

JOHAN KITTI SÖDERBERG



My name is Johan Kitti Söderberg and I am a 5th year master's student in Computer Science at KTH.

In the fall of 2014 I went on a 6 month long exchange program to Indiana, USA where I attended Rose-Hulman Institute of Technology, one of the nations top ranked engineering schools.

The summers of 2014, 2015 and 2016 I have had the opportunity to work at the trading department of Nordnet Bank as a software developer where I've built tools for internal use and test suits for banking services.

The spring of 2016 I started a gaming studio with a two classmates to build the world's first arena fighting game in augmented reality. The project was sponsored by KTH's incubator Student Inc and the game is set to release in late August 2016.

Outside of work and studies I always try to maintain a few personal projects. Also I play football, the american kind.



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github.com/johankitti



WORKING EXPERIENCE

2014 -
2016

NORDNET AB
SOFTWARE DEVELOPER
Stockholm, Sweden

Summer employment as a software developer 2014, 2015 as well as 2016 on the trading department of Nordnet Bank.

2016

LURIFAX
FOUNDER & SOFTWARE DEVELOPER
Stockholm, Sweden

Building the world's first arena fighter in augmented reality for mobile devices. Project sponsored by KTH's incubator Student Inc. <http://studiolurifax.com>

2007 -
2008

KAUPTHING BANK AB
TECHNICAL SUPPORT
Stockholm, Sweden

Full time technical support at Kaupthing Bank. Work tasks involving everything from user management to setup of new computers.



EDUCATION

2011 -

ROYAL INSTITUTE OF TECHNOLOGY (KTH)
COMPUTER SCIENCE MASTER PROGRAM
Stockholm, Sweden

The fall of 2011 I began my engineering studies at KTH as a media technology major. For my third year I switched to computer science.

2014 -
2015

ROSE-HULMAN INSTITUTE OF TECHNOLOGY
COMPUTER SCIENCE EXCHANGE PROGRAM
Terre Haute, USA

Exchange program for six months as a graduate student in computer science. I graduated with a GPA of 4.0 in my major subjects.

2009

ISI LANGUAGE SCHOOL
JAPANESE
Tokyo, Japan

One year language study trip to Tokyo where I took my Japanese studies to JLPT level 2 kyuu which is the second highest official level in Japanese.

2004 -
2006

KÄRRTORPS UPPER SECONDARY HIGH SCHOOL
MEDIA
Stockholm, Sweden

The media orientation meant to give an introduction to media production.



ASSOCIATION INVOLVEMENT

2012 -

KTH FOOTBALL CLUB
FOUNDER & PRESIDENT
Stockholm, Sweden

Founder and president of the KTH Football Club.



COMPUTER SKILLS

LANGUAGES
FRAMEWORKS
DATABASE
TOOLS

Java, C#, C++, Javascript, Objective-C, Python, Matlab
Unity, Angular, Node.js, Android, iOS
OracleDB, PostgreSQL
IntelliJ, Adobe Suite, Eclipse, Microsoft Office, SQL Developer



LANGUAGES

SWEDISH
ENGLISH
JAPANESE

Native
Fluent
Intermediate



OTHER

DRIVERS LICENSE
INTERESTS

Since 2008
Sports, Gaming,
Photography