Sistemas Inteligentes

Logistic Regression and Neural Networks

José Eduardo Ochoa Luna

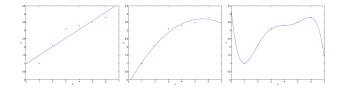
Dr. Ciencias - Universidade de São Paulo

Maestría C.C. Universidad Católica San Pablo Sistemas Inteligentes

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Overfitting

Consider the problem of predicting y from $x \in \mathbb{R}$



- 1) $y = \theta_0 + \theta_1 x$
- 2) $y = \theta_0 + \theta_1 x + \theta_2 x^2$
- 3) $y = \sum_{j=0}^{5} \theta_{j} x^{j}$

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- 3) overfitting: the fitted curve passes through the data perfectly
- We would not expect this to be a very good predictor of, housing prices (y) for different living areas (x)

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- spam classifier: $x^{(i)}$ may be some features of a piece of email, y may be 1 if it is a piece of spam mail, and 0 otherwise
- Given $x^{(i)}$, the corresponding $y^{(i)}$ is also called the label for the training example.

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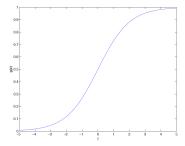
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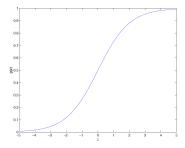
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• where g is called the logistic or the sigmoid function

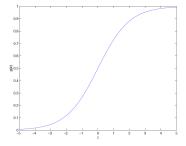
$$g(z) = \frac{1}{1 + e^{-z}}$$



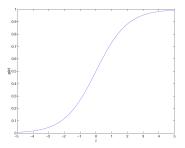
• g(z) tends towards 1 as $z \to \infty$



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- g(z), and hence h(x), is always bounded between 0 and 1
- $x_0 = 1$, and $\theta^T x = \theta_0 + \sum_{i=1}^n \theta_i x_i$



Derivative of the Sigmoid Function

$$g'(z) = \frac{d}{dz} \frac{1}{1 + e^{-z}}$$

$$= \frac{1}{(1 + e^{-z})^2} (e^{-z})$$

$$= \frac{1}{(1 + e^{-z})} \cdot \left(1 - \frac{1}{(1 + e^{-z})}\right)$$

$$= g(z)(1 - g(z)).$$

Likelihood

Let us assume that

$$p(y=1|x;\theta)=h_{\theta}(x)$$

$$p(y=0|x;\theta)=1-h_{\theta}(x)$$

this can be written more compactly as

$$p(y|x;\theta) = (h_{\theta}(x))^{y}(1 - h_{\theta}(x))^{1-y}$$

Likelihood II

Assuming that the m training examples were generated independently, the likelihood of the parameters is

$$L(\theta) = p(\vec{y}|X;\theta)$$

$$= \prod_{i=1}^{m} p(y^{(i)}|x^{(i)};\theta)$$

$$= \prod_{i=1}^{m} (h_{\theta}(x^{(i)}))^{(y(i))} (1 - h_{\theta}(x^{(i)}))^{1-y^{(i)}}$$

It will be easier to maximize the log likelihood:

$$I(\theta) = \log L(\theta) = \sum_{i=1}^{m} y^{(i)} \log h(x^{(i)}) + (1 - y^{(i)}) \log(1 - h(x^{(i)}))$$

Gradient Ascent

To maximize the likelihood, we can use gradient ascent

$$\theta := \theta + \alpha \nabla_{\theta} I(\theta)$$

Consider on training example (x, y) and take derivatives to derive stochastic gradient ascent rule:

$$\frac{\partial}{\partial(\theta)}I(\theta) = \left(y\frac{1}{g(\theta^{T}x)} - (1-y)\frac{1}{1-g(\theta^{T}x)}\right)\frac{\partial}{\partial\theta_{j}}g(\theta^{T}x)
= \left(y\frac{1}{g(\theta^{T}x)} - (1-y)\frac{1}{1-g(\theta^{T}x)}\right)g(\theta^{T}x)(1-g(\theta^{T}x))\frac{\partial}{\partial\theta_{j}}\theta^{T}x
= \left(y(1-g(\theta^{T}x)) - (1-y)g(\theta^{T}x)\right)x_{j}
= \left(y-h_{\theta}(x)\right)x_{j}$$

Gradient Ascent II

We used the fact that g'(z) = g(z)(1 - g(z)), this gives us the stochastic gradient ascent rule

$$\theta_j := \theta_j + \alpha(y^{(i)} - h_{\theta}(x^{(i)}))x_j^{(i)}$$

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- If we compare to the LMS update rule, it looks identical
- but $h_{\theta}(x^{(i)})$ is defined as a non-linear function of $\theta^T x^{(i)}$

• Given
$$h_{\theta}(x) = g(\theta_0 + \theta_1 x + \theta_2 x^2 + \ldots + \theta_k x^k)$$

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- We wish to decide if k should be $0, 1, \ldots$ or 10
- How can we automatically select a model with a good bias and variance tradeoff?
- Assume we have a set of models $M = \{M_1, \dots, M_d\}$ that we are trying to select among.

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Given a training set S

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- This algorithm does not work, why?

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- Train each model M_i on S_{train} only, to get some hypothesis h_i
- Select and output the hypothesis h_i that had the smallest error $\hat{E}_{S_{CV}}(h_i)$ on the hold out cross validation set.

k-fold Cross Validation

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- For each model M_i , we evaluate it as follows: For $j=1,\ldots,k$
 - Train the model M_i on $S_1 \cup \ldots \cup S_{j-1} \cup S_{j+1} \cup \ldots \cup S_k$ to get some hypothesis h_{ij}
 - Test the hypothesis h_{ij} on S_j , to get $\hat{E}_{S_{CV}}(h_{ij})$

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• Pick the model M_i with the lowest estimated generalization error, and retrain that model on the entire training set S. The resulting hypothesis is the output as our final answer.

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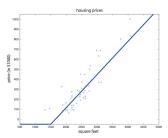
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- This method is called leave-one-out cross validation

Neural Networks

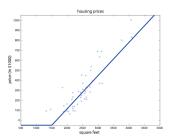
Neural Networks Example

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- We wish to prevent negative housing prices by setting the absolute minimum price as zero:



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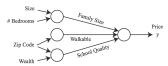
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- That results in a more complex function

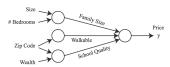
Housing Prediction Revisited

 features: number of bedrooms, zip code, wealth of the neighborhood



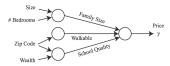
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Housing Prediction Revisited

- features: number of bedrooms, zip code, wealth of the neighborhood
- Building neural networks is analogous to Lego bricks: we take individual neurons and stack them together to create complex neural networks
- Given three derived features (Family size, walkable school quality), the price of the home depends on these features



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- Goal NN: automatically determine three relevant features so as to predict the price of a house

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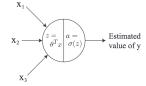
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- The input layer is layer 0, the first hidden layer is 1 and the output is layer 2.

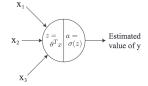
Notation

$$x_1 = a_1^{[0]}$$

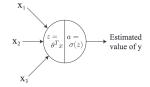
 $x_2 = a_2^{[0]}$
 $x_3 = a_3^{[0]}$



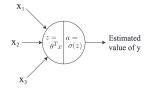
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- The input is three features: x₁, x₂, x₃, it outputs an estimated y value
- break g(x) two computations: 1) $z = w^T x + b$ and 2) $a = \sigma(z)$, where $\sigma(z) = 1/(1 + e^{-z})$



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- notational difference, before $z = \theta^T x$, now $z = w^T x + b$ (W will denote a matrix)

Activation functions

a = g(z), where g(z) is some activation function:

$$g(z) = \frac{1}{1 + e^{-z}} \qquad \text{(sigmoid)}$$

$$g(z) = \max(z, 0) \qquad \text{(ReLU)}$$

$$g(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}} \qquad \text{(tanh)}$$

In general, g(z) is a non-linear function

NN computation

• The first hidden unit in the fist hidden layer will perform:

$$z_1^{[1]} = {W_1^{[1]}}^T x + b_1^{[1]} \text{ and } a_1^{[1]} = g(z_1^{[1]})$$

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- ullet $W_1^{[1]} \in \mathbb{R}^3$ and $b_1^{[1]} \in \mathbb{R}^3$
- second and third hidden units (first hidden layer):

$$z_{2}^{[1]} = W_{2}^{[1]} \times + b_{2}^{[1]} \text{ and } a_{2}^{[1]} = g(z_{2}^{[1]})$$

 $z_{3}^{[1]} = W_{3}^{[1]} \times + b_{3}^{[1]} \text{ and } a_{3}^{[1]} = g(z_{3}^{[1]})$

NN computation II

The output layer performs:

$$z_1^{[2]} = W_1^{[2]}^T a^{[1]} + b_1^{[2]} \text{ and } a_1^{[2]} = g(z_1^{[2]})$$

where $a^{\left[1\right]}$ is the concatenation of all first layer activations:

$$a^{[1]} = egin{bmatrix} a_1^{[1]} \ a_2^{[1]} \ a_3^{[1]} \ a_4^{[1]} \end{bmatrix}$$

For regression tasks one typically does not apply a non-linear function to $a_1^{[2]}$

Vectorization

One must be careful when using for loops. In order to compute hidden unit activations in the first layer, we must compute:

$$\begin{split} z_1^{[1]} &= {W_1^{[1]}}^T x + b_1^{[1]} \quad \text{and} \quad a_1^{[1]} &= g(z_1^{[1]}) \\ &\vdots & \vdots & \vdots \\ z_4^{[1]} &= {W_4^{[1]}}^T x + b_4^{[1]} \quad \text{and} \quad a_4^{[1]} &= g(z_4^{[1]}) \end{split}$$

Deep Learning algorithms have high computational requirements. As a result, code will run very slowly if you use for loops

Vectorizing the Output Computation

$$\underbrace{\begin{bmatrix} z_1^{[1]} \\ z_1^{[1]} \\ \vdots \\ \vdots \\ z_4^{[1]} \end{bmatrix}}_{z^{[1]} \in \mathbb{R}^{4 \times 1}} = \underbrace{\begin{bmatrix} -W_1^{[1]^T} - \\ -W_2^{[1]^T} - \\ \vdots \\ -W_4^{[1]^T} - \end{bmatrix}}_{W^{[1]} \in \mathbb{R}^{4 \times 3}} \underbrace{\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}}_{x \in \mathbb{R}^{3 \times 1}} + \underbrace{\begin{bmatrix} b_1^{[1]} \\ b_2^{[1]} \\ \vdots \\ b_4^{[1]} \end{bmatrix}}_{b^{[1]} \in \mathbb{R}^{4 \times 1}}$$

• matrix notation: $z^{[1]} = W^{[1]}x + b^{[1]}$

Vectorizing the Output Computation

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- matrix notation: $z^{[1]} = W^{[1]}x + b^{[1]}$
- $a^{[1]} = g(z^{[1]})$, use vectorized libraries (element-wise operations, e.g. ./ element-wise division Octave)

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- Given an input $x \in \mathbb{R}^3$,
- We compute the hidden layer's activations: $z^{[1]} = W^{[1]}x + b^{[1]}$ and $a^{[1]} = g(z^{[1]})$
- To compute the output layer's activations:

$$\underbrace{z^{[2]}}_{1\times 1} = \underbrace{W^{[2]}}_{1\times 4} \underbrace{a^{[1]}}_{4\times 1} + \underbrace{b^{[2]}}_{1\times 1} \quad \text{ and } \quad \underbrace{a^{[2]}}_{1\times 1} = g(\underbrace{z^{[2]}}_{1\times 1})$$

Vectorization Over Training Examples

Training set with three examples:

$$z^{1} = W^{[1]}x^{(1)} + b^{[1]}$$

 $z^{[1](2)} = W^{[1]}x^{(2)} + b^{[1]}$
 $z^{[1](3)} = W^{[1]}x^{(3)} + b^{[1]}$

Vectorization

$$X = \left[\begin{array}{ccc} | & | & | \\ x^{(1)} & x^{(2)} & x^{(3)} \\ | & | & | \end{array} \right]$$

$$Z^{[1]} = \left[\begin{array}{ccc} & & & & \\ z^{1} & z^{[1](2)} & z^{[1](3)} \\ & & & & \end{array} \right] = W^{[1]}X + b^{[1]}$$

Suppose we have a training set $(x^{(1)}, y^{(1)}), \ldots, (x^{(m)}, y^{(m)})$, where $x^{(i)}$ is a picture and $y^{(i)}$ is a binary label for whether the picture contains a cat or not

• Initialize the parameters $W^{[1]}, b^{[1]}, W^{[2]}, b^{[2]}$ to small random numbers

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- For each example, we compute the output "probability" from the sigmoid function $a^{[2](i)}$

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- For each example, we compute the output "probability" from the sigmoid function $a^{[2](i)}$
- Using the logistic regression log likelihood: $\sum_{i=1}^m (y^{(i)} \log a^{[2](i)} + (1-y^{(i)}) \log (1-a^{[2](i)})), \text{ we maximize this function using gradient ascent}$

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- This maximization procedure corresponds to training the neural network