

Bangladesh Army International University of Science and Technology

Department of Computer Science and Engineering

Lab Report

Lab Report No : 5
Lab Report Name : Write a Program to Check Whether a Given String is a Constant or Not.
Course Title : Compiler Design and Construction Sessional
Course Code : CSE-414
Name : Md Khaled Bin Joha
ID : 0822220105101052
Level : 4 **Term** : 1 **Section** : B **Group** :
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Key Learnings:

- Identify types of constants (integer, float, character, string).
 - Use character checks to validate numeric or literal formats.
 - Differentiate constants from identifiers or other tokens.

Code Implementation:

```
Lab Works > C lab5.c > isFloat(char [])
1 #include <stdio.h>
2 #include <string.h>
3 #include <ctype.h>
4
5 int isInteger(char str[]){
6     int i = 0;
7     if(str[i] == '+' || str[i] == '-'){
8         i++;
9         if(!isdigit(str[i])){
10             return 0;
11         }
12         for(; str[i] != '\0'; i++){
13             if(!isdigit(str[i])){
14                 return 0;
15             }
16         }
17     }
18     int dotCount = 0, digitCount = 0;
19     if(str[i] == '+' || str[i] == '-'){
20         i++;
21     }
22     for(; str[i] != '\0'; i++){
23         if(str[i] == '.'){
24             dotCount++;
25             if(dotCount > 1){
26                 return 0;
27             }
28         }
29         else if(isdigit(str[i])){
30             digitCount++;
31         }
32         else{
33             return 0;
34         }
35     }
36     return (dotCount == 1 && digitCount > 0);
37 }
```

```

8 int isCharacterConstant(char str[]) {
9     int len = strlen(str);
10    if(len == 3 && str[0] == '\\' && str[2] == '\\'){
11        return 1;
12    }
13    if(len == 4 && str[0] == '\\' && str[1] == '\\' && str[3] == '\\')
14        return 1;
15    return 0;
16 }
17
18 int isStringConstant(char str[]) {
19     int len = strlen(str);
20     return (len >= 2 && str[0] == '\"' && str[len - 1] == '\"');
21 }
22
23 int main() {
24     char str[300];
25     printf("Enter a string: ");
26     fgets(str, sizeof(str), stdin);
27     str[strcspn(str, "\n")] = '\0';
28
29     if(isInteger(str)){
30         printf("%s is an Integer Constant.\n", str);
31     }
32     else if(isFloat(str)){
33         printf("%s is a Floating-Point Constant.\n", str);
34     }
35     else if(isCharacterConstant(str)){
36         printf("%s is a Character Constant.\n", str);
37     }
38     else if(isStringConstant(str)){
39         printf("%s is a String Constant.\n", str);
40     }
41     else{
42         printf("%s is NOT a valid constant.\n", str);
43     }
44 }
45
46 return 0;
47 }
```

Input Sample:

Enter a string: 'String'

Enter a string: 'a'

Output Sample:

```
● joha546@joha546:~/Projects/Compiler-Design-and-Construction/Lab Works$ ./lab5
Enter a string: 'String'
'String' is NOT a valid constant.
⊗ joha546@joha546:~/Projects/Compiler-Design-and-Construction/Lab Works$ 'a'
a: command not found
● joha546@joha546:~/Projects/Compiler-Design-and-Construction/Lab Works$ ./lab5
Enter a string: 'a'
'a' is a Character Constant.
```