```
/home/john/Desktop
                           /g06/proj/src/devices
                                /utils/utils.h
/home/john/Desktop
                           /home/john/Desktop
                                                       /home/john/Desktop
/g06/proj/src/devices
                           /g06/proj/src/game.c
                                                        /g06/proj/src/proj.c
    /utils/utils.c
```