

Advanced Topics for the RHCSA7

Contents

Introduction	1
Packages to be Memorized & Installed	1
Configure Key-Based Authentication for SSH	1
KVM	2
Tasks	2
FirewallD	2
SELinux	4
Set Enforcing & Permissive Modes for SELinux	4
Introduction to SELinux	4
List & Identify SELinux File & Process Context	4
Restore Default File Contexts	5
Use Boolean Settings to Modify System SELinux Settings	5
Diagnose & Address Routine SELinux Policy Violations	6
LVM	6
Working with LVM (Logical Volume Manager)	6
Extending Volume Groups and Logical Volumes	7
Removing Logical & Physical Volumes & Volume Groups	7
Resetting Root Password	8
Kickstart	9
Kickstart Installation	10
Networking	10
IP command	10
Troubleshooting Network Connectivity	10
Network Manager	11

Contents cont.

Start and Stop Network Manager	13
Managing Hostnames	13
File Access Control Lists	13
Extended ACL Entries	14
Base/Minimum ACL Entries	14
Removing ACLs	14
Copying ACLs from One File to Another	15
Setting Default ACLs	15
Working with the ACL mask	15
Troubleshooting Permissions	15
Managing YUM Repositories	16
CIFS/NFS	17
CIFS Using Samba	17
NFS	17
Connecting to a SSO LDAP/AD Server	17
F'1 T'	10

Introduction

This study guide is designed to be small, uncluttered and will only include advanced topics that require extra memorization or understanding for the RHCSA 7 certification. The key to being successful in performance-based exams like RHCSA is to know how to find documentation. In the exam, you can use any documentation on the system.

Packages to be Memorized & Installed

- virt-manager
- qemu-kvm qemu-img
- libvirt
- libvirt-python
- python-virtinst
- libvirt-client
- setroubleshoot-server
- firewalld
- firewall-config
- selinux-policy-devel
 - » Many SELinux man pages
 - » mandb
 - Rebuild the man pages
 - » man -k _selinux

Configure Key-Based Authentication for SSH

- [root@localhost]# ssh-keygen -t rsa
 - » If -t is not specified, the default is RSA
- [root@localhost]# ssh-copy-id server@server.com
- It is best practice to configure with a passphrase. However, you have to continuously enter the passphrase during SSHing to remote machines. You have the ability to add the passphrase to the shell for your current session only:
 - » [root@localhost]# ssh-agent bash
 - » [root@localhost]# ssh-add

KVM

Once KVM is installed, this guide will focus on using the KVM manager inside of the server console GUI. For certification testing purposes, it is faster and easier to perform the given objectives.

Tasks

- Install KVM software packages:
 - » [root@localhost]# yum install virt-manager qemu-kvm qemu-img
 - » [root@localhost]# yum install libvirt libvirt-python python-virtinst libvirtclient
 - » [root@localhost]#systemctl enable libvrtd
 - » [root@localhost]#virsh autostart vmname
- Open the Virtual Machine Manager
- Shutdown a running virtual machine
- Configure virtual machine to run at boot
 - » After installing the virtualization packages manually, the service is started but not enabled to start at boot time.
 - » A specific virtual machine that is asked to start at boot time must also be set with the autostart option from the virsh command line.
 - [root@localhost]#systemctl enable libvirtd
 - [root@localhost]# virsh
 - virsh> autostart vmname
 - [root@localhost]# reboot

FirewallD

- For the exam it might be easier to launch firewall-config to make quick firewall changes to your environment in a console environment.
- Configuration files: /etc/firewalld/zones
- Mask IP tables if you are going to use FirewallD:
 - » [root@localhost]# systemctl mask iptables
- Reload the firewall rules after making permanent changes:

- » [root@localhost]#firewall-cmd --reload
- » A reload is required to make changes persistent if a persistent change is made.
- [root@localhost]#firewall-cmd --get-zones
- [root@localhost]#firewall-cmd --list-all-zones
- [root@localhost]#firewall-cmd --get-default-zone
- Add a rule to the public zone for port 80 that applies only to the current runtime environment:
 - » [root@localhost]# firewall-cmd --zone=public --add-port=80/tcp
- List all current active FirewallD rules for the default zone:
 - » [root@localhost]#firewall-cmd --list-all
- List all current active rules for just the public zone:
 - » [root@localhost]#firewall-cmd --zone=public --list-all
- Add a persistent rule for port 80 TCP:
 - » [root@localhost]#firewall-cmd --permanent --zone=public --add-port=80/tcp
- View all rules:
 - » [root@localhost]#firewall-cmd --list-all
- Remove port 80 from default zone (remember, if you do not specify a zone, then it uses the default):
 - » [root@localhost]#firewall-cmd --remove-port=80/tcp
- Specify the internal zone and remove port 80 for the internal zone persistently:
 - » [root@localhost]# firewall-cmd --zone=internal --permanent --remove-port=80/
 tcp
- Add a source to the internal zone:
 - » [root@localhost]#firewall-cmd --permanent --zone=internal --addsource=10.0.0.0/24
- Remove a source to the internal zone:
 - » [root@localhost]# firewall-cmd --permanent --zone=internal --removesource=10.0.0.0/24
- Set the default zone:
 - » [root@localhost]#firewall-cmd --set-default-zone=zone
- View available zones:
 - » [root@localhost]#firewall-cmd --list-all-zones

- List all predefined services:
 - » [root@localhost]#firewall-cmd --get-services
- List zones currently in use:
 - » [root@localhost]#firewall-cmd --get-active-zones Systemctl enable firewalld
 Systemctl start firewalld
- Panic mode:
 - » [root@localhost]#firewall-cmd --panic-on
 - » [root@localhost]#firewall-cmd --query-panic

SELinux

Set Enforcing & Permissive Modes for SELinux

- Permissive mode for SELinux means that it is monitoring and logging events but not enforcing.
 - » Set permissive mode that is not persistent:
 - Froot@localhost]# setenforce 0
 - » Set enforcing mode that is not persistent:
 - [root@localhost]# setenforce 1
 - » /etc/selinux/config
 - SELINUX=enforcing|permissive|disabled
 - In order to transition into disabled mode, you must change the configuration file and then reboot.

Introduction to SELinux

- Enforcing mode
- Permissive mode
- Disabled mode

List & Identify SELinux File & Process Context

- The SELinux contents of a parent directory determine the context for the newly created file or directory.
- View contexts of directories, files, and processes:

- » [root@localhost]# ls -Z
- » [root@localhost]# ps aux Z
- Changing SElinux context:
 - » The best method for changing SELinux context on a file or directory is to update the context using semanage fcontext and then use restorecon command on the files or directories that need the context applied.
 - » The restorecon command will update the default SEContext rules.
 - » The semanage fcontext command is used to display or modify SELinux context rules.
- View all SELinux contexts currently configured:
 - » [root@localhost]# semanage fcontext -l
- Relabel all files and directories on the operating system:
 - » [root@localhost]# touch /.autorelabel
 - » [root@localhost]# reboot

Restore Default File Contexts

- Default contexts should be added, and the directory or files should use restorecon to receive those default contexts.
- Commands issued with semanage are permanent by default.
- Add a new default context:
 - » [root@localhost]# semnage fcontext -a -t httpd_sys_content_t '/content(/.*)?'
 - » [root@localhost]# restorecon -Rv /content
- Delete a default context:
 - » [root@localhost]# semnage fcontext -d -t httpd_sys_content_t '/content(/.*)?'
 - » [root@localhost]# restorecon -Rv /content

Use Boolean Settings to Modify System SELinux Settings

- Boolean values are used to enable or disable a specific feature set for a server/service. For example, vsftp can enable anonymous login, Apache can enable or disable CGI and user home directories, all through switching a Boolean value. Setting a Boolean value does not make it persistent unless you specify a persistent change. Non-persistent changes will not survive a reboot.
- List a Boolean value:

- » [root@localhost]# getsebool -a
- Determine if a Boolean value is persistent:
 - » [root@localhost]# semanage Boolean -l
- Get a specific Boolean value:
 - » [root@localhost]# getsebool httpd_can_sendmail
- Make a non-persistent change to the Boolean value:
 - » [root@localhost]# setsebool httpd_can_sendmail on
- Make a persistent change to enable the Boolean value:
 - » [root@localhost]# setsebool -P httpd_can_sendmail on
- View only the default changes. For example, if you have changed a default, view all Booleans that have been changed:
 - » [root@localhost]# semanage boolean -l -C

Diagnose & Address Routine SELinux Policy Violations

- [root@localhost]# install package setroubleshoot-server
- sealert is the user interface component to the setroubleshoot system used to diagnose SELinux denials. It attempts to provide user-friendly explanations for SELinux denials and recommendations for how one might adjust the system to prevent the denial in the future.
- Example:
 - » [root@localhost]# sealert -a /var/log/audit/audit.log



Working with LVM (Logical Volume Manager)

- Partition volumes (if they do not already exist) to make physical volumes.
- Ensure LVM is installed:
 - » [root@localhost]#yum install lvm2
- Create LVM physical volumes:
 - » [root@localhost]# pvcreate /dev/disk /dev/disk [disk-amount]
- Display all available physical volumes:
 - » [root@localhost]#pvdisplay

- Create a volume group:
 - » [root@localhost]#vgcreate vg-name /dev/disk /dev/disk
 - vg-name is the name you assign the volume group and the disks are the physical disks that make up the volume group
- Display all available volume groups:
 - » [root@localhost]#vgdisplay
- Create a logical volume:
 - » [root@localhost]# lvcreate -n nameoflvmvolume -L 20G volumegrouptouse
 - L size of the volume in bytes (use 1M, 1G, 20G, etc.)
 - - l size in physical extents; generally a physical extent is 4MiB in size
 - Add the designated amount of space onto the already existing space (increases size)
- Display view logical volumes:
 - » [root@localhost]# lvdisplay

Extending Volume Groups and Logical Volumes

- Extend a volume group with a new disk:
 - » [root@localhost]# pvcreate /dev/newdisk
 - » [root@localhost]#vgextend vg-name /dev/newdisk
 - » [root@localhost]#vgdisplay
- Extend the LVM to be exactly 5G in size:
 - » [root@localhost]# lvextend -L 5G /dev/vg-name/lvmname
- Extend the LVM and add an additional 5G:
 - » [root@localhost]# lvextend -L +5G /dev/vg-name/lvmname
 - You can use the -l option and use physical extents as the unit of measurements

Removing Logical & Physical Volumes & Volume Groups

- Remove a logical volume:
 - » [root@localhost]#lvremove /dev/vg-name/volume
- Remove a volume group:
 - » [root@localhost]#vgremove vg-name

- Remove a physical volume:
 - » [root@localhost]# pvremove /dev/device

Resetting Root Password

- Start or reboot a system to get into the boot menu.
- Press any key to stop the auto selection of a menu item.
- Ensure the kernel you intend to boot into is highlighted and press the E key to edit the entry.
- Navigate to the *linux16 kernel line* and hit the **end** key to go to the end of the linux16 line.
- Append rd.break to the linux16 kernel line.
- Hit Ctrl + X to continue.
- The system will boot into an emergency mode that has the /sysroot directory mounted as read only.
- Mount the /sysroot directory with read and write permissions:
 - » [root@localhost]# mount -oremount, rw /sysroot
- Switch into chroot jail and set the /sysroot as the root file system
 - » [root@localhost]# chroot /sysroot
- Reset the root password:
 - » [root@localhost]# passwd root
- Clean up, -> Make sure that all unlabled files get relabeled during the boot process (for SELinux).
 - » [root@localhost]# touch /.autorelabel
- Exit chroot jail:
 - » exit
- Exit the initramfs debug shell:
 - » exit
- Troubleshooting notes:
 - » Go through the process and reboot but password not changed?
 - Check if the touch /.autorelabel was missed or performed incorrectly.
 - Ensure the file system was mounted as read/write so the changes made were persistent.

Kickstart

- Know where to find kickstart documentation:
 - » [root@localhost]#rpm -qd kickstart.py
- Install the kickstart template builder.
- Configuration sections start with % and end with %end
 - » %packages
- Package groups can be @^groupname
 - » %end
 - » %pre
- Configure the system before packages are installed
 - » %end
 - » %post
- Configure the system after it has installed packages
- Installation commands:
 - » [root@localhost]# url --url ="url to installation media"
 - » [root@localhost]# repo -name="Custome packages" --baseurl="repourl"
- Configuration options:
 - » Clears the specified partitions before installation:
 - [root@localhost]# clearpart --all -drives=sda,sdb --initlabel
- part Set root password
- Generate an encrypted hash password:
 - » [root@localhost]# openssl passwd -1 "here"
- part Specifies the size, format, and name of partition:
 - » [root@localhost]# part /home --fstype=ext4 --label=home --size=4096
 --maxsize=8192 --grow
- ignoredisk Ignores the specified disks when install:
 - » [root@localhost]# ignoredisk --drives=sdc
- boot loader Defines where to install the bootloader:

- » [root@localhost]# bootloadert --location=mbr --boot-drive=sda
- volgroup, logvol Creates LVM volume groups and logical volumes
- ksvalidator Verifies the syntax of a kickstart file
- A kickstart bootable redhat file needs to be available in order to start kickstart

Kickstart Installation

- Create a kickstart configuration file:
 - » [root@localhost]# yum install system-config-kickstart
 - » [root@localhost]# system-config-kickstart
 - » Can also use /root/anaconda-ks.cfg, which is generated from the kickstart installation from the current install
- Publish the kickstart configuration file to the installer
- Boot anaconda and point to the kickstart configuration file

Networking

• Your key to success is learning how to use bash completion when completing the nmcli command options. For example, become familiar with all of the modify options available. Because of bash completion you do not need to memorize the command; rather you should know how to use the completion and be familiar with configuring networking.

IP command

- Display IP information for a device:
 - » [root@localhost]# ip addr show eth0
- Display network statistics for a device:
 - » [root@localhost]# ip -s link show eth0
- Display routes for a device:
 - » [root@localhost]# ip route
- Display network devices:
 - » [root@localhost]# ip link

Troubleshooting Network Connectivity

• tracepath — Show all hops a packet has to go through and the MTA for each router; not all routers

support this and require it to be enabled on the router

- traceroute older version of traceroute and works on all routers
- ping
- 55 utility used to investigate sockets
 - » -a All, listening and established
 - » -t Display TCP sockets
 - » -n Show numbers instead of names for interfaces and ports
 - » −u Display udp sockets
 - » -l Show only listening sockets

Network Manager

- /etc/sysconfig/network-scripts Location of all configuration files for network cards, etc.
- ls /sys/class/net View which network cards are attached to the system, or use nmcli dev status to list all the devices.
- Display a list of connections:
 - » [root@localhost]# nmcli con show
 - » [root@localhost]# nmcli con show --active to display only active connections
 - » [root@localhost]# nmcli con show "con-name"
- Display "device" status:
 - » [root@localhost]# nmcli dev status
- Display help for adding connections:
 - » [root@localhost]#nmcli con add help
- Add a connection:
 - » [root@localhost]#nmcli con add con-name "nameofthecon" type Ethernet ifname
 eth0
 - if name is the name of the Ethernet device; can find them by doing \sqrt{sys/class/net}
 - By not specifying a gateway or IP, the connection will attempt to go with DHCP
 - » [root@localhost]# nmcli con add con-name "nameofthecon" if name eth0 autoconnect no type Ethernet ip4 ipaddress gw4 gateway
 - autoconnect will automatically bring up the network connection when the system starts

- Modify an existing network connection:
 - » [root@localhost]# nmcli con mod "nameofthecon"
 - Tab-tab to auto complete and view potential options
- After modifying a network connection, you should reload the configuration:
 - » [root@localhost]#nmcli con reload
- List all devices:
 - » [root@localhost]# nmcli dev status
- Turn off a network device:
 - » [root@localhost]# nmcli dev disconnect "device"
- Turn on a network device
 - » [root@localhost]# nmcli dev connect "device"
- List all connections (connections are configurations that are attached to a device):
 - » [root@localhost]# nmcli con show
- Activate or "bring up" a connection:
 - » [root@localhost]# nmcli con up "connectionname"
- Deactivate or "bring down" a connection:
 - » [root@localhost]# nmcli con down "connectionname"
- Delete a connection:
 - » [root@localhost]# nmcli con del "connectionname"
- Change the method from static IP to DHCP:
 - » [root@localhost]# nmcli con mod "con-name ipv4.method manual
- Example: Add static IP address to *eno1* with an IP of 192.168.122.5/24 and gateway of 192.168.1.1
 - » [root@localhost]# nmcli con mod eno1 ipv4.addresses "192.168.122.5/24
 192.168.1.1"
- Anytime you change the IP address on a network connection manually, be sure to modify the connection and set the **ipv4.method** to *manual*.
- You need DNS, an IP Address, and Gateway at the minimum to connect to the internet.
- Network connections have their own DNS. If you set it in the DNS, it will look there before looking into the /etc/resolv.conf file. You can disable DHCP DNS through the modify options in the using the nmcli utility.

Start and Stop Network Manager

- [root@localhost]# systemctl start NetworkManager
- [root@localhost]# systemctl enable NetworkManager
- [root@localhost]# systemctl restart network
- If you get lost, use the man page for nmcli-examples to help when configuring nmcli.
- nm-connection-manager GUI interface to manage connections

Managing Hostnames

- Display the systems fully qualified hostname:
 - » [root@localhost]# hostname
- /etc/hostname Manages the "static" hostname for the system. Rather than modifying the file, you can use the hostnamectl command:
 - » [root@localhost]# hostnamectl set-hostname system.domain.com
 - » [root@localhost]# hostnamectl status
- DNS resolution is stored in /etc/resolv.conf; this file is not managed by nmcli so to perform persistent DHCP changes using nmcli or updating the /etc/sysconfig/network-scripts connection configuration file is required.
- [root@localhost]# nmcli con mod "connection id" ipv4.dns IP
- [root@localhost]# nmcli con mod "connection id" +ipv4.dns ip
 - » The above command will *add* instead of replace
- [root@localhost]# nmcli con mod "connection id" -ipv4.dns ip
- When DNS is added to a specific connection, that connection will first look at the DNS servers on the connection configuration file and then it will look at /etc/resolv.conf.

File Access Control Lists

- File access control lists (ACLs) are intended to give finer-grained control over specific file permissions. Named users and named groups that have a UID and GID can take advantage or be assigned to ACLs. ACLs are added in addition to the regular permissions that already existent on a file. The file system has to be mounted with ACL option enabled; not all systems support ACLs.
- When ACLs are set on a file or directory using the chmod command, it only updates the masks and not the permissions.
- When viewing a file's permissions, if the permissions end with a +, ACLs are set on the directory or

file.

Extended ACL Entries

• Extended ACL entries are those that contain named groups users or more than the minimum ACLs

Base/Minimum ACL Entries

- Base/minimum ACL entries are the original ACL entries on a file that contains ACL entries for the owner, group, and other
- File systems must be enabled and mounted with ACL support in order for ACLs to work. By default the XFS and EXT4 file systems ON RED HAT 7 have ACL support enabled.
- Set the named group permissions to rw for a file:

```
» [root@localhost]# setfacl -m g:namedgroup:rw file
```

- Set the named user permissions to rw for a file:
 - » [root@localhost]# setfacl -m u:nameduser:rw file
- Set the user owner permissions to rw for a file:

```
» [root@localhost]# setfacl -m u::rw file
```

• Set the group owner permission to rw for a file:

```
» [root@localhost]# setfacl -m g::rw file
```

• Set "other" permissions on a file:

```
» [root@localhost]# setfacl -m o::rw file
```

- In order to remove permissions on a file, you can denote –
- Multiple ACL entries can be specified by separating the entries with a comma:
 - » [root@localhost]# setfacl -m o::rw,u::rw file

Removing ACLs

- Remove a named group entry from a file's ACL:
 - » [root@localhost]# setfacl -x g:groupname file
 - » [root@localhost]# setfacl --remove-all [file/dir]
 - –R for recursion

Copying ACLs from One File to Another

- [root@localhost]# getfacl file1 | setfacl --set-file=- file2
 - » Take the ACL from *file1* as standard input for setfact command. The at the end of --set-file=- represents the use of standard input (stdin).

Setting Default ACLs

- Directories can have default ACLs that files will inherit when new files are created inside of the
 directory. Default ACLs on a directory ONLY provide support for inheritance; they are not the ACLs
 that are enforced on a directory. Thus, you will also have to set regular base/extended ACLs on the
 directory.
- Set a default named user on directory *dir1*:
 - » [root@localhost]# setfacl -m d:u:nameduser:rx dir1
 - Notice the **d** for "default"; all else is the same as when setting default permissions.
- Delete all default ACLs on a directory:
 - » [root@localhost]# setfacl -x d:u:named directory
 - » [root@localhost]# setfacl --remove-default directory

Working with the ACL mask

- An ACL mask sets the maximum level of ACL permissions allowed on a file or directory. If there are ACL entries on that file or directory that exceed the mask, they are "masked." If permissions do not exceed the mask, no action is taken.
- Setting a mask on a file:
 - » [root@localhost]# setfacl -m m::rx file
 - » This will remove write access from all groups and all named users
 - » Essentially, you are setting the "maximum" permissions available
 - » The mask should be set only after all ACL permissions are set. The mask will be reset when using chmod or after modifying the ACL.
- The uppercase X, when used for setting permissions, instructs execute permissions to be set on directories but not on files.

Troubleshooting Permissions

chmod will change the mask on ACLs when used

- Default ACLs are set on a directory but they don't "work" on the directory (defaults are only for inheritance)
- Directories need to have execute permissions in order to change into them or list contents. An X will make sure execute permissions are applied ONLY to directories
- Work as the proper user who owns a file
- set-uid or set-gid
- Masks should only be set after the ACL is set because the mask is recalculated
- The cp command does not preserve ACL permissions
- The mv command *does* preserve the ACL permissions
- ACLs use the GID or UID to set permissions. Even if the name is used, it still maps to the GID/UID. If the ID changes for the group or user, the ACLs are not automatically updated
- Execute permissions on a directory and not a file

Managing YUM Repositories

- [root@localhost]# yum repolist
 - » List the repository ID, name, and number of packages that are available for each enabled repository on the system
- [root@localhost]# yum repolist -v
 - » List more information about the repositories
- [root@localhost]# yum repoinfo
 - » Show information about all enabled and disabled repositories
- [root@localhost]# yum repolist all
 - » List all repositories active and not active
- /etc/yum.repos.d/Red Hat.repo
- yum-config-manager
 - » [root@localhost]# yum-config-manager --enable reponame
 - » [root@localhost]# yum-config-manager --disable reponame
 - » [root@localhost]# yum-config-manager --add-repo repourl

CIFS / NFS

CIFS Using Samba

- [root@localhost]# yum install sambaclient cifs-utils nfs-utils
- [root@localhost]# mount -t cifs -o username=smbusername,password=smbpassword // serverip/share_name /mnt/mountlocation
- /etc/fstab persistent configuration:
 - » //serverip/share_name /mnt/mountlocation cifs username=smbusername,pass
 word=smbpassword 0 0

NFS

- [root@localhost]# yum install -y nfs-utils
- [root@localhost]# mount -t nfs serverip:/mountlocation /mnt/mountlocation
- /etc/fstab persistent configuration:
- serverip:/mountlocation /mnt/mountlocation nfs defaults 0 0

Connecting to a SSO LDAP/AD Server

- Assuming FQDN is ad.linuxacademy.com
- Install the realmd package:
 - » [root@localhost]# yum -y install realmd
 - » [root@localhost]# realm discover ad.linuxacademy.com

```
ad.linuxacademy.com
type: kerberos
realm-name: AD.LINUXACADEMY.COM
domain-name: ad.linuxacademy.com
configured: no
server-software: active-directory
client-software: sssd
required-package: oddjob
required-package: oddjob-mkhomedir
required-package: sssd
required-package: sssd
required-package: samba-common
```

- Install the packages required from the output:
 - » [root@localhost]# yum -y install oddjob oddjob-mkhomedir sssd adcli sambacommon
- Join the domain:

- » [root@localhost]# realm join ad.linuxacademy.com
- Now we will see the status of being joined to the domain:
 - » [root@localhost]# realm discover ad.linuxacademy.com

```
ad.linuxacademy.com
type: kerberos
realm-name: AD.LINUXACADEMY.COM
domain-name: ad.linuxacademy.com
configured: kerberos-member
server-software: active-directory
client-software: sssd
required-package: oddjob
required-package: oddjob-mkhomedir
required-package: sssd
required-package: sssd
required-package: samba-common
login-formats: %U@ad.linuxacademy.com
login-policy: allow-realm-logins
```

- Before we can remotely login to our RHEL server using an existing AD credential through SSH, we need to make sure the following items in our SSH config file allow this:
 - » [root@localhost]# vi /etc/ssh/sshd_config

```
# Kerberos options
KerberosAuthentication yes
KerberosOrLocalPasswd yes
KerberosTicketCleanup yes
KerberosGetAFSToken yes
KerberosUseKuserok yes
# GSSAPI options
GSSAPIAuthentication yes
```

Final Tip

- The best thing you can do is practice hands-on and become familiar with the objectives. The second best thing you can do is to learn how to "find" documentation and "help" within the Linux system. Sometimes it requires searching and installing additional man pages and sometimes it just comes down to knowing how to look. However, there is A LOT of information and documentation but it's not always right in front of you.
- Use whatis, /usr/share/doc, rpm -qd (query documentation), rpm -ql, info, man, yum install
 man-pages (extra man pages) and of course install the extra SELinux man pages, selinux-policydevel.