COMPULSORY EXERCISE 1

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1. Givens rotations to solve $A\mathbf{x} = \mathbf{b}$

General idea, using roughly the same notation as in the book:

$$\begin{pmatrix}
x & x & x & x & b_1 \\
x & x & x & x & b_2 \\
x & x & x & x & b_3 \\
x & x & x & x & b_4
\end{pmatrix}
\rightarrow
\begin{pmatrix}
\mathbf{r} & x^* & x^* & x^* & b_1 \\
x & x & x & x & b_2 \\
x & x & x & x & b_3 \\
\mathbf{0} & x^* & x^* & x^* & b_4^*
\end{pmatrix}
\rightarrow
\begin{pmatrix}
\mathbf{r}^* & x^{**} & x^{**} & x^{**} & b_1 \\
x & x & x & x & x \\
\mathbf{0} & x^* & x^* & x^* & b_3^* \\
0 & x^* & x^* & x^* & x^* & b_4^*
\end{pmatrix}$$

$$\rightarrow
\begin{pmatrix}
r_{1,1} & r_{1,2} & r_{1,3} & r_{1,4} & c_1 \\
\mathbf{0} & x^{**} & x^{**} & x^{**} & b_2^* \\
0 & x^{**} & x^{**} & x^{**} & b_3^* \\
0 & x^* & x^* & x^* & x^* & b_4^*
\end{pmatrix}
\rightarrow \cdots$$

with the asterix superscripts denoting the number of times that element has been changed via matrix multiplication.

In Python, this becomes:

```
def rotsolve(A, b):
      Solve the system Ax=b where A any N x N matrix, again using
      Givens rotations. Modified from rothesstri(A, b).
      A: A matrix. Nonsingular ones only.
      b: The right hand side.
      n = shape(A)[0]
      A = hstack([A, b])
9
      for k in xrange(n-1): # columns
          for j in xrange(n-2, k-1, -1): # rows
11
              r = linalg.norm([A[j, k], A[j + 1, k]])
13
              if r > 0:
                  c=A[j, k]/r; s=A[j + 1, k]/r
                  A[[j, j+1], (k+1): (n+1)] = \
15
                      [[c, s], [-s, c]] *A[[j, j + 1], (k + 1):(n +
      1)]
              A[j, k] = r; A[j+1,k] = 0
17
      z = A[:, n].copy()
19
      rbacksolve(A[:, :n], z, n)
      return z
```

1

The program itself is enclosed, obviously.

An aside of arguable interest. Comparing errors (problem 3) with a friend gave very different results; there are obviously many ways to implement this solver. The following is a perhaps more intuitive approach:

$$\begin{pmatrix}
x & x & x & x & | b_1 \\
x & x & x & x & | b_2 \\
x & x & x & x & | b_3 \\
x & x & x & x & | b_4
\end{pmatrix}
\rightarrow
\begin{pmatrix}
\mathbf{r} & x^* & x^* & x^* & x^* & | b_1^* \\
x & x & x & x & x & | b_2 \\
x & x & x & x & x & | b_3 \\
0 & x^* & x^* & x^* & | b_3^* \\
0 & x^* & x^* & x^* & | b_2^* \\
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0 & x^* & x^* & x^* & | b_3^* \\
0 & x^* & x^* & x^* & | b_3^* \\
0 & x^* & x^* & x^* & | b_3^* \\
0 & x^* & x^* & x^*$$

with code:

```
def rotsolveAlt(A, b):
       Solve the system Ax=b where A any N x N matrix, again using
       rotations. Modified from rothesstri(A, b).
       A: A matrix. Nonsingular ones preferred, obviously.
       b: The right hand side.
       n = shape(A)[0]
       A = hstack([A, b])
10
       for k in xrange(n-1): # columns
            for j in xrange(k + 1, n): # rows
12
                 r = linalg.norm([A[k, k], A[j, k]], 2)
14
                 if r > 0:
                      c=A[k, k]/r; s=A[j, k]/r
                     A[[k, j], (k + 1): (n+1)] = \setminus
16
                          \mathrm{mat} \, (\, [\, [\, c \,\, , \quad s \,] \,, [\, -\, s \,\, , \quad c \,]\,]\,) \, * \,\, \backslash
                          A[[k, j], (k + 1): (n+1)]
18
                 A[k, k] = r; A[j,k] = 0
       z = A[:, n].copy()
20
       rbacksolve(A[:,:n],z,n)
22
       return z
```

2. Complexity of the algorithm

Taking, for simplicity, the computation of r to be four operations (squaring, squaring, adding, taking the square root), and having that computing c and s each takes one operation, we have besides this each inner step in the algorithm (i.e. for each j) containing a multiplication of a (2×2) matrix with a $(2 \times (n-k+1))$ matrix, for a total of 6(n-k+1)+6=6(n-k+2) operations.

There are n-k j-steps, making for a total of 6(n-k+2)(n-k) arithmetic operations per k-step. Thus, the total number of operations are

(2.1)
$$\sum_{k=1}^{n-1} 6(n-k+2)(n-k) = 6\sum_{l=1}^{n-1} l(l+2)$$

$$(2.2) \approx 6 \int_0^{n-1} l^2 + 2l \, dl = 2(n-1)^3 + 2(n-1) = 2n^3 - 6n^2 + 8n - 1 \approx \underline{2n^3}.$$

as n becomes large.

Finally, we end up with a system $U\mathbf{x} = \mathbf{c}$, where U is upper triangular, at which point the backsolver can be applied, but that algorithm has takes n^2 operations, thus not changing the result. \square

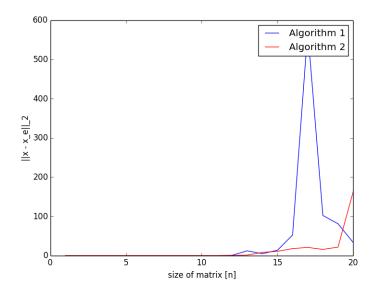
3. Also

The code is enclosed, but:

```
__name__ == '__main__':
      N = 20
      H_{-} = hilbert(N)
      xe_{-} = mat(ones(N)).T
      err = empty(N)
      errAlt = empty(N)
      iterations = arange(N)
      for n in iterations:
           H = H_{-}[:n+1, :n+1]; xe = xe_{-}[:n+1]
           H = hilbert(n+1); xe = mat(ones(n+1)).T
12
           b = H*xe
           x = rotsolve(H, b)
14
           err[n] = linalg.norm(x - xe, 2)
           y = rotsolveAlt(H, b)
16
           errAlt[n] = linalg.norm(y - xe, 2)
18
      plt.plot(1+iterations, err, 'b')
      plt.plot(1 +iterations, errAlt, 'r')
20
      plt.legend(['Algorithm 1', 'Algorithm 2'])
      plt.xlabel('size of matrix [n]')
22
      plt.ylabel('||x - x_e||_2')
      plt.show()
24
```

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As noted, there were two implementations of rotsolve; I have plotted the er-



ror of both.