 * sum(v**2)
        kinetic_traj[step] = kinetic_energy
        potential_traj[step] = potential_energy
        for i in range(N):
             if rand() < k_coll * delta_t:</pre>
                 speed = sqrt(-2 * T * log(rand()))
                 angle = 2 * pi * rand()
                 v[i,:] = speed * array([cos(angle), sin(angle)])
        # if step % 1000 == 0:
              draw_config()
        if step \geq 1000 and step % 10 == 0:
            p_virials.append(compute_virial_pressure(N, r, box_length, density))
    p_virialss.append(np.mean(p_virials))
100%|
                        | 10000/10000 [00:02<00:00,
3377.32it/sl
100%|
                        | 10000/10000 [00:02<00:00,
3373.49it/s]
100%|
                        | 10000/10000 [00:03<00:00,
3285.12it/s]
100%|
```

```
| 10000/10000 [00:03<00:00,
     3307.53it/s]
     100%|
                              | 10000/10000 [00:03<00:00,
     3250.61it/s]
     100%|
                              | 10000/10000 [00:03<00:00,
     3178.48it/s]
     100%|
                              | 10000/10000 [00:03<00:00,
     3105.47it/s]
     100%|
                              | 10000/10000 [00:03<00:00,
     3072.58it/s]
[36]: p_virialss
[36]: [np.float64(0.08285965268579802),
       np.float64(0.15121404252867898),
       np.float64(0.21181263385466562),
       np.float64(0.27644514312078444),
       np.float64(0.29121007309994695),
       np.float64(0.4990417389889261),
       np.float64(0.9394817902478239),
       np.float64(2.264946207039888)]
[37]: clf()
      plot(densitys,p_virialss)
      xlabel('density')
      ylabel('virial pressure')
      title('density vs virial pressure')
      savefig('Visualizations/2_iii.png')
```



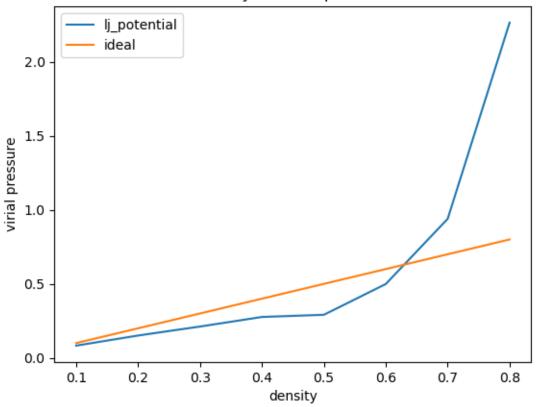


<Figure size 640x480 with 0 Axes>

# 2.4 (iv)

```
[38]: clf()
   time_traj = arange(N_steps - 1000)*delta_t
   plot(densitys,p_virialss, label='lj_potential')
   plot(densitys, densitys, label='ideal')
   xlabel('density')
   ylabel('virial pressure')
   title('density vs virial pressure')
   legend()
   show()
   savefig('Visualizations/2_iv.png')
```

### density vs virial pressure



#### <Figure size 640x480 with 0 Axes>

The LJ potential is stabilizing by a  $r^{-6}$  scale, causing a more attractive force and therefore decreasing the virial pressure. This is stabilization increases as more particles are present. However, after a certain interparticle distance or particle density, the LJ potential becomes destabilizing by a  $r^{-12}$  scale, causing an additional repulsive force, increasing the virial pressure. The plot above shows this trend, where lower densities correspond to lower than idea virial pressures while very high densities correspond diverging virial pressure.

#### $2.5 \quad (v)$

#### 2.5.1 See Code

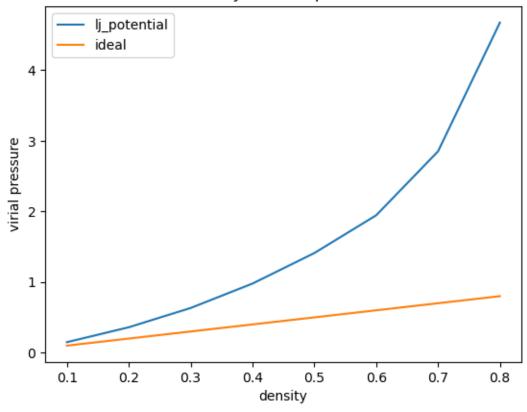
```
[43]: from tqdm import tqdm

N = 36
delta_t = 0.01
total_time = 100
N_steps = int(total_time/delta_t)
T = 0.7
k_coll = 1
```

```
densitys = [0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8]
p_virialss = []
for density in densitys:
    box_length = sqrt(N/density)
    r_{cut} = 2**(1/6)
    r_cut_squared = r_cut**2
    r = init_config(N)
    v = zeros((N,2))
    forces, potential_energy = compute_forces_and_potential(N,r,box_length)
    kinetic_traj = zeros(N_steps)
    potential_traj = zeros(N_steps)
    p_virials = []
    for step in tqdm(range(N_steps)):
        v = v + 0.5 * delta_t * forces
        r = r + delta_t * v
        forces, potential_energy = compute_forces_and_potential(N,r,box_length)
        v = v + 0.5 * delta_t * forces
        kinetic energy = 0.5 * sum(v**2)
        kinetic_traj[step] = kinetic_energy
        potential_traj[step] = potential_energy
        for i in range(N):
            if rand() < k_coll * delta_t:</pre>
                 speed = sqrt(-2 * T * log(rand()))
                 angle = 2 * pi * rand()
                v[i,:] = speed * array([cos(angle), sin(angle)])
        # if step % 1000 == 0:
        # draw_config()
        if step >= 1000 and step % 10 == 0:
            p_virials.append(compute_virial_pressure(N, r, box_length, density))
    p_virialss.append(np.mean(p_virials))
100%|
                        | 10000/10000 [00:02<00:00,
3594.50it/s]
100%|
                        | 10000/10000 [00:02<00:00,
```

```
3529.91it/s]
     100%|
                              | 10000/10000 [00:02<00:00,
     3515.88it/s]
     100%|
                              | 10000/10000 [00:02<00:00,
     3405.04it/s]
     100%|
                              | 10000/10000 [00:02<00:00,
     3387.56it/s]
     100%|
                              | 10000/10000 [00:02<00:00,
     3365.12it/s]
     100%|
                              | 10000/10000 [00:03<00:00,
     3232.25it/s]
     100%|
                              | 10000/10000 [00:03<00:00,
     3214.09it/sl
     2.6 (vi)
[44]: clf()
      time_traj = arange(N_steps - 1000)*delta_t
      plot(densitys,p_virialss, label='lj_potential')
      plot(densitys, densitys, label='ideal')
      xlabel('density')
      ylabel('virial pressure')
      title('density vs virial pressure')
      legend()
      show()
      savefig('Visualizations/2_v.png')
```

# density vs virial pressure



#### <Figure size 640x480 with 0 Axes>

With a smaller cutoff radius, the stabilizing energy is removed and only the destabilizing portion remains. Without the stabilizing interaction energy, the new virial pressure resembles the ideal gas at smaller densities, but should diverge more significantly at higher densities.