**Meeting Minutes**

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| **Subject** | **UML Diagram** | **Date** | **2/3/15** |
| **Facilitator** | Joshua Gayso | **Time** | 3:30 PM |
| **Location** | CS Lab | **Scribe** | Morgan Cook |
| **Attendees** | Morgan Cook, Josh Gayso, Aaron Mercier, David Patterson | | |
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| Key Points Discussed | | |
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| No. | Topic | **Highlights** |
| 1. | Review How UML Diagrams Work | We relearned UML Diagrams |
| 2. | Tour vs. individual location router | We chose to have it give directions to one park at a time |
| 3. | Create panel | We created a panel with a picture of the USA. |
| 4. | Review heuristics | We reviewed how heuristics work…we chose to use time and distance as our two heuristics. |
| 5. | Create UML Diagram | We created a rough draft of our UML Diagram. We plan to modify it as we continue working on the project. |
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| Action Plan | | | |
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| No. | Action Item(s) | **Owner** | **Target Date** |
| 1. | We will make user stories and begin creating classes at next meeting. | Team | 2/5/15 |
| 2. | Decide on a data structure that we will use. | Team | 2/5/15 |
| 3. |  |  |  |
| 4. |  |  |  |
| 5. |  |  |  |
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