

Johan Gras

🌐 johan-gras.github.io | in johan-gras | 🌐 johan-gras
johan.gras@outlook.com | +33643006256

EDUCATION

CERGY-PONTOISE UNIVERSITY

MSC IN ARTIFICIAL INTELLIGENCE

Oct 2019 | Cergy, France

Major GPA: 4.0/4.0

PARIS-SACLAY UNIVERSITY

BS IN COMPUTER SCIENCE

June 2017 | Orsay, France

COURSEWORK

ARTIFICIAL INTELLIGENCE

Machine Learning

Neural Networks

Graph and Tree Search

Computer Vision

Reinforcement Learning + Practicum

Genetic Algorithms

Optimization Methods

Probability and Statistics

Signal Processing

COMPUTER SCIENCE

Advanced Algorithmic

Advanced Databases

Oriented-Object Programming

Embedded Computing

Systems and Networking

Web Development

Compilation and Formal Language

SKILLS

TECHNOLOGIES

Programming:

Python • C • C++ • Java • \LaTeX

OCaml • Assembly • Unit testing

Machine Learning:

Numpy • Tensorflow • Pytorch

Scikit-learn • Matplotlib

Web:

PHP • Laravel • HTML • CSS • JS

Database:

SQL • Neo4J

DEVOPS

Git • Jenkins • Unix • Bash

Docker • AWS • GCloud

EXPERIENCE

THALES | RESEARCH SCIENTIST INTERN (ML)

Apr 2019 - Sep 2019 | Montreal, QC, Canada

Optimization of resources allocation on flying assets through Deep RL.

- **Shaped** policies capable of adaptation to a variety of simulated scenarios.
- **Built** a RL framework that seamlessly integrates into a complex simulator.
- **Gathered** the efforts of scientific and engineering teams by bridging their vision and knowledge gap together in order to efficiently build our system.

Leveraged knowledge in: Python, Tensorflow, Git, automated testing (Pytest), continuous integration (Jenkins), AGILE methods, DQN and Policy Gradient.

THALES | SOFTWARE ENGINEERING INTERN

Jul 2018 - Sep 2018 | Elancourt, France

Creation of a desktop application to design and manage a traffic simulation.

- **Redesigned** the way to create a scenario by building a clean user interface.
- **Reduced** by an order of magnitude the average time to create a simulation through the automatisisation of: map importation, traffic and events generation,...
- **Decoupled** the backend from the frontend by building two distinct applications communicating through a REST API.

Leveraged knowledge in: Python, Java, Flask, Swing, Git, traffic simulation (SUMO).

PROJECTS

MY PORTFOLIO | JOHAN-GRAS.GITHUB.IO

PUZZLE REASSEMBLY | MASTER RESEARCH PROJECT

- **Tackled** the jigsaw puzzle reassembly problem in a context where boundary information is missing.
- **Used** Deep RL with Monte Carlo Tree Search to arrange the puzzle pieces with a perfect reconstruction rate of 63% (9 eroded pieces on the MNIST dataset).
- **Presented** methodology and results in a research paper and a webpage.

Used: Python, Tensorflow, Model-Based Reinforcement Learning (Alpha-Zero like).

BIG COOKING DATA | DATA SCIENCE PROJECT

- **Scraped** over 100 000 cooking recipes from the web.
- **Pre-processed** highly inconsistent data using NLP techniques.
- **Created** new data by identifying recipe clusters using kmeans, PCA and NLP.
- **Developed** a recommender system for recipes based on user preferences and ingredient proximity.
- **Built** a computer vision app that automatically register shopped food items.

Used: Python, Java, Fast.AI, Scrapy, Scikit-learn, Neo4J, JSF, Tomcat, NLTK.

AI ALGORITHMS | IMPLEMENTATION OF PAPERS

- **Implemented** MuZero, Expectation-Maximisation, Alpha-Beta and other AI algorithms after a deep analysis of literature.
- **Created** a reinforcement learning library (AlphaRL) with implementations of the most popular RL algorithms.

Used: C, Python, Tensorflow, Numpy.

INDOOR TRACKING | COMPUTER VISION PROJECT

- **Built** a computer vision project in C, featuring a multi-criteria tracking system.
- **Implemented** a couple of low level algorithms relying on few external libraries.

Used: C, Mathematical morphology, Image segmentation, Interest point Detection.