



Ruby 101

Advanced Ruby: Progress Bar

Advanced Ruby:

File Loads:

short_files ... short time
large files ... large time

Needs:

inform the user that something is happening
display a progress bar in the notice area



How to do this?

Two threads

- 1) File Loading Thread
- 2) Display Thread

Thread 1 -> Runs as fast as it can

Thread 2 -> update the progress bar

- a) File Reading
- b) File Parsing



Model Needs:

Percent of file loaded
Percent of file parsed

Keep track of File object
Keep track of progress through log_entries

Advanced Ruby:



model.rb

```
class LogFile
  attr_accessor :file_name, :file_path, :log_entries,
                :directory, :directory_index,
                :log_entry_index, :list_start,
                :sort_filter, :parse_percent

  def initialize
    cd "./"
    @log_entries = Array.new
    @sort_filter = SortFilter.new
    @parse_percent = 0.0
    @actual_file = nil
  end
end
```



Advanced Ruby:

model.rb

```
class LogFile
  ...
  def file_initialized?
    @actual_file != nil
  end

  def file_percent_loaded
    @actual_file.pos.to_f / @actual_file.size.to_f
  end

  def clear_file
    @actual_file = nil
  end
end
```



Advanced Ruby:

```
def load_file
  begin
    if File.file?(@file_path + @directory.entries[@directory_index])
      @file_name = @directory.entries[@directory_index]
      @actual_file = File.new(@file_path + @file_name)
      @file_name = @directory.entries[@directory_index]
      log_array = @actual_file.readlines
      @parse_percent = 0.0
      log_array.each_with_index do |log, index|
        @log_entries[index] = LogEntry.new log
        @parse_percent = index.to_f / log_array.count.to_f
      end
      @log_entry_index = 0
      @list_start = 0
      true
    else
      ...
    end
  end
end
```


View needs:

Basic Progress Bar Display
(Label + ****)

Advanced Ruby:

view.rb

```
class BasicView
  ...
  def progress_bar percent, label = "Loading"
    set_cursor $stdin.winsize[0], 1
    label_line = label + " ["
    print label_line
    length = percent * ($stdin.winsize[1] -
                        label_line.length + 1)

    bar = "*" * length
    print bar + "\e[K"
    set_cursor $stdin.winsize[0], $stdin.winsize[1]
    print "]"
  end
end
```

Controller needs:

Create two threads during file loads:

load_thread

display_thread

Communicate back to controller type of file (file or directory)

controller.rb

def file_dialog_select

create queue to store symbols, :file or :directory

load_response = Queue.new

create a thread to load file data

load_thread = Thread.new do

begin

store response in queue

load_response << @log_file.select_directory_or_load_file

rescue NotAnApacheAccessLog

@log_file.clear_file

@current_view.notice "File does not conform to Access Log

pattern"

rescue NoFileAccess, NoDirAccess

@log_file.clear_file

@current_view.notice "File or Directory Access Not Permitted"

end

end

...

Advanced Ruby:

```
def file_dialog_select
  ...
  display_thread = Thread.new do
    #if the load_thread is working ok
    while load_thread.status != nil && load_thread.status != false do
      # load_thread has initialized the @actual_file
      if @log_file.file_initialized?
        if @log_file.file_percent_loaded != 1
          @current_view.progress_bar @log_file.file_percent_loaded,
                                     "File Loading"
        else
          # display a new progress bar after file is loaded
          # displaying percent of parsing
          @current_view.progress_bar @log_file.parse_percent,
                                     "File Parsing"
        end
      end
    end
    Thread.pass
  end
end
...
```

Advanced Ruby:

```
def file_dialog_select
  ...
  # Join threads to ensure processing is complete
  display_thread.join
  load_thread.join
  #if successful there is an object in the queue
  if !load_response.empty?
    case load_response.pop
      when :directory
        @current_view.update @log_file
      when :file
        @current_view = LogListView.new
        @current_view.display @log_file
      end
    end
  end
end
```

Advanced Ruby:

controller.rb

```
def apply_sort_filter
  # Create a thread to load the file data
  load_thread = Thread.new do
    @log_file.log_entries = []
    @log_file.clear_file
    @log_file.select_directory_or_load_file
  end
  ...
```

controller.rb

```
def apply_sort_filter
  ...
  # Create a thread to display progress
  display_thread = Thread.new do
    while load_thread.status != nil && load_thread.status != false do
      if @log_file.file_initialized?
        if @log_file.file_percent_loaded != 1
          @current_view.progress_bar @log_file.file_percent_loaded,
                                     "File Loading"
        end
      end
      @current_view.progress_bar @log_file.parse_percent,
                                "File Parsing"
    end
  end
  Thread.pass
end
```


controller.rb

```
def apply_sort_filter
  ...
  # join the threads to ensure processing is complete
  display_thread.join
  load_thread.join

  # apply the filters and sorting
  begin
    @log_file.sort_filter.apply_selections @log_file
    @current_view = LogListView.new
    @current_view.display @log_file
  rescue IPAddr::InvalidAddressError
    @current_view.notice "Please input a valid IP address"
  rescue InvalidDate
    @current_view.notice "Please input a date and time 'MM-DD HH:MM:SS'"
  end
end
```