Iteration 2
Behav Habit Tracker

Team members

- Joey
- Hannah
- Heidi
- Caige
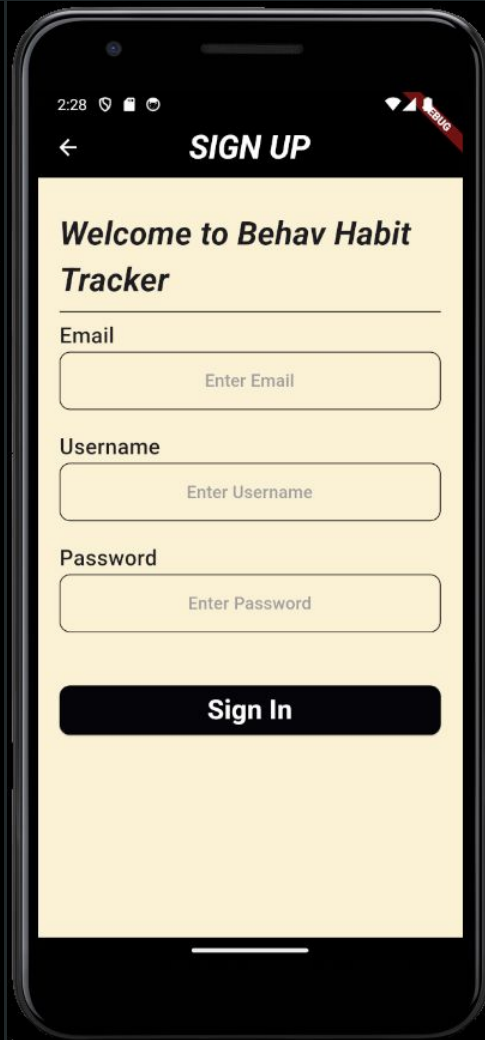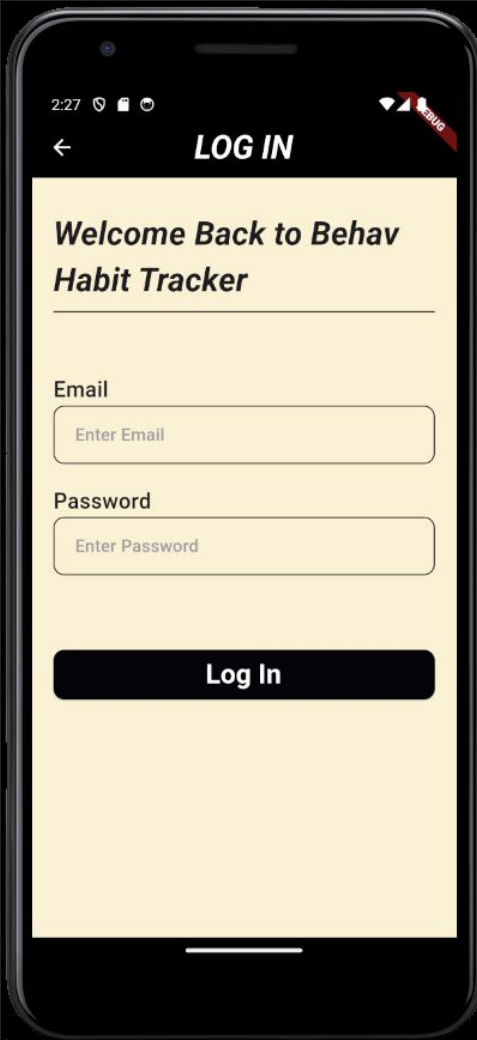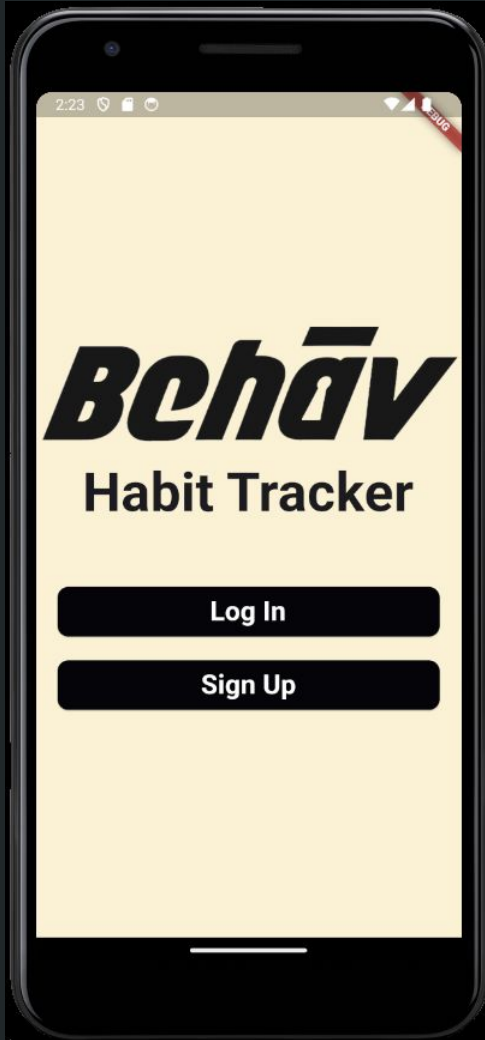- Paul
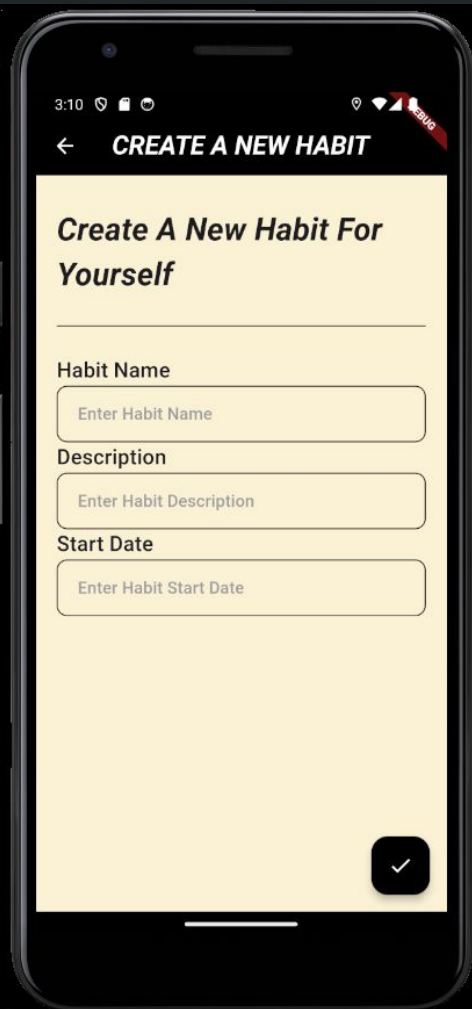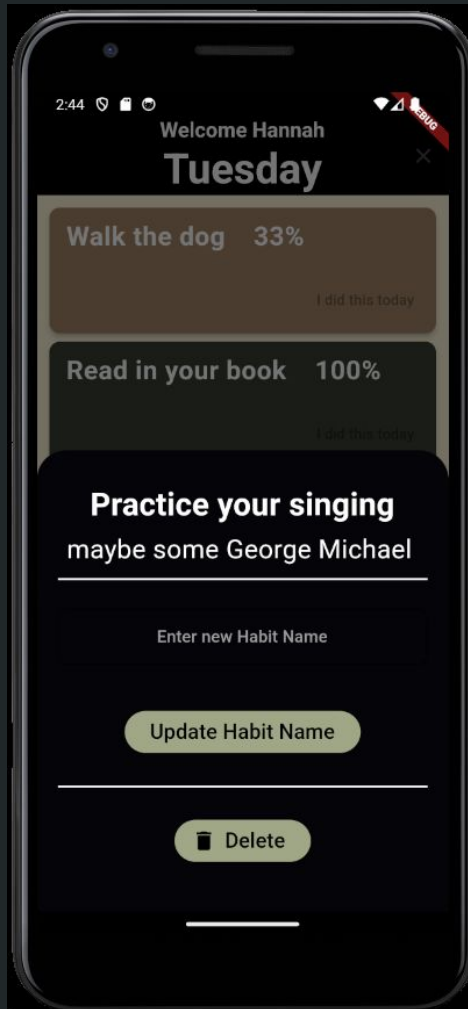
Client

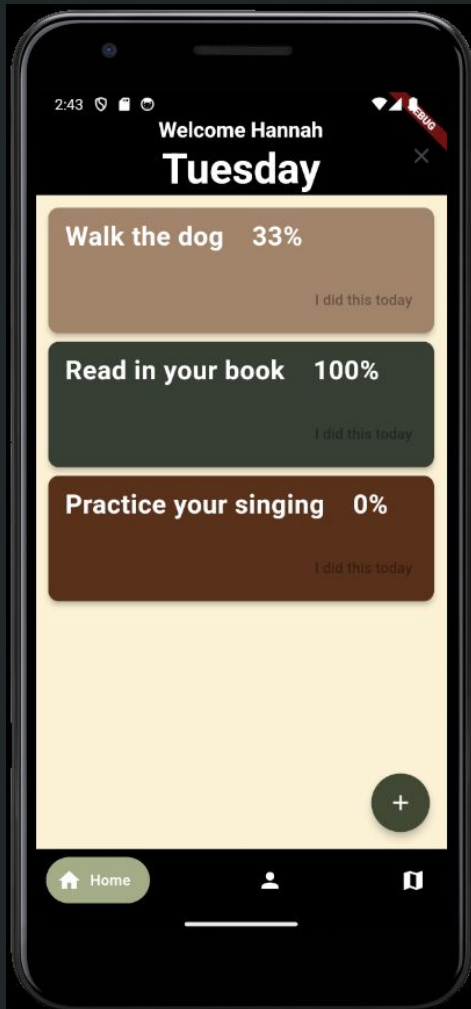- Ruben Naoye

Iteration 2 Features

- Styling for application

- Adding a profile page

- Map implementation, and location affect tagging

Spash
Login
&
Sign up

Habit card page

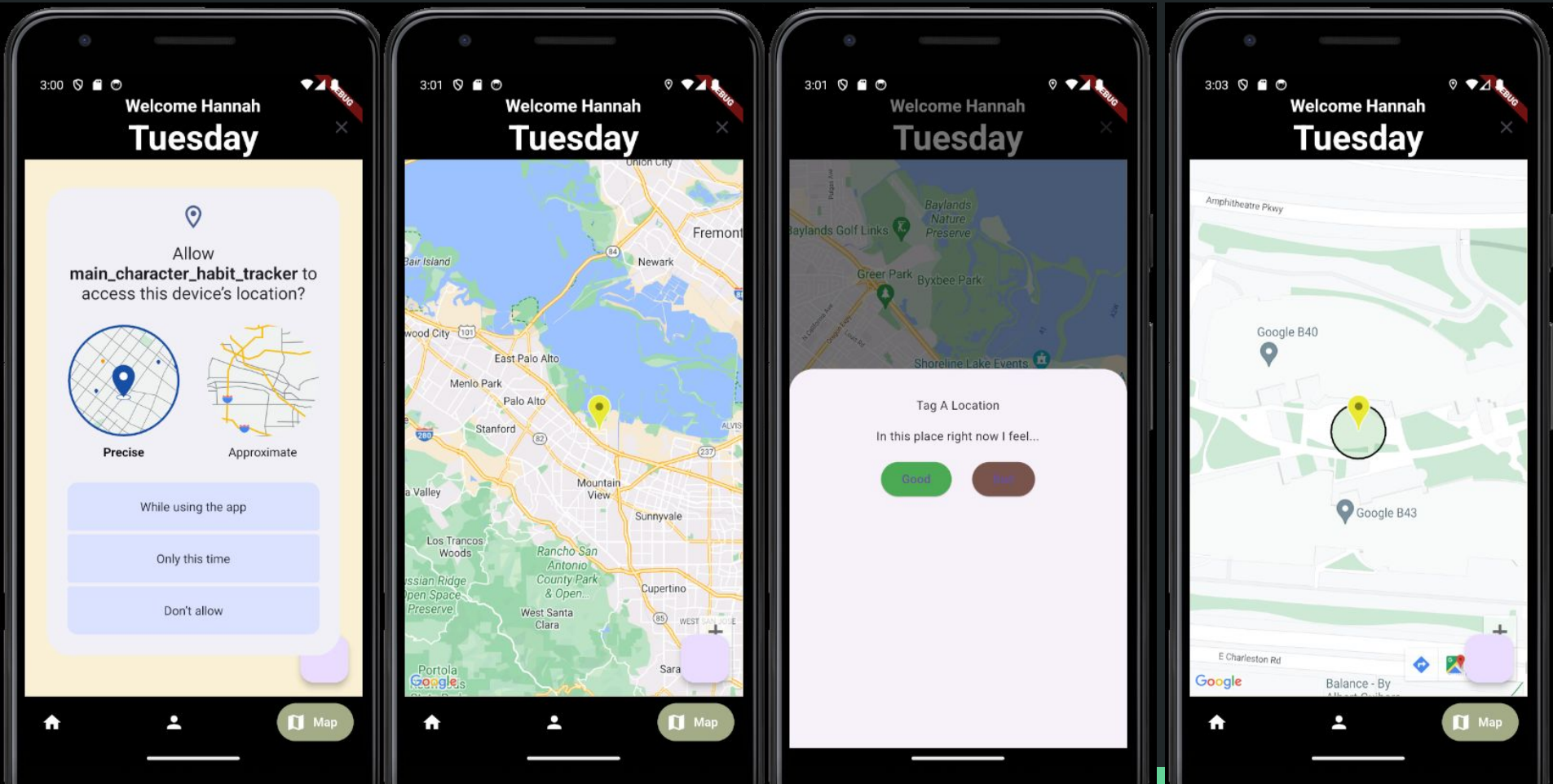Profile page

Map

Mentor meeting

- Good standing point from moving forward from iteration 1

- Discussed the ways of styling and how we can move forward on reaching our ideal goal of what the app should look like

Client feedback

- Looks a lot better
- Likes the animations
- Add a description to the login page to give an idea of the app
- Wants to be able to check off habit more than once

Plans for iteration 3

- More styling
- Implementation of habit genres and statistics
- More appealing creating a habit page
- Checking off a habit more than once for a day

What does each team member think about this iteration?

- Meeting in person helped out a lot
- Strong start

What do you think about making your software more quality by adding the other properties?

- I think it makes it easier when it comes to adding new things in
- With test, it helps show what certain things are not working and makes it easier to find the mistake and fix it

How do you plan to approach iteration 3?

- Trying to get more of a straightforward answers
- Meeting more as a team
- Better communication of what is being done

Funny slide