Nombre: Jorge Armando Flores Acosta

Proyecto:

**Scrum General**

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Historia | Puntos | Semana 1 | | Semana 2 | | Semana 3 | | Semana 4 | | Semana 5 | |
| Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R |
| Especificaciones | 40 | 40 |  |  |  |  |  |  |  |  |  |
| Requerimientos | 40 |  |  | 40 |  |  |  |  |  |  |  |
| Objetivos | 60 |  |  |  |  | 60 |  |  |  |  |  |
| Gantt | 60 |  |  |  |  |  |  | 60 |  |  |  |
| Canvas | 20 |  |  |  |  |  |  |  |  | 20 |  |
| Scrum | 40 |  |  |  |  |  |  |  |  | 40 |  |

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Proyecto:

**Scrum General**

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Historia | Puntos | Semana 6 | | Semana 7 | | Semana 8 | | Semana 9 | | Semana 10 | |
| Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R |
| Diagramas UML | 60 | 30 |  |  |  |  |  |  |  |  |  |
| Casos de uso | 40 |  |  | 40 |  |  |  |  |  |  |  |
| Calidad del producto | 40 |  |  |  |  | 35 |  |  |  |  |  |
| Normas | 40 |  |  |  |  |  |  | 40 |  |  |  |
| Diseño de interfaces | 40 |  |  |  |  |  |  | 40 |  |  |  |
| Diseño de la solución del problema | 40 |  |  |  |  |  |  |  |  | 40 |  |
| Diseño de las pruebas | 50 |  |  |  |  |  |  |  |  | 50 |  |

Nombre: Jorge Armando Flores Acosta

Proyecto:

**Scrum Específico**

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Historia | Puntos | Semana 1 | | Semana 2 | | Semana 3 | | Semana 4 | | Semana 5 | |
| Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R |
| Problemática | 10 | 10 |  |  |  |  |  |  |  |  |  |
| Ventajas y desventajas | 10 |  |  | 10 |  |  |  |  |  |  |  |
| Objetivos específicos | 20 |  |  |  |  | 20 |  |  |  |  |  |
| Gantt | 20 |  |  |  |  |  |  | 20 |  |  |  |
| Canvas | 5 |  |  |  |  |  |  |  |  | 5 |  |
| Scrum | 10 |  |  |  |  |  |  |  |  | 10 |  |

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Proyecto:

**Scrum Específico**

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Historia | Puntos | Semana 6 | | Semana 7 | | Semana 8 | | Semana 9 | | Semana 10 | |
| Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R | Pts. A | Pts. R |
| Diagrama de objetos y secuencia | 20 | 20 |  |  |  |  |  |  |  |  |  |
| Casos de uso | 10 |  |  | 10 |  |  |  |  |  |  |  |
| Proceso para cumplir la calidad | 10 |  |  |  |  | 10 |  |  |  |  |  |
| Estándares de funcionalidad | 10 |  |  |  |  |  |  | 10 |  |  |  |
| Bosquejo | 10 |  |  |  |  |  |  | 10 |  |  |  |
| Metodología de la solución | 10 |  |  |  |  |  |  |  |  | 10 |  |
| Planteamiento de pruebas | 20 |  |  |  |  |  |  |  |  | 20 |  |