# CS 2302 Data Structures Fall 2019

Lab Report #5

Due: November 1<sup>st</sup>, 2019 Professor: Olac Fuentes TA: Anindita Nath

### Introduction

For this lab, we were asked to compare the running times of a hash table with chaining (HTC) and a hash table with linear probing (HTLP), designed to hold an organized list of lists, each of those inner lists containing objects. The objects in question for this lab are those of the WordEmbedding class, in which a word and its vector description, or embedding, is stored. To implement these data structures, we will read a set of 400,000 words and their embeddings from a file and construct instances of these hash tables using the classes and methods defined previously in class and written in previous assignments. The main objective of this lab is to recognize how the nature of each data structure influences its respective running time, as well as to ensure an understanding of how to access any particular element of these data structures.

## **Proposed Solution Design and Implementation**

To preface, everything is exactly the same as Lab 4 in terms of the initial user prompt, the construction of the desired data structures. All methods necessary for the two classes were already provided, save the h(k) method that makes up Part 1.

#### Part 1(h(k)):

Of note this time around was that since the program was more or less written up in the last lab, the only compelling part of the story in designing this program was building the h(k) method that would determine the hash function by which each variable was stored. Even then, it was simply a matter of writing down the variables as was instructed in the handout.

To elaborate briefly, there were six hash functions to write, all ended with "% the length of the hash table:" The first was simply the length of the inputted word; The second was the ascii value of the word's first character; The third was the product of the ascii values of the word's first and last characters; The fourth was the sum of the ascii values of all the word's letters; the fifth was a recursive function that took the ascii value of the first letter and added the ascii value of each following letter multiplied by 255; and lastly, since the sixth hash function was mine to code, I decided to follow in the footsteps of the third and fourth by taking the first letter's ascii value % the last letter's ascii value.

I did also essentially copy-paste these to the HashTableLP() class's h(k) method, making sure to change out references to self.bucket with self.item, but ultimately I was never able to fully construct a HashTableLP because it took so much runtime. I'm not sure if I implemented the class incorrectly, if that's intentional, given part 2, but either way, it was highly impractical to wait and record those runtimes. Suffice it to say, they were much longer and much more inefficient than even HTC(1).

## **Experimental Results**

```
Part 1:
      h(1)
       Choose a hash table implementation.
       Type 1 for chaining or 2 for linear probing.
       Choice: 1
       Choose a hash function corresponding to Part 1 (1-6):
       Choice: 1
       Hash Table Chain stats:
       Running time for hash table chain construction: 517.0052
       Running time for hash table chain query processing: 0.8505
      h(2)
       Choose a hash table implementation.
       Type 1 for chaining or 2 for linear probing.
       Choose a hash function corresponding to Part 1 (1-6):
       Choice: 2
       Hash Table Chain stats:
       Running time for hash table chain construction: 234.8463
       Running time for hash table chain query processing: 0.3634
      h(3)
       Choose a hash table implementation.
       Type 1 for chaining or 2 for linear probing.
       Choose a hash function corresponding to Part 1 (1-6):
       Choice: 3
       Hash Table Chain stats:
       Running time for hash table chain construction: 76.6083
       Running time for hash table chain query processing: 0.0834
      h(4)
       Choose a hash table implementation.
       Type 1 for chaining or 2 for linear probing.
       Choice: 1
       Choose a hash function corresponding to Part 1 (1-6):
       Choice: 4
       Hash Table Chain stats:
       Running time for hash table chain construction: 35.4035
       Running time for hash table chain query processing: 0.0555
      h(5)
```

Choose a hash table implementation.

Type 1 for chaining or 2 for linear probing.

Choice: 1

Choose a hash function corresponding to Part 1 (1-6):

Choice: 5

Hash Table Chain stats:

Running time for hash table chain construction: 224.4353 Running time for hash table chain query processing: 0.3721

h(6)

Choose a hash table implementation.

Type 1 for chaining or 2 for linear probing.

Choice: 1

Choose a hash function corresponding to Part 1 (1-6):

Choice: 6

Hash Table Chain stats:

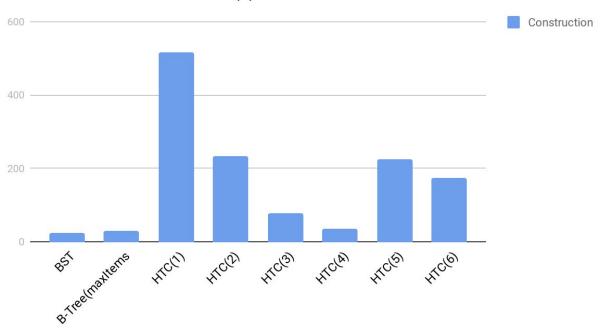
Running time for hash table chain construction: 174.3625 Running time for hash table chain query processing: 0.2849

#### **Tables:**

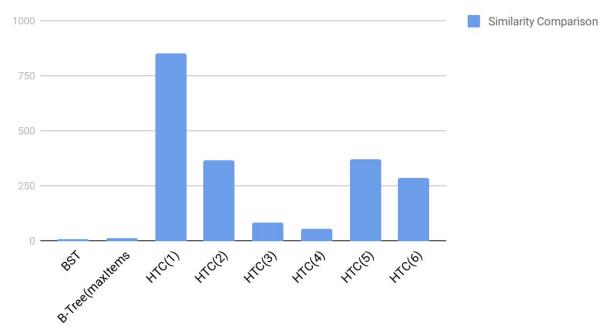
# **Running Times (s)**

Tree/Hash Table	Construction	Similarity Comparison
BST	24.4069	0.0053
B-Tree(maxItems = 5)	29.5578	0.0133
HTC(1)	517.0052	0.8505
HTC(2)	234.8462	0.36343
HTC(3)	76.6083	0.0834
HTC(4)	35.0435	0.0555
HTC(5)	224.4353	0.3721
HTC(6)	174.3625	0.2849

## Runtimes for Construction (s)



## Runtimes for Similarity Comparison (ms)



As the results indicate, every one of the HTC's hash functions failed to live up to either of the trees. HTC(4), the one in which the sum of the ascii values of the letters in a word was

used to sort its insertion, was the only one that came remotely close. Surprisingly, even the recursive function wasn't up to par. Though I'm not exactly what you'd call proud, I am glad at the very least the my own hash function did slightly better than the three worst functions.

## **Conclusion**

From this lab, I found only trouble regarding the topics. What seemed like an easy enough task at first, as my relative ease with implementing the HTC will demonstrate, quickly become much more difficult to comprehend, as I felt I didn't really understand how to effectively implement the HTLP class. If its poor speed was intentional, I'm still not sold on its viability as a data structure at all, especially when an HTC makes much more sense logically. Perhaps HTLPs are best used with smaller quantities? More than likely, I just failed to properly understand it. That said, I am definitely going to have to study this issue on my own time before too long.

# **Appendix**

```
1# Course: CS 2302 Data Structures
2 # Date of last modification: December 5
3 # Assignment: Lab 5 Hash Table w/ Chaining/Linear Probing
 4 # TA: Anindita Nath
 5 # Professor: Olac Fuentes
 6# Purpose: The purpose of this lab is to implement hash tables with chaining and with linear probing in place of
                BSTs and B-trees to compare the running times of all said data structures.
 9 import numpy as np
10 import time
12 #WordEmbedding,
                     HashTableChain, and HashTableLP classes provided by Dr. Fuentes
13 class WordEmbedding(object):
       def __init__(self, word, embedding):
                                string, embedding can be a list or and array of ints or floats
16
            self.word = word
            self.emb = np.array(embedding, dtype=np.float32)
18
19 class HashTableChain(object):
       # Builds a hash table of size 'size'
# Item is a list of (initially empty) lists
20
21
22
       def __init__(self, size, c = 0):
    self.bucket = [[] for i in range(size)]
23
24
25
            self.c = c
26
27
28
29
       def h(self,k):
            #Part 1
#The length of the string % n
            if self.c == 1:
                return len(k.word) % len(self.bucket)
31
32
            #The ascii value (ord(c)) of the first character in the string % \boldsymbol{n}
33
            elif self.c == 2:
                return ord(k.word[0]) % len(self.bucket)
35
            #The product of the ascii values of the first and last characters in the string % n
36
37
            elif self.c == 3:
                return (ord(k.word[0]) * ord(k.word[-1])) % len(self.bucket)
            #The sum of the ascii values of the characters in the string % n
39
            elif self.c == 4:
40
                ordAll = 0
41
                for l in range(len(k.word)):
42
                     ordAll += ord(k.word[l])
43
44
45
46
                return ordAll % len(self.bucket)
           #The recursive formulation h(",n) = 1; h(S,n) = (ord(s[0]) + 255*h(s[1:],n))% n = 1; h(S,n) = (ord(s[0]) + 255*h(s[1:],n))% n = 1; h(S,n) = (ord(s[0]) + 255*h(s[1:],n))%
                if k.word ==
47
48
49
                     return 1
                else:
                     s = WordEmbedding(k.word[1:], 0)
50
                     return (ord(k.word[0]) + 255 * self.h(s)) % len(self.bucket)
            #Another function of your choice(The product of ascii values of characters in string % n)
            else:
                return (ord(k,word[0]) % ord(k,word[-1])) % len(self,bucket)
```

```
54
55
56
57
58
                                                       #to sort WordEmbedding objects alphabetically by ASCII value
           def insert(self,k):
                 # Inserts k in appropriate bucket (list)
# Does nothing if k is already in the table
 59
60
                 b = self.h(k)
                 if not k.word in self.bucket[b]:#Modified "k" to "k.word" for proper detection self.bucket[b].append(k) #Insert new item at the end
 61
                       self.bucket[b].append(k)
 62
 63
64
65
           def find(self,k):
                 # Returns bucket (b) and index (i)
# If k is not in table, i == -1
 66
                 b = self.h(k)
 67
                      i = self.bucket[b].index(k)
 68
69
70
71
72
73
74
75
76
77
78
79
80
                 except:
i = -1
                 return b, i
          def print_table(self):
    print('Table contents:')
    for b in self.bucket:
                       print(b)
           def delete(self,k):
                 # Returns k from appropriate list
# Does nothing if k is not in the table
# Returns 1 in case of a successful deletion, -1 otherwise
 81
82
                 b = self.h(k)
 83
 84
                      self.bucket[b].remove(k)
 85
                      return 1
 86
                 except:
 87
                       return -1
 88
 89 class HashTableLP(object):
           # Builds a hash table of size 'size', initilizes items to -1 (which means empty)
 90
 91
           # Constructor
 92
           def __init__(self, size, c = 0):
 93
94
                 self.item = np.zeros(size,dtype=np.int)-1
                 self.c = c
 95
                 # Inserts k in table unless table is full
# Returns the position of k in self, or -1 if k could not be inserted
for i in range(len(self.item)): #Despite for loop, running time should be constant for table with low load factor
pos = self.h(k)+i
numK = []
for i is range(len(k emb)):
 96
 97
 98
 99
100
101
                       for i in range(len(k.emb)):
    numK = ''.join(str(k.emb[i]))
numK = float(numK)
102
103
104
                       if self.item[pos] < 0:
105
                             self.item[pos] = numK
106
107
                             return pos
```

```
return -1
108
109
110
         def find(self,k):
               # Returns the position of k in table, or -1 if k is not in the table for i in range(len(self.item)):
111
112
                    pos = self.h(k)+i
if self.item[pos] == k:
113
114
115
                     return pos
if self.item[pos] == -1:
116
117
                          return -1
118
               return -1
119
120
         def delete(self,k):
               # Deletes k from table. It returns the position where k was, or -1 if k was not in the table # Sets table item where k was to -2 (which means deleted)
121
122
               f = self.find(k)
123
124
               if f >=0:
125
                    self.item[f] = -2
               return f
126
127
128
         def h(self,k):
               #Part 1
#The length of the string % n
129
130
131
132
                    return len(k.word) % len(self.item)
133
                     ascii value (ord(c)) of the first character in the string % n
134
               elif self.c == 2:
                    return ord(k.word[0]) % len(self.item)
135
                     product of the ascii values of the first and last characters in the string % n
136
137
               elif self.c == 3:
138
                    return (ord(k.word[0]) * ord(k.word[-1])) % len(self.item)
               #The sum of the ascii values of the characters in the string % n elif self.c == 4:
139
140
141
                    ordAll = 0
               for l in range(len(k.word)):
    ordAll += ord(k.word[l])
    return ordAll % len(self.item)
#The recursive formulation h(",n) = 1; h(S,n) = (ord(s[0]) + 255*h(s[1:],n))% n
elif self.c == 5:
142
143
144
145
146
                    if k.word == '':
147
148
                         return 1
149
                     else:
                          s = WordEmbedding(k.word[1:], 0)
return (ord(k.word[0]) + 255 * self.h(s)) % len(self.item)
150
151
               #Another function of your choice
152
153
               else:
                    return #Modified "k%len(self.bucket)" to "ord(k.word[0])"
#to sort WordEmbedding objects alphabetically by ASCII value
154
155
156
157
         def print_table(self):
    print('Table contents:')
    for b in self.bucket:
        print(b)
158
159
160
161
```

```
164 if __name__ == "__main__":
165  #Read file and create table based on tableChoice
        file = open("/Users/johanncampos369/Downloads/glove.6B/glove.6B.50d.txt", "r")
166
167
168
             print("Choose a hash table implementation.\nType 1 for chaining or 2 for linear probing.")
169
170
             tableChoice = int(input("Choice: "))
171
             print("Choose a hash function corresponding to Part 1 (1-6): ")
172
             c = int(input("Choice: "))
                          WordEmbedding object in appropriate type of table
173
174
             if tableChoice == 1:
175
176
                 htc = HashTableChain(255, c)#Set size to 255 to get buckets corresponding to ASCII values
177
                                                #Set c to determine which hash function to use.
178
                 for f in file:
                      words = f.split(" ")
179
180
                      htc.insert(WordEmbedding(words[0], words[1:]))#Insert new object with word and emb list
181
                 end = time.time()
182
                                   resulting
                 print("\nHash Table Chain stats: ")
183
184
                 print("Running time for hash table chain construction: %.4f" % (end - start))
185
                 break
186
             elif tableChoice == 2:
                               input(("Enter size of htlp: ")))
188
                 print("\nBuilding Hash Table w/ Linear Probing.")
189
                 start = time.time()
                 htlp = HashTableLP(400001, c)
190
191
                 for f in file:
192
                     words = f.split(" ")#Split each line into list of word and emb
193
                      htlp.insert(WordEmbedding(words[0], words[1:]))#Insert new object with word and emb list
194
                 end = time.time()
195
196
                 print("\nHash Table LP Stats: ")
                 print("Running time for hash table LP construction: %.4f" % (end - start))
197
198
                 break
199
             else:
                 print("Invalid entry. Please try again.")
200
        #Read second file containing pairs of words
print("\nReading word file to determine similarities")
201
202
203
        file2 = open("/Users/johanncampos369/Downloads/glove.6B/wordpairs.txt", "r
        #Compare words in file2 line by line, finding them in tree made from first file
print("\nWord similarities found: ")
204
205
206
        total = 0.0
207
        lines = file2.read().splitlines()#Make list of lines without \n
        for i in range(len(lines)):
209
            start = time.time()
words = lines[i].split(" ")#Makes list of two words for given line
210
211
            if tableChoice == 1:#htc
212
                 wordlb, wordli = htc.find(WordEmbedding(words[0], 0))#find returns bucket and index of WordEmbedding objects
213
                 word2b, word2i = htc.find(WordEmbedding(words[1], 0))
                                                             milarity based on emb by accessing htc elements via bucket and index
214
215
                 top = np.dot(htc.bucket[word1b][word1i].emb, htc.bucket[word2b][word2i].emb)
216
                bottom = np.dot(np.linalg.norm(htc.bucket[word1b][word1i].emb), np.linalg.norm(htc.bucket[word2b][word2i].emb))
217
                word1 = htlp.find(WordEmbedding(words[0],0))#find returns index of WordEmbedding object that contains sought for word
218
219
                word2 = htlp.find(WordEmbedding(words[1],0))
                                                                 based on emb by accessing htlp elements via index
221
222
                top = np.dot(htlp.item[word1], htlp.item[word2])
bottom = np.dot(np.linalg.norm(htlp.item[word1]), np.linalg.norm(htlp.item[word2]))
223
224
                                   based on emb from objects of either
            sim = top / bottom
225
            end = time.time()
            total += end - start#Accumulates time taken for every similarity comparison print("Similarity ", words, " = %.4f" % sim)
226
227
228
        if tableChoice == 1:
229
            print("Running time for hash table chain query processing: %.4f" % total)
            print("Running time for hash table LP query processing: %.4f" % total)
```

I certify that this project is entirely my own work. I wrote, debugged, and tested the code being presented, performed the experiments, and wrote the report. I also certify that I did not share my code or report or provided inappropriate assistance to any student in the class.